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# Nathematics Analysis and approaches hl

Paul Fannon Vesna Kadelburg Ben Woolley Stephen Ward







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# Introduction

Welcome to your coursebook for Mathematics for the IB Diploma: analysis and approaches HL. The structure and content of this coursebook follow the structure and content of the 2019 IB Mathematics: analysis and approaches guide, with headings that correspond directly with the content areas listed therein.

This is the second book required by students taking the higher level course. Students should be familiar with the content of Mathematics for the IB Diploma: analysis and approaches SL before moving on to this book.

# Using this book

Special features of the chapters include:

# **ESSENTIAL UNDERSTANDINGS**

Each chapter begins with a summary of the key ideas to be explored and a list of the knowledge and skills you will learn. These are revisited in a checklist at the end of each chapter.

# CONCEPTS

The IB guide identifies 12 concepts central to the study of mathematics that will help you make connections between topics, as well as with the other subjects you are studying. These are highlighted and illustrated with examples at relevant points throughout the book. The concepts are: Approximation, Change, Equivalence, Generalization, Modelling, Patterns, Relationships, Space, Systems and Validity.

# **KEY POINTS**

Important mathematical rules and formulae are presented as Key Points, making them easy to locate and refer back to when necessary.

# WORKED EXAMPLES

There are many Worked Examples in each chapter, demonstrating how the Key Points and mathematical content described can be put into practice. Each Worked Example comprises two columns:

On the left, how to **think** about the problem and what tools or methods will be needed at each step. On the right, what to **write**, prompted by the left column, to produce a formal solution to the question.

# **Exercises**

Each section of each chapter concludes with a comprehensive exercise so that students can test their knowledge of the content described and practise the skills demonstrated in the Worked Examples. Each exercise contains the following types of questions:

- Drill questions: These are clearly linked to particular Worked Examples and gradually increase in difficulty. Each of them has two parts a and b desgined such that if students get a wrong, b is an opportunity to have another go at a very similar question. If students get a right, there is no need to do b as well.
- **Problem-solving questions:** These questions require students to apply the skills they have mastered in the drill questions to more complex, exam-style questions. They are colour-coded for difficulty.
  - Green questions are closely related to standard techniques and require a small number of processes. They should be approachable for all candidates.
  - 2 Blue questions require students to make a small number of tactical decisions about how to apply the standard methods and they will often require multiple procedures. Candidates targeting the medium HL grades should find these questions challenging but achievable.
  - **3** Red questions often require a creative problem-solving approach and extended, technical procedures. Candidates targeting the top HL grades should find these questions challenging.
  - A Black questions go beyond what is expected in IB examinations, but provide an enrichment opportunity for the very best students.

The questions in the Mixed Practice section at the end of each chapter are similarly colour-coded, and contain questions taken directly from past IB Diploma Mathematics exam papers. There are also three practice examination papers at the end of the book plus guidance on how to approach Paper 3.

Answers to all exercises can be found at the back of the book.



A calculator symbol is used where we want to remind you that there is a particularly important calculator trick required in the question.



A non-calculator icon suggests a question is testing a particular skill for the non-calculator paper.



The guide places great emphasis on the importance of technology in mathematics and expects you to have a high level of fluency with the use of your calculator and other relevant forms of hardware and software. Therefore, we have included plenty of screenshots and questions aimed at raising awareness and developing confidence in these skills, within the contexts in which they are likely to occur. This icon is used to indicate topics for which technology is particularly useful or necessary.



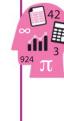
**Making connections:** Mathematics is all about making links. You might be interested to see how something you have just learned will be used elsewhere in the course and in different topics, or you may need to go back and remind yourself of a previous topic.

# **Be the Examiner**

These are activities that present you with three different worked solutions to a particular question or problem. Your task is to determine which one is correct and to work out where the other two went wrong.

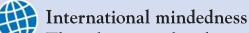
### Proof

Proofs are set out in a similar way to Worked Examples, helping you to gain a deeper understanding of the mathematical rules and statements you will be using and to develop the thought processes required to write your own proofs.



# TOOLKIT

There are questions, investigations and activities interspersed throughout the chapters to help you develop mathematical thinking skills, building on the introductory toolkit chapter from the Mathematics for the IB Diploma: analysis and approaches SL book in relevant contexts. Although the ideas and skills presented will not be examined, these features are designed to give you a deeper insight into the topics that will be. Each toolkit box addresses one of the following three key topics: proof, modelling and problem solving.



These boxes explore how the exchange of information and ideas across national boundaries has been essential to the progress of mathematics and illustrate the international aspects of the subject.

# You are the Researcher

This feature prompts you to carry out further research into subjects related to the syllabus content. You might like to use some of these ideas as starting points for your mathematical exploration or even an extended essay.

# **LEARNER PROFILE**

Opportunities to think about how you are demonstrating the attributes of the IB Learner Profile are highlighted at appropriate places.

# Tips

There are short hints and tips provided in the margins throughout the book.

# **TOK Links**

Links to the interdisciplinary Theory of Knowledge element of the IB Diploma programme are made throughout the book.

# Links to: Other subjects

Links to other IB Diploma subjects are made at relevant points, highlighting some of the reallife applications of the mathematical skills you will learn.



Topics that have direct real-world applications are indicated by this icon.

There is a glossary at the back of the book. Glossary terms are purple.

These features are designed to promote the IB's inquiry-based approach, in which mathematics is not seen as a collection of facts to be learned, but a set of skills to be developed.

# About the authors

The authors are all University of Cambridge graduates and have a wide range of expertise in pure mathematics and in applications of mathematics, including economics, epidemiology, linguistics, philosophy and natural sciences.

Between them they have considerable experience of teaching IB Diploma Mathematics at Standard and Higher Level, and two of them currently teach at the University of Cambridge.

Counting principles

# **ESSENTIAL UNDERSTANDINGS**

- Number and algebra allow us to represent patterns, show equivalences and make generalizations which enable us to model real-world situations.
- Algebra is an abstraction of numerical concepts and employs variables to solve mathematical problems.

# In this chapter you will learn...

- how to find the number of ways of choosing an option from list A and an option from list B
- how to find the number of ways of choosing an option from list A or an option from list B
- how to find the number of permutations of n items
- how to find the number of ways of choosing r items from a list of n items, both when the order does not matter and when the order does matter.

# CONCEPTS

The following concepts will be addressed in this chapter:

Formulas are a **generalization** made on the basis of specific examples, which can then be extended to new examples.

# **PRIOR KNOWLEDGE**

Before starting this chapter, you should already be able to complete the following:

- 1 Without a calculator, evaluate:
  - **a** 5!
  - **b**  $^{7}C_{3}$
- 2 A fair dice is rolled and a fair coin is flipped. Find the probability of:
  - a rolling a 6 on the dice and flipping heads on the coin
  - **b** rolling a 6 on the dice or flipping heads on the coin or both.

**Figure 1.1** How many different combinations are there?





It may seem strange to only start talking about 'counting principles' at this stage of your mathematics education! However, while simple counting is one of the very first things we learn to do, counting arrangements and selections of items in certain situations can be rather complicated. It is important to have some basic strategies and to work systematically to make sure we neither miss anything out nor count the same thing more than once.

# **Starter Activity**

Look at the pictures in Figure 1.1. Discuss why being able to count the number of ways certain events can occur is important.

#### Now look at this problem:

- a Write down all possible arrangements of the letters A, B, C.
- **b** Write down all possible selections of three letters from A, B, C, D, E. Note that ABC, BCA, and so on, count as the same selection.
- **c** Hence, without writing them all out, determine the number of possible arrangements of three letters chosen from A, B, C, D, E.

#### **LEARNER PROFILE – Inquirers**

Is mathematics just about answering other people's questions? Before you can do this, you need to get used to questioning other people's mathematics – asking questions like 'When does this work?', 'What assumptions are being made here?' or 'How does this link to what I already know?' are all second nature to mathematicians.





# **1A Basic techniques**

# The AND rule and the OR rule

If you want to choose one option from list A *and* one option from list B, then you can find the number of possible ways of doing this by multiplying the number of options in list A, n(A), by the number of options in list B, n(B).

# **KEY POINT 1.1**

The AND rule:  $n(A \text{ AND } B) = n(A) \times n(B)$ 

Similarly, for the number of ways of choosing one option from list A *or* one option from list B, you add the number of options in each list. However, you need to make sure that the lists are mutually exclusive.

### **KEY POINT 1.2**

The OR rule: If A and B are mutually exclusive, then n(A OR B) = n(A) + n(B)



You saw very similar rules for probability in Chapter 7 of the Mathematics: analysis and approaches SL book.

= 28

#### WORKED EXAMPLE 1.1

Rohan has four jackets and seven ties in his wardrobe.

Calculate the number of different ways he can choose to dress if he wears:

- a a jacket and a tie
- **b** a jacket or a tie.

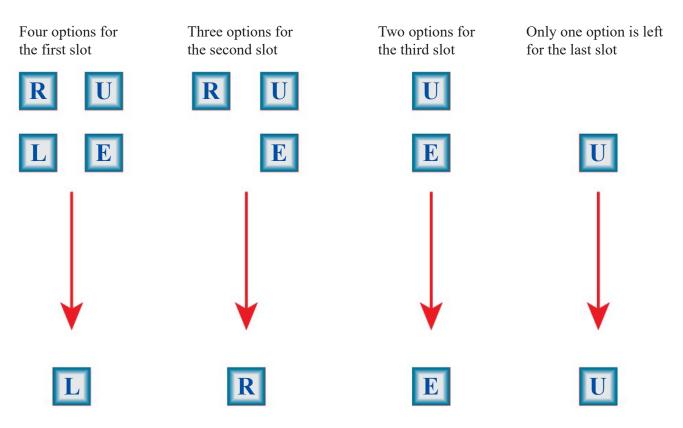
Use  $n(A \text{ AND } B) = n(A) \times n(B)$  .... **a** Number of ways = 4 × 7

```
Jackets and ties are mutually
exclusive so use b Number of ways = 4 + 7
n(A \text{ OR } B) = n(A) + n(B) = 11
```

# Permutations and combinations

To calculate how many ways the letters R, U, L, E can be arranged, you can consider the number of letter options available for the first position, second position and so on and use the AND rule:

- first position: 4 options
- second position: 3 options
- third position: 2 options
- **fourth** position: 1 option.



Total number of ways =  $4 \times 3 \times 2 \times 1 = 24$ 

Each of these 24 arrangements (RULE, RUEL, LUER, and so on) is called a **permutation**.

This method provides a useful result.

**KEY POINT 1.3** The number of permutations of *n* items is *n*!



# TOOLKIT: Problem Solving

How many ways are there of arranging five objects in a circle? Can you find a formula for the number of ways of arranging *n* objects in a circle?

This idea can be combined with the AND or the OR rule.

# WORKED EXAMPLE 1.2

Jason wants to set up a new username consisting of the five letters J, A, S, O, N followed by the three digits 1, 2, 3.

Find the number of different ways he can do this.

There are 5! permutations of the letters AND 3! ••	Number of ways = $5! \times 3!$
permutations of the numbers	$= 120 \times 6$
	= 720

Instead of finding arrangements of a given number of items, you might be interested in finding the number of ways of choosing some items from a larger list, for example the number of ways of choosing four letters from the list R, U, L, E, S.

You might just want to know how many different groups of four letters can be chosen (so RULE, RUEL, LURE, and so on, would just count as one choice). A selection like this where the order does not matter is called a **combination**. There are only five combinations of four letters from this list: RULE, RULS, RUES, RLES, ULES.

The number of combinations can be calculated in general using the method you met when finding binomial coefficients.

#### **KEY POINT 1.4**

The number of ways of choosing r items from n when the order does not matter is

 ${}^{n}\mathrm{C}_{r} = \frac{n!}{r!(n-r)!}$ 

Proof 1.1	
Prove that ${}^{n}C_{r} = \frac{n!}{r!(n-r)!}$	
One classic method of proof is finding the same thing ••• in two different ways	Consider the number of ways of permuting $n$ distinct objects. This is $n!$
We are using 'choosing $r$ objects out of $n$ ' as the $\cdots$ defining feature of ${}^{n}C_{r}$	<ul> <li>However, it could also be done by</li> <li>choosing <i>r</i> objects from the <i>n</i></li> <li>AND</li> <li>putting these <i>r</i> objects into an order</li> <li>AND</li> <li>ordering the remaining <i>n</i> - <i>r</i> objects.</li> </ul>
We then apply the AND rule …	This is done in the following number of ways: ${}^{n}C_{r} \times r! \times (n-r)!$
Equating the two ways of permuting <i>n</i> objects	Therefore, $n! = {}^{n}C_{r} \times r! \times (n - r)!$
	Rearranging: ${}^{n}C_{r} = \frac{n!}{r!(n-r)!}$

# **CONCEPT – GENERALIZATION**

A very good way of understanding a new formula or proof is to try a specific example and see how it might **generalize**.

Consider the proof above and permuting the letters ABCD. Think about one pair of letters and arrange them in two ways, then arrange the remaining pair of letters in two ways. For each combination of the first pair of letters, there are therefore four ways of arranging them all. Given that there are six ways of picking two letters out of four, this makes the overall number of permutations 24.

Once you have understood the problem using a specific example, you can then generalize the idea using proof, as illustrated above.



See Chapter 13 of the Mathematics: analysis and approaches SL book for a reminder of how to work with the  ${}^{n}C_{r}$  formula.

You might also want to count all the different orderings (permutations) of items picked from a larger list. With the example of choosing four letters from R, U, L, E, S, you have the five combinations (RULE, RULS, RUES, RLES, ULES) and each of these will have 4! = 24 permutations, giving  $5 \times 24 = 120$  ways of selecting four letters from RULES when the order matters.

The symbol for the number of ways of choosing *r* objects out of *n* distinct objects is  ${}^{n}P_{r}$ .

It can be calculated using:

$${}^{n}\mathbf{P}_{r} = {}^{n}\mathbf{C}_{r} \times r! = \frac{n!}{r!(n-r)!} \times r! = \frac{n!}{(n-r)!}$$

### **KEY POINT 1.5**

The number of ways of choosing r items from n when the order does matter is

$${}^{n}\mathbf{P}_{r} = \frac{n!}{(n-r)}$$

#### **WORKED EXAMPLE 1.3**

A maths teacher needs to select a team of four students from a class of 19 to represent the school in a maths competition.

Find the number of different ways she can choose the team.

```
Picking Albert, Billy,
Camille and Dani will
result in the same team \cdots Number of ways = {}^{19}C_4
as Billy, Dani, Albert and
Camille, so the order doesn't
matter. Therefore, use {}^nC_r
```

# WORKED EXAMPLE 1.4

The board of directors of a company consists of 12 members. They need to appoint a Chair, a Chief Finance Officer and a Secretary.

Find the number of different ways this could be done.

Let us say that the first person chosen will be the Chair, the second will be Chief Finance Officer and the third will be the Secretary. Therefore, the order does matter, so use  ${}^{n}P_{r}$ 

# Tip

Remember that  ${}^{n}P_{r}$ and  ${}^{n}C_{r}$  are both most easily evaluated on a calculator.

.....

#### You are the Researcher

Although counting is one of the first topics you meet when you start studying mathematics, it is also one of the hardest topics advanced mathematicians deal with. You might be interested in researching Hilbert's Hotel and how it helps to explain counting to infinity. Ramsey theory covers an area of mathematics that deals with counting on networks and the numbers used in this are some of the largest ever found to have a useful application.

The basic tools of  ${}^{n}C_{r}$  and  ${}^{n}P_{r}$  can be combined with the AND and OR rules to break down harder problems.

#### WORKED EXAMPLE 1.5

A class has ten girls and eight boys. A committee of six must have an equal number of boys and girls. In how many ways can this be done?

Break the problem down into smaller parts which are of the form required to use  ${}^{n}C_{r}$  and  ${}^{n}P_{r}$ Since order does not matter, we should use  ${}^{n}C_{r}$ This can be done in  ${}^{10}C_{3} \times {}^{8}C_{3} = 120 \times 56$ = 6720 ways

# **Exercise 1A**

In questions 1 to 3, use the method demonstrated in Worked Example 1.1 to find the number of ways of choosing

- 1 a one item from a list of eight and one item from a different list of five
- **b** one item from a list of seven and one item from a different list of four
- **2** a one item from a list of eight or one item from a different list of five
- **b** one item from a list of seven or one item from a different list of four
- 3 a one item from each of a list of eight, a list of five and a list of seven
  - **b** one item from either a list of eight, a list of five or a list of seven.

In questions 4 to 6, use the method demonstrated in Worked Example 1.2 to find the number of permutations of

- **4** a nine items
  - **b** six items
- **5** a four items followed by five different items
  - **b** ten items followed by three different items
- 6 a either two items followed by five or three items followed by four
  - **b** either three items followed by seven or four items followed by six.

In questions 7 to 9, use the method demonstrated in Worked Example 1.3 to find the number of ways of choosing

- 7 a five items from nine
  - **b** three items from eight
- 8 a four items from seven, followed by two items from six other items
  - **b** six items from eight, followed by four items from ten other items
- 9 a either three items from twelve or four items from eleven
  - **b** either five items from eight or six items from ten.

In questions 10 to 12, use the method demonstrated in Worked Example 1.4 to find the number of ways of permuting

- **10** a five items from nine
  - **b** three items from eight
- **11** a four items from seven followed by two items from six other items
  - **b** six items from eight followed by four items from ten other items
- **12** a either three items from twelve or four items from eleven
  - **b** either five items from eight or six items from ten.
- 13 Amelie wants a pet cat and a pet dog. There are five breeds of cat and eleven breeds of dog at her local pet shop. Find the number of possible ways she can choose a cat and dog.
- 14 There are seven men and four women who would like to play as a team of two in a bridge tournament. Find the number of ways a pair can be chosen if one player has to be male and the other female.
- 15 A headteacher wants to choose a school council consisting of one student from each of Years 9, 10, 11, 12 and 13. There are 95 students in Year 9, 92 in Year 10, 86 in Year 11, 115 in Year 12 and 121 in Year 13.
  - a Find the number of ways of choosing the school council.

The headteacher now decides that he only wants one student from either Year 9 or Year 10 and one each from Year 11, 12 and 13.

- **b** Find the number of ways the school council can be chosen now.
- 16 A menu at a restaurant offers five starters, eight main courses and six desserts.

Find the number of different choices of meal you can make if you would like

- a a starter, a main course and a desert
- **b** a main course and either a starter or a desert
- c any two different courses.

17 A mixed soccer team of six boys and five girls are having a team photo taken. The girls are arranged in the front row and the boys in the back row.

Find the number of possible arrangements.

- **18** a Find the number of seven-digit numbers that can be formed using the digits 1 to 7 exactly once each.
  - **b** How many of these are divisible by five?
- **19** David is planting a flower bed with six different types of rose and two different types of tulip.
  - They are all planted in a line.
  - a Find the number of possible arrangements.
  - **b** How many of these arrangements have the tulips at either end?
- 20 An exam paper consists of ten questions. Students can select any six questions to answer.
  - Find the number of different selections that can be made.
- 21 Ulrike is revising for seven subjects, but can only complete three in any one evening.
  - a Find the number of ways she could choose which subjects to revise in an evening.
  - **b** If she decides that one of her three subjects must be mathematics, find the number of ways she could choose the subjects to revise in an evening.
- 22 Find the number of four-digit numbers that can be made with the digits 1 to 9 if no digit can be repeated.
- **23** Find the number of ways the gold, silver and bronze medals could be awarded in a race consisting of eight athletes.
- 24 A teacher wants to award the Science Prize and the Humanities Prize to two different students in her class of 17. Find the number of possible selections she could make.
- 25 Dr Walker has nine different shirts (three each of white, blue and green), six different pairs of trousers (two each of black, grey and blue) and four different waistcoats (one each of black, blue, beige and red).
  - He always wears a pair of trousers, a shirt and a waistcoat.
  - a Find the number of different outfits he can wear.
  - Dr Walker never wears blue and green together.
  - **b** Find the number of different outfits he can wear with this restriction.

- **b** How many of these numbers are less than 40000?
- 27 In a lottery, players select five numbers from the numbers 1 to 40 and then two further bonus numbers from the numbers 1 to 10.

Find the number of possible selections.

- 28 A hockey team consists of one goalkeeper, three defenders, five midfielders and two forwards. The coach has three goalkeepers, six defenders, eight midfielders and four forwards in the squad. Find the number of ways she can pick the team.
- **29** There are 15 places on a school trip to Paris, 12 on a trip to Rome and 10 on a trip to Athens.

There are 48 students in Year 12 who have applied to go on a trip, and they are all happy to go on any of the options available.

Find the number of ways the places can be allocated.

- A committee of three boys and three girls needs to be chosen from 18 boys and 15 girls. Ahmed is the chairman, so he has to be on the committee.
  - a Find the number of ways the committee can be selected.
  - b If Baha or Connie but not both must be chosen from the girls, find the number of ways the committee can be selected now.
- 31 Eight athletes compete in a race. Find the number of possible ways the gold, silver and bronze medals can be awarded if Usain wins either gold or silver.
- 32 There are 16 girls and 14 boys in a class. Three girls and two boys are needed to play the lead roles in a play. Find the number of ways these five roles can be cast.
- 33 Student ID codes must consist of either three different letters chosen from the letters A to Z followed by four different digits chosen from the numbers 1 to 9, or of four different letters followed by three different digits. Find the number of possible ID codes available.
- 34 A class consists of eight girls and seven boys. A committee of five is chosen.
  - a How many possible committees can be chosen if there are no constraints?
  - **b** How many different committees are possible if
    - i it must contain Jamila
    - ii it must contain at least one girl.
  - c If the committee is chosen at random, what is the probability that it contains at least one girl?
- 35 Solve the equation  ${}^{n}C_{2} = 210$ .
- **36** Solve the equation  ${}^{n}P_{2} = 132$ .
- **37** Prove that  ${}^{n}P_{n} = {}^{n}P_{n-1}$ .
- **38** Find the number of ways that
  - a five presents can be put into two boxes
  - **b** three presents can be put into four boxes.
- A class of 18 students are lining up in three rows of six for a class photo.
  - Find the number of different arrangements.
- 40 Ten points on a plane are drawn so that no three lie in a straight line. If the points are connected by straight lines and if vertices can only occur at the original points, find the number of different
  - a triangles that can be formed
  - **b** quadrilaterals that can be formed.
- 41 At a party, everyone shakes hands with everyone else. In total there are 465 handshakes. Find the number of people at the party.

# **1B Problem solving**

In addition to the techniques encountered in Section 1A, there are a few further techniques that are often useful in solving more-complex problems:

Count what you do not want and subtract that from the total to get what you do want.

For example, to find how many numbers between 1 and 100 are not divisible by five, count how many are divisible by five (20) and subtract from the total (100) to give 80 numbers that are not divisible by five.

Treat any items that must be together as a single item in the list.

For example, to find the number of permutations of ABCDEFG where A and B must be together, treat 'AB' as being on a single tile:



But remember that the items that are together also need to be permuted.



#### WORKED EXAMPLE 1.6

Anushka, Beth, Caroline, Dina, Elizabeth, Freya and Georgie line up for a netball team photo.

Find the number of possible arrangements in which:

- a Anushka and Beth are next to each other
- **b** Anushka and Beth are not next to each other.

```
Treat A and B as one item
in the list (X). There are 6!
permutations of XCDEFG
AND
A and B can be
arranged in 2! ways
This is given by the total
number of permutations of
ABCDEFG minus the number
where A and B are together
```

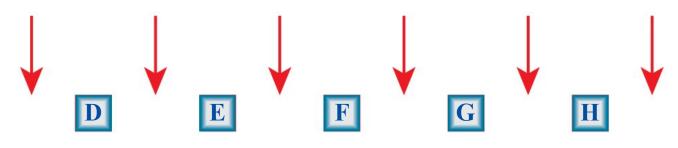
#### ..... Tip

Notice that the number of permutations in which three (or more) items are kept apart can't be found by subtracting the number of permutations with the items together from the total. This would leave permutations with two of the items together still being counted.

The following technique is useful if more than two items need to be kept apart:

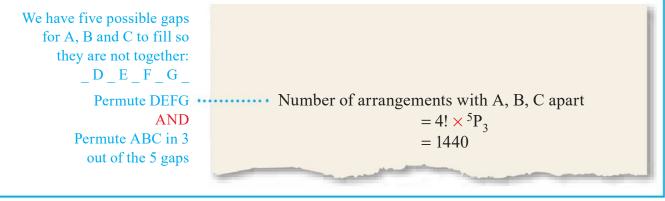
To separate three or more items, consider the gaps they can fit into.

For example, to separate A, B and C from the list of ABCDEFGH, consider the six gaps created by the other letters into which A, B and C could fit:



# WORKED EXAMPLE 1.7

Find the number of possible arrangements of the single-row netball photograph line-up in which Anushka, Beth and Caroline are not next to each other.



#### You are the Researcher

Can you find out the number of ways to arrange *n* objects if some of them are identical?

# **TOK Links**

Does having a symbol, such as  ${}^{5}P_{3}$ , to describe a standard calculation add to your mathematical knowledge? Does attaching a label to something help us to use an idea more effectively?

# **Exercise 1B**

- 1 Find the number of ways ten different cheeses can be arranged on a shelf in a supermarket, if the brie must be next to the camembert.
- 2 Find the number of ways six different Standard Level IB textbooks and three different Higher Level IB textbooks can be arranged on a bookshelf if the three HL books have to be together.
- **3** Find the number of permutations of the letters A, B, C, D, E, F that do not start with A.
- 4 Find the number of seven-digit codes that do not end with '67' using each of the digits 1 to 7 once.
- 5 Alessia has seven different soft toys and five different toy cars she likes to play with.

Find the number of ways she can choose four of these to play with if at least one of them must be a toy car.

6 Find the number of permutations of the word 'COMPUTE' that do not have C, O and M in the first three letters.

7 A box contains 25 different chocolates: ten dark, eight milk and seven white.

Find the number of ways of choosing three chocolates such that

- a they are all a different type
- **b** they are not all dark.
- 8 Find the number of permutations of the letters D, I, P, L, O, M, A that do not begin with D or end with A.
- 9 Three letters are selected from the word 'COUNTED' and arranged in order. Find the number of these arrangements that contain at least one vowel.
- **10** Eight students are to be chosen from 16 girls and 13 boys.

Find the number of ways this can be done if at least two girls must be chosen.

11 Seven different milk chocolate bars, five different white chocolate bars and four different dark chocolate bars are lined up on a shelf in a sweet shop.

Find the number of possible arrangements if all chocolate bars of the same type must be together.

12 Six students from class 12A, four students from 12B and three students from 12C all arrive to line up in the lunch queue.

Find the number of possible ways they can arrange themselves given that the students from 12C must be separated.

#### **13** The digits 1, 2, 3, 4, 5, 6, 7, 8, 9 are arranged at random.

- Find the probability that no odd number is next to another odd number.
- **14** Mr and Mrs Semba and their four children line up for a family photo.
  - Find the number of ways they can do this if
  - a Mr and Mrs Semba are at opposite ends of the line
  - **b** Mr and Mrs Semba are together.
  - The family lines up at random.
  - c Find the probability that Mr and Mrs Semba are not next to each other.

15 Five cards are dealt from a randomly shuffled standard deck of 52 playing cards. Find the probability of getting

- a all spades
- **b** all red cards
- c at least two black cards.
- 16 Six members of a family go to the cinema and all want to be seated on the same row next to each other. This row contains 20 seats.

Find the number of ways they can arrange themselves.

17 A six-a-side football team is to be selected from short-listed players from the top two sides in the league. Eight players are short-listed from Team A and seven from Team B.

Find the number of ways the side can be chosen if there must be at least two players from Team A and at least one from Team B.

**18** In a word game, there are 26 tiles each printed with a different letter.

Find the number of ways of choosing seven tiles if at least two of them are vowels.

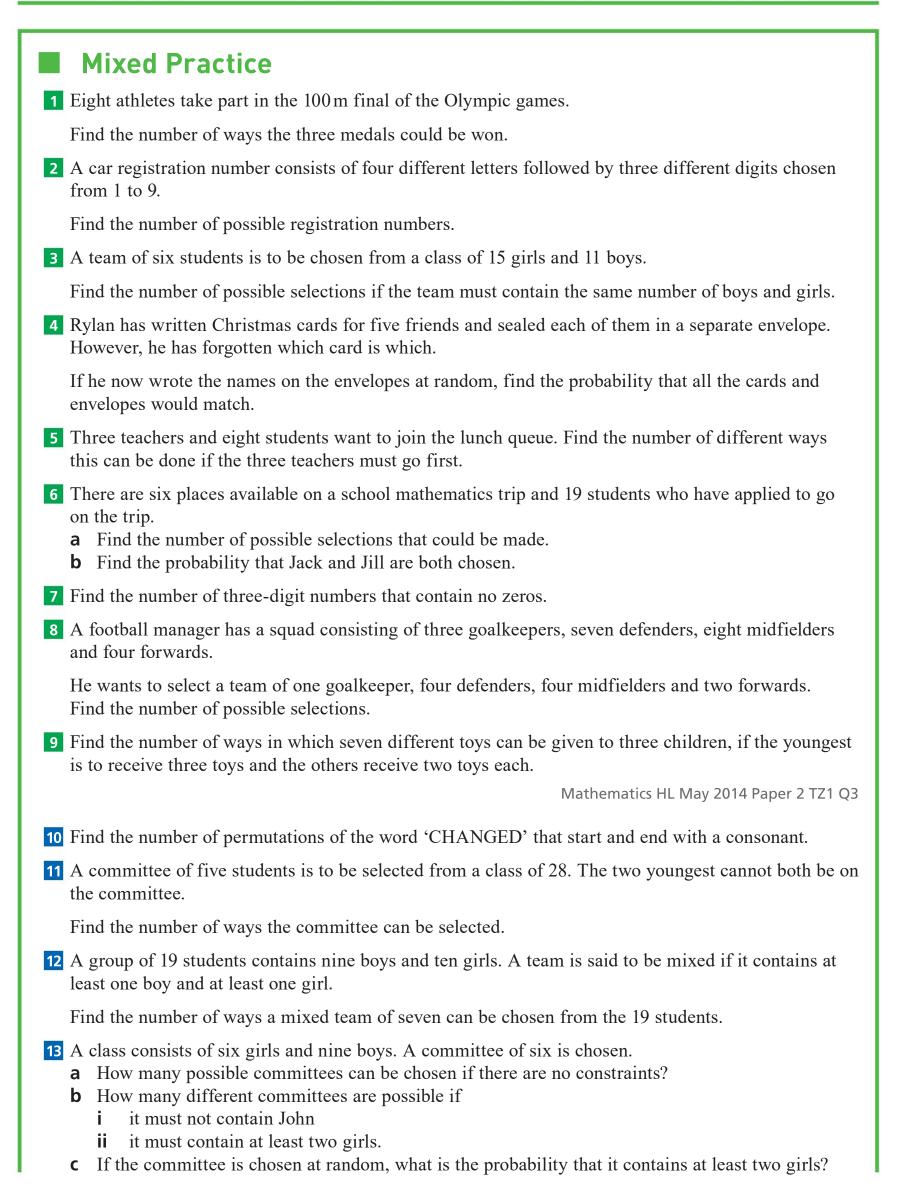
# **Checklist**

- You should be able to find the number of ways of choosing an option from list A and an option from list B. The AND rule:
  - $\square \quad n(A \text{ AND } B) = n(A) \times n(B)$
- You should be able to find the number of ways of choosing an option from list A or an option from list B. The OR rule:
  - □ If A and B are mutually exclusive: n(A OR B) = n(A) + n(B)
- You should be able to find the number of permutations of *n* items.
  - **\square** The number of permutations of *n* items is *n*!
- You should be able to find the number of ways of choosing *r* items from a list of *n* items.
   The number of combinations of *r* objects out of *n* is written as:

$${}^{n}C_{r} = \frac{n!}{r!(n-r)!}$$
 when the order does not matter.

 $\Box$  The number of permutations of *r* objects out of *n* is written as:

 ${}^{n}P_{r} = \frac{n!}{(n-r)!}$  when the order does matter.



12 people need to travel to a hockey match in two vehicles: a car, which can carry four people and an SUV which can carry eight people.

Given that only two of the 12 can drive, find the number of ways they can be allocated to the two vehicles.

**15** Henrik draws seven letter tiles from a bag: D, M, S, T, A, E, O.

- **a** Find the number of arrangements of the letters.
- **b** Find the number of arrangements with the three vowels together.
- **c** Find the number of arrangements with the three vowels all separated.
- **16** Amit, Brian, Connor, Dan and Ed stand in a line.

Find the number of possible permutations in which

- **a** Amit is at one end of the line
- **b** Amit is not at either end
- **c** Amit is at the left end of the line or Ed is at the right end, or both.
- **17** Players in a lottery choose six different numbers from 1 to 50 inclusive.
  - **a** Find the probability of matching all six numbers.
  - There is a prize for anyone matching three numbers or more.
  - **b** Find the probability of winning a cash prize.
- **18** There are n different letters in a bag. If 380 possible two-letter 'words' can be formed from these letters, find the value of n.
- **19** Three boys and three girls are to sit on a bench for a photograph.
  - **a** Find the number of ways this can be done if the three girls must sit together.
  - **b** Find the number of ways this can be done if the three girls must all sit apart.

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- 20 A set of positive integers {1, 2, 3, 4, 5, 6, 7, 8, 9} is used to form a pack of nine cards. Each card displays one positive integer without repetition from this set. Grace wishes to select four cards at random from this pack of nine cards.
  - **a** Find the number of selections Grace could make if the largest integer drawn among the four cards is either a 5, a 6 or a 7.
  - **b** Find the number of selections Grace could make if at least two of the four integers drawn are even.

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21 An SUV has eight seats: two at the front, a row of three in the middle and a row of three at the back. Seven people are travelling in the car, three of whom can drive.

Find the number of ways they can be seated.

- **22** In a doctor's waiting room, there are 10 seats in a row. Six people are waiting to be seen.
  - **a** Find the number of ways they can be seated.
  - **b** One of them has a bad cold and mustn't sit next to anyone else. Find the number of ways the six people can be seated now.
- 23 Twelve friends arrive at a quiz, but are told that the maximum number in a team is six. Find the number of ways they can split up into
  - **a** two teams of six
  - **b** three teams of four.

Algebra

# **ESSENTIAL UNDERSTANDINGS**

- Number and algebra allow us to represent patterns, show equivalences and make generalizations which enable us to model real-world situations.
- Algebra is an abstraction of numerical concepts and employs variables to solve mathematical problems.

# In this chapter you will learn...

- how to extend the binomial theorem to fractional and negative indices
- how to split rational functions with a product of two linear factors in the denominator into a sum of two algebraic fractions (partial fractions)
- how to solve systems of up to three linear equations in three unknowns.

# **CONCEPTS**

The following concepts will be addressed in this chapter:

- The binomial theorem is a generalization which provides an efficient method for expanding binomial expressions.
- **Representing** partial fractions in different forms allows us to easily carry out seemingly difficult calculations.
- The solution for systems of equations can be carried out by a variety of **equivalent** algebraic and graphical methods.

### **PRIOR KNOWLEDGE**

Before starting this chapter, you should already be able to complete the following:

- 1 Expand  $(2 3x)^4$ .
- **2** Factorize  $5x^2 + 13x 6$ .
- Find  $\frac{1}{x+3} + \frac{2}{x-1}$ . 3
- Solve the simultaneous equations  $\begin{cases} 2x + 3y = 4\\ 3x 5y = 25 \end{cases}$ 4

**Figure 2.1** How do we describe locations?





Previously, you have seen how to use the binomial theorem as a quick way of expanding brackets. Now we will look at what happens if the power is a general rational number (positive or negative), rather than a positive integer as before. It turns out that this produces infinite polynomials, which can be used to approximate the original function.

Systems of linear equations in at least two unknown quantities are used to describe systems of several interlinked variables. They also arise when fitting models to data and designing complex systems such as neural networks. Although in practice they are often solved using technology, it is important to be able to solve them analytically and to appreciate the conditions under which a solution exists and whether or not it is unique.

# **Starter Activity**

Look at Figure 2.1. In small groups discuss how many numbers (or other pieces of information) are required to precisely describe a position in each of these situations.

#### Now look at this problem:

- a Find at least four pairs of numbers x and y which satisfy the equation 2x + y = 10. Find at least four pairs of numbers x and y which satisfy the equation x + 3y = 20. How many pairs can you find which satisfy both equations?
- **b** Find at least four sets of numbers x, y, z which satisfy the equation x + y + z = 6. Can you find at least two different sets of numbers which satisfy both x + y + z = 6and 2x + y + z = 8? How many sets of numbers can you find which satisfy these three equations: x + y + z = 6, 2x + y + z = 8 and 3x + y + z = 10?

#### **LEARNER PROFILE – Balanced**

What is the optimum amount of time to spend on a problem before taking a break? What are your strategies for what to do when you are stuck? Often, just trying to describe what your issue is to someone else activates new ideas. Do not expect to always be able to do a problem straight away – sometimes if you come back to it the next day the problem suddenly cracks!





# 2A Extension of the binomial theorem to fractional and negative indices

You know from Chapter 13 of the Mathematics: analysis and approaches SL book that if |x| < 1 then

 $1 - x + x^2 - x^3 + \ldots = \frac{1}{1 + x}$ 

But this means that the function  $f(x) = \frac{1}{1+x} = (1+x)^{-1}$  can be expanded as a polynomial (of infinite length) in *x*.

If this is possible for  $f(x) = (1 + x)^{-1}$  then it should be possible for other functions of the form  $f(x) = (1 + x)^n$  where *n* is a negative integer, and in fact it is possible when *n* is any rational number.

We can see how this can be done by looking at the binomial theorem for positive integer powers:

$$(1+x)^n = 1 + {}^nC_1x + {}^nC_2x^2 + {}^nC_3x^3 + \dots + x^n$$

If the power is not a positive integer, then using  ${}^{n}C_{r}$  does not make sense, but we can rewrite the formula for  ${}^{n}C_{r}$  so it can be used for any rational number:

$${}^{n}C_{r} = \frac{n!}{r!(n-r)!}$$

$$= \frac{n(n-1)(n-2)\dots(n-r+1)(n-r)(n-r-1)\dots2.1}{r!(n-r)(n-r-1)\dots2.1}$$

$$= \frac{n(n-1)(n-2)\dots(n-r+1)}{r!}$$

So,

..... Tip

The condition that |x| < 1 is important. Although we can always create the polynomial on the right-hand side, the series will only converge in this case, so we say the expansion is only valid if |x| < 1.

and so on.

### **KEY POINT 2.1**

If 
$$|x| < 1$$
, then for any  $n \in \mathbb{Q}$ ,  
 $(1+x)^n = 1 + nx + \frac{n(n-1)}{2!}x^2 + \frac{n(n-1)(n-2)}{3!}x^3 + \dots$ 

Notice that if n is not a positive whole number, this is an infinitely long polynomial.

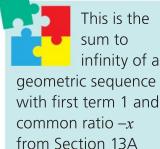


# **TOOLKIT: Problem Solving**

 ${}^{n}C_{1} = \frac{n}{1!}$ 

 ${}^{n}\mathrm{C}_{2} = \frac{n(n-1)}{2!}$ 

If *n* is not a positive integer, why do we get an infinitely long polynomial?



of the Mathematics:

approaches SL book.

.....

Remember: a rational number is any number (positive or negative) of the form  $\frac{p}{q}$  where

 $p, q \in \mathbb{Z}, q \neq 0.$ 

Tip

analysis and



Find the binomial expansion of  $(1 + 3y)^{-2}$  in ascending powers of x up to the term in  $y^3$ .

Use  

$$(1+x)^{n} = 1 + nx + \frac{n(n-1)}{2!}x^{2} + (1+3y)^{-2} = 1 + (-2)(3y) + \frac{(-2)(-2-1)}{2!}(3y)^{2} + \frac{(-2)(-2-1)(-2-2)}{3!}(3y)^{3} + \dots$$

$$+ \frac{n(n-1)(n-2)}{3!}x^{3} = 1 + (-2)(3y) + (3)(9y^{2}) + (-4)(27y^{3}) + \dots$$

$$+ \dots = 1 - 6y + 27x^{2} - 108x^{3} + \dots$$
with  $n = 2$  and  $x = 3y$ 

To apply the formula given in Key Point 2.1, you might have to factorize to make the number at the front of the bracket 1. This will change the range over which the series is valid.

# WORKED EXAMPLE 2.2

- a Find the first three terms in ascending powers of x in the binomial expansion of  $(4 + x)^{\frac{1}{2}}$ .
- **b** Find the values of x for which this expansion is valid.

Take out a factor of 4 ...... **a** 
$$(4 + x)^{\frac{1}{2}} = \left(4\left(1 + \frac{x}{4}\right)\right)^{\frac{1}{2}}$$
  
Make sure the factor  
comes out as  $4^{\frac{1}{2}}$  .....  $= 4^{\frac{1}{2}}\left(1 + \frac{x}{4}\right)^{\frac{1}{2}}$   
Use  
 $(1 + x)^{n} = 1 + nx + \frac{n(n-1)}{2!}x^{2} + ...$   $= 2\left(1 + \left(\frac{1}{2}\right)\left(\frac{x}{4}\right) + \frac{\left(\frac{1}{2}\right)\left(\frac{1}{2} - 1\right)}{2!}\left(\frac{x}{4}\right)^{2} + ...\right)$   
with  $n = \frac{1}{2}$  and  $x = \frac{x}{4}$   $= 2\left(1 + \left(\frac{1}{2}\right)\left(\frac{x}{4}\right) + \left(-\frac{1}{8}\right)\left(\frac{x^{2}}{16}\right) + ...\right)$   
 $= 2\left(1 + \frac{1}{8}x - \frac{1}{128}x^{2} + ...\right)$   
Finally, multiply out the bracket  $= 2 + \frac{1}{4}x - \frac{1}{64}x^{2} + ...$   
Use the condition  $|x| < 1$ ,  
with  $x = \frac{x}{4}$   $= 2 + \frac{1}{4}x - \frac{1}{64}x^{2} + ...$   
Use the condition  $|x| < 1$ ,  
with  $x = \frac{x}{4}$   $= 1$ 

# Be the Examiner 2.1

Find the first three terms in ascending powers of x in the binomial expansion of  $(2 - 3x)^{-1}$ . Which is the correct solution? Identify the errors in the incorrect solutions.

Solution 1	$(2-3x)^{-1} = 2\left(1-\frac{3}{2}x\right)^{-1}$ = $2\left(1+(-1)\left(-\frac{3}{2}x\right)+\frac{(-1)(-2)}{2!}\left(-\frac{3}{2}x\right)^2+\right)$ = $2\left(1+\frac{3}{2}x+\frac{9}{4}x^2+\right)$ = $2+3x+\frac{9}{2}x^2+$
Solution 2	$(2-3x)^{-1} = \frac{1}{2} \left( 1 - \frac{3}{2}x \right)^{-1}$ = $\frac{1}{2} \left( 1 + (-1) \left( -\frac{3}{2}x \right) + \frac{(-1)(-2)}{2!} \left( -\frac{3}{2}x \right)^2 + \right)$ = $\frac{1}{2} \left( 1 + \frac{3}{2}x + \frac{9}{4}x^2 + \right)$ = $\frac{1}{2} + \frac{3}{4}x + \frac{9}{8}x^2 +$
Solution 3	$(2-3x)^{-1} = \frac{1}{2} \left(1 - \frac{3}{2}x\right)^{-1}$ = $\frac{1}{2} \left(1 + (-1)\left(-\frac{3}{2}x\right) + \frac{(-1)(-2)}{2!}\left(-\frac{3}{2}x^2\right) + \ldots\right)$ = $\frac{1}{2} + \frac{3}{4}x - \frac{3}{4}x^2 + \ldots$

Sometimes you need to use the binomial expansion as part of a larger expression.

# WORKED EXAMPLE 2.3

Find the coefficient of $x^2$ in the binomial expansion of $\sqrt{\frac{1-x}{1+x}}$ if $ x  < 1$ .	
Create expressions of the form $(1+x)^n = (1-x)^{\frac{1}{2}}(1+x)^{-\frac{1}{2}}$	
Expand both brackets = $\left(1 + \left(\frac{1}{2}\right)(-x) + \frac{\left(\frac{1}{2}\right)\left(-\frac{1}{2}\right)}{2!}(-x)^2 + \dots\right)\left(1 + \left(-\frac{1}{2}\right)(x) + \frac{\left(-\frac{1}{2}\right)\left(-\frac{3}{2}\right)}{2!}(x^2) + \dots\right)\right)$	
Simplify each series before continuing $= \left(1 - \frac{1}{2}x - \frac{1}{8}x^2 + \dots\right)\left(1 - \frac{1}{2}x + \frac{3}{8}x^2 + \dots\right)$	
$x^{2} \text{ term:}$ There are three ways to get an $x^{2}$ term $(1)\left(\frac{3}{8}x^{2}\right) + \left(-\frac{1}{2}x\right)\left(-\frac{1}{2}x\right) + \left(-\frac{1}{8}x^{2}\right)(1)$ $= \frac{3}{8}x^{2} + \frac{1}{4}x^{2} - \frac{1}{8}x^{2}$	
$8  4  8$ $= \frac{1}{2}x^2$	



You will see in Section 2B that another technique can be used to write an expression in a form where the binomial expansion can then be applied.

# **Exercise 2A**

For questions 1 to 4, use the method demonstrated in Worked Example 2.1 to find the first three terms of the binomial expansion of each of the following expressions, stating the values of x for which the expansion is valid.

**1** a  $(1+x)^{-2}$  **2** a  $(1+x)^{\frac{1}{3}}$  **3** a  $\left(1-\frac{x}{4}\right)^{-1}$  **4** a  $(1+2x)^{-\frac{1}{2}}$  **b**  $(1+x)^{-3}$  **b**  $(1+x)^{\frac{1}{4}}$  **b**  $\left(1+\frac{x}{2}\right)^{-4}$  **b**  $(1-3x)^{-\frac{2}{3}}$ 

For questions 5 to 8, use the method demonstrated in Worked Example 2.2 to find the first three terms of the binomial expansion of each of the following expressions, stating the values of x for which the expansion is valid.

- 5 a  $(3+x)^{-1}$ 6 a  $(8+x)^{\frac{1}{3}}$ 7 a  $(2-3x)^{-3}$ 8 a  $\left(16+\frac{x}{2}\right)^{\frac{7}{4}}$ b  $(5+x)^{-2}$ b  $(9+x)^{\frac{1}{2}}$ b  $(3+4x)^{-1}$ b  $\left(4-\frac{x}{3}\right)^{\frac{3}{2}}$ **b**  $\left(4-\frac{x}{3}\right)^{\frac{3}{2}}$
- Find the expansion, in ascending powers of x up to and including the term in  $x^3$ , of  $\sqrt{1-2x}$ .
- 9 Find the expansion, in ascending powers of x up to and including the term in  $x^3$ , of  $\frac{1}{\left(1-\frac{x}{4}\right)^3}$ .
- Find the expansion, in ascending powers of x up to and including the term in  $x^2$ , of  $\frac{4}{3\sqrt{2+x}}$ . 11
- Find the expansion, in ascending powers of x up to and including the term in  $x^2$ , of  $\frac{1}{2-5x}$ .
- **13** a Find the first three terms in ascending powers of x in the expansion of  $\sqrt{9+x}$ .
  - **b** Find the values of x for which the expansion is valid.
  - c By substituting an appropriate value of x into the expansion in part a, find an approximation to  $\sqrt{10}$  to five decimal places.
- **14** a Find the first three terms in ascending powers of x in the expansion of  $\sqrt[3]{8-3x}$ .
  - **b** Find the values of x for which the expansion is valid.
  - c By substituting an appropriate value of x into the expansion in part a, find an approximation to  $\sqrt[3]{5}$  to five decimal places.
- **15** a Find the first three terms in ascending powers of x in the expansion of  $x(1+3x)^{-2}$ .
  - **b** Find the values of x for which the expansion is valid.
- **16** Find the first three terms in the expansion of  $\frac{1+x}{1-x}$ .
- Find the coefficient of  $x^2$  in the expansion of  $(1+6x)^{\frac{1}{4}}(2+x)$ . 17
- Find the coefficient of  $x^2$  in the expansion of  $\left(\frac{1+x}{1+2x}\right)^2$ . 18
- a Find the first four terms in ascending powers of x in the expansion of  $\sqrt{1-4x}$ .
  - **b** Find the values of x for which the expansion is valid.
  - c By substituting x = 0.02 into the expansion in part a, find an approximation to  $\sqrt{23}$  to five decimal places.
- The coefficient of  $x^3$  in the expansion of  $(1 + ax)^{-3}$  is -640. Find the value of a. 20

**21** a Find the first three non-zero terms of the binomial expansion of  $\sqrt[3]{\frac{1+2x}{1-x}}$ .

**b** By setting x = 0.04, find an approximation for  $\sqrt[3]{9}$  to five decimal places.

**22**  $(1+ax)^n = 1 - 4x + 9x^2 + bx^3 + \dots$ 

Find the value of *b*.

- 23  $(1-x)(1+ax)^n = 1 + x^2 + bx^3 + \dots$ Find the value of *b*.
- **24**  $(1 + ax)^n = 1 + 21x + bx^2 + bx^3 + \dots$

Given that  $b \neq 0$ , find the value of *b*.

# **2B Partial fractions**

You know how to write a sum of two algebraic fractions as a single fraction, for example,

$$\frac{3}{x-1} + \frac{1}{x+2} = \frac{3(x+2) + (x-1)}{(x-1)(x+2)} = \frac{4x+5}{(x-1)(x+2)}$$

However, there are situations where you need to reverse this process. This is referred to as splitting a function into **partial fractions**.

To do this you need to know the form the partial fractions will take.

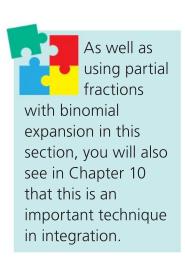
# **KEY POINT 2.2**

Partial fractions for a rational function with two linear factors in the denominator:

 $\frac{px+q}{(ax+b)(cx+d)} \equiv \frac{A}{ax+b} + \frac{B}{cx+d}$ 

Once we know the form we are aiming for, we can multiply both sides by the denominator of the original fraction. We can then either compare coefficients or substitute in convenient values to find the values of A and B.

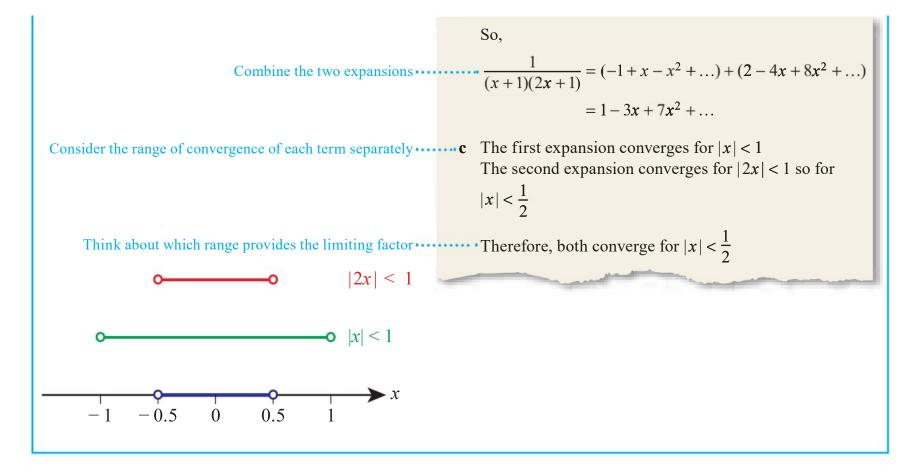
WORKED EXAMPLE 2.4	
Write $\frac{4x+5}{(x-1)(x+2)}$ in partial fractions.	
Write the expression in the required form …	$\frac{4x+5}{(x-1)(x+2)} \equiv \frac{A}{x-1} + \frac{B}{x+2}$
Multiply both sides by $(x - 1)(x + 2)$ to eliminate fractions	$4x + 5 \equiv A(x+2) + B(x-1)$
As this is an identity, we can choose any convenient value to work with	When $x = 1$ : 4 + 5 = A(1 + 2) + B(1 - 1) 9 = 3A
When $x = 1$ the coefficient of <i>B</i> is zero, so we can find <i>A</i>	<i>A</i> = 3



When 
$$x = -2$$
 the coefficient of  $A$  is zero, so we can  
find  $B$   
  
When  $x = -2$ :  
 $-8+5 = A(-2+2)+B(-2-1)$   
 $-3 = -3B$   
 $B = 1$   
So,  
 $\frac{4x+5}{(x-1)(x+2)} \equiv \frac{3}{x-1} + \frac{1}{x+2}$ 

Splitting a rational function into partial fractions allows you to then apply the binomial expansion.

WORKED EXAMPLE 2.5 a Express  $\frac{1}{(x+1)(2x+1)}$  in the form  $\frac{A}{x+1} + \frac{B}{2x+1}$ . **b** Hence, find the first three terms in the expansion of  $\frac{1}{(x+1)(2x+1)}$ . State the range of values for which this expansion converges. С Apply the standard method for finding partial fractions  $a \frac{1}{(x+1)(2x+1)} \equiv \frac{A}{x+1} + \frac{B}{2x+1}$  $1 \equiv A(2x+1) + B(x+1)$ When x = -1: 1 = A(-2+1) + B(-1+1)1 = -AA = -1When  $x = -\frac{1}{2}$ :  $1 = A(-1+1) + B\left(-\frac{1}{2}+1\right)$  $1 = \frac{1}{2}B$ B = 2So,  $\frac{1}{(x+1)(2x+1)} \equiv \frac{-1}{x+1} + \frac{2}{2x+1}$  $\frac{-1}{x+1} = -(1+x)^{-1}$ Find the binomial expansion of each term separately .....b  $= -\left(1 + (-1)x + \frac{(-1)(-2)}{2!}x^2 + \ldots\right)$  $= -1 + x - x^2 + \dots$  $\frac{2}{2x+1} = 2(1+2x)^{-1}$  $= 2\left(1 + (-1)(2x) + \frac{(-1)(-2)}{2!}(2x)^2 + \ldots\right)$  $= 2 - 4x + 8x^2 + \dots$ 

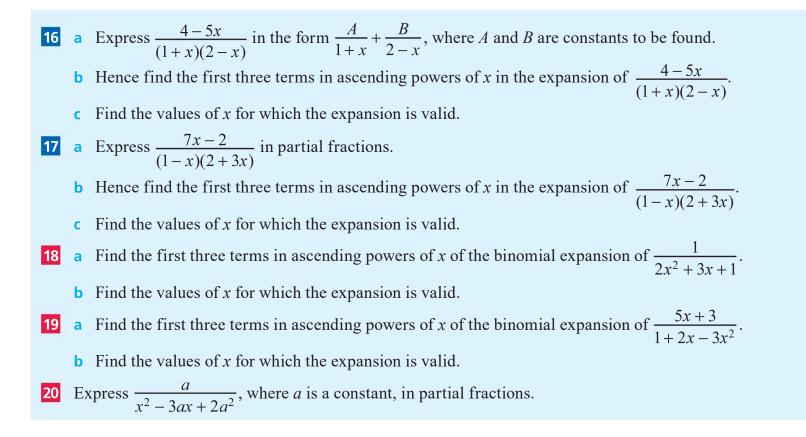


# **Exercise 2B**

For questions 1 to 4, use the method demonstrated in Worked Example 2.4 to split the following into partial fractions. 

1	a $\frac{3x+4}{(x+1)(x+2)}$ 2 a $\frac{x-4}{(x-1)(x+5)}$ 3 a $\frac{7x-6}{x(x-3)}$ 4 a $\frac{4x+2}{(2x-1)(2x+3)}$
	<b>b</b> $\frac{x-7}{(x-2)(x+3)}$ <b>b</b> $\frac{2x-6}{(x-2)(x-5)}$ <b>b</b> $\frac{x+12}{x(x+4)}$ <b>b</b> $\frac{x+12}{(3x-2)(2x+5)}$
5	Express $\frac{5x+1}{(x-1)(x+2)}$ in the form $\frac{A}{x-1} + \frac{B}{x+2}$ , where A and B are constants to be found.
6	Express $\frac{3-x}{(x+3)(x+5)}$ in the form $\frac{A}{x+3} + \frac{B}{x+5}$ , where A and B are constants to be found.
7	Split $\frac{x+5}{(x+8)(x-4)}$ into partial fractions.
8	Express $\frac{x-10}{2x(x+2)}$ in partial fractions.
9	Split $\frac{2x-8}{(4x+5)(x+3)}$ into partial fractions.
10	Express $\frac{7x-3}{x^2+3x-18}$ in partial fractions.
11	Split $\frac{1}{9x^2 - 1}$ into partial fractions.
12	Express $\frac{8-x}{3x^2+12x}$ in partial fractions.
13	Express $\frac{3x-2a}{x(x-a)}$ , where <i>a</i> is a constant, in partial fractions.
14	Split $\frac{4}{x+4\sqrt{x}+3}$ into partial fractions.

**15** Express  $\frac{1}{x^4 + 7x^2 + 10}$  in partial fractions.



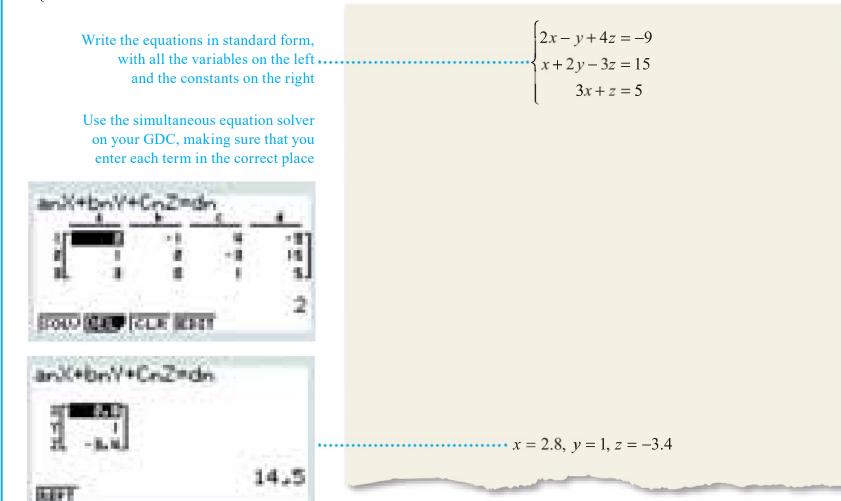
# 2C Solutions of systems of linear equations

You can solve systems of two or three linear equations using your GDC.

#### **WORKED EXAMPLE 2.6**

#### Solve the simultaneous equations

$$\begin{cases} 2x + 4z = y - 9\\ x + 2y - 3z - 15 = 0\\ 3x = 5 - z. \end{cases}$$



You already know how to solve systems of two equations in two unknowns algebraically; you also need to be able to algebraically solve systems of equations in three unknowns.

To do this, start with any two equations and eliminate one of the three variables from both of them. Then solve these two equations in two unknowns as normal.

		-	
	WORKED EXAMPLE 2.7		
	Solve the system of equations		
	$\int 2x - y + 3z = 13$		
	$\begin{cases} 2x - y + 3z = 13 \\ x + 4y - z = -5 \\ 3x + 2y + z = 9. \end{cases}$		
	3x + 2y + z = 9.		
	Labelling the equation	$\begin{cases} 2x - y + 3z = 13 \end{cases}$	(1)
	$(1), (2), (3)$ allows them $\cdots$	$\begin{cases} x + 4v - z = -5 \end{cases}$	(2)
	to be referred to	$\begin{cases} 2x - y + 3z = 13 \\ x + 4y - z = -5 \\ 3x + 2y + z = 9 \end{cases}$	(3)
		(	
	You need to eliminate a variable from a pair of equations.	(4) = (2) + (3)	
	Any pair will do, but adding	$\binom{2x-y+3z-13}{2x-y+3z-13}$	(1)
	(2) and (3) is an easy way of	$\int 2x - y + 32 = 13$	(1)
	eliminating z so is perhaps <b>***</b> the best place to start. Here	$\begin{cases} 2x - y + 3z = 13 \\ 4x + 6y = 4 \\ 3x + 2y + z = 9 \end{cases}$	(4)
	we eliminate $z$ from (2) first	[3x+2y+z=9]	(3)
		$(5) = 3 \times (3) - (1)$	
		$\begin{cases} 2x - y + 3z = 13 \end{cases}$	(1)
	Now eliminate $z$	$\begin{cases} 4x + 6y = 4 \end{cases}$	(4)
	from (3) as well	$\begin{cases} 2x - y + 3z = 13 \\ 4x + 6y = 4 \\ 7x + 7y = 14 \end{cases}$	(5)
	(4) and (5) can both be		
	simplified. This could have	$(6) = (4) \div 2 \text{ and } (7) = (5) \div 7$	
	been done in one go while	$\begin{cases} 2x - y + 3z = 13 \end{cases}$	(1)
	z was being eliminated from these two equations,		
	but the extra step is	$ \begin{array}{c} 2x + 3y = 2\\ x + y = 2 \end{array} $	(7)
	shown here for clarity	$\int \int dx + y = 2$	(')
		$(8) = 3 \times (7) - (6)$	
	Now solve (6) and (7) as	$\begin{cases} 2x - y + 3z = 13\\ 2x + 3y = 2\\ x = 4 \end{cases}$	(1)
	simultaneous equations	$\begin{cases} 2x + 3y = 2 \end{cases}$	(6)
	ın two unknowns	x = 4	(8)
	Equation (8) gives the value of x	From (8): $x = 4$	
	Substitute back into the	Substituting into (6):	
		8+3y=2	
	find $y$ and then $z$	y = -2	
		Substituting into (1):	
		8 - (-2) + 3z = 13	
		3z = 3	
Тір		z = 1	
What should you do	State the solution	So, the solution is $r = 4$ , $v = -2$ , $z = 1$	
now to be sure $(4, -2, 1)$		x = 4, y = -2, z = 1	
is the correct solution?		and the second se	

# Tip

What should you do now to be sure (4, -2, -2)is the correct solution?  Not every system of equations has a unique solution. It is possible for there to be no solutions at all, or infinitely many solutions.

#### **KEY POINT 2.3**

If, after elimination, a system of equations in three unknowns results in the form:

- $x = \alpha$ ,  $y = \beta$ ,  $z = \gamma$ , where  $\alpha$ ,  $\beta$  and  $\gamma$  are just numbers, then the system has a unique solution
- $0 = \delta$  where  $\delta \neq 0$  and is just a number, then the system has no solutions
- 0 = 0, then the system has infinitely many solutions.

For example, in Worked Example 2.7 the outcome was x = 4, y = -2, z = 1. This is the case shown in the first bullet point in Key Point 2.3, so the system has a unique solution.

If the system of equations has either a unique solution or infinitely many solutions, then it is said to be **consistent**. If there are no solutions, it is said to be **inconsistent**.

In the situation where there are infinitely many solutions, a **general solution** can be given. This involves expressing x, y and z in terms of a parameter,  $\lambda$ .



You will see in Chapter 8 that the conditions in Key Point 2.3 correspond to various positions of three planes in three-dimensional space.

#### WORKED EXAMPLE 2.8

$\int 2x + 3y + 8z = 6$
$\begin{cases} 2x + 3y + 8z = 6\\ 2x + y + 2z = 4 \end{cases}$
6x - y - 6z = 8

a Show that the system of equations has infinitely many solutions.

- (4) = (2) + (3) Eliminate y from equation (2)  $\begin{cases}
  2x + 3y + 8z = 6 & (1) \\
  2x - z = 3 & (4) \\
  6x - y - 6z = 8 & (3)
  \end{cases}$  $(5) = \frac{1}{10}(3 \times (3) + (1))$ Eliminate y from equation (3)  $\begin{cases} 2x + 3y + 8z = 6 & (1) \\ 2x - z = 3 & (4) \\ 2x - z = 3 & (5) \end{cases}$ Equations (4) and (5) are (6) = (5) - (4)identical so there will be 2x + 3y + 8z = 6(1)infinitely many solutions. We have reduced the system (4)2x - z = 3down to 0 = 0, which is 0 = 0(6) the case shown in the third bullet point of Key Point 2.3
- **b** Find the general solution.

We have a free choice of any one of the variables. Choose, **b** Let  $z = \lambda \in \mathbb{R}$ say, z and express x and y in terms of the chosen value From (4):  $2x - \lambda = 3$  $x = \frac{\lambda + 3}{2}$ From (1):  $2\left(\frac{\lambda+3}{2}\right) + 3y + 8\lambda = 6$  $\lambda + 3 + 3y + 8\lambda = 6$  $v = 1 - 3\lambda$ So, the general solution is  $x = \frac{\lambda + 3}{2}, y = 1 - 3\lambda, z = \lambda, \quad \lambda \in \mathbb{R}$ 

You might wonder what an inconsistent system of equations looks like. Unfortunately, superficially it looks similar to any other system of equations.

## WORKED EXAMPLE 2.9

How many solutions are there to the following system of equations?

 $\begin{cases} x + y + z = 10 \quad (1) \\ x + 2y + 3z = 4 \quad (2) \\ 2x + 3y + 4z = 9 \quad (3) \end{cases}$ (4) = (2) - (1)Eliminate x from equation (2)  $\begin{cases} x + y + z = 10 & (1) \\ y + 2z = -6 & (4) \\ 2x + 3y + 4z = 9 & (3) \end{cases}$ (5) = (3) - 2(1)Eliminate x from equation (3)  $\begin{cases} x + y + z = 10 & (1) \\ y + 2z = -6 & (4) \\ y + 2z = -11 & (5) \end{cases}$ (6) = (4) - (5)An inconsistency is probably already apparent. To show clearly that this is the case in the second bullet point from Very Point 2.2  $\begin{cases} x + y + z = 10 \quad (1) \\ y + 2z = -6 \quad (4) \end{cases}$ clearly that this is the case from Key Point 2.3, 0 = 5 (6) '0 =  $\delta'$ , we can eliminate *y* from (4) and (5). This has the effect of also eliminating zThis is inconsistent, so the system has no solutions.

You are the **Researcher** 

The mathematical topic of matrices is highly linked to the study of simultaneous equations. There is a quantity called the determinant which can be used to test very quickly if a system has a unique solution or not.

### **Exercise 2C**

For questions 1 to 4, use the method demonstrated in Worked Example 2.6 to solve the systems of equations with your GDC.

For questions 5 to 7, use the methods demonstrated in Worked Example 2.7 to solve the systems of equations or to determine that no solution exists.

**5 a** 
$$\begin{cases} 3x - 5y + 2z = 3 \\ 2x + y - z = 6 \\ -x + 2y + z = 3 \end{cases}$$
**6 a** 
$$\begin{cases} 2x + 3y + z = 2 \\ 5x - 6y + z = 1 \\ x + 3y + 2z = 3 \end{cases}$$
**7 a** 
$$\begin{cases} x + y - 2z = 6 \\ 2x - y + z = 5 \\ 3x + 3y - 6z = 2 \end{cases}$$
**b** 
$$\begin{cases} 3x - 3y + 2z = 8 \\ 4x + 2y - z = 2 \\ 2x - y + z = 5 \end{cases}$$
**b** 
$$\begin{cases} 4x - y + 2z = -1 \\ -x + y + 3z = 5 \\ 3x + 2y - 5z = 7 \end{cases}$$
**b** 
$$\begin{cases} x + 5y - z = -1 \\ 2x - 2y + z = 2 \\ 5x - 3y + 2z = 4 \end{cases}$$

For questions 8 to 10, use the methods demonstrated in Worked Example 2.8 to find the general solution of the system of differential equations.

**B a** 
$$\begin{cases} x - y + 2z = 1 \\ x + 2y - z = 4 \\ 2x + y + z = 5 \end{cases}$$
**9 a** 
$$\begin{cases} -x + y + z = -2 \\ x - y + 2z = 5 \\ 2x - 2y + 3z = 9 \end{cases}$$
**10 a** 
$$\begin{cases} 3x - 6y + 3z = 15 \\ x - 2y + z = 5 \\ 2x - 4y + 2z = 10 \end{cases}$$
**b** 
$$\begin{cases} 2x - y - 3z = 3 \\ x + y - 3z = 0 \\ x + 2y - 4z = -1 \end{cases}$$
**b** 
$$\begin{cases} 3x - 6y + z = 3 \\ x - 2y + z = 1 \\ -x + 2y + 2z = -1 \end{cases}$$
**b** 
$$\begin{cases} 2x - 8y - 6z = 4 \\ 5x - 20y - 15z = 10 \\ -x + 4y + 3z = -2 \end{cases}$$

**11** Solve the following system of equations.

 $\begin{cases} 2x - 3y + 2z = 13\\ 3x + y - z = 2\\ 3x - 4y - 3z = 1 \end{cases}$ 

**12** Solve the following system of equations.

```
\begin{cases} x + 4y - 2z = -3\\ 2x - y + 5z = 12\\ 8x + 5y + 11z = 30 \end{cases}
```

- **13** The quadratic graph  $y = ax^2 + bx + c$  passes through the points (1, 4), (3, 14) and (4, 2.5).
  - **a** Form a system of three equations.
  - **b** Hence find the values *a*, *b* and *c*.
- 14 The cubic graph  $y = ax^3 + bx^2 + cx$  passes through the points (-1, 7), (2, 4) and (3, 3).
  - **a** Form a system of three equations.
  - **b** Hence find the values *a*, *b* and *c*.

 $\begin{cases} x + 2y + kz = 8\\ 2x + 5y + 2z = 7\\ 5x + 12y + z = 2 \end{cases}$ a Find the value of the constant k for which the system is inconsistent. **b** For k = 2, solve the system of equations. **16**  $\begin{cases} kx + y + 2z = 4\\ 3x + ky - 2z = 1\\ -x + y + z = -2 \end{cases}$ a Show that the system is consistent for all  $k \in \mathbb{R}$ .

**b** For k = 1, solve the system of equations.

$$\begin{cases} x - y - 2z = 2\\ 2x - 2y + z = 0 \end{cases}$$

į

$$\begin{cases} 2x - 2y + z = 0\\ 3x - 3y + 4z = a \end{cases}$$

a Find the value of the constant *a* for which the system is consistent.

**b** For the value of *a*, found in part **b**, solve the system of equations.

 $\begin{cases} x - 2y + z = 2\\ x + y - 3z = k\\ 2x - y - 2z = k^2 \end{cases}$ 18

Find the values of k for which the system of equations has infinitely many solutions.

19 The mean of three numbers is twice the median. The range is five times the median. The difference between the two smallest numbers is one.

Find the largest number.

20 
$$\begin{cases} -x + (2k - 5)y - 2z = 3\\ 3x - y + (k - 1)z = 4\\ x + y + 2z = -1 \end{cases}$$

Find the values of k for which the system of equations does not have a unique solution.

21  $\int 3x - y + 5z = 2$  $\begin{cases} 2x + 4y + z = 1\\ x + y + kz = c \end{cases}$ 

Find the conditions for which the system of equations has

- a a unique solution
- **b** infinitely many solutions
- **c** no solutions.

22 The sum of the digits of a three-digit number is 16. The third digit is twice the difference between the first and second digits. When the three digits are reversed, the number decreases by 297.

Find the three-digit number.

# **Checklist**

- You should be able to extend the binomial theorem to fractional and negative indices.
  - $\square If |x| < 1, then for any n \in \mathbb{Q},$

$$(1+x)^n = 1 + nx + \frac{n(n-1)}{2!}x^2 + \frac{n(n-1)(n-2)}{3!}x^3 + \dots$$

• You should be able to split rational functions with a product of two linear factors in the denominator into a sum of two algebraic fractions (partial fractions):

$$\square \quad \frac{px+q}{(ax+b)(cx+d)} \equiv \frac{A}{ax+b} + \frac{B}{cx+d}$$

- You should be able to solve systems of up to three linear equations in three unknowns.
- If, after elimination, a system of equations in three unknowns results in the form:
  - $\square$   $x = \alpha$ ,  $y = \beta$ ,  $z = \gamma$ , then the system has a unique solution
  - $\Box$  0 =  $\delta$ , then the system has no solutions
  - $\Box$  0 = 0, then the system has infinitely many solutions.
  - **I** If there is a unique solution or infinitely many solutions, then the system is called consistent.

# **Mixed Practice**

- **1** Find the expansion, in ascending powers of x up to and including the term in  $x^3$ , of  $\sqrt{1-3x}$ .
- **2** a Find the first three terms in ascending powers of x in the expansion of  $\frac{1}{\sqrt{9+4x}}$ .
  - **b** Find the values of x for which the expansion is valid.
- **3** a Express  $\frac{1}{1+6x+9x^2}$  in the form  $(1+ax)^n$ , where *a* and *n* are integers to be found.
  - **b** Hence find the first four terms in ascending powers of x in the expansion of  $\frac{1}{1+6x+9x^2}$ .
- 4 Express  $\frac{3x-1}{x(x+1)}$  in the form  $\frac{A}{x} + \frac{B}{x+1}$ , where A and B are constants to be found.
- **5** Split  $\frac{5}{(3x-4)(x+2)}$  into partial fractions.
- 6 Express  $\frac{27-x}{x^2+x-30}$  in partial fractions.
- **7** Solve the following system of equations.

$$\begin{cases} 2x - y + 3z = 4\\ 3x + 2y + 4z = 11\\ 5x - 3y + 5z = -1 \end{cases}$$

**8** Solve the following system of equations.

$$\begin{cases} -2x + 3y + z = 4\\ x - 4y + 2z = 8\\ 7x - 18y + 4z = 16 \end{cases}$$

9 Solve the following system of equations.

x + 3y + 4z = 2

$$3x + 8y + 12z = 5$$

**10** The quadratic graph  $y = ax^2 + bx + c$  passes through the points (-2, 12), (-1, 1) and (1, -3).

**a** Form a system of three equations.

**b** Hence find the values *a*, *b* and *c*.

**11** a Find the first three non-zero terms in ascending powers of x in the expansion of  $\frac{1+2x}{(1+x)^2}$ .

**b** Find the values of x for which the expansion is valid.

12 In the binomial expansion of  $\frac{a+x}{(2-3x)^2}$ , the coefficient of  $x^2$  is  $\frac{15}{2}$ . Find the value of *a*.

- **13** a Find the expansion in ascending powers of x, up to and including the term in  $x^2$ , of  $(8+6x)^{\frac{2}{3}}$ .
  - **b** Find the values of x for which the expansion is valid.
  - **c** By substituting an appropriate value into the expansion in part **a**, find an approximation for  $\sqrt[3]{100}$  correct to three decimal places.
- **14** a Express  $\frac{10-3x}{(1+3x)(2-5x)}$  in partial fractions.
  - **b** Hence find the first three terms in ascending powers of x in the expansion of  $\frac{10-3x}{(1+3x)(2-5x)}$ .
  - **c** Find the values of x for which the expansion is valid.

$$\begin{cases} 3x - y + z = 17\\ x + 2y - z = 8 \end{cases}$$

$$2x - 3y + 2z = k$$

- **a** Find the value of k for which the system of equations is consistent.
- **b** For this value of *k*, solve the system of equations.
- **16** The system of equations

2x - y + 3z = 23x + y + 2z = -2-x + 2y + az = b

is known to have more than one solution. Find the value of *a* and the value of *b*.

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- 17 Find the first three non-zero terms in ascending powers of x in the expansion of  $\frac{1}{1+x+x^2}$ .
- **18** Find the first two terms in ascending powers of x in the expansion of  $\frac{11x-3}{2x^2-7x+3}$ .
- **19** a Find the first two terms in ascending powers of x in the expansion of  $\sqrt{\frac{1+5x}{1+12x}}$ 
  - **b** Find the values of x for which the expansion in valid.
  - **c** By substituting x = 0.01 into the expansion in part **a**, find an approximation to  $\sqrt{15}$  to 2 decimal places.

20 
$$(1 + ax)^n = 1 - 3x + \frac{15}{2}x^2 + bx^3 + ...$$
  
Find the value of b.  
21  $(1 + ax)^n = 1 - 9x + 54x^2 + bx^3 + ...$   
Find the value of b.  
22 Consider the following system of equations:  
 $2x + y + 6z = 0$   
 $4x + 3y + 14z = 4$   
 $2x - 2y + (\alpha - 2)z = \beta - 12$ .  
a Find conditions on  $\alpha$  and  $\beta$  for which  
i the system has no solutions

- ii the system has only one solution
- iii the system has an infinite number of solutions.
- **b** In the case where the number of solutions is infinite, find the general solution of the system of equations in Cartesian form.

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# **ESSENTIAL UNDERSTANDINGS**

- Trigonometry allows us to quantify the physical world.
- This topic provides us with the tools for analysis, measurement and transformation of quantities, movements and relationships.

#### In this chapter you will learn...

- about three new trigonometric functions: sec, cosec and cot
- about inverse trigonometric functions
- how to expand expressions such as sin(A + B) (compound angle identities)
- the double angle identity for tan.

#### **CONCEPTS**

The following concepts will be addressed in this chapter:

Different **representations** of the values of trigonometric relationships, such as exact or **approximate**, may not be **equivalent** to one another.



#### **PRIOR KNOWLEDGE**

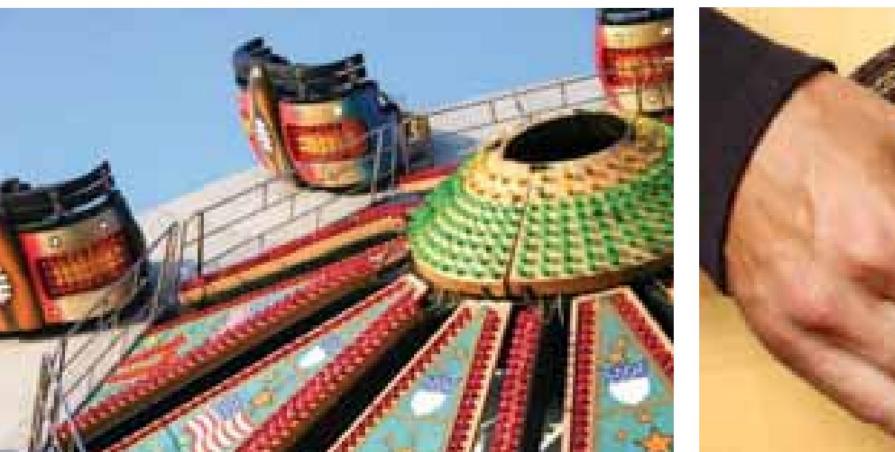
Before starting this chapter, you should already be able to complete the following:

**b**  $\cos x - \sin^2 x = 1$  **c**  $\cos 3x = \frac{1}{2}$ 

- Write down the exact value of  $\sin\left(\frac{\pi}{3}\right)$ 1
- Given that  $\sin \theta = \frac{1}{3}$ , find the value of  $\cos 2\theta$ . 2
- Solve the equation  $3x^2 + 4x 1 = 0$ . 3
- Solve the following equations for  $0 \le x \le 2\pi$ . 4

a  $\sin x = -\cos x$ 

```
Figure 3.1 How do we model multifaceted situations using trigonometry?
```





Trigonometric functions are used to model real life situations where a quantity varies periodically in space or time. In some cases, several different trigonometric functions need to be combined to create a good model. In this chapter, you will learn several new identities which enable you to manipulate such expressions. You will also meet some new trigonometric functions and apply your knowledge of inverse functions to trigonometry.

# **Starter Activity**

Look at the images in Figure 3.1. In small groups, discuss why these situations need to be modelled using a combination of different trigonometric functions. What other practical situations can be modelled in a similar way? What is the effect of combining different trigonometric functions in those situations?

#### Now look at this problem:

- 1 Use technology to draw the following graphs.
  - a  $y = 3\sin x + 4\cos x$
  - **b**  $y = 5\sin x 2\cos x$
  - $y = \cos x 4\sin x$

Use your knowledge of transformations of graphs to write each expression as a single trigonometric function.

- 2 Use technology to draw these graphs.
  - a  $y = \sin x + \sin 2x$
  - **b**  $y = \sin x + \sin 5x$
  - $y = \sin 6x + \sin 7x$
  - Describe how the frequencies of the two sin functions affect the shape of the graph.

#### LEARNER PROFILE – Knowledgeable

What are the links between mathematics and other subjects? Most people see mathematics used in science, but did you know that in Ancient Greece music was considered a branch of mathematics, just like geometry or statistics are now. At the highest levels, philosophy and mathematics are increasingly intertwined. See if you can find any surprising applications of mathematics in some of your other subjects.





# **3A Further trigonometric functions**

# Definition of the reciprocal trigonometric ratios sec $\theta$ , cosec $\theta$ and cot $\theta$

You already know that  $\tan x \equiv \frac{\sin x}{\cos x}$ , so you could do all the relevant calculations using just sine and cosine. However, having the notation for  $\tan x$  can simplify many expressions. Expressions of the form  $\frac{\cos x}{\sin x} \left(\equiv \frac{1}{\tan x}\right)$ ,  $\frac{1}{\sin x}$  and  $\frac{1}{\cos x}$  also occur frequently, so it can be useful to have notation for these too.

# Тір

You may also see cosecant abbreviated to csc instead of cosec.

.....

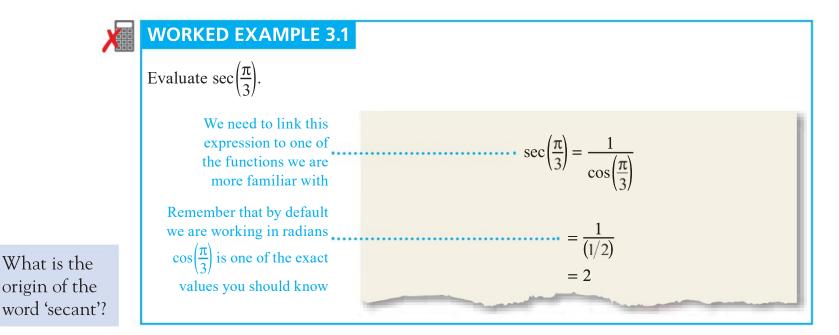
### KEY POINT 3.1

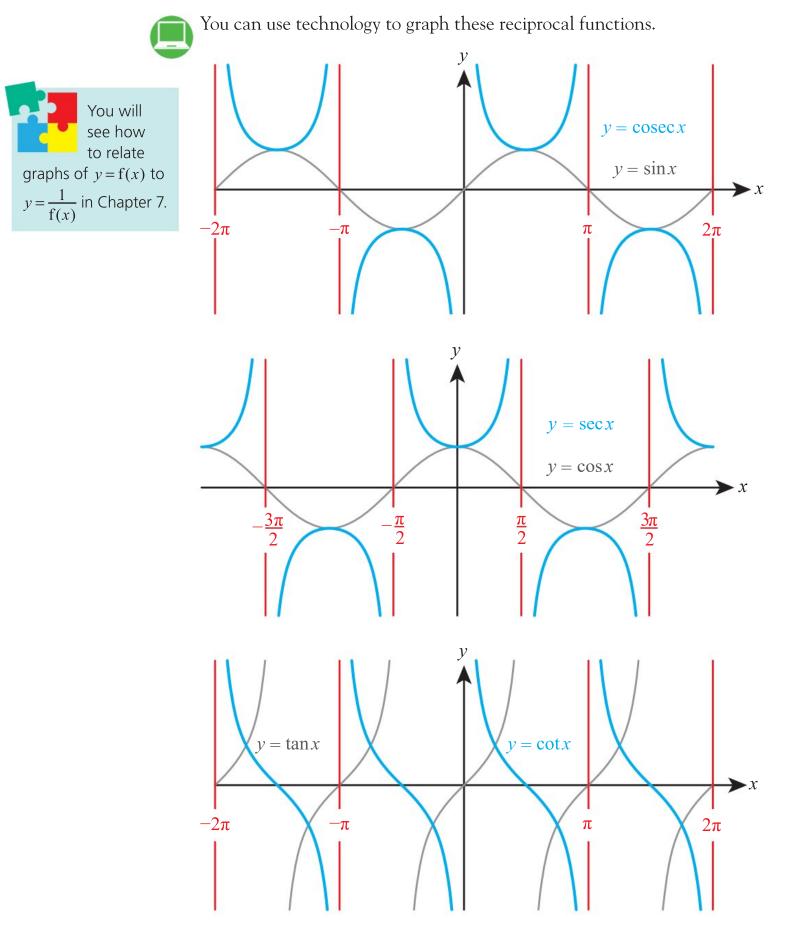
• secant : sec  $x \equiv \frac{1}{\cos x}$ • cosecant : cosec  $x \equiv \frac{1}{\sin x}$ • cotangent : cot  $x \equiv \frac{1}{\tan x} \equiv \frac{\cos x}{\sin x}$ 

In a right-angled triangle,  $\sin \theta$  was defined as  $\frac{\text{opposite}}{\text{hypotenuse}}$ . There was nothing special about having the ratio this way round. You could have been taught all about right-angled triangles using  $\csc \theta = \frac{\text{hypotenuse}}{\text{opposite}}$ .

# **TOK Links**

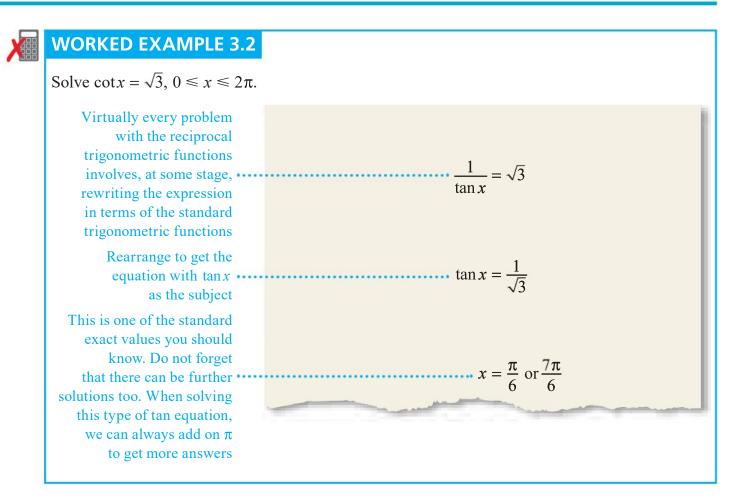
Does having names for reciprocals of other functions add to our body of knowledge? Why might it be useful? Why do you think the mathematical community decided to make sine the fundamental function rather than secant?





From these graphs you can deduce the range and domain of each function:

	Function	Domain	Range
 Tip	$\mathbf{f}(x) = \operatorname{cosec} x$	$x \neq \left(n + \frac{1}{2}\right)\pi, \ n \in \mathbb{Z}$	$f(x) \ge 1$ or $f(x) \le -1$
•	$\mathbf{f}(x) = \sec x$	$x \neq n\pi, n \in \mathbb{Z}$	$f(x) \ge 1 \text{ or } f(x) \le -1$
$\cot\frac{\pi}{2}$ is zero. Why?	$\mathbf{f}(x) = \cot x$	$x \neq n\pi, n \in \mathbb{Z}$	$f(x) \in \mathbb{R}$



# Pythagorean identities

Perhaps the most common usage of these functions is in the following identities, which can be deduced from the familiar  $\cos^2 x + \sin^2 x \equiv 1$  by dividing through by  $\cos^2 x$  and  $\sin^2 x$  respectively.

## **KEY POINT 3.2**

- $1 + \tan^2 x \equiv \sec^2 x$
- $\cot^2 x + 1 \equiv \csc^2 x$

#### WORKED EXAMPLE 3.3

Tip	If $\theta$ is an acute angle and $\tan \theta = \frac{1}{2}$ , find the exact value of $\cos \theta$ .
The reciprocal trigonometric functions follow the same	We need a link between tan and cos. The identity from Key Point 3.2 involving tan and sec provides this $\tan^2 \theta + 1 = \sec^2 \theta$ $\frac{1}{4} + 1 = \sec^2 \theta$
conventions as the normal trigonometric functions, so $\sec^2 x = (\sec x)^2$ .	We can take the reciprocal $\frac{5}{4} = \sec^2 \theta$ of both sides to get $\cos^2 x$ $\frac{4}{5} = \cos^2 \theta$
••••••	Square root both sides $\cos \theta = \pm \frac{2}{\sqrt{5}}$ For all acute angles, cosine is positive Since $\theta$ is acute, $\cos \theta = \frac{2}{\sqrt{5}}$

## Tip

# WORKED EXAMPLE 3.4

Solve the equation $\tan^2 x - 4s$	$ec x + 5 = 0$ for $0 < x < 2\pi$ .
We would like to have only one trigonometric function, so use the ••••• identity $\tan^2 x + 1 \equiv \sec^2 x$ from Key Point 3.2	$(\sec^2 x - 1) - 4\sec x + 5 = 0$
This is a disguised quadratic in sec x. First write in ••••• standard quadratic form	$\sec^2 x - 4\sec x + 4 = 0$
We could use a substitution $u = \sec x$ to help make it look more familiar	If $u = \sec x$ , $u^2 - 4u + 4 = 0$
Factorize (or you could use the quadratic formula)	$(u-2)^2 = 0$
We do not know how to find inverse sec, so express $\cdots$ sec x in terms of $\cos x$	$u = 2 \text{ so sec } x = 2 \text{ so } \frac{1}{\cos x} = 2$ Therefore, $\cos x = \frac{1}{2}$
Finally, we solve this trigonometric equation, remembering to give all the possible solutions	2

# Inverse trigonometric functions

You have already met the inverse sin, cos and tan operations when you used them to solve trigonometric equations. However, in this section we shall now look at them as functions.

The best way to study the inverse sine function is to consider the relationship between functions and their inverses graphically – they are reflections in the line y = x.



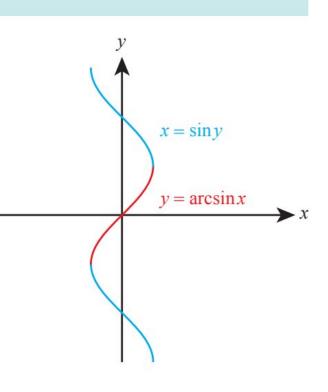
You met this relationship in Chapter 14 of the Mathematics: analysis and approaches SL book.

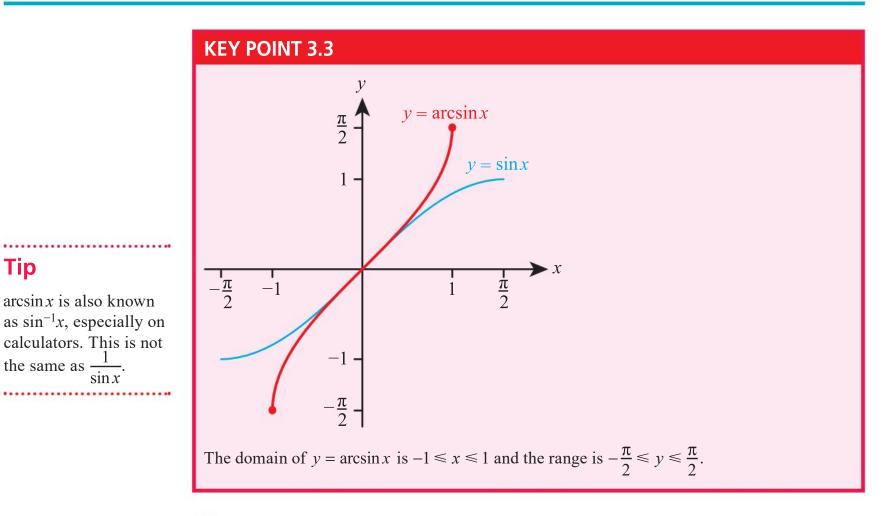
If the graph of  $y = \sin x$  is reflected in the line y = x, the result is not a function because each x value corresponds to more than one y value.

However, if the original graph of  $y = \sin x$ 

is restricted to  $-\frac{\pi}{2} \le x \le \frac{\pi}{2}$  then when

it is reflected in y = x, the result (shown in red on the graph) is a function, called  $\arcsin x$ .

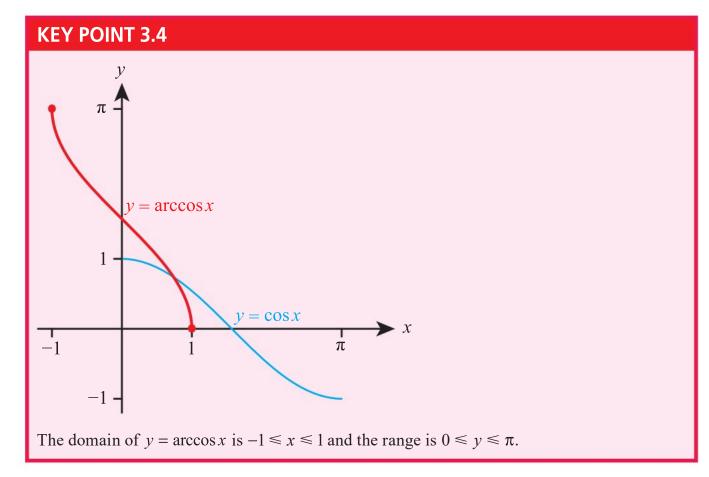




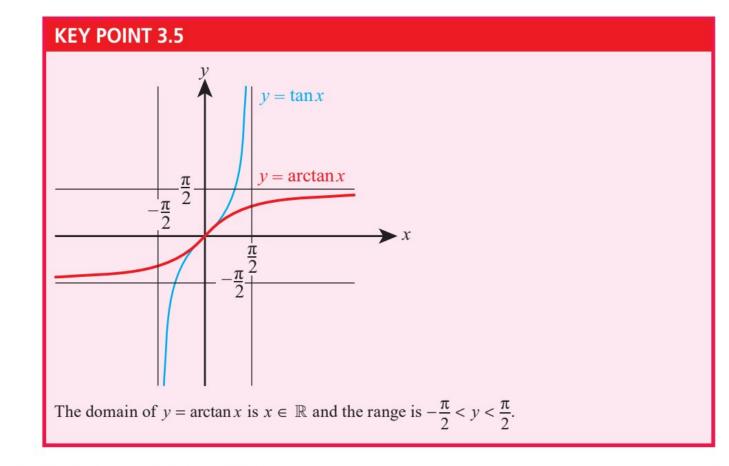


Remember that the domain is the set of all numbers allowed into a function and the range is the corresponding set of outputs. This was covered in Chapter 3 of the Mathematics: analysis and approaches SL book.

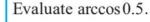
A similar argument leads to inverse functions of the cosine and tangent functions over restricted domains.



Tip



#### WORKED EXAMPLE 3.5



Exact

should

know are covered

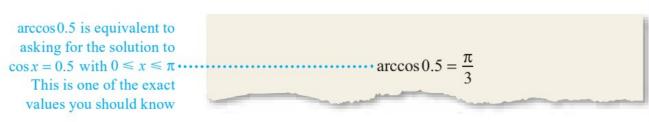
the Mathematics:

analysis and

in Key Point 18.9 of

approaches SL book.

values you



Once you are familiar with the inverse trigonometric functions, you can apply them in algebraic expressions. People often find this quite tricky – the example below is towards the top end of examination difficulty.

# WORKED EXAMPLE 3.6

Simplify  $\sin(\arccos x)$  if  $-1 \le x \le 1$ .

We cannot directly apply sine to an arccosine, so we need to use an identity to apply cosine rather than a sine to arccos x. The appropriate one is $\sin^2 \theta + \cos^2 \theta \equiv 1$	$\sin^2(\arccos x) + \cos^2(\arccos x) = 1$
Since cosine and arccosine are inverse functions, we •••••• can use $cos(arccos x) \equiv x$	$\sin^2(\arccos x) + x^2 = 1$
	$\sin^2(\arccos x) = 1 - x^2$
	So,
	$\sin(\arccos x) = \pm \sqrt{1 - x^2}$

We then need to decide if there is a reason why we should choose the positive •••••••• or the negative root. To do this, we need to consider the range of  $\arccos x$ 

The range of  $\arccos(x)$  is between 0 and  $\pi$  inclusive. Sine of these values is never negative, so we can exclude the negative root. Therefore,

 $\sin(\arccos x) = \sqrt{1 - x^2}$ 

#### **TOOLKIT: Problem Solving**

Find the values of x for which it is true that:

```
a \sin(\arcsin x) = x
```

**b**  $\arcsin(\sin x) = x$ 

# Be the Examiner 3.1

Evaluate  $\cos^{-1} 0$ .

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\cos^{-1}0 = \frac{1}{\cos 0} = \frac{1}{1} = 1$	$\cos^{-1}0 = \frac{\pi}{2}$	$\cos^{-1}0 = \pi$

# **Exercise 3A**

а

a

Use the method demonstrated in Worked Example 3.1 to evaluate the following expressions on your calculator.
 Give your answers to three significant figures.

a i sec 2.4  
ii cosec 3
b i cot(-1)
c i cosec 
$$\left(\frac{3\pi}{5}\right)$$
  
ii cosec 3
b i cot(-1)
c i cosec  $\left(\frac{3\pi}{5}\right)$   
ii cot $\left(\frac{7\pi}{3}\right)$ 

2 Use the method demonstrated in Worked Example 3.1 to find the exact value of the following expressions.

i 
$$\csc\left(\frac{\pi}{2}\right)$$
b i  $\sec(0)$ c i  $\cot\left(\frac{\pi}{4}\right)$ d i  $\csc\left(\frac{3\pi}{2}\right)$ ii  $\csc\left(\frac{\pi}{4}\right)$ ii  $\sec\left(\frac{\pi}{6}\right)$ ii  $\cot\left(\frac{\pi}{3}\right)$ ii  $\cot\left(\frac{\pi}{2}\right)$ 

<sup>3</sup> Use the method demonstrated in Worked Example 3.2 to solve the following equations, giving all answers in the region  $0 \le x \le 2\pi$ . Give your answer to three significant figures.

i sec 
$$x = 2.5$$
b i cosec  $x = -3$ c i cot  $x = 2$ d i sec  $2x = 1.5$ ii sec  $x = 4$ ii cosec  $x = 3$ ii cot  $x = 0.4$ ii cosec  $2x = 5$ 

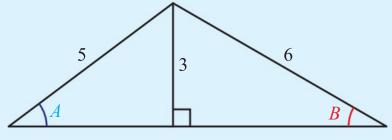
4 Use the method demonstrated in Worked Example 3.2 to solve the following equations, giving all answers in the region  $0 \le x \le 2\pi$ . Give your answer in an exact form.

**a** i 
$$\csc \theta = 2$$
  
**b** i  $\cot \theta = \frac{1}{\sqrt{3}}$   
**c** i  $\sec \theta = 1$   
**d** i  $\cot \theta = 0$   
**ii**  $\cot \theta = 1$   
**ii**  $\cot \theta = 1$   
**ii**  $\cot \theta = -1$   
**ii**  $\cot \theta = -1$ 

5 Use the method demonstrated in Worked Example 3.3 to find the exact value of the required trigonometric ratio. a i Given that  $\tan \theta = \frac{3}{4}$  and  $0 < \theta < \frac{\pi}{2}$ , find sec  $\theta$ .

ii Given that 
$$\tan \theta = \frac{1}{5}$$
 and  $0 < \theta < \frac{\pi}{2}$ , find sec  $\theta$ .

- **b** i Given that  $\csc \theta = 4$  and  $\frac{\pi}{2} < \theta < \pi$ , find  $\cot \theta$ .
  - ii Given that  $\csc \theta = 7$  and  $\frac{\pi}{2} < \theta < \pi$ , find  $\cot \theta$ .
- **c** i Given that  $\cot \theta = 2$  and  $0 < \theta < \pi$ , find the exact value of  $\sin \theta$ .
  - ii Given that  $\cot \theta = 3$  and  $\pi < \theta < 2\pi$ , find the exact value of  $\sin \theta$ .
- **d** i Given that  $\tan \theta = \sqrt{2}$ , find the possible values of  $\cos \theta$ .
- ii Given that  $\cot \theta = -4$ , find the possible values of  $\sin \theta$ .
- Use technology to evaluate each of the following, giving your answers in radians to three significant figures.
  - **a** i  $\arcsin 0.8$  **b** i  $\cos^{-1}(-0.75)$  **c** i  $\arctan(\pi)$ 
    - ii  $\arcsin(-0.6)$  ii  $\cos^{-1}(0.01)$  ii  $\arctan(10)$
- 7 Use the method demonstrated in Worked Example 3.5 to find the exact value of the given expression. Give your answer in radians.
  - a i  $\arccos \frac{\sqrt{3}}{2}$ ii  $\arccos 1$ b i  $\arcsin \frac{1}{2}$ ii  $\arcsin 1$ c i  $\arctan \sqrt{3}$ ii  $\arctan 1$ d i  $\arccos(-0.5)$ ii  $\arcsin(-0.5)$
- 8 Find the values of cosec A and sec B.



- Prove that  $\sin^2 \theta + \cot^2 \theta \sin^2 \theta = 1$ .
- Solve the equation  $\tan x + \sec x = 2$  for  $0 \le x \le 2\pi$ .
- 11 A function is defined by  $f(x) = \tan x + \operatorname{cosec} x$  for  $0 \le x \le \frac{\pi}{2}$ .
  - a Find the coordinates of the minimum and maximum points on the graph of y = f(x).
  - **b** Hence write down the range of f.
- **12** Show that  $\sin A \cot A = \cos A$ .
- **13** Show that  $\tan B \operatorname{cosec} B = \sec B$ .
- **14** Evaluate  $\arcsin(\sin \pi)$ .
  - **15** Sketch  $y = \sec 2x$  for  $0 \le x \le 2\pi$ , labelling all maximum and minimum points.
  - **16** Sketch  $y = 3\cot 2x$  for  $0 \le x \le \pi$ , labelling all asymptotes.
  - 17 Sketch  $y = \operatorname{cosec}(x \pi)$  for  $0 \le x \le 2\pi$ .
  - **18** Show that  $\tan x + \cot x = \sec x \csc x$ .
  - 19 Prove that  $\sec x \cos x \equiv \sin x \tan x$ .
  - Prove that  $\frac{\sin\theta}{1-\cos\theta} \frac{\sin\theta}{1+\cos\theta} = 2\cot\theta.$
  - 21 Solve the equation  $2\tan^2 x + \frac{3}{\cos x} = 0$  for  $-\pi < x < \pi$ .
  - How many solutions are there to the equation  $\arccos x = 2x$ ? Justify your answer.
  - 23 Write  $\operatorname{arccos}(-x)$  in terms of  $\operatorname{arccos} x$ .
  - **24** a Given that  $\sec^2 x 3\tan x + 1 = 0$ , show that  $\tan^2 x 3\tan x + 2 = 0$ .
    - **b** Find the possible values of  $\tan x$ .
    - Hence solve the equation  $\sec^2 x 3\tan x + 1 = 0$  for  $x \in [0, 2\pi]$ .

Prove that  $\csc(2x) = \frac{\sec x \csc x}{2}$ 25 Show that  $\sec(2\theta) = \frac{\sec^2 \theta}{2 - \sec^2 \theta}$ . 26 27 Find the inverse function of  $\sec x$  in terms of the arccosine function. 28 A straight line has equation  $(4\cos\theta)x + (5\sin\theta)y = 20$ , where  $\theta$  is a constant. The line intersects the x-axis at P and the y-axis at Q. The midpoint of PQ is M. a Show that the coordinates of M are  $\left(\frac{5}{2}\sec\theta, 2\csc\theta\right)$ . **b** Hence show that *M* lies on the curve with equation  $\frac{25}{x^2} + \frac{16}{y^2} = 4$ . 29 a State the largest possible domain and range of the function  $f(x) = \arccos(\cos x)$ . **b** Simplify  $\arccos(\cos x)$  for: i  $2\pi \le x \le 3\pi$ ii  $\pi \leq x \leq 2\pi$ iii  $-\pi \leq x \leq 0$ . The function isin x is defined as the inverse function of  $f(x) = \sin x$  for  $\frac{\pi}{2} < x < \frac{3\pi}{2}$ . 30 Write invsin x in terms of  $\arcsin x$ .

# **3B** Compound angle identities

Compound angle identities are used to expand expressions such as sin(A + B) or tan(A - B). They are derived in a similar way to the double angle identities.



You met the identities for  $\sin 2\theta$  and  $\cos 2\theta$  in Chapter 18 of the Mathematics: analysis and approaches SL book.

#### Tip

Notice the signs in the cosine identities: in the identity for the sum you use the minus sign, and in the identity for the difference the plus sign. Compound angle identities for sin and cos

#### **KEY POINT 3.6**

- $\sin(A \pm B) \equiv \sin A \cos B \pm \cos A \sin B$
- $\cos(A \pm B) \equiv \cos A \cos B \mp \sin A \sin B$

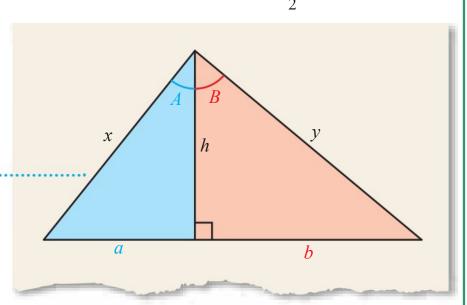
#### Proof 3.1

Prove the identity  $\sin(A+B) \equiv \sin A \cos B + \cos A \sin B$  for 0 < A,  $B < \frac{\pi}{2}$ .

To work with trigonometric ratios, it is useful to try to form a diagram containing some right-angled triangles including the given angles

Consider the triangle in the diagram. The angle on top is A + B and the height divides it into two angles of size A and B

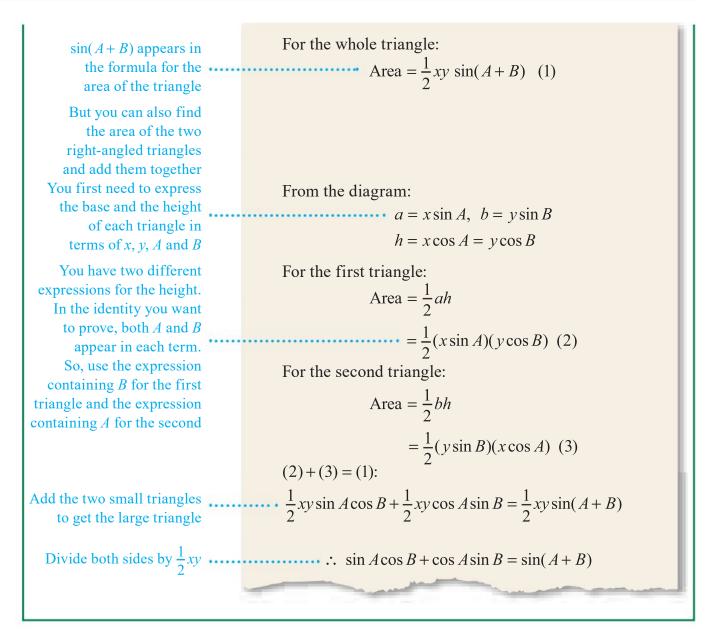
Label the sides of the triangle x and y



angle

formulae from

symmetries of



The proof above works whenever A and B are between 0 and  $\frac{\pi}{2}$ , so they can be angles in the two right-angled triangles. It can be shown, by using symmetries of trigonometric graphs, that the identity in fact holds for all values of A and B.

You can use compound angle identities to find certain exact values of trigonometric functions.

**WORKED EXAMPLE 3.7** The other compound **b**  $\cos\frac{\pi}{12}$ . Find the exact value of:  $a \sin 75^\circ$ Key Point 3.6 can be **a**  $\sin 75^\circ = \sin(30^\circ + 45^\circ)$ Notice that  $30^{\circ} + 45^{\circ} = 75^{\circ} - you know$  =  $\sin 30^{\circ} \cos 45^{\circ} + \cos 30^{\circ} \sin 45^{\circ}$ proved by starting from this formula the exact values of sin  $=\frac{1}{2}\frac{\sqrt{2}}{2}+\frac{\sqrt{3}}{2}\frac{\sqrt{2}}{2}=\frac{\sqrt{2}+\sqrt{6}}{4}$ and applying the and  $\cos$  for  $30^{\circ}$  and  $45^{\circ}$ This time use the fact the trigonometric **b**  $\cos\frac{\pi}{12} = \cos\left(\frac{\pi}{3} - \frac{\pi}{4}\right)$ that  $\frac{\pi}{12} = \frac{\pi}{3} - \frac{\pi}{4}$ functions, such as  $\cos(x) = \sin\left(\frac{\pi}{2} - x\right)$ Make sure to use  $= \cos \frac{\pi}{3} \cos \frac{\pi}{4} + \sin \frac{\pi}{3} \sin \frac{\pi}{4}$ the correct sign in  $=\frac{\sqrt{2}}{2}\frac{\sqrt{3}}{2}+\frac{\sqrt{2}}{2}\frac{1}{2}=\frac{\sqrt{6}+\sqrt{2}}{4}$ the cos identity

45

#### Tip

If you use more than one  $\pm$  in a single expression or equation, the interpretation is that they pair up exactly (all the upper options produce one equation and all the lower options make a second option; there is no suggestion that every combination should be used). Here, the + on the left side is paired specifically with a + in the numerator and a – in the denominator. .....

.....

# Compound angle identities for tan

You can use the compound angle identities for sin and cos to derive the identities for tan.

KEY POINT 3	.7
$\tan(A \pm B) \equiv \frac{\tan}{1 \mp}$	$A \pm \tan B$
<u>`</u> 1∓	tan A tan B

#### Proof 3.2

Write tan(A+B) in terms of tan A and tan B.

Express tan in terms of sin and cos	$\tan(A+B) \equiv \frac{\sin(A+B)}{\cos(A+B)}$
Use the identities for sin(A + B) and $cos(A + B)$ ····· You want to write this in terms of tan. Looking at the top of the fraction, if you divide by $cos A$ you will get tan A in the first	$\equiv \frac{\sin A \cos B + \cos A \sin B}{\cos A \cos B - \sin A \sin B}$ $\equiv \frac{\frac{\sin A}{\cos A} + \frac{\sin B}{\cos B}}{1 - \frac{\sin A}{\cos A} \frac{\sin B}{\cos B}}$
term, and if you divide by $\cos B$ you will get $\tan B$ in the second term. So, divide top and bottom by $\cos A \cos B$	$\equiv \frac{\tan A + \tan B}{1 - \tan A \tan B}$

The identity for  $\tan (A - B)$  is proved similarly.

WORKED EXAMPLE 3.8	
Show that $\tan 105^\circ = -2 - \sqrt{3}$ .	
Find two special	
angles whose sum or	
difference is 105. For example, you could use	$\tan 105^\circ = \tan(60^\circ + 45^\circ)$
60 + 45, or $135 - 30$	
Use the compound angle	$\tan 60^\circ + \tan 45^\circ$
formula for $tan(A + B)$	$= \frac{\tan 60^{\circ} + \tan 45^{\circ}}{1 - \tan 60^{\circ} \tan 45^{\circ}}$
	$=\frac{\sqrt{3}+1}{1-\sqrt{3}\times 1}$
	$=\frac{\sqrt{3}+1}{1-\sqrt{3}}$
	$-\frac{1}{1-\sqrt{3}}$
	$(\sqrt{3}+1)(1+\sqrt{3})$
To get the expression	$=\frac{(\sqrt{3}+1)(1+\sqrt{3})}{(1-\sqrt{3})(1+\sqrt{3})}$
	$=\frac{1+3+2\sqrt{3}}{1-3}$
form, rationalise	
the denominator	$= -2 - \sqrt{3}$

# Be the Examiner 3.2

Find the exact value of tan15°.

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\tan(15^\circ) = \tan(45^\circ - 30^\circ)$ $= \tan(45^\circ) - \tan(30^\circ)$ $= 1 - \frac{1}{\sqrt{3}}$ $= \frac{3 - \sqrt{3}}{\sqrt{3}}$	$\tan(15^\circ) = \tan(45^\circ - 30^\circ)$ $= \frac{\tan(45^\circ) - \tan(30^\circ)}{1 + \tan(45^\circ)\tan(30^\circ)}$ $= \frac{1 - \frac{1}{\sqrt{3}}}{1 + \tan(45^\circ)\tan(30^\circ)}$	$\tan(15^\circ) = \tan(45^\circ - 30^\circ)$ $= \frac{\tan(45^\circ) + \tan(30^\circ)}{1 - \tan(45^\circ)\tan(30^\circ)}$ $= \frac{1 + \frac{1}{\sqrt{3}}}{1 - \frac{1}{\sqrt{3}}}$
3	$1 + \frac{1}{\sqrt{3}}$ $= \frac{\sqrt{3} - 1}{\sqrt{3} + 1}$	$1 - \frac{1}{\sqrt{3}}$ $= 2 + \sqrt{3}$

### Link with double angle identities

The compound angle identities can be used to derive the double angle identities which you already know. For example, setting  $A = B = \theta$  in the identity for  $\cos(A + B)$  gives  $\cos 2\theta \equiv \cos^2 \theta - \sin^2 \theta$ .

You can similarly prove a new double angle identity for tan.

 $\operatorname{key POINT 3.8}_{\tan 2\theta} \equiv \frac{2 \tan \theta}{1 - \tan^2 \theta}$ 

You can use these new identities to solve more complicated trigonometric equations.

#### WORKED EXAMPLE 3.9

Solve the equation  $\tan 2x = 3 \tan x$  for  $0 \le x \le 2\pi$ . Use the double angle identity to express the lefthand side in terms of  $\tan x$ Multiply through by the denominator Get everything on one side and factorize Don't forget  $\pm$  when taking the square root Solve each equation separately Remember to add  $\pi$  to get to the next solution Solve the equation terms of the square root Solve each equation separately Remember to add  $\pi$  to get to the next solution Solve each equation Solve each equati You can also derive further identities involving multiple angles.

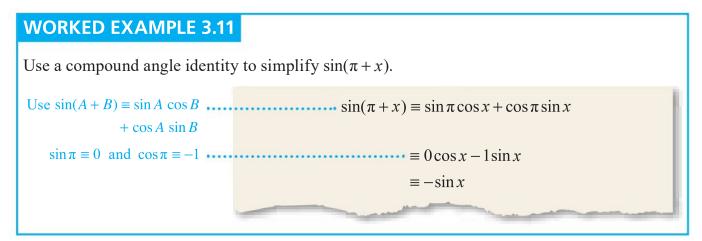
WORKED EXAMPLE 3	.10
Starting from the identity f	for $\cos(A+B)$ , prove that $\cos 3\theta = 4\cos^3 \theta - 3\cos \theta$ .
Write $3\theta$ as $2\theta + \theta$ and use the compound angle identity	$\cos(2\theta + \theta) = \cos 2\theta \cos \theta - \sin 2\theta \sin \theta$
Use the double angle identities for sin and cos. Since the required answer only contains cos, use the version of the $\cos 2\theta$ identity which only contains cos	$= (2\cos^2\theta - 1)\cos\theta - (2\sin\theta\cos\theta)\sin\theta$ $= 2\cos^3\theta - \cos\theta - 2\sin^2\theta\cos\theta$
Write $\sin^2\theta$ in terms of $\cos^2\theta$	$= 2\cos^{3}\theta - \cos\theta - 2(1 - \cos^{2}\theta)\cos\theta$ $= 2\cos^{3}\theta - \cos\theta - 2\cos\theta + 2\cos^{3}\theta$ $= 4\cos^{3}\theta - 3\cos\theta$

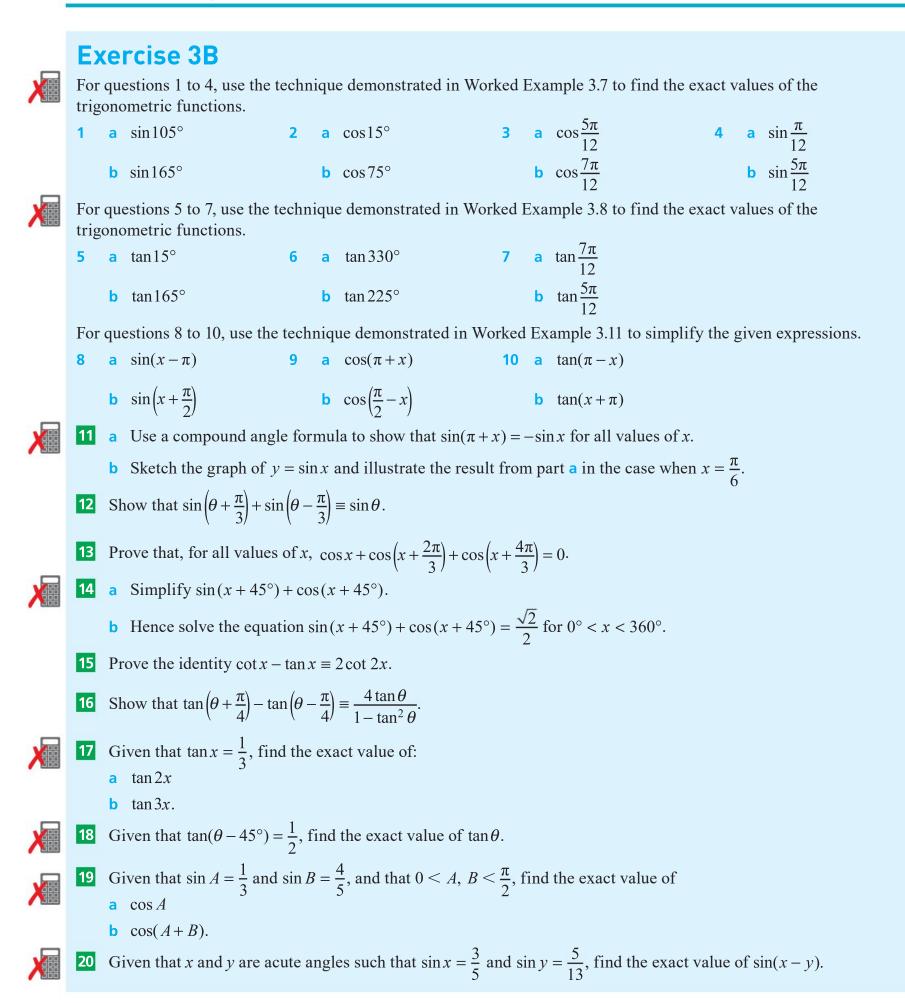
- 7

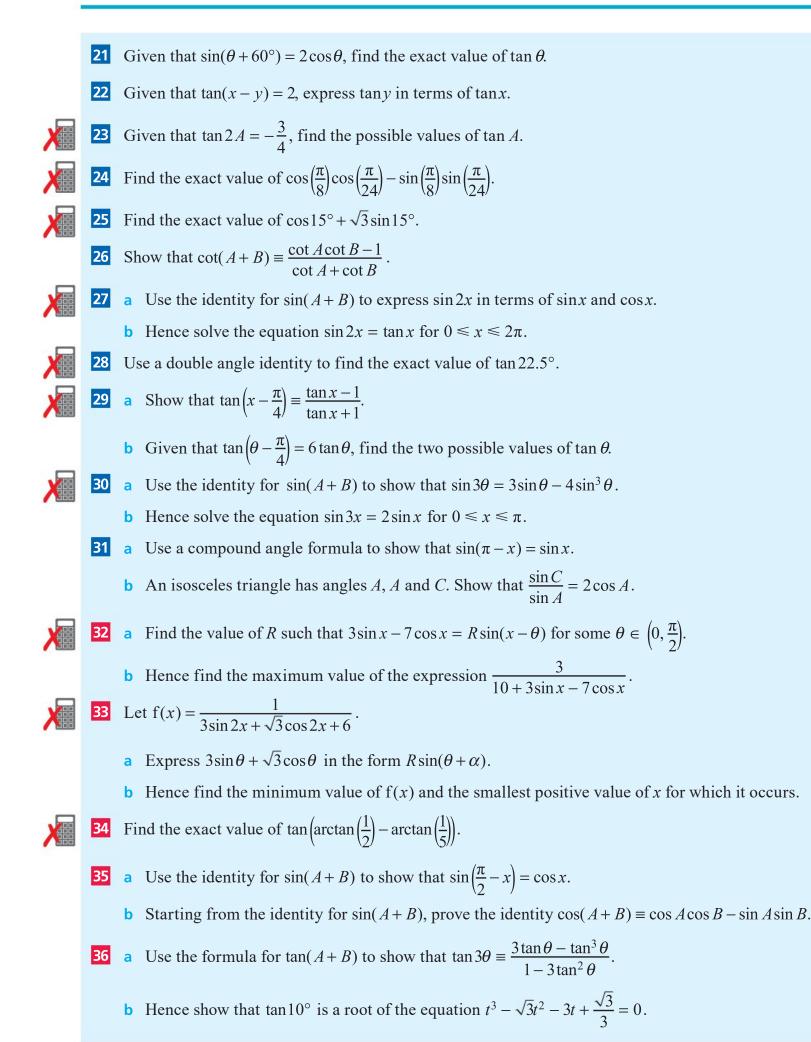
In Chapter 4 you will learn how to use complex numbers to derive multiple angle identities.

# Symmetries of trigonometric graphs

In Section 18B of the Mathematics: analysis and approaches SL book, you learnt about various symmetries of trigonometric functions, such as  $sin(\pi + x) = -sin x$ , which you can illustrate using either a graph or the unit circle. You can now also derive them using compound angle identities.

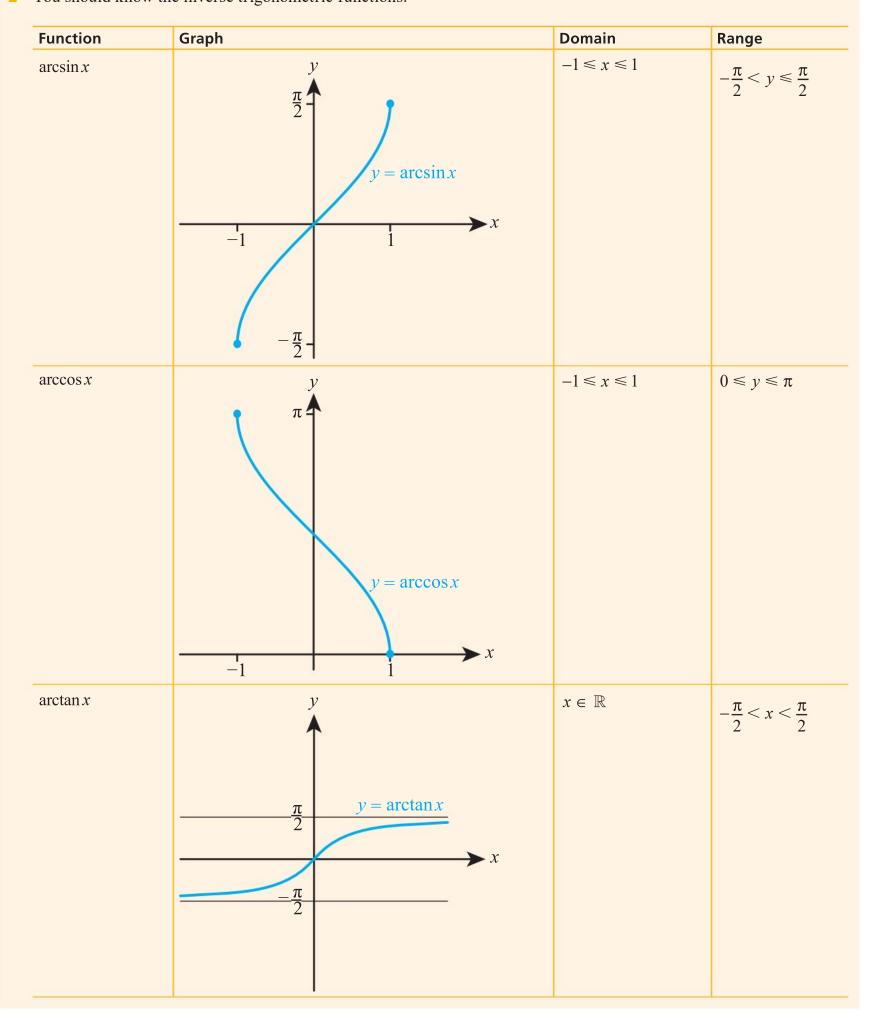






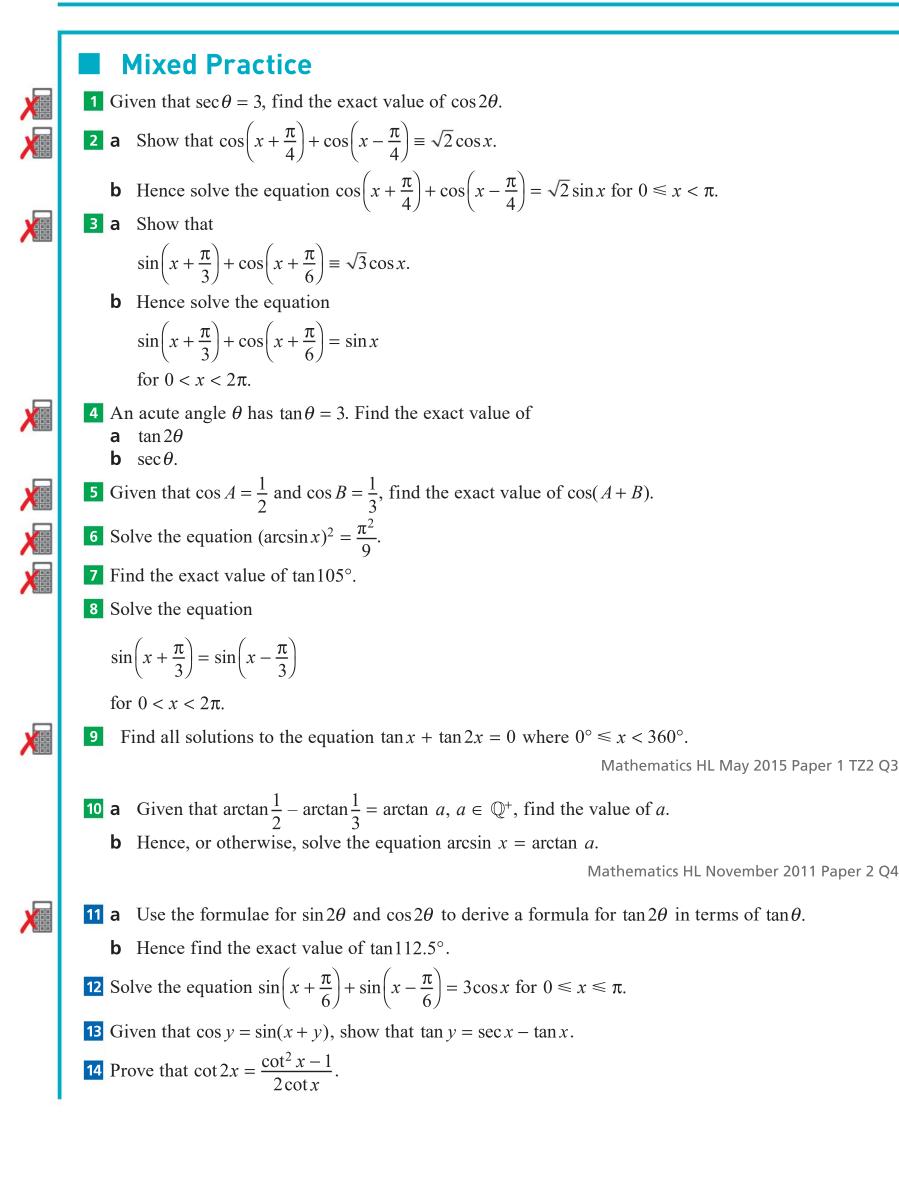
# **Checklist**

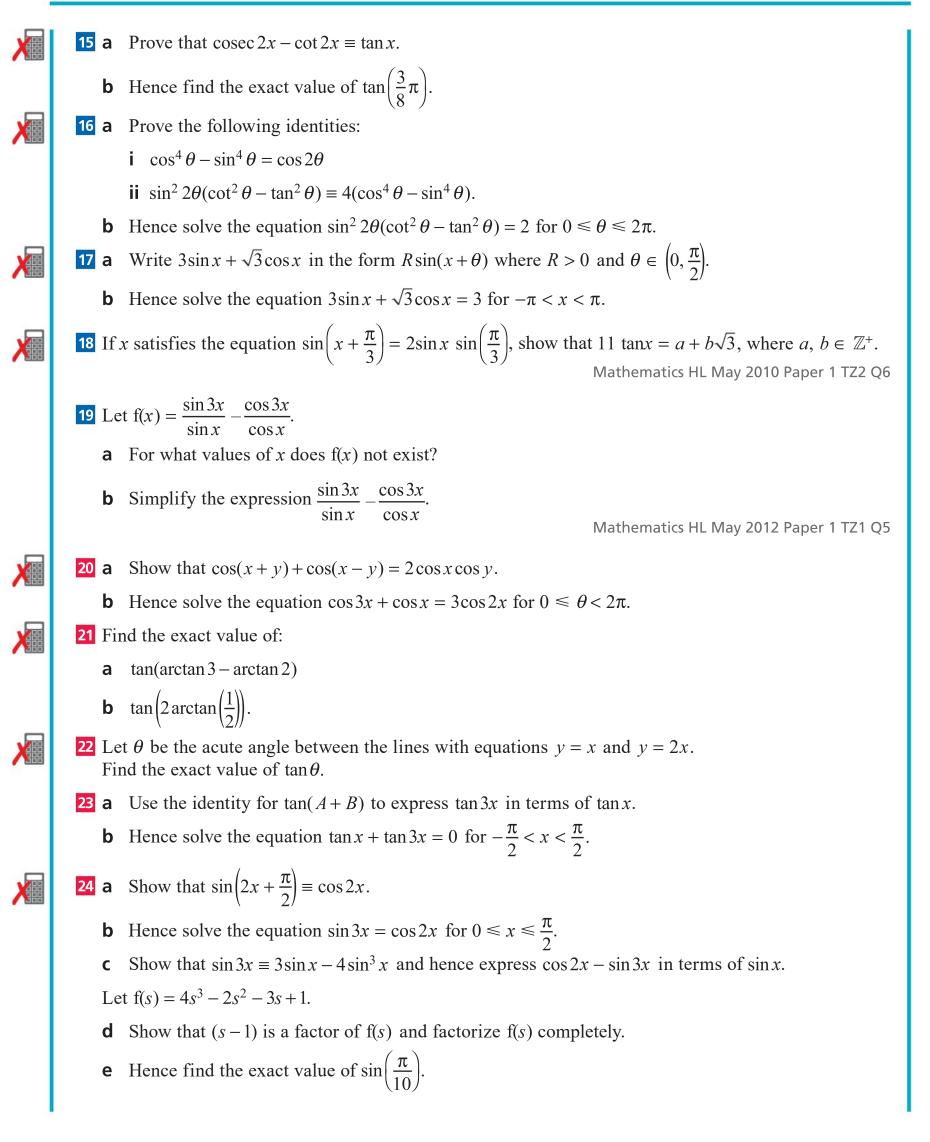
- You should know the reciprocal trigonometric functions:
- secant: sec x = 1/cos x
   You should be able to work with the Pythagorean identities:
   tan<sup>2</sup> x + 1 = sec<sup>2</sup> x
   cosecant: cosecx = 1/sin x
- You should know the inverse trigonometric functions:



- You should be able to work with the compound angle identities for sin and cos:
  - $\Box \quad \sin(A \pm B) \equiv \sin A \cos B \pm \cos A \sin B$
  - $\Box \quad \cos(A \pm B) \equiv \cos A \cos B \mp \sin A \sin B$
- You should be able to work with the compound and double angle identities for tan:
  - $\Box \quad \tan(A \pm B) \equiv \frac{\tan A \pm \tan B}{1 \mp \tan A \tan B}$

$$\Box \quad \tan 2\theta \equiv \frac{2\tan\theta}{1-\tan^2\theta}$$





For a circular region, C = 1.

Consider a regular polygon of n sides constructed such that its vertices lie on the circumference of a circle of diameter x units.

**a** If 
$$n > 2$$
 and even, show that  $C = \frac{n}{2\pi} \sin \frac{2\pi}{n}$ .  
If  $n > 1$  and odd, it can be shown that  $C = \frac{n \sin \frac{2\pi}{n}}{\pi \left(1 + \cos \frac{\pi}{n}\right)}$ 

- **b** Find the regular polygon with the least number of sides for which the compactness is more than 0.99.
- **c** Comment briefly on whether *C* is a good measure of compactness.

Mathematics HL November 2014 Paper 2 Q9

**26** a Given that 
$$\arctan\left(\frac{1}{5}\right) + \arctan\left(\frac{1}{8}\right) = \arctan\left(\frac{1}{p}\right)$$
, where  $p \in \mathbb{Z}^+$ , find  $p$ .

**b** Hence find the value of  $\arctan\left(\frac{1}{2}\right) + \arctan\left(\frac{1}{5}\right) + \arctan\left(\frac{1}{8}\right)$ . Mathematics HL May 2013 Paper 1 TZ2 Q10

# **ESSENTIAL UNDERSTANDINGS**

 Algebra is an abstraction of numerical concepts and employs variables to solve mathematical problems.

In this chapter you will learn...

- how to work with the imaginary number i
- how to find sums, products and quotients of complex numbers in Cartesian form
- how to represent complex numbers geometrically on the complex plane (Argand diagram)
- how to find the modulus and argument of a complex number
- how to write a complex number in modulus-argument (polar) form
- how to find sums, products and quotients of complex numbers in modulus-argument form
- how to write a complex number in Euler form
- how to find sums, products and quotients of complex numbers in Euler form
- how to use the fact that roots of any polynomial with real coefficients are either real or occur in complex conjugate pairs
- how to use De Moivre's theorem to find powers of complex numbers
- how to use De Moivre's theorem to find roots of complex numbers
- how to use De Moivre's theorem to find trigonometric identities.

#### CONCEPTS

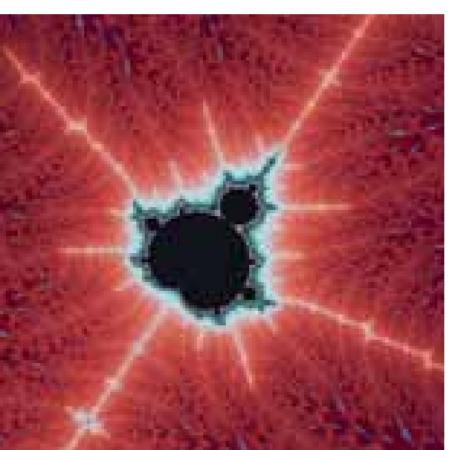
The following concepts will be addressed in this chapter:

- **Patterns** in numbers inform the development of algebraic tools that can be applied to find unknowns.
- Representing complex numbers in different forms allows us to easily carry out seemingly difficult calculations.

#### **LEARNER PROFILE –** Thinkers

Is mathematics an art or a science? How much creativity do you use when tackling a mathematics problem? What would mathematics and art assignments look like if their teaching approaches were reversed?

**Figure 4.1** Can you imagine a shape which has a finite area but infinite perimeter?





You are the

Researcher

The pictures in Figure 4.1 are

called fractals.

This comes from

the fact that they

are a fractional

shaped. You are

used to 2D and 3D shapes, but

what does it mean

for the shapes to

have fractional

dimension?

dimension

#### **PRIOR KNOWLEDGE**

2

Express  $\frac{5-\sqrt{5}}{3+\sqrt{5}}$  in the form  $a+\sqrt{5}b$ , where  $a, b \in \mathbb{Z}$ . State the value of: **a**  $\sin \frac{\pi}{4}$ 

**b** 
$$\cos\left(-\frac{2\pi}{3}\right)$$

4 Express:

a  $\sin\frac{\pi}{5}\cos\frac{\pi}{10} + \cos\frac{\pi}{5}\sin\frac{\pi}{10}$  in the form  $\sin\theta$ , stating the value of  $\theta$ 

Before starting this chapter, you should already be able to complete the following:

Solve the equation  $3x^2 - 6x + 2 = 0$ , giving your answer in its simplest form.

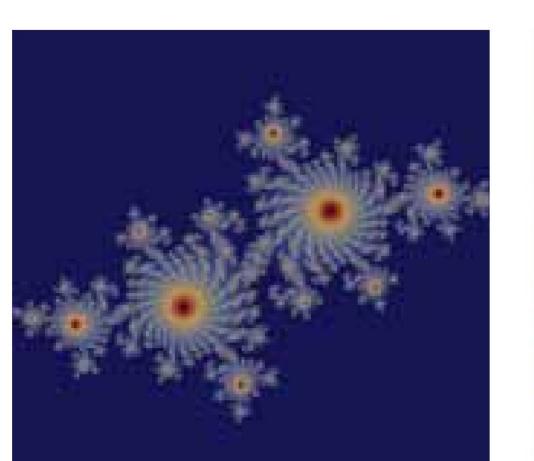
- **b**  $\cos\frac{\pi}{12}\cos\frac{\pi}{8} \sin\frac{\pi}{12}\sin\frac{\pi}{8}$  in the form  $\cos\theta$ , stating the value of  $\theta$ .
- Express  $4^x$  in the form  $e^{kx}$ , stating the value of the constant k.
- 6 Given that 3 and -5 are zeroes of the quadratic polynomial p(x), write p(x) in factorized form.
- 7 Find an expression for the infinite sum  $1 + x + x^2 + ...$

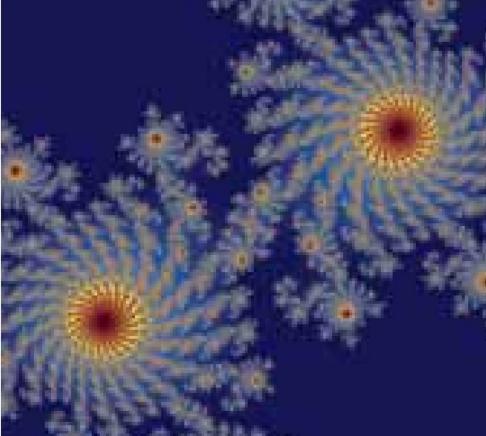
# **Starter Activity**

Can you have half of a drop of water? Can you show someone minus two pens? Can you imagine a shape which has a finite area but infinite perimeter? Can you draw a line with an irrational length? Do you know a number which squares to give minus one?

All of these are problems which at some time in history were considered impossible, but their study has opened up new areas of mathematics with sometimes surprising applications.

In this chapter we shall extend the number line to another dimension! The new number, i, allows us to solve equations that we had previously said 'have no real solution'. However, if that were the only purpose of complex numbers, they probably would have been discarded as a mathematical curiosity. We shall also explore how their geometric representations give us a new way of doing trigonometry.







# 4A Cartesian form

# The number i

There are no real numbers that solve the equation  $x^2 = -1$ . But there is an imaginary number that solves this equation: i.

KEY POINT 4.1
$$i = \sqrt{-1}$$

This number behaves just like a real constant.

WORKED EXAMPLE 4.1	
Simplify the following:	
a i <sup>3</sup>	
<b>b</b> i <sup>4</sup> .	
Consider 3 as 2 + 1, then use a rule of exponents to isolate $i^2$ $i^2 = (\sqrt{-1})^2 = -1$	$\mathbf{a}  \mathbf{i}^3 = \mathbf{i}^2 \times \mathbf{i} \\ = (-1)\mathbf{i} \\ = -\mathbf{i}$
Consider 4 as $2 \times 2$ , then use a $\cdots$ rule of exponents to isolate $i^2$ Again $i^2 = -1$	<b>b</b> $i^4 = (i^2)^2$ = $(-1)^2$ = 1

We can now find the square root of any negative number, and therefore solve any quadratic equation with a negative discriminant.

#### WORKED EXAMPLE 4.2

100	a Find $\sqrt{-16}$ .
	<b>b</b> Hence, solve the equation $x^2 - 6x + 13 = 0$ .
	Split the square root as $\sqrt{-16} = \sqrt{16}\sqrt{-1}$ usual using $\sqrt{ab} = \sqrt{a}\sqrt{b}$ $= 4i$
	Use the quadratic formula $\sqrt{-16} = 4i$ from part <b>a</b> Cancel a factor of 2 as usual $\mathbf{b}  x = \frac{-(6) \pm \sqrt{(-6)^2 - 4(1)(13)}}{2}$ $= \frac{6 \pm \sqrt{-16}}{2}$ $= \frac{6 \pm 4i}{2}$ $= 3 \pm 2i$

The solutions in Worked Example 4.2, 3 + 2i and 3 - 2i, are examples of **complex** numbers written in Cartesian form.

The variable *z* (rather than *x*) is often used for complex numbers and the set of all complex numbers is given the symbol  $\mathbb{C}$ .

#### **KEY POINT 4.2**

A complex number *z* can be written in Cartesian form as

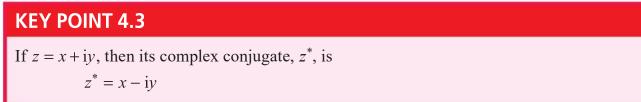
z = x + iy

where  $x, y \in \mathbb{R}$ .

The **real part** of the complex number z = x + iy is x: this is denoted by Re(z). The **imaginary part** of z is y: this is denoted by Im(z).

So, for example, if z = 3 - 2i, then  $\operatorname{Re}(z) = 3$  and  $\operatorname{Im}(z) = -2$ .

The solutions to the quadratic equation in Worked Example 4.2 differ only by the sign of the imaginary part. One is said to be the **complex conjugate** of the other.



# Sums, products and quotients in Cartesian form

Adding, subtracting and multiplying complex numbers works in ways you might expect, with real and imaginary parts being grouped together.

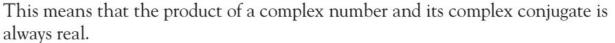


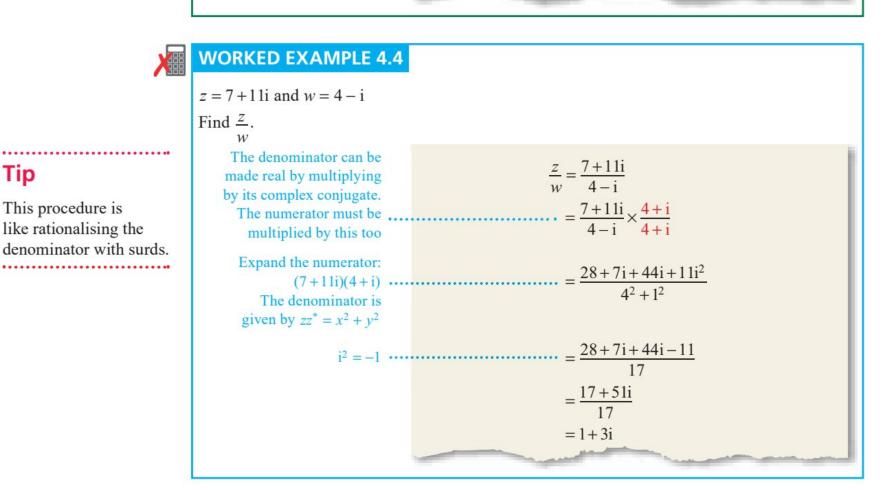
Many calculators can do arithmetic with complex numbers, so make sure you know how to use this feature.

W	ORKE	DEXAMPLE 4	.3		
<i>z</i> =	= 2 + i ar	nd $w = 5 - 3i$			
Fin	nd				
а	z + w	b	z - w	c	ZW.
		Group real and imaginary parts	••••	a	z + w = 2 + i + 5 - 3i $= 7 - 2i$
		Group real and imaginary parts	••••	b	z - w = 2 + i - (5 - 3i) = 2 + i - 5 + 3i = -3 + 4i
Exj	pand the	brackets as usual $i^2 = -1$	•••••	c	zw = (2 + i)(5 - 3i) = 10 - 6i + 5i - 3i <sup>2</sup>
		Group real and imaginary parts			= 10 - 6i + 5i + 3 = 13 - i

Division is a little more involved and relies on the following result.

KEY POINT 4.4 If z = x + iy, then  $zz^* = x^2 + y^2$  Proof 4.1 Prove that  $zz^*$  is always real. Let z = x + iy, where  $x, y \in \mathbb{R}$ Then  $z^* = x - iy$ . So,  $zz^* = (x + iy)(x - iy)$  $i^2 = -1$  .....  $i^2 = x^2 - ixy + iyx - i^2 y^2$  $= x^2 - (-y^2)$  $= x^2 + y^2$ Remember that x and y are real numbers ..... which is real.





The idea of separating real and imaginary parts is very useful in solving equations.

#### WORKED EXAMPLE 4.5

Find the complex number z such that  $5z + 3z^* = 8 - 4i$ .

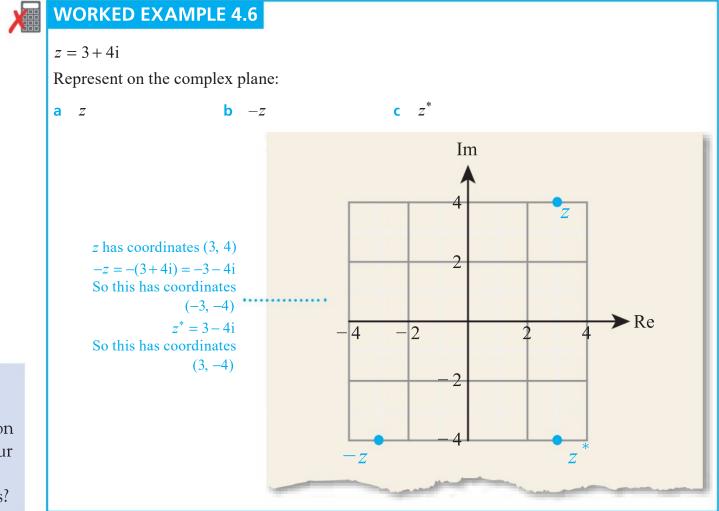
Expand and group together	Let $z = x + iy$ . Then $5z + 3z^* = 8 - 4i$
real and imaginary parts on the LHS	5(x + iy) + 3(x - iy) = 8 - 4i 5x + 5yi + 3x - 3yi = 8 - 4i
Equate real and imaginary	8x + 2yi = 8 - 4i Re: $8x = 8$ x = 1
parts on either side	Im : $2y = -4$ y = -2 So, $z = 1-2i$

Tip

# The complex plane

While real numbers can be represented on a one-dimensional number line, complex numbers need two-dimensional coordinates. The *x*-axis represents the real part of the number and the *y*-axis the imaginary part.

This is referred to as the **complex plane** or an **Argand diagram**.



Who was Argand? What contribution did he make to our understanding of complex numbers?

Addition and subtraction can be represented neatly on the complex plane.

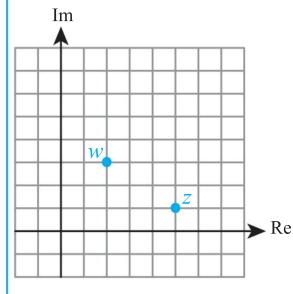


Complex numbers can also be represented as vectors in the complex plane. The methods in Worked Examples 4.7 and 4.8 are essentially vector addition and subtraction, which you will meet in Section 8A.

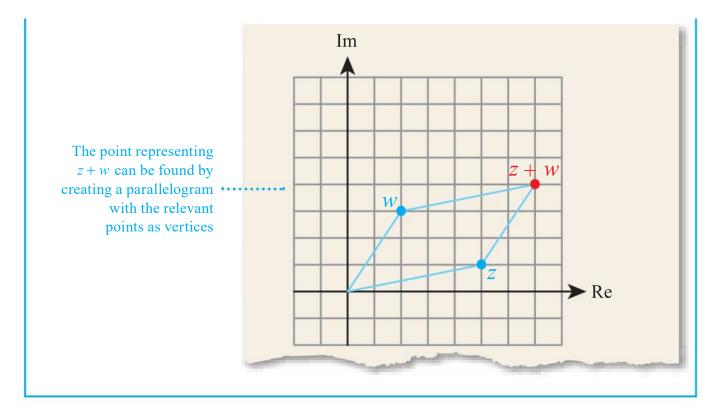


#### WORKED EXAMPLE 4.7

The complex numbers z and w are shown on the Argand diagram below.

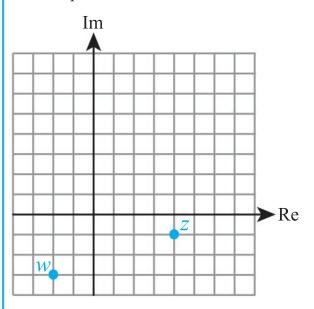


Mark on the complex number z + w.

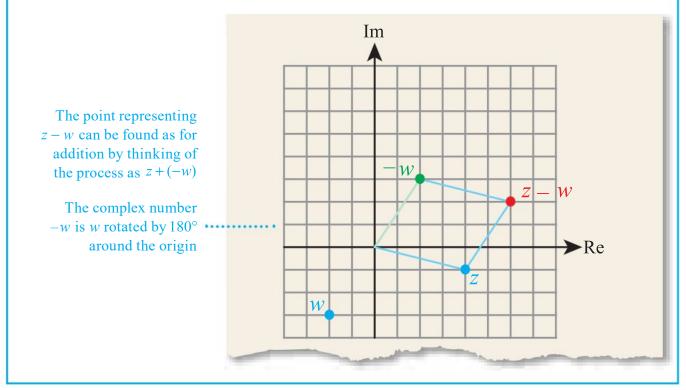


WORKED EXAMPLE 4.8

#### The complex numbers z and w are shown on the Argand diagram below.



Mark on the complex number z - w.



#### **CONCEPTS – PATTERNS AND REPRESENTATIONS**

When you first saw a number line, it probably started at the origin and extended to the right. You might have been surprised when somebody suggested that it could also go to the left to represent negative numbers, but after a while you probably got used to that. We are now extending this **pattern** to going up and down. As before, you might start off unsure about that **representation**, but you will eventually get used to it. You might ask whether this pattern continues and if there will be another dimension added in your future work. Mathematicians have shown that we do not need another 'new' type of number to solve all the current types of equations studied, but that does not mean that a use would not be found for them in future research.

# **Exercise 4A**

For questions 1 to 4, use the method demonstrated in Worked Example 4.1 to simplify the expression.

<b>1 a</b> i <sup>5</sup>	<b>2</b> a -4i <sup>3</sup>	<b>3</b> a (3i) <sup>2</sup>	4 a $i^{4n}$ for <i>n</i> , a positive integer
<b>b</b> i <sup>6</sup>	<b>b</b> 5i <sup>4</sup>	<b>b</b> $(2i)^3$	<b>b</b> $i^{4n+2}$ for <i>n</i> , a positive integer

For questions 5 to 8, use the method demonstrated in Worked Example 4.2 to solve the equation.

5	<b>a</b> $x^2 = -9$	6	<b>a</b> $x^2 = -8$	7	<b>a</b> $x^2 - 2x + 5 = 0$	8	<b>a</b> $2x^2 + 4x + 3 = 0$
	<b>b</b> $x^2 = -36$		<b>b</b> $x^2 = -75$		<b>b</b> $x^2 - 4x + 13 = 0$		<b>b</b> $3x^2 - 2x + 2 = 0$

For questions 9 to 12, use the method demonstrated in Worked Example 4.3 to simplify the expression.

a 
$$(2-i)+(9+5i)$$
10a  $(2+i)-(1+3i)$ 11a  $(2+3i)(1-2i)$ 12a  $(3+i)^2$ b  $(-3-7i)+(-1+9i)$ b  $(-4+7i)-(2-3i)$ b  $(3+i)(5-i)$ b  $(4-3i)^2$ 

For questions 13 to 15, use the method demonstrated in Worked Example 4.4 to write each expression in the form x + iy.

**3** a 
$$\frac{10}{2+i}$$
  
**14** a  $\frac{10-5i}{1-2i}$   
**15** a  $\frac{3+2i}{5-i}$   
**b**  $\frac{6i}{1-i}$   
**b**  $\frac{7+i}{3+4i}$   
**b**  $\frac{5-4i}{2+3i}$ 

For questions 16 to 19, use the method of equating real and imaginary parts demonstrated in Worked Example 4.5 to find the solutions.

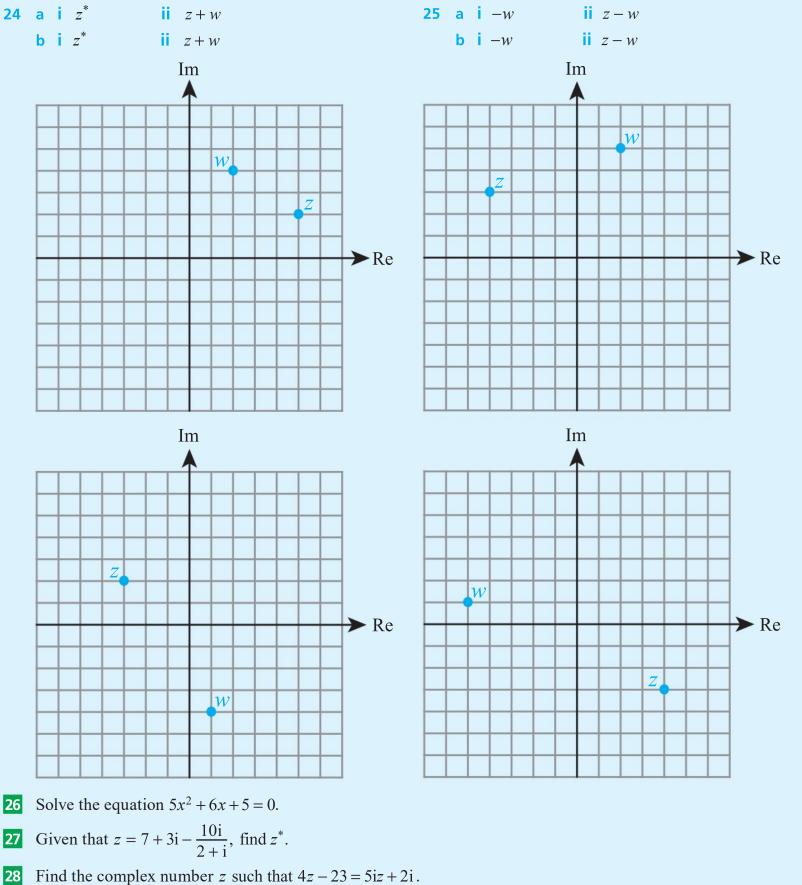
16	а	$a, b \in \mathbb{R}$ such that $(a+3i)(1-2i) = 11 - bi$	17	а	$a, b \in \mathbb{R}$ such that $(7 - ai)(2 - i) = b - 4i$
	b	$a, b \in \mathbb{R}$ such that $(4 - ai)(3 + i) = b + 13i$		b	$a, b \in \mathbb{R}$ such that $(2a - i)(3 - 5i) = -2 + bi$
18	а	$z \in \mathbb{C}$ such that $z + 3i = 2z^* + 4$	19	а	$z \in \mathbb{C}$ such that $z + 2z^* = 2 - 7i$
	b	$z \in \mathbb{C}$ such that $3z + 2z^* = 5 + 2i$		b	$z \in \mathbb{C}$ such that $2z + i = -3 - iz^*$
-			***	1	

For questions 20 to 23, use the method demonstrated in Worked Example 4.6 to represent each complex number on an Argand diagram.

<b>20 a i</b> <i>z</i> = 5 + 2i	<b>ii</b> — <i>z</i>		<b>22</b> a i $z = -3 + 2i$	ii $w = 5 + 3i$	z+w
<b>b</b> i $z = -2 + 3i$	<b>ii</b> — <i>z</i>		<b>b i</b> $z = 2 + 2i$	ii $w = 1 + 3i$	z+w
<b>21</b> a i $z = 3 - 4i$	<b>ii</b> 2 <i>z</i>	iii iz	<b>23</b> a i <i>z</i> = -4 - i	ii $w = -2 - 3i$	iii  z - w
<b>b</b> i $z = -4 - 5i$	<b>ii</b> 2 <i>z</i>	iii iz	<b>b</b> i $z = -2 + 5i$	w = 6 - 2i	z - w



9



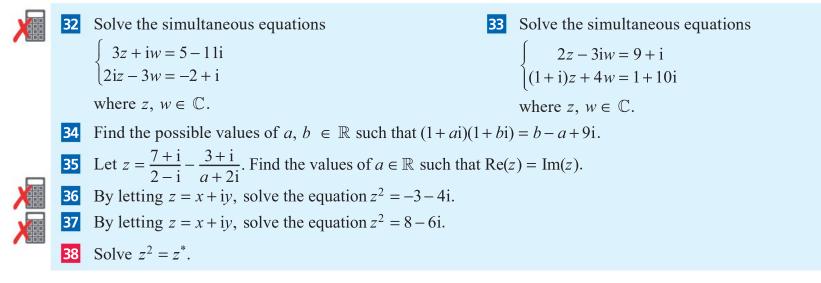
For questions 24 and 25, use the methods demonstrated in Worked Examples 4.7 and 4.8 to add the points corresponding to the stated complex numbers to a copy of each complex plane.

- Find the complex number z such that 4z 23 = 5iz + 2i.
- Find the complex number z such that  $3iz 2z^* = i 4$ . 29

30 Let 
$$z = \frac{a+3i}{a-3i}, a \in \mathbb{R}$$
.

Find the values of a for which z is purely imaginary.

**31** Prove that  $(z^*)^2 = (z^2)^*$ .

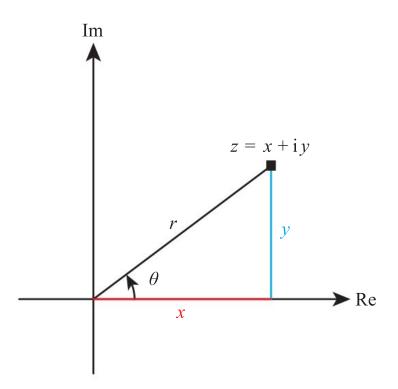


# 4B Modulus-argument form and Euler form

### Modulus–argument form

When a complex number, z, is represented on an Argand diagram, its distance from the origin is called the **modulus**, denoted by |z| or r.

The angle made with the positive *x*-axis (measured anticlockwise and in radians) is called the **argument**, denoted by  $\arg z$  or  $\theta$ .



You can find the modulus and argument of a complex number from the diagram above.

# **KEY POINT 4.5** If z = x + iy, then the modulus, *r*, and argument, $\theta$ , are given by • $r = \sqrt{x^2 + y^2}$ • $\tan \theta = \frac{y}{x}$

# Тір

Always draw the complex number in an Argand diagram before finding the argument. It is important to know which angle you need to find.

The modulus must be positive. The argument can either be measured between 0 and  $2\pi$  or between  $-\pi$  and  $\pi$ . It will be made clear in the question which is required.

Using trigonometry we can write complex numbers in terms of their modulus and argument:

z = x + iy=  $r \cos \theta + ir \sin \theta$ =  $r(\cos \theta + i \sin \theta)$ 

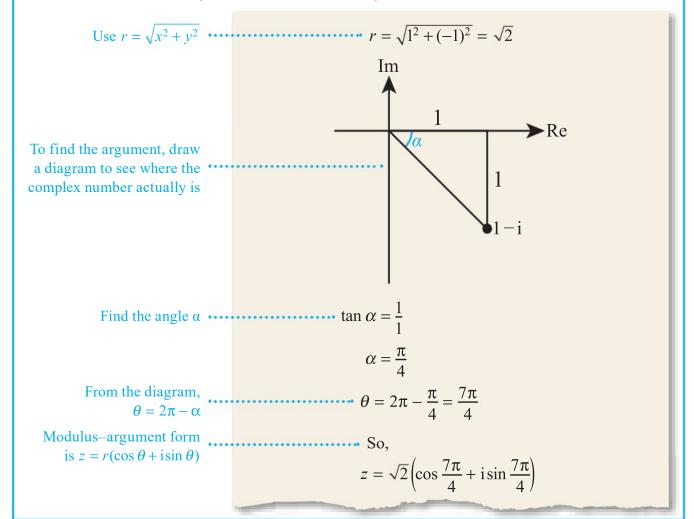
This form is so common that a shorthand is often used:  $\operatorname{cis} \theta = \cos \theta + i \sin \theta$ .

#### **KEY POINT 4.6**

A complex number z can be written in **modulus–argument (polar) form** as  $z = r(\cos \theta + i \sin \theta) = r \operatorname{cis} \theta$ 

#### WORKED EXAMPLE 4.9

Write 1-i in modulus–argument form, with the argument between 0 and  $2\pi$ .



#### WORKED EXAMPLE 4.10

A complex number z has modulus 4 and argument  $\frac{\pi}{6}$ . Write the number in Cartesian form. Use  $x = r \cos \theta$  and  $y = r \sin \theta$   $x = 4 \cos \frac{\pi}{6} = \frac{4\sqrt{3}}{2} = 2\sqrt{3}$   $y = 4 \sin \frac{\pi}{6} = \frac{4}{2} = 2$ Cartesian form is z = x + iy $z = 2\sqrt{3} + 2i$ 

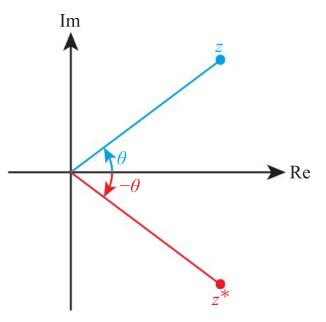
# Be the Examiner 4.1

Find the argument of z = -5 - 2i, where  $-\pi < \arg z \le \pi$ .

Which is the correct solution? Identify the errors in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\arctan\left(\frac{2}{5}\right) = 0.381$	$\arg z = -\arctan\left(\frac{2}{5}\right)$	$\arctan\left(\frac{-2}{-5}\right) = 0.381$
$\pi - 0.381 = 2.76$	= -2.76	arg $z = 2\pi - 0.381$
So, arg $z = -2.76$		= 5.90

You have already seen that the complex conjugate is represented in an Argand diagram by reflection in the *x*-axis. Modulus–argument form, with  $-\pi < \theta \le \pi$ , therefore gives a nice form for the conjugate.



KEY POINT 4.7	
If $z = r \operatorname{cis} \theta$ , then	
$z^* = r \operatorname{cis}(-\theta)$	

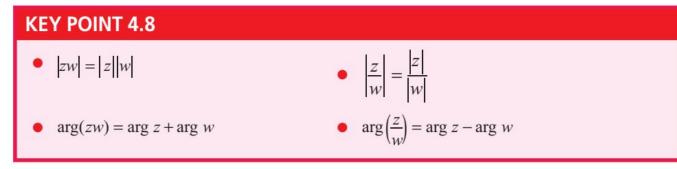
When writing a number in modulus–argument form, it is important to notice that there must be a plus sign between the two terms.

WORKED EXAMPLE 4.11	
Write $z = \cos\left(\frac{\pi}{5}\right) - i\sin\left(\frac{\pi}{5}\right)$ in the	e form cis $\theta$ , with the argument between $-\pi$ and $\pi$ .
Use $-\sin \theta = \sin(-\theta)$ to remove the negative sign in between terms	$z = \cos\left(\frac{\pi}{5}\right) - i\sin\left(\frac{\pi}{5}\right)$ $= \cos\left(\frac{\pi}{5}\right) + i\sin\left(-\frac{\pi}{5}\right)$
Use $\cos \theta = \cos(-\theta)$ so that the arguments of sin and cos are the same	$= \cos\left(-\frac{\pi}{5}\right) + i\sin\left(-\frac{\pi}{5}\right)$ $= \cos\left(-\frac{\pi}{5}\right)$

Notice from Worked Example 4.11 and Key Point 4.7 that  $\cos \theta - i\sin \theta = cis(-\theta)$  is the complex conjugate of  $cis \theta$ .

### Sums, products and quotients in modulus-argument form

Addition and subtraction are straightforward in Cartesian form, but multiplication and division are more difficult. However, these operations are much easier in modulus– argument form.



### **CONCEPTS – REPRESENTATION**

Point 4.8 highlights one of the main reasons complex numbers are important. If you think about what  $\arg(zw) = \arg z + \arg w$ . means, it can be interpreted as saying that multiplying by a complex number has the effect of rotating the number around the origin on the Argand diagram. Complex numbers add like vectors (i.e. consecutive journeys), but multiply like rotations. This means that they very naturally **represent** physical situations involving rotations or oscillations, including things like alternating currents or vibrating bridges. You will see as this chapter progresses that they are therefore closely linked to trigonometric ratios.

#### Proof 4.2

Prove that $ zw  =  z  w $ and	$\arg(zw) = \arg z + \arg w.$
Define z and w in modulus–argument form	Let $z = r_1(\cos \theta_1 + i \sin \theta_1) \text{ and}$ $w = r_2(\cos \theta_2 + i \sin \theta_2)$
Multiply together and group real and imaginary parts	$zw = r_1 r_2 (\cos \theta_1 + i \sin \theta_1) (\cos \theta_2 + i \sin \theta_2)$ $= r_1 r_2 (\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2 + i (\sin \theta_1 \cos \theta_2 + \sin \theta_2 \cos \theta_1))$
Using the compound angle formulae: $\cos(A+B) = \cos A \cos B - \sin A \sin B$ $\sin(A+B) = \sin A \cos B + \cos B$	$= r_1 r_2 (\cos(\theta_1 + \theta_2) + i \sin(\theta_1 + \theta_2))$ $= r_1 r_2 cis(\theta_1 + \theta_2)$
$\sin B \cos A$ This is in the form $r \cos \theta$ so, by comparison, you can state the modulus and argument of $zw$	So, $ zw  = r_1 r_2$ $\arg(zw) = \theta_1 + \theta_2$ i.e. $ zw  =  z   w $ and $\arg(zw) = \arg z + \arg w$

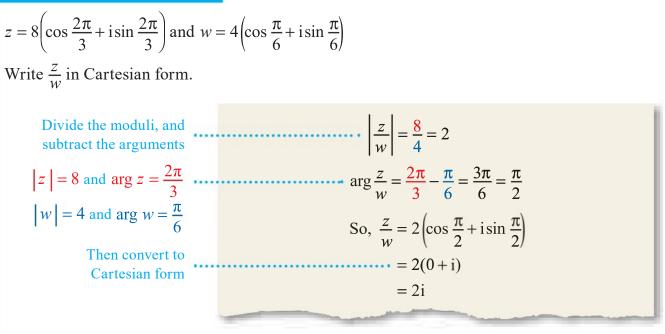
A similar proof gives the result for dividing complex numbers.

 $z = 2 \operatorname{cis}\left(\frac{\pi}{3}\right)$  and  $w = 5 \operatorname{cis}\left(\frac{\pi}{4}\right)$ Write zw in the form  $r \operatorname{cis} \theta$ .

WORKED EXAMPLE 4.12

Multiply the moduli and  
add the arguments  
$$|z| = 2$$
 and  $\arg z = \frac{\pi}{3}$   $\arg(zw) = \frac{\pi}{3} + \frac{\pi}{4} = \frac{7\pi}{12}$   
So,  
 $|w| = 5$  and  $\arg w = \frac{\pi}{4}$   $zw = 10 \operatorname{cis}\left(\frac{7\pi}{12}\right)$ 

### WORKED EXAMPLE 4.13



# Euler form

The rules for finding the argument when multiplying or dividing complex numbers are just the same as the rules of indices, that is, add the arguments when multiplying and subtract the arguments when dividing.

This suggests that complex numbers can be written in an exponential form with the argument as the exponent.

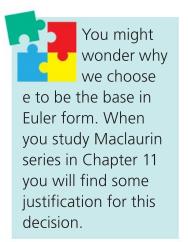
### **KEY POINT 4.9**

```
A complex number z can be written in Euler form as

z = re^{i\theta}

where r is the modulus of z and \theta is the argument of z, so that e^{i\theta} = \cos\theta + i\sin\theta.
```

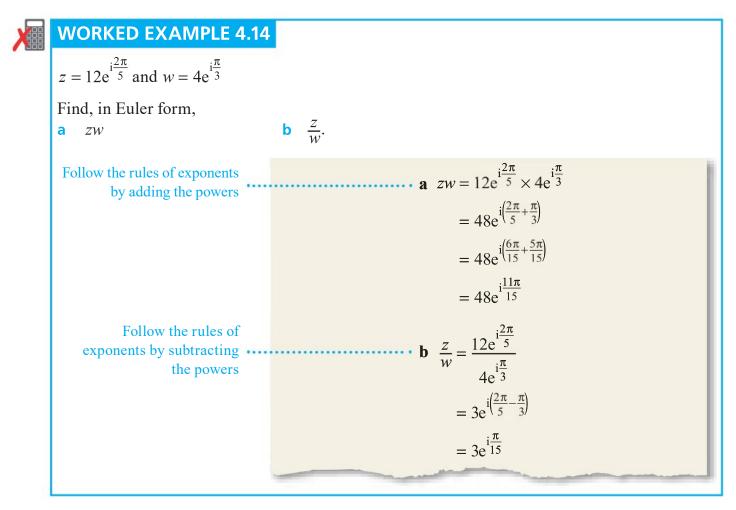
Conventionally the arguments in Euler form satisfy  $0 \le \theta < 2\pi$ , however numbers are not uniquely represented in Euler form and you should be able to deal with arguments outside of that range. For example, 1 can be written as  $e^{0i}$  or  $e^{2\pi i}$  or  $e^{-4\pi i}$ .



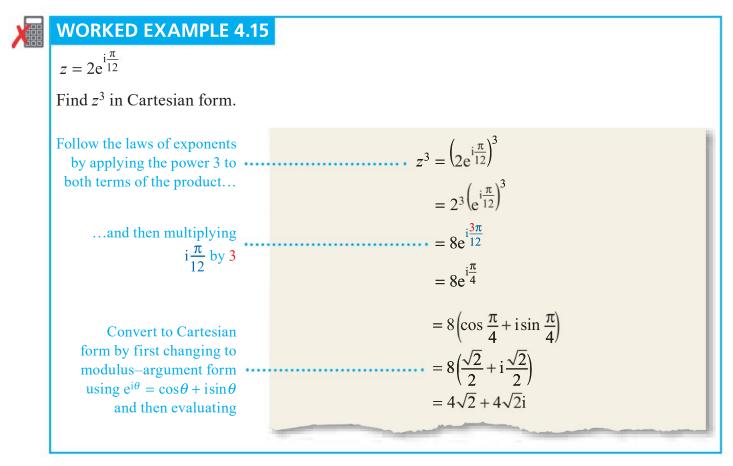
### **TOK Links**

How is new knowledge created in mathematics? Is analogy a valid way of creating knowledge? If I define  $e^{ix}$  to be  $\cos x + i \sin x$  because it seems to have similar properties, does that make it true?

This allows us to use the rules of indices on complex numbers.



Euler form is particularly useful for finding powers of complex numbers.



The use of the laws of indices for Euler form will be further justified by De Moivre's theorem in Section 4D.

We can also use Euler form to find complex powers of numbers.

WORKED EXAMPLE 4.16	
Express 2 <sup>i</sup> in Cartesian form con	rrect to three significant figures.
We need to change the base from 2 to e, so express 2 as $e^{\ln 2}$ Then proceed as before, simplifying the indices and using $e^{i\theta} = \cos \theta + i \sin \theta$	$2^{i} = (e^{\ln 2})^{i}$ $= e^{i\ln 2}$ $= \cos(\ln 2) + i\sin(\ln 2)$ $\approx 0.769 + 0.639i$

### **TOK Links**

From Euler's form we find the famous mathematical equation  $e^{i\pi} + 1 = 0$ . This is often described as mathematical poetry – it has the fundamental constants of arithmetic (1), calculus (e), geometry ( $\pi$ ) and imaginary numbers (i). It uses all the fundamental operations: addition, multiplication and raising to a power. When these are combined together in just the right way, the answer is nothing!

Is there a role for aesthetics in mathematics? Could someone with no understanding of calculus and complex numbers appreciate this result in the same way you now can? Does our previous experience change what we find to be beautiful?

# **Exercise 4B**

For questions 1 to 4, use the method demonstrated in Worked Example 4.9 to write the following in the form  $r \operatorname{cis} \theta$ , where  $-\pi < \theta \leq \pi$ .

1 a	-4	2 a	3i	3	а	$\sqrt{3}$ + i	4	<b>a</b> -1-i
k	5	b	-2i		b	$2\sqrt{3} - 2i$		<b>b</b> $-3 + 3i$

For questions 5 to 7, use the method demonstrated in Worked Example 4.9 to write the following in the form  $r \operatorname{cis} \theta$ , where  $0 \le \theta < 2\pi$ .

**5 a** 
$$-5i$$
  
**b**  $-7i$ 
**6 a**  $3-3\sqrt{3}i$ 
**7 a**  $-2-2i$   
**b**  $4-4i$ 
**b**  $-1-\sqrt{3}i$ 

For questions 8 to 11, use the method demonstrated in Worked Example 4.10 to write *z* in Cartesian form in the following cases.

8 a 
$$|z| = 10$$
, arg  $z = \left(-\frac{\pi}{2}\right)$  9 a  $|z| = 4$ , arg  $z = \frac{\pi}{3}$  10 a  $|z| = 4\sqrt{3}$ , arg  $z = \frac{3\pi}{4}$  11 a  $|z| = 8$ , arg  $z = \frac{11\pi}{6}$   
b  $|z| = 8$ , arg  $z = \frac{\pi}{2}$  b  $|z| = \sqrt{2}$ , arg  $z = \frac{\pi}{4}$  b  $|z| = 2$ , arg  $z = \frac{2\pi}{3}$  b  $|z| = 2$ , arg  $z = \left(-\frac{\pi}{4}\right)$ 

For questions 12 to 14, use the method demonstrated in Worked Example 4.11 to write the following in the form  $r \operatorname{cis} \theta$ , where  $-\pi < \theta \le \pi$ .

12 a 
$$7\left(\cos\frac{\pi}{8} - i\sin\frac{\pi}{8}\right)$$
  
b  $5\left(\cos\frac{\pi}{9} - i\sin\frac{\pi}{9}\right)$   
13 a  $8\left(\cos\left(-\frac{2\pi}{7}\right) - i\sin\left(-\frac{2\pi}{7}\right)\right)$   
14 a  $-3\left(\cos\frac{\pi}{7} + i\sin\frac{\pi}{7}\right)$   
b  $2\left(\cos\left(-\frac{3\pi}{8}\right) - i\sin\left(-\frac{3\pi}{8}\right)\right)$   
b  $-4\left(\cos\frac{\pi}{5} + i\sin\frac{\pi}{5}\right)$ 

For questions 15 and 16, use the methods demonstrated in Worked Examples 4.12 and 4.13 to write the following in the form  $r \operatorname{cis} \theta$ , where  $0 < \theta \leq 2\pi$ .

**15** a 
$$(2 \operatorname{cis} \frac{\pi}{3}) (6 \operatorname{cis} \frac{\pi}{5})$$
  
**16** a  $\frac{15 \operatorname{cis} \pi/9}{5 \operatorname{cis} \pi/6}$   
**b**  $(\frac{1}{2} \operatorname{cis} \frac{3\pi}{4}) (10 \operatorname{cis} \frac{11\pi}{8})$   
**b**  $\frac{\operatorname{cis} 5\pi/7}{3 \operatorname{cis} \pi/7}$ 

For questions 17 and 18, use the methods demonstrated in Worked Examples 4.12 and 4.13 to write the following in Cartesian form.

**17** a  $(9 \operatorname{cis} \frac{2\pi}{5})(\frac{2}{3}\operatorname{cis} \frac{\pi}{10})$  **18** a  $\frac{\operatorname{cis} 5\pi/18}{\operatorname{cis}(-7\pi/18)}$  **b**  $(4 \operatorname{cis} \frac{17\pi}{9})(\operatorname{cis} \frac{4\pi}{9})$ **b**  $\frac{8 \operatorname{cis} 5\pi/12}{4 \operatorname{cis} \pi/6}$ 

For questions 19 and 21, use Key Point 4.9 to write the following numbers in Euler form.

19 a 
$$-3$$
 20 a 1
 21 a  $1+1$ 

 b 2
 b  $-\sqrt{2}i$ 
 b  $\sqrt{3}+i$ 

For questions 22 and 23, use Key Point 4.9 to write the following numbers in Euler form.

**22** a cis 0.4  
b cis 1.8  
**23** a 
$$4 \operatorname{cis} \frac{\pi}{5}$$
  
b  $7 \operatorname{cis} \frac{\pi}{5}$ 

For questions 24 and 25, use Key Point 4.9 to write the following numbers in Cartesian form.

**24** a 
$$e^{i\pi}$$
  
b  $e^{\frac{3\pi}{2}i}$ 
**25** a  $\sqrt{2}e^{\frac{5\pi}{4}i}$ 
**25** b  $2e^{\frac{5\pi i}{6}i}$ 

For questions 26 and 27, use the method demonstrated in Worked Example 4.14 to evaluate in Euler form.

10

**26** a 
$$3e^{0.1i} \times 5e^{-0.2i}$$
**27** a  $4e^{\pi i} \div 2e^{\frac{\pi i}{4}}$ b  $\sqrt{2}e^{0.5i} \times \sqrt{2}e^{1.5i}$ b  $12e^{\frac{\pi i}{6}} \div 3e^{\frac{\pi i}{4}}$ 

For questions 28 and 29, use the method demonstrated in Worked Example 4.15 to evaluate in Cartesian form. Check your answers using your calculator.

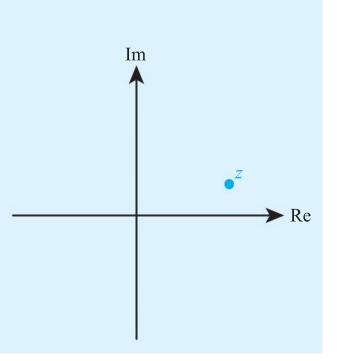
28 a 
$$\left(\frac{i\pi}{e^{\frac{\pi}{6}}}\right)^2$$
  
b  $\left(\frac{i\pi}{e^{\frac{\pi}{8}}}\right)^2$   
b  $\left(\frac{i\pi}{e^{\frac{\pi}{3}}}\right)^2$   
b  $\left(\frac{i\pi}{e^{\frac{\pi}{3}}}\right)^2$ 

30 The complex number z is plotted on the Argand diagram.

The modulus of z is 2.

On a copy of this diagram sketch and label

- a  $z^2$
- **b** iz.



31 You are given z = -2 + 2i. a Find |z|. **b** Find arg z. c Hence write down the modulus and argument of  $z^2$ . d Hence write  $z^2$  in Cartesian form. Simplify  $cis 0.6 \times cis 0.4$ . 33 In this question, z = 1 + i and  $w = 1 + \sqrt{3}i$ . **a** Find arg(w). **b** Find arg(zw). Write in Cartesian form 34 **b**  $\operatorname{cis} \frac{\pi}{3} + \operatorname{cis} \frac{\pi}{6}$ . a  $\operatorname{cis} \frac{\pi}{3} \times \operatorname{cis} \frac{\pi}{6}$ 35 Simplify  $\left(\cos\frac{\pi}{3} + i\sin\frac{\pi}{3}\right)\left(\cos\frac{3\pi}{4} + i\sin\frac{3\pi}{4}\right)$ . Simplify  $\frac{\cos 3\pi/5 + i \sin 3\pi/5}{\cos \pi/4 + i \sin \pi/4}$ . 36 37 If z is a non-real complex number and arguments are defined to take values  $0 \le \theta < 2\pi$ , evaluate with justification  $\arg z + \arg z^*$ . **38** Find an expression in terms of trigonometric functions for  $\arg(a + ib)$  if a < 0 and b < 0. You may assume that  $0 \leq \arg(a + \mathrm{i}b) < 2\pi$ . 39 Write  $i cis \theta$  in modulus–argument form. 40 Write  $1 + i \tan \theta$  in modulus–argument form. 41 Use a counterexample to prove that it is not always the case that  $\arg(z_1 + z_2) = \arg(z_1) + \arg(z_2)$ . **42** The complex numbers *z* and *w* have arguments between 0 and  $\pi$ . Given that  $zw = -4\sqrt{2} + 4\sqrt{2}i$  and  $\frac{z}{w} = 1 + \sqrt{3}i$ , find the modulus and argument of z and the modulus and argument of w. **43** If z = 6 + 8i and |w| = 5, find w if |z + w| = |z| + |w|. 44 a Prove that  $\frac{1}{(\cos x + i \sin x)} = \cos x - i \sin x$ . **b** If |z| = 1, simplify  $z + \frac{1}{z}$ . Sketch the curves in the Argand diagram described by **b** arg  $z = \frac{\pi}{6}$ a |z| = 2**c**  $\operatorname{Re}(z)^2 = \operatorname{Im}(z)$ . 46 If |z - 5i| = 3, find the smallest possible value of |z|. 47 Prove that  $\frac{1+e^{2ix}}{1-e^{2ix}} = i \cot x$ . The complex numbers z and w are defined by  $z = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$  and  $w = 1 + \sqrt{3}i$ . 48 a Find i z ii arg z ||w||iv arg w. **b** Find  $\frac{w}{z}$  in modulus–argument form. c Find  $\frac{W}{Z}$  in Cartesian form. d Hence find an exact surd expression for  $\cos \frac{\pi}{12}$ . Find  $z \in \mathbb{C}$  such that |z| + z = 8 + 4i. 49 a Given that |z| = |z - 1|, find Re(z). 50 **b** Sketch all the points with |z| = |z - 1| on an Argand diagram.

An equilateral triangle is drawn on an Argand diagram with the centre at the origin. One vertex is at the complex number *w*.

- a Find the complex numbers where the other two vertices are located.
- **b** Find an expression for the length of the side of the equilateral triangle.
- Find an exact expression for  $3^i$  in the form  $r \operatorname{cis} \theta$ .
- **53** a Show that i<sup>i</sup> is a real number.
  - **b** Use the approximation  $e \approx \pi \approx 3$  to estimate the value of  $i^i$  to one decimal place.
- **54** a Write –2 in Euler form.
  - **b** Hence suggest a value for  $\ln(-2)$ .
- **55** a Write i in Euler form.
  - **b** Hence suggest a value for ln(i).
  - c Explain why there is more than one plausible value for ln(i).

**56 a** Find 
$$\text{Re}(e^{(1+i)x})$$
.

- **b** Find the integral  $\int e^x \sin x \, dx$ .
- **57 a** If

$$C = \sum_{k=0}^{\kappa - n} \cos k\theta$$

nd 
$$k=n$$

a

$$S = \sum_{k=0}^{\infty} \sin k\theta$$

show that C + iS forms a geometric series and state the common ratio.

**b** Hence show that 
$$C = \frac{1 - \cos \theta + \cos n\theta - \cos(n+1)\theta}{2 - 2\cos \theta}$$

**58** Let 
$$w = \frac{4}{z-i}$$

- **a** Express z in terms of w.
- **b** If |z| = 1, show that Im(w) = 2.
- 59 Sketch  $|z| = \arg z$  on an Argand diagram if  $0 < \arg z < 2\pi$

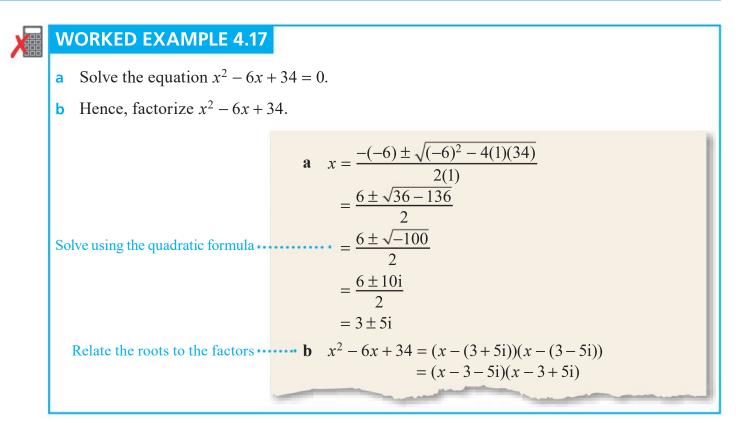


In Chapter 10 you will learn another method, called integration by parts, for dealing with integrals like the one in question 56 b.

# 4C Complex conjugate roots of quadratic and polynomial equations with real coefficients

# Factorizing polynomials

When you solved quadratic equations by factorizing in Chapter 15 of Mathematics: analysis and approaches SL, you saw how real roots were related to factors. For example,  $x^2 - 6x + 8 = 0$  has solutions x = 2 and x = 4 and factorizes as (x - 2)(x - 4) = 0. The same relationship exists when the roots are complex. This means that you can now factorize some expressions that were impossible to factorize using just real numbers.



You can use the same method to factorize polynomials of higher degree.

### WORKED EXAMPLE 4.18

Let  $p(x) = x^3 - 5x^2 + 11x - 15$ .

Given that x = 3 is a root of p(x) = 0, express p(x) as the product of a linear and a quadratic factor.

Since x = 3 is a root, you know that (x - 3) is a factor The remaining quadratic factor will  $\cdots x^3 - 5x^2 + 11x - 15 = (x - 3)(ax^2 + bx + c)$ be of the form  $ax^2 + bx + c$ Expand and tidy up coefficients  $ax^3 + bx^2 - 3ax^2 + cx - 3bx - 3c$  $= ax^{3} + (b - 3a)x^{2} + (c - 3b) - 3c$ Now compare coefficients to ..... Comparing coefficients: find the values of *a*, *b* and *c*  $x^3: 1 = a$  $x^2: -5 = b - 3a$ -5 = b - 3b = -2You could consider the coefficients of xbut the constant term gives  $x^0: -15 = -3c$ c = 5the value of *c* straight away So,  $x^{3} - 5x^{2} + 11x - 15 = (x - 3)(x^{2} - 2x + 5)$ 

# Solving polynomial equations involving complex roots

You saw in Section 4A, and again above, that when a quadratic equation has two complex roots they will be a conjugate pair. For example, the equation  $x^2 - 8x + 25 = 0$  has solutions x = 4 + 3i and x = 4 - 3i. This happens because of the ± in the quadratic formula.

### Tip

With a bit of practice you can find the quadratic factor by inspection without having to go through the formal process of equating coefficients. It was already clear in this case that a = 1 and c = 5 just by looking at the coefficient of  $x^3$ and the constant term in p(x).

.....

Cubics, quartics and any higher degree polynomials may have a mixture of real and complex roots, but it remains true that if the coefficients are real then any complex root is always accompanied by its complex conjugate.

### **KEY POINT 4.10**

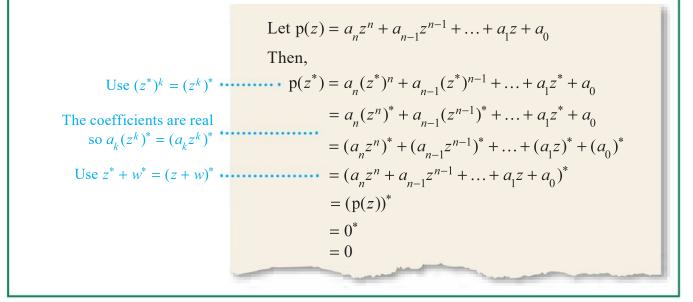
The roots of any polynomial with real coefficients are either real or occur in complex conjugate pairs.

### **TOK Links**

Key Point 4.10 is an example of a type of theorem which becomes increasingly common in advanced mathematics, where we can describe properties of a solution to an equation without ever actually finding the solution. How useful are general properties compared to specific details? Can you find analogies to this type of knowledge in other areas? For example, is stereotyping in literature comparable?

### Proof 4.3

Prove that, for any polynomial, p, with real coefficients, if p(z) = 0, then  $p(z^*) = 0$ .



The result in Proof 4.3 is useful for factorizing and solving polynomial equations when you know one complex root.

To factozise and solve when you know one complex root, you will always need to expand a product of the form  $(x - z)(x - z^*)$  so it is useful to be able to do this quickly.

### **KEY POINT 4.11**

```
(x-z)(x-z^*) = x^2 - 2\operatorname{Re}(z)x + |z|^2
```

# X

#### **WORKED EXAMPLE 4.19**

Given that one of the roots of the polynomial  $p(x) = x^3 - 4x^2 + x + 26$  is 3 - 2i, find all the roots.

Complex roots come in conjugate pairs  $\cdots 3 - 2i$  is a root so 3 + 2i is also a root. Create the corresponding factors So (x - (3 - 2i)) and (x - (3 + 2i)) are factors of p(x).

Тір

This result is not true if the polynomial has complex coefficients. For example, the equation  $z^2 - 3iz - 2 = 0$  has solutions i and 2i.

```
Multiply out the brackets using
                                   Therefore,
    Key Point 4.11 If z = 3 + 2i,
                                (x - (3 - 2i))(x - (3 + 2i)) = x^2 - 2 \times 3x + 13
            then: \operatorname{Re}(z) = 3 and
                                                                       = x^2 - 6x + 13
              |z|^2 = 3^2 + 2^2 = 13
                                   is a factor
  Compare coefficients to find
    the remaining linear factor.
     You can find the required
                                  x^{3}-4x^{2}+x+26=(x^{2}-6x+13)(ax+b)
 values using just the cubic and
                                   By inspection: a = 1, b = 2
constant terms. It is then a good
 idea to check them by looking
at the quadratic and liner terms
                                   So x^3 - 4x^2 + x + 26 = 0
            Having factorized,
            solve the equation (x^2 - 6x + 13)(x + 2) = 0
                                                       x = 3 \pm 2i or -2
```

# Be the Examiner 4.2

Find a cubic polynomial with real coefficients, given that two of its roots are 2 and i - 3.

Which is the correct solution? Identify the errors in the incorrect solutions.

Solution 1	Solution 2	Solution 3
The other complex root is i + 3, so the	The other complex root is $-i - 3$ ,	The other complex root is $-3 - i$ ,
polynomial is	so the polynomial is	so the polynomial is
(x-2)(x-(i-3))(x-(i+3))	(x + 2)(x - (i - 3))(x - (-i - 3))	(x-2)(x - (-3 + i))(x - (-3 - i))
$= (x-2)(x^2-2ix-10)$	$= (x + 2)(x^2 + 6x + 10)$	$= (x - 2)(x^2 + 6x + 10)$
$= x^3 - (2+2i)x^2 + (4i-10)x + 20$	$= x^3 + 8x^2 + 22x + 20$	$= x^3 + 4x^2 - 2x - 20$

### You are the Researcher

The number of roots of a polynomial is the subject of a very powerful mathematical law called the fundamental theorem of algebra. You might like to find out more about this theorem, its proof and its applications.

# **Exercise 4C**

For questions 1 to 5, use the technique demonstrated in Worked Example 4.17 to factorize the quadratic. 1 a  $x^2 + 4$ **2 a**  $x^2 + 12$ **3** a  $4x^2 + 49$ **b**  $x^2 + 18$ **b**  $9x^2 + 64$ 

**5** a  $2x^2 - 6x + 7$ 

**b**  $3x^2 - 2x + 1$ 

- **b**  $x^2 + 25$ a  $x^2 - 2x + 2$ 
  - **b**  $x^2 + 6x + 25$
- For questions 6 to 8, use the method demonstrated in Worked Example 4.18 to express the cubic as a product of a linear and a quadratic factor, given one real root.
- **a**  $x^3 + 2x^2 x 14$ , root x = 2

**b** 
$$x^3 + 3x^2 + 7x + 5$$
, root  $x = -1$ 

8 a 
$$4x^3 - 8x^2 + 11x - 4$$
, root  $x = \frac{1}{2}$ 

**b**  $6x^3 + 5x^2 + 10x + 3$ , root  $x = -\frac{1}{2}$ 

a  $2x^3 - 5x + 6$ , root x = -2**b**  $3x^3 - x^2 - 2$ , root x = 1

For questions 9 to 12, use the method demonstrated in Worked Example 4.19 to find all the roots of the polynomial given one complex root. 9 a  $x^3 - 11x^2 + 43x - 65$ , root x = 3 + 2i**10** a  $x^3 - 3x^2 + 7x - 5$ , root x = 1 - 2i**b**  $x^3 - 2x^2 - 14x + 40$ , root x = 3 - i**b**  $x^3 - x^2 - 7x + 15$ , root x = 2 + i**11** a  $x^4 + 3x^3 - 2x^2 + 6x - 8$ , root x = 1 + i12 a  $x^4 - 2x^3 + 14x^2 - 8x + 40$ , root x = 1 + 3i**b**  $x^4 - 9x^3 + 23x^2 - x - 34$ , root x = 4 - i**b**  $x^4 - 6x^3 + 11x^2 - 6x + 10$ , root x = 3 - i13 Let  $p(x) = x^3 - 8x^2 + 22x - 20$ . a Given that x = 2 is a root of p(x) = 0, express p(x) as the product of a linear and a quadratic factor. **b** Hence solve the equation p(x) = 0. 14 Let  $p(x) = x^3 - 8x^2 + 9x + 58$ . a Given that x = -2 is a root of p(x) = 0, find the other two roots. **b** Hence express p(x) as the product of three linear factors. **15** Let  $p(x) = 2x^3 + 7x^2 + 8x - 6$ . a Given that (2x - 1) is a factor of p(x), write p(x) as the product of a linear and a quadratic factor. **b** Hence solve the equation p(x) = 0. 16 One root of the equation  $x^3 + x^2 + 11x + 51 = 0$  is 1 - 4i. a Write down another complex root. **b** Find the third root. 17 Let  $p(x) = x^3 + 4x^2 + 9x + 36$ . a Show that p(3i) = 0. **b** Hence solve the equations p(x) = 0. **18** Let  $p(x) = x^4 + 3x^3 - x^2 - 13x - 10$ . Given that (x + 1) and (x - 2) are factors of p(x), express p(x) as a product of two linear factors and a quadratic factor. Hence find all solutions of the equation f(x) = 0. 19 Let  $p(x) = x^4 - 3x^3 + 8x - 24$ . a Given that x = -2 and x = 3 are roots of p(x) = 0, find the other two roots. **b** Hence express p(x) as the product of four linear factors. One root of the equation  $x^4 - 4x^3 + 30x^2 - 4x + 29 = 0$  is 2 + 5i. 20 a Write down another complex root. **b** Find the remaining two roots. Two roots of the equation  $x^4 - 8x^3 + 21x^2 - 32x + 68 = 0$  are 2i and 4 - i. 21 a Write down the other two roots. **b** Hence express  $x^4 - 8x^3 + 21x^2 - 32x + 68$  as a product of two quadratic factors. **22** Find a cubic polynomial with roots 3 and 4 + i. **23** The polynomial  $f(x) = x^3 + bx^2 + cx + d$  has roots -1 and 3 - 3i. Find the values of the real numbers b, c and d. Find a quartic polynomial with real coefficients and zeros 4i and 2 - 3i. 24 **25** The polynomial  $f(x) = x^4 + bx^3 + cx^2 + dx + e$  has roots 3i and 2 - i. Find the values of the real numbers b, c, d and e. Solve the equation  $x^4 + 13x^2 + 40 = 0$ . 27 Use a counterexample to prove that if an equation has complex conjugate roots it does not necessarily have real coefficients.

# 4D Powers and roots of complex numbers

# De Moivre's theorem

In Section 4B, you saw that

|zw| = |z||w| and arg(zw) = arg z + arg w.

It follows that if |z| = r and  $\arg z = \theta$ , then multiplying  $z \times z$  gives that  $z^2$  has modulus  $r^2$  and argument  $2\theta$ . Repeating this process gives

 $|z^n| = r^n$  and  $arg(zn) = n\theta$ .

This result holds not only for positive integer powers, but also for negative integer powers.

KEY POINT 4.12

De Moivre's theorem:

 $(r(\cos\theta + i\sin\theta))^n = r^n(\cos n\theta + i\sin n\theta)$  for  $n \in \mathbb{Z}$ 



You will see how to prove De Moivre's theorem for positive integer powers in Chapter 5.

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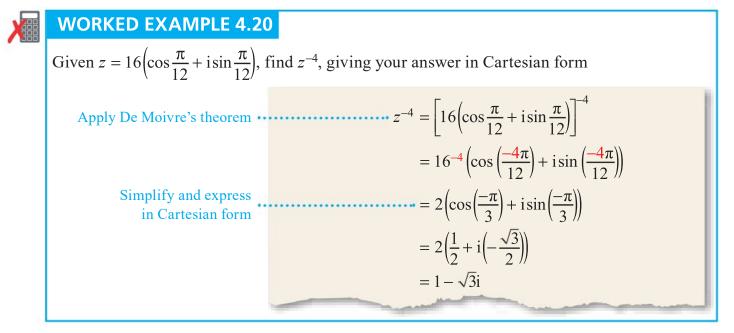
### TOOLKIT: Proof

You might think that we can use the Euler form to prove De Moivre's theorem easily. In Euler form, it just says

 $(re^{i\theta})^n = r^n e^{in\theta}$ 

which follows from the laws of exponents. The problem is that we have defined  $\operatorname{cis} \theta$  to be  $e^{i\theta}$  from the analogy of how the  $\operatorname{cis} \theta$  form was behaving under multiplication. If we then used this analogy to prove how  $\operatorname{cis} \theta$  behaves, we would be guilty of circular reasoning. This is one of the most subtle issues that can sometimes arise in mathematical proofs, and one you should watch out for!

You can use De Moivre's theorem to evaluate powers of complex numbers.



WORKED EXAMPLE 4.21
Find $(1+i)^6$ in Cartesian form.
Convert to modulus– argument form $ 1+i  = \sqrt{1^2 + 1^2} = \sqrt{2}$
$\arg(1+i) = \arctan\frac{1}{1} = \frac{\pi}{4}$
$\therefore 1 + i = \sqrt{2} \left( \cos \frac{\pi}{4} + i \sin \frac{\pi}{4} \right)$
Apply De Moivre's theorem $\left(\sqrt{2}\left(\cos\frac{\pi}{4} + i\sin\frac{\pi}{4}\right)\right)^6 = \left(\sqrt{2}\right)^6 \left(\cos\frac{6\pi}{4} + i\sin\frac{6\pi}{4}\right)$
Simplify and express in Cartesian form $=2^{3}\left(\cos\frac{3\pi}{2} + i\sin\frac{3\pi}{2}\right)$
= 8(0 + i(-1))
= -8i

To use De Moivre's theorem, you might have to convert to modulus-argument form first.

# Roots of unity

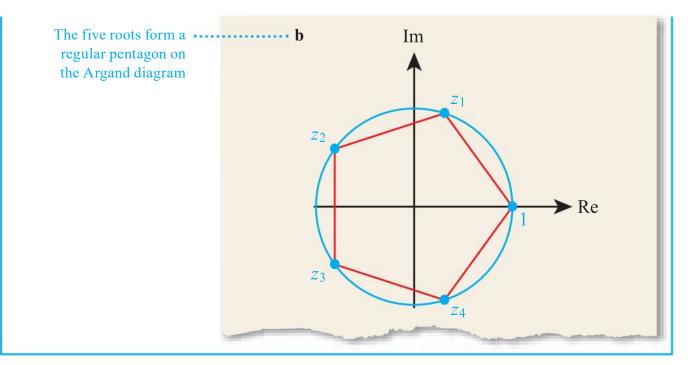
De Moivre's theorem can also be used to find roots of complex numbers. However, you have to be slightly careful if you want to find all roots. You are already familiar with the idea that there are two numbers which square to give 1. In a similar fashion, there are multiple numbers which when raised to the *n*th power give one.

Solutions of the equation  $z^n = 1$  are called roots of unity. There will always be *n* such solutions. To find all the solutions you need to remember that, in modulus–argument form, 1 can be written in many different ways. It can have an argument of 0,  $2\pi$ ,  $4\pi$ ...

### WORKED EXAMPLE 4.22

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a Solve the equation z^5 = 1, giving your answers in modulus-argument form.
b Show the solutions to part a on an Argand diagram.
          Write z in modulus– a Let z = r \operatorname{cis} \theta
                argument form
                                                           Then,
                                                        (r \operatorname{cis} \theta)^5 = 1
 Apply De Moivre's theorem \cdots r^5 \operatorname{cis} 5\theta = 1
         Write 1 in modulus– r^5 \operatorname{cis} 5\theta = 1 \operatorname{cis} 0
       argument form as well
                Equate moduli ..... So,
                                                                r^5 = 1
                                                                 r = 1
 0 \le \theta < 2\pi, so 0 \le 5\theta < 10\pi ····· And
                                                           cis 5\theta = cis 0
     Since cos and sin have a
                                                               5\theta = 0, 2\pi, 4\pi, 6\pi, 8\pi
     period of 2\pi, so does cis
                                                                \theta = 0, \frac{2\pi}{5}, \frac{4\pi}{5}, \frac{6\pi}{5}, \frac{8\pi}{5}
     This gives five solutions
                                                                z = 1, cis \frac{2\pi}{5}, cis \frac{4\pi}{5}, cis \frac{6\pi}{5}, cis \frac{8\pi}{5}
```



The method of Worked Example 4.22 can be generalized for any positive integer n.

KEY POINT 4.13
The <i>n</i> th roots of unity are $2\pi - 4\pi = 2(n-1)\pi$
1, $\operatorname{cis} \frac{2\pi}{n}$ , $\operatorname{cis} \frac{4\pi}{n}$ ,, $\operatorname{cis} \frac{2(n-1)\pi}{n} = 0$
They form a regular <i>n</i> -gon on the Argand diagram.

Notice that all the arguments are multiples of  $\frac{2\pi}{n}$ . But multiplying an argument by a number *k* corresponds to raising the complex number to the power of *k*. Hence, all the *n*th roots of unity are powers of cis  $\frac{2\pi}{n}$ .

That is to say, denoting  $\operatorname{cis} \frac{2\pi}{n} = \omega$ , the *n*th roots of unity can be written as 1,  $\omega$ ,  $\omega^2$ , ...,  $\omega^{n-1}$ .

This leads to an interesting and useful result.

### **KEY POINT 4.14**

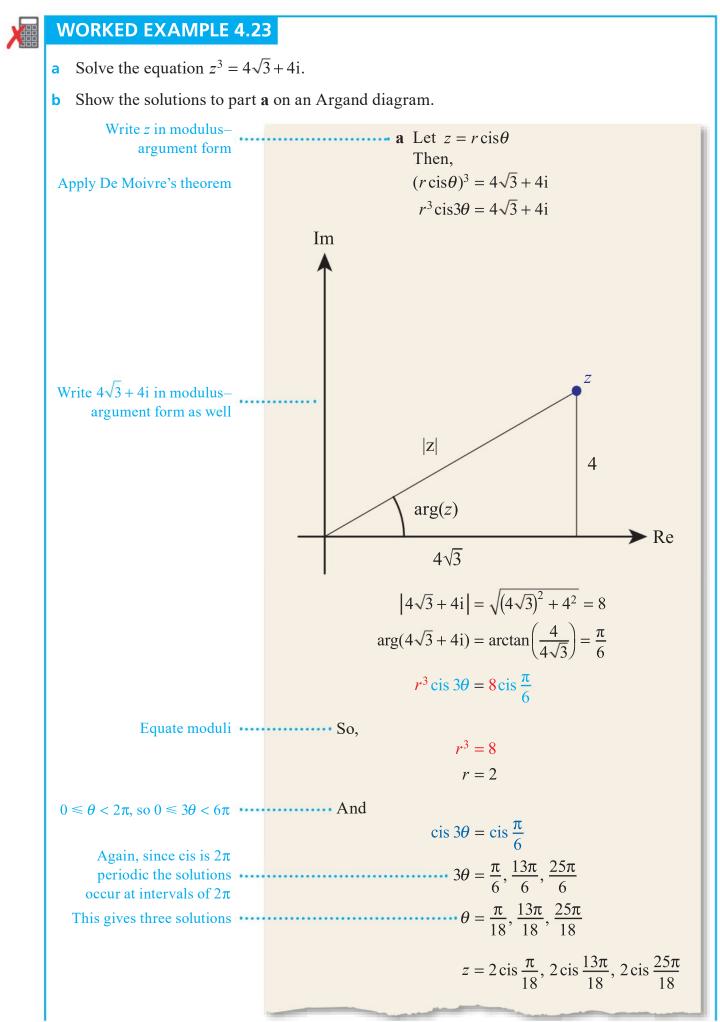
 $1 + \operatorname{cis} \frac{2\pi}{n} + \operatorname{cis} \frac{4\pi}{n} + \ldots + \operatorname{cis} \frac{2(n-1)\pi}{n} = 0$ 

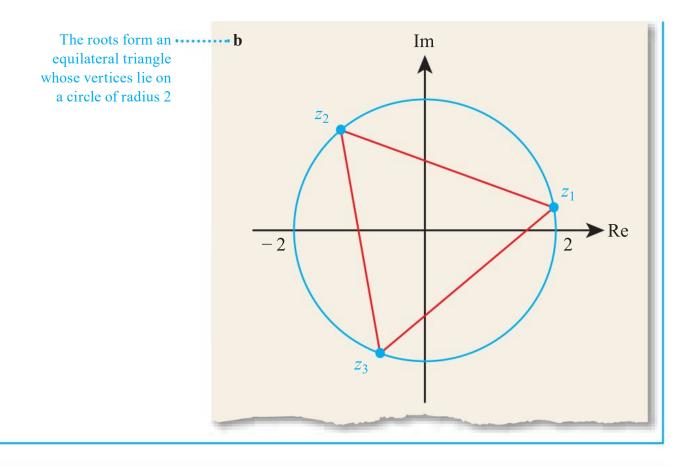
# Proof 4.4

Prove that $1 + \operatorname{cis} \frac{2\pi}{n} + \operatorname{cis} \frac{4\pi}{n} +$	$\dots + \operatorname{cis} \frac{2(n-1)\pi}{n} = 0.$
Express the $n^{\text{th}}$ roots of unity as powers of $\operatorname{cis} \frac{2\pi}{n}$	Let $\omega = \operatorname{cis} \frac{2\pi}{n}$ Then,
	1+cis $\frac{2\pi}{n}$ +cis $\frac{4\pi}{n}$ ++cis $\frac{2(n-1)\pi}{n}$ =1+ $\omega$ + $\omega^{2}$ ++ $\omega^{n-1}$
This is a geometric series and since $\omega \neq 1$ you can use $S_n = \frac{a - r^n}{1 - r}$	$=\frac{1-\omega^n}{1-\omega}$
$\omega$ is an $n^{\text{th}}$ root of unity, which means that $\omega^n = 1$	$= 0 \text{ (since } \omega^n = 1)$

# Roots of general complex numbers

You can use the method shown earlier to find roots of any complex number. This is effectively the equivalent of using De Moivre's theorem for rational powers.





### **KEY POINT 4.15**

The solutions of  $z^n = w$  form a regular *n*-gon with vertices on a circle of radius |z| centred at the origin.

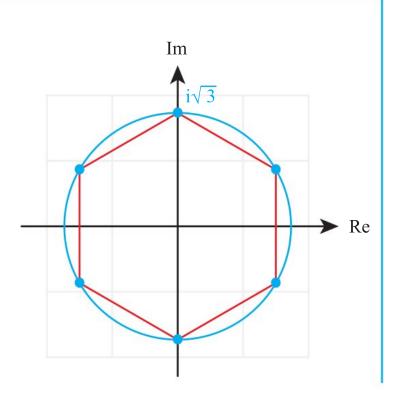
### **CONCEPTS – REPRESENTATION**

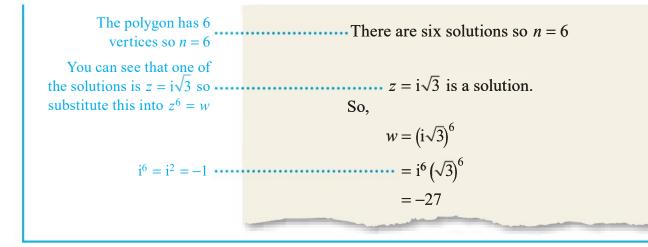
When adding two complex numbers together, what **representation** is easiest to work with – Cartesian form or modulus–argument form? What about when raising a complex number to a large power?

### WORKED EXAMPLE 4.24

The diagram shows a regular hexagon inscribed in a circle of radius of  $\sqrt{3}$ . The vertices correspond to solutions of the equation  $z^n = w$ .

Find the value of *n* and the number *w*.





The development of negative numbers and complex numbers shows an interesting interplay between mathematics and historical events. The notion of 'debts' as negative numbers was formalized and understood by Arabian mathematicians such as Al-Samawal (1130–1180) in Bagdhad. The Indian Mathematician Brahmagupta (598–670) and Chinese Mathematician Liu Hui (225–295) might have claims to similar ideas predating Al-Samawal. Until that point, equations such as x + 1 = 0 were said to have no solution, just like you might have said  $x^2 + 1 = 0$  has no solution until you met complex numbers.

As the influence of the Islamic world spread – initially through conquest, then trade – these ideas also spread. It is no surprise that the jump from negative numbers to imaginary numbers happened in a country with major trade links to



**Figure 4.2** Girolamo Cardano

the Islamic world – Italy. Girolamo Cardano (1501–1576) found that he was having to find square roots of negative numbers when he was solving cubic equations. He called these numbers 'fictitious' and although they appeared in the middle of his working, they disappeared by the end and he got the correct answer so he accepted them. Probably the relatively recent introduction of equally puzzling negative numbers helped him overcome his scepticism of this other new type of number.

In countries less influenced by the Islamic world, such as Northern Europe, it took several centuries more for negative numbers to achieve widespread acceptance. Even by the eighteenth century in England, there were respected mathematicians, such as Maseres (1731–1824) who decided that negative numbers could only be used as long as they did not appear in the final answer.

# **Exercise 4D**

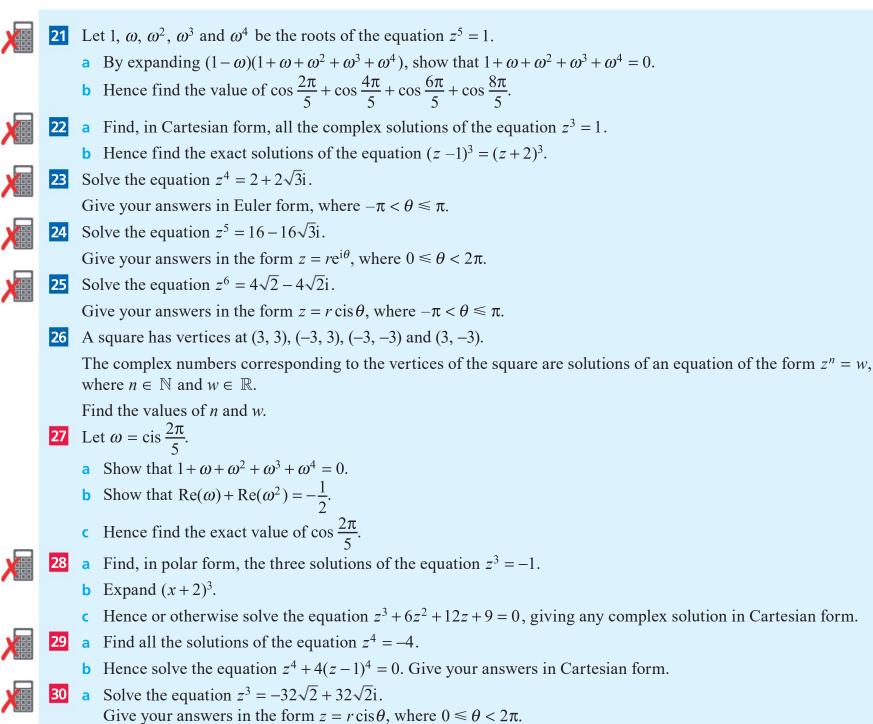
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For questions 1 to 4, use the method demonstrated in Worked Example 4.20 to express each complex number in Cartesian form.

1 a 
$$\left(4 \operatorname{cls} \frac{\pi}{9}\right)^3$$
 2 a  $\left(2 \operatorname{cos} \frac{3\pi}{8} + 2 \operatorname{isin} \frac{3\pi}{8}\right)^6$  3 a  $\left(\frac{1}{6} \operatorname{cls} \frac{\pi}{9}\right)^{-2}$  4 a  $\left(\cos \frac{3\pi}{8} + \operatorname{isin} \frac{5\pi}{9}\right)^{-3}$   
b  $\left(3 \operatorname{ciss} \frac{\pi}{24}\right)^3$  b  $\left(\cos \frac{2\pi}{3} + \operatorname{isin} \frac{2\pi}{3}\right)^{-3}$  b  $\left(\frac{1}{2} \operatorname{cis} \frac{5\pi}{12}\right)^{-3}$  b  $\left(\frac{2}{3} \operatorname{cos} \frac{3\pi}{4} + \frac{2}{3}\right)^{-3} \operatorname{isin} \frac{3\pi}{4}\right)^{-1}$   
For questions 5 to 8, use the method demonstrated in Worked Examples 4.22 and 4.23 to solve the equation.  
Give your answers in the form  $z = r \operatorname{cis} \theta$ , where  $0 \le 0 < 2\pi$ .  
5 a  $z^4 = 1$  6 a  $z^6 = -27$  7 a  $z^5 = 321$  8 a  $z^4 = 2\sqrt{2} + 2\sqrt{2}i$   
b  $z^4 = 1$  b  $z^5 = 243$  b  $z^3 = -64i$  b  $z^6 = 4\sqrt{2} - 4\sqrt{2i}$   
i b  $z^4 = 1$  b  $z^5 = 243$  b  $z^3 = -64i$  b  $z^6 = 4\sqrt{2} - 4\sqrt{2i}$   
i a Express  $z = \sqrt{3} + i$  in polar form.  
b Hence find, in Cartesian form,  $z^3$ .  
i a Express  $z = \sqrt{3} + i$  in  $\frac{\pi}{2}$  find, in Cartesian form,  $u^6 z^7$ .  
i a Solve the equation  $z^6 = 1$ .  
Give your answers in the form  $z = x + iy$ , where  $x, y \in \mathbb{R}$ .  
b Show these solutions on an Argand diagram.  
i a Solve the equation  $z^4 = -16$ .  
Give your answers in the form  $z = x + iy$ , where  $x, y \in \mathbb{R}$ .  
b Show these solutions on an Argand diagram.  
i a Solve the equation  $z^4 = -16$ .  
Give your answers in the form  $z = x + iy$ , where  $w + s = 0 = \pi$ .  
b Show these solutions on an Argand diagram.  
i a Solve the equation  $z^4 = -16$ .  
Give your answers in the form  $z = w$ , where  $w + s = 0 = \pi$ .  
b Show these solutions on an Argand diagram.  
i a Solve the equation  $z^4 = \frac{1}{8}$ .  
Give that  $w = 3 - 3i$  and  $z = \cos \frac{3\pi}{8} + i \sin \frac{3\pi}{8}$ , find, in Cartesian form,  $w^2 z^6$ .  
i Let  $z = 2\operatorname{cis} \frac{2\pi}{14}$   
Find the smallest positive integer value of n for which  $z^n \in \mathbb{R}$ .  
i Let  $z = \operatorname{cis} \frac{3\pi}{14}$   
Find the smallest positive integer value of n for which  $z^n = i$ .  
2 Let  $w = e^{\frac{3\pi}{14}}$ .  
a Express the seventh roots of unity in terms of  $\omega$ .  
b Find an integer A such that  $w^3 - -\infty$  or explain why such an integer doesn't exist.  
c Write down an integer m such that  $w^3 = -\infty^3$ .



- b Represent these solutions as points on the complex plane, labelling them A, B and C in increasing size of argument.
- **c** The midpoint of A and B represents the complex number w. Find, in Cartesian form,  $w^3$ .

# **4E Trigonometric identities**

Complex numbers can be used to derive two types of trigonometric identity:

- multiple angle identities, e.g. for  $\sin 3\theta$ ,  $\cos 4\theta$
- identities for powers of trigonometric functions, e.g. for  $\sin^5 \theta$ ,  $\cos^6 \theta$ .



You met double-angle identities, such as  $\cos 2\theta = 2\cos^2 \theta - 1$ , in Mathematics: analysis and approaches SL Chapter 18 and Chapter 3 of this book.

### WORKED EXAMPLE 4.25

Show that $\cos 4\theta = 8\cos^4 \theta - 8\cos^2 \theta + 1$ .			
	Let $z = \cos \theta + i \sin \theta$ Then $z^4 = (\cos \theta + i \sin \theta)^4$		
Applying De Moivre's theorem results in $\cos 4\theta$	Using De Moivre's theorem: $z^4 = \cos 4\theta + i \sin 4\theta$		
being the real part Applying the binomial theorem to expand the bracket gives another expression for the real part	Using the binomial theorem: $z^{4} = \cos^{4}\theta + 4\cos^{3}\theta(i\sin\theta) + 6\cos^{2}\theta(i\sin\theta)^{2} + 4\cos\theta(i\sin\theta)^{3} + (i\sin\theta)^{4}$ $= \cos^{4}\theta + 4i\cos^{3}\theta\sin\theta - 6\cos^{2}\theta\sin^{2}\theta - 4i\cos\theta\sin^{3}\theta + \sin^{4}\theta$ $= \cos^{4}\theta - 6\cos^{2}\theta\sin^{2}\theta + \sin^{4}\theta + (4\cos^{3}\theta\sin\theta - 4\cos\theta\sin^{3}\theta)i$		
The two expressions for $z^4$ must have equal real parts You want the answer in terms of $\cos\theta$ only, so use $\sin^2\theta = 1 - \cos^2\theta$	Equating real parts: $\cos 4\theta = \cos^4 \theta - 6\cos^2 \theta \sin^2 \theta + \sin^4 \theta$ $= \cos^4 \theta - 6\cos^2 \theta (1 - \cos^2 \theta) + (1 - \cos^2 \theta)^2$ $= \cos^4 \theta - 6\cos^2 \theta + 6\cos^4 \theta + 1 - 2\cos^2 \theta + \cos^4 \theta$ $= 8\cos^4 \theta - 8\cos^2 \theta + 1$		

You can use De Moivre's theorem to derive the following two useful results.

KEY POINT 4.16			
If $z = \cos\theta + i\sin\theta$			
• $z^n + \frac{1}{z^n} = 2 \operatorname{co}$			
• $z^n - \frac{1}{z^n} = 2i \sin \theta$	in <i>nθ</i>		

In turn, these results can be used to derive identities for powers of sin or cos in terms of multiple angles.



You can already do this for  $\cos^2 \theta$  and  $\sin^2 \theta$  by rearranging the  $\cos 2\theta$  identity, for example,  $\cos^2 \theta = \frac{1}{2}(\cos 2\theta + 1)$ .

### WORKED EXAMPLE 4.26

Show that $\sin^4 \theta = \frac{1}{8}\cos 4\theta - \frac{1}{2}\cos 2\theta + \frac{3}{8}$ .			
Let $z = \cos \theta + i \sin \theta$ . Using the binomial theorem: $\left(z - \frac{1}{z}\right)^4 = z^4 + 4z^3 \left(-\frac{1}{z}\right) + 6z^2 \left(-\frac{1}{z}\right)^2 + 4$ $= z^4 - 4z^2 + 6 - \frac{4}{z^2} + \frac{1}{z^4}$ Group the terms to get expressions of $= \left(z^4 + \frac{1}{z^4}\right) - 4\left(z^2 + \frac{4}{z^2}\right) + 6$ the form $z^n + \frac{1}{z^n}$	$z\left(-\frac{1}{z}\right)^3 + \left(-\frac{1}{z}\right)^4$		
So, Use $z - \frac{1}{z} = 2i\sin\theta$ on the LHS and $z^4 + \frac{1}{z^4} = 2\cos 4\theta$ $(2i\sin\theta)^4 = 2\cos 4\theta - 4\cos 2\theta + 6$ and $z^2 + \frac{1}{z^2} = 2\cos 2\theta$ on the RHS So, $(2i\sin\theta)^4 = 2\cos 4\theta - 4\cos 2\theta + 6$ $\sin^4\theta = 2\cos 4\theta - 4\cos 2\theta + 6$ $\sin^4\theta = \frac{1}{8}\cos 4\theta - \frac{1}{2}\cos 2\theta + \frac{3}{8}$			

# **TOK Links**

Many of the identities you have met in this section can be verified using methods without complex numbers, but they are much easier to find using complex numbers. This was one of the reasons complex numbers grew to be accepted. In mathematics, is it more important for ideas to be true in the real world, or to be useful in the mathematical world?



### TOOLKIT: Problem Solving

How might you plot a graph of  $e^z$  against z? Can you try to visualize what it looks like? What does this representation tell you about complex exponentials?

### You are the Researcher

If you like plotting the complex function above, you might like to consider what its derivative looks like? The idea of calculus with complex numbers is very important, normally studied in a topic called complex analysis. It is not even obvious when a complex function has a derivative – the conditions for it to have a derivative are called the Cauchy–Riemann conditions.

# Тір

Trigonometric identities such as these are very useful when integrating powers of trigonometric functions.

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**Exercise 4E** a Find the real part of  $(\cos\theta + i\sin\theta)^3$ . **b** Hence express  $\cos 3\theta$  in terms of powers of  $\cos \theta$ . **2** a Find the imaginary part of  $(\cos\theta + i\sin\theta)^4$ . **b** Hence show that  $\sin 4\theta = 4\cos\theta(\sin\theta - 2\sin^3\theta)$ . **3** Given that  $e^{i\theta} = \cos\theta + i\sin\theta$ , show that a  $\cos\theta = \frac{e^{i\theta} + e^{-i\theta}}{2}$ **b**  $\sin\theta = \frac{e^{i\theta} - e^{-i\theta}}{2i}$ . 4 a Express  $\sin 5\theta$  in terms of powers of  $\sin \theta$ . **b** Given that  $4\sin^5\theta + \sin 5\theta = 0$ , find the possible values of  $\sin \theta$ . a Given that  $z = \cos \theta + i \sin \theta$ , show that  $z^n + \frac{1}{z^n} = 2\cos n\theta$ . **b** Show that  $\cos^4 \theta = \frac{1}{8}(\cos 4\theta + 4\cos 2\theta + 3).$ c Hence evaluate  $\int_{0}^{4} \cos^{4} \theta \, d\theta$ . **6** a Show that  $z^n - \frac{1}{z^n} = 2i\sin n\theta$ . 7 a Use De Moivre's theorem to show that  $32\cos^6\theta = \cos 6\theta + A\cos 4\theta + B\cos 2\theta + C$ **b** Show that  $\sin^5 \theta = \frac{1}{16} (\sin 5\theta - 5\sin 3\theta + 10\sin \theta).$ where A, B and C are integers to be found. **b** Hence show that  $\int_{0}^{2} \cos^{6} \theta \, d\theta = \frac{5\pi}{32}$ . • Hence show that  $\int_{-\infty}^{2} \sin^{5} \theta \, d\theta = \frac{8}{15}$ . **9** a Expand  $(z + z^{-1})^6$  and  $(z - z^{-1})^6$ . a Show that  $\cos 5\theta = 16\cos^5 \theta - 20\cos^3 \theta + 5\cos \theta$ . **b** Hence show that  $\cos^6 \theta + \sin^6 \theta = \frac{1}{8}(3\cos 4\theta + 5).$ **b** Hence solve  $16x^5 - 20x^3 + 5x + 1 = 0$ . 10 a Use the binomial expansion to write  $(cisx)^5$  in Cartesian form. **b** Hence show that  $\sin 5x = 16 \sin x \cos^4 x - 12 \sin x \cos^2 x + \sin x$ . c Find  $\lim_{x\to 0} \frac{\sin 5x}{\sin x}$ . a Show that  $\cos(3\theta) = 4\cos^3\theta - 3\cos\theta$ . 11 **b** Hence use the substitution  $x = \cos\theta$  to solve  $8x^3 - 6x - 1 = 0$ . Give your answers in the form  $x = \cos k\pi$ , where k is a rational number. a Find the real and imaginary parts of  $(\cos\theta + i\sin\theta)^4$ . 12 **b** Hence show that  $\tan 4\theta = \frac{4\tan\theta - 4\tan^3\theta}{1 - 6\tan^2\theta + \tan^4\theta}$ **c** Using the result in part **b**, solve the equation

$$x^4 + 4x^3 - 6x^2 - 4x + 1 = 0$$

giving your answers in the form  $\tan k\pi$  where  $k \in \mathbb{Q}$ .

#### You are the Researcher

The method shown in question 11 is part of the Tschirnhaus–Vieta approach to solving cubic equations. You might want to find out more about how it works, and how it can be used to find the equivalent of the discriminant for cubic equations.

# Checklist

- You should be able to work with the imaginary number i  $i = \sqrt{-1}$
- You should be able to find sums, products and quotients of complex numbers in Cartesian form:
   A complex number *z* can be written in Cartesian form as

z = x + iy

- where  $x, y \in \mathbb{R}$
- Its complex conjugate,  $z^*$ , is  $z^* = x - iy$
- The product of a complex number with its conjugate is real  $zz^* = x^2 + y^2$
- You should be able to represent complex numbers geometrically on the complex plane (Argand diagram)
- You should be able to find the modulus, r, and argument,  $\theta$ , of a complex number

If 
$$z = x + iy$$
, then

$$\Box \quad r = \sqrt{x^2 + y^2} \qquad \Box \quad \tan \theta = \frac{y}{x}$$

- You should be able to write complex numbers in modulus-argument (polar) form  $z = r(\cos\theta + i\sin\theta) = r \operatorname{cis}\theta$   $z^* = r \operatorname{cis}(-\theta)$
- You should be able to find sums, products and quotients of complex numbers in modulus–argument form:

$$|zw| = |z||w| \qquad \qquad |\frac{z}{w}| = \frac{|z|}{|w|}$$
$$arg(zw) = arg z + arg w \qquad \qquad arg(\frac{z}{w}) = arg z - arg w$$

- You should be able to write complex numbers in Euler form  $z = re^{i\theta} \text{ where } e^{i\theta} = \cos\theta + i\sin\theta$   $z^* = re^{-i\theta}$
- You should be able to find sums, products and quotients of complex numbers in Euler form using the usual rules of algebra and exponents.
- You should be able to use the fact that roots of any polynomial with real coefficients are either real or occur in complex conjugate pairs.
  - A useful short-cut when working with complex conjugate roots is
  - $(x-z)(x-z^*) = x^2 2\operatorname{Re}(z)x + |z|^2$
- You should be able to use De Moivre's theorem to find powers of complex numbers
   □ (r(cos θ + i sin θ))<sup>n</sup> = r<sup>n</sup>(cos nθ + i sin nθ) for n ∈ Z
- You should be able to use De Moivre's theorem to find roots of complex numbers
  - **D** The *n*th roots of unity are:

$$-1, \operatorname{cis}\frac{2\pi}{n}, \operatorname{cis}\frac{4\pi}{n}, \dots, \operatorname{cis}\frac{2(n-1)\pi}{n}$$

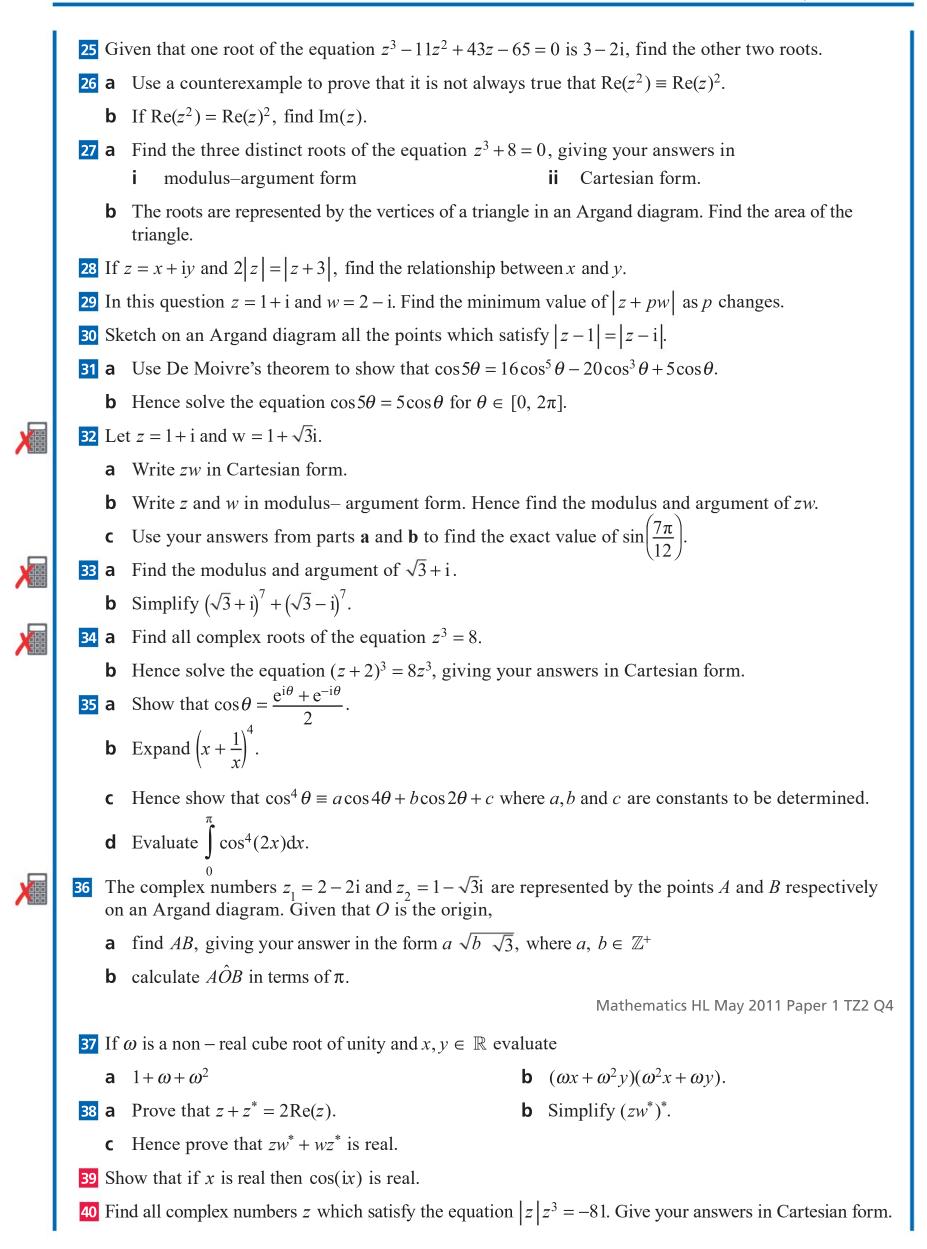
- **D** They form a regular *n*-gon on the Argand diagram.
- **They sum to zero:**

$$- 1 + \operatorname{cis} \frac{2\pi}{n} + \operatorname{cis} \frac{4\pi}{n} + \dots + \operatorname{cis} \frac{2(n-1)\pi}{n} = 0$$

- The solutions of  $z^n = w$  form a regular *n*-gon with vertices on a circle of radius |z| centred at the origin.
- You should be able to use De Moivre's theorem to find trigonometric identities
  - $\Box \quad \text{If } z = \cos\theta + i\sin\theta, \text{ then }$

$$z^{n} + \frac{1}{z^{n}} = 2\cos n\theta$$
$$- z^{n} - \frac{1}{z^{n}} = 2i\sin n\theta$$

**Mixed Practice** 1 Plot and label the following points on a single Argand diagram. **a**  $z_1 = \frac{1}{i}$ **b**  $z_2 = (1+i)(2-i)$  **c**  $z_3 = z_2^*$ 2 Solve  $x^2 - 2x + 2 = 0$ . 3 Solve  $x^2 - 6x + 12 = 0$ . 4 If  $z = \frac{1+i}{1+2i}$ , find  $z^*$  in the form a + ib. **5** One root of the equation  $x^2 + bx + c = 0$  is 1 + 2i. Find the values of a and b, given that they are real. 6 Solve  $\frac{z}{z+i} = 1 + 2i$ . **7** Solve  $z + i = 2z^*$ . 8 Solve z + 4i = iz. **9** a If z = 1 + i, find the modulus and argument of z. **b** If  $w = \cos \frac{3\pi}{5} + i \sin \frac{3\pi}{5}$ , find and simplify  $z^6 w^5$ . 10 If z = 2 - 2i, find the modulus and argument of  $(z^*)^3$ . **11** If ip + 4q = 2 + 3i, find the values of p and q if they are b conjugate complex numbers. **a** real **12** Find the three cube roots of -1 in the form a + bi. **13** a Write down, in the form  $e^{i\theta}$ , the solutions of the equation  $z^5 = 1$ . **b** Represent the solutions on an Argand diagram. 14 Write in Cartesian form a  $\operatorname{cis} \frac{\pi}{2} \div \operatorname{cis} \frac{\pi}{6}$ **b**  $\operatorname{cis}\frac{\pi}{2} - \operatorname{cis}\frac{\pi}{6}$ **15** Write  $\frac{1}{a+i}$  in Cartesian form, where  $a \in \mathbb{R}$ . 16 Solve  $\frac{1}{z+i} + \frac{2}{z-i} = 0.$ **17** Solve the simultaneous equations  $z + z^* = 8$  $z-z^*=6i$ **18** One root of  $x^3 - x^2 + x - 1 = 0$  is an integer. Find all three roots, including complex roots. 19 One root of  $x^3 - 5x^2 + 7x + 13 = 0$  is an integer. Find all three roots, including complex roots. 20 The complex numbers z and w both have arguments between 0 and  $\pi$ . Given that  $zw = -\sqrt{3} + i$  and  $\frac{z}{w} = -\frac{1}{2}$ , find the modulus and argument of z. **21** If both b and  $\frac{2}{2+i} - \frac{1}{b+i}$  are real numbers, find the possible values of b. **22** Find the possible values of z if  $\operatorname{Re}(z) = 2$  and  $\operatorname{Re}(z^2) = 3$ . **23** Solve z + |z| = 18 + 12i. **24** a If |z-4| = 2|z-1|, find |z|. **b** Sketch the solutions to the equation in part **a** on an Argand diagram.



**b** Prove that  $|z - w|^2 + |z + w|^2 = 2|z|^2 + 2|w|^2$ . **41 a** Prove that  $zz^* = |z|^2$ . 42 If  $z |z| + \frac{2}{z^*} = 3z$ , find the possible values of |z|. **43** If  $z = \cos 2\theta + i \sin 2\theta$  with  $0 < \theta < \frac{\pi}{2}$ , **a** show that  $|z+1| = 2\cos\theta$ . **b** show that  $\arg(z+1) = \theta$ . **44 a** Show that  $\cos 3\theta = 4\cos^3\theta - 3\cos\theta$ . Let  $\omega = \cos \frac{2\pi}{7} + i \sin \frac{2\pi}{7}$ . Show that  $1 + \omega + \omega^2 + \omega^3 + \omega^4 + \omega^5 + \omega^6 = 0$ . b i Hence deduce the value of  $\cos \frac{2\pi}{7} + \cos \frac{4\pi}{7} + \cos \frac{6\pi}{7}$ . ii Show that  $\cos \frac{2\pi}{7}$  is a root of the equation  $8t^3 + 4t^2 - 4t - 1 = 0$ . С Express each of the complex numbers  $z_1 = \sqrt{3} + i$ ,  $z_2 = -\sqrt{3} + i$  and  $z_3 = -2i$  in modulus-45 a i argument form. Hence show that the points in the complex plane representing  $z_1$ ,  $z_2$  and  $z_3$  form the vertices İİ of an equilateral triangle. iii Show that  $z_1^{3n} + z_2^{3n} = 2z_3^{3n}$  where  $n \in \mathbb{N}$ . State the solutions of the equation  $z^7 = 1$  for  $z \in \mathbb{C}$ , giving them in modulus–argument form. b i ii If z is the solution to  $z^7 = 1$  with least positive argument, determine the argument of 1+ w. Express your answer in terms of  $\pi$ . iii Show that  $z^2 - 2z \cos\left(\frac{2\pi}{7}\right) + 1$  is a factor of the polynomial  $z^7 - 1$ . State the two other quadratic factors with real coefficients. Mathematics HL May 2013 Paper 1 TZ2 Q13 46 a i Use the binomial theorem to expand  $(\cos\theta + i\sin\theta)^{5}$ . Hence use De Moivre's theorem to prove  $\sin 5\theta = 5\cos^4\theta\sin\theta - 10\cos^2\theta\sin^3\theta + \sin^5\theta$ . İİ State a similar expression for  $\cos 5\theta$  in terms of  $\cos \theta$  and  $\sin \theta$ . iii Let  $z = r(\cos \alpha + i \sin \alpha)$ , where  $\alpha$  is measured in degrees, be the solution of  $z^5 - 1 = 0$  which has the smallest positive argument. **b** Find the value of r and the value of  $\alpha$ . Using **a** ii and your answer from **b** show that  $16\sin^4 \alpha - 20\sin^2 \alpha + 5 = 0$ . С **d** Hence express  $\sin 72^\circ$  in the form  $\frac{\sqrt{a+b}\sqrt{c}}{d}$  where  $a, b, c, d \in \mathbb{Z}$ . Mathematics HL May 2015 Paper 2 TZ1 Q12 **47** a Write down the expansion of  $(\cos\theta + i\sin\theta)^3$  in the form a + ib, where a and b are in terms of  $\sin \theta$  and  $\cos \theta$ . **b** Hence show that  $\cos 3\theta = 4\cos^3 \theta - 3\cos \theta$ . Similarly show that  $\cos 5\theta = 16\cos^5\theta - 20\cos^3\theta + 5\cos\theta$ . С **d** Hence solve the equation  $\cos 5\theta + \cos 3\theta + \cos \theta = 0$ , where  $\theta \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ **e** By considering the solutions of the equation  $\cos 5\theta = 0$ , show that  $\cos \frac{\pi}{10} = \sqrt{\frac{5 + \sqrt{5}}{8}}$  and state the  $\cos\frac{\pi}{10} = \sqrt{\frac{5+\sqrt{5}}{8}}$  and state the value of  $\cos\frac{7\pi}{10}$ . Mathematics HL May 2011 Paper 1 TZ1 Q13

# Mathematical proof

# **ESSENTIAL UNDERSTANDINGS**

Number and algebra allow us to represent patterns, show equivalencies and make generalizations.

### In this chapter you will learn...

- how to use mathematical induction to prove statements about patterns involving integers
- how to use proof by contradiction
- how to use counterexamples to disprove a statement.

### CONCEPTS

The following concepts will be addressed in this chapter:

- Formulae are a **generalization** made on the basis of specific examples, which can then be extended to new examples.
- Proof serves to **validate** mathematical formulae and the **equivalence** of identities.

 $c \cos 2A$ 

### **PRIOR KNOWLEDGE**

Before starting this chapter, you should already be able to complete the following:

1 Find the first four terms of the following sequences.

a 
$$u_n = n^2 + 1$$
  
b  $u_1 = 3, u_{n+1} = 2u_n - 1$   
2 Evaluate  $\sum_{r=1}^{3} (3r-1)$ .  
3 Show that  $\frac{n(n+1)}{3} + \frac{(n+1)(2n-1)}{2} \equiv \frac{(n+1)(8n-3)}{6}$ .  
4 Prove that the sum of two multiples of 3 is also a multiple of 3.  
5 Given that  $\sin A = \frac{1}{3}$  and that  $0 < A < \frac{\pi}{2}$ , find the exact value of

**b**  $\sin 2A$ 

6 Write 
$$(3 \operatorname{cis} \frac{\pi}{3})(2 \operatorname{cis} \frac{\pi}{4})$$
 in polar form.  
7 Given that  $v = xe^{3x}$  write  $\frac{dy}{dx}$  in the form  $(ax + b)e^{3x}$ 

dx

**Figure 5.1** Can we prove that the sun will rise tomorrow?

a  $\cos A$ 





d  $\sin 3A$ .

You have already met deductive proof, in which you start from a statement you know to be true and proceed with a sequence of valid steps to arrive at a conclusion. But some statements are difficult to prove in this direct way and require a different method of proof.

In this chapter, you will meet three new methods. Proof by induction can be used to prove some statements about integers. Proof by contradiction starts by assuming that a statement is false and shows that this is impossible. You will also see how to prove that a statement is false by using a counterexample.

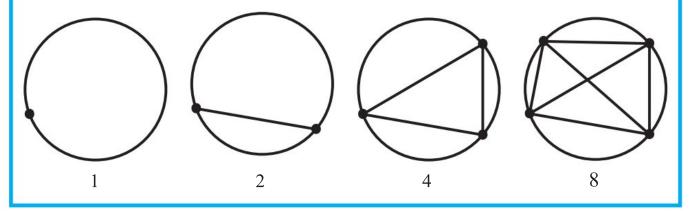
# **Starter Activity**

Look at the pictures in Figure 5.1. What comes next in the sequence? How do you know? How certain can you be?

#### Now look at this problem:

*n* points are chosen on the circumference of a circle. Every point is joined to every other point by a chord. What is the maximum possible number of regions created?

The diagram shows the number of regions created when n = 1, 2, 3 and 4.



### **LEARNER PROFILE – Communicators**

Is mathematics more about getting the right answer or communicating that your answer must be right? How does your mathematical communication vary depending upon the person reading the solution?





# 5A Proof by induction

Consider adding up consecutive odd numbers:

One odd number: sum =  $1 = 1^2$ 

Two odd numbers: sum =  $1 + 3 = 4 = 2^2$ 

Three odd numbers: sum =  $1 + 3 + 5 = 9 = 3^2$ 

Four odd numbers: sum =  $1 + 3 + 5 + 7 = 16 = 4^2$ 

It appears that the sum of the first n odd numbers is  $n^2$ . But how can you be certain that the observed pattern continues?

Suppose that you have confirmed (by direct calculation) that the pattern holds up to the 15th odd number; so you know that the sum of the first 15 odd numbers is

 $1 + 3 + 5 + \ldots + 29 = 225 = 15^2$ 

To check that the pattern continues, you do not have to start adding from 1 again. You can use the result you already have, so

 $1+3+5+\ldots+29+31 = 225+31 = 256 = 16^2$ 

You can then repeat the same procedure to continue the pattern, from n = 16 to n = 17, from n = 17 to n = 18, and so on.

In general, suppose that you have checked that the pattern holds for the first k odd numbers. This means that

$$1+3+5+\ldots+(2k-1) = k^2$$

You can then prove that it continues up to n = k + 1, because:

$$1+3+5+\ldots+(2k-1)+(2k+1) = k^2 + (2k+1)$$
$$= (k+1)^2$$

Therefore, the pattern still holds for the first k + 1 odd numbers.

Building upon the previous result like this, rather than starting all over again, is called an **inductive step**.

Does this prove that the pattern continues forever? You know that it holds for n = 1; because it holds for n = 1 it follows that it holds for n = 2; because it holds for n = 2 it follows that it holds for n = 3; and so on. You can continue this process to reach any number n, however large. Therefore, the pattern holds for all positive integers.

### **KEY POINT 5.1**

The principle of mathematical induction:

Suppose that you have a statement (or rule) about a positive integer n.

- 1 If you can show that the statement is true for n = 1, and
- 2 if you assume that the statement is true for n = k, then you can prove that it is also true for n = k + 1,

then the statement is true for all positive integers *n*.

In Step 2 you need to make a link between one proposition and the next – the inductive step. The exact way to do this depends upon the type of problem. In the following examples you will see how to apply the principle of mathematical induction in various contexts, and how to present your proofs correctly.

# Tip

The *k*th odd number is 2k - 1.

This is the first documented example of mathematical induction, used by the Italian mathematician Francesco Maurolico in 1575.

# TOK Links

For a long time, it was thought that  $1+1706n^2$  was never a square number. If you tried the first billion values of n, you would find that none of these are squares. The first example of a square is found when n is 30693385322765657197397207. Just trying lots of examples does not work; this is why methods such as proof by induction are so important in mathematics.

# Induction and series

When applying mathematical induction to series, the link between n = k and n = k + 1 is simply adding the next term of the series.

### WORKED EXAMPLE 5.1

Use the principle of mathematical induction to prove that				
$1^{2} + 2^{2} + 3^{2} + \ldots + n^{2} = \frac{n(n+1)(2n+1)}{6}$				
for all integers $n \ge 1$ .				
Prove that the statement is true for $n = 1$ When $n = 1$ : LHS = $1^2 = 1$ RHS = $\frac{1(2)(3)}{6} = 1$				
So, the statement is true for $n = 1$ .				
Assume that the statement is true for $n = k$ and write $\cdots$ Assume it is true for $n = k$ : down what this means k(k + 1)(2k + 1)				
$1^2 + 2^2 + 3^2 + \ldots + k^2 = \frac{k(k+1)(2k+1)}{6}$				
Now let $n = k + 1$ : add the next term of the series				
$1^{2} + 2^{2} + 3^{2} + \ldots + k^{2} + (k+1)^{2} = \frac{k(k+1)(2k+1)}{6} + (k+1)^{2}$				
Keep rearranging, knowing what you want the final form to look like $=\frac{k(k+1)(2k+1)+6(k+1)^2}{6}$				
You need the right hand side to be $=\frac{(k+1)(2k^2+k+6k+6)}{6}$				
$\frac{(k+1)((k+1)+1)(2(k+1)+1)}{6} = \frac{(k+1)(k+2)(2k+3)}{6}$				
As you want the answer to have a factor of $(k + 1)$ , write everything as a single fraction and factorize the expression. $= \frac{(k+1)(k+2)(2k+3)}{6}$				
This is the expression So, the statement is true for $n = k + 1$ . you wanted.				
Write a conclusion $\cdots$ The statement is true for $n = 1$ , and if true for $n = k$ it is also true for $n = k + 1$ . Therefore, the statement is true for all $n \in \mathbb{Z}^+$ by the principle of mathematical induction.				

# Induction and divisibility

Number theory is an important area of pure mathematics that is concerned with the properties of natural numbers. One of the important tasks in number theory is studying divisibility.

Consider the expression  $f(n) = 7^n - 1$  for n = 0, 1, 2... Looking at the first few values of *n*:

# $f(0) = 7^{0} - 1 = 0$ $f(1) = 7^{1} - 1 = 6$ $f(2) = 7^{2} - 1 = 48$

It looks as if f(n) is divisible by 6 for all values of n. You can prove this using the principle of mathematical induction.

### WORKED EXAMPLE 5.2

Prove that  $f(n) = 7^n - 1$  is divisible by 6 for all integers  $n \ge 0$ .

Prove that the statement is true for $n = 0$	$f(0) = 7^0 - 1$ = 0		
	$= 6 \times 0$		
	So, f(0) is divisible by 6.		
Assume that the statement is true for $n = k$ and write down what this means	Assume that $f(k)$ is divisible by 6. Then $7^k - 1 = 6A$ for some $A \in \mathbb{Z}$ .		
Now let $n = k + 1$	When $n = k + 1$ :		
	$f(k+1) = 7^{k+1} - 1$		
Relate $f(k + 1)$ to $f(k)$	$= 7 \times 7^k - 1$		
Using the result for $n = k, 7^k = 6A + 1$	$= 7 \times (6A+1) - 1$		
You are trying to prove			
so simplify and factorize	= 42A + 7 - 1		
so simplify and factorize	= 42A + 6		
	$= 6 \times (7A + 1)$		
You have written $f(n+1)$ as a multiple of 6	So, $f(k+1)$ is divisible by 6.		
Write a conclusion	f(0) is divisible by 6, and if $f(k)$ is divisible by 6 then so is $f(k + 1)$ Therefore, $f(n)$ is divisible by 6 for all $n \in \mathbb{N}$ by the principle of mathematical induction.		

### You are the Researcher

In number theory there are other methods of proving divisibility. In particular, deciding whether extremely large numbers are prime needs some very clever tests for divisibility. These are very important in code breaking and there are huge financial rewards for finding large prime numbers. You might like to research modular arithmetic and Fermat's little theorem.

### Tip

Note that in this example the first value of n is n = 0. Induction does not have to start from n = 1.

.....

.....

# Tip

If a number is divisible by 6, it can be written as 6A for some integer A.

# Other examples of induction

Proof by induction can be used in many other situations involving a sequence of related statements. Examples include powers of complex numbers and repeated differentiation.

The following proof often appears in examination questions.

### Proof 5.1

Prove De Moivre's theorem for all positive integers <i>n</i> : $(\cos\theta + i\sin\theta)^n = \cos(n\theta) + i\sin(n\theta).$		
Prove the result for $n = 1$	• When $n = 1$ :	
	LHS = $(\cos\theta + i\sin\theta)^{1}$	
	$RHS = cos(\theta) + i sin(\theta)$	
	So, the statement is true for $n = 1$ .	
Assume that the result is		
true for $n = k$ and write Assume that the statement is true for $n = k$ , so		
down what that means	$(\cos\theta + i\sin\theta)^k = \cos(k\theta) + i\sin(k\theta)$	
between powers k and $k + 1$ You want the RHS to equal $\cos((k+1)\theta) + i\sin((k+1)\theta)$	$(\cos\theta + 1\sin\theta)^{k+1} = (\cos(k\theta) + 1\sin(k\theta))(\cos\theta + 1\sin\theta)$ for want the RHS to equal $\cos((k+1)\theta) + i\sin((k+1)\theta) = (\cos(k\theta)\cos\theta - \sin(k\theta)\sin\theta) + i(\cos(k\theta)\sin\theta + \sin(k\theta)\cos\theta)$	
so expand the brackets and group real and imaginary terms		
Recognise the expressions in brackets as $cos(A+B)$ and $sin(A+B)$	$= \cos((k+1)\theta) + i\sin((k+1)\theta)$ So, the statement is true for $n = k + 1$ .	
Write a conclusion •••••	The statement is true for $n = 1$ , and, if true for $n = k$ , it is also true for $n = k + 1$ . Therefore, the statement is true for all $n \in \mathbb{N}^+$ by the principle of mathematical induction.	

# Be the Examiner 5.1

Prove by induction that  $1+2+...+n = \frac{1}{2}n(n+1)$ . Find all the mistakes in this proof. Let n = k:  $1+2+...+k = \frac{1}{2}k(k+1)$ When n = k+1:  $1+2+...+k+(k+1) = \frac{1}{2}(k+1)(k+2)$   $\frac{1}{2}k(k+1)+(k+1) = \frac{1}{2}(k+1)(k+2)$ Multiply by 2 and divide by (k+1): k+2 = k+2So it is true when n = k+1. The statement is true for n = k and it is also true for n = k+1. So it is true for all n by induction.

### **TOK Links**

Inductive reasoning is also used in science, where a conjecture is made on the basis of observed examples. How is this different from mathematical induction?



### TOOLKIT: Problem Solving

There are 7 rational pirates, each senior to the next, who have found 10 coins.

The most senior pirate proposes a way of sharing out the coins.

They all vote. If the majority accepts the proposal, the coins are distributed and the process ends. In the case of a tie, the most senior pirate has the casting vote.

If the majority reject the proposal, the pirate who proposed it is thrown overboard and the process starts again with the next most senior pirate in charge.

You know the following facts about all the pirates:

- Each pirate wants to survive.
- Given survival, each pirate wants to maximize their number of coins.
- Each pirate would prefer to throw another overboard, if all else is equal.
- How many coins can the most senior pirate get?



What is wrong with the following famous, flawed, proof by induction, proving that all horses are the same colour?

Let P(n) be the proposition that in any group of size n, all horses in that group are the same colour.

P(1) is clearly true – in a group of size one all horses will be the same colour.

Assume P(k) is true: in any group of size k all horses are the same colour.

Now in a group of size k + 1 we can arbitrarily put the horses into order. The first k must all be the same colour since P(k) is assumed to be true. The last k must all be the same colour since P(k) is assumed to be true. Therefore, the first horse is the same colour as the overlapping group which is the same colour as the last horse so all k + 1 horses are the same colour.

Therefore, since P(1) is true and P(k) implies P(k + 1), the proposition is true for all  $n \ge 1$ .

# **Exercise 5A**

1 Show that 
$$1^3 + 2^3 + \ldots + n^3 = \frac{n^2 (n+1)^2}{4}$$
.

2 Use the principle of mathematical induction to prove that  $1 \times 3 + 2 \times 4 + ... + n(n+2) = \frac{n(n+1)(2n+7)}{6}$  for all  $n \in \mathbb{Z}^+$ .

3 Prove by induction that 
$$\sum_{r=1}^{n} r^2(r+1) = \frac{n(n+1)(n+2)(3n+1)}{12}.$$

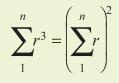
- A sequence is defined by  $u_n = 2 \times 3^{n-1}$ . Use the principle of mathematical induction to prove that  $u_1 + u_2 + \ldots + u_n = 3^n 1$ .
- 5 Prove by induction that  $\frac{1}{1 \times 3} + \frac{1}{3 \times 5} + \frac{1}{5 \times 7} + \dots + \frac{1}{(2n-1) \times (2n+1)} = \frac{n}{2n+1}$ .

п

G Use induction to show that ∑<sub>r1</sub> (r+1) = n/(r+1) = n/(r+1) = n/(r+1).
Prove by induction that ∑<sub>r1</sub> (r+1) = n(n<sup>2</sup> - 1).
Show that 3<sup>n</sup> - 1 is divisible by four for all n ∈ N.
Show that 3<sup>n</sup> - 1 is divisible by four for all n ∈ N.
Show that 7<sup>n</sup> - 3<sup>n</sup> is divisible by four for all n ∈ N.
Show that 7<sup>n</sup> - 3<sup>n</sup> is divisible by four for all n ∈ N.
Use induction to prove that 30<sup>n</sup> - 6<sup>n</sup> is divisible by 12 for all integers n ≈ 0.
Show using induction that n<sup>n</sup> - n is divisible by stor all integers n ≈ 0.
Show using induction that n<sup>n</sup> - n<sup>n</sup> is divisible by 9 for all n ∈ Z<sup>n</sup>.
Use induction to show that 7<sup>n</sup> - 4<sup>n</sup> - 3n is divisible by 9 for all n ∈ Z<sup>n</sup>.
Prove, using the principle of mathematical induction, prove that n(n<sup>2</sup> + 1) is divisible by 64 for all positive integers n is 1.
Luse induction to show that 7<sup>n</sup> - 4<sup>n</sup> - 3n is divisible by 12 n all n ∈ Z<sup>n</sup>.
Prove, using the principle of mathematical induction, that 3<sup>ln - 1</sup> = A<sup>n</sup> - 3 is divisible by 64 for all positive integers n is a A sequence is given by the recurrence relation u<sub>n</sub> = 5<sup>n-1</sup> + 2.
A sequence has first term 1 and subsequent terms defined by the recurrence relation u<sub>n+1</sub> = 3u<sub>n</sub> + 1. Prove by induction that u<sub>n</sub> = 5<sup>n</sup> - 1 = 2.
Given that y = 1/(1 - x), prove that 
$$\frac{d^2y}{dx^n} = \frac{3^n n!}{(1 - x)^{n+1}}$$
.
Use induction to prove that  $\frac{d^{2n}}{dx^n} (x^{2n}) = (2^n x + n2^{n-1})e^{2n}$ .
Given that  $y = \frac{1}{1 - 3x}$ , prove that  $\frac{d^{2n}}{dx^n} (x^{2n}) = (2^n x + n2^{n-1})e^{2n}$ .
Howe by induction that  $\frac{d^{2n}}{dx^n} (x^{2n}) = (2^n x + n2^{n-1})e^{2n}$ .
Prove that  $\frac{d^{3n}}{dx^n} (x^{2n}) = (x^2 + 2nx + n(n - 1))e^n for n ≈ 2.
A sequence is given by the recurrence relation un = 3 and un = 13, un,2 = 5un+1 - 6un for n ≈ 1. Prove that the general formula for the sequence is un = 2 + 3n.
Show that fn an xy two complex numbers z and un = 13, un,2 = 5un+1 - 6un for n ≈$ 

## **CONCEPTS – GENERALIZATION AND VALIDITY**

The result of question 1 in Exercise 5A suggests the following surprising **general** result:



The following 'proof without words' also suggests the same result. Can you explain why? Can you generalize this diagram?

-	

Is a 'proof without words' a **valid** proof? What makes a proof valid?

## **5B Proof by contradiction**

**Proof by contradiction** is an indirect method of proof, where you start by assuming the opposite of the proposition you want to prove and show that this assumption leads to an impossible or contradictory conclusion.

As an example, given the value of  $n^2$  is odd, how can we prove that n must also be an odd number? To use proof by contradiction, you assume the opposite – that is, that n is an even number, given that  $n^2$  is odd. So if n is even, then n = 2k, and  $n^2 = (2k)^2 = 4k^2$ , which is an even number. But this contradicts the initial statement that  $n^2$  is odd. So, it must be that the assumption – that n is even – was false.

One of the most famous examples of proof by contradiction is the proof that  $\sqrt{2}$  is an irrational number.



## Тір

An irrational number cannot be written as a fraction.

## WORKED EXAMPLE 5.3

Prove that $\sqrt{2}$ cannot be written in the form $\frac{p}{q}$ , where $p, q \in \mathbb{Z}$ .		
Try writing $\sqrt{2}$ as a fraction and see if this leads to a $\cdots$ contradictory conclusion	Suppose we can write $\sqrt{2} = \frac{p}{q}$ , where p and q are integers	
Also assume that the fraction is in its simplest form	which have no common factors.	
Now try to find an equation relating $p$ and $q$ which $\cdot \cdot$ involves only whole numbers	Then $\frac{p^2}{q^2} = 2$ $p^2 = 2q^2$	
Use the fact that, if $n^2$ is an even number, so is $n$ . (You can prove this fact by contradiction, in a	This means that $p^2$ is an even number, so p is also an even number. Write $p = 2k$ : $(2k)^2 = 2q^2$	
similar way to the example in the text above)	$4k^2 = 2q^2$ $2k^2 = q^2$	
The last equation shows that $q^2$ is a multiple of 2	This means that $q^2$ is an even number, so q is also an even number.	
Summarise what you have proved so far. Does this contradict any assumptions you previously made?	We have proved that $p$ and $q$ are both even. But this contradicts the assumption that the fraction $\frac{p}{q}$ was in its simplest form.	
Write a conclusion ••	Hence, the assumption that $\sqrt{2} = \frac{p}{q}$ must be false, meaning that $\sqrt{2}$ cannot be written as a fraction.	

## **TOK Links**

Proof by contradiction relies on the law of the excluded middle, which says that either a statement or its negative must be true. Can this principle be applied in other areas of knowledge?

## You are the Researcher

You might like to research the German mathematician Georg Cantor, who used proof by contradiction to show that it is impossible to put all real numbers into an infinite list.

## **Exercise 5B**

- **1** For an integer *n*, given that  $n^2$  is an even number, prove that *n* is also an even number.
- 2 For integers *a* and *b*, given that *ab* is an even integer, prove that at least one of *a* and *b* must be even.
- **3** Prove that  $\sqrt{5}$  is an irrational number.
- 4 Prove that  $\sqrt[3]{2}$  is irrational.
- 5 The mean height of three children is 126 cm. Show that at least one of them must be at least 126 cm tall.
- **6** a Show by direct calculation that the difference of two rational numbers is rational.
  - **b** Use proof by contradiction to show that the sum of a rational number and an irrational number is irrational.
- **7** Prove that  $\log_2 3$  is an irrational number.
- 8 Prove that  $\log_3 7$  is irrational.
- 9 Prove that there is no largest even integer.
- **10** Prove that there is no smallest positive real number.
- **11** a Let  $p_1, p_2$  and  $p_3$  be three different prime numbers. Show that the number  $p_1p_2p_3 + 1$  is not divisible by any of  $p_1, p_2$  and  $p_3$ .
  - **b** Prove that there are infinitely many prime numbers.
- **12** a By sketching a suitable graph, show that the equation  $x^3 + x 1 = 0$  has exactly one real root.
  - **b** Prove by contradiction that this root is irrational.

## 5C Disproof by counterexample

Proving mathematical statements can be difficult, and you have now met several methods of proof. On the other hand, to disprove a statement you only need to find one **counterexample**.

#### WORKED EXAMPLE 5.4

Use counterexample to disprove the statement:  $\sqrt{x^2 + 25} \equiv x + 5$ .

```
Find a value of x for<br/>which \sqrt{x^2 + 25} \neq x + 5Let x = 2:Show clearly that the two<br/>sides are not equalLHS = \sqrt{2^2 + 25} = \sqrt{29} \approx 5.39<br/>RHS = 2 + 5 = 7Write a conclusionSo, x = 2 is a counterexample.
```

Notice that it is not enough to just guess a counterexample – you need to clearly communicate how you know that this forms a counterexample.

#### You are the Researcher

Austrian mathematician Kurt Gödel proved in 1931 that there are some true mathematical statements that can be neither proved nor disproved. This result, that you might like to research further, is known as Gödel's incompleteness theorem.

## Тір

The symbol  $\equiv$  means that the statement is an identity, true for all values of x.

.....

## Тір

Not every value of x can be used as a counterexample. For example, when  $x = 0, \sqrt{x^2 + 25}$  does equal x + 5.

## **Exercise 5C** 1 Use a counterexample to disprove the statement $\sqrt{x^2 - 1} \equiv x - 1$ . Use a counterexample to disprove the statement $(x - y)^3 \equiv x^3 - y^3$ . Use a counterexample to disprove the statement $\ln(a + b) \equiv \ln a + \ln b$ . Use a counterexample to show that if $\frac{dy}{dx} = 2x$ , then it is not necessarily true that $y = x^2$ . 4 Use a counterexample to show that the following statement is not true: $\sin 2x = 1 \implies x = 45^{\circ}.$ 6 Consider the statement: If $\frac{a}{b} = \frac{c}{d}$ , then a = b and c = d. Use a counterexample to disprove this statement. 7 Renzhi says that a quadrilateral with four equal sides must be a square. Use a counterexample to disprove his statement. 8 Katie thinks that $\sqrt{x^2} = x$ for all real numbers x. Give a counterexample to disprove her statement. 9 Use a counterexample to disprove the statement: If *ab* is an integer, then *a* and *b* are both integers. **10** Let $f(n) = n^2 + n + 11$ . a Show that f(n) is a prime number for n = 1, 2 and 3. **b** Ilya says that f(n) is a prime number for all integer values of n. Use a counterexample to disprove Ilya's statement. **11** Use a counterexample to disprove this statement: The sum of two irrational numbers is an irrational number. 12 Use a counterexample to disprove the statement: If $x^2 > 100$ , then x > 10. **13** Find a counterexample to disprove the statement: If $z^4 = 1$ , then z = 1 or -1.

14 Angela says that an irrational number raised to an irrational power is always irrational. By considering  $(\sqrt{2}^{\sqrt{2}})^{\sqrt{2}}$ , disprove Angela's statement.

## Checklist

- You should be able to use the principle of mathematical induction to prove statements about patterns involving integers:
  - If you can show that:
    - the statement is true for n = 1, and
    - when the statement is true for n = k, it is also true for n = k + 1, then the statement is true for all positive integers n.
  - **D** The proof can be adapted for a starting value other than n = 1.
- You should be able to use proof by contradiction:
  - Assume that the statement you are trying to prove is false and show that this leads to an impossible or contradictory conclusion.
- You should be able to use counterexamples to disprove a statement.
  - One counterexample is sufficient to prove that a statement is false.

## **Mixed Practice**

1 Prove by induction that  $1 \times 2 + 2 \times 3 + 3 \times 4 \dots + n(n+1) = \frac{n}{3}(n+1)(n+2).$ 

- 2 Use induction to prove that  $\sum_{r=1}^{n} r(3r-5) = n(n+1)(n-2)$ .
- **3** Prove by contradiction that  $\sqrt{3}$  is an irrational number.
- 4 Use a counterexample to disprove the statement:  $(x + 2)^2 \equiv x^2 + 4$ .
- **5** Use a counterexample to disprove the statement:  $a^x + a^y \equiv a^{x+y}$ .

- **6** Use a counterexample to disprove the statement: If a + b is an integer, then a and b are both integers.
- 7 Marek thinks that all prime numbers are odd. Use a counterexample to show that he is wrong.
- 8 Use induction to prove that  $1 \times 2^2 + 2 \times 3^2 + \ldots + n(n+1)^2 = \frac{n(n+1)(n+2)(3n+5)}{12}$ .
- 9 Prove by induction that  $\sum_{r=1}^{n} \frac{2}{(2r-1)(2r+1)} = \frac{2n}{2n+1}$ .
- **10** Prove by induction that  $12^n 1$  is divisible by 11 for all integers  $n \ge 0$ .
- **11** Use induction to prove that  $3^{2n} + 7$  is divisible by 8 when  $n \in \mathbb{N}$ .
- **12** Use the method of mathematical induction to prove that  $5^{2n} 24n 1$  is divisible by 576 for  $n \in \mathbb{Z}^+$ .

Mathematics HL May 2013 Paper 2 TZ2 Q8

- **13** Consider a function f, defined by  $f(x) = \frac{x}{2-x}$  for  $0 \le x \le 1$ . **a** Find an expression for  $(f \circ f)(x)$ .
  - Let  $F_n(x) = \frac{x}{2^n (2^n 1)x}$ , where  $0 \le x \le 1$ .
  - **b** Use mathematical induction to show that, for any  $n \in \mathbb{Z}^+$ ,

$$\underbrace{(\mathbf{f} \circ \mathbf{f} \dots \circ \mathbf{f})(x) = \mathbf{F}_n(x)}_{\mathbf{y}}$$

*n* times

**c** Show that  $F_{-n}(x)$  is an expression for the inverse of  $F_n$ .

Mathematics HL November 2012 Paper 1 Q12, parts (a)–(c)

- **14 a i** Express the sum of the first *n* positive odd integers using sigma notation.
  - ii Show that the sum stated above is  $n^2$ .
  - iii Deduce the value of the difference between the sum of the first 47 positive odd integers and the sum of the first 14 positive odd integers.
  - **b** A number of distinct points are marked on the circumference of a circle, forming a polygon. Diagonals are drawn by joining all pairs of non-adjacent points.
    - i Show on a diagram all diagonals if there are 5 points.
    - ii Show that the number of diagonals is  $\frac{n(n-3)}{2}$  if there are *n* points, where n > 2.
    - iii Given that there are more than one million diagonals, determine the least number of points for which this is possible.

Mathematics HL May 2013 Paper 2 TZ2 Q11, parts (a) and (b)

- 15 Prove with induction that the sum of the first *n* terms of a geometric series with first term *a* and common ratio *r* is  $\frac{a(r^n 1)}{r 1}$ .
- **16** Use mathematical induction to prove that, for all positive integers n,  $9^n 2^n$  is divisible by 7.
- **17** Use the principle of mathematical induction to show that  $15^n 2^n$  is a multiple of 13 for all  $n \in \mathbb{N}$ .
- **18** Prove that  $11^{n+2} + 12^{2n+1}$  is divisible by 133 for  $n \ge 0, n \in \mathbb{N}$ .
- **19** Use proof by contradiction to show that  $\log_{10} 3$  is an irrational number.
- **20** a Alia says: 'If *a* and *b* are integers such that *ab* is odd, then both *a* and *b* must be odd'. Use proof by contradiction to show that Alia is correct.
  - **b** Bahar says: 'If *a* and *b* are integers such that *ab* is even, then both *a* and *b* must be even'. Use a counterexample to disprove Bahar's statement.
- **21** Prove by contradiction that there are infinitely many odd numbers.

22 Gabriella says: 'If two straight lines do not intersect, then they are parallel'. Give a counterexample to disprove her statement.

**23** Prove by induction that

$$\sum_{r=1}^{r=n} \frac{r}{2^r} = 2 - \left(\frac{1}{2}\right)^n (n+2), \ n \in \mathbb{N}$$

- 24 Using the principle of mathematical induction, show that  $2^n > 11n$  for all integers  $n \ge 7$ .
- **25 a** Show that  $\frac{1}{\sqrt{n} + \sqrt{n+1}} = \sqrt{n+1} \sqrt{n}$  where  $n \ge 0, n \in \mathbb{Z}$ . **b** Hence show that  $\sqrt{2} - 1 < \frac{1}{\sqrt{2}}$ .
  - **b** Hence show that  $\sqrt{2} 1 < \frac{1}{\sqrt{2}}$ . **c** Prove, by mathematical induction, that  $\sum_{r=1}^{r=n} \frac{1}{\sqrt{r}} > \sqrt{n}$  for  $n \ge 2, n \in \mathbb{Z}$ . Mathematics HL May 2015 Paper 1 TZ2 Q13

**26** Use mathematical induction to prove that  $(2n)! \ge 2^n (n!)^2$ ,  $n \in \mathbb{Z}^+$ .

Mathematics HL November 2014 Paper 1 Q8

**27 a** Use induction to prove De Moivre's theorem for all positive integers:

 $(\cos\theta + i\sin\theta)^n = \cos n\theta + i\sin n\theta$ 

**b** Use induction to prove De Moivre's theorem for all negative integers.

- 28 Use induction to show that the sum of the squares of the first n odd numbers can be written as  $\frac{n}{3}(an^2-1)$ , where *a* is an integer to be found.
- 29 Prove by induction that, for any positive integer *n*,

$$2 \times 4 \times 6 \dots (4n-2) = \frac{(2n)!}{n!}$$

**30** Prove, using induction, that for positive integer n,

$$\cos x \times \cos 2x \times \cos 4x \times \dots \times \cos(2^n x) = \frac{\sin(2^n x)}{2^n \sin x}$$

**31 a** Prove, using induction, that

$$\sin\theta + \sin 3\theta + \ldots + \sin(2n-1)\theta = \frac{\sin^2 n\theta}{\sin\theta}, \ n \in \mathbb{Z}^+$$

- **b** Hence find the exact value of  $\sin \frac{\pi}{7} + \sin \frac{3\pi}{7} \dots + \sin \frac{13\pi}{7}$ .
- **32** Prove that  $\frac{1}{2!} + \frac{2}{3!} + \frac{3}{4!} + \frac{4}{5!} \dots + \frac{n}{(n+1)!} = \frac{(n+1)!-1}{(n+1)!}$ .
- **33 a** By using the formula for  ${}^{n}C_{r}$  show that  ${}^{n}C_{r} = {}^{n-1}C_{r-1} + {}^{n-1}C_{r}$  for  $1 \le r \le n-1$ .
  - **b** Prove by induction that  ${}^{n}C_{1} + {}^{n}C_{2} + \dots {}^{n}C_{n-1} = 2^{n} 2$ .
- **34 a** Prove by induction that for all positive integers  $n^5 n$  is divisible by five.
  - **b** By factorizing prove that  $n^5 n$  is also divisible by six.
  - Is  $n^5 n$  always divisible by 60? Either prove that it is, or give a counter example to disprove it. С

**35** There are *n* lines in a plane such that no two are parallel and no three pass through the same point.

Use induction to show that the number of intersection points created by these lines is  $\frac{n(n-1)}{2}$ . Prove also that the number regions formed is  $\frac{n(n+1)}{2} + 1$ .

## **ESSENTIAL UNDERSTANDINGS**

 Creating different representations of functions to model the relationships between variables, visually and symbolically as graphs, equations and tables represents different ways to communicate mathematical ideas.

In this chapter you will learn...

- how to sketch graphs of polynomial functions
- how to find a remainder when two polynomials are divided
- check for factors of a polynomial
- about a relationship between roots and coefficients of a polynomial.

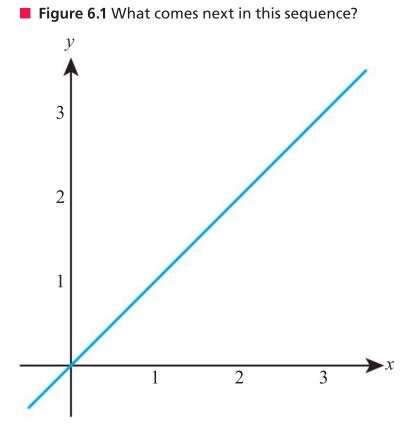
## CONCEPTS

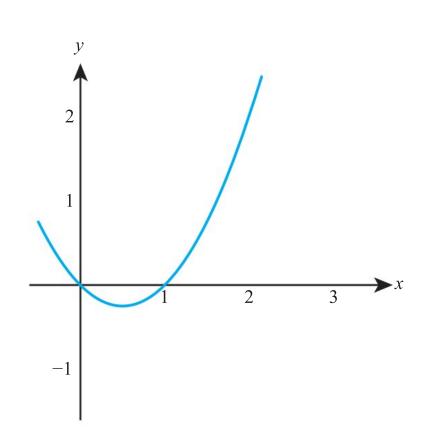
The following concepts will be addressed in this chapter:

- Different representations of functions, symbolically and visually as graphs, equations and tables, provide different ways to communicate mathematical relationships.
- The parameters in a function or equation correspond to geometrical features of a graph and can **represent** physical quantities in **spatial** dimensions.
- Moving between different forms to **represent** functions allows for deeper understanding and provides different approaches to problem solving.
- Extending results from a specific case to general form can allow us to apply them to a larger **system**.

## LEARNER PROFILE - Principled

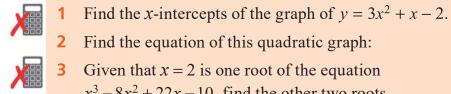
Does 'fair' mean the same thing as 'equal'? Would it be fair for everybody to get equal results in an exam? How can mathematics be used to define 'fairness'?





## **PRIOR KNOWLEDGE**

Before starting this chapter, you should already be able to complete the following:



- 2 Find the equation of this quadratic graph:
- **3** Given that x = 2 is one root of the equation  $x^3 - 8x^2 + 22x - 10$ , find the other two roots.

Polynomial equations are used in modelling many real-life situations, for example those involving length, area and volume. You already know how to factorize, solve equations and draw graphs involving quadratic polynomials. Those ideas are now extended to look at expressions involving higher powers of x.

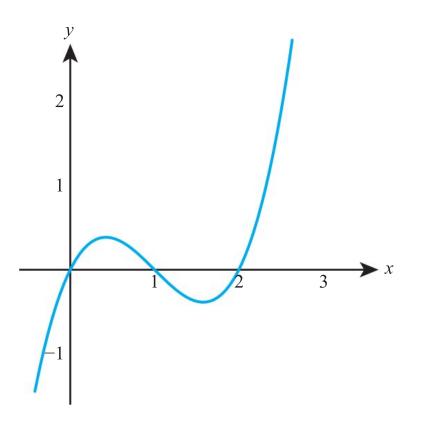
## **Starter Activity**

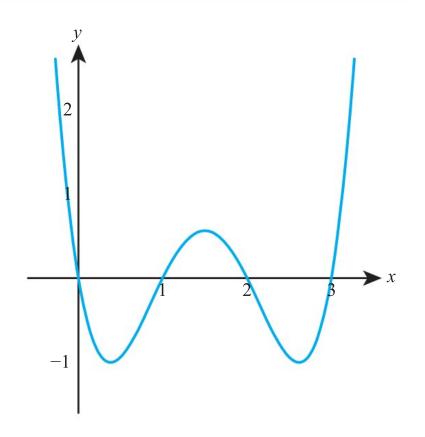
Look at the graphs shown in Figure 6.1. Suggest the next two graphs in the sequence. In small groups, discuss the relationship between the number of zeros and the number of turning points of the graphs.

#### Now look at this problem:

The table below shows twelve functions. Divide the functions into groups based on a particular criterion. How many different criteria can you think of to categorize them? You should consider both algebraic and graphical representations of the functions.

$f_1(x) = 2(x-1)(x-2)(x-4)$	$f_5(x) = x^4 - 16$	$f_9(x) = -4x^2 + 20x - 16$
$f_2(x) = x^2 - 5x + 4$	$f_6(x) = 2(x-1)^3 + 16$	$f_{10}(x) = (x-2)(x+2)(x^2+4)$
$f_3(x) = 4(x-1)(4-x)$	$f_7(x) = 2x^3 - 14x^2 + 30 - 16$	$f_{11}(x) = -x^4 + 10x^3 - 33x^2 + 40x - 16$
$f_4(x) = (x - 2.5)^2 - 2.25$	$f_8(x) = -(x-4)^2(x-1)^2$	$f_{12}(x) = 2x^3 - 6x^2 + 6x + 14$

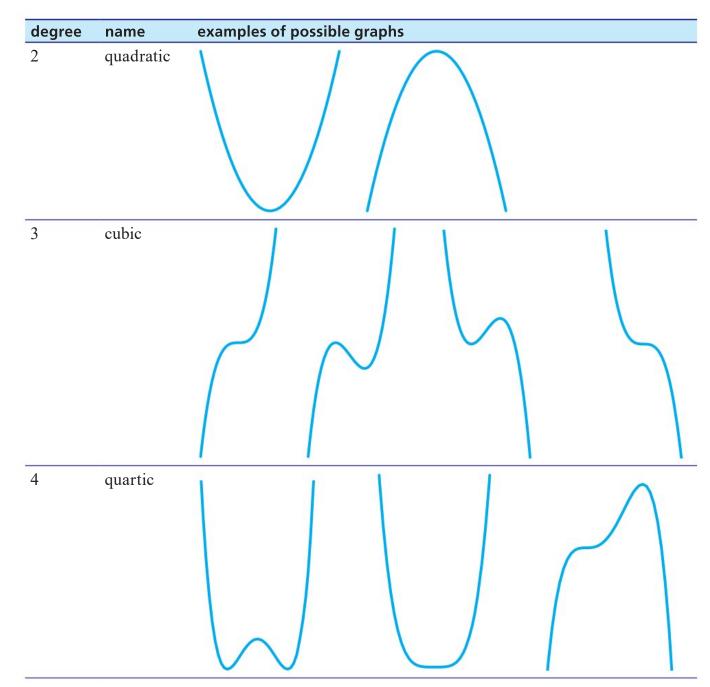




## 6A Graphs and equations of polynomial functions

A **polynomial** is an expression that can be written as a sum of terms involving only non-negative integer powers of *x*. For example,  $5x^3 - x + 4$  is a polynomial, but  $x^2 + \frac{3}{x}$  is not. The highest power of *x* in the expression is called the **degree** or **order** of the polynomial.

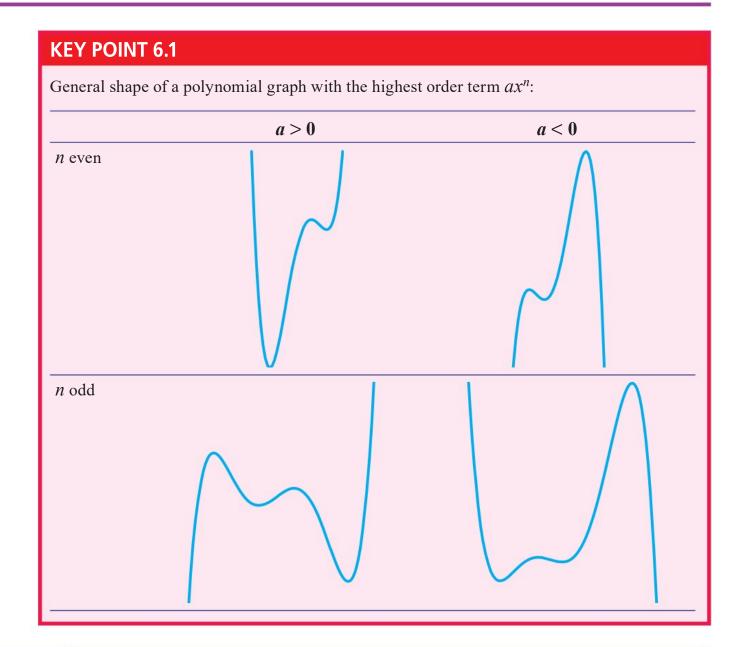
Possible shapes of a polynomial graph depend on its degree. The table shows some possible shapes of graphs of polynomials with degree 2, 3 and 4.



The general shape depends on whether the degree is even or odd, and whether the term with the highest power has a positive or negative coefficient.

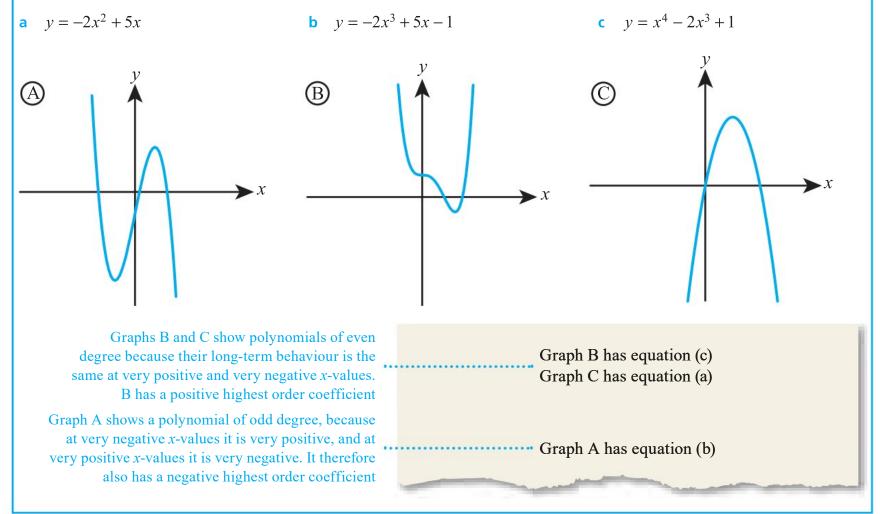


The linear expression mx + c that you studied in Chapter 4 of the Mathematics: analysis and approaches SL book can be considered a polynomial of degree 1.



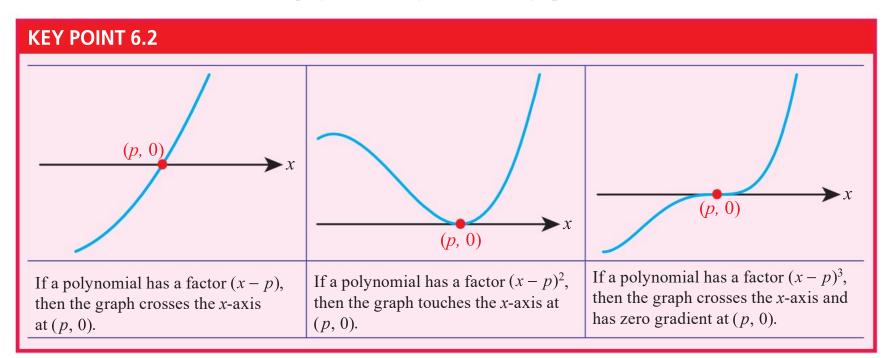
## WORKED EXAMPLE 6.1

Match each equation with the corresponding graph, giving reasons for your choice.



## Factors and zeroes

Factors of a polynomial tell you where the graph crosses the x-axis.

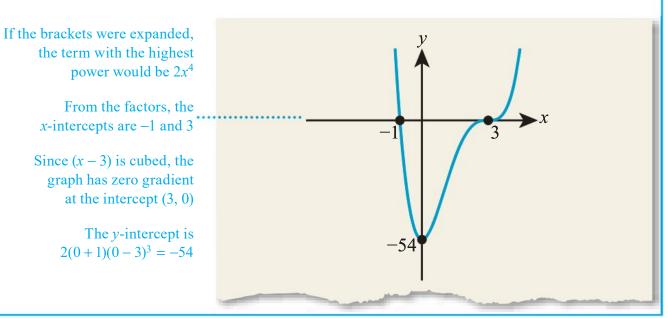


## **CONCEPTS – SPACE**

**Spatially**, if the function has a factor of  $(x - a)^2$ , then the part of the graph close to x = a looks like a quadratic. If the function has a factor of  $(x - a)^3$ , then close to x = a it looks like a cubic. This idea of approximating more complex functions with simpler ones over a small region is hugely important in advanced mathematics, physics and economics.

#### WORKED EXAMPLE 6.2

Sketch the graph of  $y = 2(x+1)(x-3)^3$ .



## **TOK Links**

A function is known to have f(0) = 0, f(1) = 1, f(2) = 2.

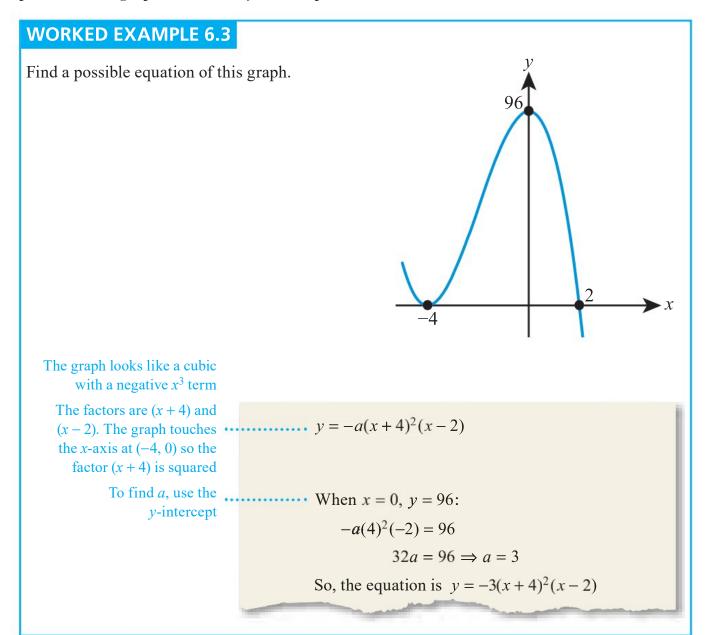
This could be modelled by the function f(x) = x or  $f(x) = x^3 - 3x^2 + 3x$  or  $f(x) = 2x^3 - 6x^2 + 5x$ . In the absence of any other information it is difficult to know which one to choose, but there is an idea from philosophy called Occam's razor that says that generally the simpler solution is more likely to be correct. Is this a valid way of choosing between models in mathematics? How about in science?

## Tip

A graph sketch should show the shape and the intercepts.

. . . . . . . . . . . . . . . . . . .

You can also use the graph to find the equation, by writing it in the factorized form first. Remember that, as well as using the *x*-intercepts to find factors, you also need to find the coefficient of the highest order term. This can be done by using any other point on the graph (often the *y*-intercept).



## Be the Examiner 6.1

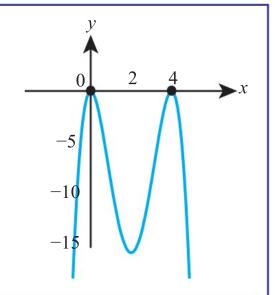
Which of the following is a possible equation of this graph?

 $\mathbf{A} \quad y = x(4-x)$ 

**B** 
$$y = x^2(4-x)^2$$

**C** 
$$y = -x^2(x-4)^2$$

Which is the correct solution? Identify the errors made in the incorrect solutions.

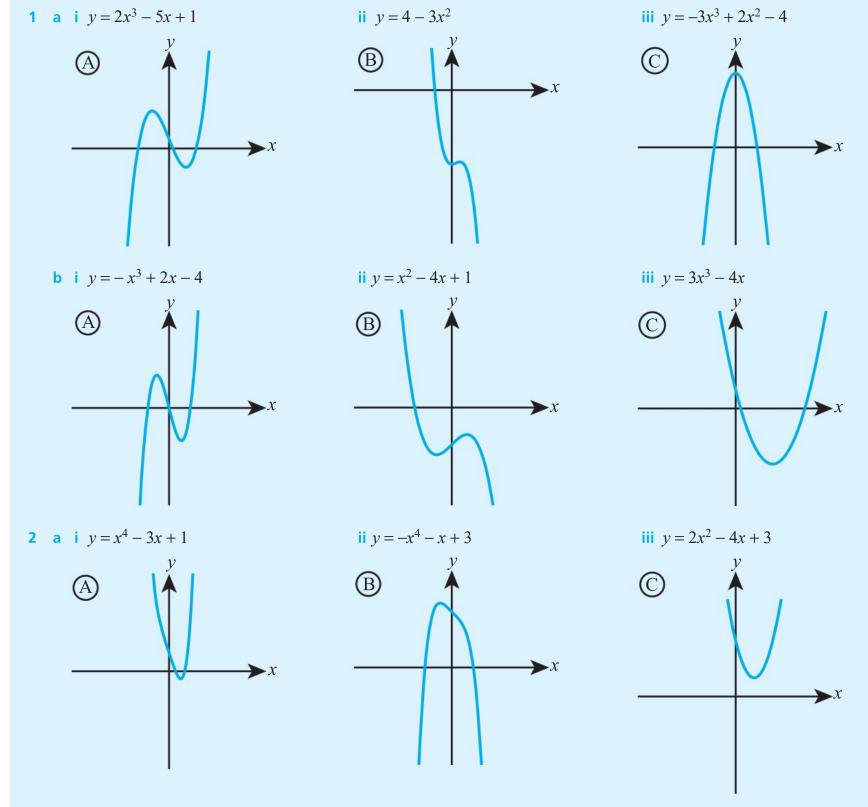


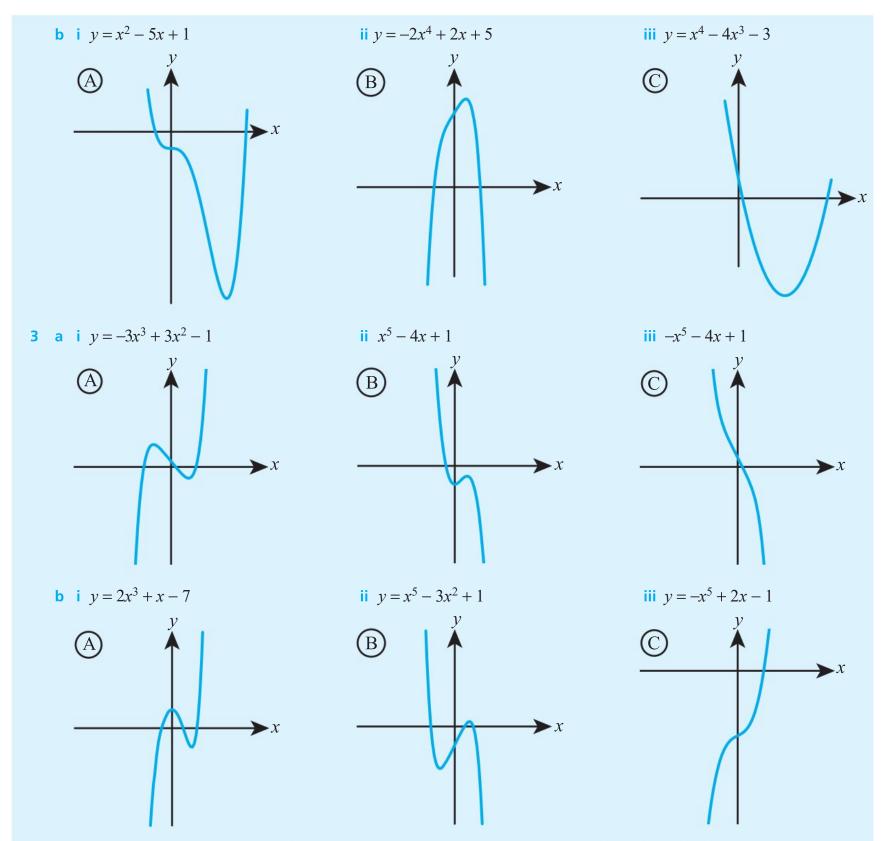
Solution 1	Solution 2	Solution 3
The x-intercepts are $(0, 0)$ and $(4, 0)$ .	The graph touches both	The graph touches both
The graph is upside down so the $x^2$	x-intercepts, so both factors are	x-intercepts, so both factors are
term is negative.	squared.	squared.
The answer is A.	The graph is upside down so the $x^4$	The graph is upside down so the $x^4$
	term is negative.	term is negative.
	The answer is B.	The answer is C.

#### $\begin{array}{c} 142\\ 13\\ 3\end{array}$ TOOLKIT: Modelling Plot the following data using th Plot the following data using technology: x y $^{4}$ $\pi$ What is the best quadratic you can fit to this data set? What is 0 0 the best cubic? 1 28 How many points does it take to define a linear function? A quadratic function? A cubic function? 2 36 The process of fitting a polynomial to a data set is called 3 30 polynomial regression, and there are many interesting methods of doing this. Many spreadsheets provide this option. You might like to investigate further how they do it.

## **Exercise 6A**

For questions 1 to 3, use the method demonstrated in Worked Example 6.1 to match each equation with its graph.





For questions 4 to 10, use the method demonstrated in Worked Example 6.2 to sketch each graph, showing all the axis intercepts.

4 a y = 2(x - 1) (x - 4) (x + 2)b y = 6x(x + 2) (x - 3)

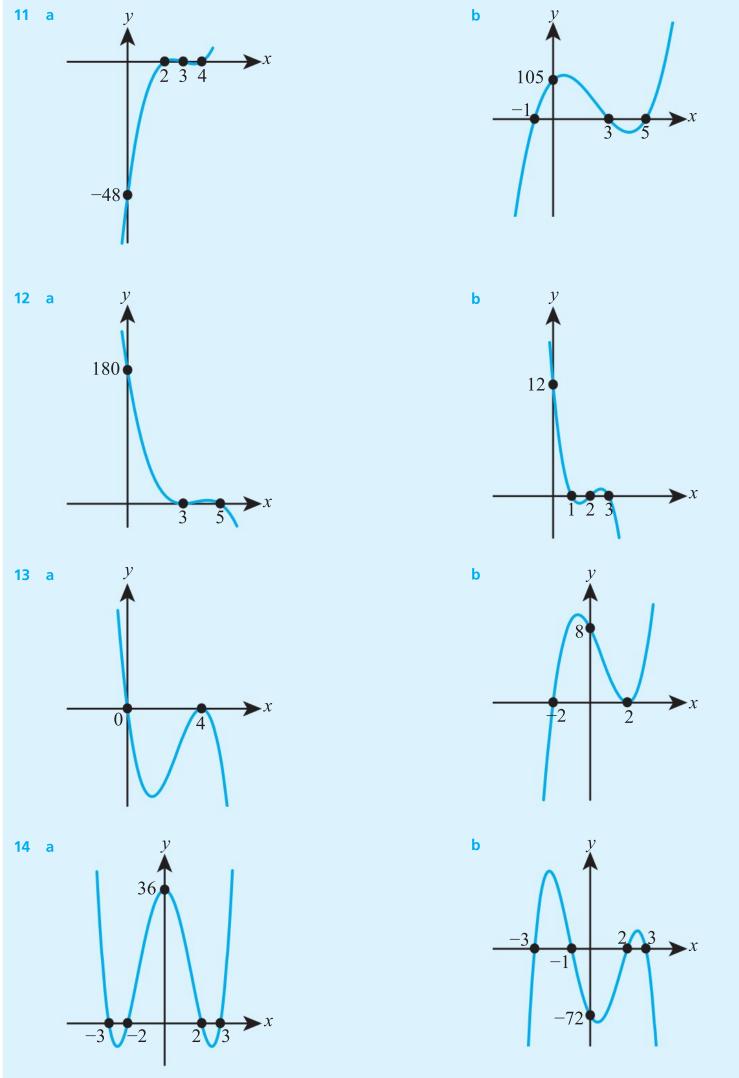
5 a 
$$y = -5x(x-1)(x+2)$$

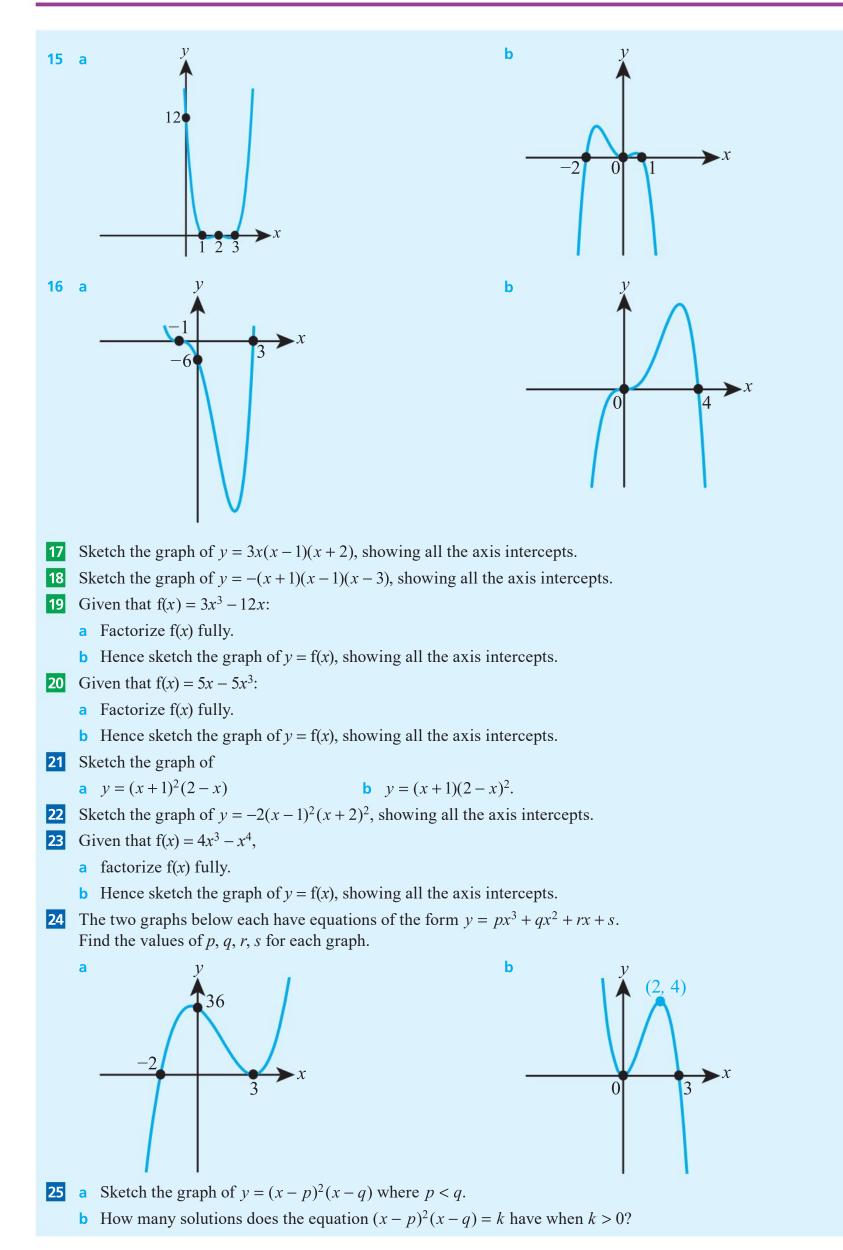
**b** 
$$y = -(x-1)(x+2)(x+4)$$

**a** 
$$y = (x+1)(x-2)^2$$

**b** 
$$y = (x+1)^2 (x-2)$$

7 **a** y = x(x+2) (x+3) (x-1)**b** y = 2(x-3) (x-4) (x+1) (x-2) 8 a  $y = -3x^{2} (x - 1) (x - 3)$ b  $y = -5x (x - 2)^{2} (2x + 1)$ 9 a  $y = 2(x - 3)^{2} (x + 1)^{2}$ b  $y = 2(x - 3)^{2} (x - 1)^{2}$ 10 a  $y = 2(x - 1) (x - 3)^{3}$ b  $y = 3(x + 1) (x - 2)^{3}$  For questions 11 to 16, use the method demonstrated in Worked Example 6.3 to find a possible polynomial equation for each graph.





## 6B The factor and remainder theorems

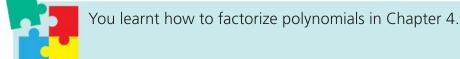
You already know how to factorize polynomials when you are given some of the factors. But sometimes a polynomial cannot be divided exactly and there is a remainder. For example, you can check that  $3x^2 + x + 1 = (x + 2)(3x - 5) + 11$ , so when  $3x^2 + x + 1$  is divided by (x + 2), the quotient is (3x - 5) and the remainder is 11.



This can also be written as division:  $\frac{3x^2 + x + 1}{x+2} = 3x - 5 + \frac{11}{x+2}$ . This form will be useful when working with rational functions in Chapter 7.

This is similar to dividing numbers; for example,  $20 = 3 \times 6 + 2$  so when 20 is divided by 3, the quotient is 6 and the remainder is 2, which can also be written as  $\frac{20}{3} = 6 + \frac{2}{3}$ .

To find a reminder, you can use the method of comparing coefficients, as you did when factorizing polynomials.

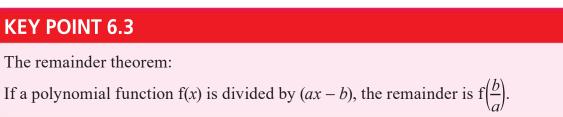


## **WORKED EXAMPLE 6.4**

Find the quotient and remainder when  $3x^3 - 2x^2 + x + 5$  is divided by (x + 2).

Since you are dividing a cubic by a linear polynomial, the	
quotient will be quadratic and the remainder will be a	$3x^3 - 2x^2 + x + 5$
constant. You know that the ***	$= (x+2)(3x^2 + Bx + C) + R$
first term of the quadratic is $3x^2$ because $3x^3 = x \times 3x^2$	
Expand the brackets •••	$= 3x^3 + Bx^2 + Cx$
	$+ 6x^2 + 2Bx + 2C +$
	Coefficient of $x^2$ : $B + 6 = -2 \implies B = -8$
and compare coefficients •••	•••• Coefficient of x: $C + 2(-8) = 1 \Rightarrow C = 17$
	Constant term: $2(17) + R = 5 \implies R = -29$
The quotient is $3x^2 + Bx + C$ and the remainder is R	Hence, the quotient is $3x^2 - 8x + 17$ and the remainder is -29.

This method of finding the remainder is quite long. Furthermore, sometimes we just want to know the remainder, without finding the quotient. A useful shortcut is given by the following result.



## Тір

Whenever a polynomial is divided by a linear factor, the remainder will be a constant.

## Proof 6.1

Prove that if a polynomial function f(x) is divided by (ax - b), the remainder is  $f\left(\frac{b}{a}\right)$ 

When f(x) is divided by (ax - b), the quotient is a polynomial q(x) and the remainder is a number RSubstitute a suitable value for x to make the bracket (ax - b) equal to zero. Use the quotient be q(x) and the remainder be R. Then f(x) = (ax - b)q(x) + R. When  $x = \frac{b}{a}$ :  $f\left(\frac{b}{a}\right) = \left(a\left(\frac{b}{a}\right) - b\right)q\left(\frac{b}{a}\right) + R$   $= (b - b)q\left(\frac{b}{a}\right) + R$  $\therefore f\left(\frac{b}{a}\right) = R$ , as required

#### **WORKED EXAMPLE 6.5**

Find the remainder when  $f(x) = x^3 + 3x + 5$  is divided by 3x + 4.

Rewrite the quotient in the form (ax - b) (3x + 4) = (3x - (-4))

Use the remainder theorem 
$$f\left(-\frac{4}{3}\right) = \left(-\frac{4}{3}\right)^3 + 3 \times \left(-\frac{4}{3}\right) + 5$$
$$= -\frac{37}{27}$$

So, the remainder is  $-\frac{37}{27}$ .

## Be the Examiner 6.2

When  $x^3 - x + k$  is divided by 3x - 2 the remainder is 3. Find the value of k.

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
f(2) = 3:	$f\left(\frac{2}{3}\right) = 3:$	$f\left(\frac{3}{2}\right) = 3:$
$2^3 - 2 + k = 3$	$\left(\frac{2}{3}\right)^{3} - \left(\frac{2}{3}\right) + k = 3$	$\left(\frac{3}{2}\right)^{3} - \left(\frac{3}{2}\right) + k = 3$
k = -3	$k = \frac{91}{27}$	$k = \frac{9}{8}$

If the remainder is zero, the denominator divides the numerator exactly – it is a factor.

## Tip

The converse is also true: If (ax - b) is a factor, then  $f\left(\frac{b}{a}\right) = 0$ .

.....

#### **KEY POINT 6.4**

The factor theorem:

If  $f\left(\frac{b}{a}\right) = 0$ , then (ax - b) is a factor of f(x).

#### WORKED EXAMPLE 6.6

Find the value of *a* such that (x - 2) is a factor of  $f(x) = 2x^3 + x^2 - 7x + a$ .

```
By the factor theorem,

(x-2) is a factor if f(2) = 0

By the factor theorem, f(2) = 0, so:

2 \times (2)^3 + (2)^2 - 7 \times (2) + a = 0

16 + 4 - 14 + a = 0

a = 6
```

Once you have found a factor, you can use the method of comparing coefficients to factorize the polynomial.

## **WORKED EXAMPLE 6.7** a Show that (x + 3) is a factor of $f(x) = 2x^3 + x^2 - 9x + 18$ . **b** Hence, show that the equation f(x) = 0 has exactly one real root. **a** $f(-3) = 2 \times (-3)^3 + (-3)^2 - 9 \times (-3) + 18$ By the factor theorem, is a factor if f(-3) = 0 = -54 + 9 + 27 + 18 = 0(x + 3) is a factor if f(-3) = 0Therefore, (x + 3) is a factor of f(x). To solve the equation f(x) = 0 you need to factorize ..... **b** $2x^3 + x^2 - 9x + 18 = (x+3)(2x^2 + Ax + 6)$ f(x). Start by taking out a factor (x + 3). The second factor is quadratic, with first term $2x^2$ (because $2x^3 = x \times 2x^2$ ) and last term 6 (because $18 = 3 \times 6$ ) Coefficient of $x^2$ : and compare the $Ax^2 + 6x^2 = x^2$ coefficient of $x^2$ A = -5So, $f(x) = (x+3)(2x^2 - 5x + 6)$ If f(x) = 0, then one of the $f(x) = 0 \iff (x+3) = 0$ or $2x^2 - 5x + 6 = 0$ factors must be zero has any real roots, you can $(-5)^2 - 4(2)(6) = -23 < 0$ To check whether $2x^2 - 5x + 6$ So, $2x^2 - 5x + 6 = 0$ has no real roots. use the discriminant from the factor (x + 3) ..... Hence, the only real root is x = -3. The only real root comes

You already know how to use the quadratic formula to find roots of a quadratic equation when it is not easy to factorize. A similar formula exists for cubic equations – find out about Cardano's formula. It turns out that the method can also be adapted to solve equations of order four, but that it is not possible to find a formula for polynomial of order five! This was discovered due to the work of the French mathematician Evariste Galois (1811–1832) and the Norwegian mathematician Niels Abel (1802–1829).

#### **CONCEPTS – SYSTEMS**

Polynomials are one particular type of mathematical function. Classifying different mathematical functions is an important part of a **systematic** understanding of mathematics, because the different types of function have different properties and rules associated with them. The factor and remainder theorems only work in general with polynomial functions.

## **Exercise 6B**

For questions 1 to 4, use the method of comparing coefficients demonstrated in Worked Example 6.4 to find the quotient and remainder.

- **1 a**  $x^2 + 3x + 5$  divided by x + 1
  - **b**  $x^2 + x 4$  divided by x + 2
- 2 a  $x^3 6x^2 + 4x + 8$  divided by x 3b  $x^3 - 7x^2 + 11x + 3$  divided by x - 1
- **3** a  $6x^4 + 7x^3 5x^2 + 5x + 10$  divided by 2x + 3
  - **b**  $12x^4 10x^3 + 11x^2 5$  divided by 3x 1
- 4 a  $x^3$  divided by x + 2
  - **b**  $3x^4$  divided by x-1

For questions 5 to 8, use the method demonstrated in Worked Example 6.5 to find the remainder when f(x) is divided by the given linear polynomial.

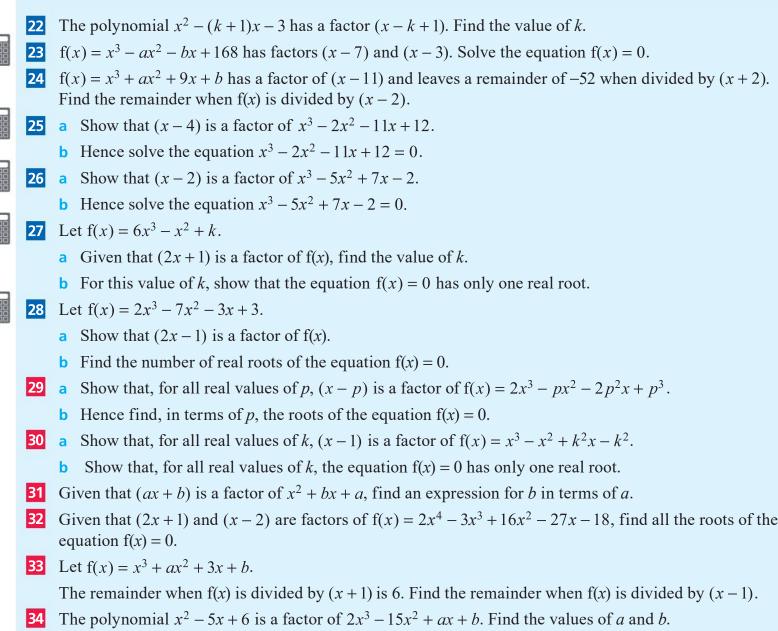
5 a  $f(x) = 2x^3 - x + 3$  by (x - 2)b  $f(x) = 2x^3 + x - 5$  by (x - 4)6 a  $f(x) = x^4 + 2x^2 + 4$  by (x + 2)b  $f(x) = x^4 + x^3 - x + 1$  by (x + 1)7 a  $f(x) = x^3 + 4x^2 - 3$  by (3x - 2)b  $f(x) = x^3 - 3x + 1$  by (2x - 1)8 a  $f(x) = 3x^3 + 2x + 3$  by (2x + 3)b  $f(x) = 2x^3 - x + 5$  by (3x + 1)

For questions 9 to 12, use the method demonstrated in Worked Example 6.6 to find the value of a such that f(x) has the given factor.

9	а	$f(x) = 2x^3 - x + a$ , factor $(x - 2)$	11	a	$f(x) = x^3 + 4x^2 + a$ , factor $(3x - 2)$
	b	$f(x) = 2x^3 + x + a$ , factor $(x - 4)$		b	$f(x) = x^3 - 3x + a$ , factor $(2x - 1)$
10	а	$f(x) = x^4 + ax^2 + 4$ , factor $(x + 2)$	12	а	$f(x) = ax^3 + 2x + 4$ , factor $(2x + 3)$
	b	$f(x) = x^4 + ax^3 - x + 1$ , factor $(x + 1)$		b	$f(x) = ax^3 - x + 5$ , factor $(3x + 1)$

For questions 13 to 16, use the method demonstrated in Worked Example 6.7 to show that the given linear polynomial is a factor of f(x), factorize f(x) and state the number of distinct real roots of the equation f(x) = 0.

- 13 a  $f(x) = x^3 + 2x^2 x 2$ , factor (x 1)15 a  $f(x) = x^3 3x^2 + 12x 10$ , factor (x 1)b  $f(x) = x^3 + x^2 4x 4$ , factor (x 2)15 a  $f(x) = x^3 3x^2 + 12x 10$ , factor (x 1)b  $f(x) = x^3 x^2 4x 4$ , factor (x 2)16 a  $f(x) = 6x^3 11x^2 + 6x 1$ , factor (3x 1)b  $f(x) = x^3 5x^2 + 3x + 9$ , factor (x + 1)16 a  $f(x) = 12x^3 + 13x^2 37x 30$ , factor (3x 5)
- 17 When  $x^3 + ax + 7$  is divided by (x + 2) the remainder is -5. Find the value of a.
- 18 When  $x^3 6x^2 + 4x + a$  is divided by (x 3) the remainder is 2. Find the value of a.
- 19 The polynomial  $x^2 + kx 8k$  has a factor (x k). Find the possible values of k.
- 20  $6x^3 + ax^2 + bx + 8$  has a factor (x + 2) and leaves a remainder of -3 when divided by (x 1). Find a and b.
- 21  $x^3 + 8x^2 + ax + b$  has a factor of (x 2) and leaves a remainder of 15 when divided by (x 3). Find a and b.



**35** The roots of the equation  $x^3 + bx^2 + cx + d = 0$  for an arithmetic sequence with middle term 3. Show that 3c + d = 54.

# 6C Sum and product of roots of polynomial equations

## Quadratic equations

When you first learned to solve quadratic equations, you were probably told to look for two numbers which add up to the middle coefficient and multiply to give the constant term. For example,  $x^2 - 7x + 10$  factorizes as (x - 2)(x - 5) because (-2) + (-5) = (-7) and  $2 \times 5 = 10$ . Hence, the roots of the equation  $x^2 - 7x + 10 = 0$  are 2 and 5.

This equation is equivalent to, for example,  $3x^2 - 21x + 30 = 0$ . The roots are still 2 and 5, but now they do not add up to 21; instead, they add up to  $\frac{21}{3}$  and multiply to give  $\frac{30}{3}$ .

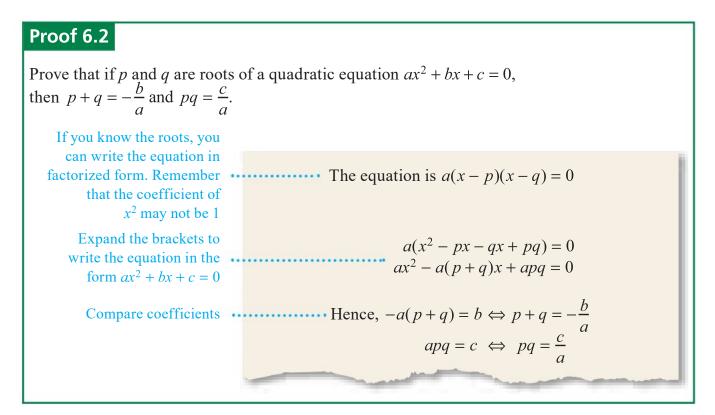
## Тір

These results apply to both real and complex roots.

## **KEY POINT 6.5**

If p and q are roots of a quadratic equation  $ax^2 + bx + c = 0$ , then

 $p+q = -\frac{b}{a}$  and  $pq = \frac{c}{a}$ 

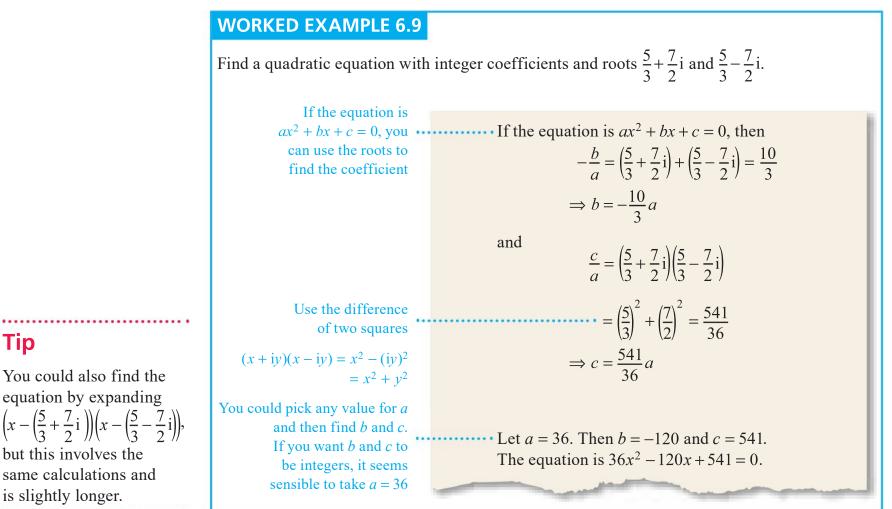


These results can be used to find other combinations of roots of the equation.

WORKED EXAMPLE 6.8	
The equation $4x^2 + 7x - 1 = 0$ h	has roots $p$ and $q$ . Without solving the equation, find the value of
a $(p+2)(q+2)$	<b>b</b> $p^2 + q^2$ .
Write the expression in a form that involves $p + q$ and $pq$	<b>a</b> $(p+2)(q+2) = pq + 2p + 2q + 4$ = $pq + 2(p+q) + 4$
You know that $p + q = -\frac{7}{4}$ and $pq = \frac{-1}{4}$	$= -\frac{1}{4} + 2\left(-\frac{7}{4}\right) + 4$
and $pq = \frac{1}{4}$	$=\frac{1}{4}$
You can get $p^2$ and $q^2$ by squaring $(p+q)^2$	<b>b</b> $(p+q)^2 = p^2 + 2pq + q^2$ $\Rightarrow p^2 + q^2 = (p+q)^2 - 2pq$
Now use the values $of p + q and pq$	$= \left(-\frac{7}{4}\right)^2 - 2\left(\frac{-1}{4}\right)$
	$=\frac{57}{16}$

Find an equation with given roots

You can also use the result from Key Point 6.5 to find an equation with given roots.



You can also find an equation whose roots are related to the roots of a given equation.

#### **WORKED EXAMPLE 6.10**

The equation  $3x^2 - x + 4 = 0$  has roots  $\alpha$  and  $\beta$ . Find a quadratic equation with integer coefficients and roots  $\frac{1}{\alpha}$  and  $\frac{1}{\beta}$ .

Find the sum and product of the roots of the new equation	$\frac{1}{\alpha} + \frac{1}{\beta} = \frac{\alpha + \beta}{\alpha \beta}$
Use $\alpha + \beta = \frac{1}{3}$ and $\alpha\beta = \frac{4}{3}$	$= \frac{1/3}{4/3} = \frac{1}{4}$
	$\frac{1}{\alpha}\frac{1}{\beta} = \frac{1}{\alpha\beta}$
Now find an equation whose	$=\frac{1}{4/3}=\frac{3}{4}$
sum of the roots is $\frac{1}{4}$ and the	For the new equation, $ax^2 + bx + c = 0$ :
sum of the roots is $\frac{1}{4}$ and the $\cdots$ product of the roots is $\frac{3}{4}$	a 4 4
	$\frac{c}{a} = \frac{3}{4} \Longrightarrow c = \frac{3}{4}a$
To make the coefficients •••	Let $a = 4$ . Then $b = -1$ and $c = 3$ .
integers, take $a = 4$	So, the equation is $4x^2 - x + 3 = 0$ .

Tip

## **CONCEPTS – RELATIONSHIPS**

This section shows that the **relationship** between equations and their roots works in both directions. Given a quadratic equation, you can work out the roots and given the roots you can work out a possible quadratic equation. You have seen many instances when you start with the equation and use the roots. Can you think of any instance when you might start with the roots and want to know the equation?

## Higher order polynomials

Similar relationships between roots and coefficients can be found for higher order polynomials.

#### **KEY POINT 6.6**

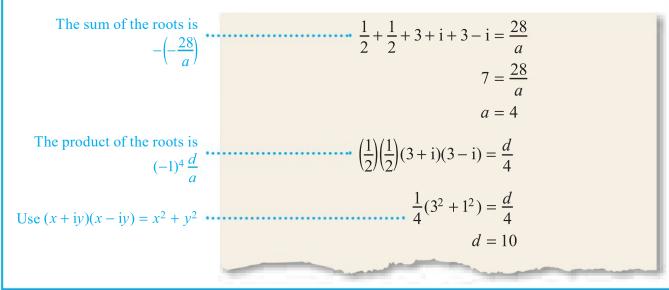
For a polynomial equation  $a_n x^n + a_{n-1} x^{n-1} + \ldots + a_1 x + a_0 = 0$ :

- the sum of the roots is  $-\frac{a_{n-1}}{a_n}$ the product of the roots is  $(-1)^n \frac{a_0}{a_n}$ .

If some of the roots are repeated, they should appear more than once in the sum and the product.

#### **WORKED EXAMPLE 6.11**

The equation  $ax^4 - 28x^3 + 65x^2 - 46x + d = 0$  has roots  $\frac{1}{2}$ ,  $\frac{1}{2}$ , 3 + i and 3 - i. Find the values of *a* and *d*.



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The equation  $x^4 + bx^3 + cx^2 + d = 0$  has roots p, q, r and s. Find expressions for b and c in terms of p, q, r and s. Hence, find a quartic equation with roots  $\frac{1}{p}$ ,  $\frac{1}{q}$ ,  $\frac{1}{r}$  and  $\frac{1}{s}$ .

## **Exercise 6C**

For questions 1 to 6, p and q are the roots of the given equation. Use the method demonstrated in Worked Example 6.8 to find the value of the required expression.

4 Find  $\frac{1}{p} + \frac{1}{q}$  for these equations 1 Find p+q+5 for these equations a  $5x^2 + 2x + 4 = 0$ **a**  $x^2 + 4x + 1 = 0$ **b**  $4x^2 + 3x + 5 = 0$ **b**  $x^2 + 3x + 2 = 0$ 2 Find 3*pq* for these equations 5 Find  $p^2 + q^2$  for these equations a  $2x^2 + x + 4 = 0$ **a**  $3x^2 - x - 9 = 0$ **b**  $3x^2 - 2x + 5 = 0$ **b**  $2x^2 - 3x - 8 = 0$ **3** Find (p+3)(q+3) for these equations 6 Find  $p^2q + pq^2$  for these equations a  $2x^2 - x + 3 = 0$ **a**  $x^2 + x - 3 = 0$ **b**  $4x^2 - 3x + 1 = 0$ **b**  $x^2 + x - 6 = 0$ 

For questions 7 to 10, use the method demonstrated in Worked Example 6.9 to find a quadratic equation with integer coefficients and given roots. 2 1 1 2 1 2

7 a -3, 2
 8 a 
$$\frac{2}{3}, \frac{1}{2}$$
 9 a  $4+3i, 4-3i$ 
 10 a  $\frac{1}{2}+\frac{2}{3}i, \frac{1}{2}-\frac{2}{3}i$ 

 b -5, 1
 b  $\frac{3}{4}, \frac{2}{5}$ 
 b  $2+5i, 2-5i$ 
 b  $\frac{3}{4}+\frac{1}{3}i, \frac{3}{4}-\frac{1}{3}i$ 

For questions 11 to 13,  $\alpha$  and  $\beta$  are the roots of the equation  $2x^2 - 3x + 6 = 0$ . Use the method demonstrated in Worked Example 6.10 to find a quadratic equation with integers coefficients and given roots.

**1** a 
$$\alpha + 2$$
 and  $\beta + 2$   
**b**  $\alpha - 3$  and  $\beta - 3$ 
**c**  $\alpha$  and  $\beta - 3$ 
**c**  $\alpha$  and  $\beta - \beta$ 
**c**  $\alpha$  and  $\beta - \beta$ 
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For questions 14 to 20, you are given a polynomial equation and its roots. Use the method demonstrated in Worked Example 6.11 to find the values of *a* and *k*.

of *a*,

14 a 
$$x^3 + ax^2 + 3x + k = 0$$
, roots 1, -2, -5  
b  $x^3 + ax^2 - 4x + k = 0$ , roots 2, -2, -3  
15 a  $ax^3 + 5x^2 - x + k = 0$ , roots  $1, -2, -\frac{3}{2}$   
b  $ax^3 + 14x^2 + 13x + k = 0$ , roots  $\frac{1}{3}, -2, -3$   
16 a  $2x^3 + ax^2 + 14x + k = 0$ , roots  $\frac{1}{2}, 2 + i, 2 - i$   
b  $2x^3 + ax^2 + 8x + k = 0$ , roots  $-\frac{1}{2}, 1 + 2i, 1 - 2i$   
17 a  $x^4 + ax^3 + 7x^2 - 16x + k = 0$ , roots 1, 3, 2i, -2i  
b  $x^4 + ax^3 + 7x^2 - 9x + k = 0$ , roots -1, 2, 3i, -3i  
18 a  $ax^4 - 2x^3 - 21x^2 + 12x + k = 0$ , roots 1, 3,  $3, -\frac{1}{5}$   
19 a  $ax^5 - 2x^3 + 2x^2 - 3x + k = 0$ , roots 1, 1, -2, i, -i  
b  $ax^6 - 3x^4 - 9x^2 + 8x + k = 0$ , roots 1, -1, 2, -2, 2i, -2i  
b  $x^6 + ax^5 - 12x^4 + 23x^2 + k = 0$ , roots 1, -1, 2, -2, 2i, -2i  
b  $x^6 + ax^5 - 12x^4 + 23x^2 + k = 0$ , roots 2, -2, 3, -3, i, -i  
21 The equation  $2x^2 + x + 3 = 0$  has roots p and q. Without solving the equation, find the exact value of  $(p - 4)(q - 4)$ .  
22 The equation  $x^2 - ax + 3a = 0$  has roots p and q. Find, in terms of a,

**b**  $(p+q)^2$ . **a** 5*pq* 

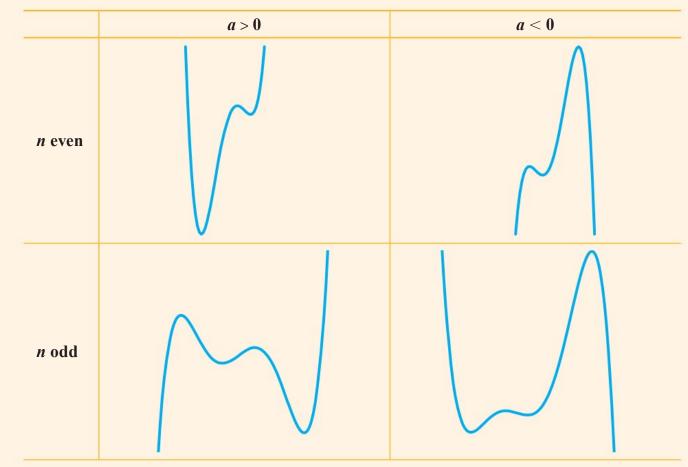
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**23** The equation  $kx^2 - 3x + 5k = 0$  has roots  $\alpha$  and  $\beta$ . Find, in terms of k, **b**  $\frac{1}{\alpha} + \frac{1}{\beta}$ . a  $\alpha + \beta + 2$ The equation  $ax^2 + 3x - a^2 = 0$  has roots p and q. Express  $(p - q)^2$  in terms of a. 24 **25** The equation  $x^2 - kx + 2k = 0$  has roots p and q. Express  $\frac{3}{p} + \frac{3}{q}$  in terms of k. Given that p, q and r are the roots of the equation  $3x^3 + 6x^2 + 12x - 4 = 0$ , find the value of  $p^2qr + pq^2r + pqr^2$ . 26 27 Given that  $\alpha$ ,  $\beta$ ,  $\gamma$  are the roots of the polynomial  $2x^3 - 5x^2 + 3 = 0$ , find the exact value of  $\frac{1}{\alpha\beta} + \frac{1}{\beta\gamma} + \frac{1}{\gamma\alpha}$ . **28** Let *p* and *q* be the roots of the equation  $5x^2 - 3x + 2 = 0$ . a Find the value of (p+3)(q+3). **b** The quadratic equation  $5x^2 + bx + c = 0$  has roots p + 3 and q + 3. Find the values of a and b. **29** The quartic equation  $x^4 - ax^3 + bx^2 - cx + d = 0$  has real coefficients, and two of its roots are 3i and 3 - i. a Write down the other two roots. **b** Hence find the values of *a* and *d*. 30 When two resistors of resistances  $R_1$  and  $R_2$  are connected in series in an electric circuit, the total resistance in the circuit is  $R = R_1 + R_2$ . When they are connected in parallel, the total resistance satisfies  $\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2}$ . Two resistors have resistances equal to the two roots of the quadratic equation  $3R^2 - aR + 2a = 0$ . Find the total resistance in the circuit if the two resistors are connected a in series **b** in parallel. 31 A random number generator selects one of the roots of the equation  $x^4 - 11x^3 + 35x^2 - 11x + 6 = 0$ , all with equal probability. If a large number of random numbers are generated, find their mean. The cubic equation  $3x^3 - 5x + 3 = 0$  has roots  $\alpha$ ,  $\beta$  and  $\gamma$ . Show that  $\alpha + \beta = \frac{1}{\alpha\beta}$ . **33** Let *p* and *q* be the roots of the equation  $5x^2 - 3x + 2 = 0$ . a Find the values of pq and  $p^2 + q^2$ . **b** Hence find a quadratic equation with integer coefficients and roots  $p^2$  and  $q^2$ . **34** The equation  $3x^2 + x - 8 = 0$  has roots *p* and *q*. a Find the value of  $p^2 + q^2$ . **b** Find a quadratic equation with integer coefficients and roots  $p^2$  and  $q^2$ . **35** a Show that  $(p+q)^3 = p^3 + q^3 + 3pq(p+q)$ . **b** Given that p and q are the roots of the equation  $4x^2 - x + 2 = 0$ , find the exact value of  $p^3 + q^3$ . c Find a quadratic equation with integer coefficients and roots  $p^3$  and  $q^3$ . **36** a Expand and simplify  $(\sqrt{\alpha} + \sqrt{\beta})^2$ . **b** Write  $3x^2 - 30x + 73$  in the form  $a(x - h)^2 - k$ . c Let  $\alpha$  and  $\beta$  be the roots of the equation  $3x^2 - 30x + 73 = 0$ . By sketching a suitable graph, explain why  $\alpha$  and  $\beta$ are real and positive. **d** Find the exact value of  $\sqrt{\alpha} + \sqrt{\beta}$ . The equation  $x^4 + bx^3 + cx^2 + dx + e = 0$  has roots p, 2p, 3p and 4p. Show that  $3b^4 = 1250e$ . Given that  $\alpha$  and  $\beta$  are the roots of the equation  $5x^2 + 2x + 3 = 0$ , find a quadratic equation with roots  $\frac{\alpha}{2}$  and  $\frac{\beta}{2}$ . 38 The cubic equation  $x^3 + 2ax^2 + 3a^2x + 2 = 0$ , where  $a \in \mathbb{R}$ , has roots p, q and r. By expanding (x - p)(x - q)(x - r) show that  $pq + qr + rp = 3a^2$ . a **b** Find an expression for  $p^2 + q^2 + r^2$  in terms of *a*. c Explain why this implies that the roots are not all real.

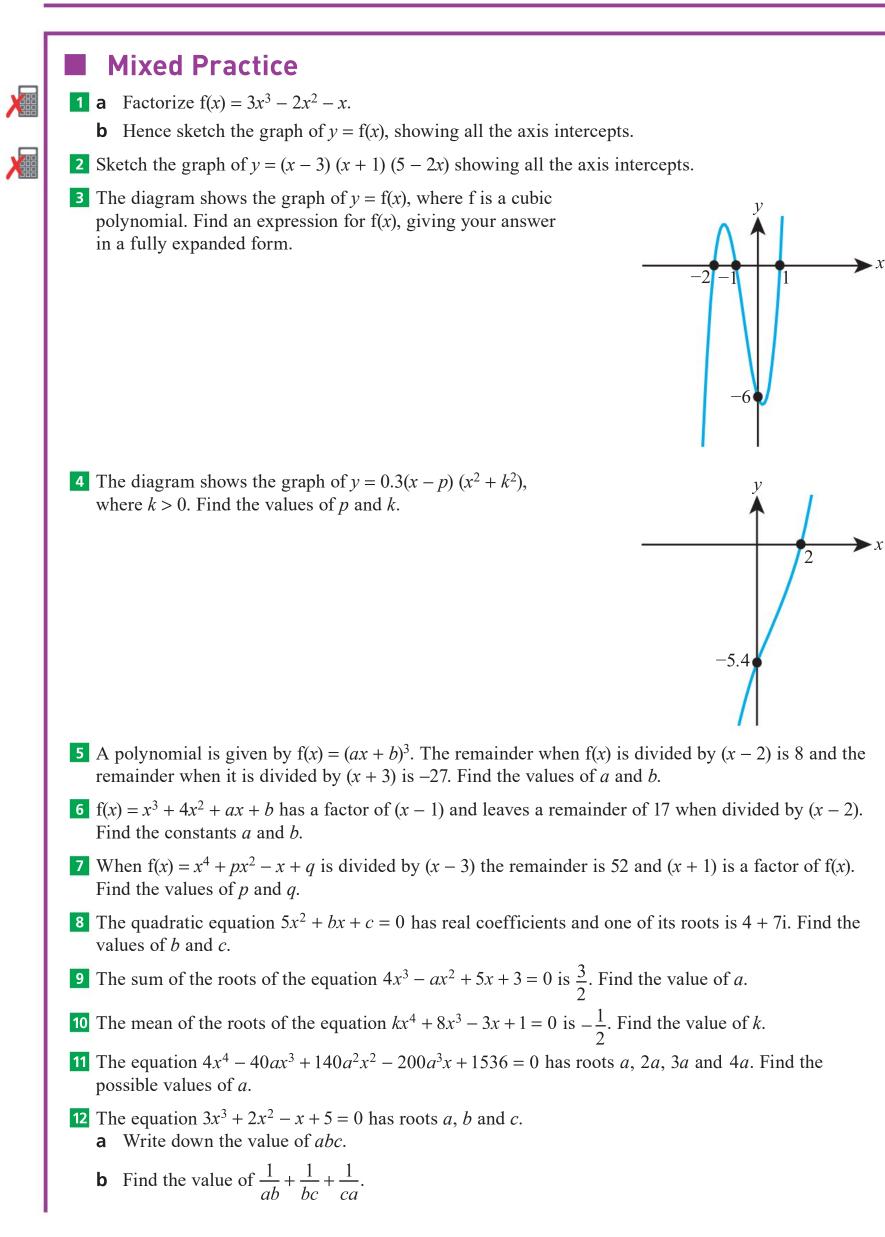
- i  $p^2 + q^2 + r^2 = (p + q + r)^2 2(pq + qr + rp)$
- ii  $p^2q^2 + q^2r^2 + r^2p^2 = (pq + qr + rp)^2 2pqr(p + q + r).$
- **b** The cubic equation  $ax^3 + bx^2 + cx + d = 0$  has roots *p*, *q* and *r*.
  - i Write down the values of p + q + r and pqr.
  - ii by expanding a(x-p)(x-q)(x-r) show that  $pq+qr+rp=\frac{c}{q}$ .
- **c** The equation  $2x^3 7x + 4 = 0$  has roots  $\alpha$ ,  $\beta$  and  $\gamma$ .
  - i Show that  $\alpha^2 + \beta^2 + \gamma^2 = 7$ .
  - ii Find the values of  $\alpha^2\beta^2 + \beta^2\gamma^2 + \gamma^2\alpha^2$  and  $\alpha^2\beta^2\gamma^2$ .
  - iii Hence find a cubic equation with integer coefficients and roots  $\alpha^2$ ,  $\beta^2$  and  $\gamma^2$ .

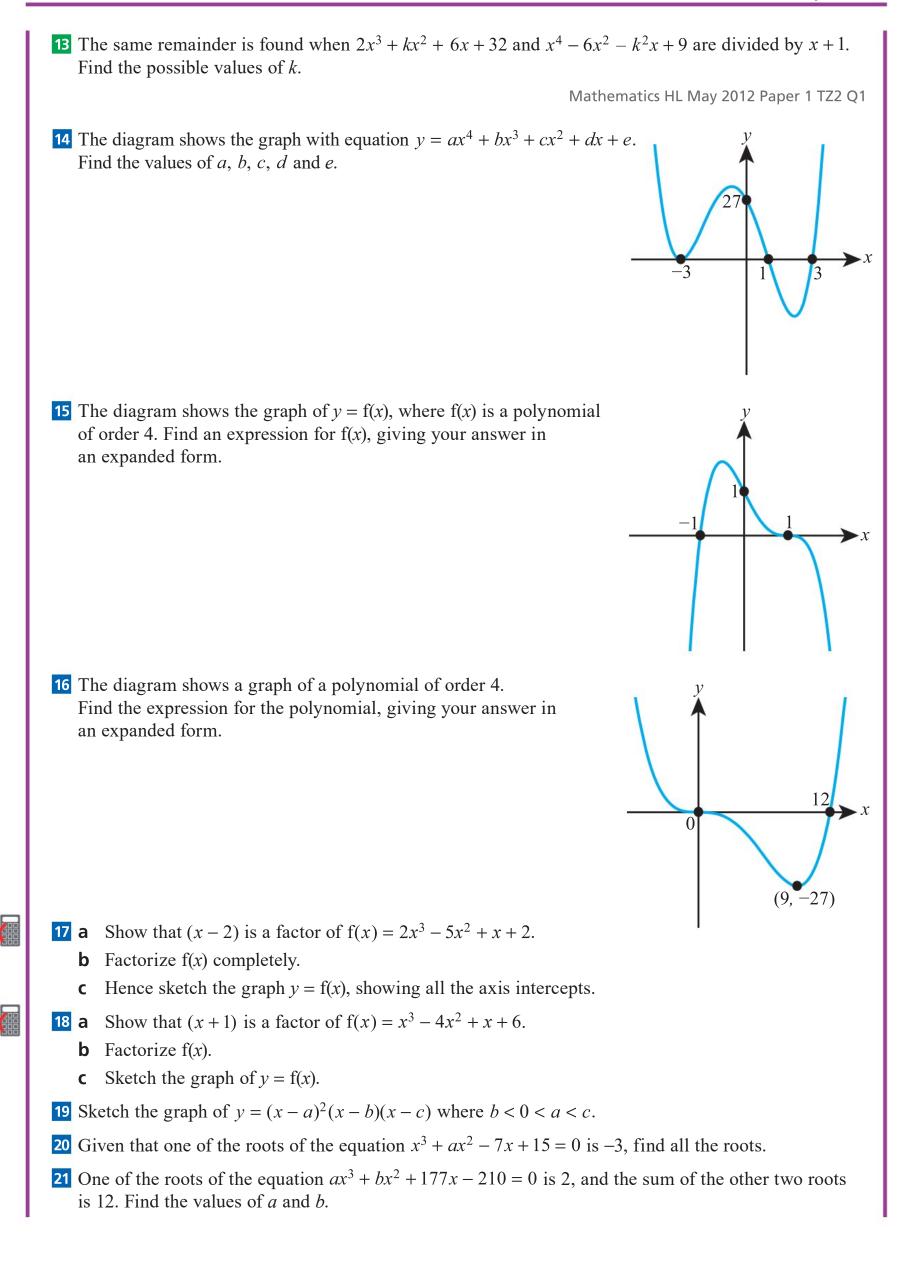
## Checklist

- You should know the highest power of x in a polynomial expression is called the **degree** of the polynomial.
- You should know the shape of a polynomial graph depends on whether the degree (*n*) is odd or even, and on the sign of the coefficient of the highest power term (*a*):



- You should understand the factors of a polynomial tell you about the *x*-intercepts:
  - If a polynomial has a factor (x p), then the graph crosses the x-axis at (p, 0).
  - If a polynomial has a factor  $(x p)^2$ , then the graph touches the x-axis at (p, 0).
  - If a polynomial has a factor  $(x p)^3$ , then the graph crosses the x-axis and has zero gradient at (p, 0).
- Vou should know the remainder theorem: If a polynomial function f(x) is divided by (ax b) the remainder is  $f\left(\frac{b}{a}\right)$
- You should know the factor theorem: If  $f\left(\frac{b}{a}\right) = 0$  then (ax b) is a factor of f(x).
- You should know that for a polynomial equation  $a_n x^n + a_{n-1} x^{n-1} + \ldots + a_1 x + a_0 = 0$ :
  - the sum of the roots is  $-\frac{a_{n-1}}{a_n}$ 
    - The product of the roots is  $(-1)^n \frac{a_0}{a_0}$
  - $\Box$  you can use these results to find a polynomial with given roots.





- 22 One of the roots of the equation  $3x^3 12x^2 + 16x 8 = 0$  is an integer between 0 and 3 inclusive. Find the other two roots. 23 The roots p and q of the equation  $ax^2 + bx + c = 0$  satisfy  $\frac{1}{p} + \frac{1}{q} = 0$ . Show that b + 3c = 0. 24 Let  $f(x) = (ax + b)^4$ . The remainder when f(x) is divided by (x - 2) is 16 and the remainder when it is divided by (x + 1) is 81. Find the possible values of a and b. **25** The quartic equation  $x^4 + px^3 + 14x^2 - 18x + q = 0$  has real coefficients and two of its roots are 3i and 1 - 2i. Find the values of p and q. **26** The quadratic equation  $3x^2 - 4x + 7 = 0$  has roots p and q. **a** Find the value of  $p^2 + q^2$ . **b** Find a quadratic equation with integer coefficients and roots  $p^2$  and  $q^2$ . **27** Let  $g(x) = 3x^5 - 6x^4 + 13x^2 - 2x + 18$ . **a** Write down the sum of the roots of the equation g(x) = 0. **b** A new polynomial is defined by h(x) = g(x - 4). Find the sum of the roots of the equation h(x) = 0. **28** Let  $f(x) = 5x^4 + 2x^3 - x^2 - x + 3$ . **a** Write down the sum and the product of the roots of the equation f(x) = 0. **b** Find the product of the roots of the equation f(3x) = 0. **29** The function  $f(x) = 4x^3 + 2ax - 7a$ ,  $a \in \mathbb{R}$ , leaves a remainder of -10 when divided by (x - a). **a** Find the value of *a*. **b** Show that for this value of *a* there is a unique real solution to the equation f(x) = 0. Mathematics HL May 2011 Paper 2 TZ1 Q4 **30** The equation  $5x^3 + 48x^2 + 100x + 2 = a$  has roots  $r_1$ ,  $r_2$  and  $r_3$ . Given that  $r_1 + r_2 + r_3 + r_1 r_2 r_3 = 0$ , find the value of *a*. Mathematics HL May 2014 Paper 1 TZ1 Q4 **31** a Find the exact solutions of the equation  $x^2 - 4x + 5 = 0$ . **b** Given that  $x^2 - 4x + 5$  is a factor of  $x^4 - 4x^3 + 8x^2 + ax + b$ , find the values of a and b. **32** The polynomial  $x^2 - 4x + 3$  is a factor of the polynomial  $x^3 + ax^2 + 27x + b$ . Find the values of a and b. **33** a Given that a polynomial f(x) can be written as  $f(x) = (x - a)^2 g(x)$ , show that f'(x) has a factor (x - a). **b** The polynomial  $2x^4 + bx^3 + 11x^2 - 12x + e$  has a factor  $(x - 2)^2$ . Find the values of b and e. **34** The roots of the equation  $6x^3 - 19x^2 + cx + d = 0$  form a geometric sequence with the second term equal to 1. Find the values of c and d. **35** The cubic equation  $x^3 + px^2 + qx + c = 0$ , has roots  $\alpha$ ,  $\beta$ ,  $\gamma$ . By expanding  $(x - \alpha)(x - \beta)(x - \gamma)$ show that a i  $p = -(\alpha + \beta + \gamma)$ ii  $q = \alpha\beta + \beta\gamma + \gamma\alpha$ iii  $c = -\alpha\beta\gamma$ . It is now given that p = -6 and q = 18 for parts **b** and **c** below. In the case that the three roots  $\alpha$ ,  $\beta$ ,  $\gamma$  form an arithmetic sequence, show that one of the roots is 2. Hence determine the value of *c*.
  - **c** In another case the three roots  $\alpha, \beta, \gamma$  form a geometric sequence. Determine the value of c.

Mathematics HL May 2015 Paper 1 TZ2 Q12

Functions

## **ESSENTIAL UNDERSTANDINGS**

 Creating different representations of functions to model relationships between variables, visually and symbolically, as graphs, equations and tables represents different ways to communicate mathematical ideas.

In this chapter you will learn...

- about rational functions of the form  $f(x) = \frac{ax+b}{cx^2+dx+e}$  and  $f(x) = \frac{ax^2+bx+c}{dx+e}$
- how to solve cubic inequalities
- how to solve other inequalities graphically
- how to sketch graphs of the functions y = |f(x)| and y = f(|x|)
- how to solve modulus equations and inequalities
- how to sketch graphs of the form  $y = \frac{1}{f(x)}$
- how to sketch graphs of the form y = f(ax + b)
- how to sketch graphs of the form  $y = [f(x)]^2$
- about even and odd functions
- about restricting the domain so that the inverse function exists
- about self-inverse functions.

### CONCEPTS

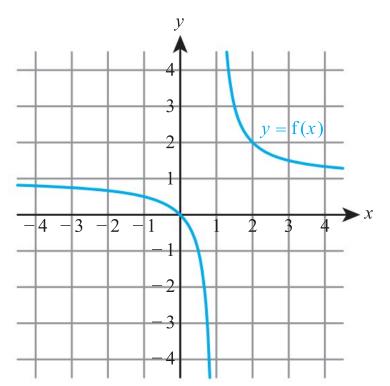
The following concepts will be addressed in this chapter:

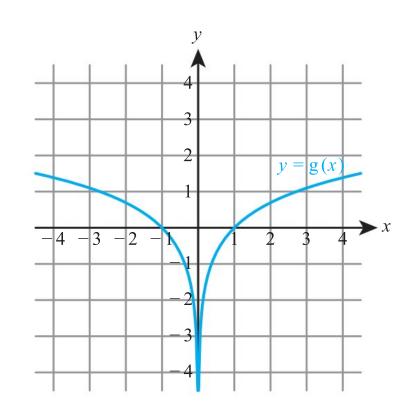
- Different representations of functions, symbolically and visually as graphs, equations and tables provide different ways to communicate mathematical relationships.
- The parameters in a function or equation correspond to geometrical features of a graph.

## **LEARNER PROFILE –** Risk-takers

Do you learn more from getting a problem right or wrong?

#### **Figure 7.1** Graphs with different symmetries





## PRIOR KNOWLEDGE

Before starting this chapter, you should already be able to complete the following:

- 1 Sketch the graph of  $y = \frac{2x-1}{x+3}$ , labelling all asymptotes and axis intercepts.
- X
- 2 Solve the inequality  $x^2 + 2x 8 < 0$ .
- **3** Solve, to 3 significant figures, with x in radians, the equation  $\ln x = \sin 2x$ .

**b** y = -f(2x).

4 The graph of y = f(x) is shown. Sketch the graph of:

**a** 
$$y = 2f(x) + 3$$

5 The function f is given by  $f(x) = \frac{2x-1}{x+3}, x \neq -3$ .

Find  $f^{-1}$  and give its domain.

## **Starter Activity**

Look at the pictures in Figure 7.1. In small groups, discuss any similarities you can identify between these functions.

#### Now look at this problem:

Use technology to investigate transformations of  $f(x) = x^3 - 4x$ .

- **a** Draw the graph of y = f(x).
- **b** Draw each of the following, and describe their relationship to y = f(x).

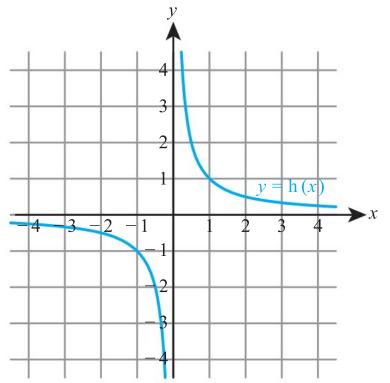
$$y = f(2x + 3)$$

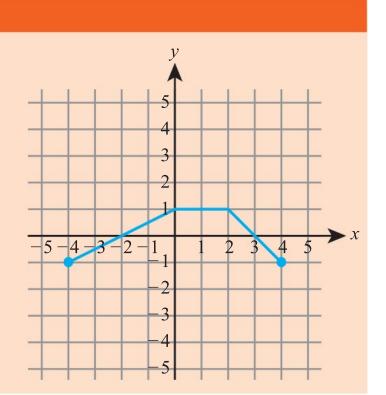
$$i \quad y = f\left(\frac{1}{2}x - 3\right)$$

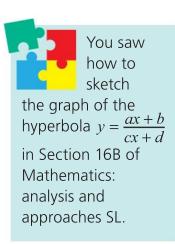
**c** Draw y = f(-x) and y = -f(x). What do you notice?

You are already familiar with translations, stretches and reflections in the coordinate axes of graphs, but there are many other useful transformations that can be applied. Relating the algebraic representation of a function to possible symmetries of its graph also leads to different categorizations of functions.

It is also important to be able to apply sequences of transformations to graphs, including where there is more than one *x*-transformation.





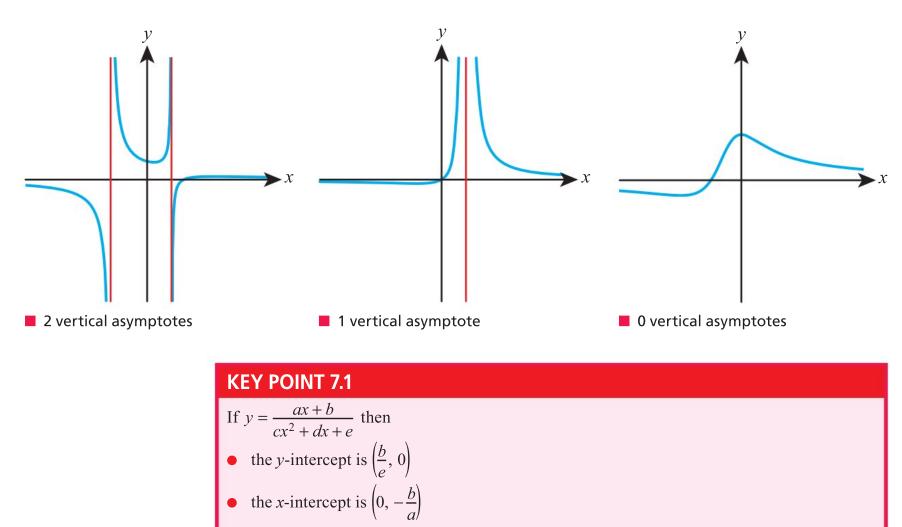


7A Rational functions of the form  

$$f(x) = \frac{ax+b}{cx^2+dx+e} \text{ and } f(x) = \frac{ax^2+bx+c}{dx+e}$$

Whereas the hyperbola  $y = \frac{ax + b}{cx + d}$  always has one vertical asymptote, the graph of the rational function  $y = \frac{ax + b}{cx^2 + dx + e}$  could have two vertical asymptotes, one vertical asymptote or no vertical asymptotes, depending on the number of real solutions to the quadratic in the denominator.

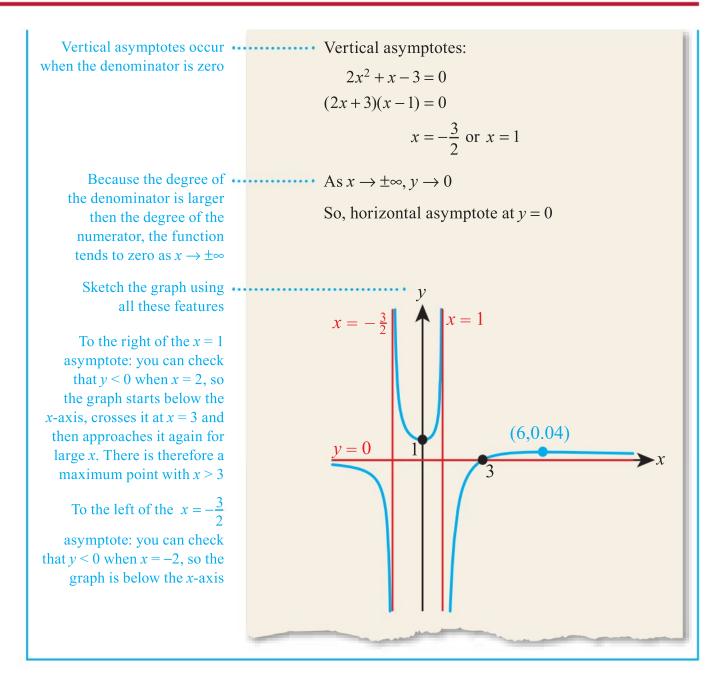
You also know that the horizontal asymptote will now always be y = 0, since the  $x^2$  term in the denominator dominates and causes  $y \to 0$  as  $x \to \pm \infty$ .



- the horizontal asymptote is at y = 0
  - any vertical asymptotes occur at solutions of  $cx^2 + dx + e = 0$ .

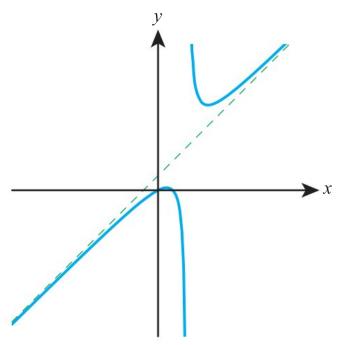
#### WORKED EXAMPLE 7.1

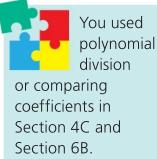
Sketch the graph of  $y = \frac{x-3}{2x^2 + x - 3}$ , labelling any axis intercepts and asymptotes. x-intercepts occur when y = 0 ..... x-intercepts: x - 3 = 0x = 3So, (3, 0)  $y = \frac{0-3}{2 \times 0^2 + 0 - 3} = \frac{-3}{-3} = 1$ So, (0, 1)



You can find the coordinates of the turning point using calculus or check using your calculator.

If  $y = \frac{ax^2 + bx + c}{dx + e}$ , there will always be one vertical asymptote, and now when x becomes very large (either positive or negative) the  $x^2$  term in the numerator dominates, so y tends to  $\infty$  (or  $-\infty$  if  $\frac{a}{d} < 0$ ) rather than zero, i.e. there is no horizontal asymptote. However, the graph does tend to a non-horizontal asymptote as x becomes large. This is called an **oblique asymptote**.





To find the equation of the oblique asymptote, we need to use polynomial division (or comparing coefficients) to express the rational function in an appropriate form.

## **KEY POINT 7.2** If $y = \frac{ax^2 + bx + c}{dx + e}$ , then • the *y*-intercept is $\left(0, \frac{c}{e}\right)$ • any *x*-intercepts occur at solutions of $ax^2 + bx + c = 0$ • the vertical asymptote is at $x = -\frac{e}{d}$

• there will be an oblique asymptote of the form y = px + q.

#### WORKED EXAMPLE 7.2

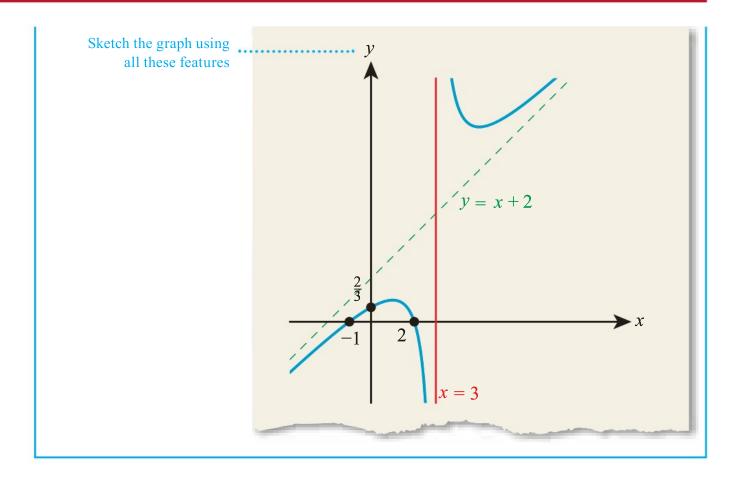
Sketch the graph of  $y = \frac{x^2 - x - 2}{x - 3}$ , labelling any axis intercepts and asymptotes.

*x*-intercepts occur when y = 0 ····· *x*-intercepts:  $x^{2} - x - 2 = 0$  (x - 2)(x + 1) = 0 x = 2, -1So, (2, 0) and (-1, 0) *y*-intercepts occur when x = 0 ···· *y*-intercepts:  $y = \frac{0^{2} - 0 - 2}{0 - 3} = \frac{2}{3}$ So,  $\left(0, \frac{2}{3}\right)$ Vertical asymptotes occur ···· Vertical asymptote: when the denominator is zero Vertical asymptote: x - 3 = 0 x = 3Because the degree of the ···· As  $x \to \pm \infty$ :

Because the degree of the  $As x \to \pm \infty$ : numerator is larger than the degree of the denominator, we need to do polynomial division (or comparing coefficients)  $x^2 - x - 2 = (x - 3)(x + 2) + 4$ So,  $\frac{x^2 - x - 2}{x - 3} = x + 2 + \frac{4}{x - 3}$ We can now see that when  $x \to \pm \infty$ , ..... Therefore, oblique asymptote: y = x + 2.

 $x+2+\frac{4}{x-3} \rightarrow x+2+0 = x+2$ 

7A Rational functions of the form  $f(x) = \frac{ax+b}{cx^2+dx+e}$  and  $f(x) = \frac{ax^2+bx+c}{dx+e}$ 



#### **Exercise 7A**

For questions 1 to 4, use the method demonstrated in Worked Example 7.1 to sketch the graph. In each case label any vertical asymptotes and axis intercepts.

a 
$$y = \frac{3x-2}{x^2+4x}$$
  
b  $y = \frac{5-2x}{x^2+x-2}$   
c  $y = \frac{x-3}{x^2-6x+8}$   
c  $y = \frac{-3x}{x^2-x+2}$   
c  $y = \frac{x+3}{x^2+4x+4}$   
c  $y = \frac{x+3}{x^2+4x+4}$   
c  $y = \frac{x+3}{x^2+4x+4}$   
c  $y = \frac{x-3}{x^2-2x+1}$   
or questions 5 to 8, use the method demonstrated in Worked Example 7.2 to sketch the graph. In each case label any vertical and oblique asymptotes and axis intercepts.

5 a 
$$y = x - \frac{4}{x+3}$$
  
6 a  $y = 3 - x + \frac{6}{x+2}$   
7 a  $y = \frac{x^2 + 4x - 5}{x-2}$   
8 a  $y = \frac{x^2 + 4x}{x+1}$   
b  $y = 2x - \frac{6}{x-2}$   
b  $y = 2x + 1 - \frac{9}{x-1}$   
b  $y = \frac{x^2 - 4}{x+3}$   
b  $y = \frac{x^2 - 3x - 10}{x-4}$ 

For the graph of  $y = \frac{4x+5}{4x^2-9}$ 

- a find the equations of the vertical asymptotes
- **b** sketch the graph, labelling the coordinates of any axis intercepts.

**10** For the graph of 
$$y = \frac{5x - 10}{3x^2 + 2x - 8}$$

- a find the equations of the vertical asymptotes
- **b** sketch the graph, labelling the coordinates of any axis intercepts.

One of the asymptotes of the graph of 
$$y = \frac{x+1}{2x^2 + kx - 12}$$
 is  $x = -4$ .

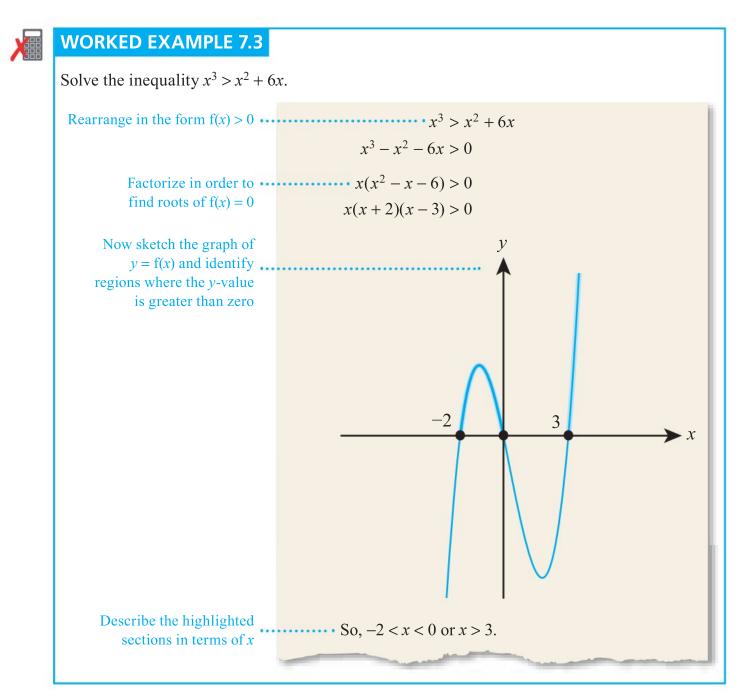
- a Find the value of k.
- **b** Find the equation of the other vertical asymptote.
- c Sketch the graph, labelling any axis intercepts.

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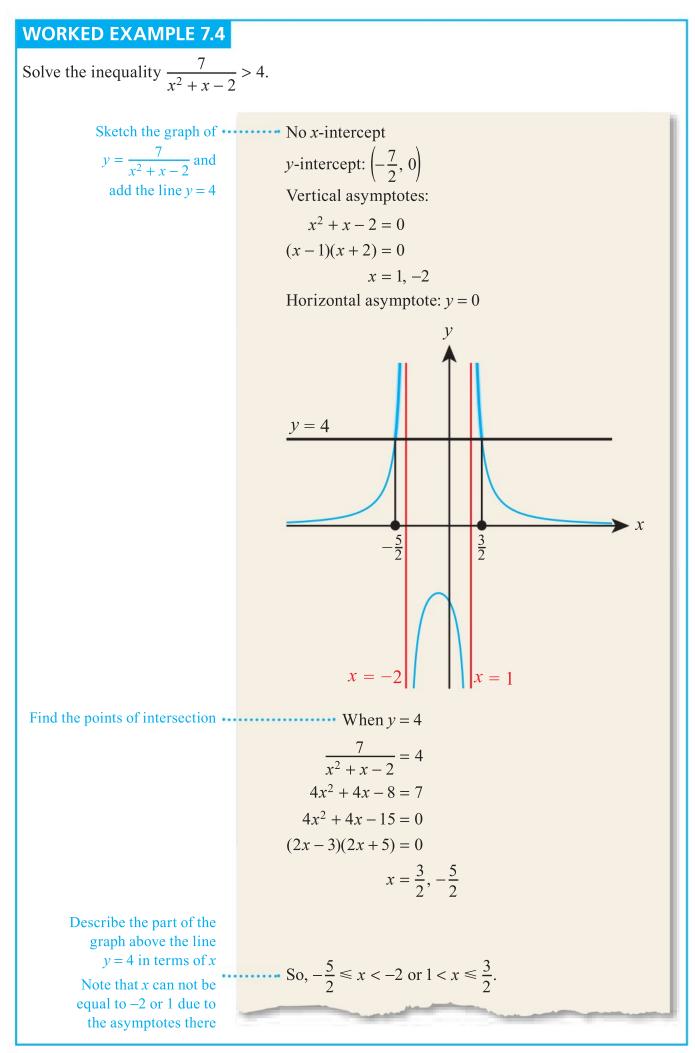
**12** a On the same set of axes, sketch the graph of  $y = \frac{3x}{x^2 - 2x + 1}$  and the graph of y = x + 2, labelling any vertical asymptotes and axis intercepts. **b** Hence state the number of solutions of the equation  $\frac{3x}{x^2 - 2x + 1} = x + 2$ . a On the same set of axes, sketch the graph of  $y = \frac{x-1}{2x^2+5x-3}$  and the graph of y = 2x - 1, labelling any vertical 13 asymptotes and axis intercepts. **b** Hence state the number of solutions of the equation  $\frac{x-1}{2x^2+5x-3} = 2x-1$ . 14 A curve has equation  $y = \frac{2x-3}{x^2+4}$ . a i If the line y = k intersects the curve, show that  $4k^2 + 3k - 1 \le 0$ . ii Hence find the coordinates of the turning points of the curve. **b** Sketch the curve. **15** a i Find the set of values of k for which the equation  $ks^2 - (k+1)x - 2k - 2 = 0$  has real roots. ii Hence determine the range of the function f:  $x \mapsto \frac{x+2}{x^2-x-2}$ . **b** State the equations of the vertical asymptotes of y = f(x) and the coordinates of any axis intercepts. **c** Sketch the graph of y = f(x). **16** The curve *C* has equation  $y = \frac{x-a}{(x-b)(x-c)}$ . Sketch C when: **a** *a* < *b* < *c* **b** b < a < c. 17 Let  $f(x) = \frac{x^2 - 6x + 10}{x - 3}$ . a Show that y = f(x) has an oblique asymptote at y = Ax + B, where A and B are constants to be found. **b** Find the turning points of f(x). c State the coordinates of any axis intercepts and the equation of the vertical asymptote of y = f(x). **d** Sketch the graph of y = f(x). **18** a Show that the function  $f(x) = \frac{2x^2 - x - 3}{2x - 5}$  can be written as  $f(x) = Ax + B + \frac{C}{2x - 5}$ , where A, B and C are constants to be found. **b** Write down the equation of the oblique asymptote of y = f(x). By finding a condition on k for there to be real solutions to the equation f(x) = k, find the range of f. C **d** State the axis intercepts and equation of the vertical asymptote of y = f(x). • Sketch the graph of y = f(x). The function f is defined by  $f(x) = \frac{x+c}{x^2-3x-c}$ . The range of f is  $f(x) \in \mathbb{R}$ . Find the possible values of *c*. The function f is given by  $f(x) = \frac{x^2 + 2ax + a^2 - 1}{x + a}$ , a > 0. 20 a Find the equation of the oblique asymptote of y = f(x). **b** Show that f has no stationary points. Sketch the graph of y = f(x), labeling all asymptotes and axis intercepts.

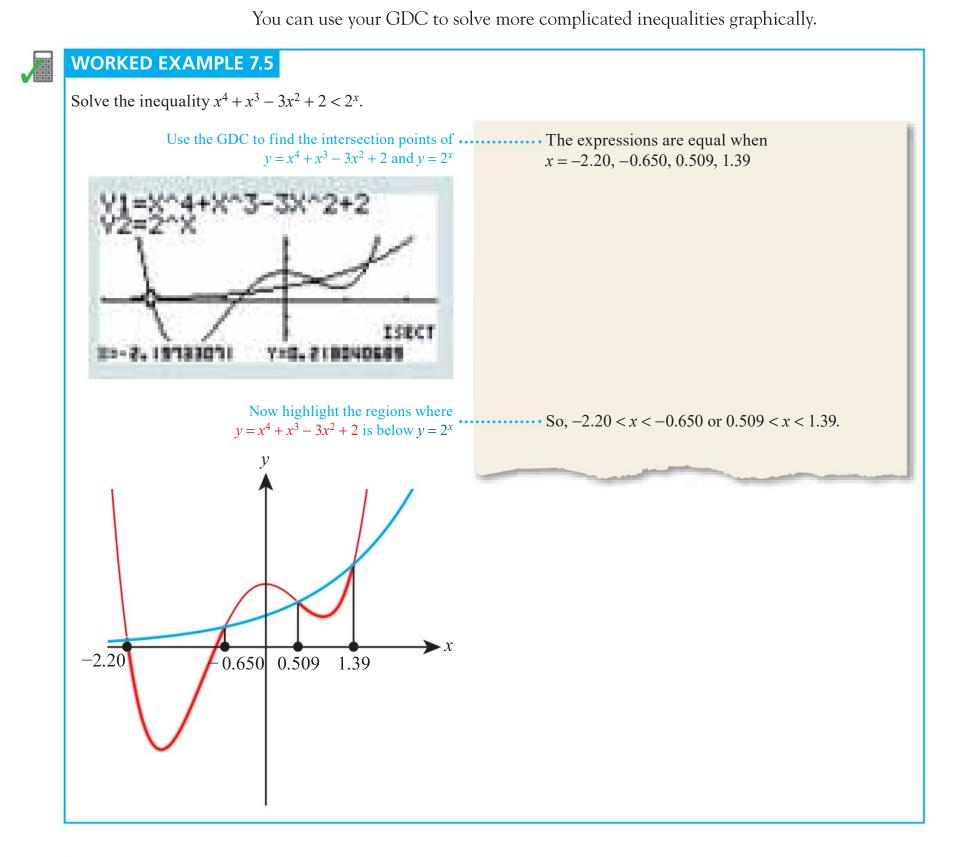
# 7B Solutions of $g(x) \ge f(x)$ , both analytically and graphically

In Chapter 15 of Mathematics: analysis and approaches SL you solved quadratic inequalities by sketching the graph and identifying the relevant region. This same method can be used with cubic inequalities.



This method can be applied to inequalities involving other functions whose graphs you can sketch, such as rational functions.





#### **Exercise 7B**

For questions 1 to 5, use the method demonstrated in Worked Example 7.3 to solve the inequality.

- **1 a**  $x^3 + 2x > 3x^2$
- **b**  $x^3 > 4x^2 + 5x$ **2 a**  $x^3 < 6x^2 - 8x$ 
  - **b**  $x^3 + 18x < 9x^2$
- **3** a  $(x+3)(x-2)(x-5) \le 0$ 
  - **b**  $(x-1)(x-3)(x-4) \le 0$

- 4 a  $(4-x)(x-3)(x+2) \ge 0$ b  $(2-x)(x-1)(x-8) \ge 0$
- 5 a  $(x+1)(x-2)^2 > 0$ 
  - **b**  $(x+3)^2(x-4) > 0$

For questions 6 to 10, use the method demonstrated in Worked Example 7.5 to solve the inequality. 6 a  $x^3 + 3x^2 - 2 \le 2^{-x}$ 9 a  $x^4 + 2x^3 + 1 < 3x^2 + 4x$ **b**  $3x^2 + 10x - 9 > x^4 + 4x^3$ **b**  $x^3 + 8x^2 + 20x + 16 \le 3^{-x}$ **7** a  $2e^{-x} \ge x^2 - 3$ **10** a  $\cos 4x \le e^{x+1} - 2$ **b**  $\sin 3x \ge e^{\frac{x}{3}} - 2$ **b**  $e^{-x+1} \ge x^2 - 1$ 8 a  $4 \ln x > x - 2$ **b**  $\ln(x-1) > 2x-5$ **11** Solve the inequality  $2x^3 + x^2 > 6x$ . **12** a Show that (x - 2) is a factor of  $2x^3 + x^2 - 7x - 6$ **b** Hence solve the inequality  $3x^3 + 2x^2 \le x^3 + x^2 + 7x + 6$ . **13** a Show that (x + 3) is a factor of  $2x^3 + 11x^2 + 12x - 9$ . **b** Hence solve the inequality  $11x^2 - 4 > 5 - 12x - 2x^3$ . 14 Given that a < b < c, solve the inequality (x - a)(x - b)(x - c) > 0. **15** Given that a < b, solve the inequality  $(x - a)(x - b)^2 < 0$ . 16 Find the set of values of x for which  $x^4 - 4x^2 + 3x + 1 \le 0$ . 17 Solve the inequality  $2x^5 - 6x^4 + 8x^2 - 1 \ge 0$ . **18** Find the set of values of x for which  $3\ln(x^2 + 1) < x + 2$ . The solution of the inequality  $x^3 + bx^2 + cx + d < 2$  is x < 3,  $x \neq 1$ . Find the values of the integers a, b and c. 19 The solution of the inequality  $ax^3 + bx^2 + cx + d > 3$  is x < -4 or  $-1 < x < \frac{3}{2}$ . Find the values of the integers 20 a, b, c and d where |a| is as small as possible. Solve the inequality  $\frac{3x}{x^2 + x - 6} \ge 2^x$ . 21 Solve the inequality  $\frac{x-2}{3x^2+2x-8} \le \ln(x+4)$ . 22 Find the set of values of x for which the function  $f(x) = 2 + 8x^3 - x^4$  is decreasing 23 Find the set of values of x for which the function  $f(x) = x^4 - 4x^3 - 2x^2 + 12x - 5$  is increasing. 24 a On the same axes draw the graphs of  $y = \frac{3x+5}{x-2}$  and y = 4. 25 **b** Hence solve the inequality  $\frac{3x+5}{x-2} \ge 4$ . a On the same axes draw the graphs of  $y = \frac{2x-7}{x+1}$  and y = x-3. 26 **b** Hence solve the inequality  $\frac{2x-7}{x+1} < x-3$ . 27 A curve has equation  $y = \frac{2x - a}{x + b}$ , where a, b > 0. a Sketch the curve, labelling all asymptotes and the coordinates of all axis intercepts. **b** Hence solve the inequality  $\frac{2x-a}{x+b} > 3$ . The solution of the inequality  $\frac{16x+1}{px+1} > x+4$  is x < q or r < x < 3. Find p, q and r.

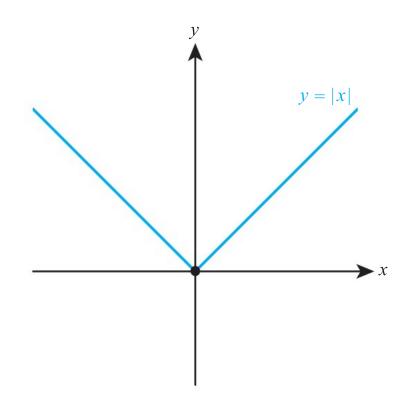
### 7C The graphs of the functions y = |f(x)|and y = f(|x|)

The modulus function leaves positive numbers unaffected but reverses the sign of negative numbers.

KEY POINT 7.3	
$ x  = \begin{cases} x & x \ge 0\\ -x & x < 0 \end{cases}$	

This means that the graph is of y = |x| is given by y = x when  $x \ge 0$  and y = -x when y < 0.

The domain of |x| is all real numbers, whilst the range is all positive numbers and zero.



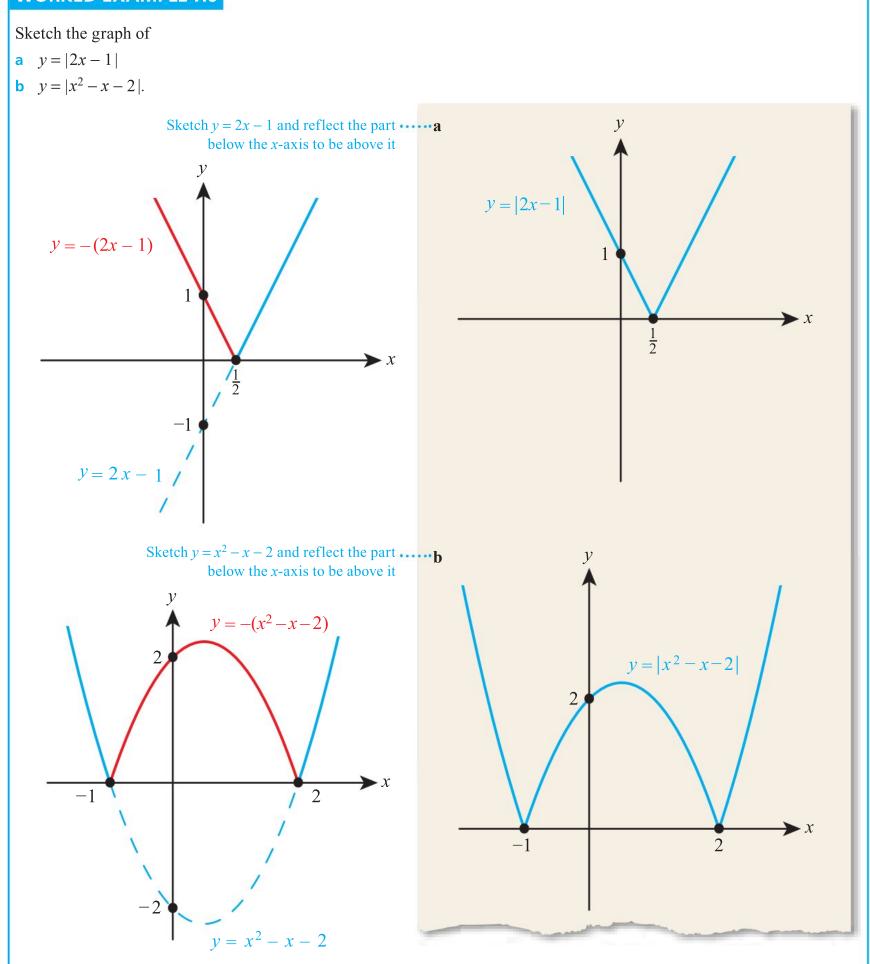
This idea can be applied to other functions involving the modulus function. The graph of y = |f(x)| will be identical to that of y = f(x) when  $f(x) \ge 0$  but will be y = -f(x) whenever f(x) < 0.

Since y = -f(x) is a reflection of y = f(x) in the *x*-axis this means that any part of y = f(x) below the *x*-axis is just reflected in the *x*-axis.

#### **KEY POINT 7.4**

To sketch the graph of y = |f(x)|, start with the graph of y = f(x) and reflect in the *x*-axis any parts that are below the *x*-axis.





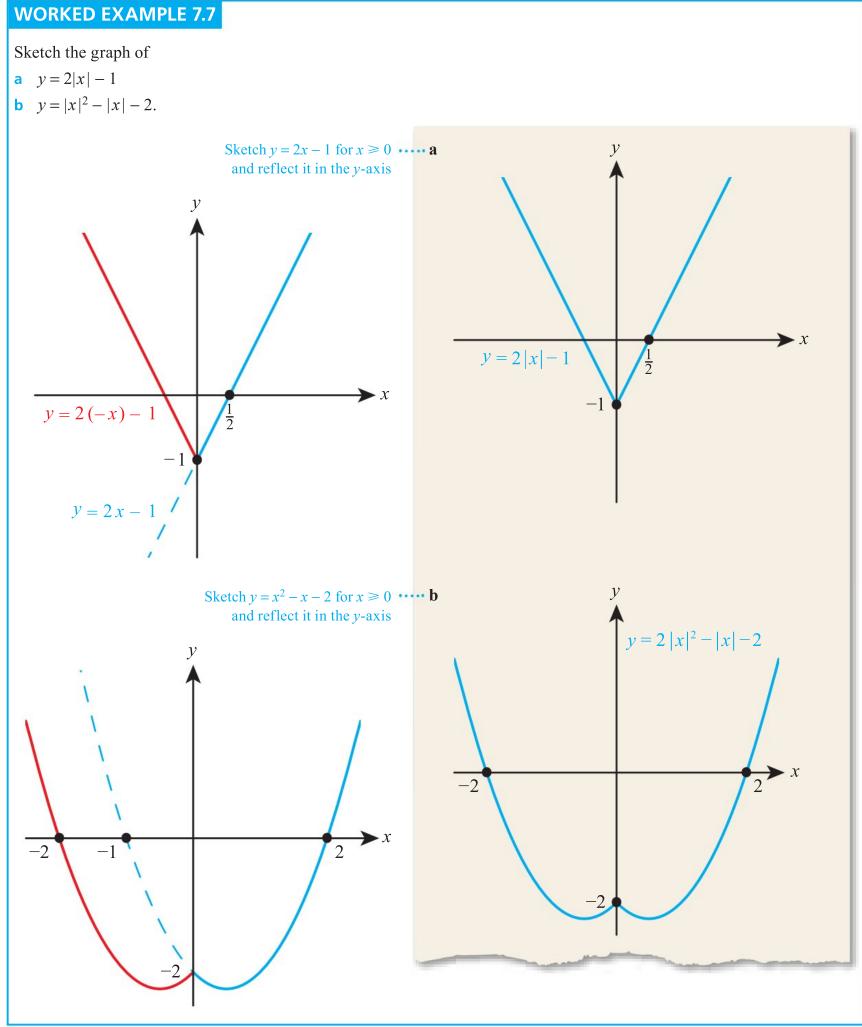
To sketch the graph of y = f(|x|), note that f(|-x|) = f(|x|). Therefore y = f(|x|) is symmetric in the *y*-axis.

#### **KEY POINT 7.5**

To sketch the graph of y = f(|x|), start with the graph of y = f(x) for  $x \ge 0$  and reflect that in the *y*-axis.

X

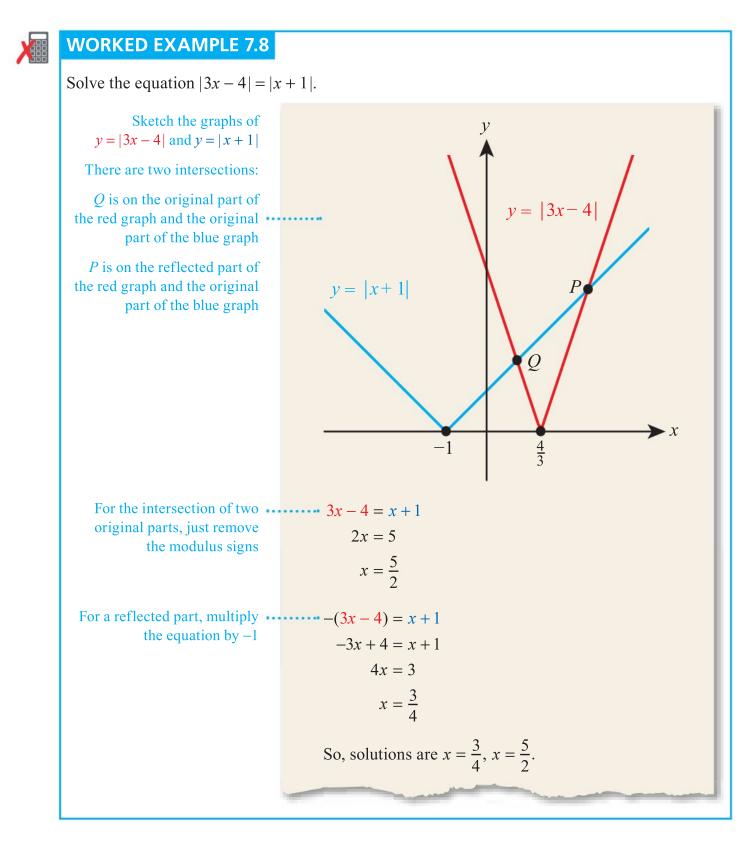
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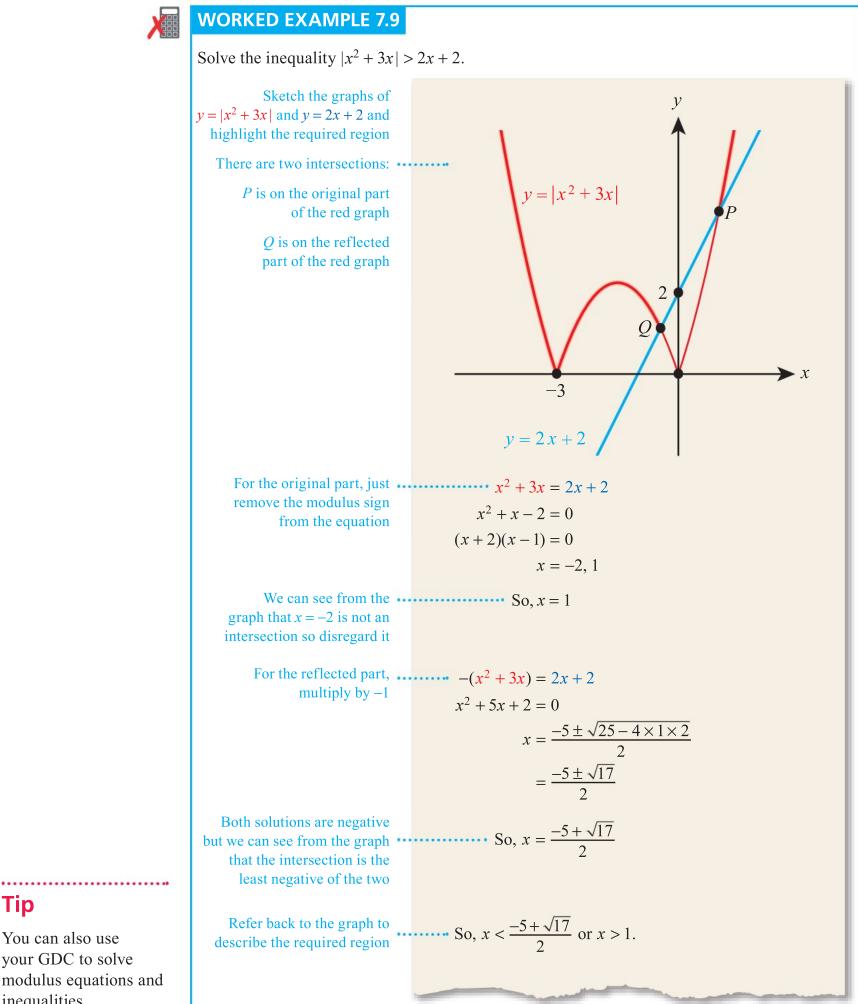
#### Solutions of modulus equations and inequalities

It is useful to sketch the relevant graphs before solving equations and inequalities involving the modulus function.

The graphs enable you to decide whether any intersections are on the reflected or the original part of the graph. If on the original part you can rewrite the equation without the modulus sign in; if on the reflected part you need to replace the modulus sign by a minus sign.



The next Worked Example illustrates how useful the graphs are in identifying the solutions of the modulus equation (and therefore the solution of the inequality).



#### Tip

You can also use your GDC to solve modulus equations and inequalities. ......

#### Be the Examiner 7.1

Solve the equation |x - 2| = 2x - 3.

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
x - 2 = 2x - 3	x - 2 = 2x - 3	-(x-2) = 2x - 3
x = 1	x = 1	-x+2 = 2x-3
-(x-2) = 2x - 3	So, $x = 1$	3x = 5
-x+2 = 2x-3		$x = \frac{5}{2}$
3x = 5		3
$x=\frac{5}{2}$		So, $x = \frac{5}{3}$
3		
So, $x = 1, \frac{5}{3}$		

#### **Exercise 7C**

For questions 1 to 6, use the method demonstrated in Worked Example 7.6 to sketch the graph of y = |f(x)|, marking on axis intercepts.

<b>1 a</b> $y =  x+4 $	<b>3</b> a $y =  x^2 - x - 12 $	<b>5</b> a $y =  \sin x , -2\pi \le x \le 2\pi$
<b>b</b> $y =  x-1 $	<b>b</b> $y =  x^2 - 4x + 3 $	<b>b</b> $y =  \tan x , -\pi \le x \le \pi$
<b>2</b> a $y =  3x - 2 $	<b>4 a</b> $y =  x^3 - 4x $	<b>6 a</b> $y =  \ln x $
<b>b</b> $y =  2x+5 $	<b>b</b> $y =  x^3 - 6x^2 + 8x $	<b>b</b> $y = \left  \ln(x+2) \right $

For questions 7 to 12, use the method demonstrated in Worked Example 7.7 to sketch the graph of y = f(|x|), marking on axis intercepts.

7 a $y =  x  + 4$	9 a $y =  x ^2 +  x  - 12$	<b>11</b> a $y = \sin x , -2\pi \le x \le 2\pi$
<b>b</b> $y =  x  - 1$	<b>b</b> $y =  x ^2 - 4 x  + 3$	<b>b</b> $y = \tan  x , -\pi \le x \le \pi$
8 a $y = 3 x  - 2$	<b>10</b> a $y =  x ^3 - 4 x $	<b>12</b> a $y = \ln  x $
<b>b</b> $y = 2 x  + 5$	<b>b</b> $y =  x ^3 - 6 x ^2 + 8 x $	$b  y = \ln  x+2 $

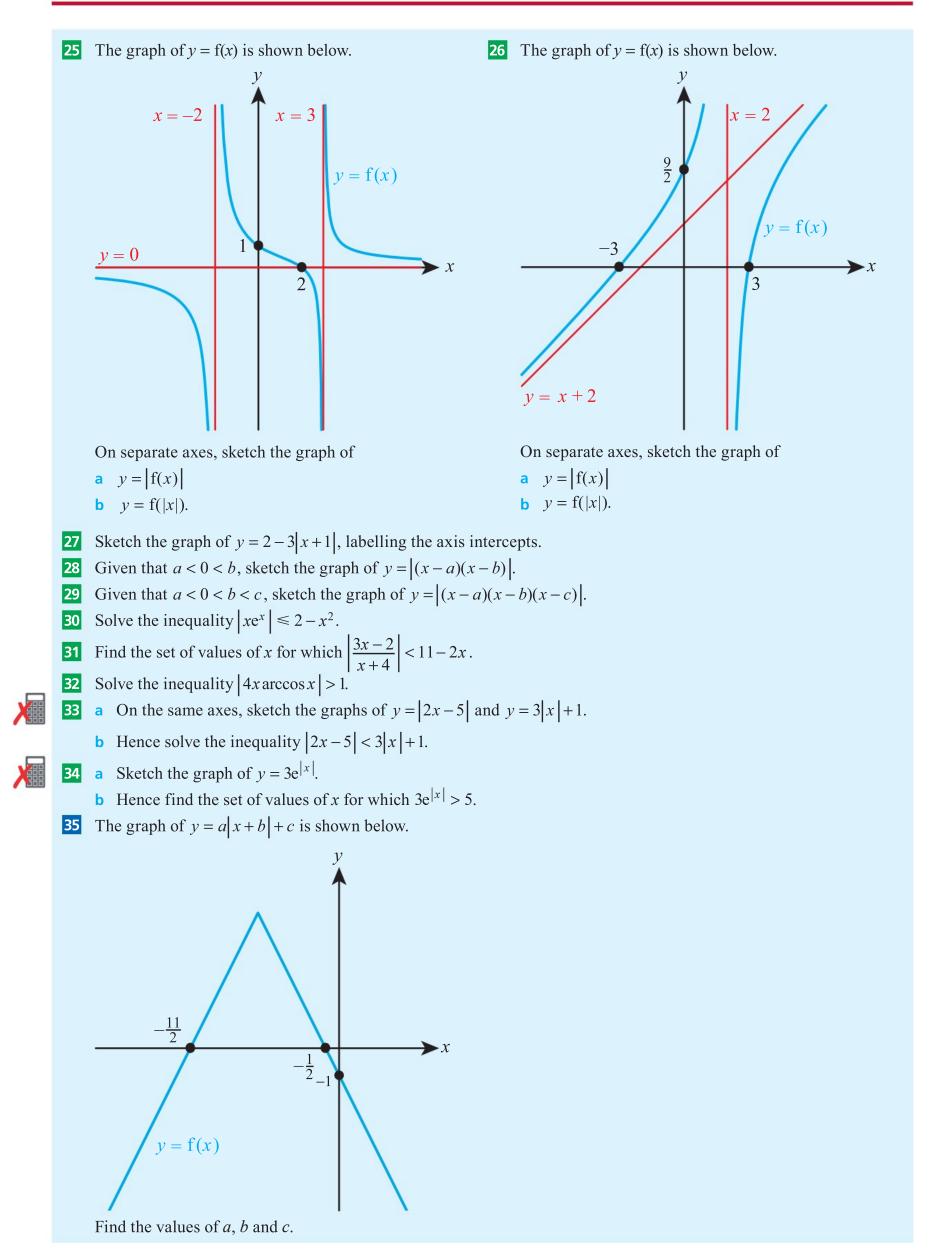
For questions 13 to 18, use the method demonstrated in Worked Example 7.8 to solve the modulus equation.

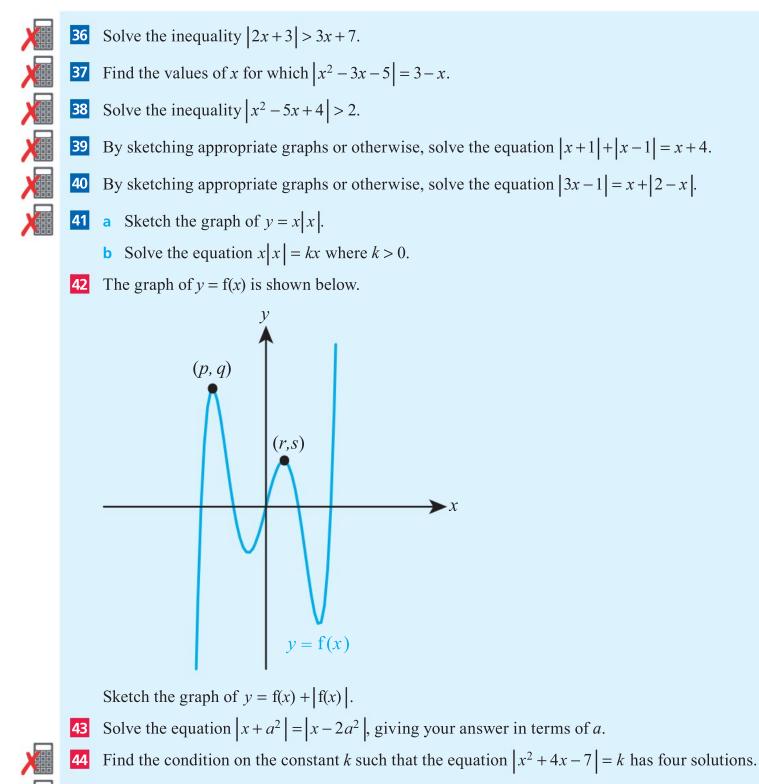
13a|2x-1| = 515a|5+2x| = 3-4x17a $|x^2 - 3x - 10| = x + 2$ b|3x+2| = 8b|3x-4| = 8-xb $|x^2 + 5x + 6| = x + 3$ 14a|3x-5| = |x+2|16a $|x^2 + x - 6| = 6$ 18a $2|\cos x| = 1, -\pi \le x \le \pi$ b|4x+1| = |x-3|b $|x^2 - 5x + 3| = 3$ b $\sqrt{2}|\sin x| = 1, -\pi \le x \le \pi$ 

For questions 19 to 24, use the method demonstrated in Worked Example 7.9 to solve the modulus inequality.

19	<b>a</b> $ 2x-1  > 5$	<b>21</b> a $ 5+2x  > 3-4x$	23	a $ x^2 - 3x - 10  < x + 2$
	<b>b</b> $ 3x+2  < 8$	<b>b</b> $ 3x-4  < 8-x$		<b>b</b> $ x^2 + 5x + 6  > x + 3$
20	$ 3x-5  \le  x+2 $	<b>22</b> a $ x^2 + x - 6  \ge 6$	24	a $\left \cos x\right  < \frac{1}{2}, -\pi \le x \le \pi$
	<b>b</b> $ 4x+1  \ge  x-3 $	<b>b</b> $ x^2 - 5x + 3  \le 3$		<b>b</b> $\left \sin x\right  > \frac{1}{\sqrt{2}}, -\pi \le x \le \pi$







Find the condition on the constant k such that the equation  $|x^3 - 12x + 4| = k$  has four solutions.

# 7D The graphs of the functions $y = \frac{1}{f(x)}$ , y = f(ax + b) and $y = [f(x)]^2$

The graph of  $y = \frac{1}{f(x)}$ Given the graph of y = f(x) we can draw the graph of  $y = \frac{1}{f(x)}$  by considering a few key features.

#### **KEY POINT 7.6**

To sketch the graph of  $y = \frac{1}{f(x)}$  consider the following key features:

Feature of $y = f(x)$	Feature of $y = \frac{1}{f(x)}$
x-intercept at $(a, 0)$	x = a is a vertical asymptote
<i>y</i> -intercept at $(0, b), b \neq 0$	y-intercept at $\left(0, \frac{1}{b}\right)$
x = a is a vertical asymptote	x-intercept at $(a, 0)$
$y = a$ is a horizontal asymptote, $a \neq 0$	$y = \frac{1}{a}$ is a horizontal asymptote
y = 0 is a horizontal asymptote	$y \to \pm \infty$
$y \to \pm \infty$	y = 0 is a horizontal asymptote
$(a, b)$ is a turning point, $b \neq 0$ )	$\left(a, \frac{1}{b}\right)$ is the opposite turning point

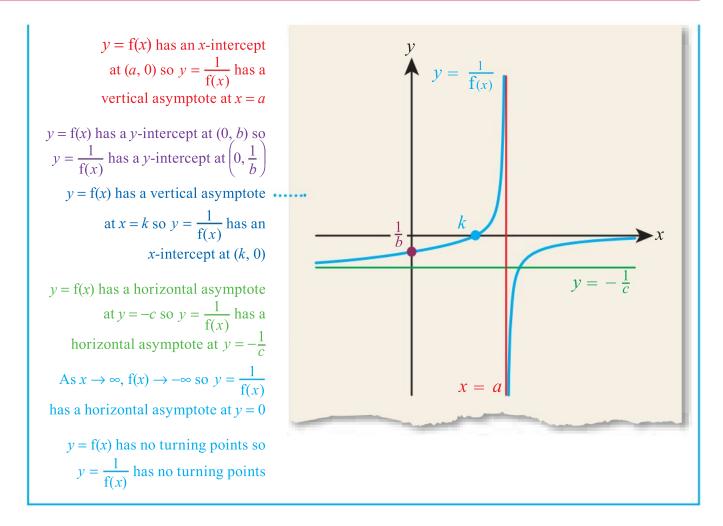
#### Tip

If you are unsure about which side of an asymptote the graph lies on, check a few points. ......

.....

#### **WORKED EXAMPLE 7.10**

The diagram shows the graph of y = f(x). y = f(x)a  $\triangleright x$ v = -cb |x = k|Sketch the graph of  $y = \frac{1}{f(x)}$ .



#### The graph of y = f(ax + b)

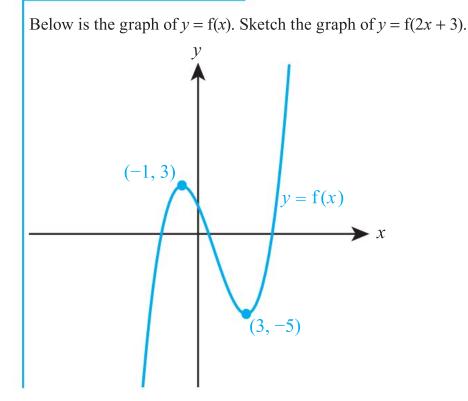
In Section 16A of Mathematics: analysis and approaches SL you saw how to apply two vertical transformations, or one vertical and one horizontal transformation.

We now need to be able to apply two horizontal transformations.

#### **KEY POINT 7.7**

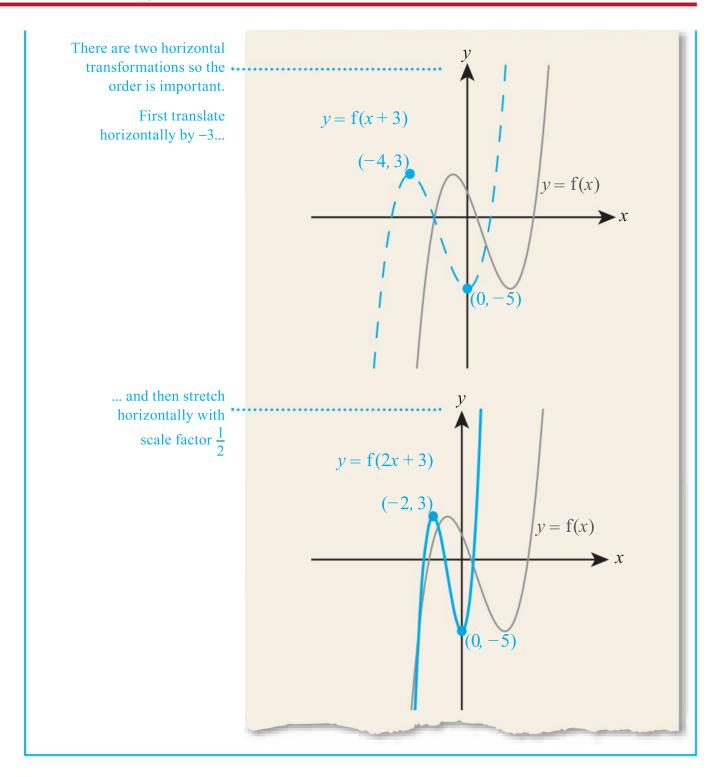
When two horizontal transformations are applied, the order matters: y = f(ax + b) is a horizontal translation by -b followed by a horizontal stretch with scale factor  $\frac{1}{a}$ .

#### WORKED EXAMPLE 7.11



#### Tip

Notice that the transformations are in the 'wrong' order: the addition is done before the multiplication.



#### WORKED EXAMPLE 7.12

Describe a sequence of two horizontal transformations that maps the graph of  $y = 9x^2$  to the graph of  $y = x^2 - 6x + 9$ .

Let  $f(x) = 9x^2$ Express the second equation in function notation, related to the first Then,  $y = x^2 - 6x + 9$  $= (x - 3)^2$  $= 9\left[\frac{1}{9}(x - 3)^2\right]$ The factor of  $\frac{1}{9}$  goes inside the squared bracket as a factor of  $\frac{1}{3}$ State the transformation, making sure the translation comes before the stretch

#### Be the Examiner 7.2

The graph of y = f(x) is stretched horizontally with scale factor 2 and translated horizontally by 3. Find the equation of the transformed graph.

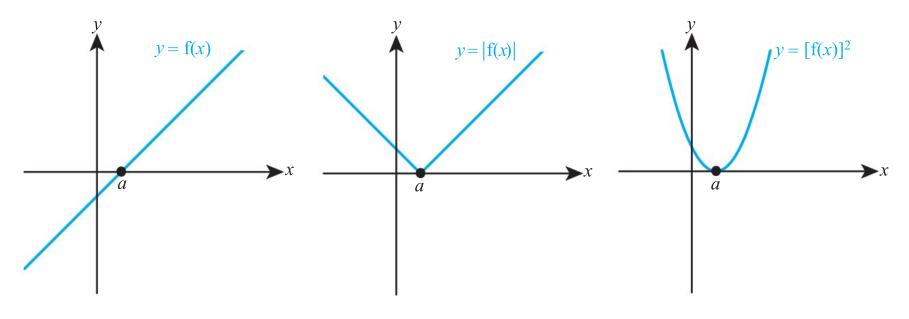
Which is the correct solution? Identify the errors in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$y = f\left(\frac{1}{2}x - 3\right)$	$y = f\left(\frac{x-3}{2}\right)$	y = f(2x - 6)

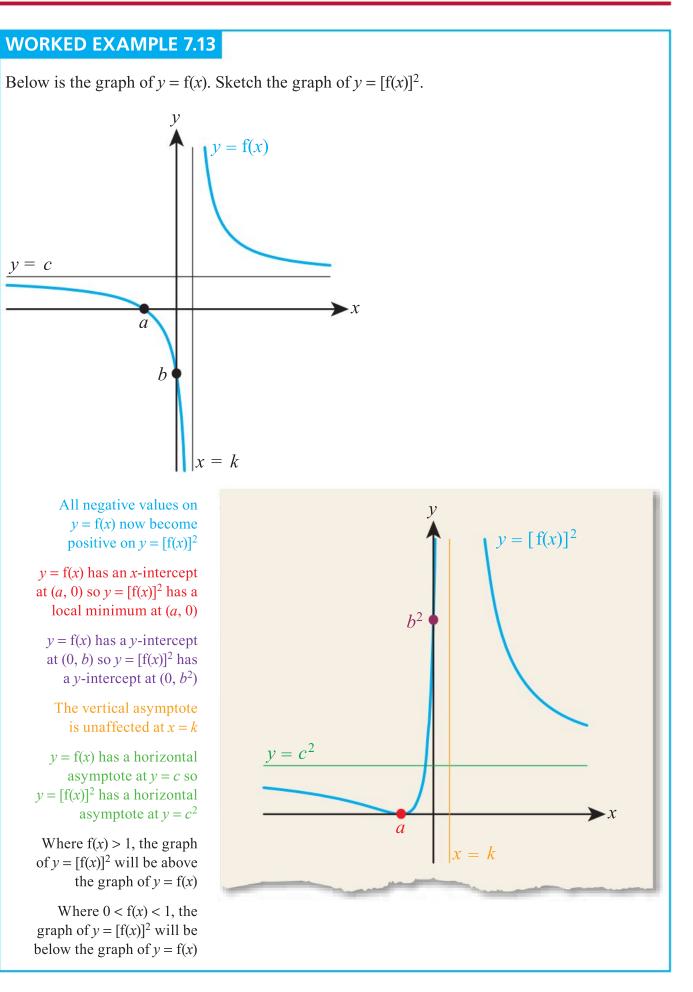
#### The graph of $y = [f(x)]^2$

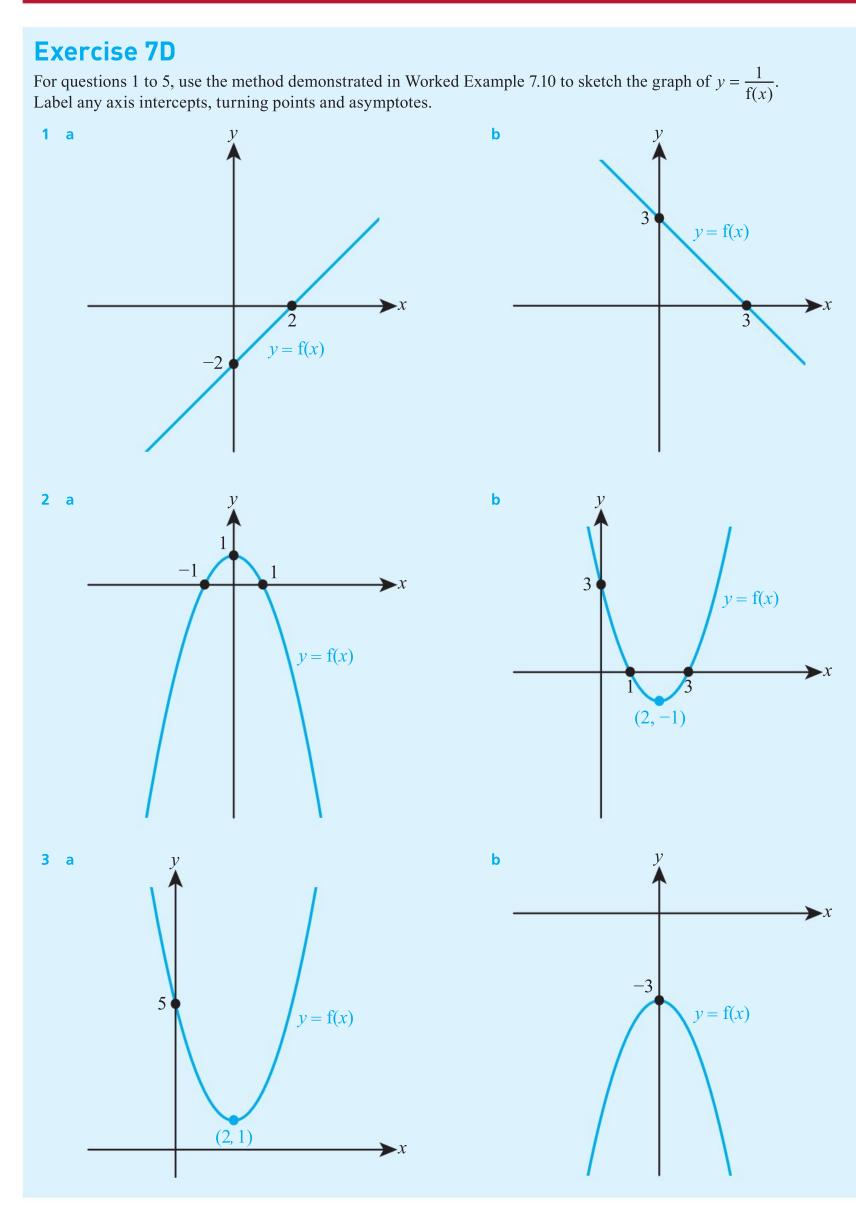
Sketching the graph of  $y = [f(x)]^2$  is rather like sketching the graph of y = |f(x)| in the sense that any parts of the graph of y = f(x) that are below the *x*-axis will now be above the *x*-axis.

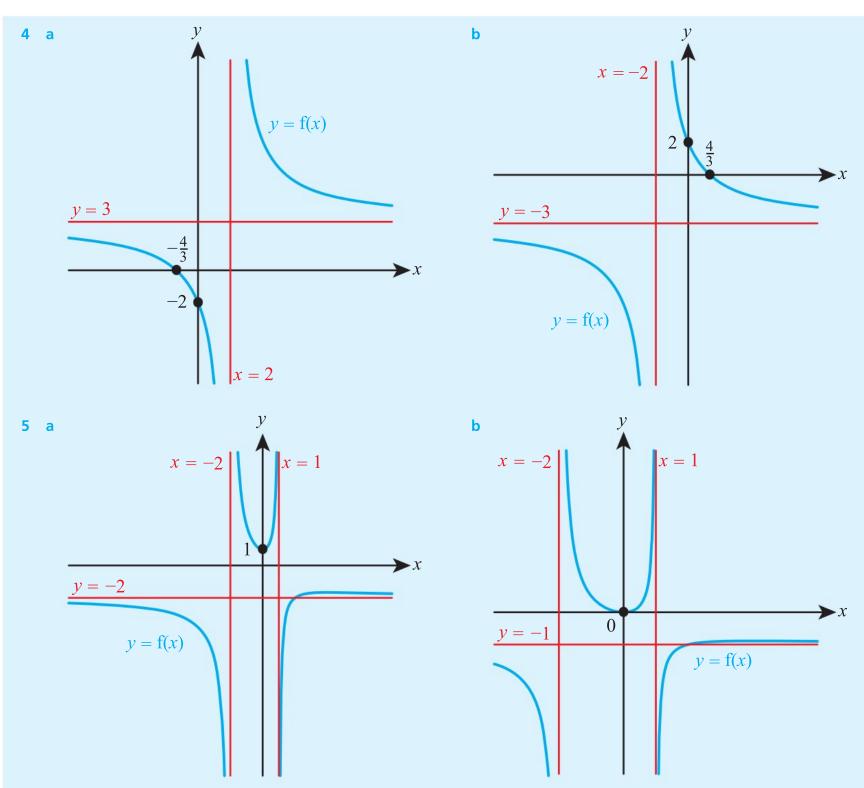
The difference is that all the *y*-values will change magnitude since they are being squared, except for any points where  $f(x) = \pm 1$ . This has the effect of smoothing the function where it touches the *x*-axis so that such points become turning points.



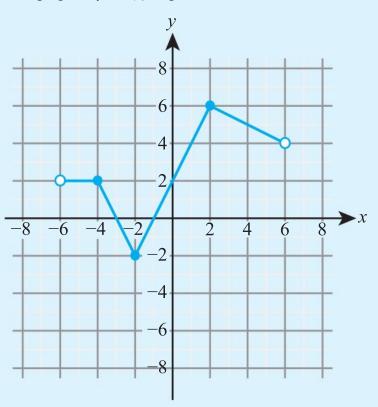
to sketch the graph of $y = [f(x)]^2$ consid	er the following key features:
Feature of $y = f(x)$	Feature of $y = [f(x)]^2$
<i>y</i> < 0	y > 0
<i>x</i> -intercept at ( <i>a</i> , 0)	Local minimum at ( <i>a</i> , 0)
y-intercept at (0, b)	y-intercept at $(0, b^2)$
x = a is a vertical asymptote	x = a is a vertical asymptote
y = a is a horizontal asymptote	$y = a^2$ is a horizontal asymptote
$y \rightarrow \pm \infty$	$y \rightarrow \infty$







For questions 6 to 8, use the method demonstrated in Worked Example 7.11 to sketch the required graph. The graph of y = f(x) is given below.

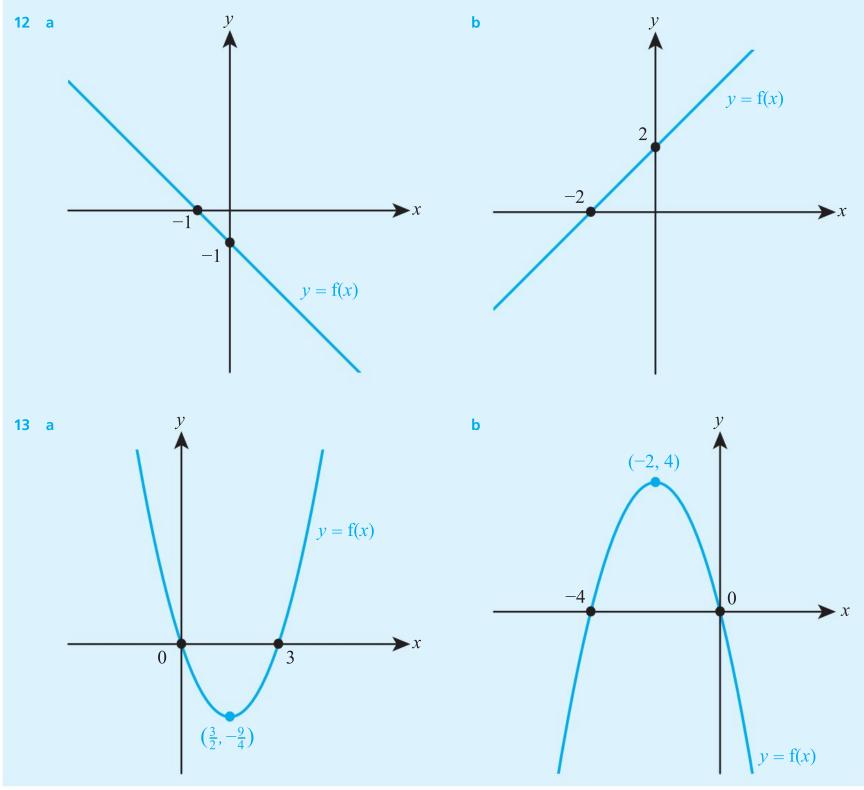


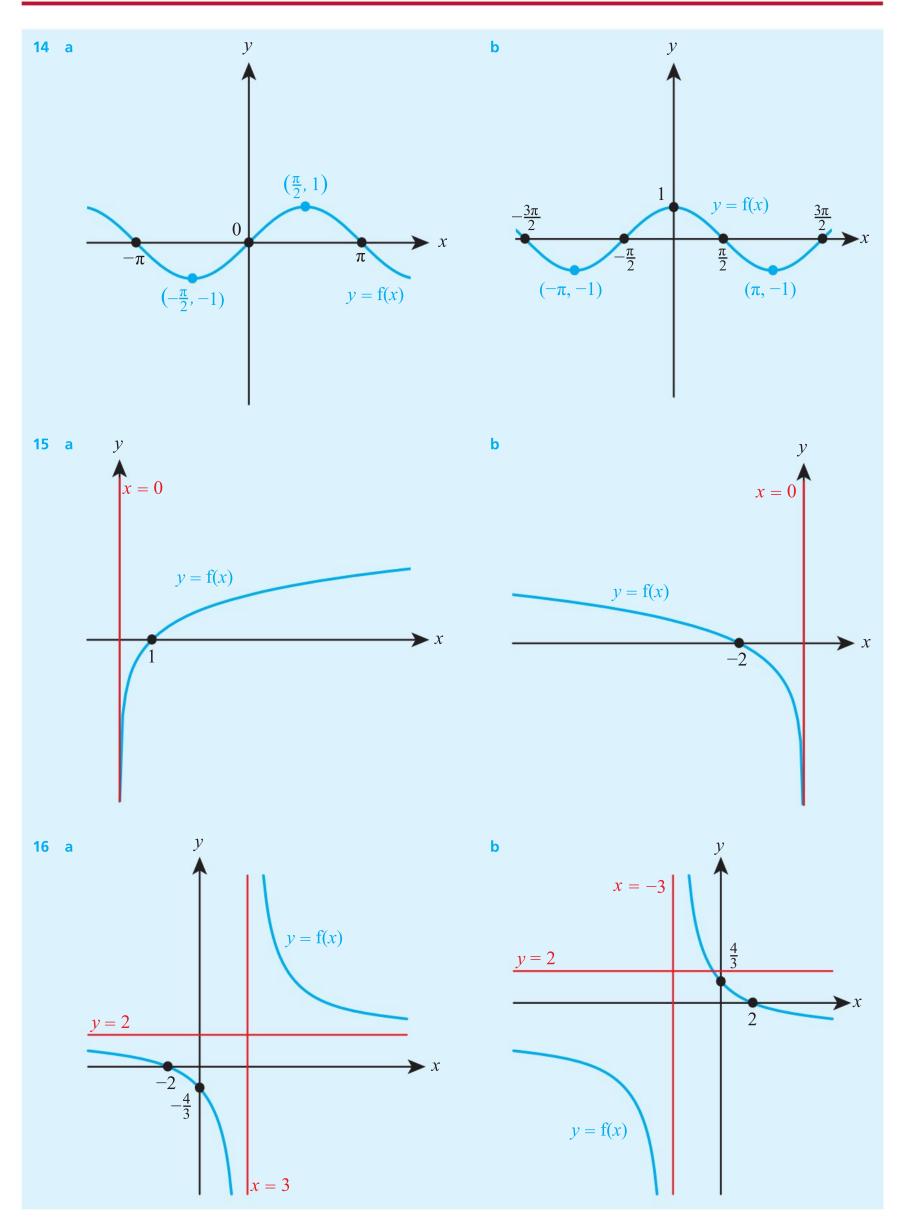
6 a 
$$y = f(3x - 2)$$
  
b  $y = f(4x + 1)$   
7 a  $y = f(\frac{1}{2}x + 3)$   
7 b  $y = f(\frac{1}{2}x - 1)$   
8 a  $y = f(\frac{x + 1}{4})$   
8 b  $y = f(\frac{x - 4}{3})$ 

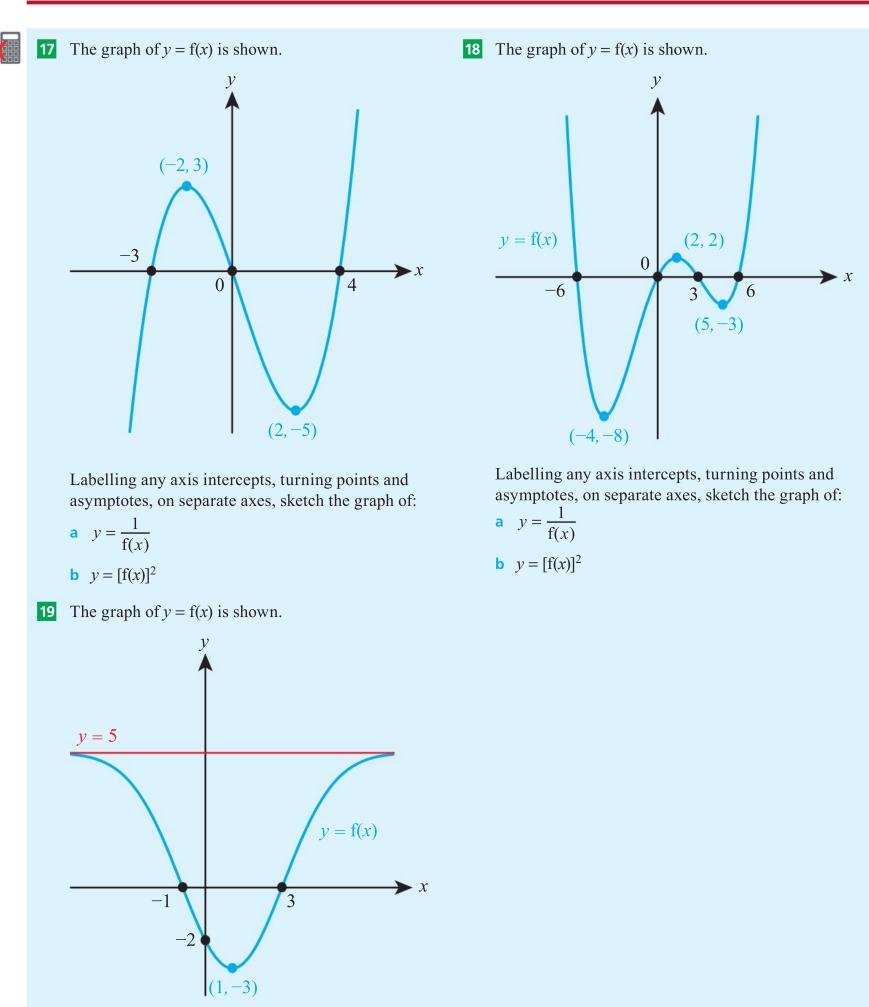
For questions 9 to 11, use the method demonstrated in Worked Example 7.12 to describe a sequence of two horizontal transformations that maps the graph of  $y = x^2$  to the given graph.

9 a  $\frac{1}{16}x^2 - x + 4$ b  $\frac{1}{9}x^2 + \frac{2}{3}x + 1$ 10 a  $9x^2 - 6x + 1$ 11 a  $x^2 + 6x + 9$ 11 b  $x^2 - 4x + 4$ 

For questions 12 to 16, use the method demonstrated in Worked Example 7.10 to sketch the graph of  $y = [f(x)]^2$ . Label any axis intercepts, turning points and asymptotes.







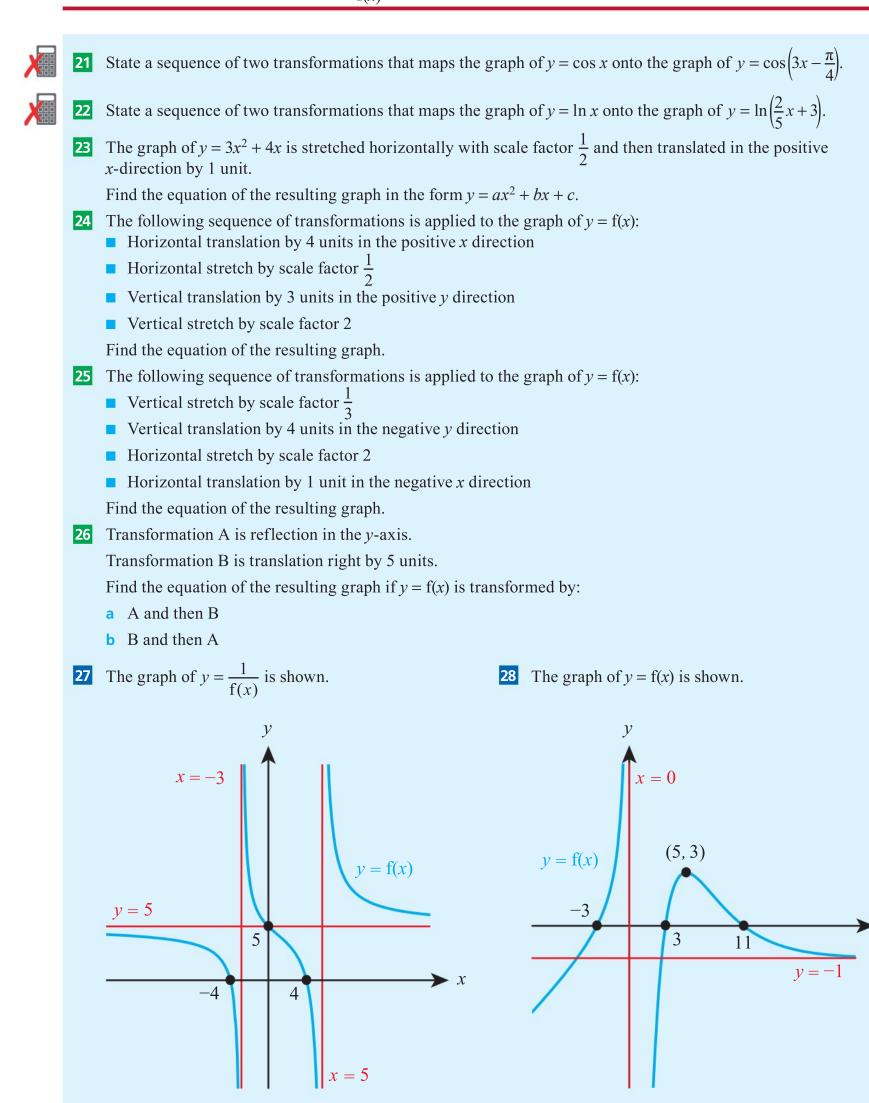
Labelling any axis intercepts, turning points and asymptotes, on separate axes, sketch the graph of:

a 
$$y = \frac{1}{f(x)}$$

**b** 
$$y = [f(x)]^2$$

20 The point *P* with coordinates (3, -4) lies on the graph y = f(x). Find the coordinates of the transformed point *P'* on the graph of:

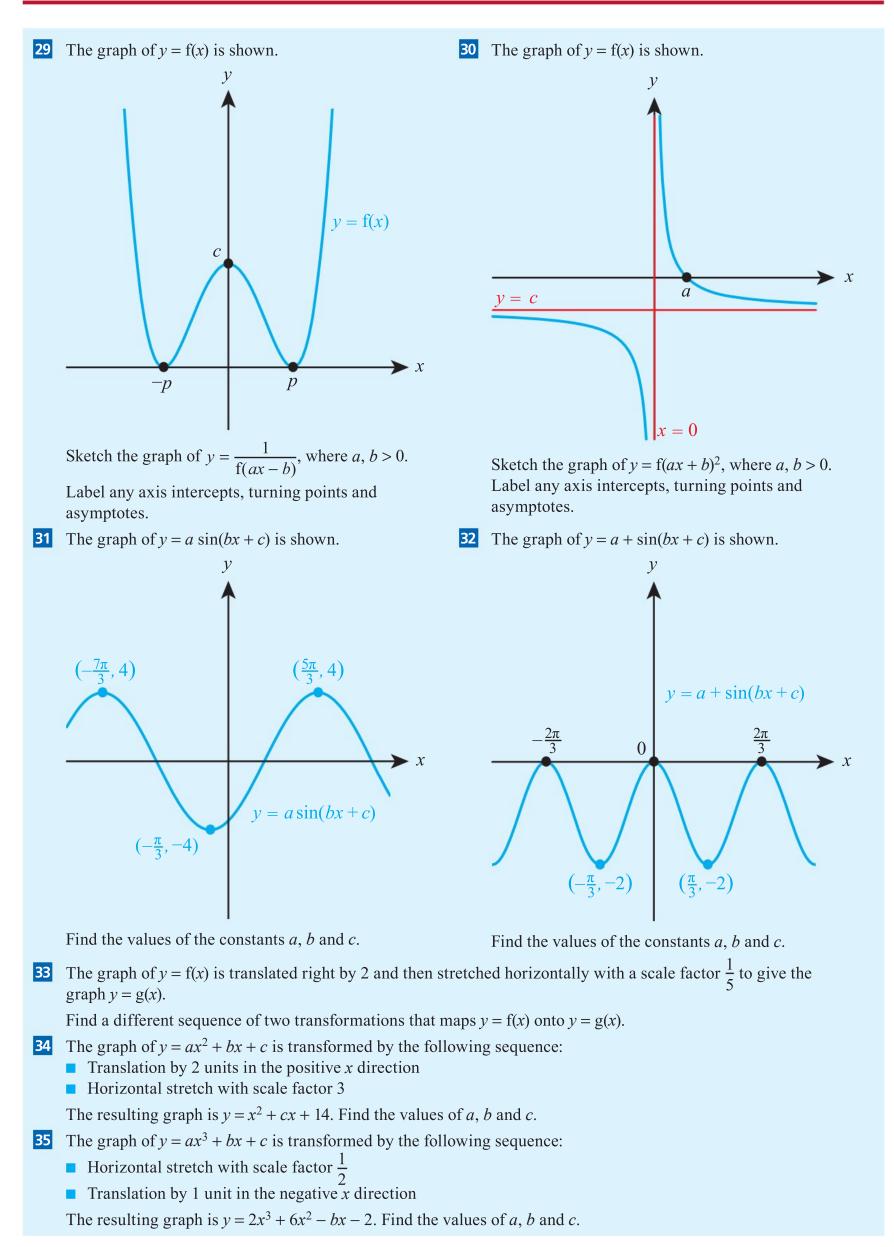
**a** 
$$y = \frac{1}{f(x)}$$
 **b**  $y = [f(x)]^2$  **c**  $y = f(\frac{1}{2}x+2)$ 



Sketch the graph of y = f(x), labelling all axis intercepts and asymptotes.

Sketch the graph of  $y = [f(x)]^2$ , labelling all axis intercepts, turning points and asymptotes.

X



- **36** State a sequence of two transformations that map the graph of y = f(2x + 1) onto the graph of y = f(3x).
- The graph of  $y = \tan\left(3x \frac{\pi}{2}\right)$  is translated by  $\frac{\pi}{6}$  in the negative *x* direction and then reflected in the *y*-axis. Find the equation of the transformed graph.
- The graph of  $y = 8^x$  is stretched vertically with scale factor 5. The resulting graph is the same as that found when the graph of  $y = 2^x$  is translated right by *c* units and then stretched horizontally with scale factor  $\frac{1}{3}$ . Find the value of *c*.

## **7E Properties of functions**

#### Odd and even functions

Among the many features of trigonometric functions that you met in Mathematics: analysis and approaches SL Chapter 18 were the following:

- $\cos(-x) = \cos x$
- $\sin(-x) = -\sin x$
- $\tan(-x) = -\tan x.$

We say that sin and tan are **odd functions**, while cos is an **even function**.

#### Tip

Note that a function can be neither odd nor even if it does not satisfy either of the conditions in Key Point 7.9.

#### **KEY POINT 7.9**

A function is

- odd if f(-x) = -f(x) for all x in the domain of f
- even if f(-x) = f(x) for all x in the domain of f.

#### WORKED EXAMPLE 7.14

Determine algebraically whether  $f(x) = x \sin x$  is an odd function, an even function or neither.

```
Find an expression for f(-x) f(-x) = (-x) \sin(-x)

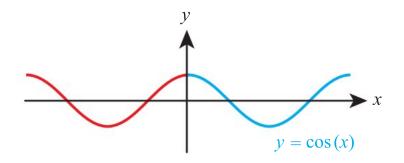
Use \sin(-x) = -\sin x = (-x)(-\sin x)

= x \sin x

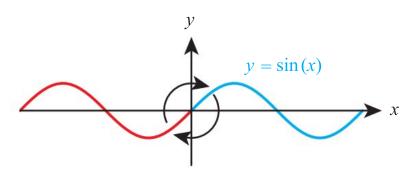
f(-x) = f(x) so the = f(x)

function is even So, f is an even function.
```

When you met the properties above for sin, cos and tan you related them to the graphs of these functions.



The cos graph is symmetric with respect to the *y*-axis, i.e. its graph remains unchanged after reflection in the *y*-axis.



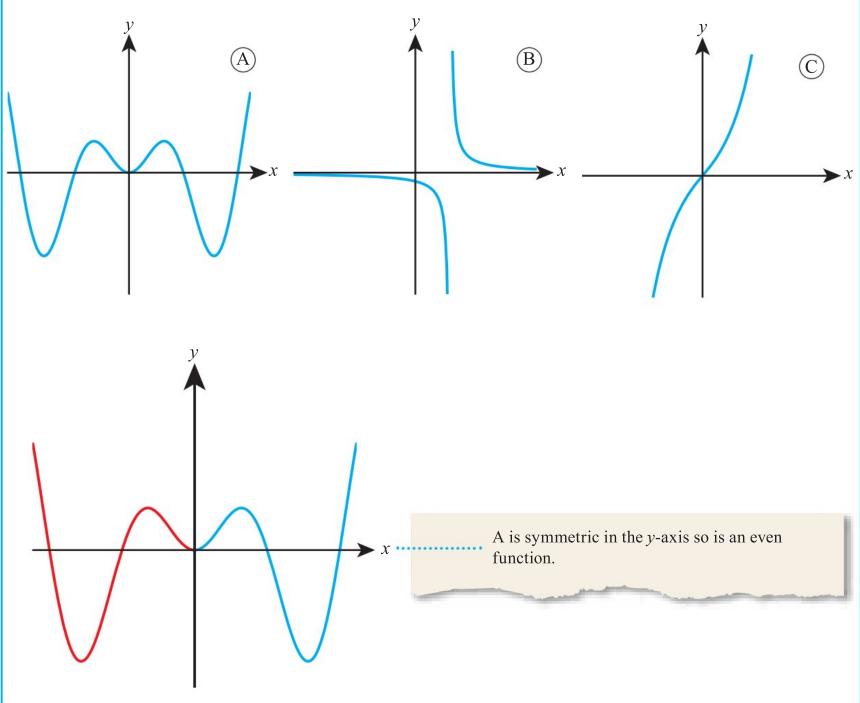
The sin graph is symmetric with respect to the origin, that is, its graph remains unchanged after rotation of 180° about the origin.

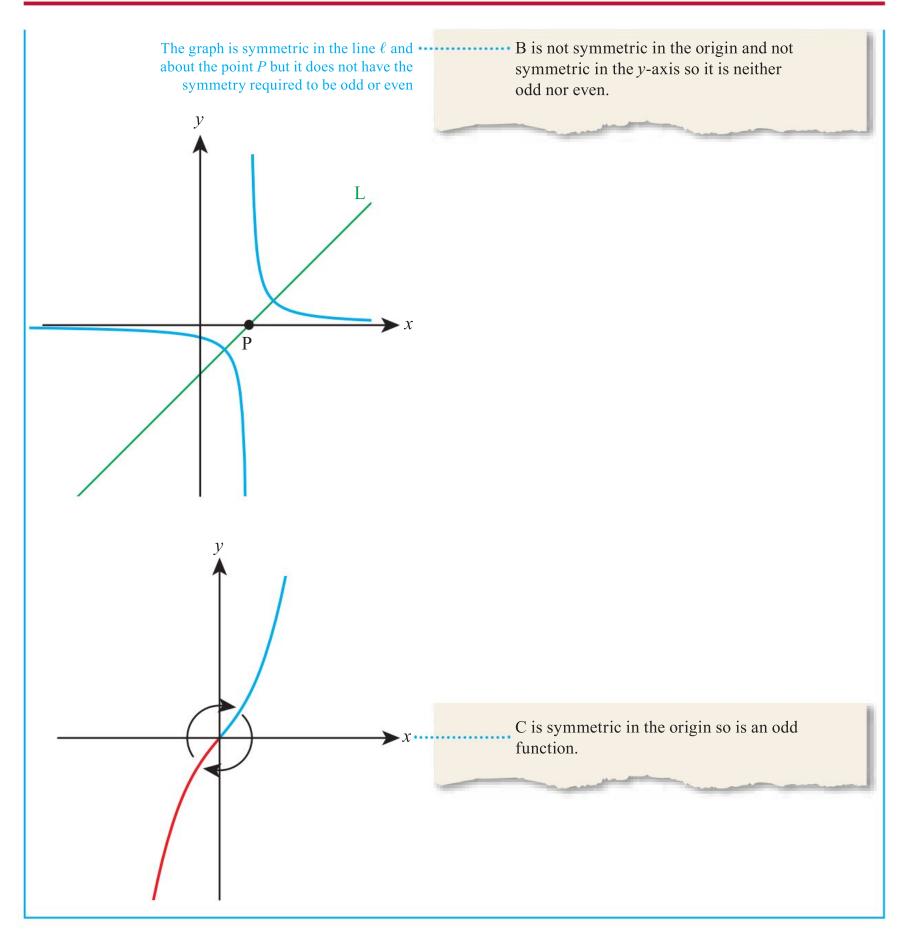
#### **KEY POINT 7.10**

- The graph of
- an odd function is symmetric with respect to the origin
- an even function is symmetric with respect to the *y*-axis.

#### WORKED EXAMPLE 7.15

From their graphs, identify whether the functions are odd, even or neither.





# Тір

Since a function with maximum or minimum points cannot be one-to-one, when restricting the domain you want to start by looking for turning points.

# Finding the inverse function f<sup>-1</sup>(x), including domain restriction

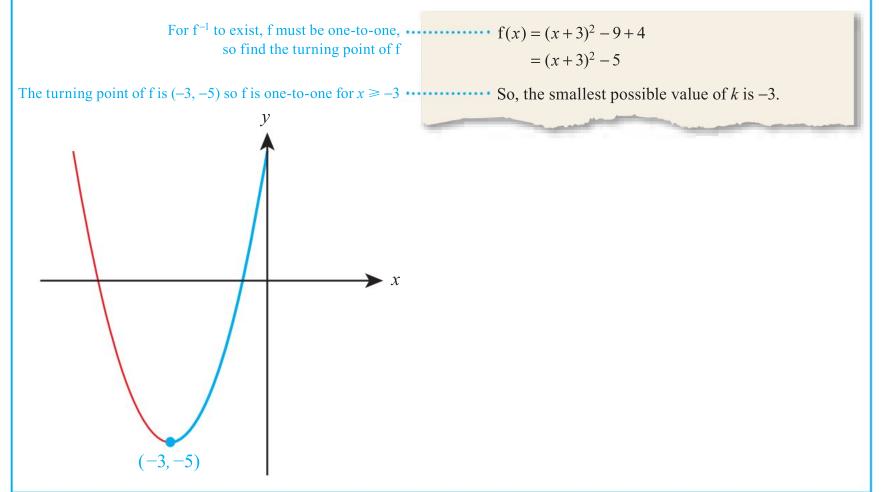
You know from Mathematics: analysis and approaches SL Chapter 14 that for an inverse function,  $f^{-1}$ , to exist, the original function, f, must be one-to-one.

We can make a function one-to-one by restricting its domain.

#### WORKED EXAMPLE 7.16

The function f is defined by  $f(x) = x^2 + 6x + 4, x \ge k$ .

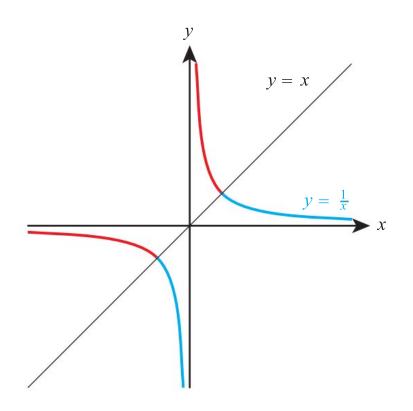
Find the smallest value of *k* such that the inverse function  $f^{-1}$  exists.



#### Self-inverse functions

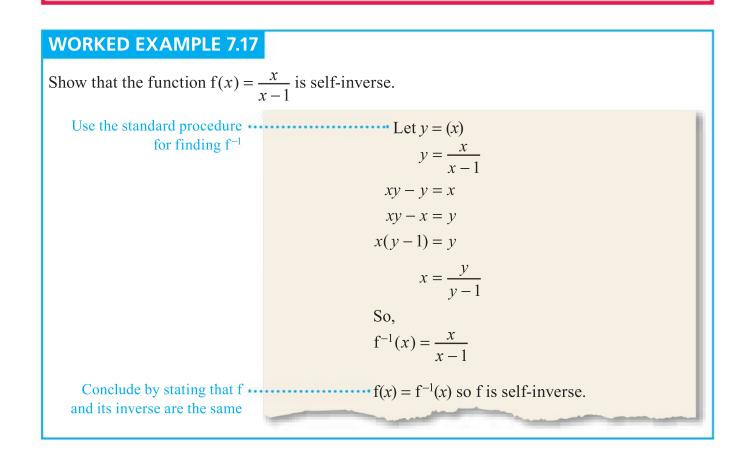
We commented in Mathematics: analysis and approaches SL Chapter 16 that the function  $f(x) = \frac{1}{x}$  is the same as its inverse,  $f^{-1}(x) = \frac{1}{x}$ . Functions such as this are said to **self-inverse**.

Since the inverse function is a reflection in the line y = x of the original function, this means that self-inverse functions must be symmetric with respect to the line y = x.



KEY POINT 7.11

- A function f is said to be self-inverse if  $f^{-1}(x) = f(x)$  for all x in the domain of f.
- The graph of a self-inverse function is symmetric in the line y = x.

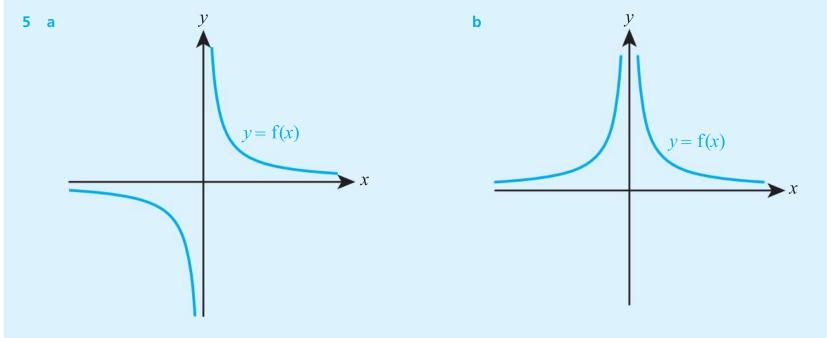


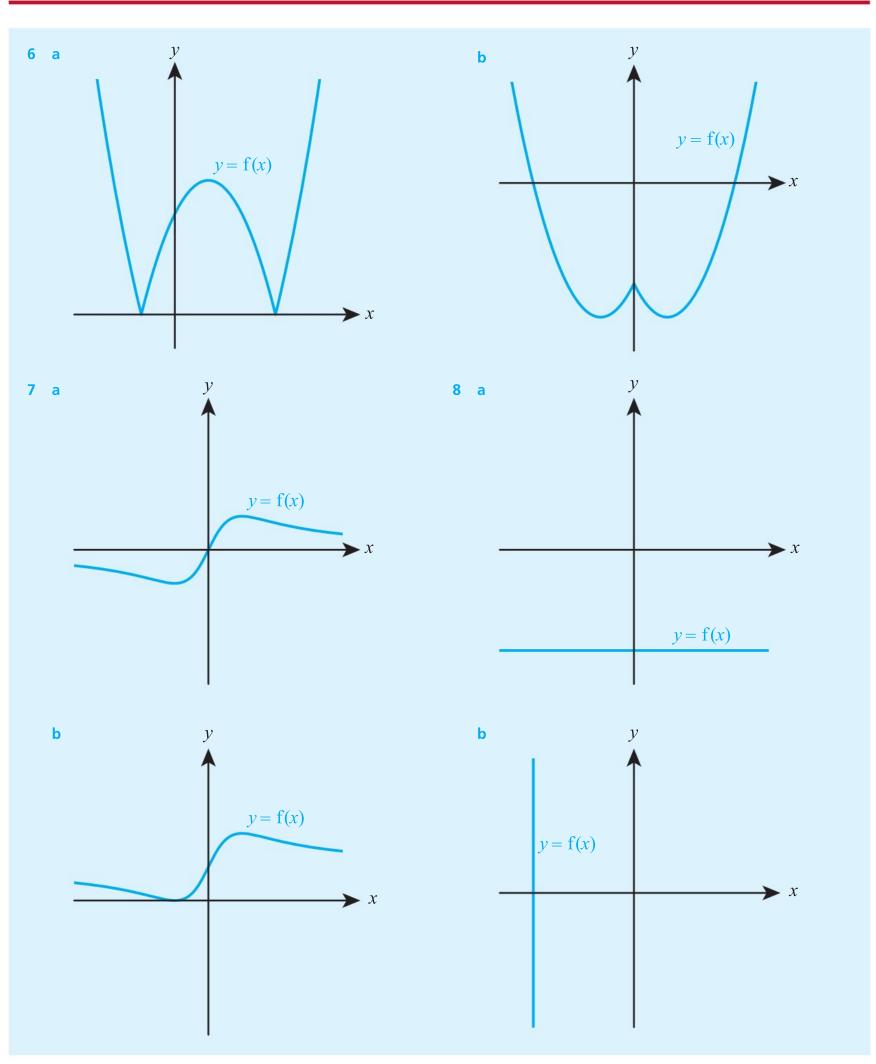
#### **Exercise 7E**

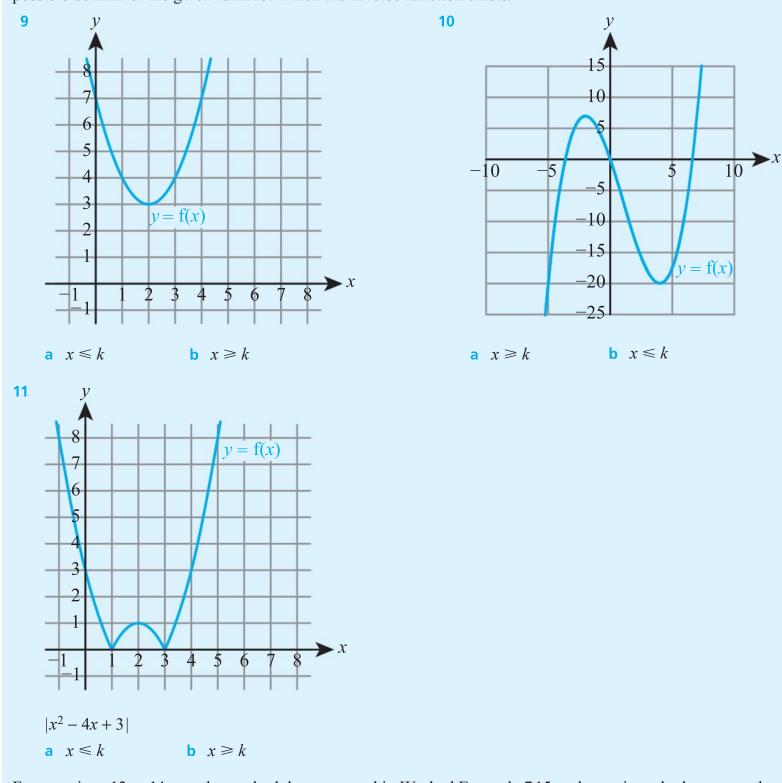
For questions 1 to 4, use the method demonstrated in Worked Example 7.14 to determine whether the given function is odd, even or neither.

1 a  $f(x) = x^3 - 4x + 1$ 2 a  $f(x) = 2x + \cos x$ 3 a  $f(x) = e^{x^3}$ 4 a f(x) = |x| - 3b  $f(x) = x^4 - 3x^2 + 2$ b  $f(x) = 2x + \tan x$ b  $f(x) = e^{x^2}$ b f(x) = |x - 3|

For questions 5 to 8, use the method demonstrated in Worked Example 7.15 to determine from its graph whether the function is odd, even or neither.







For questions 9 to 11, use the method demonstrated in Worked Example 7.16 to determine from the graph the largest possible domain of the given form for which the inverse function exists.

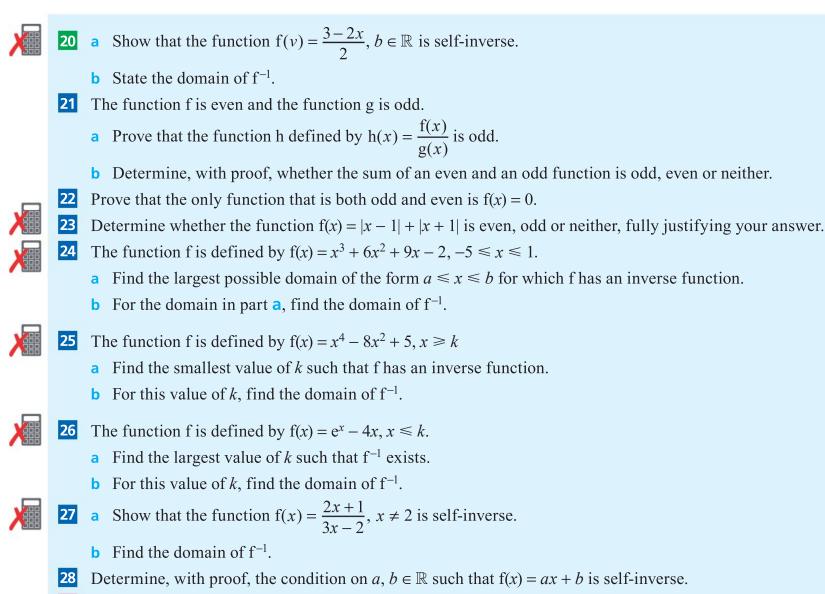
For questions 12 to 14, use the method demonstrated in Worked Example 7.15 to determine whether or not the function is self-inverse.

12	a $f(x) = \frac{1}{2x}$	<b>13</b> a $f(x) = 3 - 2x$ <b>14</b>	a	$\mathbf{f}(x) = \frac{x}{x+1}$
	<b>b</b> $f(x) = -\frac{5}{x}$	<b>b</b> $f(x) = 4 - x$	b	$\mathbf{f}(x) = \frac{3x+1}{2x-3}$
15	Determine algebr	raically whether the function $f(x) = \frac{x^3}{x^2 - 6}$ is odd, even or neith	her.	

- **16** Determine algebraically whether the function  $f(x) = \tan x + 3x^2$  is odd, even or neither.
- 17 Determine algebraically whether the function  $f(x) = x \cos x \sin x$  is odd, even or neither.
- **18** Let  $f(x) = x^2 + 8x + 19, x \ge k$ .
  - a Find the smallest value of k such that  $f^{-1}$  exists.
  - **b** For this value of k, find  $f^{-1}$  and its domain.

**19** Let  $f(x) = x^2 - 3x + 1$ .

- a Given that  $f^{-1}$  exists, find the largest possible domain of f of the form  $x \le k$ .
- **b** For the domain in part **a**, find  $f^{-1}$  and its domain.



- a For any function f, show that f(x) + f(-x) is an even function.
- **b** For any function f, show that f(x) f(-x) is an odd function.
- c Hence show that any function can be expressed as the sum of an even and an odd function.

Find the value of c for which the function  $f(x) = \frac{3-2x}{x+c}$  is self-inverse.

#### **Checklist**

• You should be able to sketch the graphs of functions of the form  $f(x) = \frac{ax+b}{cx^2+dx+e}$  and  $f(x) = \frac{ax^2+bx+c}{dx+e}$ .

If 
$$y = \frac{ax+b}{cx^2+dx+e}$$
, then  
— the y-intercept is  $\left(\frac{b}{d}, 0\right)$ 

- the x-intercept is  $\left(0, -\frac{b}{a}\right)$
- the horizontal asymptote is at y = 0
- any vertical asymptotes occur at solutions of  $cx^2 + dx + e = 0$ .

If 
$$y = \frac{ax^2 + bx + c}{dx + e}$$
, then  
— the *y*-intercept is  $\left(0, \frac{c}{a}\right)$ 

- any x-intercepts occur at solutions of  $ax^2 + dx + e = 0$
- the vertical asymptote is at  $x = -\frac{e}{d}$
- there will be an oblique asymptote of the form y = px + q.
- You should be able to solve cubic inequalities.
- You should be able to solve other inequalities graphically using your GDC.

- You should be able to sketch graphs of the functions y = |f(x)| and y = f(|x|).
  - $\Box \quad |x| = \begin{cases} x & x \ge 0 \\ -x & x < 0 \end{cases}$
  - To sketch the graph of y = |f(x)|, start with the graph of y = f(x) and reflect in the *x*-axis any parts that are below the *x*-axis.
  - **D** To sketch the graph of y = f(|x|), start with the graph of y = f(x) for  $x \ge 0$  and reflect that in the y-axis.
- You should be able to solve modulus equations and inequalities.
- You should be able to sketch graphs of the form  $y = \frac{1}{f(x)}$ .

To sketch the graph of  $y = \frac{1}{f(x)}$  consider the following key features:

Feature of $y = f(x)$	Feature of $y = \frac{1}{f(x)}$
<i>x</i> -intercept at ( <i>a</i> , 0)	x = a is a vertical asymptote
<i>y</i> -intercept at $(0, b), b \neq 0$	y-intercept at $\left(0, \frac{1}{b}\right)$
x = a is a vertical asymptote	x-intercept at $(a, 0)$
$y = a$ is a horizontal asymptote, $a \neq 0$	$y = \frac{1}{a}$ is a horizontal asymptote
y = 0 is a horizontal asymptote	$y \rightarrow \infty$
$y \to \pm \infty$	y = 0 is a horizontal asymptote
$(a, b)$ is a turning point, $b \neq 0$	$\left(a,\frac{1}{b}\right)$ is the opposite turning point

- Vou should be able to sketch graphs of the form y = f(ax + b). When two horizontal transformations are applied, the order matters: y = f(ax + b) is a horizontal translation by -b followed by a horizontal stretch with scale factor  $\frac{1}{a}$ .
- You should be able to sketch graphs of the form  $y = [f(x)]^2$ . To sketch the graph of  $y = [f(x)]^2$  consider the following key features:

Feature of $y = f(x)$	Feature of $y = [f(x)]^2$
<i>y</i> < 0	y > 0
x-intercept at $(a, 0)$	Local minimum at $(a, 0)$
y-intercept at (0, b)	y-intercept at $(0, b^2)$
x = a is a vertical asymptote	x = a is a vertical asymptote
y = a is a horizontal asymptote	$y = a^2$ is a horizontal asymptote
$y \to \pm \infty$	$y \rightarrow \infty$

- You should be able to determine whether a function is odd, even or neither.
  - A function is
    - odd if f(-x) = -f(x) for all x in the domain of f
    - even if f(-x) = f(x) for all x in the domain of f.
  - The graph of
    - an odd function is symmetric with respect to the origin
    - an even function is symmetric with respect to the *y*-axis.
- You should be able to restrict the domain of a many-to-one function so that the inverse function exists.
- You should be able to determine whether a function is self-inverse.
  - A function is self-inverse if  $f^{-1}(x) = f(x)$  for all x in the domain of f.
  - **D** The graph of a self-inverse function is symmetric in the line y = x.

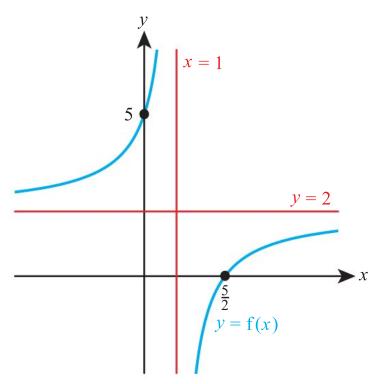
#### Mixed Practice

1 Let  $f(x) = \frac{2x+1}{(3x-2)(x+2)}$ .

- **a** State the equation of the vertical asymptotes.
- **b** Find the coordinates of the axis intercepts.
- **c** Sketch the graph of y = f(x).

## **2** Let $f(x) = x - 2 - \frac{8}{x - 4}$ .

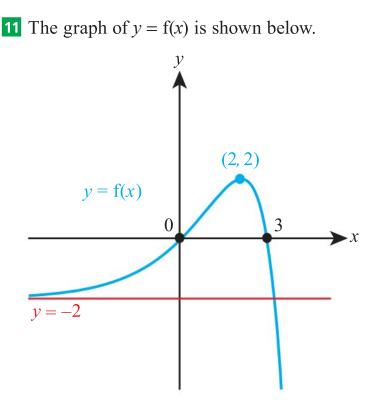
- **a** State the equation of
  - i the vertical asymptote
  - ii the oblique asymptote.
- **b** Find the coordinates of the axis intercepts.
- **c** Sketch the graph of y = f(x).
- **3** Find the set of values of x for which  $6x + x^2 2x^3 < 0$ .
- **4** a Show that (x + 2) is a factor of  $x^3 3x^2 6x + 8$ . b Hence solve the inequality  $x^3 - 1 \ge 3(x^2 + 2x - 3)$ .
- **5** Solve the inequality  $2x^4 5x^2 + x + 1 < 0$ .
- **6** Solve the inequality  $\ln x \le e^{\sin x}$  for  $0 < x \le 10$ .
- **7** a Sketch the graph of  $y = |\cos 3x|$  for  $0 \le x \le \pi$ .
  - **b** Solve  $|\cos 3x| = \frac{1}{2}$  for  $0 \le x \le \pi$ .
- 8 a On the same axes, sketch the graphs of y = |4 + x| and y = |5 3x|, labelling any axis intercepts.
  b Hence solve the inequality |4 + x| ≤ |5 3x|.
- 9 a On the same axes, sketch the graphs of y = |5x + 1| and y = 3 x, labelling any axis intercepts.
  b Hence solve the inequality 3 x > |5x + 1|.
- 10 The graph of y = f(x) is shown below.



Labelling any axis intercepts and asymptotes, on separate axes sketch the graph of **a** y = |f(x)|

**b** y = f(|x|).





Labelling any x-axis intercepts, turning points and asymptotes, on separate axes sketch the graph of

- a  $y = \frac{1}{f(x)}$
- **b**  $y = [f(x)]^2$
- **c** y = f(2x 1).

12 The function f is defined by  $f(x) = 3^x + 3^{-x}$ . Deterine algebraically whether f is even, odd or neither.

- **13** The function f is defined by  $f(x) = -x^2 + 6x 4$ ,  $x \ge k$ .
  - **a** Find the smallest value of k such that f has an inverse function.
  - **b** For this value of k, find  $f^{-1}(x)$  and state its domain.
- 14 The functions f and g are defined by  $f(x) = ax^2 + bx + c$ ,  $x \in \mathbb{R}$  and  $g(x) = p \sin x + qx + r$ ,  $x \in \mathbb{R}$  where *a*, *b*, *c*, *p*, *q*, *r* are real constants.
  - **a** Given that f is an even function, show that b = 0.
  - **b** Given that g is an odd function, find the value of r. The functions h is both odd and even, with domain  $\mathbb{R}$ .
  - **c** Find h(x).

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**15 a** i Find the set of values of k for which the equation  $kx^2 - 2(k+1)x + 7 - 3k = 0$  has real roots. ii Hence determine the range of the function  $f(x) = \frac{2x - 7}{x^2 - 2x - 3}$ .

- **b** Sketch the graph of y = f(x) labelling any vertical asymptotes.
- a Sketch the graph of y = |2|x| 3|. State the coordinates of any axis intercepts.
  b Solve the equation |2|x| 3| = 2.
- 17 The function f is defined by f(x) = (x a)(x b). On separate axes, sketch the graph of y = f(|x|) in the case where
  - **a** 0 < b < a **b** b < 0 < a **c** b < a < 0.
- **18** a Describe a sequence of two transformations that map the graph of y = f(x) onto the graph of  $y = f\left(\frac{x-6}{3}\right)$ .
  - **b** Describe a different sequence of two transformations that has the same effect as in part **a**.

**a** On the same axes, sketch the graphs of y = |f(x)| and  $y = \frac{1}{f(x)}$ . **b** Hence solve the inequality  $|f(x)| \leq \frac{1}{f(x)}$ . 20 Given f(x) = |x + a| + |x + b|, where  $a, b \neq 0$ , find the condition on a and b such that f is an even function. **21** The function f is defined by  $f(x) = e^{2x} - 8e^x + 7$ ,  $x \le k$ . **a** Find the largest value of k such that f has an inverse function. **b** For this value of k, find  $f^{-1}(x)$  and state its domain. **22** The function f is defined by  $f(x) = xe^{\frac{x}{2}}, x \ge k$ . **a** Find f'(x) and f''(x). **b** Find the smallest value of k such that f has an inverse function. **c** For this value of k, find the domain of  $f^{-1}$ . **23** Let  $f(x) = \frac{3x}{x^2 + 1}$ . Show algebraically that f is an odd function. i а ii What type of symmetry does this mean the graph of y = f(x) must have? If the line y = k intersects the curve, show that  $4k^2 - 9 \le 0$ . i b Hence find the coordinates of the turning points of the curve. ii Sketch the graph of y = |f(x)|. С **d** Solve the inequality  $|f(x)| \ge |x|$ . 24 The diagram below shows the graph of the function y = f(x), defined for all  $x \in \mathbb{R}$ , where b > a > 0.

 $\begin{vmatrix} -a \\ a \end{vmatrix}$ Consider the function  $g(x) = \frac{1}{f(x-a) - b}$ .

b

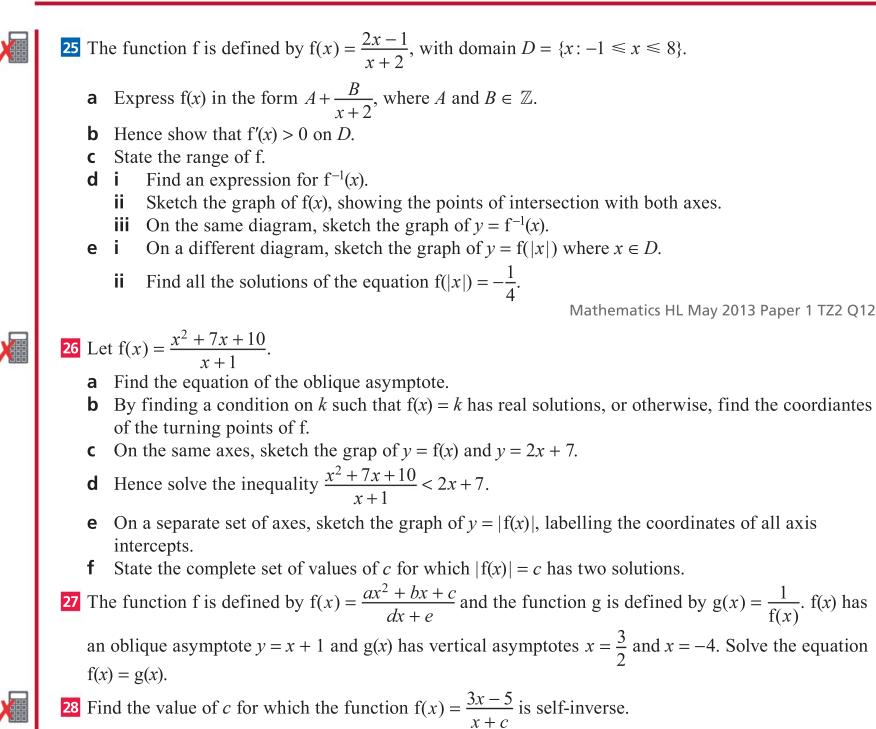
- **a** Find the largest possible domain of the function g.
- **b** Sketch the graph of y = g(x). Indicate any asymptotes and local maxima or minima, and write down their equations and coordinates.

 $\rightarrow x$ 

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**19** Let  $f(x) = x^2 - 3$ .



Vectors

## **ESSENTIAL UNDERSTANDINGS**

- Geometry allows us to quantify the physical world, enhancing our spatial awareness in two and three dimensions.
- This topic provides us with the tools for analysis, measurement and transformation of quantities, movements and relationships.

In this chapter you will learn...

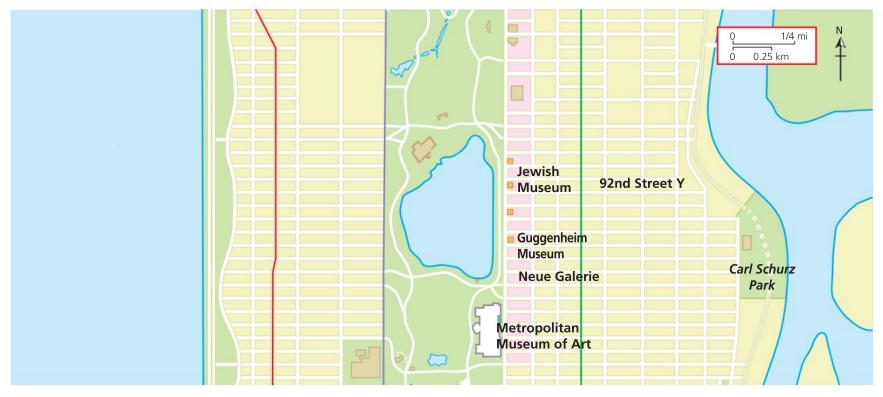
- about the concept of a vector and its use in describing positions and displacements
- about different ways of representing vectors and how to perform various operations with vectors
- how to use scalar product to find the angle between two vectors
- about various forms of an equation of a straight line in three dimensions
- how to determine whether two lines intersect and find the point of intersection
- how to use vector product to find perpendicular directions and areas
- about various forms of an equation of a plane
- how to find intersections and angles between lines and planes, and use them to solve geometrical problems in three dimensions.

#### CONCEPTS

The following concepts will be addressed in this chapter:

- The properties of shapes depend on the dimension they occupy in **space**.
- Position and movement can be **modelled** in three-dimensional **space** using vectors.
- The relationships between algebraic, geometric and vector methods can help us to solve problems and quantify those positions and movements.

#### **Figure 8.1** What information do you need to get from one place to another?



Before starting this chapter, you should already be able to complete the following:

- 1 Find the equation of the straight line through the points (4, 3) and (-1, 5).
- 2 Four points have coordinates A(3, 2), B(-1, 5), C(1, 6) and D(9, k). Find the value of k for which AB and CD are parallel.
- 3 Solve the simultaneous equations

 $\begin{cases} 2x + 3y - z = 4\\ 3x - 5y + 2z = 5\\ 5x - 21y + 8z = 7. \end{cases}$ 

You have probably met the distinction between scalar and vector quantities in physics. Scalar quantities, such as mass or time, can be described using a single number. Vector quantities need more than one piece of information to describe them. For example, velocity is described by its direction and magnitude (speed).

In pure mathematics we use vectors to describe positions of points and displacements between them. Although most of this chapter is concerned with using vectors to solve geometrical problems, the operations with vectors and their properties are equally applicable when vectors represent other physical quantities.

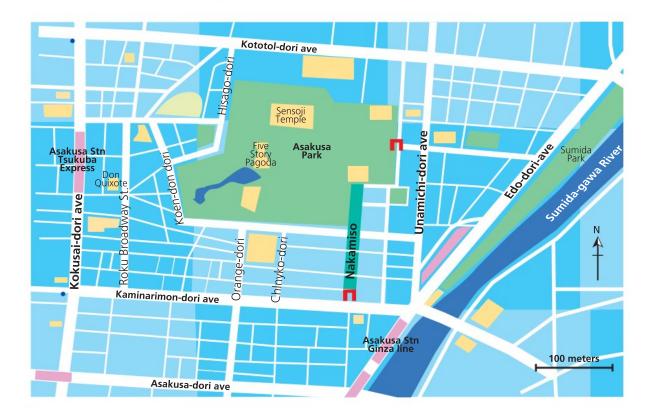
Vector equations describe geometrical objects, such as lines and planes, in threedimensional space. Vector methods enable us to use calculations to determine properties of shapes, such as angles and lengths, in situations which may be difficult to visualize and solve geometrically.

## **Starter Activity**

Look at the pictures in Figure 8.1. In small groups discuss how you would best give directions to get from one marked location to another (for example, from the Metropolitan Museum of Art to the 92nd Street Y).

#### Now look at this problem:

Find the size of the angle between two diagonals of a cube.



## 8A Introduction to vectors

A **vector** is a quantity that has both magnitude and direction. This can be represented in several different ways, either graphically or using numbers. The most useful representation depends on the precise application, but you will often need to switch between different representations within the same problem.

## Representing vectors

A vector is labelled using either a bold lower case letter, for example **a**, or an underlined lower case letter <u>a</u>.

The simplest way to represent a vector is as a directed line segment, with the arrow showing the direction and the length representing the magnitude, as shown in the margin.

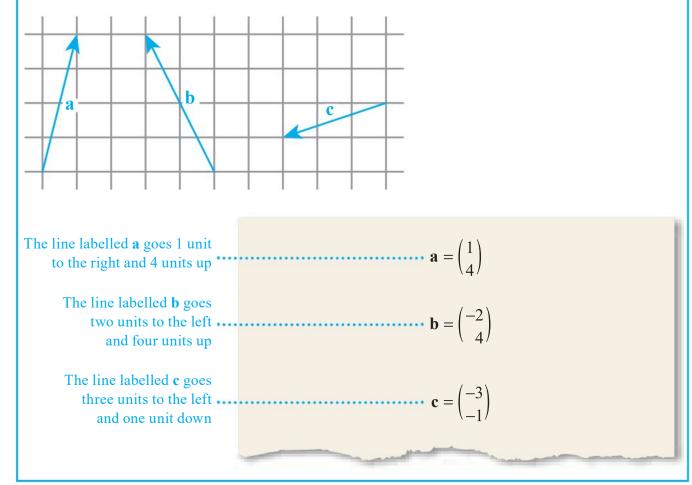
You will see that some problems can be solved using this diagrammatic representation, but sometimes you will also want to do numerical calculations. It that case, it may be useful to represent a vector using its **components**.

In two dimensions you can represent any vector by two numbers. We select two directions, which we will call 'horizontal' and 'vertical'. Then the components of a vector are given by the number of units in the two directions required to get from the 'tail' to the 'head' of the arrow. The components are written as a **column vector**; for

example,  $\binom{3}{2}$  means 3 units to the right and 2 units up.

#### WORKED EXAMPLE 8.1

Write the following as column vectors (each grid space represents one unit).

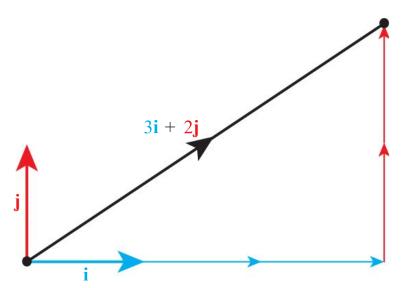


## Тір

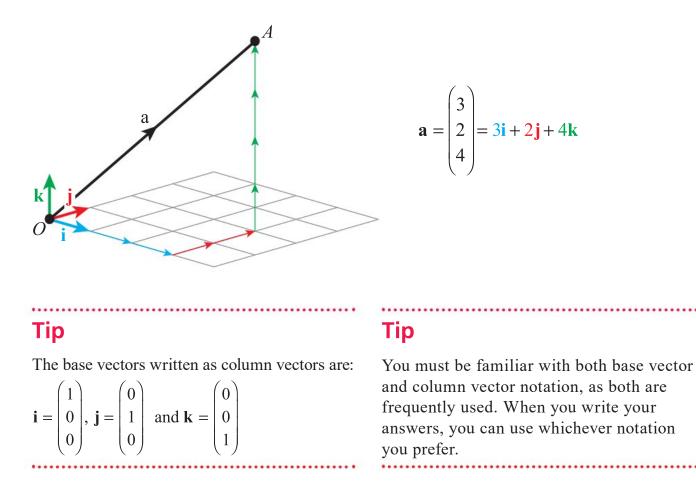
We often denote a vector by a single letter, just like variables in algebra. In printed text the letter is usually bold; when writing you should underline it (for example,  $\underline{a}$ ) or use an arrow (for example,  $\overline{a}$ ) to distinguish between vectors and scalars.

Another way to write a vector in components is to use **base vectors**, denoted **i** and **j** in two dimensions. These are vectors of length 1 in the directions 'right' and 'up'.

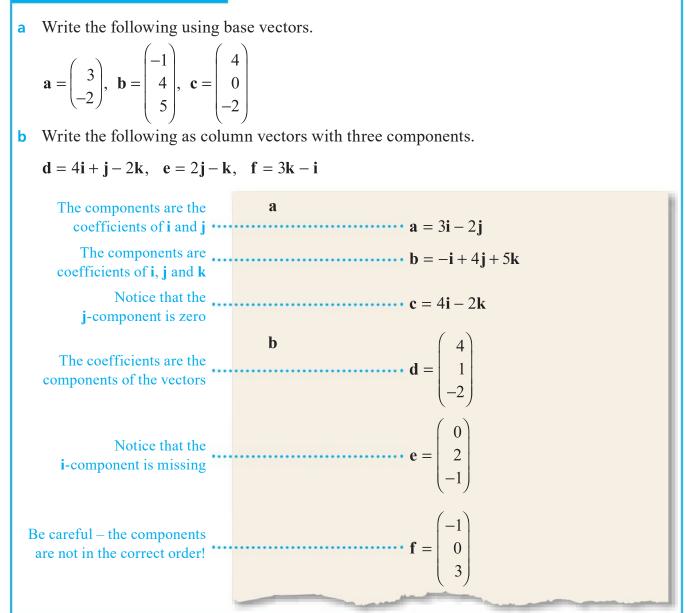
For example, the vector  $\begin{pmatrix} 3 \\ 2 \end{pmatrix}$  can be written  $3\mathbf{i} + 2\mathbf{j}$ .



This approach can be extended to three dimensions. We need three base vectors, called **i**, **j**, **k**, all perpendicular to each other.

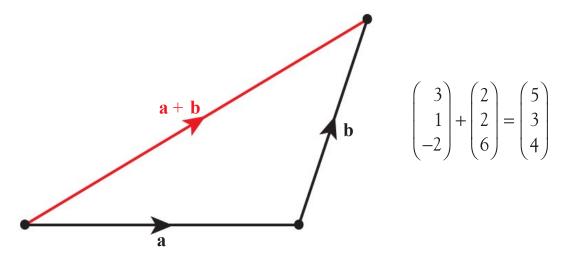


#### WORKED EXAMPLE 8.2

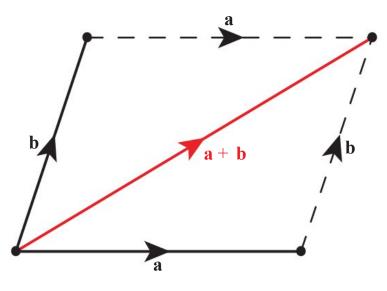


## Addition and subtraction of vectors

On a diagram, vectors are added by joining the starting point of the second vector to the end point of the first. In component form, you just add the corresponding components.



Another way of visualizing vector addition is as a diagonal of the parallelogram formed by the two vectors.

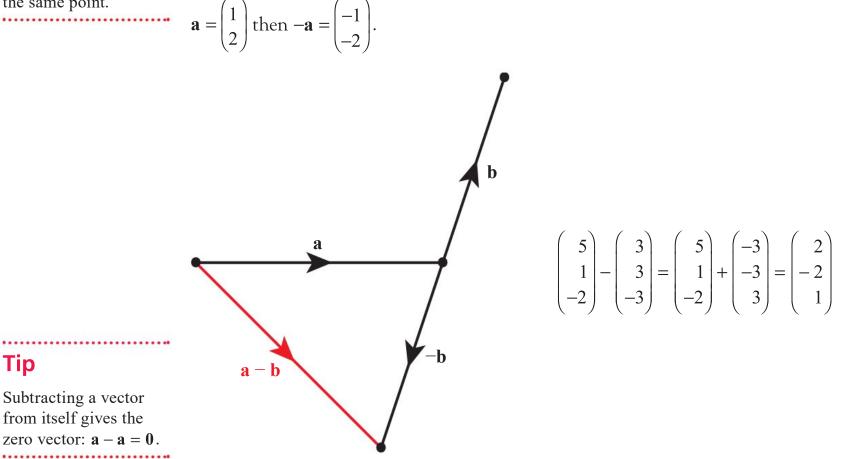


## Tip

Equal vectors have the same magnitude and direction; they don't need to start or end at the same point. .....

.....

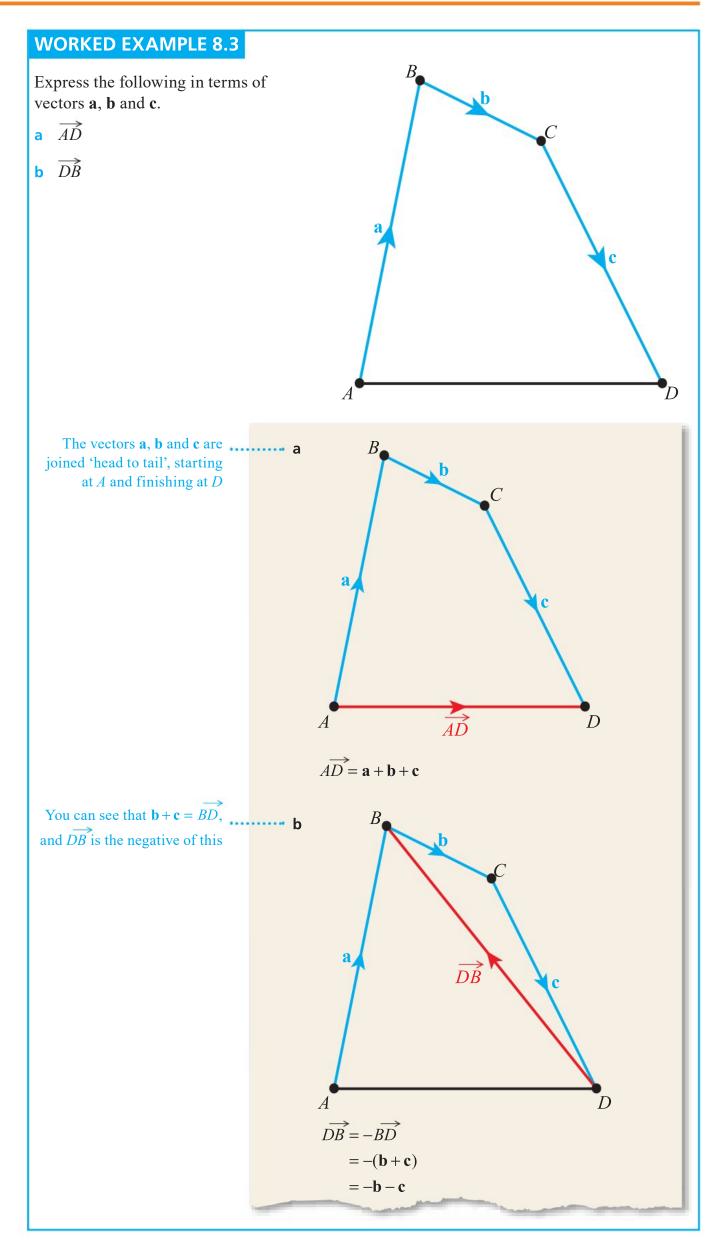
To subtract vectors, reverse the direction of the second vector and add it to the first. Notice that subtracting a vector is the same as adding its negative. For example, if



#### Tip

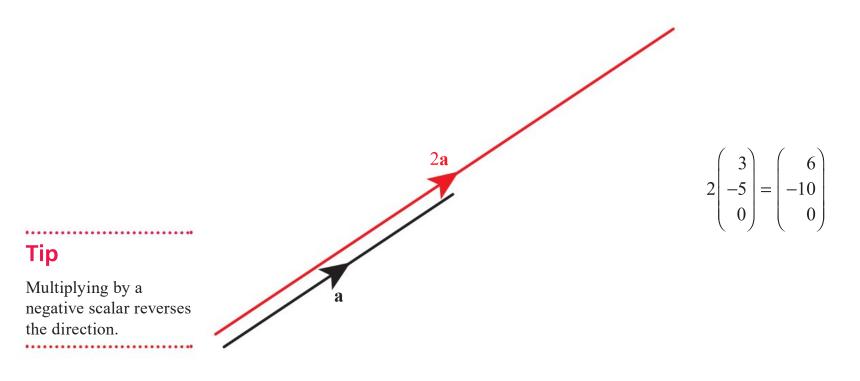
Subtracting a vector from itself gives the zero vector:  $\mathbf{a} - \mathbf{a} = \mathbf{0}$ . .....

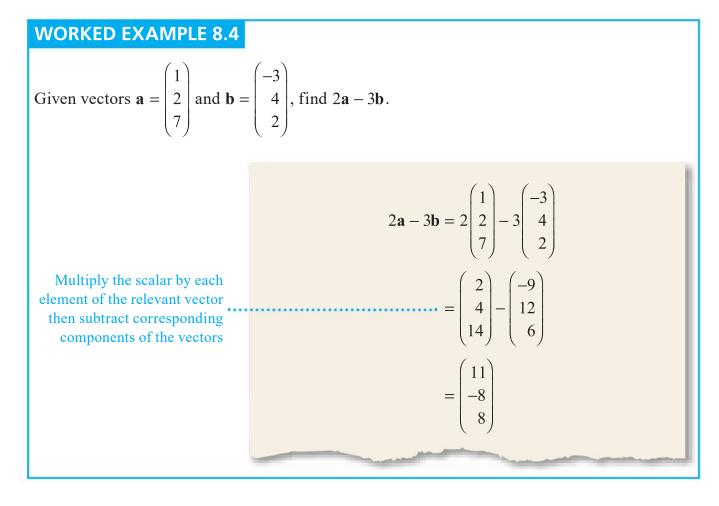
> Another way of writing vectors is to label the end-points with capital letters. For example,  $\overrightarrow{AB}$  is the vector in the direction from A to B, with magnitude equal to the length *AB*.



## Scalar multiplication and parallel vectors

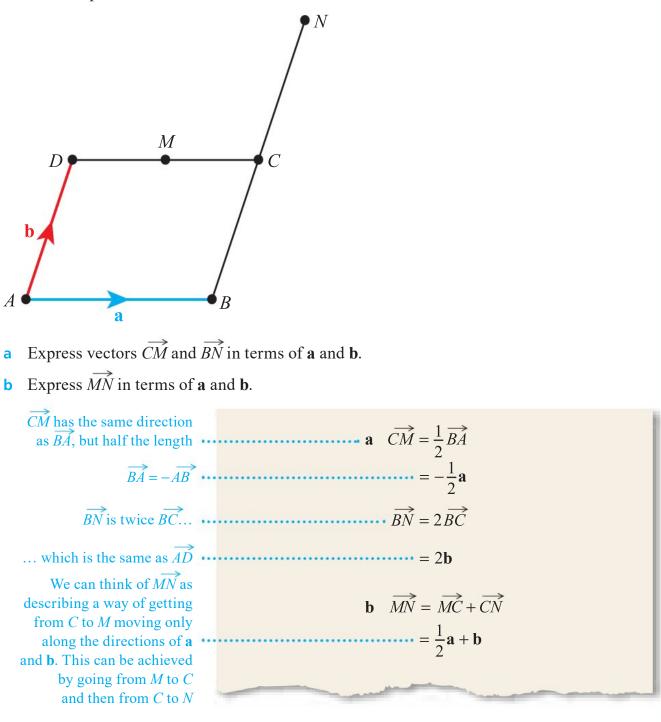
Multiplying by a scalar changes the magnitude (length) of the vector, leaving the direction the same. In component form, each component is multiplied by the scalar.





#### WORKED EXAMPLE 8.5

The diagram shows a parallelogram *ABCD*. Let  $\overrightarrow{AB} = \mathbf{a}$  and  $\overrightarrow{AD} = \mathbf{b}$ . *M* is the midpoint of *CD* and *N* is the point on *BC* such that CN = BC.



Two vectors are parallel if they have the same direction. This means that one is a scalar multiple of the other.

#### **KEY POINT 8.1**

If vectors **a** and **b** are parallel, we can write  $\mathbf{b} = t\mathbf{a}$  for some scalar *t*.

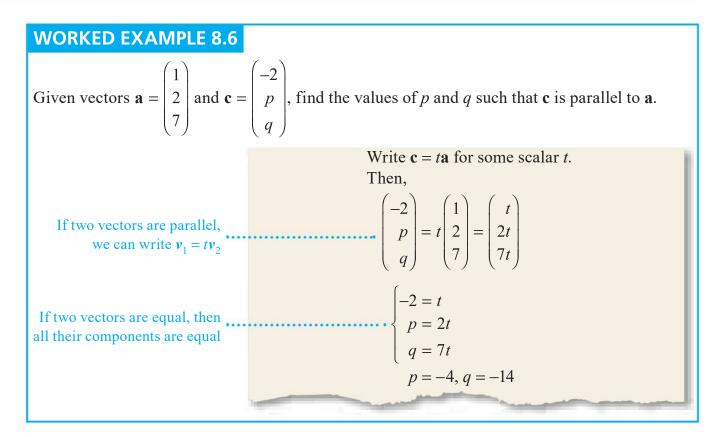
#### **CONCEPTS – QUANTITY**

We can do much more powerful mathematics with **quantities** than with drawings. Although the concept of parallel lines is a geometric concept, it is useful to quantify it in order to use it in calculations and equations. Key Point 8.1 gives us an equation to express the geometric statement 'two lines are parallel'.

#### Tip

The scalar can be positive or negative.

.....



## Magnitude of a vector and unit vectors

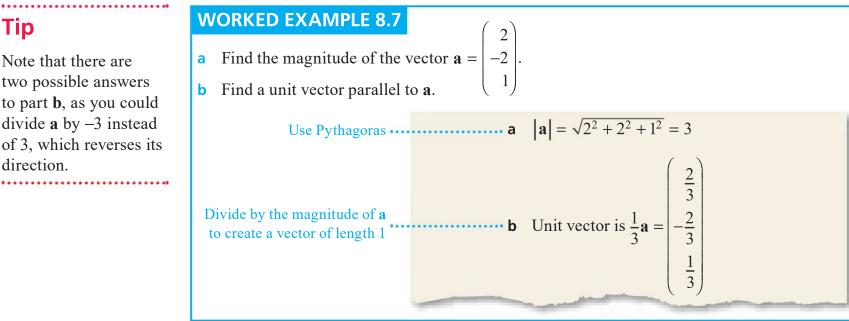
The magnitude of a vector can be found from its components, using Pythagoras' theorem. The symbol for the magnitude is the same as the symbol for absolute value (modulus).

KEY POINT 8.2	
The magnitude of a vector <b>a</b> =	$ \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \text{ is }  \mathbf{a}  = \sqrt{a_1^2 + a_2^2 + a_3^2}. $

In some applications it is useful to make vectors have length 1. These are called **unit** vectors. The base vectors i, j, k are examples of unit vectors, but you can create a unit vector in any direction. You can take any vector in that direction and divide it by its magnitude; this will keep the direction the same but change the magnitude to 1.

**KEY POINT 8.3** 

The unit vector in the same direction as vector **a** is a

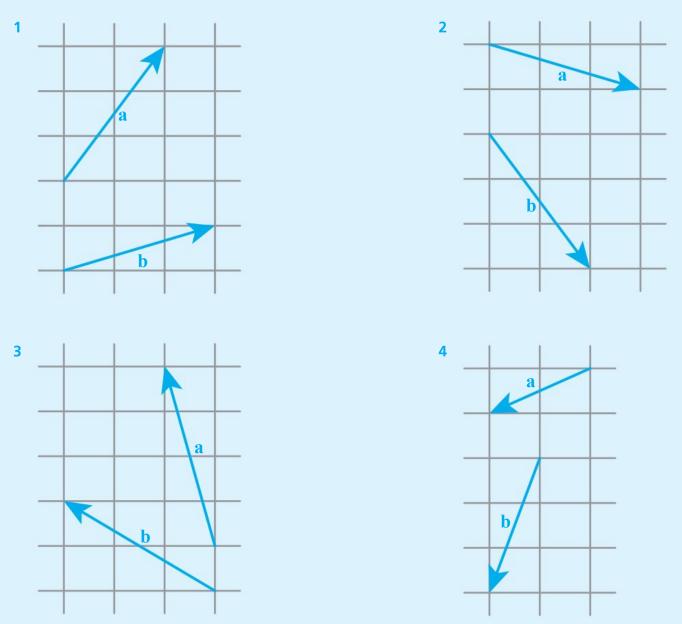


#### Tip

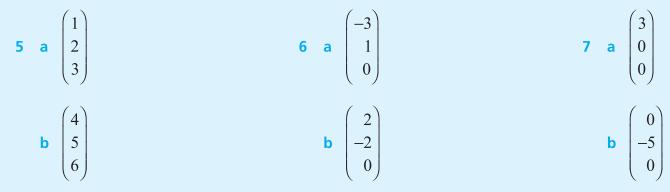
Note that there are two possible answers to part **b**, as you could divide **a** by -3 instead of 3, which reverses its direction.

## **Exercise 8A**

For questions 1 to 4, use the method demonstrated in Worked Example 8.1 to write vectors **a** and **b** as column vectors.



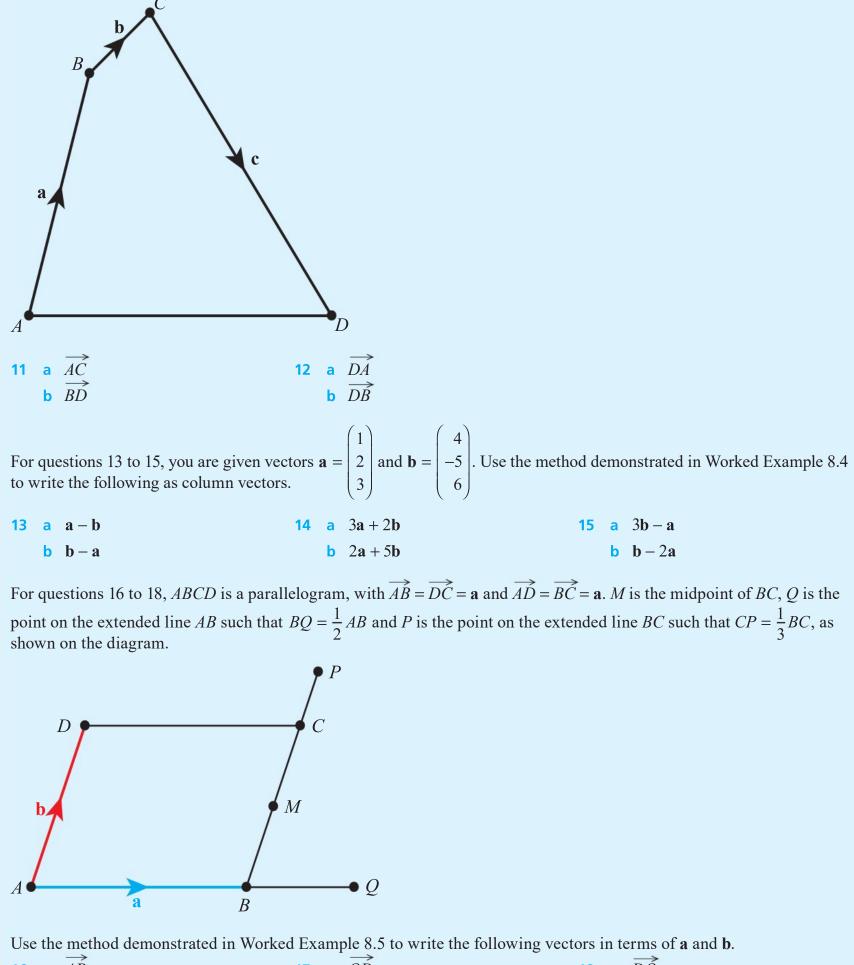
For questions 5 to 7, use the method demonstrated in Worked Example 8.2 to write the following using base vectors **i**, **j**, **k**.



For questions 8 to 10, use the method demonstrated in Worked Example 8.2 to write the following as three-dimensional column vectors.

8	a $2\mathbf{i} - 3\mathbf{j} + \mathbf{k}$	9 a i+3k	10	a $4\mathbf{j} - \mathbf{i} - 2\mathbf{k}$
	<b>b</b> $3\mathbf{i} + \mathbf{j} - 4\mathbf{k}$	<b>b</b> $2\mathbf{j} - \mathbf{k}$		<b>b k</b> – 3 <b>i</b>

In questions 11 and 12, use the method demonstrated in Worked Example 8.3 to express the following vectors in terms of **a**, **b** and **c**.



16	а	AP	17	a	QD	18	a DQ
	b	$\overrightarrow{AM}$		b	$\overrightarrow{MQ}$		b $\overrightarrow{PQ}$

For questions 19 to 21, use the method demonstrated in Worked Example 8.6 to find the value of p and q such that the vectors **a** and **b** are parallel.

19 **a** 
$$\mathbf{a} = \begin{pmatrix} 2\\1\\5 \end{pmatrix}$$
 and  $\mathbf{b} = \begin{pmatrix} 6\\p\\q \end{pmatrix}$   
20 **a**  $\mathbf{a} = \begin{pmatrix} 3\\2\\-1 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} -9\\p\\q \end{pmatrix}$   
21 **a**  $\mathbf{a} = \begin{pmatrix} 2\\p\\6 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} q\\2\\3 \end{pmatrix}$   
**b**  $\mathbf{a} = \begin{pmatrix} 1\\1\\4 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} -2\\p\\q \end{pmatrix}$   
**b**  $\mathbf{a} = \begin{pmatrix} -3\\p\\6 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} q\\15\\2 \end{pmatrix}$   
22 **a**  $\mathbf{a} = \mathbf{i} - 2\mathbf{j} + 6\mathbf{k}$  and  $\mathbf{b} = p\mathbf{i} + 6\mathbf{j} + q\mathbf{k}$   
23 **a**  $\mathbf{a} = 2\mathbf{i} + p\mathbf{j} + 5\mathbf{k}$  and  $\mathbf{b} = -4\mathbf{i} + 4\mathbf{j} + q\mathbf{k}$ 

**b**  $\mathbf{a} = -2\mathbf{i} + \mathbf{j} - 3\mathbf{k}$  and  $\mathbf{b} = p\mathbf{i} + q\mathbf{j} + 6\mathbf{k}$ 

**b**  $\mathbf{a} = p\mathbf{i} + 6\mathbf{j} + 9\mathbf{k}$  and  $\mathbf{b} = \mathbf{i} - 2\mathbf{j} + q\mathbf{k}$ 

For questions 24 to 27, use the method demonstrated in Worked Example 8.7 to find the unit vector in the same direction as vector **a**.

24 a 
$$\mathbf{a} = \begin{pmatrix} 1\\ 2\\ 2 \end{pmatrix}$$
  
25 a  $\mathbf{a} = \begin{pmatrix} -1\\ 1\\ 2 \end{pmatrix}$   
b  $\mathbf{a} = \mathbf{i} - 2\mathbf{j} + \mathbf{k}$   
26 a  $\mathbf{a} = 3\mathbf{i} + \mathbf{j} - \mathbf{k}$   
b  $\mathbf{a} = \mathbf{i} - 2\mathbf{j} + \mathbf{k}$   
27 a  $\mathbf{a} = \mathbf{i} - 4\mathbf{j}$   
b  $\mathbf{a} = 2\mathbf{j} - 3\mathbf{k}$   
b  $\mathbf{a} = 2\mathbf{j} - 3\mathbf{k}$ 

**28** The diagram shows a rectangle *ABCD*. *E* is the midpoint of *BC*, *F* is the midpoint *BC* and *G* is the point on the extension of the side *AB* such that BG = AB.

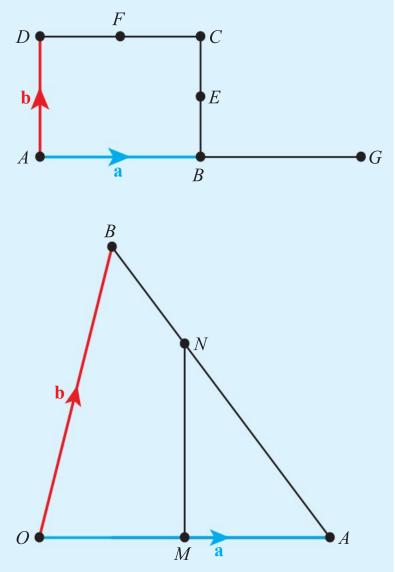
Define vectors  $\mathbf{a} = \overrightarrow{AB}$  and  $\mathbf{a} = \overrightarrow{AD}$ . Express the following vectors in terms of  $\mathbf{a}$  and  $\mathbf{b}$ .

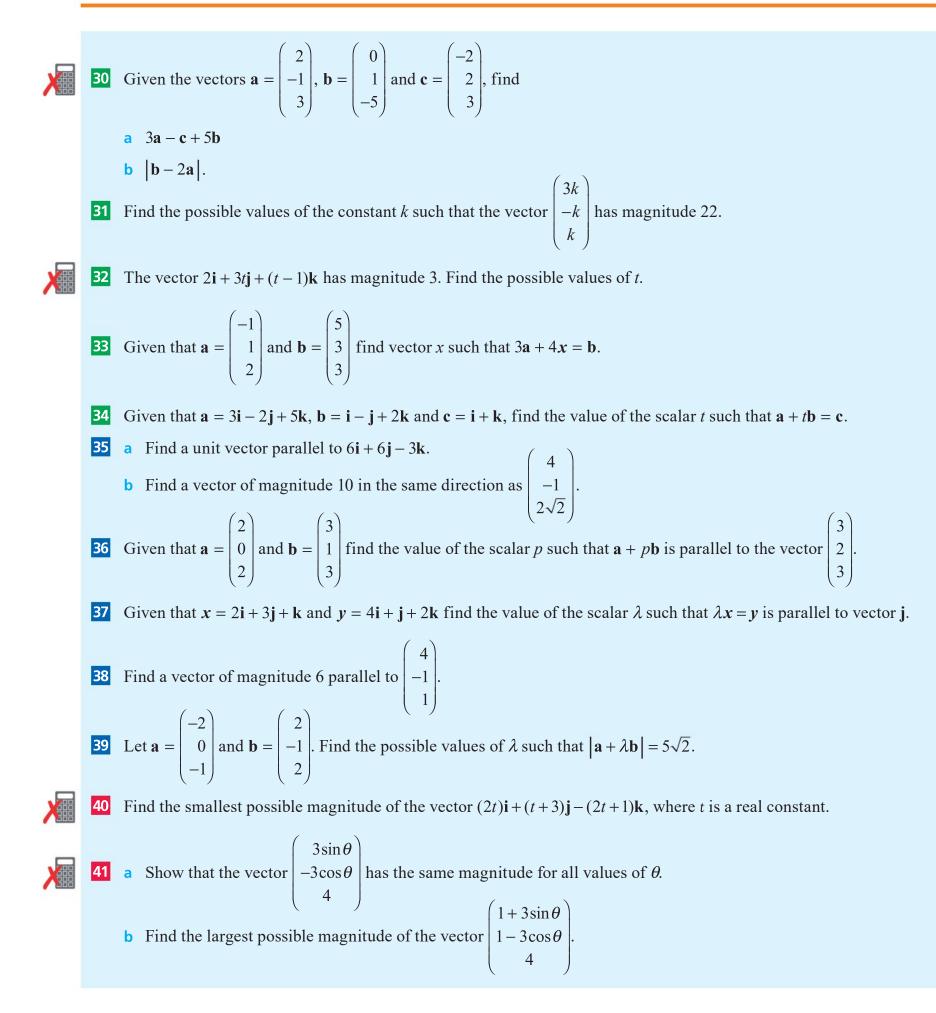
a 
$$A {ar E}$$

$$\overrightarrow{DG}$$

**29** In triangle OAB,  $\overrightarrow{OA} = \mathbf{a}$  and  $\overrightarrow{OB} = \mathbf{b}$ . *M* is the midpoint of *OA* and *N* is the point on *AB* such that  $BN = \frac{1}{3}BA$ . Express the following vectors in terms of  $\mathbf{a}$  and  $\mathbf{b}$ .

- a  $\vec{BA}$
- **b**  $\overrightarrow{ON}$
- $\overrightarrow{MN}$





## **8B Vectors and geometry**

## Position and displacement vectors

Vectors can be used to represent many different quantities, such as force, velocity or acceleration. They always obey the same algebraic rules you learnt in the previous section. One of the most common applications of vectors in pure mathematics is to represent positions of points in space, and thus describe geometrical figures.

You already know how to use coordinates to represent the position of a point, measured along the coordinate axes from the origin O. The vector from the origin to a point A is called the **position vector** of A. The base vectors  $\mathbf{i}$ ,  $\mathbf{j}$ , and  $\mathbf{k}$  are the unit vectors in the direction of x, y and z axes, respectively.

### **KEY POINT 8.4**

- The position vector of a point A is the vector  $\mathbf{a} = \overrightarrow{OA}$ , where O is the origin.
- The components of **a** are the coordinates of *A*.

Position vectors describe positions of points relative to the origin, but you sometimes want to know the position of one point relative to another. This is described by a **displacement vector**.

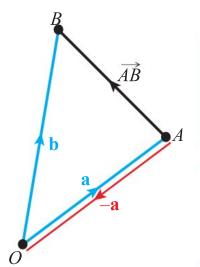
## **KEY POINT 8.5**

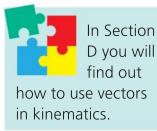
If points A and B have position vectors  $\mathbf{a}$  and  $\mathbf{b}$ , then the displacement vector from A to B is

 $\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA} = \mathbf{b} - \mathbf{a}$ 

## Тір

You can think of the equation  $\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA}$  as saying: 'to get from A to B, go from A to O and then from O to B'.





#### WORKED EXAMPLE 8.8

Points A and B have coordinates (3, -1, 2) and (5, 0, 3). Find the displacement vector  $\overrightarrow{AB}$ .

The components of the position vectors are the coordinates of the point The displacement is the difference between the position vectors (end - start)  $AB = \mathbf{b} - \mathbf{a}$   $= \begin{pmatrix} 5 \\ 0 \\ 3 \end{pmatrix} - \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix}$  $= \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix}$ 

## Distances

## Tip

The displacement vectors  $\overrightarrow{AB}$  and  $\overrightarrow{BA}$ have equal magnitude but opposite direction.

.....

The distance between two points is equal to the magnitude of the displacement vector.

## **KEY POINT 8.6**

The distance between the points A and B with position vectors **a** and **b** is

 $AB = \left| \overrightarrow{AB} \right| = \left| \mathbf{b} - \mathbf{a} \right|$ 

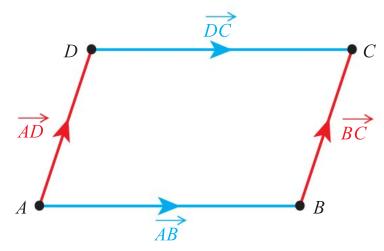
### WORKED EXAMPLE 8.9

Points A and B have position vectors  $\mathbf{a} = 3\mathbf{i} - \mathbf{j} - 4\mathbf{k}$  and  $\mathbf{b} = \mathbf{i} - 2\mathbf{j} + \mathbf{k}$ . Find the exact distance AB.

	$\overrightarrow{AB} = \mathbf{b} - \mathbf{a}$
First find the	= (i - 2j + k) - (3i - j - 4k)
displacement vector	
*	$= -2\mathbf{i} - \mathbf{j} + 3\mathbf{k}$
The distance is the magnitude	$\left \overrightarrow{AB}\right  = \sqrt{4+1+9}$
of the displacement vector	$=\sqrt{14}$
	- 17

### Using vectors to prove geometrical properties

One of the simplest geometrical figures to describe using vectors is a parallelogram. The opposite sides are parallel and equal length. In the diagram below, this means that  $\overrightarrow{AB} = \overrightarrow{DC}$  and  $\overrightarrow{BC} = \overrightarrow{AD}$ .



You can use the magnitudes of the vectors to check whether the shape is also a rhombus, which has all four sides equal length.

#### **KEY POINT 8.7**

- If  $\overrightarrow{AB} = \overrightarrow{DC}$ , then *ABCD* is a parallelogram.
- If  $|\overrightarrow{AB}| = |\overrightarrow{BC}|$ , also, then *ABCD* is a rhombus.

#### **WORKED EXAMPLE 8.10**

Points A, B, C and D have position vectors  $\mathbf{a} = 4\mathbf{i} + 3\mathbf{j} - \mathbf{k}, \mathbf{b} = 3\mathbf{i} + 6\mathbf{j} - \mathbf{k}, \mathbf{c} = -\mathbf{j} + \mathbf{k}, \mathbf{d} = \mathbf{i} - 4\mathbf{j} + \mathbf{k}.$ 

- a Show that *ABCD* is a parallelogram.
- **b** Determine whether *ABCD* is a rhombus.

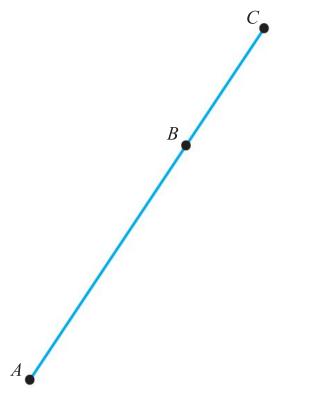
a  $\overrightarrow{AB} = \mathbf{b} - \mathbf{a}$ For a parallelogram, = (3i + 6j - k) - (4i + 3j - k)you need  $\overrightarrow{AB} = \overrightarrow{DC}$ = -i + 3j $\overrightarrow{CD} = \mathbf{c} - \mathbf{d}$ Remember that  $AB = \mathbf{a} - \mathbf{b}$ = (-j+k) - (i-4j+k)= -i + 3j $\overrightarrow{AB} = \overrightarrow{DC}$ , so *ABCD* is a parallelogram. b  $\left|\overrightarrow{AB}\right| = \sqrt{1^3 + 3^2} = \sqrt{10}$  $\overrightarrow{BC} = \mathbf{c} - \mathbf{d}$ You need to check  $\cdots = (-\mathbf{j} + \mathbf{k}) - (3\mathbf{i} + 6\mathbf{j} - \mathbf{k})$ whether AB and BC have equal length = -3i - 7j + 2kSo,  $\left| \overrightarrow{BC} \right| = \sqrt{3^2 + 7^2 + 2^2}$  $=\sqrt{62} \neq |\overrightarrow{AB}|$ ABCD is not a rhombus.

#### Tip

If one pair of sides are equal and parallel, then so are the other pair. You can check this in Worked Example 8.10 below.

.....

Vectors are also useful for checking whether three points are collinear (lie on the same straight line – pronounced co-linear).



In the diagram, A, B and C are collinear. This means that the vectors  $\overrightarrow{AB} = \overrightarrow{BC}$  have the same direction. But you already know how to check whether two vectors are parallel.

#### **KEY POINT 8.8**

If points A, B and C are collinear, then  $\overrightarrow{AB} = k\overrightarrow{BC}$  for some scalar k.

#### WORKED EXAMPLE 8.11

Find the values of p and q so that the points A(4, 1, -2), B(2, 2, 5) and C(6, p, q) are collinear.

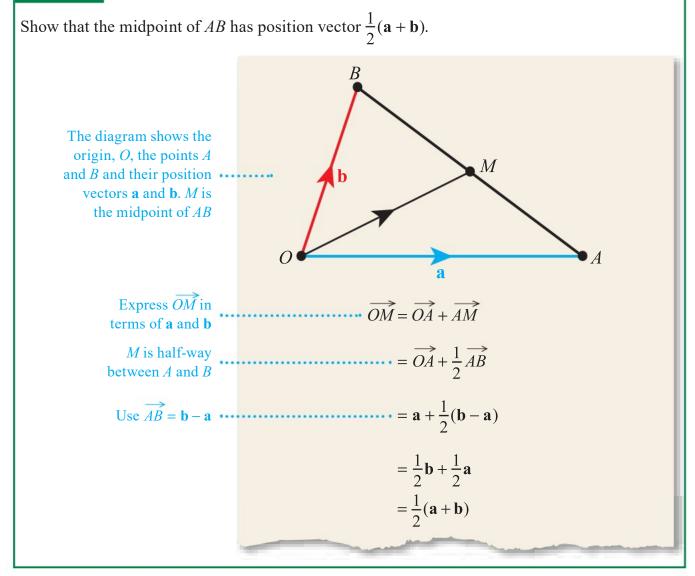
You need 
$$\overrightarrow{AB} = kBC$$
  
for some scalar  $k$   
$$\overrightarrow{AB} = \begin{pmatrix} 2\\ 2\\ 5 \end{pmatrix} - \begin{pmatrix} 4\\ 1\\ -2 \end{pmatrix} = \begin{pmatrix} -2\\ 1\\ 7 \end{pmatrix}$$
$$\overrightarrow{BC} = \begin{pmatrix} 6\\ p\\ q \end{pmatrix} - \begin{pmatrix} 2\\ 2\\ 5 \end{pmatrix} = \begin{pmatrix} 4\\ p-2\\ q-5 \end{pmatrix}$$
Compare the first  
component, as this is  
known for both vectors  
Use the same value  
of  $k$  for the remaining  
two components  
$$\overrightarrow{AB} = k\overrightarrow{BC} \Rightarrow -2 = 4k \Rightarrow k = -\frac{1}{2}$$
Then,  $1 = k(p-2) = -\frac{1}{2}(p-2) \Rightarrow p = 0$  $7 = k(q-5) = -\frac{1}{2}(q-5) \Rightarrow q = -9$ 

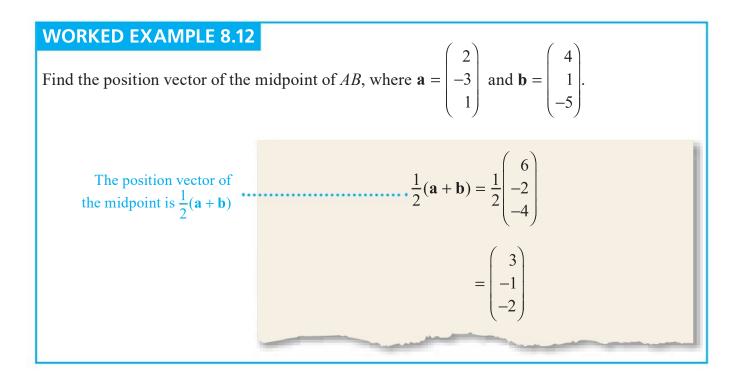
You can also find the midpoint of the line segment with given endpoints.

#### **KEY POINT 8.9**

If points A and B have position vectors **a** and **b**, then the midpoint of AB has the position vector  $\frac{1}{2}(\mathbf{a} + \mathbf{b})$ .

#### Proof 8.1

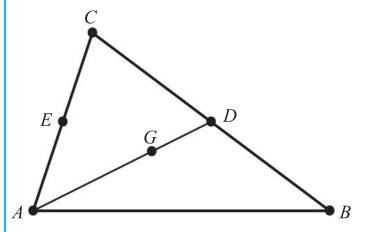




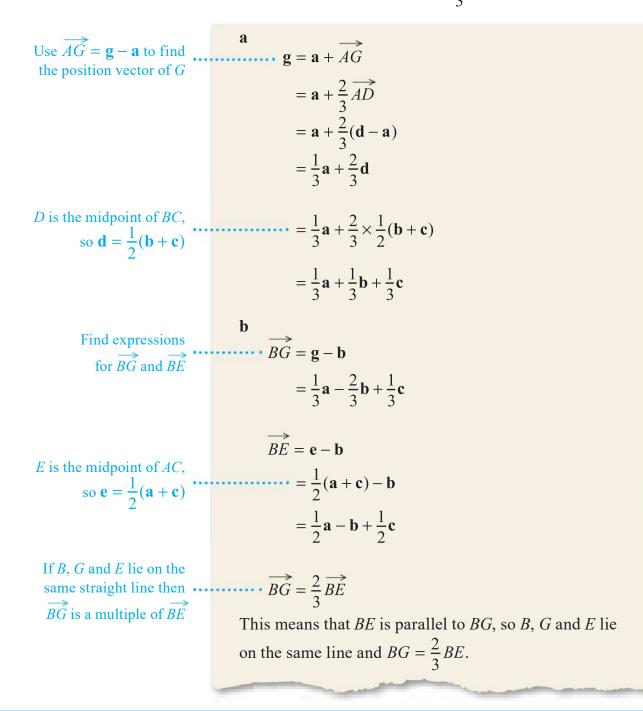
You can use vector algebra to prove geometrical properties without knowing exact position vectors of the points.



The vertices of a triangle *ABC* have position vectors **a**, **b** and **c**. *D* is the midpoint of *BC* and *E* is the midpoint of *AC*. Point *G* (with position vector **g**) lies on *AD* such that  $AG = \frac{2}{3}AD$ .



- a Express the position vector **g** in terms of **a**, **b** and **c**.
- **b** Hence, show that the line *BE* passes through *G* and that  $BG = \frac{2}{3}BE$ .



#### **Exercise 8B**

**Exercise 8B** For questions 1 to 3, points A, B and C have position vectors  $\mathbf{a} = \begin{pmatrix} 5 \\ -2 \\ 3 \end{pmatrix}$ ,  $\mathbf{b} = \begin{pmatrix} 7 \\ 1 \\ 12 \end{pmatrix}$  and  $\mathbf{c} = \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$ .

Use the method demonstrated in Worked Example 8.8 to find the given displacement vectors.

1 a 
$$\overrightarrow{AB}$$
2 a  $\overrightarrow{CB}$ 3 a  $\overrightarrow{BA}$ b  $\overrightarrow{AC}$ b  $\overrightarrow{CA}$ b  $\overrightarrow{BC}$ 

For questions 4 to 6, use the method demonstrated in Worked Example 8.9 to find the exact distance between the points A and B with the given position vectors.

**4 a** 
$$a = 2i + 4j - 2k$$
 and  $b = i - 2j - 6k$ 

- **b** a = 3i + j + 2k and b = 2i + j 3k
- 5 a  $\mathbf{a} = \mathbf{i} + \mathbf{k}$  and  $\mathbf{b} = \mathbf{i} + \mathbf{j}$ 
  - **b**  $\mathbf{a} = \mathbf{i} + \mathbf{j}$  and  $\mathbf{b} = \mathbf{j} \mathbf{k}$

6 **a** 
$$\mathbf{a} = \begin{pmatrix} 3 \\ 7 \\ -2 \end{pmatrix}$$
 and  $\mathbf{b} = \begin{pmatrix} 1 \\ -2 \\ -5 \end{pmatrix}$   
**b**  $\mathbf{a} = \begin{pmatrix} 2 \\ 0 \\ -2 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} 0 \\ 0 \\ 5 \end{pmatrix}$ 

For questions 7 to 9, you are given coordinates of points A, B, C and D. Use the method demonstrated in Worked Example 8.10 determine whether ABCD is a parallelogram. If it is, determine whether it is a rhombus.

- 7 a A(2, 0, 1), B(4, 4, 2), C(1, 2, 5), D(-1, -2, 4)**b** A(3, 1, 4), B(4, 2, 8), C(2, 2, 5), D(1, 1, 1)
- **8** a A(1, 1, 2), B(-1, 3, 5), C(5, 1, 2), D(2, 2, 3)**b** A(-1, 4, 5), B(3, -3, 7), C(1, 2, 5), D(-1, 2, 2)
- **9** a A(1, 0, 2), B(4, -4, 7), C(-1, 1, 7), D(-4, 5, 2)**b** A(3, 1, 6), B(2, 2, 5), C(1, 3, 6), D(2, 2, 7)

For questions 10 to 12, use the method demonstrated in Worked Example 8.11 to find the values of p and q such that the points A, B and C are collinear.

**10** a A(2, 5, 2), B(1, 1, 6), C(-3, p, q)

**b** 
$$A(-1, 1, 5), B(2, 1, 3), C(11, p, q)$$

11 **a** 
$$\mathbf{a} = \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} 5 \\ 2 \\ 6 \end{pmatrix}, \mathbf{c} = \begin{pmatrix} p \\ 7 \\ q \end{pmatrix}$$
  
**b**  $\mathbf{a} = \begin{pmatrix} 1 \\ 1 \\ -5 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} 5 \\ -3 \\ 3 \end{pmatrix}, \mathbf{c} = \begin{pmatrix} 2 \\ p \\ q \end{pmatrix}$ 

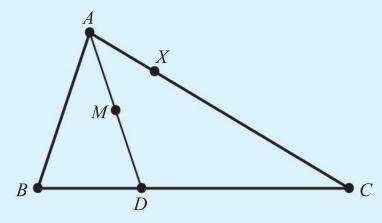
**12** a 
$$a = pi - 2j + k$$
,  $b = -i + 3j + qk$ ,  $c = 7i - 7j + 3k$ 

**b** 
$$\mathbf{a} = \mathbf{i} + p\mathbf{j} - 3\mathbf{k}, \mathbf{b} = 2\mathbf{i} + 3\mathbf{j} + q\mathbf{k}, \mathbf{c} = -\mathbf{i} - 7\mathbf{j} + 3\mathbf{k}$$

For questions 13 to 15, use the method demonstrated in Worked Example 8.12 to find the position vector of the midpoint of AB.

**b** Find the ratio *AB* : *BC*.

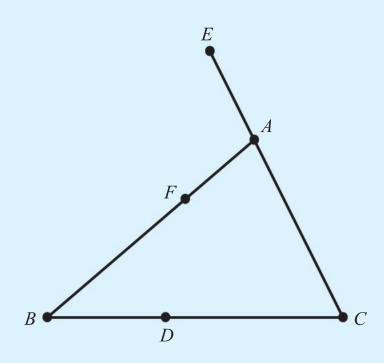
- 27 Points A and B have position vectors  $\mathbf{a} = 3\mathbf{i} + \mathbf{j} 4\mathbf{k}$  and  $\mathbf{b} = \mathbf{i} 4\mathbf{j}$ . Point C lies between A and B so that AC : CB = 2 : 3. Find the position vector of C.
- **28** Points *A* and *B* are such that  $\overrightarrow{OA} = \begin{pmatrix} -1 \\ -6 \\ 13 \end{pmatrix}$  and  $\overrightarrow{OB} = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} + t \begin{pmatrix} 2 \\ 1 \\ -5 \end{pmatrix}$ , where *O* is the origin. Find the possible values of
- 29 Points P and Q have position vectors  $\mathbf{p} = 2\mathbf{i} \mathbf{j} 3\mathbf{k}$  and  $\mathbf{q} = \mathbf{i} + 4\mathbf{j} \mathbf{k}$ .
  - a Find the position vector of the midpoint M of PQ.
  - **b** Point *R* is distinct from *M* and collinear with *P* and *Q* such that QR = QM. Find the coordinates of *R*.
- 30 The vertices of triangle *ABC* have position vectors **a**, **b** and **c**. Point *D* lies on the side *BC* such that  $BD = \frac{1}{3}BC$  and *M* is the midpoint of *AD*.



**a** Express the position vector of *M* in terms of **a**, **b** and **c**. Point *X* lies on *AC* and  $AX = \frac{1}{4}AC$ .

**b** Show that B, M and X lie in a straight line and find the ratio BM : MX.

Points *D*, *E*, *F* lie on the sides of the triangle *ABC*, as shown in the diagram, so that BD: CD = 2:3, CE: EA = 3:1, AF: FB = 1:2.

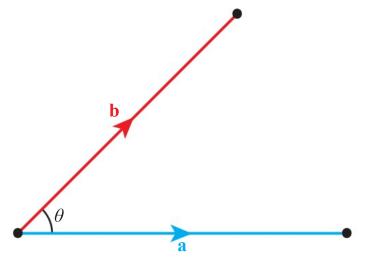


**a**, **b** and **c** are the position vectors of *A*, *B* and *C*.

- **a** Express the position vectors of *D*, *E* and *F* in terms of **a**, **b** and **c**.
- **b** Hence prove that the points *D*, *E* and *F* lie in a straight line.
- **32** Four points have coordinates A(2, -1), B(k, k + 1), C(2k 3, 3k + 2) and D(k 1, 2k).
  - a Show that *ABCD* is a parallelogram for all values of *k*.
  - **b** Show that there are no values of k for which ABCD is rhombus.

## 8C Scalar product and angles

The diagram shows two lines with angle  $\theta$  between them. **a** and **b** are vectors in the directions of the two lines. Notice that both arrows are pointing away from the intersection point.



It turns out that  $\cos\theta$  can be expressed in terms of the components of the two vectors.

## The definition of the scalar product

To start to find the link between vectors and angles we will define a way of multiplying vectors, called the scalar product.

#### **KEY POINT 8.10**

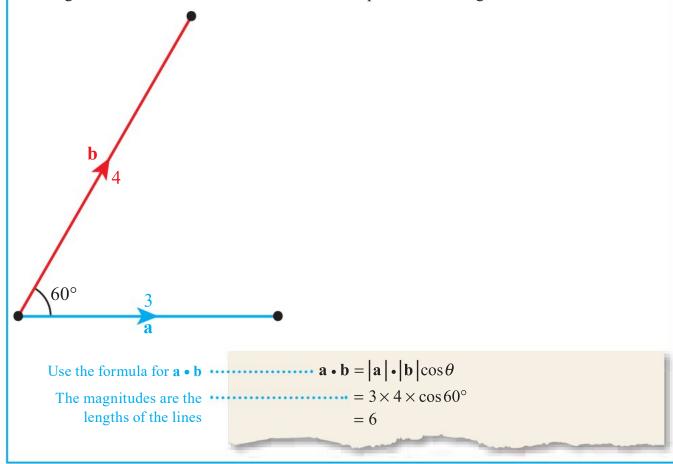
The scalar product (or dot product) of two vectors is defined by

```
\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta
```

where  $\theta$  is the angle between **a** and **b**.

#### WORKED EXAMPLE 8.14

The diagram shows vectors **a** and **b**. The numbers represent their lengths. Find the value of **a** • **b**.



### Links to: Physics

The formula for the scalar product can be considered as the projection of one vector onto the other and it has many applications in physics. For example, if a force **F** acts on an object that moves from the origin to a point with position x, then the work done is **F** • x.



In Section 8F you will meet the

which the result is a vector.

## Tip

The value of the scalar product can be negative. .....

.....

**WORKED EXAMPLE 8.15** 

**KEY POINT 8.11** 

 $a_1$ 

 $a_3$ 

If  $\mathbf{a} = |$ 

Notice that the scalar product is a number (scalar).

the components of the two vectors (see Proof 8.2).

 $b_{3}$ 

 $a_2$  and  $\mathbf{b} = b_2$  then  $\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$ .

Given that  $\mathbf{a} = \begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} -3 \\ 1 \\ 4 \end{pmatrix}$ , calculate  $\mathbf{a} \cdot \mathbf{b}$ .



Vectors are often given in terms of components, rather than by magnitude and

direction. You can use the cosine rule to express the scalar product in terms of

## **Finding angles**

Combining the results from Key Points 8.10 and 8.11 gives a formula for calculating the angle between two vectors given in component form.

= -7

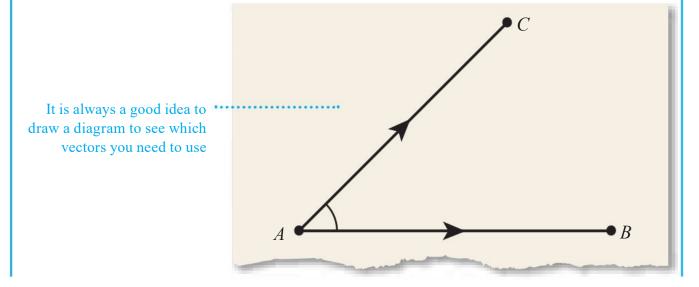
## **KEY POINT 8.12**

If  $\theta$  is the angle between vectors  $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$ , then  $\cos\theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|}$ 

# where $\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$ .

#### WORKED EXAMPLE 8.16

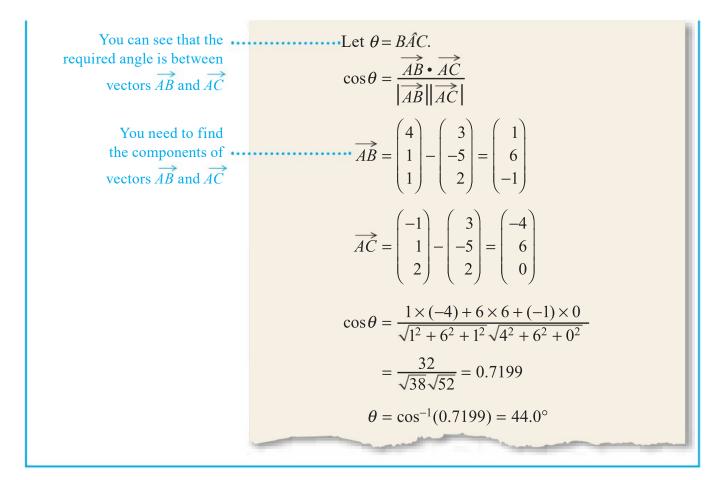
Given points A(3, -5, 2), B(4, 1, 1) and C(-1, 1, 2), find the size of angle BAC in degrees.



## Tip

The same formula can be used to find the angle between vectors in two dimensions – just set  $a_3 = b_3 = 0$ . .....

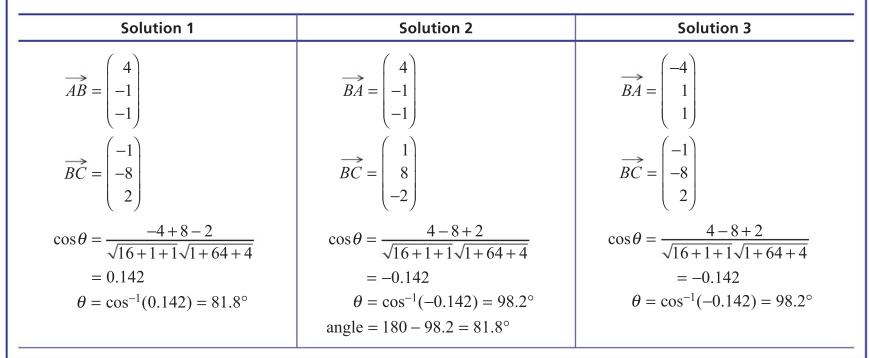
.....



## Be the Examiner 8.1

Given points A(-1, 4, 2), B(3, 3, 1) and C(2, -5, 3), find the size of angle  $A\hat{B}C$  in degrees.

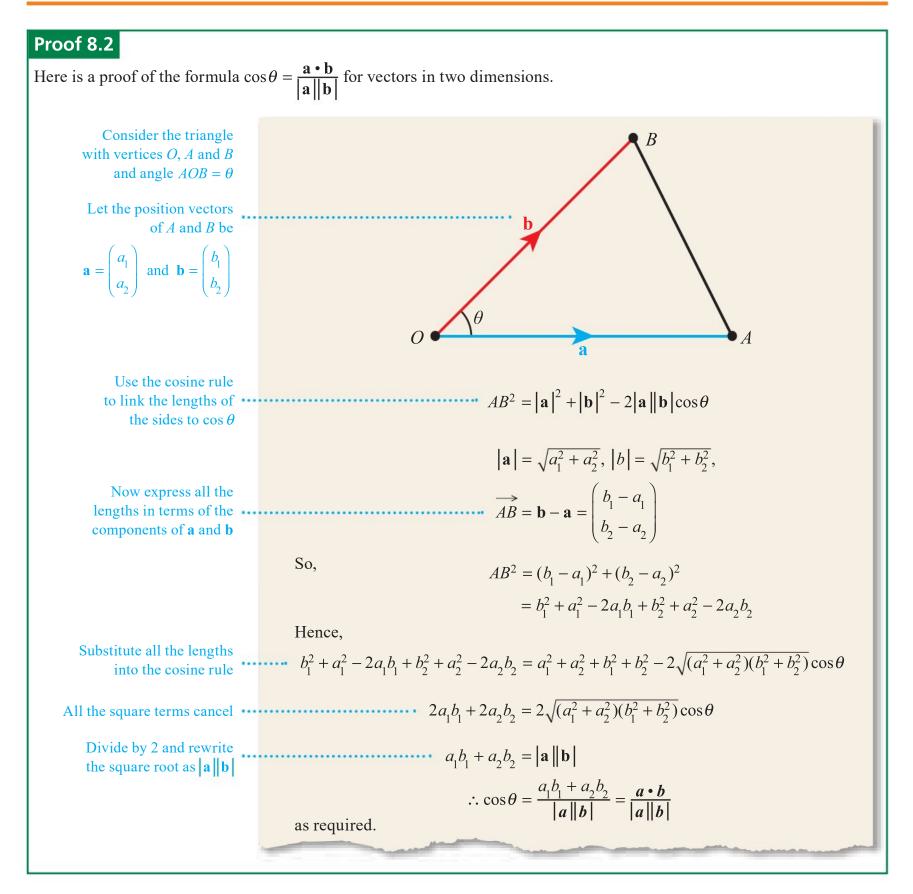
Which is the correct solution? Identify the errors made in the incorrect solutions.





#### **TOOLKIT:** Problem Solving

There is more than one solution to  $\cos x = 0.7199$  in the worked example above, but we have only given one answer. What do the other solutions represent?



Can you produce a similar proof for vectors with three components?

## Algebraic properties of scalar product

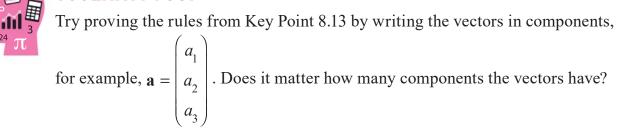
Scalar product has many properties similar to multiplication of numbers.

KEY POINT 8.13	
<ul> <li>a • b = b • a</li> <li>(-a) • b = -(a • b)</li> </ul>	<ul> <li>a • (b + c) = (a • b) + (a • c)</li> <li>(ka) • b = k(a • b)</li> </ul>

## Тір

Some properties of multiplication of numbers do not apply to scalar product. For example, it is not possible to calculate the scalar product of three vectors, for example, the expression  $(\mathbf{a} \cdot \mathbf{b}) \cdot \mathbf{c}$ . Can you see why?





It is worth remembering the special case of finding the scalar product of a vector with itself, which follows from the formula  $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$  with  $\mathbf{a} = \mathbf{b}$  and  $\theta = 0$ .

#### **KEY POINT 8.14**

 $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$ 

#### WORKED EXAMPLE 8.17

**a** and **b** are unit vectors and the angle between them is  $60^{\circ}$ . Find the value of  $\mathbf{a} \cdot (2\mathbf{a} + 3\mathbf{b})$ .

Expand the brackets using $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = (\mathbf{a} \cdot \mathbf{b}) + (\mathbf{a} \cdot \mathbf{c})$	$\mathbf{a} \cdot (2\mathbf{a} + 3\mathbf{b}) = \mathbf{a} \cdot (2\mathbf{a}) + \mathbf{a} \cdot (3\mathbf{b})$
Use $(k\mathbf{a}) \cdot \mathbf{b} = k(\mathbf{a} \cdot \mathbf{b}) \cdots$	$= 2(\mathbf{a} \cdot \mathbf{a}) + 3(\mathbf{a} \cdot \mathbf{b})$
Use $\mathbf{a} \cdot \mathbf{a} =  \mathbf{a} ^2$ and $\mathbf{a} \cdot \mathbf{b} =  \mathbf{a}   \mathbf{b}  \cos \theta$	$= 2 \mathbf{a} ^2 + 3 \mathbf{a}  \mathbf{b} \cos 60^\circ$
<b>a</b> and <b>b</b> are unit vectors, so $ \mathbf{a}  =  \mathbf{b}  = 1$	$= 2 + 3\cos 60^{\circ}$ $= \frac{7}{2}$

## **TOK Links**

All the operations with vectors work in the same way in two and three dimensions. If there were a fourth dimension, so that the position of each point is described using four numbers, we could use analogous rules to calculate 'distances' and 'angles'. Does this mean that we can acquire knowledge about a four-dimensional world which we can't see, or even imagine?

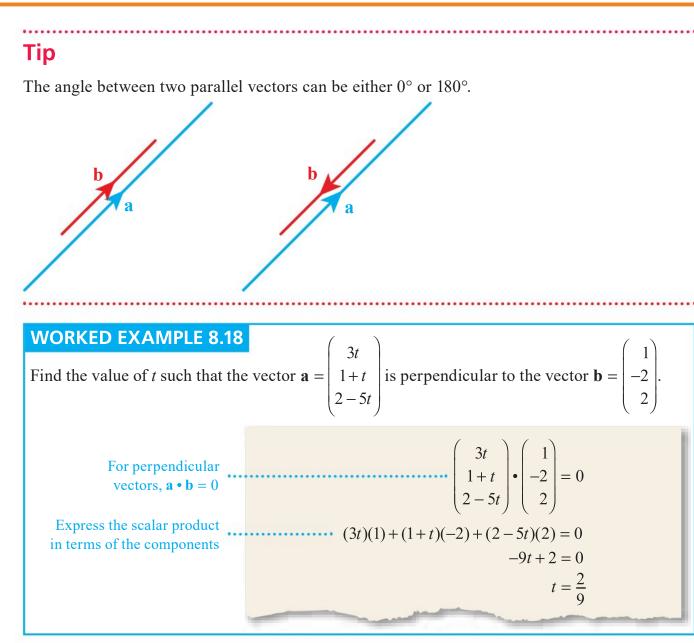
## Perpendicular and parallel vectors

Two further important properties of the scalar product concern perpendicular and parallel vectors. They are derived using the facts that  $\cos 90^\circ = 0$ ,  $\cos 0^\circ = 1$  and  $\cos 180^\circ = -1$ .

#### **KEY POINT 8.15**

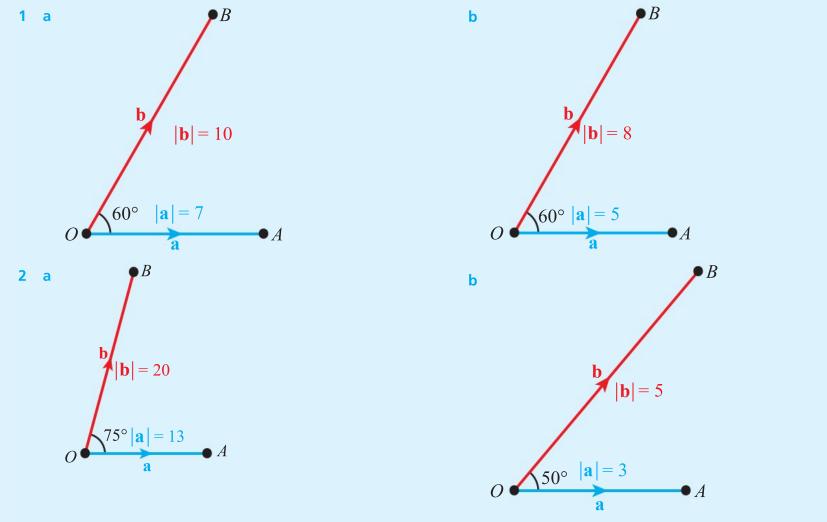
- If **a** and **b** are perpendicular vectors, then  $\mathbf{a} \cdot \mathbf{b} = 0$ .
- If **a** and **b** are parallel vectors, then  $|\mathbf{a} \cdot \mathbf{b}| = |\mathbf{a}||\mathbf{b}|$ .

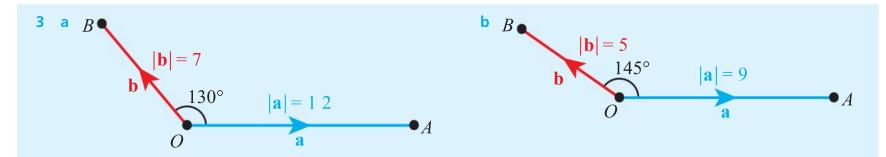




## **Exercise 8C**

For questions 1 to 3, use the method demonstrated in Worked Example 8.14 to find **a** • **b** for the vectors in each diagram.





For questions 4 to 6, use the method demonstrated in Worked Example 8.15 to find **a** • **b** for the two given vectors.

4 **a** 
$$\mathbf{a} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$$
 and  $\mathbf{b} = \begin{bmatrix} 5 \\ 2 \\ 2 \end{bmatrix}$   
5 **a**  $\mathbf{a} = \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix}$  and  $\mathbf{b} = \begin{bmatrix} 0 \\ 0 \\ -8 \end{bmatrix}$ 

()

**6 a** 
$$a = 4i + 2j + k$$
 and  $b = i + j + 3k$ 

For questions 7 to 10, use the method demonstrated in Worked Example 8.16 to find the required angle, giving your answer to the nearest degree. (5) (1)

7 a Angle between vectors 
$$\begin{bmatrix} 3\\1\\2 \end{bmatrix}$$
 and  $\begin{bmatrix} 1\\-2\\3 \end{bmatrix}$ 

- a Angle between vectors  $2\mathbf{i} + 2\mathbf{j} \mathbf{k}$  and  $\mathbf{i} \mathbf{j} + 3\mathbf{k}$ 8
- a Angle  $B\hat{A}C$  where A(2, 1, 0), B(3, 1, 2), C(4, 4, 1)9
- **10** a Angle  $A\hat{B}C$  where A(3, 6, 5), B(2, 3, 6), C(4, 0, 1)

For questions 11 to 14,  $|\mathbf{a}| = 3$ ,  $|\mathbf{b}| = 5$  and the angle between  $\mathbf{a}$  and strated in Worked Example 8.17 to find the value of the given expression.

11 a 
$$a \cdot (2a + 5b)$$
  
b  $a \cdot (4a + 3b)$ 12 a  $3a \cdot (4a - 5b)$   
b  $2a \cdot (4a - 5b)$ 13 a  $(2a + b) \cdot (3a + 2b)$   
b  $(a + 4b) \cdot (2a + 5b)$ 14 a  $(2a - b) \cdot (3a - 2b)$   
b  $(a - 4b) \cdot (2a - 5b)$ 

For questions 15 to 18, use the method demonstrated in Worked Example 8.18 to find the value t such that the two given vectors are perpendicular.

15 a 
$$\begin{pmatrix} t+1\\ 2t-1\\ 2t \end{pmatrix}$$
 and  $\begin{pmatrix} 2\\ 6\\ 0 \end{pmatrix}$   
16 a  $\begin{pmatrix} t+1\\ -2\\ 1 \end{pmatrix}$  and  $\begin{pmatrix} 1\\ t\\ 2 \end{pmatrix}$   
b  $\begin{pmatrix} 2t\\ 1\\ -3t \end{pmatrix}$  and  $\begin{pmatrix} 1\\ -2\\ 2 \end{pmatrix}$   
17 a  $(5-t)\mathbf{i}+3\mathbf{i}-(10-t)\mathbf{k}$  and  $-3\mathbf{i}+6\mathbf{i}+2\mathbf{k}$   
18 a  $5t\mathbf{i}-(2+t)\mathbf{i}+\mathbf{k}$  and  $3\mathbf{i}+4\mathbf{i}-t$ 

**b** (2t)i + (t+1)j - 5k and 4i - j + 3k

**b**  $\mathbf{a} = \begin{pmatrix} 0 \\ -3 \\ 2 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} 4 \\ 0 \\ 5 \end{pmatrix}$ **b**  $\mathbf{a} = 4\mathbf{i} - 2\mathbf{j} + \mathbf{k}$  and  $\mathbf{b} = \mathbf{i} - \mathbf{j} + 3\mathbf{k}$ 

**b**  $\mathbf{a} = \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} -12 \\ 4 \\ -8 \end{pmatrix}$ 

**b** Angle between vectors 
$$\begin{pmatrix} 3 \\ 0 \\ 2 \end{pmatrix}$$
 and  $\begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix}$ 

- **b** Angle between vectors  $\mathbf{i} \mathbf{j}$  and  $2\mathbf{i} + 3\mathbf{j}$
- **b** Angle  $B\hat{A}C$  where A(2, 1, 0), B(3, 0, 0), C(2, -2, 4)
- **b** Angle  $A\hat{B}C$  where A(8, -1, 2), B(3, 1, 2), C(0, -2, 0)

a 
$$3\mathbf{a} \cdot (4\mathbf{a} - 5\mathbf{b})$$

12 a 
$$3a \cdot (4a - 5b)$$
  
b  $2a \cdot (4a - 5b)$   
14 a  $(2a - b) \cdot (3a - 2b)$   
b  $(a - 4b) \cdot (2a - 5b)$ 

**18** a 
$$5ti - (2+t)j + k$$
 and  $3i + 4j - tk$   
b  $ti - 3k$  and  $2i + (t + 4)j$ 

- **36** ABCD is a parallelogram with  $AB \parallel DC$ . Let  $\overrightarrow{AB} = \mathbf{a}$  and  $\overrightarrow{AD} = \mathbf{b}$ .
  - **a** Express  $A\hat{C}$  and  $B\hat{D}$  in terms of **a** and **b**.
  - **b** Simplify  $(\mathbf{a} + \mathbf{b}) \cdot (\mathbf{b} \mathbf{a})$ .
  - c Hence show that if *ABCD* is a rhombus then its diagonals are perpendicular.

37

Points *A* and *B* have position vectors 
$$\begin{pmatrix} 2 \\ 1 \\ 4 \end{pmatrix}$$
 and  $\begin{pmatrix} 2\lambda \\ \lambda \\ 4\lambda \end{pmatrix}$ 

a Show that *B* lies on the line *OA* for all values of  $\lambda$ .

Point *C* has position vector 
$$\begin{bmatrix} 12\\ 2\\ 4 \end{bmatrix}$$

- **b** Find the value of  $\lambda$  for which *CBA* is a right angle.
- **c** For the value of  $\lambda$  found above, calculate the exact distance from C to the line OA.

## 8D Equation of a line in three dimensions

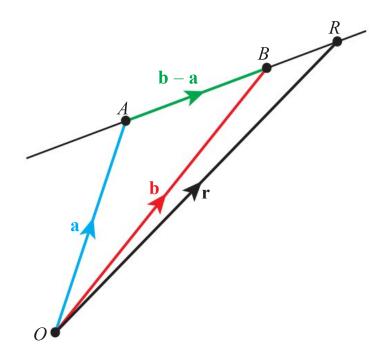
## Vector equation of a line

In the previous section, you learnt how to check that three points are collinear. You can use the same idea to find a vector equation of a straight line. This is an equation that gives the position vector of any point on the line.

Consider a straight line through points A and B, with position vectors **a** and **b**. For any other point R on the line, the vector  $\overrightarrow{AR}$  is in the same direction as  $\overrightarrow{AB}$ , so you can write  $\overrightarrow{AR} = \lambda \overrightarrow{AB}$  for some scalar  $\lambda$ . Using position vectors, this equation becomes:

$$\mathbf{r} - \mathbf{a} = \lambda(\mathbf{b} - \mathbf{a})$$

This can be rearranged to express the position vector **r** in terms of **a**, **b** and  $\lambda$ .



## **KEY POINT 8.16** The equation of the line through points with position vectors **a** and **b** is $\mathbf{r} = \mathbf{a} + \lambda(\mathbf{b} - \mathbf{a})$

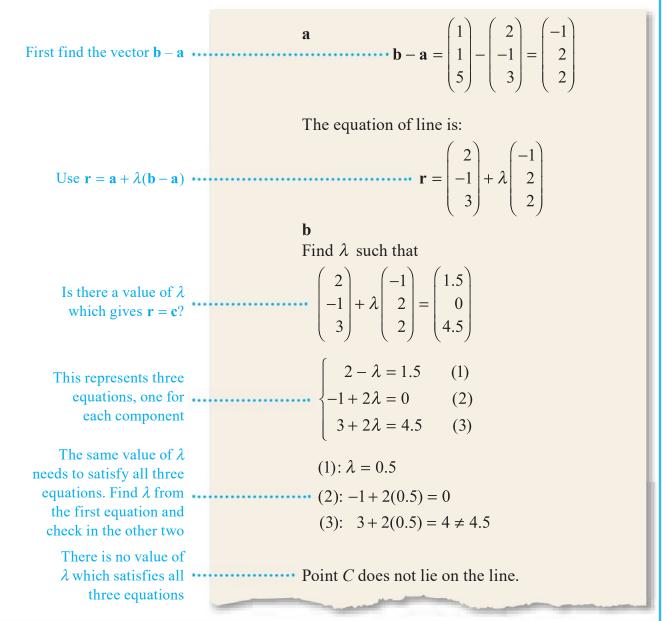
**Tip** You can write  $\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ 

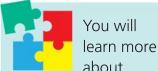
to find the coordinates of a point on the line.

Different values of  $\lambda$  give position vectors of different points on the line. For example, you can check  $\lambda = 0$  gives point A,  $\lambda = 1$  gives point B, and  $\lambda = 0.5$  gives  $\mathbf{r} = \frac{1}{2}(\mathbf{a} + \mathbf{b})$ , which is the midpoint of AB.

#### WORKED EXAMPLE 8.19

- a Find the equation of the straight line through the point A(2, -1, 3) and B(1, 1, 5).
- **b** Determine whether the point C(1.5, 0, 4.5) lies on this line.





about recognizing which equations describe the same line in the next section.

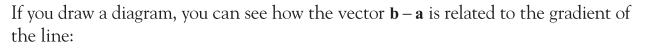
#### Tip

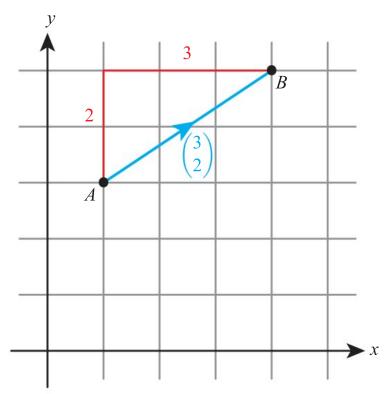
You could have used point B instead of A to write the equation in Worked Example 8.14 as

$$\mathbf{r} = \begin{pmatrix} 1\\1\\5 \end{pmatrix} + \lambda \begin{pmatrix} -1\\2\\2 \end{pmatrix}$$
. Or you could use vector  $\overrightarrow{BA}$  instead of  $\overrightarrow{AB}$  to get  $\mathbf{r} = \begin{pmatrix} 2\\-1\\3 \end{pmatrix} + \lambda \begin{pmatrix} 1\\-2\\-2 \end{pmatrix}$ .

All of those equations represent the same line, but the value of  $\lambda$  for a given point on the line is different for different equations. For example, the point (0, 3, 7) corresponds to  $\lambda = 1$  in the first equation, and  $\lambda = -2$  in the second equation.

The vector equation of a line takes the same form in two dimensions. For example, the equation of the line through the points (1, 3) and (4, 5) can be written as  $\mathbf{r} = \begin{pmatrix} 1 \\ 3 \end{pmatrix} + \lambda \begin{pmatrix} 3 \\ 2 \end{pmatrix}$ .



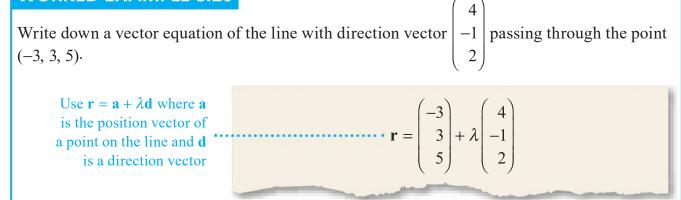


The vector  $\mathbf{b} - \mathbf{a}$  is a **direction vector** of the line. You can find the equation of a line if you know only one point and a direction vector.

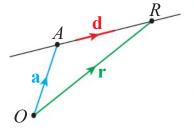
#### **KEY POINT 8.17**

A vector equation of the line with direction vector **d** passing through the point **a** is  $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$ .

#### WORKED EXAMPLE 8.20



You saw above that, in two dimensions, the direction vector is related to the gradient of the line. In three dimensions, it is not possible to replace the direction vector by a single number. You will see later how to convert from vector to Cartesian equation, in both two and three dimensions.



Tip

You can use any

direction vector.

multiple of

4

-1

2

as a



# Parametric form of the equation of a line

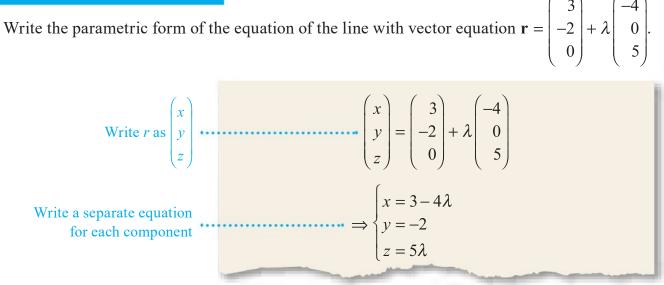
You can rewrite the vector equation of a line as three separate equations for x, y and z.

To do this, just remember that  $\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ 

#### **KEY POINT 8.18**

The **parametric form** of the equation of a line is found by expressing *x*, *y* and *z* in terms of  $\lambda$ .

#### WORKED EXAMPLE 8.21



# Cartesian form of the equation of a line

A Cartesian equation is a relationship between x and y (and z in three dimensions). You can get a Cartesian equation of a line by eliminating  $\lambda$  from the parametric equations. In two dimensions, this results in a familiar form of the equation of a line, ax + by = c.

#### WORKED EXAMPLE 8.22

A line has vector equation  $\mathbf{r} = \begin{pmatrix} -1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 5 \\ -3 \end{pmatrix}$ . Find the Cartesian equation of the line in the form ax + by = c. Use  $\mathbf{r} = \begin{pmatrix} x \\ -1 \end{pmatrix}$  to write  $\mathbf{r}$ .

Use 
$$\mathbf{r} = \begin{pmatrix} x \\ y \end{pmatrix}$$
 to write  $x$   
and  $y$  in terms of  $\lambda$   
$$\Rightarrow \begin{cases} x = -1 + 5\lambda \\ y = 2 - 3\lambda \end{cases}$$
$$\Rightarrow \begin{cases} x = -1 + 5\lambda \\ y = 2 - 3\lambda \end{cases}$$
Eliminate  $\lambda$ : make  $\lambda$  the subject of both equations...
$$\Rightarrow \begin{cases} \lambda = \frac{x+1}{5} \\ \lambda = \frac{2-y}{3} \end{cases}$$
$$\therefore$$
 then equate the two expressions for  $\lambda$   
Rearrange into the required form 
$$\Leftrightarrow 3x + 3 = 10 - 5y \\ \Leftrightarrow 3x + 5y = 7 \end{cases}$$

#### Tip

If a line is parallel to the x-axis, the direction vector will be of the  $\begin{pmatrix} \\ \\ \end{pmatrix}$ 

.....

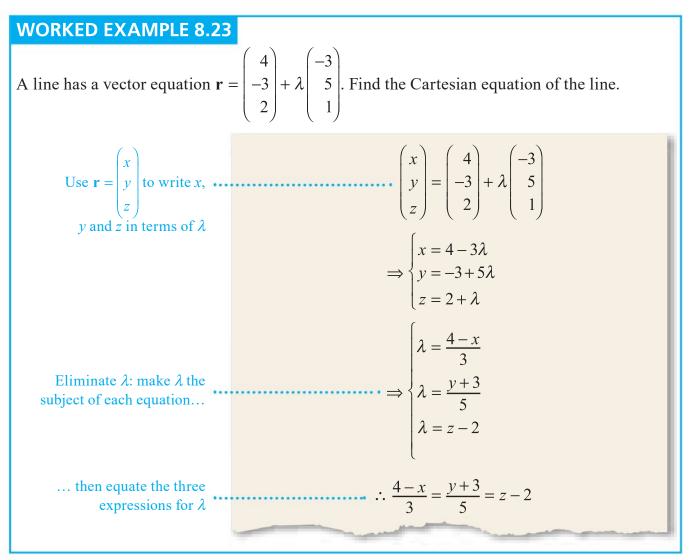
form 
$$\begin{bmatrix} p \\ 0 \end{bmatrix}$$
 equation will

be of the form y = c. If it is parallel to the *y*-axis, the direction vector

will be of the form  $\begin{bmatrix} 0 \\ a \end{bmatrix}$ 

and the equation will be of the form x = c.

In three dimensions, it is impossible to write a single equation relating x, y and z. The above method can still be used to eliminate  $\lambda$ , but you end up with two equations.



#### Тір

The equation from Worked Example 8.23 can be written in the form

$$\frac{x-4}{-3} = \frac{y+3}{5} = \frac{z-2}{1}$$

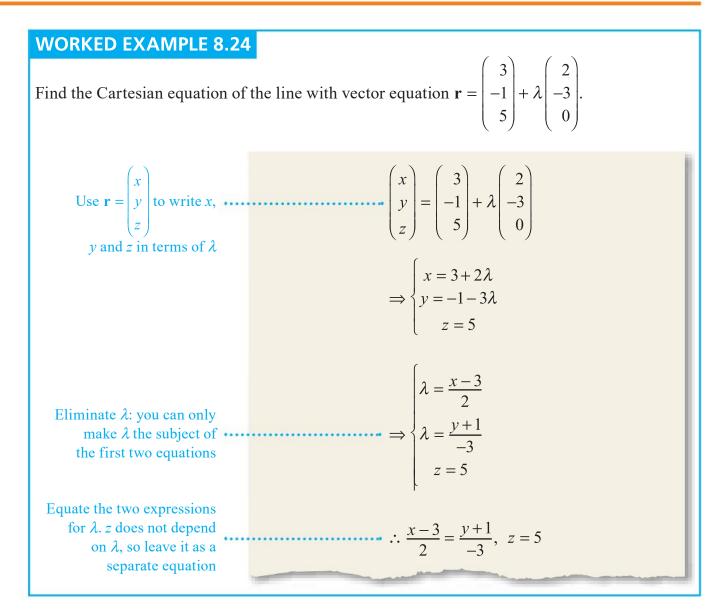
which allows you to 'read off' the components of the direction vector from the denominators of the fractions.

#### **KEY POINT 8.19**

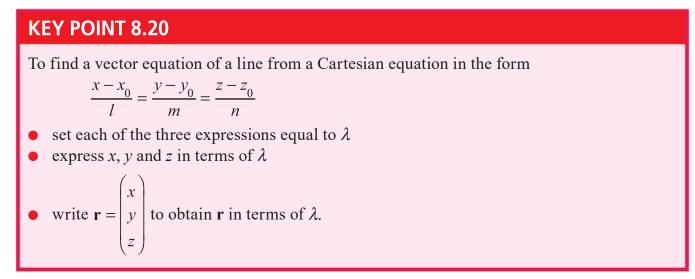
To find the Cartesian equation of a line given its vector equation

- write  $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$  in terms of  $\lambda$ , giving three equations
- make  $\lambda$  the subject of each equation
- equate the three expressions for  $\lambda$  to get an equation of the form  $\frac{x-a_1}{d_1} = \frac{y-a_2}{d_2} = \frac{z-a_3}{d_3}$ .

If the direction vector has any components equal to 0, you need to adjust the form of the Cartesian equation slightly. You would still follow the first two steps from Key Point 8.19.



You can reverse the procedure to go from Cartesian to vector equation.



#### WORKED EXAMPLE 8.25

Find a vector equation of the line with Cartesian equation

**a** 
$$\frac{x+1}{3} = \frac{y-4}{-7} = \frac{2z+1}{5}$$
  
**b**  $\frac{2x-1}{-5} = \frac{z+1}{3}, y = -2$   
Set each expression  
equal to  $\lambda$  ...... **a**  $\frac{x+1}{3} = \frac{y-4}{-7} = \frac{2z+1}{5} = \lambda$ 

Express x, y and z  
in terms of 
$$\lambda$$
 .....  $\Rightarrow \begin{cases} x = 3\lambda - 1\\ y = 4 - 7\lambda\\ z = \frac{5}{2}\lambda - \frac{1}{2} \end{cases}$   
Write  $\mathbf{r} = \begin{pmatrix} x\\ y\\ z \end{pmatrix}$ ...  $\mathbf{r} = \begin{pmatrix} 3\lambda - 1\\ 4 - 7\lambda\\ \frac{5}{2}\lambda - \frac{1}{2} \end{pmatrix}$   
... and then split into  
the part without  $\lambda$  and  $\dots$   $\therefore$   $\mathbf{r} = \begin{pmatrix} -1\\ 4\\ -\frac{1}{2} \end{pmatrix} + \lambda \begin{pmatrix} 3\\ -7\\ \frac{5}{2} \end{pmatrix}$   
Set the two expressions  
equal to  $\lambda$   $\dots$   $\mathbf{b} \quad \frac{2x - 1}{-5} = \frac{z + 1}{3} = \lambda$   
Express x and y in  
terms of  $\lambda$   $\dots$   $\mathbf{b} \quad \frac{2x - 1}{-5} = \frac{z + 1}{3} = \lambda$   
Express x and y in  
terms of  $\lambda$   $\dots$   $\mathbf{c} = \begin{cases} x = \frac{1}{2} - \frac{5}{2}\lambda\\ z = 3\lambda - 1 \end{cases}$   
Write  $\mathbf{r} = \begin{pmatrix} x\\ y\\ z \end{pmatrix}$   
remembering that  $y = -2$   $\mathbf{r} = \begin{pmatrix} \frac{1}{2} - \frac{5}{2}\lambda\\ -2\\ 3\lambda - 1 \end{pmatrix}$   
Split into the part without  
 $\lambda$  and part containing  $\lambda$   $\dots$   $\dot{r} = \begin{pmatrix} \frac{1}{2} - \frac{5}{2}\lambda\\ -2\\ -1 \end{pmatrix} + \lambda \begin{pmatrix} -\frac{5}{2}\\ 0\\ 3 \end{pmatrix}$ 

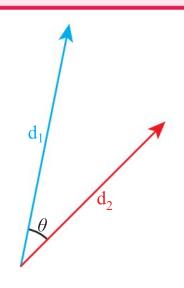
You learnt how to use the dot product to find the angle between two vectors in Section 8C.

# Angle between two lines

You can find the angle between two lines by using their direction vectors.

#### **KEY POINT 8.21**

The angle between two lines is equal to the angle between their direction vectors.



100

## WORKED EXAMPLE 8.26

Find the acute angle between the lines with equations

$$\mathbf{r} = \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} -4 \\ 0 \\ 3 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 3 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix}.$$
Direction vectors:
$$\mathbf{d}_{1} = \begin{pmatrix} -4 \\ 0 \\ 3 \end{pmatrix}, \mathbf{d}_{2} = \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix}$$
Use scalar product to
find the angle between
the direction vectors
$$\cos \theta = \frac{\mathbf{d}_{1} \cdot \mathbf{d}_{2}}{|\mathbf{d}_{1}||\mathbf{d}_{2}|}$$

$$= \frac{(-4 + 0 - 6)}{\sqrt{4^{2} + 0^{2} + 3^{2}}\sqrt{1^{2} + 1^{2} + 2^{2}}}$$

$$= -0.816$$

$$\theta = \cos^{-1}(-0.816) = 144.7^{\circ}$$
The question asks for
the acute angle

# Be the Examiner 8.2

Find the acute angle between the lines with equations

$$\mathbf{r} = \begin{pmatrix} 5\\0\\2 \end{pmatrix} + \lambda \begin{pmatrix} -1\\2\\3 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 4\\-1\\3 \end{pmatrix} + \mu \begin{pmatrix} 4\\-5\\1 \end{pmatrix}.$$

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\mathbf{d}_1 \cdot \mathbf{d}_2 = 20 + 0 + 6 = 26$	$\mathbf{d}_1 \cdot \mathbf{d}_2 = -4 - 10 + 3 = -11$	$\mathbf{d}_1 \cdot \mathbf{d}_2 = -4 - 10 + 3 = -11$
$\left  \mathbf{d}_{1} \right  = \sqrt{25 + 0 + 4} = \sqrt{29}$	$\left \mathbf{d}_{1}\right  = \sqrt{1+4+9} = \sqrt{14}$	$\left \mathbf{d}_{1}\right  = \sqrt{1+4+9} = \sqrt{14}$
$\left \mathbf{d}_{2}\right  = \sqrt{16 + 1 + 9} = \sqrt{26}$	$\left  \mathbf{d}_{2} \right  = \sqrt{16 + 25 + 1} = \sqrt{42}$	$\left  \mathbf{d}_{2} \right  = \sqrt{16 + 25 + 1} = \sqrt{42}$
$\cos\theta = \frac{\mathbf{d}_1 \cdot \mathbf{d}_2}{ \mathbf{d}_1  \mathbf{d}_2 }$	$\cos\theta = \frac{\mathbf{d}_1 \cdot \mathbf{d}_2}{ \mathbf{d}_1  \mathbf{d}_2 }$	$\cos\theta = \frac{\mathbf{d}_1 \cdot \mathbf{d}_2}{ \mathbf{d}_1  \mathbf{d}_2 }$
$=\frac{26}{\sqrt{29\times26}}=0.947$	$=\frac{-11}{\sqrt{14\times 42}}=-0.454$	$=\frac{-11}{\sqrt{14\times42}}=-0.454$
$\theta = 18.8^{\circ}$	$\theta = 117^{\circ}$	$\theta = 117^{\circ}$
	So, acute angle $= 180 - 117 = 63.0^{\circ}$	So, acute angle = $117 - 90 = 27.0^{\circ}$

#### Tip

Remember that you can use the scalar product to identify perpendicular vectors. This is particularly useful for finding perpendicular distances.

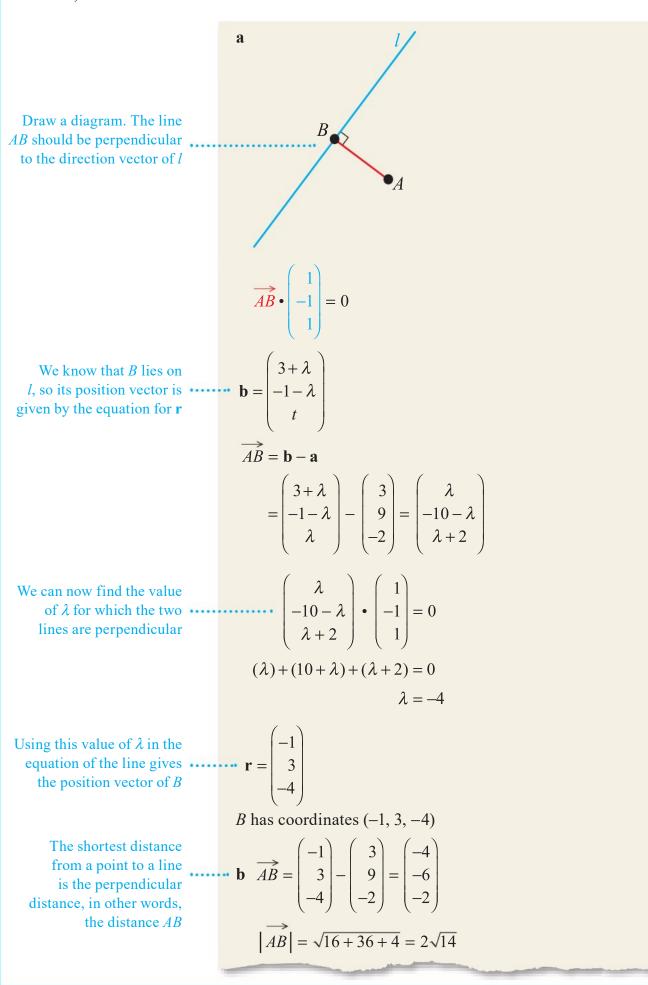
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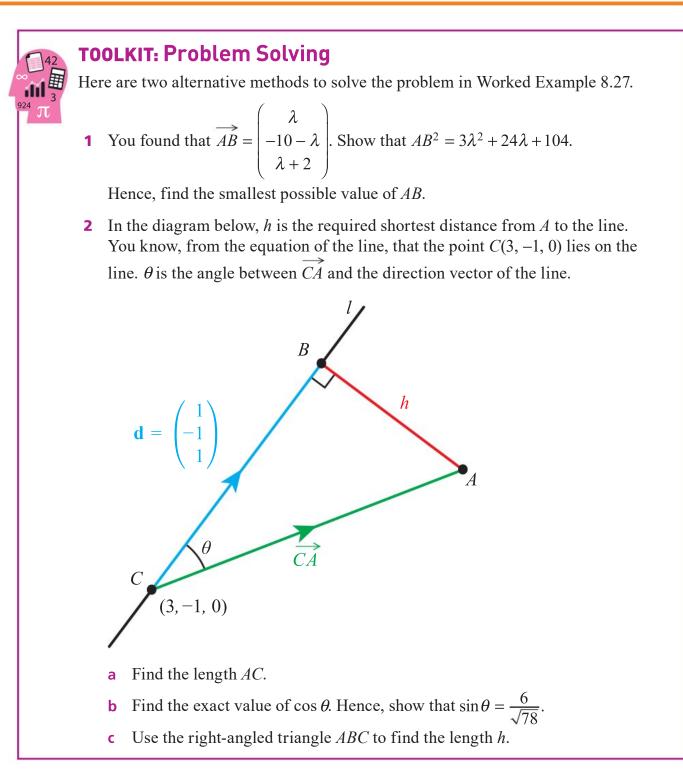
#### WORKED EXAMPLE 8.27

Line *l* has equation 
$$\mathbf{r} = \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}$$
 and point *A* has coordinates (3, 9, -2).

Point *B* lies on the line *l* and *AB* is perpendicular to *l*.

- a Find the coordinates of *B*.
- **b** Hence, find the shortest distance from A to l.





# Applications to kinematics

You have probably used the equation s = vt for an object moving in a straight line in one dimension. In this equation, v is the constant velocity and s is the displacement from the starting point at time t.

When an object moves in two or three dimensions, vectors are needed to describe its displacement and velocity. If the velocity is constant, the object will move in a straight line and the displacement from the starting position will still be *t***v**, where **v** is the velocity vector. The actual position of the object (relative to the origin) can be found by adding this displacement to the initial position vector.

#### **KEY POINT 8.22**

For an object moving with constant velocity **v** from the starting position  $\mathbf{r}_0$ , the position after time *t* is given by  $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$ .

The speed of the object is  $v = |\mathbf{v}|$ .

Notice that the equation in Key Point 8.22 represents a straight line with direction vector **v**, where *t* plays the role of the parameter  $\lambda$ . It is indeed the equation of the line along which the object moves.

WORKED EXAMPLE 8.28An object moves with constant velocity  $\mathbf{v} = (2\mathbf{i} - \mathbf{j} + 5\mathbf{k}) \,\mathrm{m} \,\mathrm{s}^{-1}$ . Its position vector when t = 0 is $\mathbf{r}_0 = (4\mathbf{i} + 3\mathbf{j} - 4\mathbf{k}) \,\mathrm{m}$ . $\mathbf{a}$  Find the speed of the object. $\mathbf{b}$  Write down an equation for the position of the object at time t seconds. $\mathbf{c}$  Find the distance of the object from the origin when t = 5 seconds. $\mathbf{s}$  V =  $|\mathbf{v}| = \sqrt{4 + 1 + 25}$ <br/> $= 5.48 \,\mathrm{m} \,\mathrm{s}^{-1}$  $\mathbf{Use} \, \mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$  $\mathbf{b} \, \mathbf{r} = (4\mathbf{i} + 3\mathbf{j} - 4\mathbf{k}) + t(2\mathbf{i} - \mathbf{j} + 5\mathbf{k})$ First find the position<br/>vector when t = 5 $\mathbf{c}$  When t = 5:<br/> $\mathbf{r} = (4\mathbf{i} + 3\mathbf{j} - 4\mathbf{k}) + 5(2\mathbf{i} - \mathbf{j} + 5\mathbf{k})$  $= (14\mathbf{i} - 2\mathbf{j} + 21\mathbf{k})$ Distance is the magnitude<br/>of the displacement vector $\mathbf{D}$  Distance  $= |\mathbf{r}| = \sqrt{14^2 + 2^2 + 21^2}$ <br/> $= 25.3 \,\mathrm{m}$ 



#### **TOOLKIT: Modelling**

The velocity of an aeroplane is modelled by the constant vector  $(p\mathbf{i} + q\mathbf{j} + 0\mathbf{k}) \operatorname{km} h^{-1}$ .

- a Suggest suitable directions for the unit base vectors **i**, **j** and **k**.
- **b** What assumptions have been made in this model? Are those assumptions reasonable?
- **c** Can you suggest other ways of modelling the motion of an aeroplane?

# **Exercise 8D**

For questions 1 to 3, use the method demonstrated in Worked Example 8.19 to find the equation of the line through A and B, and determine whether point C lies on the line.

- **1** a *A*(2, 1, 5), *B*(1, 3, 7), *C*(0, 5, 9)
  - **b** A(-1, 0, 3), B(3, 1, 8), C(-5, -1, 3)
- **2** a *A*(4, 0, 3), *B*(8, 0, 6), *C*(0, 0, 2)
- **b** A(-1, 5, 1), B(-1, 5, 8), C(-1, 3, 8)
- **3** a A(4, 1), B(1, 2), C(5, -2)
  - **b** A(2, 7), B(4, -2), C(1, 11.5)

For questions 4 to 6, use the method demonstrated in Worked Example 8.2 to write down a vector equation of the line with the give direction vector passing through the given point.

4 a Point (1, 0, 5), direction 
$$\begin{pmatrix} 1\\3\\-3 \end{pmatrix}$$
  
5 a Direction  $\mathbf{i} - 3\mathbf{k}$ , point (0, 2, 3)  
6 a Direction  $\begin{pmatrix} 1\\4 \end{pmatrix}$ , point (4, -1)  
b Direction  $\begin{pmatrix} 2\\-3 \end{pmatrix}$ , point (4, 1)  
b Direction  $\begin{pmatrix} 2\\-3 \end{pmatrix}$ , point (4, 1)

For questions 7 to 9, use the method demonstrated in Worked Example 8.2 to write the parametric form of the equation of the line with the given vector equation.

7 a 
$$\mathbf{r} = \begin{pmatrix} 3\\5\\2 \end{pmatrix} + \lambda \begin{pmatrix} 8\\2\\4 \end{pmatrix}$$
  
8 a  $\mathbf{r} = (2\mathbf{i} + 3\mathbf{j}) + \lambda(\mathbf{i} - 4\mathbf{k})$   
9 a  $\mathbf{r} = \begin{pmatrix} -1\\3 \end{pmatrix} + \lambda \begin{pmatrix} 0\\5 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 4\\-1\\2 \end{pmatrix} + \lambda \begin{pmatrix} -2\\3\\5 \end{pmatrix}$   
b  $\mathbf{r} = (3\mathbf{j} - \mathbf{k}) + \lambda(2\mathbf{i} + \mathbf{j})$   
b  $\mathbf{r} = \begin{pmatrix} 4\\-1\\2 \end{pmatrix} + \lambda \begin{pmatrix} -2\\3\\5 \end{pmatrix}$ 

For questions 1 to 12, use the method demonstrated in Worked Example 8.22 to write the equation of each line in the form ax + by = c.

10 a 
$$\mathbf{r} = \begin{pmatrix} 2 \\ -5 \end{pmatrix} + \lambda \begin{pmatrix} 3 \\ 1 \end{pmatrix}$$
  
11 a  $\mathbf{r} = \begin{pmatrix} 3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 3 \\ -2 \end{pmatrix}$   
12 a  $\mathbf{r} = \begin{pmatrix} 3 \\ 4 \end{pmatrix} + \lambda \begin{pmatrix} 5 \\ 0 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} -2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ -3 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} -2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ -3 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 0 \\ 4 \end{pmatrix} + \lambda \begin{pmatrix} 3 \\ 5 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 2 \\ -3 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 3 \end{pmatrix}$ 

For questions 13 to 15, use the method demonstrated in Worked Example 8.23 to find the Cartesian equation of each line.

13 a 
$$\mathbf{r} = \begin{pmatrix} 1\\7\\2 \end{pmatrix} + \lambda \begin{pmatrix} -1\\1\\2 \end{pmatrix}$$
  
14 a  $\mathbf{r} = \begin{pmatrix} 1/2\\-2\\4/3 \end{pmatrix} + \lambda \begin{pmatrix} 2\\3\\-2 \end{pmatrix}$   
15 a  $\mathbf{r} = \begin{pmatrix} 1/2\\-2\\4/3 \end{pmatrix} + \lambda \begin{pmatrix} 1/2\\3\\-2 \end{pmatrix}$   
16  $\mathbf{r} = \begin{pmatrix} 2/3\\2\\-1/2 \end{pmatrix} + \lambda \begin{pmatrix} -1\\1\\3 \end{pmatrix}$   
17 b  $\mathbf{r} = \begin{pmatrix} 2/3\\2\\-1/2 \end{pmatrix} + \lambda \begin{pmatrix} -1\\1\\3 \end{pmatrix}$   
18 b  $\mathbf{r} = \begin{pmatrix} 3\\1\\-7 \end{pmatrix} + \lambda \begin{pmatrix} 4\\-1/2\\2/3 \end{pmatrix}$ 

For questions 16 to 18, use the method demonstrated in Worked Example 8.24 to find the Cartesian equation of each line.

16 a 
$$\mathbf{r} = \begin{pmatrix} -1 \\ 5 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ -2 \\ 2 \end{pmatrix}$$
  
17 a  $\mathbf{r} = \begin{pmatrix} -1 \\ 2 \\ 3 \end{pmatrix} + \lambda \begin{pmatrix} 5 \\ 0 \\ -2 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 3 \\ -1 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 2 \\ -1 \\ -3 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ 1 \\ 0 \end{pmatrix}$ 

**18** a 
$$\mathbf{r} = \begin{pmatrix} 2\\1\\5 \end{pmatrix} + \lambda \begin{pmatrix} 1\\0\\0 \end{pmatrix}$$
 b  $\mathbf{r} = \begin{pmatrix} 4\\-1\\-3 \end{pmatrix} + \lambda \begin{pmatrix} 0\\1\\0 \end{pmatrix}$ 

For questions 19 to 22, use the method demonstrated in Worked Example 8.25 to find a vector equation of each line.

19 a
 
$$\frac{x-2}{5} = \frac{y+1}{-3} = \frac{z-3}{1}$$
 b
  $\frac{x+5}{2} = \frac{y-2}{7} = \frac{z+2}{1}$ 

 20 a
  $\frac{2x-3}{2} = \frac{4-y}{2} = \frac{z-1}{3}$ 
 b
  $\frac{3x+1}{4} = y-3 = \frac{4-z}{2}$ 

 21 a
  $\frac{x-2}{3} = \frac{y+1}{5}, z=4$ 
 b
  $\frac{x+1}{3} = \frac{y-1}{-4}, z=-2$ 

 22 a
  $x=3, y=-4$ 
 b
  $y=2, z=-2$ 

For questions 23 to 25, use the method demonstrated in Worked Example 8.26 to find the acute angle between the two given lines.

23 a 
$$\mathbf{r} = \begin{pmatrix} 2\\2\\-1 \end{pmatrix} + \lambda \begin{pmatrix} 1\\4\\3 \end{pmatrix}$$
 and  $\mathbf{r} = \begin{pmatrix} 3\\1\\2 \end{pmatrix} + \lambda \begin{pmatrix} 2\\2\\5 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 1\\0\\3 \end{pmatrix} + \lambda \begin{pmatrix} 2\\2\\1 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} -1\\3\\0 \end{pmatrix} + \lambda \begin{pmatrix} 4\\1\\3 \end{pmatrix}$   
24 a  $\mathbf{r} = \begin{pmatrix} 1\\2\\3 \end{pmatrix} + \lambda \begin{pmatrix} -1\\1\\3 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 1\\0\\1 \end{pmatrix} + \lambda \begin{pmatrix} 2\\2\\-5 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 3\\0\\1 \end{pmatrix} + \lambda \begin{pmatrix} -5\\4\\3 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 2\\0\\0 \end{pmatrix} + \lambda \begin{pmatrix} 1\\-1\\2 \end{pmatrix}$   
25 a  $\mathbf{r} = \begin{pmatrix} 3\\-1 \end{pmatrix} + \lambda \begin{pmatrix} 5\\4 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 0\\2 \end{pmatrix} + \lambda \begin{pmatrix} -1\\1 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 1\\1 \end{pmatrix} + \lambda \begin{pmatrix} -2\\3 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 3\\2 \end{pmatrix} + \lambda \begin{pmatrix} 1\\-1\\2 \end{pmatrix}$ 

**26** a Find a vector equation of the line passing through the points (3, -1, 5) and (-1, 1, 2).

- **b** Determine whether the point (0, 1, 5) lies on the line.
- Find the Cartesian equation of the line passing through the point (-1, 1, 2) parallel to the line with vector equation  $\mathbf{r} = (3\mathbf{i} \mathbf{j} + 2\mathbf{i}) + \lambda(2\mathbf{i} \mathbf{j} 3\mathbf{k}).$
- 28 Find the acute angle between lines with equations  $\mathbf{r} = \begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix} + t \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 4 \\ 1 \end{pmatrix}$ .
- 29 Show that the lines with equations  $\mathbf{r} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}$  are perpendicular.
- 30 Determine whether the point A(3, -2, 2) lies on the line with equation  $\frac{x+1}{2} = \frac{4-y}{3} = \frac{2z}{3}$ .
- 31 A particle moves with constant velocity  $\mathbf{v} = (0.5\mathbf{i} + 2\mathbf{j} + 1.5\mathbf{k})\mathbf{m}\mathbf{s}^{-1}$ . At t = 0 seconds the particle is at the point with the position vector  $(12\mathbf{i} 5\mathbf{j} + 11\mathbf{k})\mathbf{m}$ .
  - a Find the speed of the particle.
  - **b** Write down an equation for the position vector of the particle at time *t* seconds.
  - **c** Does the particle pass through the point (16, 8, 14)?
- 32 Two particles move so that their position vectors at time t seconds are given by

$$\mathbf{r}_{1} = \begin{pmatrix} 10\\5\\-3 \end{pmatrix} + t \begin{pmatrix} 1\\-1\\4 \end{pmatrix} \text{ and } \mathbf{r}_{2} = \begin{pmatrix} -1\\0\\0 \end{pmatrix} + t \begin{pmatrix} 0.5\\2\\-0.5 \end{pmatrix}$$

The distance is measured in metres. Find the distance between the particles when t = 3 seconds.

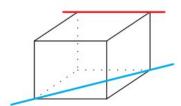
So A line is given by parametric equations 
$$x = 3 - \lambda$$
,  $y = 4\lambda$ ,  $z = 2 + \lambda$ .
a The point  $(0, p, q)$  lies on the line. Find the values of p and q.
b Find the angle the line makes with the z-axis.
2 a Show that the points  $A(4, -1, -8)$  and  $B(2, 1, -4)$  lie on the line l with equation  $r = \begin{pmatrix} 2 \\ 1 \\ -4 \end{pmatrix} + r \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$ .
b Find the coordinates of the point C on the line l such that  $AB = BC$ .
3 a find the vector equation of line l through points  $P(7, 1, 2)$  and  $Q(3, -1, 5)$ .
b Foint A lies on I and  $PR = 3PQ$ . Find the possible coordinates of R.
3 Write down the vector equation of the line l through the point  $A(2, 1, 4)$  parallel to the vector  $21 - 3j + 6k$ .
b Calculate the magnitude of the vector  $21 - 3j + 6k$ .
c Calculate the magnitude of the vector  $21 - 3j + 6k$ .
c Calculate the cartesian equation of the line with parametric equation  $x = 3\lambda + 1$ ,  $y = 4 - 2\lambda$ ,  $z = 3\lambda - 1$ .
b Find the cort equation of the line with parametric equation  $x = 3\lambda + 1$ ,  $y = 4 - 2\lambda$ ,  $z = 3\lambda - 1$ .
b Find the value or equation of the line with Cartesian equation  $\frac{(2x - 1)}{2x} = \frac{(2x + 1)}{4}$ ,  $y = -1$ .
b Find the value of p so that the point  $(2, -1, p)$  lies on the line.
3 A line has Cartesian equation
4  $\frac{(2x - 1)}{2} = \frac{2 - z}{2}$ ,  $y = 7$ .
a Find a vector equation of the line.
b Find the angle that the line makes with the *x*-axis.
5 Find, in degrees, the acute angle between the lines  $\frac{x - 3}{5} = y - 2 = \frac{3 - 2z}{2}$  and  $\frac{x + 1}{3} = 3 - z$ ,  $y = 1$ .
4 An object moves with a constant velocity. Its position vector at time *t* seconds is given by
 $r = \begin{pmatrix} 3 \\ -1 \\ -1 \end{pmatrix} + r \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$ 
a Hind the initial position of the object.
b Find the sistence is measured in metres.
a Find a vector of the object.
b Find the distance of the object.
b Find the distance of the object.
b Find the sistence of the object.
b Find th

**44** In this question, the distance is measured in km and the time in hours.

An aeroplane, initially at the point (2, 0, 0), moves with constant speed  $894 \text{ km h}^{-1}$  in the direction of the vector  $(2\mathbf{i} - 2\mathbf{j} + \mathbf{k})$ . Find an equation for the position vector of the aeroplane at time *t* hours.

•

**45** Given line 
$$l: \mathbf{r} = \begin{pmatrix} 5\\1\\2 \end{pmatrix} + \lambda \begin{pmatrix} 2\\-3\\3 \end{pmatrix}$$
 and point  $P(21, 5, 10)$ ,  
**a** find the coordinates of point  $M$  on  $l$  such that  $PM$  is perpendicular to  $l$   
**b** show that the point  $Q(15, -14, 17)$  lies on  $l$   
**c** find the coordinates of point  $R$  on  $l$  such that  $|PR| = |PQ|$ .  
**46** Two lines have equations  $l_1: \mathbf{r} = \begin{pmatrix} 0\\-1\\2 \end{pmatrix} + \lambda \begin{pmatrix} 1\\5\\3 \end{pmatrix}$  and  $l_2: \mathbf{r} = \begin{pmatrix} 2\\2\\1 \end{pmatrix} + t \begin{pmatrix} -1\\1\\3 \end{pmatrix}$ .  
**a** Show that the point  $P(\frac{5}{6}, \frac{19}{6}, \frac{9}{2})$  lies on both lines.  
**b** Find, in degrees, the acute angle between the two lines.  
Point  $Q$  has coordinates  $(-1, 5, 10)$ .  
**c** Show that  $Q$  lies on  $l_2$ .  
**d** Find the distance  $PQ$ .  
**e** Hence find the shortest distance from  $Q$  to the line  $l_1$ .  
**47** Find the distance of the line with equation  $\mathbf{r} = \begin{pmatrix} 1\\-2\\2 \end{pmatrix} + \lambda \begin{pmatrix} 2\\2\\1\\1 \end{pmatrix}$  from the origin.  
**48** Find the shortest distance from the point  $(-1, 1, 2)$  to the line with equation  $\mathbf{r} = \begin{pmatrix} 1\\0\\2 \end{pmatrix}$ 



# Tip

Any pair of skew lines can be envisaged as running along an edge and a diagonal of opposite sides of a cuboid as shown here; skew lines lie in parallel planes but are not parallel to each other.

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# Тір

When working with two different lines, use two different letters (such as  $\lambda$  and  $\mu$ ) for the parameters.

# **8E Intersection of lines**

In two dimensions, two distinct lines either intersect or are parallel. In three dimensions there is one additional possibility: the two lines can be **skew**. These are lines which are neither intersecting nor parallel. They do not lie in the same plane. You need to be able to distinguish between the different cases and find the coordinates of the point of intersection in the case when the lines intersect.

#### **CONCEPTS – SPACE**

Some properties of objects depend on the dimension they occupy in **space**. One of the most interesting examples of this is diffusion, which is very important in physics and biology. If a large number of particles move randomly (performing a so-called random walk) in three dimensions, on average they will keep moving away from the starting point. This is, however, not the case in one or two dimensions where, on average, the particles will return to the starting point.

# Finding the point of intersection of two lines

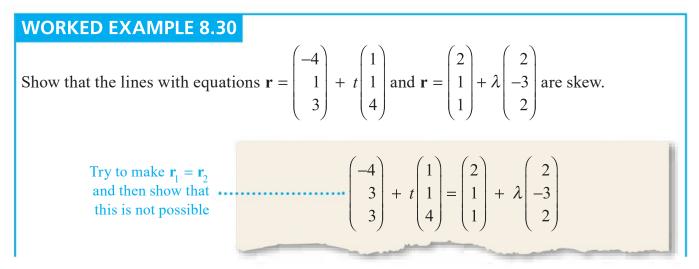
Suppose two lines have vector equations  $\mathbf{r}_1 = \mathbf{a} + \lambda \mathbf{d}_1$  and  $\mathbf{r}_2 = \mathbf{b} + \mu \mathbf{d}_2$ . If they intersect, then there is a point which lies on both lines. Remembering that the position vector of a point on the line is given by the vector  $\mathbf{r}$ , this means that we need to find the values of  $\lambda$  and  $\mu$  which make  $\mathbf{r}_1 = \mathbf{r}_2$ .

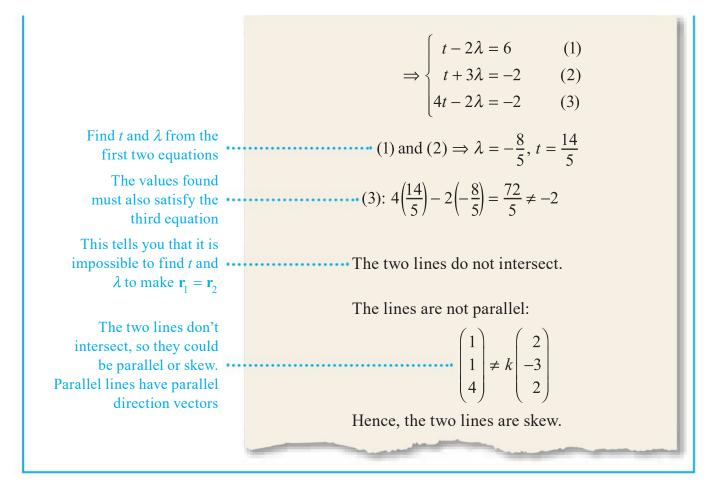
#### WORKED EXAMPLE 8.29

Find the coordinates of the point of intersection of the following pair of lines.		
$\mathbf{r} = \begin{pmatrix} & & \\ & & \end{pmatrix}$	$ \begin{pmatrix} 0 \\ -4 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 1 \\ 3 \\ 5 \end{pmatrix} + \mu \begin{pmatrix} 4 \\ -2 \\ -2 \end{pmatrix} $	
You need to make $\mathbf{r}_1 = \mathbf{r}_2 \cdots$	$\begin{pmatrix} 0\\ -4\\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1\\ 2\\ 1 \end{pmatrix} = \begin{pmatrix} 1\\ 3\\ 5 \end{pmatrix} + \mu \begin{pmatrix} 4\\ -2\\ -2 \end{pmatrix}$	
Write three separate equations, one for each component	$\Rightarrow \begin{cases} 0 + \lambda = 1 + 4\mu \\ -4 + 2\lambda = 3 - 2\mu \\ 1 + \lambda = 5 - 2\mu \end{cases}$	
	$\Rightarrow \begin{cases} \lambda - 4\mu = 1 & (1) \\ 2\lambda + 2\mu = 7 & (2) \\ \lambda + 2\mu = 4 & (3) \end{cases}$	
Pick two equations to solve, then check the answers in the third This case, subtracting (1) from (3) eliminates $\lambda$	$(3) - (1) \Longrightarrow 6\mu = 3$	
The values of $\lambda$ and $\mu$ you have found must also satisfy equation (2)	(2): $2 \times 3 + 2 \times \frac{1}{2} = 7$ The lines intersect.	
The position of the intersection point is given by the vector $\mathbf{r}_1$ (or $\mathbf{r}_2$ – they should be the same – you should always check this)	$\mathbf{r}_{1} = \begin{pmatrix} 0 \\ -4 \\ 1 \end{pmatrix} + 3 \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 2 \\ 4 \end{pmatrix}$	
	The lines intersect at the point (3,2 4).	

# Skew lines

If two lines are skew, it is impossible to find the values of  $\lambda$  and  $\mu$  which solve all three equations.



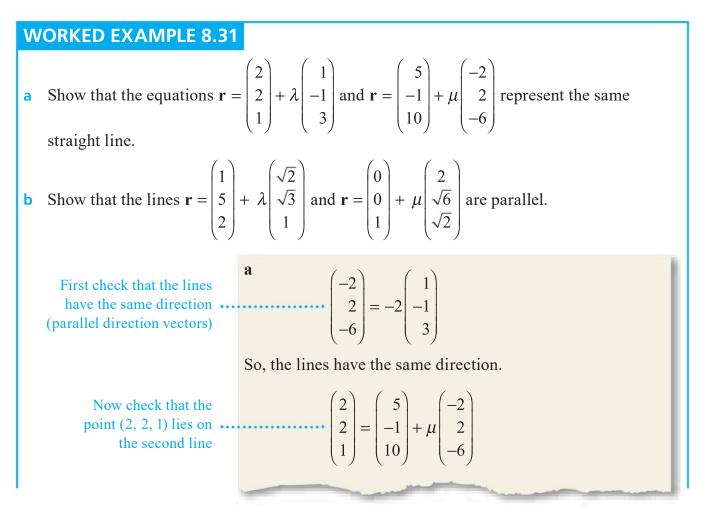


#### Parallel and coincident lines

#### **KEY POINT 8.23**

If two lines with direction vectors  $\mathbf{d}_1$  and  $\mathbf{d}_2$  are parallel, then  $\mathbf{d}_1 = k\mathbf{d}_2$  for some scalar k.

However, if the direction vectors are parallel, the lines could be parallel, but the two equations could also represent the same line. You can check whether this is the case by checking whether the position vector 'a' which lies on one line also lies on the other line.



# **Exercise 8E**

For questions 1 to 3, use the method demonstrated in Worked Example 8.29 to find the coordinates of the point of intersection of the two lines.

**1 a** 
$$\mathbf{r} = \begin{pmatrix} 6\\1\\2 \end{pmatrix} + \lambda \begin{pmatrix} -1\\2\\1 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 2\\1\\-14 \end{pmatrix} + \mu \begin{pmatrix} 2\\-2\\3 \end{pmatrix}$$
  
**b**  $\mathbf{r} = \begin{pmatrix} 1\\3\\7 \end{pmatrix} + \lambda \begin{pmatrix} 2\\2\\1 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 5\\1\\4 \end{pmatrix} + \mu \begin{pmatrix} 3\\0\\-1 \end{pmatrix}$   
**2 a**  $\mathbf{r} = \begin{pmatrix} 1\\0\\0.5 \end{pmatrix} + \lambda \begin{pmatrix} -1\\0\\1 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 2\\-2\\1 \end{pmatrix} + \mu \begin{pmatrix} 3\\-4\\0 \end{pmatrix}$   
**b**  $\mathbf{r} = \begin{pmatrix} 4\\-1\\2 \end{pmatrix} + \lambda \begin{pmatrix} 1\\2\\-4 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} 6\\-2\\0 \end{pmatrix} + \mu \begin{pmatrix} 3\\-4\\0 \end{pmatrix}$ 

**3** a 
$$r = (3i+j) + \lambda(2j+k)$$
 and  $r = (i+j+3k) + \mu(i+j-k)$ 

**b** 
$$\mathbf{r} = (3\mathbf{i} - 2\mathbf{j} + \mathbf{k}) + \lambda(4\mathbf{i} + 4\mathbf{j} + 3\mathbf{k}) \text{ and } \mathbf{r} = (8\mathbf{i} - \mathbf{j} + 2\mathbf{k}) + \mu(-\mathbf{i} + 3\mathbf{j} + 2\mathbf{k})$$

For questions 4 and 5, use the method demonstrated in Worked Example 8.30 to show that the two lies are skew.

**4 a** 
$$\mathbf{r} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + t \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$$
 and  $\mathbf{r} = \begin{pmatrix} -4 \\ -4 \\ -11 \end{pmatrix} + s \begin{pmatrix} 5 \\ 1 \\ 2 \end{pmatrix}$   
**b**  $\mathbf{r} = \begin{pmatrix} 4 \\ 0 \\ 2 \end{pmatrix} + t \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} -1 \\ 2 \\ 3 \end{pmatrix} + s \begin{pmatrix} 1 \\ -2 \\ -2 \end{pmatrix}$ 

6

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1

- **5** a  $r = (i+5j+4k) + \lambda(2i-j+k)$  and  $r = (3j+5k) + \mu(i+k)$ 
  - **b**  $\mathbf{r} = (2\mathbf{i} + 3\mathbf{j} \mathbf{k}) + \lambda(\mathbf{i} + 2\mathbf{j} 4\mathbf{k})$  and  $\mathbf{r} = (3\mathbf{i} + 2\mathbf{k}) + \mu(3\mathbf{i} 5\mathbf{j} + 2\mathbf{k})$

For questions 6 to 8, use the method demonstrated in Worked Example 8.31 to determine whether the two equations describe the same line, two parallel lines or non-parallel lines.

6 a 
$$\mathbf{r} = (\mathbf{i} + 3\mathbf{j} - \mathbf{k}) + \lambda(-\mathbf{i} + 2\mathbf{j} + 2\mathbf{k})$$
 and  $(\mathbf{i} - 2\mathbf{j} - \mathbf{k}) + \mu(2\mathbf{i} - 4\mathbf{j} - 4\mathbf{k})$   
b  $\mathbf{r} = \begin{pmatrix} -1\\ 2\\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -3\\ 1\\ 2 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 0\\ 1\\ -1 \end{pmatrix} + \mu \begin{pmatrix} 0\\ 0\\ 1 \end{pmatrix}$   
7 a  $\mathbf{r} = \begin{pmatrix} 0\\ 0\\ 1 \end{pmatrix} + \lambda \begin{pmatrix} -1\\ 2\\ -3 \end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 2\\ -1\\ -3 \end{pmatrix} + \mu \begin{pmatrix} 0\\ 0\\ 1 \end{pmatrix}$   
b  $\mathbf{r} = (4\mathbf{i} + \mathbf{j} + 2\mathbf{k}) + \lambda(-\mathbf{i} + 2\mathbf{j} + 2\mathbf{k})$  and  $(-\mathbf{i} + 2\mathbf{j} + 2\mathbf{k}) + \mu(4\mathbf{i} + \mathbf{j} + 2\mathbf{k})$   
8 a  $\mathbf{r} = (-\mathbf{i} + 3\mathbf{k}) + \lambda(2\mathbf{i} - \mathbf{j})$  and  $\mathbf{r} = (-3\mathbf{i} + \mathbf{j} + 3\mathbf{k}) + \mu(0.5\mathbf{j} - \mathbf{i})$   
b  $\mathbf{r} = (3\mathbf{j} + \mathbf{k}) + \lambda(1 - 2\mathbf{j} + \mathbf{k})$  and  $\mathbf{r} = (-4 + 5\mathbf{j}) + \mu(-2\mathbf{i} + 4\mathbf{j} - 2\mathbf{k})$   
9 Points *A*, *B*, *C* and *D* have coordinates  $A(\mathbf{i}, 0, 0)$ ,  $B(\mathbf{6}, 5, 5)$ ,  $C(\mathbf{8}, 3, 3)$ ,  $D(\mathbf{6}, 3, 3)$ . Find the point of intersection of the lines *AB* and *CD*.  
10 Determine whether these two lines intersect, are parallel or are skew.  
 $I_1: \mathbf{x} = -3 - \lambda, \mathbf{y} = 5 - 2\lambda, \mathbf{z} = 2 - 4\lambda$   
 $I_2: \mathbf{x} = 8 - \mu, \mathbf{y} = 5 - 3\mu, \mathbf{z} = 1 + 3\mu$   
11 Two lines have Cartesian equations  
 $\frac{\mathbf{x} - 7}{2} = \frac{y - 1}{2} = z - 5$  and  $\frac{4 - x}{3} = y + 6 = \frac{z + 3}{5}$ .  
a For each line, express x and y in terms of z.  
b Hence show that the lines intersect and find the coordinates of the intersection point.  
12 Show that these two lines intersect, and find the coordinates of the intersection point.  
13 Two lines have Cartesian equations  
 $\frac{x - 7}{2} = \frac{y - 1}{2} = z - 5$  and  $\frac{4 - x}{7} = y + 6 = \frac{z + 3}{5}$ .  
a For each line, express x and y in terms of z.  
b Hence show that the lines intersect, and find the coordinates of the intersection point.  
13 Show that the equations  $\mathbf{r} = \begin{pmatrix} 7\\ 2\\ 1\\ 2\end{pmatrix} + \lambda \begin{pmatrix} 2\\ 1\\ 2\\ 1\\ 3\end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 7\\ 2\\ 1\\ 2\end{pmatrix} + \lambda \begin{pmatrix} 2\\ 2\\ 1\\ 3\end{pmatrix}$  and  $\mathbf{r} = \begin{pmatrix} 2\\ 2\\ 1\\ 2\end{pmatrix} + \lambda \begin{pmatrix} 2\\ 2\\ 1\\ 3\end{pmatrix}$  intersects the y-axis.  
b Show that the equation  $\mathbf{r} = (4t - 5)\mathbf{i} + (4t - 3)\mathbf{j} + (1 + 2t)\mathbf{k}$  represents a different straight line.  
14 a Find the coordinates of the point where the line with equation  $\frac{x - 6}{2} = \frac{y + 1}{-3} = \frac{z + 9}{-3}$  intersects the y-axis.  
b Show that the line does no

**b** Show that the line with equation  $\mathbf{r} = \begin{bmatrix} 8 \\ -1 \end{bmatrix} + \lambda \begin{bmatrix} -1 \\ 2 \end{bmatrix}$  passes through the intersection point found in part **a**.

- 16 Find the value of p for which the lines with equations  $\mathbf{r} = (\mathbf{j} \mathbf{k}) + \mu(\mathbf{i} + 2\mathbf{j} + \mathbf{k})$  and  $\mathbf{r} = (\mathbf{i} + 7\mathbf{j} 4\mathbf{k}) + \lambda(\mathbf{i} + p\mathbf{k})$  intersect. Find the point of intersection in this case.
- **17** Two toy helicopters are flown, each in a straight line. The position vectors of the two helicopters at time *t* seconds are given by

$$\mathbf{r}_1 = \begin{pmatrix} 1\\0\\3 \end{pmatrix} + t \begin{pmatrix} 1\\-1\\2 \end{pmatrix} \text{ and } \mathbf{r}_2 = \begin{pmatrix} 1\\-1\\4 \end{pmatrix} + t \begin{pmatrix} 2\\-1\\3 \end{pmatrix}.$$

Distance is measured in metres.

- a Show that the paths of the helicopters cross.
- **b** Determine whether the helicopters collide.
- **18** Two particles move so that their position vectors at time *t* are given by

 $\mathbf{r}_1 = (1+2t)\mathbf{i} + (t-3)\mathbf{j} + (3+7t)\mathbf{k}$  and  $\mathbf{r}_2 = (9-2t)\mathbf{i} + (t-2)\mathbf{j} + (22+2t)\mathbf{k}$ .

- a Find the speed of each particle.
- **b** Determine whether the particles meet.
- **19** Two flies move so that their position vectors at time *t* seconds are given by

 $\mathbf{r}_1 = (0.7\mathbf{j} + 3\mathbf{k}) + t(1.2\mathbf{i} + 0.8\mathbf{j} - 0.1\mathbf{k})$  and  $\mathbf{r}_2 = (7.7\mathbf{i} + \mathbf{k}) + t(-\mathbf{i} + \mathbf{j} + 0.3\mathbf{k})$ 

where distance is measured in metres. The base vectors  $\mathbf{i}$  and  $\mathbf{j}$  are in the horizontal plane and vector  $\mathbf{k}$  points upwards.

- a Show that there is a time when one fly is vertically above the other.
- **b** Find the distance between the flies at that time.
- 20 In this question, distance is measured in kilometres and time in hours.

A boat is moving with the constant velocity (64i) km h<sup>-1</sup>. At time t = 0, it is located at the origin. A small submarine is located at the point (0, 0.5, -0.02). At time t = 0, it starts moving with a constant velocity in the direction of the vector (40i – 25j + ck). Given that the submarine reaches the boat

- a find the value of c
- **b** find the speed of the submarine.
- **21** Lines  $l_1$  and  $l_2$  have equations

 $l_1 : \mathbf{r} = (\mathbf{i} - 10\mathbf{j} + 12\mathbf{k}) + \lambda(\mathbf{i} + 3\mathbf{j} - 4\mathbf{k})$ 

 $l_2: \mathbf{r} = (4\mathbf{i} + \mathbf{j} + 5\mathbf{k}) + \mu(\mathbf{i} + 2\mathbf{k}).$ 

P is a point on  $l_1$  and Q is a point on  $l_2$  such that  $\overrightarrow{PQ}$  is perpendicular to both lines.

- a Show that  $26\lambda + 7\mu = 64$  and find another equation for  $\lambda$  and  $\mu$ .
- **b** Hence find the shortest distance between the lines  $l_1$  and  $l_2$ .

# 8F Vector product and areas

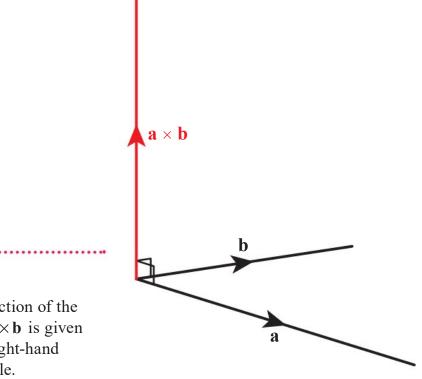
#### The definition of the vector product

One way to define the vector product is to give its magnitude and direction.

#### **KEY POINT 8.24**

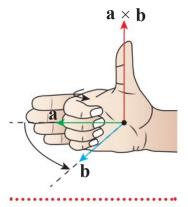
The vector product (or cross product) of vectors  $\mathbf{a}$  and  $\mathbf{b}$  is a vector denoted by  $\mathbf{a} \times \mathbf{b}$ .

- The magnitude is equal to  $|\mathbf{a}||\mathbf{b}|\sin\theta$  (where  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$ ).
- The direction is perpendicular to both **a** and **b** (as shown in the diagram).



#### ..... Tip

The direction of the vector  $\mathbf{a} \times \mathbf{b}$  is given by the right-hand screw rule.

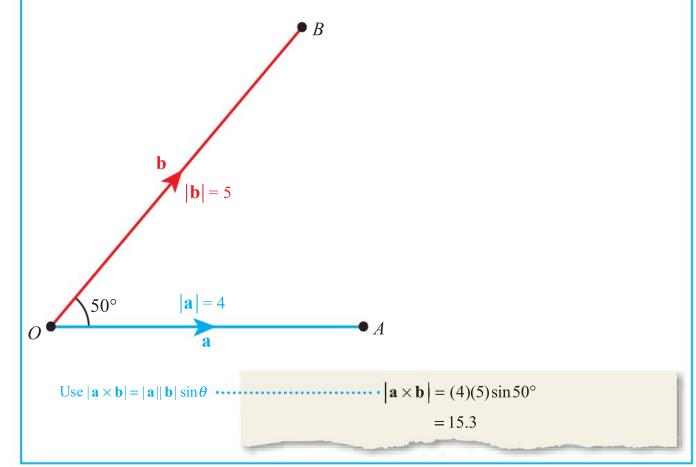


## **Links to: Physics**

Vectors are used to model quantities in both mathematics and physics. In geometry, the vector product is used to find the direction which is perpendicular to two given vectors. In physics, it is used in many equations involving quantities which are modelled as vectors. For example, the angular momentum of a particle moving in a circle is given by  $\mathbf{L} = m\mathbf{r} \times \mathbf{v}$ , where  $\mathbf{r}$  is the position vector and  $\mathbf{v}$  the velocity of the particle. In electrodynamics, the Lorentz force acting on a charge q moving with velocity v in magnetic field **B** is given by  $\mathbf{F} = q\mathbf{v} \times \mathbf{B}.$ 

#### WORKED EXAMPLE 8.32

For the vectors **a** and **b** shown in the diagram, find the magnitude of  $\mathbf{a} \times \mathbf{b}$ .

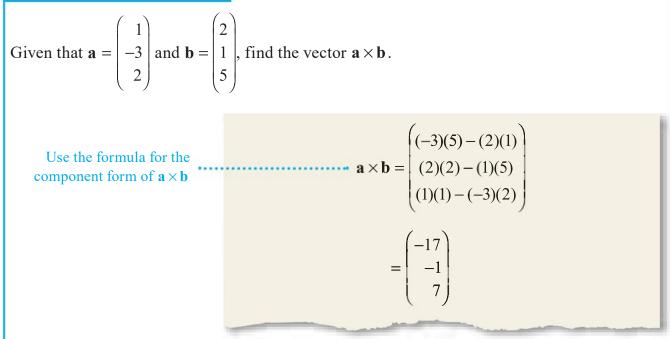


Тір

This formula is given in the Mathematics: analysis and approaches formula booklet. The vector product can also be expressed in component form.

KEY POINT 8.25		
If $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$ , then $\mathbf{a} \times \mathbf{b} =$	$\begin{pmatrix} a_2b_3 - a_3b_2 \\ a_3b_1 - a_1b_3 \\ a_1b_2 - a_2b_1 \end{pmatrix}.$	

#### WORKED EXAMPLE 8.33



You can check that 
$$\begin{pmatrix} -17\\ -1\\ 7 \end{pmatrix}$$
 is perpendicular to both  $\begin{pmatrix} 1\\ -3\\ 2 \end{pmatrix}$  and  $\begin{pmatrix} 2\\ 1\\ 5 \end{pmatrix}$ .



# Be the Examiner 8.3

Find  $\begin{pmatrix} 2\\5\\-2 \end{pmatrix} \times \begin{pmatrix} 1\\3\\4 \end{pmatrix}$ 

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\begin{pmatrix} 6-5\\20+6\\8+2 \end{pmatrix} = \begin{pmatrix} 1\\26\\10 \end{pmatrix}$	$\begin{pmatrix} 20-6\\8-2\\6-5 \end{pmatrix} = \begin{pmatrix} 14\\6\\1 \end{pmatrix}$	$\begin{pmatrix} 20+6\\ -(8+2)\\ 6-5 \end{pmatrix} = \begin{pmatrix} 26\\ -10\\ 1 \end{pmatrix}$

# Algebraic properties of vector product

Vector product has many properties similar to multiplication of numbers. The most important difference is that  $\mathbf{a} \times \mathbf{b}$  is not the same as  $\mathbf{b} \times \mathbf{a}$ . For example, try calculating  $\mathbf{b} \times \mathbf{a}$  in Worked Example 8.33.

KEY POINT 8.26	
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•  $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$ 

- $(k\mathbf{a}) \times \mathbf{b} = \mathbf{a} \times (k\mathbf{b}) = k(\mathbf{a} \times \mathbf{b})$
- **a** × (**b** + **c**) = (**a** × **b**) + (**a** × **c**)

It is worth remembering the special result for parallel and perpendicular vectors, which follows from the fact that  $\sin 0^\circ = \sin 180^\circ = 0$  and  $\sin 90^\circ = 1$ .

#### **KEY POINT 8.27**

- If **a** and **b** are parallel vectors, then  $\mathbf{a} \times \mathbf{b} = \mathbf{0}$ .
- In particular,  $\mathbf{a} \times \mathbf{a} = \mathbf{0}$ .
- If **a** and **b** are perpendicular vectors, then  $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}|$ .

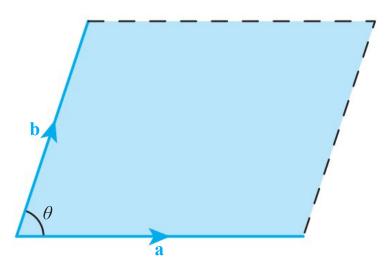
#### WORKED EXAMPLE 8.34

Given that **a** and **b** are perpendicular vectors with  $|\mathbf{a}| = 3$  and  $|\mathbf{b}| = 4$ , find the magnitude of  $(\mathbf{a} + \mathbf{b}) \times (3\mathbf{a} + 5\mathbf{b})$ .

Expand the brackets to try and simplify the expression	$(\mathbf{a} + \mathbf{b}) \times (3\mathbf{a} + 5\mathbf{b})$
	$= \mathbf{a} \times (3\mathbf{a}) + \mathbf{a} \times (5\mathbf{b}) + \mathbf{b} \times (3\mathbf{a}) + \mathbf{b} \times (5\mathbf{b})$
Use $\mathbf{a} \times (k\mathbf{b}) = k(\mathbf{a} \times \mathbf{b}) \dots$	$= 3(\mathbf{a} \times \mathbf{a}) + 5(\mathbf{a} \times \mathbf{b}) + 3(\mathbf{b} \times \mathbf{a}) + 5(\mathbf{b} \times \mathbf{b})$
$\mathbf{a} \times \mathbf{a} = 0$ and $\mathbf{b} \times \mathbf{a} = -\mathbf{a} \times \mathbf{b} \cdots$	$= 3(0) + 5(\mathbf{a} \times \mathbf{b}) - 3(\mathbf{a} \times \mathbf{b}) + 5(0)$
	$=2(\mathbf{a}\times\mathbf{b})$
For perpendicular	Hence,
vectors, $ \mathbf{a} \times \mathbf{b}  =  \mathbf{a}  \mathbf{b} $	$ (\mathbf{a} + \mathbf{b}) \times (3\mathbf{a} + 5\mathbf{b})  = 2  \mathbf{a}   \mathbf{b} $
	= 24

# Areas of parallelograms and triangles

The magnitude of the vector product  $\mathbf{a} \times \mathbf{b}$  is  $|\mathbf{a}||\mathbf{b}| \sin \theta$ . But this is also the area of the parallelogram determined by the vectors  $\mathbf{a}$  and  $\mathbf{b}$ .



# Tip

Notice that, since the vector product produces a vector, each zero in Key Point 8.27 is the zero *vector*, not a scalar value. 

# Тір

It does not matter which two sides of the triangle you use.

.....

A parallelogram can be divided into two triangles, so you can also use the vector product to find the area of a triangle.

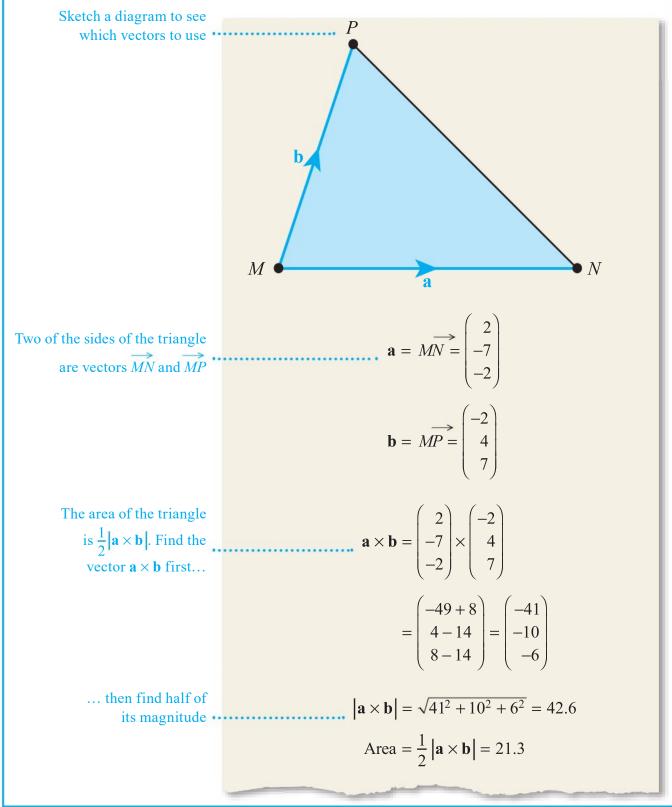
#### **KEY POINT 8.28**

The area of the triangle with two sides defined by vectors **a** and **b** is equal to  $\frac{1}{2} |\mathbf{a} \times \mathbf{b}|$ .

When you are given the coordinates of the vertices of a triangle, sketch a diagram to identify which two vectors to use.

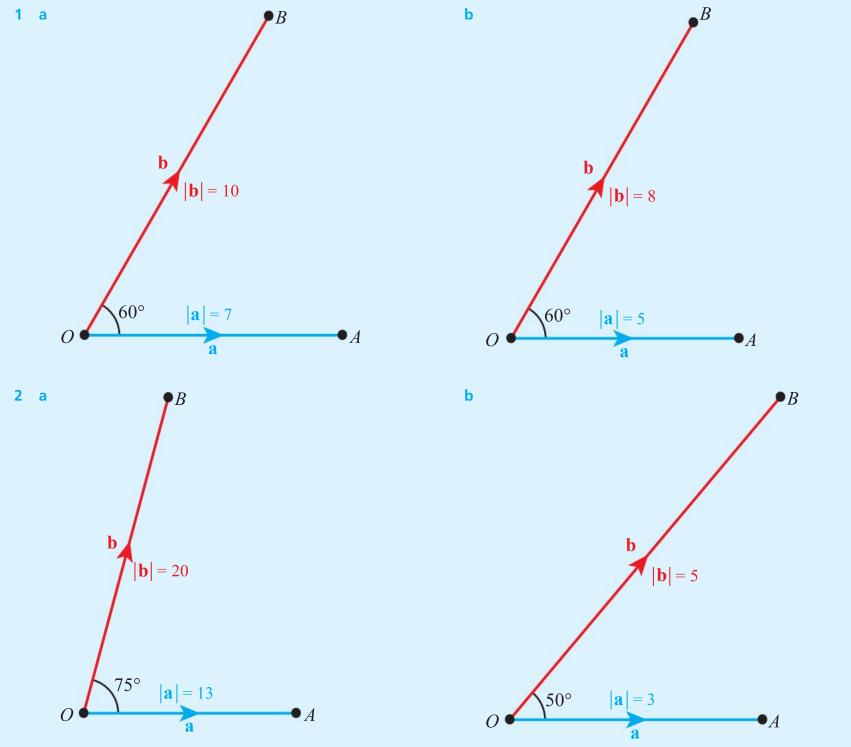
#### WORKED EXAMPLE 8.33

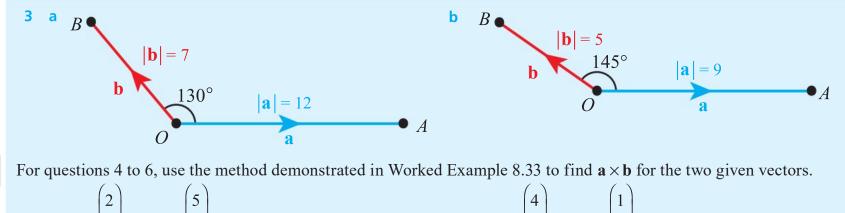
Find the area of the triangle with vertices M(1, 4, 2), N(3, -3, 0) and P(-1, 8, 9).



# **Exercise 8F**

For questions 1 to 3, use the method demonstrated in Worked Example 8.32 to find the magnitude of  $\mathbf{a} \times \mathbf{b}$  for the vectors in each diagram.





**a**  $\mathbf{a} = \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} 5 \\ 2 \\ 2 \end{pmatrix}$  **a**  $\mathbf{a} = \begin{pmatrix} 3 \\ -1 \\ 4 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} -1 \\ 1 \\ 5 \end{pmatrix}$  **a** a = 4i - 2j + k and b = i - j + 3k**b**  $\mathbf{a} = -3\mathbf{j} + \mathbf{k}$  and  $\mathbf{b} = 2\mathbf{i} - 4\mathbf{k}$ 

For questions 7 to 10, **a** and **b** are perpendicular vectors with  $|\mathbf{a}| = 2$  and  $|\mathbf{b}| = 5$ . Use the method demonstrated in Worked Example 8.34 to find the magnitude of the following vectors:

- **7 a**  $a \times (2a + 5b)$
- **8** a  $3b \times (4a 5b)$

**9 a** 
$$(2a+b) \times (3a+2b)$$

**10** a  $(2a - b) \times (3a + 2b)$ 

For questions 11 to 13, use the method demonstrated in Worked Example 8.35 to find the area of the triangle with given vertices.

**11** a (1, 3, 3), (-1, 1, 2) and (1, -2, 4)**b** (3, -5, 1), (-1, 1, 3) and (-1, -5, 2)**b** (4, 0, 2), (4, 1, 5) and (4, -3, 2)**12** a (-3, -5, 1), (4, 7, 2) and (-1,2,2) **13** a (1, 5, 2), (8, 4, 6) and (0, 6, 7) **b** (2, 1, 2), (3, 8, 4) and (1, 3, -1)

14 Given that  $|\mathbf{a}| = 5$ ,  $|\mathbf{b}| = 7$  and the angle between  $\mathbf{a}$  and  $\mathbf{b}$  is 30° find the exact value of  $|\mathbf{a} \times \mathbf{b}|$ .

15 Given that  $|\mathbf{a}| = 2$ ,  $|\mathbf{b}| = 5$  and  $|\mathbf{a} \times \mathbf{b}| = 7$  find, in radians, the acute angle between the directions of vectors  $\mathbf{a}$  and  $\mathbf{b}$ .

1

1

16 Given that  $|\mathbf{a}| = 7$ ,  $|\mathbf{b}| = 1$  and  $\mathbf{a} \times \mathbf{b} = 2\mathbf{i} - 3\mathbf{j} - 2\mathbf{k}$  find, in radians, the acute angle between the directions of vectors **a** and **b**.

**17** Find 
$$|\mathbf{p} \times \mathbf{q}|$$
, where  $\mathbf{p} = \begin{pmatrix} 4 \\ 1 \\ 2 \end{pmatrix}$  and  $\mathbf{q} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ 

18 Find a vector perpendicular to both  $\mathbf{a} = 2\mathbf{i} - 3\mathbf{j} + \mathbf{k}$  and  $\mathbf{b} = \mathbf{i} - \mathbf{j} + 3\mathbf{k}$ .

**19** a Find  $\begin{vmatrix} 2 \\ 1 \end{vmatrix} \times \begin{vmatrix} 1 \\ 1 \end{vmatrix}$ 1 2 1 and **b** Find a unit vector perpendicular to both 1

**b**  $\mathbf{a} = \begin{pmatrix} 4 \\ 1 \\ 2 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ **b**  $\mathbf{a} = \begin{pmatrix} 1 \\ 7 \\ 2 \end{pmatrix}$  and  $\mathbf{b} = \begin{pmatrix} -1 \\ 1 \\ -3 \end{pmatrix}$ 

**b**  $\mathbf{a} \times (4\mathbf{a} + 3\mathbf{b})$ **b**  $2\mathbf{b} \times (4\mathbf{a} - 5\mathbf{b})$ 

**b**  $(\mathbf{a} + 4\mathbf{b}) \times (2\mathbf{a} + 5\mathbf{b})$ 

**b**  $(a-4b) \times (2a+5b)$ 

2

A

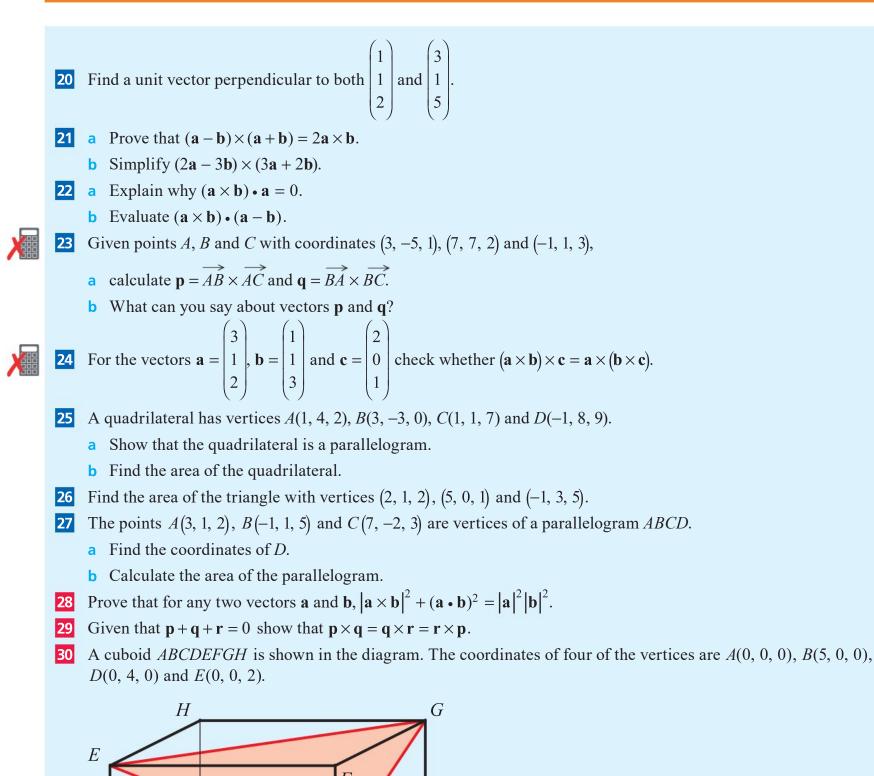
D

5

**b** Find the area of the triangle *BEG*.

a Find the coordinates of the remaining four vertices.

Face diagonals BE, BG and EG are drawn as shown.



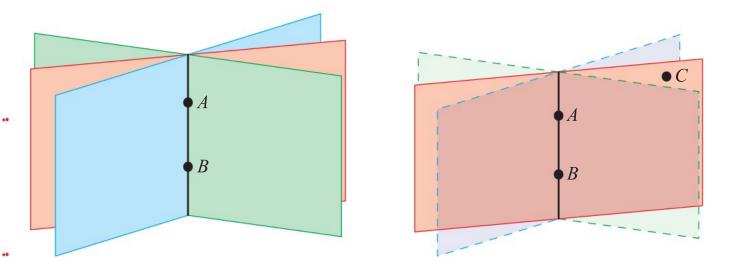
C

В

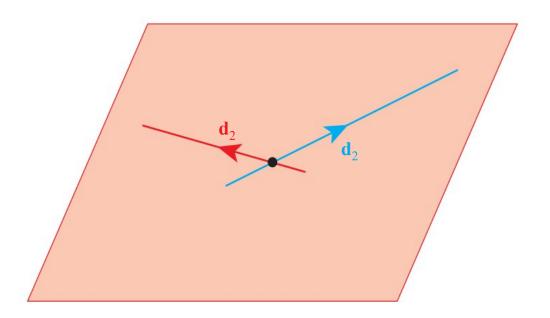
# 8G Equation of a plane

You saw in Section 8D that a line is determined by two points – if you have two distinct points *A* and *B*, there is only one straight line that passes through them, and its vector equation is  $\mathbf{r} = \mathbf{a} + \lambda(\mathbf{b} - \mathbf{a})$ .

However, there are infinitely many planes which contain those two points. You can pick one of those planes by specifying a third point, C, that lies in it.



This suggests that a plane is uniquely determined by three points, or a line and a point outside the line. A plane can also be determined by two intersecting lines. You can use the two direction vectors of the lines to find a vector equation of the plane.

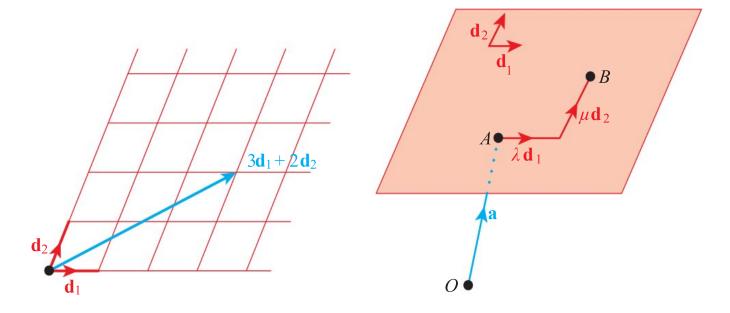


# Тір

A plane is a flat surface which extends indefinitely in all directions.

# Vector equation of a plane

Suppose you have two non-parallel direction vectors in a plane,  $\mathbf{d}_1$  and  $\mathbf{d}_2$ . Starting from a point in the plane you can reach any other point by travelling along the directions of  $\mathbf{d}_1$  and  $\mathbf{d}_2$ , as illustrated in the first diagram below. If, instead, you start at the origin, you need to go to a point *A* in the plane first and then travel along the two directions, as in the second diagram.



#### **KEY POINT 8.29**

A vector equation of the plane containing point **a** and parallel to the direction vectors  $\mathbf{d}_1$  and  $\mathbf{d}_2$  is

 $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2$ 

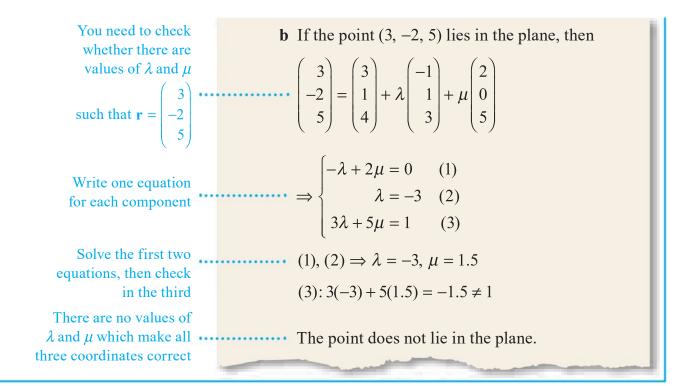
#### WORKED EXAMPLE 8.36

a Write down a vector equation of a plane which contains the point (3, 1, 4) and is parallel

to the vectors  $\begin{pmatrix} -1\\1\\3 \end{pmatrix}$  and  $\begin{pmatrix} 2\\0\\5 \end{pmatrix}$ 

**b** Determine whether the point (3, -2, 5) lies in the plane.

Use the position vector  
of the point as **a** and  
the two vectors as  
direction 
$$\mathbf{d}_1$$
 and  $\mathbf{d}_2$   
A vector equation  
has the form  
 $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2$   
**a**  $= \begin{pmatrix} 3 \\ 1 \\ 4 \end{pmatrix}, \ \mathbf{d}_1 = \begin{pmatrix} -1 \\ 1 \\ 3 \end{pmatrix}, \ \mathbf{d}_2 = \begin{pmatrix} 2 \\ 0 \\ 5 \end{pmatrix}$   
 $\mathbf{r} = \begin{pmatrix} 3 \\ 1 \\ 4 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 1 \\ 3 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ 0 \\ 5 \end{pmatrix}$ 



# Scalar product form of the equation of a plane

The vector equation of the plane can be difficult to work with because it contains two parameters. It is also impossible to see at a glance whether two vector equations represent the same plane. Luckily, there is another form of equation of a plane which helps with both of these problems.

The diagram shows a plane and a vector **n** perpendicular to it. This vector is perpendicular to every line in the plane and it is called the **normal vector** of the plane. All planes with the same normal vector are parallel to each other. You can pick out one of those planes by specifying that it contains a given point A.

If R is any other point on the plane, then the line AR lies in the plane, so it is perpendicular to the normal vector **n**. You can express this using the scalar product:

 $\overrightarrow{AR} \cdot \mathbf{n} = 0$ . Using position vectors, this equation becomes  $(\mathbf{r} - \mathbf{a}) \cdot \mathbf{n} = 0$ . Expanding the brackets gives another form of the equation of a plane.

#### **KEY POINT 8.30**

The scalar product form of the equation of the plane with normal vector  $\mathbf{n}$  and that contains the point with position vector  $\mathbf{a}$  is

 $\mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$ 

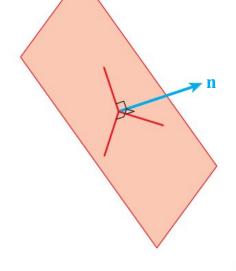
# Cartesian equation of a plane

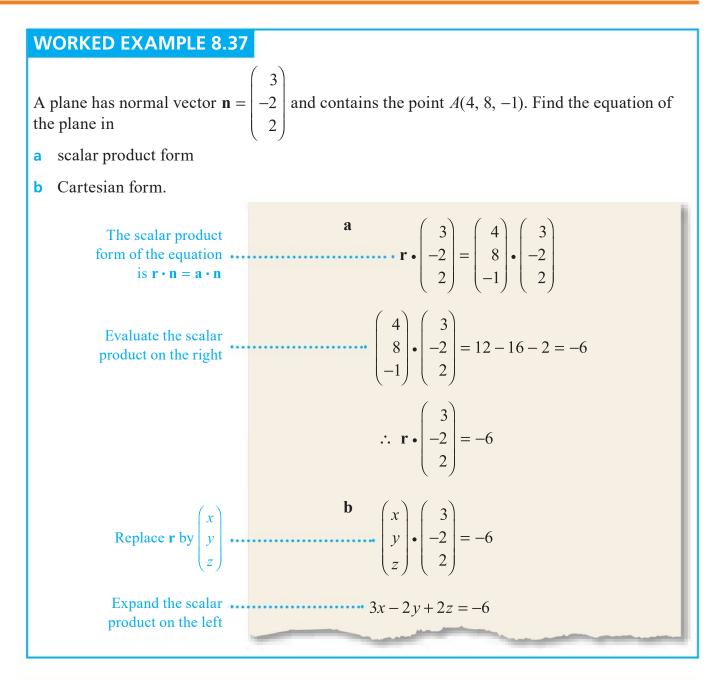
The scalar product form of the equation can be re-written explicitly in terms of coordinates x, y and z by expanding the scalar product.

#### **KEY POINT 8.31**

The Cartesian equation of the plane with normal vector  $\mathbf{n}$  and containing point with position vector  $\mathbf{a}$  is

 $n_1 x + n_2 y + n_3 z = d$ where  $\mathbf{n} = \begin{pmatrix} n_1 \\ n_2 \\ n_3 \end{pmatrix}$  and  $d = \mathbf{a} \cdot \mathbf{n}$ .





#### **CONCEPTS – RELATIONSHIPS**

You have now met three different forms of the equation of a line and three different forms of the equation of a plane. Each expresses the **relationship** between the points on the line (or in the plane) in a different way and each is useful in different situations. When would you choose to use a vector equation and when a **Cartesian equation of a plane**?

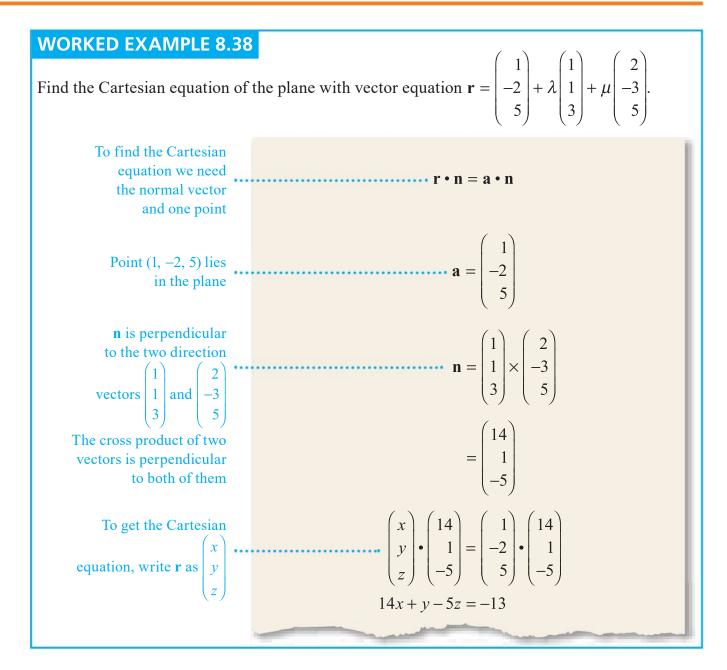


Converting from the vector equation of a plane to the Cartesian equation of a plane

If you know a **vector equation of a plane**, to find the Cartesian equation of the plane you need to find the normal vector first. The normal vector is perpendicular to all lines in the plane; in particular, it is perpendicular to the two direction vectors. You can use vector product (cross product) to find such a vector.

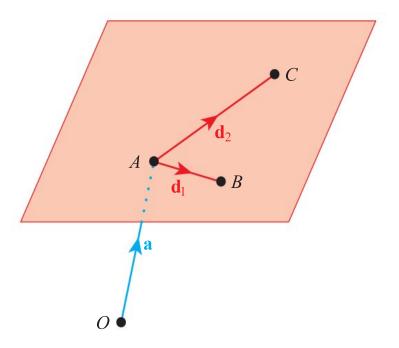
#### **KEY POINT 8.32**

A plane with vector equation  $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2$  has normal vector  $\mathbf{n} = \mathbf{d}_1 \times \mathbf{d}_2$ .



# Equation of a plane containing three points

You saw at the start of this section that a plane is uniquely determined by three noncollinear points. To find the equation of the plane, consider the following diagram.



#### **KEY POINT 8.33**

For a plane containing points with position vectors  $\mathbf{a}$ ,  $\mathbf{b}$  and  $\mathbf{c}$ , two direction vectors parallel to the plane are  $(\mathbf{b} - \mathbf{a})$  and  $(\mathbf{c} - \mathbf{a})$ .

#### WORKED EXAMPLE 8.39

A plane contains points A(3, 4, -2), B(1, -1, 3) and C(5, 0, 2). Find the equation of the plane in
a vector form
b Cartesian form.

You need one point and two vectors parallel to the plane	$\mathbf{a} \qquad \mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2$
You can choose any of the three given points as they all lie in the plane	$\mathbf{a} = \begin{pmatrix} 3\\4\\-2 \end{pmatrix}$
Vectors $\overrightarrow{AB}$ and $\overrightarrow{AC}$ are parallel to the plane	$\mathbf{d}_{1} = \overrightarrow{AB} = \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix} - \begin{pmatrix} 3 \\ 4 \\ -2 \end{pmatrix} = \begin{pmatrix} -2 \\ -5 \\ 5 \end{pmatrix}$
	$\mathbf{d}_2 = \overrightarrow{AC} = \begin{pmatrix} 5\\0\\2 \end{pmatrix} - \begin{pmatrix} 3\\4\\-2 \end{pmatrix} = \begin{pmatrix} 2\\-4\\4 \end{pmatrix}$
You can now write down a vector equation	$\mathbf{r} = \begin{pmatrix} 3\\4\\-2 \end{pmatrix} + \lambda \begin{pmatrix} -2\\-5\\5 \end{pmatrix} + \mu \begin{pmatrix} 2\\-4\\4 \end{pmatrix}$
To find the Cartesian equation you first need the normal vector, which is the cross product of the two direction vectors	<b>b</b> $\mathbf{n} = \begin{pmatrix} -2\\ -5\\ 5 \end{pmatrix} \times \begin{pmatrix} 2\\ -4\\ 4 \end{pmatrix} = \begin{pmatrix} 0\\ 18\\ 18 \end{pmatrix}$
Write the equation in scalar product form first	$\mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$ $\begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 18 \\ 18 \end{pmatrix} = \begin{pmatrix} 3 \\ 4 \\ -2 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 18 \\ 18 \end{pmatrix}$
Expand the scalar products and evaluate the right-hand side	0x + 18y + 18z = 0 + 72 - 36 = 36
Simplify the equation	$\therefore y + z = 2$

# Тір

Vector **n** determines the normal direction, so its magnitude is not important. In Worked Example 8.39 you could have used

.....

$\left(0\right)$		$\left(\begin{array}{c} 0 \end{array}\right)$	
1	instead of	18	
$\left(1\right)$		(18)	

Check that this leads to the same Cartesian equation.





# y + z = 2 looks like the equation of a line in two dimensions, (y and z). Why is it here an equation of a plane?

#### **Exercise 8G**

For questions 1 to 3, use the method demonstrated in Worked Example 8.36 to write down a vector equation of the plane containing point A and parallel to the vectors  $\mathbf{d}_1$  and  $\mathbf{d}_2$ . Also determine whether point B lies in the plane.

**1 a** 
$$A(3, 4, -2), \mathbf{d}_1 = \begin{pmatrix} -2\\5\\5 \end{pmatrix}, \mathbf{d}_2 = \begin{pmatrix} 1\\-2\\2 \end{pmatrix}, B(3, 4, -2)$$
  
**b**  $A(4, -1, 2), \mathbf{d}_1 = \begin{pmatrix} -3\\1\\1 \end{pmatrix}, \mathbf{d}_2 = \begin{pmatrix} 3\\-1\\0 \end{pmatrix}, B(-2, 1, 3)$   
**2 a**  $\mathbf{d}_1 = \begin{pmatrix} -1\\5\\2 \end{pmatrix}, \mathbf{d}_2 = \begin{pmatrix} 1\\-2\\3 \end{pmatrix}, A(1, 0, 2), B(1, 1, 7)$   
**b**  $\mathbf{d}_1 = \begin{pmatrix} 0\\4\\-1 \end{pmatrix}, \mathbf{d}_2 = \begin{pmatrix} 5\\3\\0 \end{pmatrix}, A(0, 2, 0), B(0, 6, 1)$   
**3 a**  $A(0, 1, 1), B(1, 1, 2), \mathbf{d}_1 = 3\mathbf{i} + \mathbf{j} - 3\mathbf{k}, \mathbf{d}_2 = \mathbf{i} - 3\mathbf{j}$   
**b**  $A(1, -6, 2), B(0, -3, 1), \mathbf{d}_1 = 5\mathbf{i} - 6\mathbf{j}, \mathbf{d}_2 = -\mathbf{i} + 3\mathbf{j} - \mathbf{k}$ 

For questions 4 to 6, use the method demonstrated in Worked Example 8.37 to find the equation of the plane with the given normal vector  $\mathbf{n}$  and passing through the given point A

i in scalar product form

ii in Cartesian form.  
4 **a** 
$$\mathbf{n} = \begin{pmatrix} 3 \\ -5 \\ 2 \end{pmatrix}, A(3, 3, 1)$$
  
5 **a**  $\mathbf{n} = 3\mathbf{i} - 2\mathbf{j} + 5\mathbf{k}, A(4, 1, -1)$   
6 **a**  $\mathbf{n} = \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix}, A(4, 3, -1)$   
**b**  $\mathbf{n} = 4\mathbf{i} + \mathbf{j} - 2\mathbf{k}, A(1, -2, 2)$   
**b**  $\mathbf{n} = \begin{pmatrix} 4 \\ 0 \\ -5 \end{pmatrix}, A(0, 0, 2)$   
**b**  $\mathbf{n} = \begin{pmatrix} 4 \\ 0 \\ -5 \end{pmatrix}, A(0, 0, 2)$ 

For questions 7 to 9, use the method demonstrated in Worked Example 8.38 to find the Cartesian equation with the given vector equation.

7 **a** 
$$\mathbf{r} = \begin{pmatrix} 5\\0\\1 \end{pmatrix} + \lambda \begin{pmatrix} 1\\2\\3 \end{pmatrix} + \mu \begin{pmatrix} 5\\-2\\2 \end{pmatrix}$$
  
8 **a**  $\mathbf{r} = (7\mathbf{i} + 3\mathbf{j} + 5\mathbf{k}) + \lambda(-5\mathbf{i} + \mathbf{j} + 2\mathbf{k}) + \mu(\mathbf{k})$   
9 **a**  $\mathbf{r} = (7 - 8\lambda - 2\mu)\mathbf{i} + (1 + 3\lambda + \mu)\mathbf{j} + (2 + 5\lambda + \mu)\mathbf{k}$   
**b**  $\mathbf{r} = \begin{pmatrix} 0\\0\\1 \end{pmatrix} + \lambda \begin{pmatrix} -3\\6\\2 \end{pmatrix} + \mu \begin{pmatrix} -1\\1\\2 \end{pmatrix}$   
**b**  $\mathbf{r} = (3\mathbf{i} + 5\mathbf{j} + 7\mathbf{k}) + \lambda(6\mathbf{i} - \mathbf{j} + 2\mathbf{k}) + \mu(-\mathbf{i} - \mathbf{j} + 3\mathbf{k})$   
**b**  $\mathbf{r} = (12 + \lambda + 3\mu)\mathbf{i} + (4 - 8\mu)\mathbf{j} + (10 - 5\lambda - 10\mu)\mathbf{k}$ 

For questions 10 to 12, use the method demonstrated in Worked Example 8.39a to find a vector equation of the plane containing the three given points.

**b** A(1, 0, 0), B(0, 1, 0), C(0, 0, 1)

**b** A(-1, -1, 5), B(4, 1, 2), C(-7, 1, 1)

**b** A(11, -7, 3), B(1, 14, 2), C(-5, 10, 0)

- **10** a A(12, 4, 10), B(13, 4, 5), C(15, -4, 0)**11** a A(3, -1, 3), B(1, 1, 2), C(4, -1, 2)
- **12** a A(9, 0, 0), B(-2, 1, 0), C(1, -1, 2)

**13** Determine whether the point (-4, 8, 13) lies in the plane with vector equation  $\mathbf{r} = \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ 1 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 4 \\ 7 \end{pmatrix}$ . **14** Plane  $\Pi$  contains the points A(3, -1, 2), B(3, 3, 4) and C(-1, 3, 6).

- a Write down a vector equation of  $\Pi$ .
- **b** Determine whether the point D(4, 4, 0) lies in  $\Pi$ .
- 15 A plane has normal vector  $\mathbf{n} = 4\mathbf{i} \mathbf{j} + 7\mathbf{k}$  and contains the point with position vector  $\mathbf{a} = \mathbf{i} + 5\mathbf{k}$ .
  - a Find the Cartesian equation of the plane.
  - **b** Determine whether the point with position vector  $\mathbf{b} = 5\mathbf{i} + 11\mathbf{j} \mathbf{k}$  lies in the plane.

- **16** Plane  $\Pi$  has Cartesian equation 5x + y 4z = 20.
  - a Write down a normal vector of  $\Pi$ .
  - **b** Find the value of c so that  $\Pi$  contains the point (2, c, 1).
- **17** Plane  $\Pi$  has Cartesian equation x + 5y 8z = 37.
  - a Find a unit vector perpendicular to the  $\Pi$ .
  - **b** Find the values of p and q such that the points (p, 3, 1) and (48, q, 2) lie in  $\Pi$ .
  - c Hence show that  $\Pi$  contains the line with Cartesian equation  $\frac{x-30}{12} = \frac{y-3}{2} = \frac{z-1}{-1}$ .
- Two lines have equations 18

$$l_1 : \mathbf{r} = \begin{pmatrix} 7 \\ -3 \\ 2 \end{pmatrix} + t \begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix}$$
$$l_2 : \mathbf{r} = \begin{pmatrix} 1 \\ 1 \\ 26 \end{pmatrix} + s \begin{pmatrix} 0 \\ 1 \\ 3 \end{pmatrix}.$$

a Show that the lines intersect and find the coordinates of the point of intersection.

**b** Calculate 
$$\begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix} \times \begin{pmatrix} 0 \\ 1 \\ 3 \end{pmatrix}$$
.

- c Hence find the Cartesian equation of the plane containing  $l_1$  and  $l_2$ .
- a Find the coordinates of the point of intersection of lines 19

$$l_1: \frac{x-1}{3} = \frac{y+1}{4} = \frac{3-z}{3}$$
  
and  
 $l_2: \frac{x+12}{2} = \frac{y}{1} = \frac{z+17}{1}$ .

- **b** Find a vector perpendicular to both lines.

20 Find a vector equation of the plane containing the line  $l : \mathbf{r} = \begin{pmatrix} 9 \\ -3 \\ 7 \end{pmatrix} + t \begin{pmatrix} 6 \\ -3 \\ 1 \end{pmatrix}$  and the point P(11, 12, 13). 21 Plane  $\Pi$  contains the line  $l : \mathbf{r} = t \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix}$  and the point P(4, 0, 2). a Show that the vector  $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$  is parallel to  $\Pi$ . b Calculate  $\begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$ . c Hence find the G

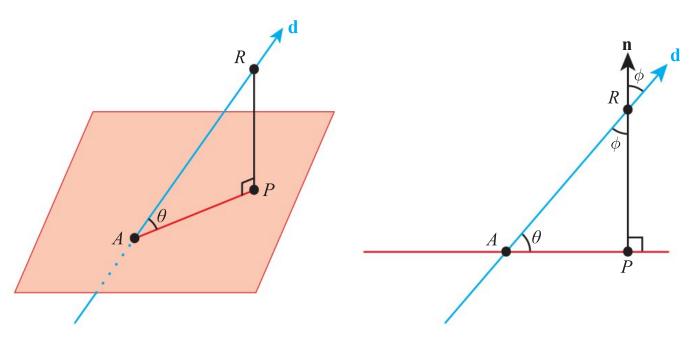
- - c Hence find the Cartesian equation of  $\Pi$ .
- Show that the plane with equation 5x + y 2z = 15 contains the line with equation  $\frac{x-4}{1} = \frac{y+1}{1} = \frac{z-2}{3}$ . 23 Show that the line with equation  $\mathbf{r} = \begin{pmatrix} -3 \\ 5 \\ -1 \end{pmatrix} + t \begin{pmatrix} 4 \\ 1 \end{pmatrix}$  lies in the plane with equation  $\mathbf{r} = \begin{pmatrix} -1 \\ 4 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ 1 \\ + \mu \end{pmatrix} + \mu \begin{pmatrix} 2 \\ -1 \end{pmatrix}$ 3 2 2 2 Show that the points A(11, 0, 6), B(9, -4, 0), C(-4, 6, 0) and D(3, 8, 7) lie in the same plane. 24

# 8H Angles and intersections between lines and planes

You already know (from Sections 8D and 8E) how to find the intersection and the angle between two lines. In this section you will apply similar ideas to planes. You will then be able to combine various techniques from this chapters to solve a variety of geometrical problems in three-dimensional space.

## Angle between a line and a plane

When a line intersects a plane, the angle between them is defined as the smallest possible angle that the line makes with any of the lines in the plane. This is the angle  $\theta$  shown in the first diagram below. You can think of *P* as the projection of the point *R* onto the plane. Imagine a light vertically above *R* – *AP* would then be the shadow of *AR*.



You know that the line AR is in the direction of the line, but you do not know the direction of the line AP. However, notice that the line PR is in the direction of the normal to the plane. The second diagram above shows a two-dimensional sketch of triangle APR. You can see that angle  $\phi$  (at the top of the triangle) is the angle between the plane's normal and the line's direction vector.

#### Тір

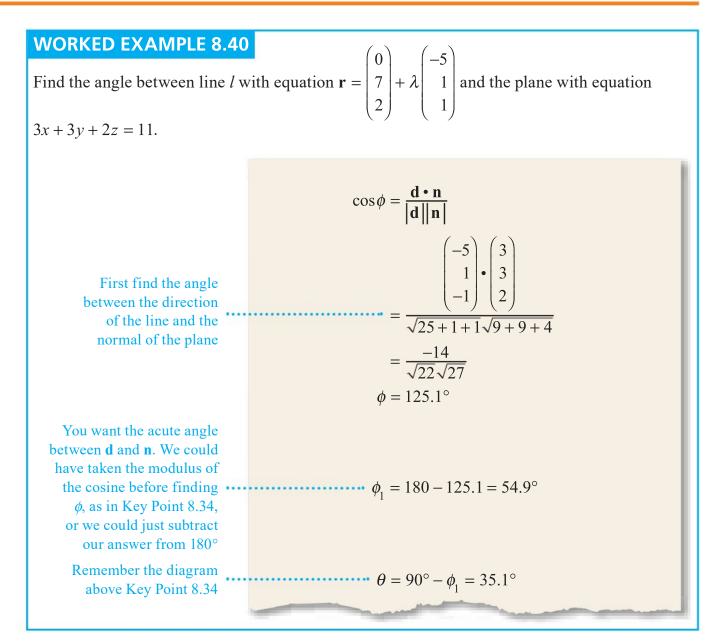
The modulus sign around  $\mathbf{d} \cdot \mathbf{n}$  in the  $\cos \phi$  formula ensures that the angle is acute.

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#### **KEY POINT 8.34**

The angle between a line with direction vector  $\mathbf{d}$  and a plane with normal vector  $\mathbf{n}$  is

 $\theta = 90^{\circ} - \phi$ , where  $\cos \phi = \frac{|\mathbf{d} \cdot \mathbf{n}|}{|\mathbf{d}||\mathbf{n}|}$ 



## Be the Examiner 8.4

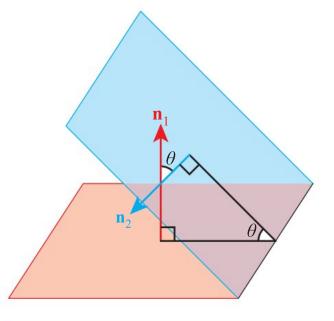
Find the angle between the line 
$$\mathbf{r} = \begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix}$$
 and the plane  $4x - y + z = 22$ .

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\cos\theta = \frac{\begin{pmatrix} 1\\-1\\3 \end{pmatrix} \cdot \begin{pmatrix} 4\\-1\\1 \end{pmatrix}}{\sqrt{1+1+9}\sqrt{16+1+1}}$	$\cos \theta = \frac{\begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} 4 \\ -1 \\ 1 \end{pmatrix}}{\sqrt{1+1+9}\sqrt{16+1+1}}$	$\cos\theta = \frac{\begin{pmatrix} 3\\1\\-2 \end{pmatrix} \cdot \begin{pmatrix} 4\\-1\\1 \end{pmatrix}}{\sqrt{9+1+4}\sqrt{16+1+1}}$
$=\frac{8}{\sqrt{198}}=0.569$	$=\frac{8}{\sqrt{198}}=0.569$	$=\frac{9}{\sqrt{252}}=0.567$
$\theta = \cos^{-1}(0.569) = 55.4^{\circ}$	$\theta = \cos^{-1}(0.569) = 55.4^{\circ}$	$\cos^{-1}(0.567) = 55.5^{\circ}$
	$90 - 55.4 = 34.6^{\circ}$	$90 - 55.5 = 34.6^{\circ}$

## Angle between two planes

The diagram shows two planes and their normals. Using the fact that the sum of the angles in a quadrilateral is 360°, you can show that the two angles marked  $\theta$  are equal.

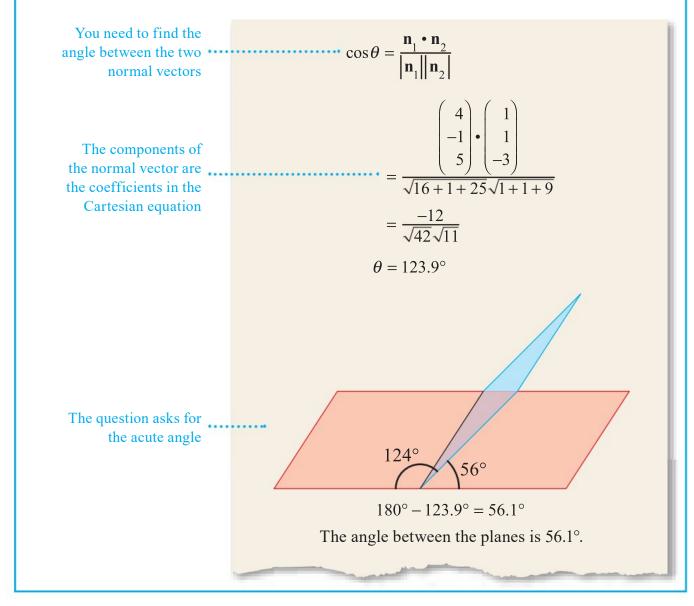


#### **KEY POINT 8.35**

The angle between two planes is the angle between their normals.

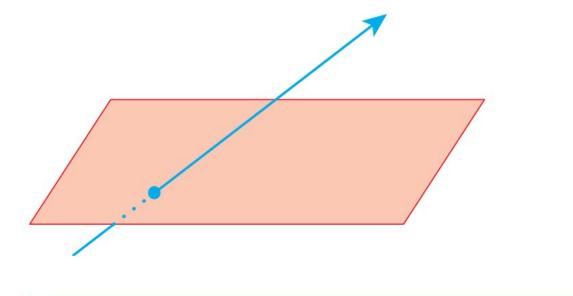
#### WORKED EXAMPLE 8.41

Find the acute angle between planes with equations 4x - y + 5z = 11 and x + y - 3z = 3.



# Intersection between a line and a plane

A line which is not parallel to a plane intersects it at a single point. The coordinates of this point need to satisfy both the equation of the line and the equation of the plane. The easiest way to find them is to substitute the expressions for *x*, *y* and *z* in terms of  $\lambda$  (from the vector equation of the line) into the Cartesian equation of the plane.



WORKED EXAMPLE 8.42	
Find the point of intersection of	f the line $\mathbf{r} = \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$ and the plane $x - 2y + z = 1$ .
Express x, y and z in terms of $\lambda$	$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 3-\lambda \\ -1+2\lambda \\ 2+2\lambda \end{pmatrix}$
then substitute into the equation of the plane *****	$(3 - \lambda) - 2(-1 + 2\lambda) + (2 + 2\lambda) = 1$ $7 - 3\lambda = 1$ $\lambda = 2$
Use this value of $\lambda$ in the equation of the line to find the coordinates. You should also check that (1, 3, 6) is indeed on the plane	$\therefore \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 3-2 \\ -1+4 \\ 2+4 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \\ 6 \end{pmatrix}$ The point of intersection is (1, 3, 6).

# Intersection of two planes

Two planes intersect along a line (unless they are parallel). You can find the equation of this line by treating the Cartesian equations of two planes as simultaneous equations and finding the general solution.

#### WORKED EXAMPLE 8.43

Find the equation of the line of intersection of the planes 4x - y + 3z = 12 and x + 2y + z = 39.

Eliminate y. (You can eliminate any of the three variables, but in this case y is the simplest) Choose one of the variables and express the others in terms of it. In this case, choose z	$\begin{cases} 4x - y + 3z = 12  (1) \\ x + 2y + z = 39  (2) \end{cases}$ $2 \times (1) + (2):$ $\begin{cases} 4x - y + 3z = 12  (1) \\ 9x  + 7z = 63  (4) \end{cases}$ Let $z = \lambda$ . Then, $(4) \Rightarrow x = \frac{63 - 7\lambda}{9} = 7 - \frac{7}{9}\lambda$ $(1) \Rightarrow y = 4\left(7 - \frac{7}{9}\lambda\right) + 3(\lambda) - 12$ $= 16 - \frac{1}{9}\lambda$
This general solution represents a line. You can find its vector equation by writing $\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ Write the equation in	$\mathbf{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 7 - \frac{7}{9}\lambda \\ 16 - \frac{1}{9}\lambda \\ \lambda \end{pmatrix}$
the more conventional way by separating the direction vector	$= \begin{pmatrix} 7\\16\\0 \end{pmatrix} + \lambda \begin{pmatrix} -7/9\\-1/9\\1 \end{pmatrix}$
Remember that the magnitude of the direction vector is unimportant, so you can multiply it by 9 to remove the fractions	The equation of the intersection line is $\mathbf{r} = \begin{pmatrix} 7\\16\\0 \end{pmatrix} + \lambda \begin{pmatrix} -7\\-1\\9 \end{pmatrix}$



of a system of three equations in Section 2C.

.....

You learnt

# Тір

Which variable you choose to replace with  $\lambda$  will depend on the equation you see; the end answer will always be equivalent, but your choice may affect how 'nice' the numbers are during the working.



#### **TOOLKIT: Problem Solving**

There is more than one way to find the line of intersection of two planes.

Since the line of intersection lies on both planes, it is perpendicular to both normal vectors. In the example above, you could have found the direction vector of the line by calculating



What other information do you need in order to find the equation of the line? Question 29 in Exercise 8H is an application of this method.

## Intersection of three planes

For three planes, there are more possible configurations. You need to determine whether the system of three equations has a unique solution, infinitely many solutions or no solutions, and also whether any of the three planes are parallel.

This table shows how three distinct planes can intersect.

	Infinitely many	No solutions (inconsistent system)				
Unique solution	solutions	No normals parallel	Two normals parallel	Three normals parallel		
Three planes intersect at a point	Three planes intersect along a line	Three planes form a prism	One plane cutting two parallel planes	Three parallel planes		



#### **TOOLKIT:** Problem Solving

If the planes are not necessarily distinct, there are three more possible configurations. Can you describe them, and say how you would recognize each situation?

#### WORKED EXAMPLE 8.44

Three planes have equations

$$\Pi_1: x + 2y + kz = 8$$

$$\Pi_2: 2x + 5y + 2z = 7$$

$$\Pi_{2}: 5x + 12y + z = 2.$$

- **a** For k = 2, the three planes intersect at a single point. Find its coordinates.
- **b** For k = -3, show that the three planes do not intersect and describe their geometrical configuration.

#### Тір

Two planes are parallel if their normals are parallel.

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••••••		
Тір		<b>a</b> Using $k = 2$ :
If you try using your GDC to solve a system that does not have a unique solution, you may get an error message.	You are told that there is a single intersection point. This means that the •• system of three equations has a unique solution, which can be found using the simultaneous equation •• solver on your GDC	
		<b>b</b> Using $k = -3$ :
	If the planes do not intersect, you will not be able to use GDC to show this. Instead, •• try solving the simultaneous equations by elimination	$\begin{cases} x + 2y - 3z = 8 & (1) \\ 2x + 5y + 2z = 7 & (2) \\ 5x + 12y + z = 2 & (3) \end{cases}$
		$(4) = 3 \times (3) + (1)$
		$(5) = 2 \times (3) - (2)$
	It seems simplest to eliminate <i>z</i> from equations (1) and (2)	$\begin{cases} 16x + 38y = 14  (4) \\ 8x + 17y = -3  (5) \\ 5x + 12y + z = 2  (3) \end{cases}$
		$(6) = 2 \times (5) - (4)$
	Now eliminate <i>x</i> from equation (4)	$ \begin{array}{c} 0 = -20  (6) \\ 8x + 17y = -3  (5) \\ 5x + 12y + z = 2  (3) \end{array} $
	Equation (6) is false, so the system is inconsistent	Inconsistent system, so no solutions. The planes don't intersect.
	You need to check whether any of the three planes are parallel: are any of the normal vectors multiples of each other?	None of the normal vectors are multiples of each other, so no two planes are parallel. The planes form a triangular prism.

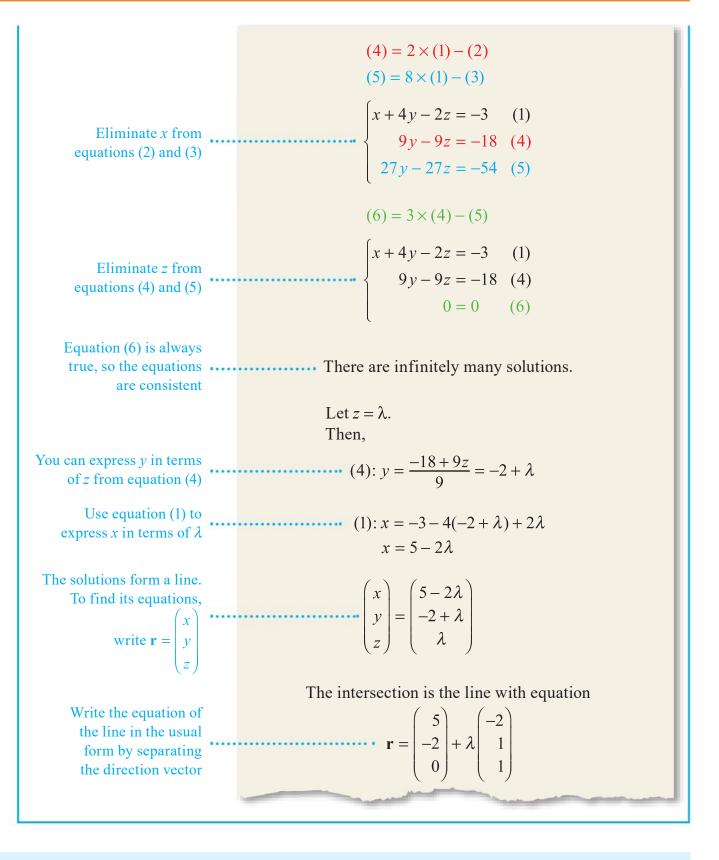
## WORKED EXAMPLE 8.45

Show that the following three planes intersect in a line, and find its vector equation.

$$\Pi_{1}: x + 4y - 2z = -3$$

$$\Pi_{2}: 2x - y + 5z = 12$$

$$\Pi_{3}: 8x + 5y + 11z = 30$$
The question suggests that the solution is not unique, so you cannot use your GDC. Solve the system by elimination
$$\begin{cases} x + 4y - 2z = -3 \quad (1) \\ 2x - y + 5z = 12 \quad (2) \\ 8x + 5y + 11z = 30 \quad (3) \end{cases}$$



#### **Exercise 8H**

For questions 1 to 3, use the method demonstrated in Worked Example 8.40 to find the angle between line l and plane  $\Pi$ .

**1 a** 
$$l: \mathbf{r} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ -1 \\ 2 \end{pmatrix}, \ \Pi: x - y + 3z = 1$$
  
**b**  $l: \mathbf{r} = \begin{pmatrix} 3 \\ 3 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix}, \ \Pi: x - 3y + 3z = 13$   
**2 a**  $l: \mathbf{r} = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 2 \\ -2 \end{pmatrix}, \ \Pi: 3x - y - z = 22$   
**b**  $l: \mathbf{r} = \begin{pmatrix} 3 \\ 0 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}, \ \Pi: 4x - y + z = 7$ 

**3** a 
$$l: \mathbf{r} = \begin{pmatrix} 2 \\ -8 \\ 3 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ -4 \end{pmatrix}, \Pi: 3x - 7y + z = 11$$
  
**b**  $l: \mathbf{r} = \begin{pmatrix} 5 \\ 0 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -1 \\ -3 \end{pmatrix}, \Pi: 2x + 5y + 5z = 20$ 

For questions 4 to 6, use the method demonstrated in Worked Example 8.41 to find the acute angle between the two planes.

4 a 
$$x + y + 2z = 10$$
 and  $2x + y + 2z = 27$ b  $3x - y + 2z = 1$  and  $x + y + z = -3$ 5 a  $x - y - 2z = 0$  and  $x + y + 2z = 22$ b  $x - y - z = 7$  and  $x + 2y + 3z = 27$ 6 a  $x - z = 5$  and  $y + z = 11$ b  $x - y = 3$  and  $x - z = 2$ 

For questions 7 to 9, use the method demonstrated in Worked Example 8.42 to find the coordinates of the point where line *l* intersects plane  $\Pi$ .

7 **a** 
$$l: \mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}, \ \Pi: x + y + 2z = 32$$
  
8 **a**  $l: \mathbf{r} = \begin{pmatrix} 5 \\ 1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ -2 \\ -3 \end{pmatrix}, \ \Pi: x + 3y + 4z = 30$   
9 **a**  $l: \mathbf{r} = \begin{pmatrix} -3 \\ 1 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ -2 \\ -3 \end{pmatrix}, \ \Pi: x + 3y + 4z = 30$   
9 **b**  $l: \mathbf{r} = \begin{pmatrix} 4 \\ 7 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 1 \\ 2 \end{pmatrix}, \ \Pi: 2x + y + 2z = 18$   
9 **b**  $l: \mathbf{r} = \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} -5 \\ 1 \\ 2 \end{pmatrix}, \ \Pi: 2x - 3y + z = -16$ 

For questions 10 to 12, use the method demonstrated in Worked Example 8.43 to find the equation of the line of intersection of two planes.

10 a 2x - y + z = 1 and x + 2y - z = 0b 3x + 2y + z = 1 and 5x + 3y + 3z = 211 a 2x + y + z = 7 and 3x - y + 2z = 17b x + 4y - z = 11 and 3x + y + 2z = 512 a x - y + 2z = 5 and 2x - 2y + 3z = 9b 3x - 6y + z = 3 and x - 2y + z = 1

For questions 13 to 15, the three planes either intersect at a single point or do not intersect at all. Use the method demonstrated in Worked Example 8.44 to find the coordinates of the point of intersection, or describe the geometrical configuration of the planes in cases when they do not intersect.

**13** a 2x - 5y + 4z = 10, x + 3y - 2z = 5 and 4x + 2y - z = -4

**b** 
$$x - 3y + z = -5$$
,  $3x - y - z = -7$ ,  $x + 3y + 5y = 1$ 

- **14** a  $\Pi_1: x + 5y z = -1, \Pi_2: 2x 2y + z = 2, \Pi_3: 5x 3y + 2z = 4$ b  $\Pi_1: 2x + 3y + 8z = 6, \Pi_2: 2x + y + 2z = 4, \Pi_3: 6x - y - 6z = 5$
- **15** a  $\Pi_1$ : x y + 2z = 11,  $\Pi_2$ : 3x 3y + 6z = 15,  $\Pi_3$ : 2x + y + z = 16
  - **b**  $\Pi_1: x + y 2z = 6, \Pi_2: 2x y + z = 5, \Pi_3: 3x + 3y 6z = 2$

For questions 16 to 18, use the method demonstrated in Worked Example 8.45 to find a vector equation of the line of intersection of the three planes.

**16** a 
$$\Pi_1: x - y + 2z = 1, \Pi_2: x + 2y - z = 4, \Pi_3: 2x + y + z = 5$$
  
b  $\Pi_1: 2x - y - 3z = 3, \Pi_2: x + y - 3z = 0, \Pi_3: x + 2y - 4z = -1$   
**17** a  $\Pi_1: 3x + 2y + z = 1, \Pi_2: 7x + 4y + 5z = 3, \Pi_3: 5x + 3y + 3z = 2$   
b  $\Pi: 2x + y + z = 11, \Pi: x - y + z = 5, \Pi: x + 5y - z = 7$ 

**18** a 
$$\Pi_1: -x + y + z = -2$$
,  $\Pi_2: x - y + 2z = 5$ ,  $\Pi_3: 2x - 2y + 3z = 9$ 

**b** 
$$\Pi_1: 3x - 6y + z = 3, \Pi_2: x - 2y + z = 1, \Pi_3: -x + 2y + 2z = -1$$

**b** The three equations represent planes. Describe the geometrical configuration of the planes when *a* takes the value found in part **a**.

27 Three planes have equations

 $\Pi_1: x - y - 2z = 2$ 

 $\Pi_2$ : 2x - 2y + z = 0

 $\Pi_3: 3x - 3y + 4z = a$ 

**a** For a = 1, describe the geometrical configuration of the three planes.

**b** Find the value of *a* for which the three planes intersect in a line, and find the equation of this line.

**28** Line *l* is the intersection of the planes  $\Pi_1$ : x - 3y + z = 7 and  $\Pi_2$ : 2x + y + z = 10

a Find a vector equation of *l*.

Another plane has equation  $\Pi_3$ : 5x - 7y + 3z = 16.

- **b** Show that *l* is parallel to  $\Pi_3$ .
- c Describe the geometrical configuration of three planes, justifying your answer.

29 Two planes have equations  $\Pi_1: x - 4z + 7 = 0$  and  $\Pi_2: 4x + 5y - z = 7$ .

a Show that there is a value of c, which you should find, such that the point (-3, 4, c) lies in both planes.

• Calculate 
$$\begin{pmatrix} 1\\0\\-4 \end{pmatrix} \times \begin{pmatrix} 4\\5\\-1 \end{pmatrix}$$
.

• Hence write down the Cartesian equation of the line of intersection of  $\Pi_1$  and  $\Pi_2$ .

**30** Four points have coordinates A(3, 11, 5), B(-4, 7, 4), C(1, 1, 3) and D(-5, 2, 11).

- a Find  $AB \times BC$
- **b** Find the area of triangle *ABC*.
- c Find the equation of the plane  $\Pi$  containing the points A, B and C.
- d Show that the point D does not lie in  $\Pi$ .

Line l is perpendicular to  $\Pi$  and passes through D.

- e Find the coordinates of the point of intersection of l and  $\Pi$ .
- f Hence find the volume of the tetrahedron *ABCD*.

**31** a Show that the planes  $\Pi_1: 6x - 9y + 15z = 20$  and  $\Pi_2: -4x + 6y - 10z = 3$  are parallel.

- **b** Find the value of k such that the point A (2, 0, k) lies in  $\Pi_1$ .
- c Write down the equations of line L which passes through A and is perpendicular to both planes.
- **d** Hence find the perpendicular distance between  $\Pi_1$  and  $\Pi_2$ .
- **32** Planes  $\Pi_1$  and  $\Pi_2$  have equations  $\Pi_1: 5x + y + z = 21$  and  $\Pi_2: x 3y 2 = 3$ .
  - **a** Show that  $\Pi_1$  and  $\Pi_2$  are perpendicular.
  - **b** Calculate  $(5\mathbf{i} + \mathbf{j} + \mathbf{k}) \times (\mathbf{i} 3\mathbf{j} 2\mathbf{k})$ .
  - **c** Show that the point P(1, -1, 5) does not lie in either of the two planes.
  - **d** Find a Cartesian equation of the line through P which is parallel to both  $\Pi_1$  and  $\Pi_2$ .
- **33** The equation of three planes are

 $\Pi_1: 3x - y + 5z = 2$ 

$$\Pi_2 : 2x + 4y + z = 1$$

 $\Pi_3: x + y + kz = c.$ 

Find the set of values of k and c for which the planes

- a intersect at a single point
- **b** intersect along a line
- **c** do not intersect.

# Checklist

- You should be able to represent vectors as either directed line segments or by their components (as column vectors or using **i**, **j**, **k** base vectors).
  - □ You should be able to add, subtract and multiply vectors by a scalar using both representations.

# The magnitude of a vector $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$ is $|\mathbf{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$ , and the unit vector in the same direction as vector $\mathbf{a}$ is $\frac{\mathbf{a}}{\mathbf{a}}$ .

$$a \text{ is } \frac{a}{|a|}$$
.

- The position vector of a point A is the vector  $\mathbf{a} = \overrightarrow{OA}$ , the displacement vector from A to B is  $\overrightarrow{AB} = \mathbf{b} \mathbf{a}$  and the distance between A and B is  $|\mathbf{b} \mathbf{a}|$ .
- If points A and B have position vectors **a** and **b**, then the midpoint of AB has the position vector  $\frac{1}{2}(\mathbf{a} + \mathbf{b})$ .
- You should be able to use vectors to solve geometrical problems. In particular:
  - If points A, B and C are collinear, then  $\overrightarrow{AB} = k \overrightarrow{BC}$  for some scalar k.
  - Line segments [AB] and [DC] are equal and parallel if  $\overrightarrow{AB} = \overrightarrow{DC}$ . You can use this to identify a parallelogram.
- You should know that the scalar product (dot product) is linked to the angle between two vectors:

**a** • **b** = 
$$|\mathbf{a}||\mathbf{b}|\cos\theta = a_1b_1 + a_2b_2 + a_3b_3$$

- You should be able to use the following algebraic properties of the scalar product:
  - $\Box \quad \mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$
  - $\Box \quad (-\mathbf{a}) \cdot \mathbf{b} = -(\mathbf{a} \cdot \mathbf{b})$
  - $\Box \quad \mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = (\mathbf{a} \cdot \mathbf{b}) + (\mathbf{a} \cdot \mathbf{c})$
  - $\square (k\mathbf{a}) \cdot \mathbf{b} = k(\mathbf{a} \cdot \mathbf{b})$
  - $\square \mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$
- You should know that vectors **a** and **b** are:
  - **D** parallel if  $\mathbf{b} = t\mathbf{a}$  for some scalar t
  - **D** perpendicular if  $\mathbf{a} \cdot \mathbf{b} = 0$ .
- You should be able to find and use various forms of the equation of a line.
  - The vector equation of a line has the form  $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$ , where **d** is the direction vector and **a** is the position

vector of one point on the line. The components of the position vector  $\mathbf{r} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$  are the coordinates of a general

point on the line.

- **Expressing** x, y and z in terms of  $\lambda$  gives the parametric equations of a line.
- Eliminating  $\lambda$  from the parametric equations, by making all three equations equal to  $\lambda$ , gives the Cartesian equation of the line in the form,  $\frac{x x_0}{l} = \frac{y y_0}{m} = \frac{z z_0}{n}$ .
- You should know the vector equation of a line,  $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}$  can be used to represent the position of a particle moving with a constant velocity in two or three dimensions. In that case,  $\lambda$  represents time,  $\mathbf{d}$  velocity and  $|\mathbf{d}|$  speed of the particle.
- You should know the angle between two lines is the angle between their direction vectors.
- You should be able to find the point of intersection of two lines, or show that two lines are skew or parallel.
- You should know that the vector product (cross product) is a vector perpendicular to both **a** and **b**.

The component form is 
$$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{pmatrix}$$

The magnitude of the cross product is  $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$ , which equals the area of the parallelogram formed by the vectors  $\mathbf{a}$  and  $\mathbf{b}$ .

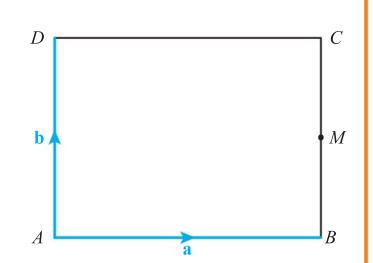
You should be able to use the following properties of the vector product:

- $\Box \quad \mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$
- $\square (k\mathbf{a}) \times \mathbf{b} = \mathbf{a} \times (k\mathbf{b}) = k(\mathbf{a} \times \mathbf{b})$
- $\Box \quad \mathbf{a} \times (\mathbf{b} + \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) + (\mathbf{a} \times \mathbf{c})$
- If vectors **a** and **b** are parallel, then  $\mathbf{a} \times \mathbf{b} = \mathbf{0}$ . In particular,  $\mathbf{a} \times \mathbf{a} = \mathbf{0}$ .
- If **a** and **b** are perpendicular vectors, then  $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}|$ .
- You should be able to use various forms of the equation of a plane.
  - The vector equation of a plane has the form  $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2$ , where  $\mathbf{d}_1$  and  $\mathbf{d}_2$  are two direction vectors parallel to the plane and **a** is a position vector of one point in the plane.
  - The scalar product form of the equation of the plane is  $\mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$  where  $\mathbf{n}$  is the normal vector.
  - This can be expanded to give the Cartesian equation of the plane,  $n_1x + n_2y + n_3z = d$ .
- You should be able to find angles between lines and planes.
  - The angle between a line and a plane is  $90^\circ \phi$ , where  $\phi$  is the angle between the direction of the line and the normal to the plane.
  - The angle between two planes is the angle between their normals.
- You should know that if a line intersects a plane, you can find the coordinates of the intersection point by substituting (x, y, z) from the equation of the line (in terms of  $\lambda$ ) into the Cartesian equation of the plane.
- You should know two planes are either parallel or intersect along a line.
- You should know that three planes can intersect at a single point, along a line, or not at all. Their geometrical configuration can be determined by solving the system of three simultaneous equations.

# **Mixed Practice**

- **1** The diagram shows a rectangle *ABCD*, with  $\overrightarrow{AB} = \mathbf{a}$ and  $\overrightarrow{AD} = \mathbf{b}$ . *M* is the midpoint of *BC*.

  - **a** Express  $\overrightarrow{MD}$  in terms of **a** and **b**.
  - **b** N is the midpoint of DM. Express  $\overline{AN}$  in terms of **a** and **b**.
  - **c** P is the point on the extension of the side BCsuch that CP = CM. Show that A, N and P lie on the same straight line.



**2** Given that 
$$\mathbf{a} = 3\mathbf{i} - \mathbf{j} + \mathbf{k}$$
,  $\mathbf{b} = \mathbf{i} + 5\mathbf{j} - 2\mathbf{k}$ ,  $\mathbf{c} = 3\mathbf{i} + \mathbf{j} - \mathbf{k}$  and  $\mathbf{d} = 4\mathbf{i} - \mathbf{j} + p\mathbf{k}$ 

- a find  $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$
- **b** find the value of p such that **d** is perpendicular to  $\mathbf{a} \times \mathbf{b}$ .

 $\begin{pmatrix} 3\sin x \\ -1 \end{pmatrix}$  and  $\begin{pmatrix} 4c \end{pmatrix}$  $4\cos x$ 1 are perpendicular. **3** Find the values of x, with  $0 < x < \frac{\pi}{2}$ , such that the vectors 4 Points A and C have position vectors

$$\mathbf{a} = 2\mathbf{j} - 5\mathbf{k}$$
 and  $\mathbf{c} = \mathbf{i} + 3\mathbf{k}$ .

- Find  $OA \times OC$ . а
- Find the coordinates of the point B such that OABC is a parallelogram. b
- **c** Find the exact area of *OABC*.
- 5 In this question, distance is measured in metres and time in seconds. The base vectors i, j and k point east, north and up, respectively.

An aeroplane takes off from the ground. It moves with constant velocity  $\mathbf{v} = (116\mathbf{i} + 52\mathbf{j} + 12\mathbf{k})$ .

- **a** Find the speed of the aeroplane.
- b How long does it take for the aeroplane to reach the height of 1 km?
- 6 Points A, B and D have coordinates (1, 1, 7) (-1, 6, 3), and (3, 1, k), respectively. AD is perpendicular to *AB*.
  - **a** Write down, in terms of k, the vector AD.

**b** Show that k = 6.

- Point *C* is such that  $\overrightarrow{BC} = 2\overrightarrow{AD}$ .
- **c** Find the coordinates of *C*.
- **d** Find the exact value of  $\cos(A\hat{D}C)$ .
- **7** a Find a vector equation of the line through the points A(1, -3, 2) and B(2, 2, 1).
  - **b** Find the acute angle between this line and the line  $l_2$  with equation

 $\mathbf{r} = \begin{pmatrix} 4\\0\\3 \end{pmatrix} + \lambda \begin{pmatrix} 1\\1\\7 \end{pmatrix}$ 

- Find the value of k for which the point B(7, 3, k) lies on  $l_2$ . С
- **d** Find the distance AC.

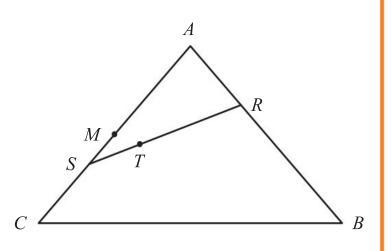
8 Line 
$$L_1$$
 has equation  $\mathbf{r} = \begin{pmatrix} 5\\1\\2 \end{pmatrix} + t \begin{pmatrix} -1\\1\\3 \end{pmatrix}$  and line  $L_2$  has equation  $\mathbf{r} = \begin{pmatrix} 5\\4\\9 \end{pmatrix} + s \begin{pmatrix} 2\\1\\1 \end{pmatrix}$ .  
**a** Find  $\begin{pmatrix} -1\\1\\3 \end{pmatrix} \times \begin{pmatrix} 2\\1\\1 \end{pmatrix}$ .

- **b** Find the coordinates of the point of intersection of the two lines.
- Write down a vector perpendicular to the plane containing the two lines. С
- **d** Hence find the Cartesian equation of the plane containing the two lines.
- **9** The vector  $\mathbf{n} = 3\mathbf{i} + \mathbf{j} \mathbf{k}$  is normal to a plane which passes through the point (3, -1, 2). **a** Find an equation for the plane.
  - **b** Find a if the point (a, 2a, a 1) lies on the plane.
- 10 The position vectors of the points A, B and C are **a**, **b** and **c** respectively, relative to an origin O. The diagram shows the triangle ABC and points M, R, S and T.
  - M is the midpoint of [AC].

*R* is a point on [*AB*] such that 
$$\overrightarrow{AR} = \frac{1}{3}\overrightarrow{AB}$$
.

S is a point on [AC] such that  $\overrightarrow{AS} = \frac{2}{3}\overrightarrow{AC}$ .

- *T* is a point on [*RS*] such that  $\overrightarrow{RT} = \frac{2}{3} \overrightarrow{RS}$ .
- **a** i Express  $\overrightarrow{AM}$  in terms of **a** and **c**. ii Hence show that  $\overrightarrow{BM} = \frac{1}{2}\mathbf{a} - \mathbf{b} + \frac{1}{2}\mathbf{c}$ .
- **b** i Express  $\overrightarrow{RA}$  in terms of  $\overrightarrow{a}$  and **b**. ii Show that  $\overrightarrow{RT} = \frac{2}{9}\mathbf{a} - \frac{2}{9}\mathbf{b} + \frac{4}{9}\mathbf{c}$ .
- **c** Prove that T lies on [BM].



**11** Find a vector of magnitude 3 in the same direction as  $2\mathbf{i} - \mathbf{j} + \mathbf{k}$ .

**12** Let 
$$\mathbf{a} = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}$$
,  $\mathbf{b} = \begin{pmatrix} -1 \\ 5 \\ p \end{pmatrix}$  and  $\mathbf{c} = \begin{pmatrix} 1 \\ 4 \\ -3 \end{pmatrix}$ 

Find the value of p, given that  $\mathbf{a} \times \mathbf{b}$  is parallel to  $\mathbf{c}$ .

**13** Four points have coordinates A(2, 4, 1), B(k, 4, 2k), C(k + 4, 2k + 4, 2k + 2) and D(6, 2k + 4, 3).

- **a** Show that *ABCD* is a parallelogram for all values of *k*.
- **b** When k = 1, find the angles of the parallelogram.
- **c** Find the value of k for which *ABCD* is a rectangle.
- **14** Show that  $(2\mathbf{a} \mathbf{b}) \times (\mathbf{a} + 3\mathbf{b}) = 7\mathbf{a} \times \mathbf{b}$ .
- **15** Find the area of the triangle with vertices (2, 1, 1) (-1, 2, 2) and (0, 1, 5).
- 16 Given that  $\mathbf{a} = \mathbf{i} \mathbf{j} + 3\mathbf{k}$  and  $\mathbf{b} = 2q\mathbf{i} + \mathbf{j} + q\mathbf{k}$  find the values of scalars *p* and *q* such that  $p\mathbf{a} + \mathbf{b}$  is parallel to vector  $\mathbf{i} + \mathbf{j} + 2\mathbf{k}$ .

**17** Let **a** and **b** be unit vectors and  $\alpha$  the angle between them.

- **a** Express  $|\mathbf{a} \mathbf{b}|$  and  $|\mathbf{a} + \mathbf{b}|$  in terms of  $\cos \alpha$ .
- **b** Hence find the value of  $\alpha$  such that  $|\mathbf{a} + \mathbf{b}| = 4|\mathbf{a} \mathbf{b}|$ .
- **18 a** Determine whether the lines

$$\mathbf{r} = \begin{pmatrix} 2 \\ -1 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ -1 \\ 2 \end{pmatrix} \text{ and } \mathbf{r} = \begin{pmatrix} -2 \\ 0 \\ 3 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ -2 \\ -3 \end{pmatrix} \text{ are parallel or perpendicular.}$$

**b** Determine whether the lines intersect.

**19 a** Calculate  $\begin{pmatrix} -1\\0\\2 \end{pmatrix} \times \begin{pmatrix} 0\\1\\3 \end{pmatrix}$ 

**b** Two lines have equations

$$l_1: \mathbf{r} = \begin{pmatrix} 7\\ -3\\ 2 \end{pmatrix} + t \begin{pmatrix} -1\\ 0\\ 2 \end{pmatrix}$$
$$l_2: \mathbf{r} = \begin{pmatrix} 1\\ 1\\ 26 \end{pmatrix} + s \begin{pmatrix} 0\\ 1\\ 3 \end{pmatrix}$$

- i Show that  $l_1$  and  $l_2$  intersect.
- ii Find the coordinates of the point of intersection, *R*.
- **c** Plane  $\Pi$  contains lines  $l_1$  and  $l_2$ . Find the Cartesian equation of  $\Pi$ .

20 Line *l* has Cartesian equation 
$$\frac{2x-3}{2} = \frac{3-y}{4} = \frac{z}{5}$$

- **a** Write down a vector equation of *l*.
- **b** Point A lies on l such that OA is perpendicular to l. Find the coordinates of A.
- **c** Hence find the shortest distance of l from the origin.

- **a** Write down the vector equation of  $l_2$ .
- **b** Find the coordinates of the point B on  $l_1$  such that AB is perpendicular to  $l_1$ .
- **c** Hence find, to three significant figures, the shortest distance between the two lines.

**22** a Find the vector equation of the line L through point A(-2, 4, 2) parallel to the vector  $\mathbf{l} = 1$ 

- **b** Point *B* has coordinates (2, 3, 3). Find the cosine of the angle between *AB* and the line *L*.
- **c** Calculate the distance *AB*.
- **d** Point C lies on L and BC is perpendicular to L. Find the exact distance AC.

**23 a** Show that the lines 
$$L_1$$
:  $\mathbf{r} = \begin{pmatrix} 4 \\ 1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ 3 \\ 1 \end{pmatrix}$  and  $L_2$ :  $\frac{x-1}{4} = \frac{y+2}{3} = \frac{2z-1}{4}$  do not intersect.  
**b** Calculate  $\begin{pmatrix} -3 \\ 3 \\ 1 \end{pmatrix} \times \begin{pmatrix} 4 \\ 3 \\ 2 \end{pmatrix}$ .

**c** Hence find the Cartesian equation of the plane through the point (3, 0, 1) which is parallel to both  $L_1$  and  $L_2$ .

**24** a Find a vector equation of the line with Cartesian equation  $\frac{2x-1}{4} = \frac{y+2}{3} = \frac{4-3z}{6}$ .

- **b** Determine whether the line intersects the *x*-axis.
- **c** Find the angle the line makes with the *x*-axis.

**25** Point A(3, 1, -4) lies on the line L which is perpendicular to plane  $\Pi: 3x - y - z = 1$ .

- **a** Find the Cartesian equation of *L*.
- **b** Find the intersection of the line L and plane  $\Pi$ .
- **c** Point A is reflected in  $\Pi$ . Find the coordinates of the image of A.
- **d** Point *B* has coordinates (1, 1, 1). Show that *B* lies in  $\Pi$ .
- **e** Find the exact distance between *B* and *L*.
- **26** The position vector of a particle at time *t* seconds is given by  $\mathbf{r} = (4 + 3t)\mathbf{i} + (6 t)\mathbf{j} + (2t 7)\mathbf{k}$ . The distance is measured in metres.
  - **a** Find the displacement of the particle from the starting point after 5 seconds.
  - **b** Find the speed of the particle.
  - **c** Determine whether the particle's path crosses the line connecting the points (3, 0, 1) and (1, 1, 5).
- 27 At time t = 0 two aircraft have position vectors 5j and 7k. The first moves with velocity 3i 4j + k and the second with velocity 5i + 2j k.
  - **a** Write down the position vector of the first aircraft at time *t*.
  - **b** Show that at time t the distance, d, between the two aircraft is given by  $d^2 = 44t^2 88t + 74$ .
  - **c** Show that the two aircraft will not collide.
  - **d** Find the minimum distance between the two aircraft.
- **28** The plane with equation 3x y + 5z = 30 intersects the coordinate axes at points *A*, *B* and *C*. Find the area of the triangle *ABC*.

**29** a Given that  $\mathbf{a} = 2\mathbf{i} - \mathbf{j} + \mathbf{k}$  and  $\mathbf{b} = \mathbf{i} - \mathbf{j} + 4\mathbf{k}$ , show that  $\mathbf{b} \times \mathbf{a} = 3\mathbf{i} + 7\mathbf{j} + \mathbf{k}$ .

Two planes have equations  $\mathbf{r} \cdot \mathbf{a} = 5$  and  $\mathbf{r} \cdot \mathbf{b} = 12$ .

- **b** Show that the point (2, 2, 3) lies in both planes.
- **c** Hence write down the Cartesian equation of the line of intersection of the two planes.
- **30** Four points have coordinates A(7, 0, 1), B(8, -1, 4), C(9, 0, 2), D(6, 5, 3).
  - **a** Show that  $\overrightarrow{AD}$  is perpendicular to both  $\overrightarrow{AB}$  and  $\overrightarrow{AC}$ .
  - **b** Write down the equation of the plane  $\Pi$  containing the points A, B and C in the form  $\mathbf{r} \cdot \mathbf{n} = k$ .
  - **c** Find the exact distance of point D from plane  $\Pi$ .
  - **d** Find the volume of the tetrahedron *ABCD*.
- 31 The planes x 2y + z = 15 and 4x + y z = k intersect along the line 45x = 9y + 180 = 5z + 125. Find the value of k.
- **32** Two lines have equations

$$L_1: \mathbf{r} = \begin{pmatrix} 5\\ -3\\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 2\\ -2\\ 1 \end{pmatrix} \text{ and } L_2: \mathbf{r} = \begin{pmatrix} 0\\ 7\\ -5 \end{pmatrix} + \mu \begin{pmatrix} 1\\ -6\\ 4 \end{pmatrix}$$

**a** Find the acute angle between the lines.

, .

- **b** The two lines intersect at the point *X*. Find the coordinates of *X*.
- **c** Show that the point Y(9, -7, 3) lies on  $L_1$ .
- **d** Point Z lies on  $L_2$  such that XY is perpendicular to YZ. Find the area of the triangle XYZ.

**33** Consider the vectors  $\mathbf{a} = \sin(2\alpha)\mathbf{i} - \cos(2\alpha)\mathbf{j} + \mathbf{k}$  and  $\mathbf{b} = \cos\alpha\mathbf{i} - \sin\alpha\mathbf{j} - \mathbf{k}$ , where  $0 < \alpha < 2\pi$ .

Let  $\theta$  be the angle between the vectors **a** and **b**.

- **a** Express  $\cos \theta$  in terms of  $\alpha$ .
- **b** Find the acute angle  $\alpha$  for which the two vectors are perpendicular.
- **c** For  $\alpha = \frac{7\pi}{6}$ , determine the vector product of **a** and **b** and comment on the geometrical significance of this result.

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34 The equations of three planes, are given by

ax + 2y + z = 3

-x + (a+1)y + 3z = 1

-2x + y + (a+2)z = k

where  $a \in \mathbb{R}$ .

- **a** Given that a = 0, show that the three planes intersect at a point.
- **b** Find the value of *a* such that the three planes do **not** meet at a point.
- **c** Given *a* such that the three planes do **not** meet at a point, find the value of *k* such that the planes meet in one line and find an equation of this line in the form

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix} + \lambda \begin{pmatrix} l \\ m \\ n \end{pmatrix}$$

 $\langle \rangle$ 

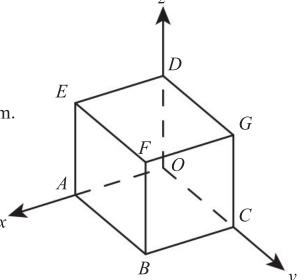
Mathematics HL May 2011 Paper 2 TZ1 Q11



**35** The diagram shows a cube *OABCDEFG*.

Let *O* be the origin, (*OA*) the *x*-axis, (*OC*) the *y*-axis and (*OD*) the *z*-axis. Let *M*, *N* and *P* be the midpoints of [*FG*], [*DG*] and [*CG*], respectively. The coordinates of *F* are (2, 2, 2).

- **a** Find the position vectors  $\overrightarrow{ON}$ ,  $\overrightarrow{ON}$  and  $\overrightarrow{OP}$  in component form.
- **b** Find  $\overrightarrow{MP} \times \overrightarrow{MN}$ .
- **c** Hence
  - i calculate the area of the triangle *MNP*
  - ii show that the line (AG) is perpendicular to the plane MNP
  - iii find the equation of the plane *MNP*.
- **d** Determine the coordinates of the point where the line (AG) meets the plane *MNP*.



Mathematics HL November 2010 Paper 2 Q12

**36** Two lines are given by 
$$l_1$$
:  $\mathbf{r} = \begin{pmatrix} -5\\1\\10 \end{pmatrix} + \lambda \begin{pmatrix} -3\\0\\4 \end{pmatrix}$  and  $l_2$ :  $\mathbf{r} = \begin{pmatrix} 3\\0\\-9 \end{pmatrix} + \mu \begin{pmatrix} 1\\1\\7 \end{pmatrix}$ .

- **a**  $l_1$  and  $l_2$  intersect at *P*. Find the coordinates of *P*.
- **b** Show that the point Q(5, 2, 5) lies on  $l_2$ .
- **c** Find the coordinates of point M on  $l_1$  such that QM is perpendicular to  $l_1$ .
- **d** Find the area of the triangle *PQM*.
- **37** Points *P* and *Q* have position vectors  $\mathbf{p} = \mathbf{i} + \mathbf{j} + 3\mathbf{k}$  and  $\mathbf{q} = (2+t)\mathbf{i} + (1-t)\mathbf{j} + (1+t)\mathbf{k}$ . Find the value of *t* for which the distance *PQ* is the minimum possible and find this minimum distance.

**38** The plane 3x + 2y - z = 2 contains the line  $x - 3 = \frac{2y + 2}{5} = \frac{z - 5}{k}$ . Find *k*.

**39 a** Find the equation of the line l of intersection of the planes

 $\Pi_1$ : x - 3y + 5z = 12 and  $\Pi_2$ : 5x + y + z = 20

**b** Find the Cartesian equation of the plane  $\Pi_3$  which contains *l* and is perpendicular to  $\Pi_1$ .

40 Two lines with equations 
$$l_1$$
:  $\mathbf{r} = \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 2 \end{pmatrix}$  and  $l_2$ :  $\mathbf{r} = \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}$  intersect at point *P*.

- **a** Show that Q(8, 2, 6) lies on  $l_2$ .
- **b** *R* is a point on  $l_1$  such that |PR| = |PQ|. Find the possible coordinates of *R*.
- **c** Find a vector equation of a line through *P* which bisects the angle *QPR*.

**41** a Line *l* has equation 
$$\mathbf{r} = \begin{pmatrix} 4 \\ 2 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$$
 and point *P* has coordinates (7, 2, 3).

Point C lies on l and PC is perpendicular to l. Find the coordinates of C.

- **b** Hence find the shortest distance from *P* to *l*.
- **c** Q is a reflection of P in line l. Find the coordinates of Q.

- 42 Consider the tetrahedron shown in the diagram and define vectors  $\mathbf{a} = \overrightarrow{CB}$ ,  $\mathbf{b} = \overrightarrow{CD}$  and  $\mathbf{c} = \overrightarrow{CA}$ .
  - **a** Write down an expression for the area of the base in terms of vectors **a** and **b** only.
  - **b** AE is the height of the tetrahedron, |AE| = h and  $\angle CAE = \theta$ . Express h in terms of **c** and  $\theta$ .
  - **c** Use the results of part **a** and part **b** to prove that

the volume of the tetrahedron is given by 
$$\left|\frac{1}{6}(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}\right|$$

- **d** Find the volume of the tetrahedron with vertices A(0, 4, 0), B(0, 6, 0), C(1, 6, 1) and D(3, -1, 2).
- **e** Find the distance of the vertex A from the face BCD.
- **f** Determine which of the vertices *A* and *B* is closer to its opposite face.

**43** Two lines have equations 
$$l_1$$
:  $\mathbf{r} = \begin{pmatrix} -3 \\ 3 \\ 18 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -1 \\ -8 \end{pmatrix}$  and  $l_2$ :  $\mathbf{r} = \begin{pmatrix} 5 \\ 0 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$ .

- **a** Show that the lines do not intersect.
- **b** Show that the point P(1, 1, 2) lies on  $l_1$ .
- **c** Show that there is a point Q on  $l_2$  such that PQ is perpendicular to both lines, and find its coordinates.
- **d** Find the equation of the plane  $\Pi$  which is parallel to both lines and passes half-way between them.
- **e** The line  $l_3$  is the reflection of  $l_2$  in  $\Pi$ . Write down a vector equation for  $l_3$ .

**44** Plane  $\Pi$  has equation 5x - 3y - z = 1.

- **a** Show that point P(2, 1, 6) lies in  $\Pi$ .
- **b** Point Q has coordinates (7, -1, 2). Find the exact value of the sine of the angle between PQ and  $\Pi$ .
- **c** Find the exact distance *PQ*.
- **d** Hence find the exact distance of Q from  $\Pi$ .

**45** Three planes have equations

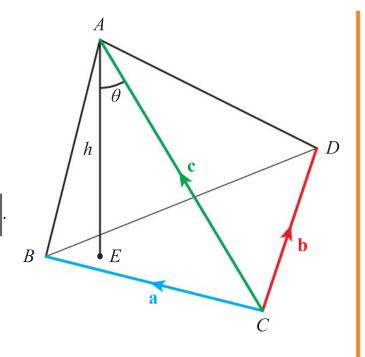
x + 3y + (a - 1)z = 1

2x + 2y + (a - 2)z = 1

3x + y + (a - 3)z = b.

- **a** Show that, for all values of *a*, the three planes do not intersect at a single point.
- **b** Find the value of b for which the intersection of the three planes is a straight line.
- **c** For this value of b, find the value of a for which the intersection line is perpendicular to the line with parametric equations

$$x = 3 + \lambda$$
,  $y = 1 - 3\lambda$ ,  $y = 5\lambda - 3$ .



- **46** Plane  $\Pi$  has equation  $\mathbf{r} \cdot \mathbf{n} = k$  and point *P*, outside  $\Pi$ , has position vector  $\mathbf{p}$ .
  - **a** Write down a vector equation of the line *l* through *P* which is perpendicular to  $\Pi$ .
  - **b** Line *l* intersects  $\Pi$  at *Q*. Show that  $PQ = \left(\frac{k \mathbf{p} \cdot \mathbf{n}}{|\mathbf{n}|^2}\right)\mathbf{n}$ .
  - **c** Hence show that the shortest distance from *P* to  $\Pi$  is given by  $\frac{|\mathbf{p} \cdot \mathbf{n} k|}{|\mathbf{n}|}$ .
  - **d** Use the result from part **c** to find the shortest distance from the point with coordinates (4, -2, 8) to the plane with equation 3x + y 4z = 22.
- 47 Port A is defined to be the origin of a set of coordinate axes and port B is located at the point (70, 30) where distances are measured in kilometres. A ship  $S_1$  sails from port A at 10:00 in a straight line

such that its position *t* hours after 10:00 is given by  $\mathbf{r} = t \begin{pmatrix} 10 \\ 20 \end{pmatrix}$ .

A speedboat  $S_2$  is capable of three times the speed of  $S_1$  and is to meet  $S_1$  by travelling the shortest possible distance. What is the latest time that  $S_2$  can leave port B?

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- **48 a** For non-zero vectors **a** and **b**, show that
  - **i** if  $|\mathbf{a} \mathbf{b}| = |\mathbf{a} + \mathbf{b}|$ , then **a** and **b** are perpendicular
  - **ii**  $|\mathbf{a} \times \mathbf{b}|^2 = |\mathbf{a}|^2 |\mathbf{b}|^2 (\mathbf{a} \cdot \mathbf{b})^2.$
  - **b** The points A, B and C have position vectors **a**, **b** and **c**.
    - i Show that the area of triangle *ABC* is  $\frac{1}{2} | \mathbf{a} \times \mathbf{b} + \mathbf{b} \times \mathbf{c} + \mathbf{c} \times \mathbf{a} |$ .
    - ii Hence show that the shortest distance from B to AC is

$$\frac{\mathbf{a} \times \mathbf{b} + \mathbf{b} \times \mathbf{c} + \mathbf{c} \times \mathbf{a}}{|\mathbf{c} - \mathbf{a}|}$$

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# **ESSENTIAL UNDERSTANDINGS**

- The theory of probability can be used to estimate parameters, discover empirical laws, test hypotheses and predict occurrence of events.
- Probability theory allows us to make informed choices, to evaluate risk, and to make predictions about seemingly random events.
- Both statistics and probability provide important representations which enable us to make predictions, valid comparisons and informed decisions. These fields have power and limitations and should be applied with care and critically questioned to differentiate between the theoretical and the empirical or observed.

In this chapter you will learn...

- how to reverse conditional probabilities (Bayes' theorem)
- how to find the variance of a discrete random variable
- how to represent continuous random variables and find associated probabilities
- how to find mean, median, mode and variance of a continuous random variable.

#### CONCEPTS

The following concepts will be addressed in this chapter:

- Probability methods such as Bayes' theorem can be applied to real-world systems, such as medical studies or economics, to inform decisions and to better understand outcomes.
- **Approximation** in data can approach the truth but may not always achieve it.
- Changes to variables can have predictable effects on observed quantities.

#### **LEARNER PROFILE – Thinkers**

How rich are you? How good are you at maths?? How fit are you? Can you estimate how you compare to other people in your school? In your country? In the world? See if you can find data to quantify where you might be on some of these scales. In the top 50%? The top 1%? Very few people have a good estimate of where they fit into society, and sometimes statistics are a great way of holding a mirror up to your life.

**Figure 9.1** How do we compare different distributions?



#### PRIOR KNOWLEDGE

Before starting this chapter, you should already be able to complete the following:

- A bag contains five red and eight blue balls. Two balls are selected at random. Using a tree 1 diagram
  - find the probability that the balls are the same colour а
  - given that the first ball is red, find the probability that the balls are the same colour. b
- The probability distribution of a random variable X is shown in the table. 2

x	1	2	3	4
$\mathbf{P}(X=x)$	0.3	0.1	р	0.2

a	Find	the	valu	le of	f P

- Find E(X). b
- a Evaluate  $\int_0^{\pi} \sin x \, dx$ . b Find the value of k such that  $\int_1^k \frac{1}{3x} \, dx = \frac{1}{2}$ .

You are already familiar with a number of techniques for finding probabilities (tree diagrams, Venn diagrams, tables of outcomes) and with the concept of conditional probability, where the probability of an event changes depending on the outcome of a previous event. Bayes' theorem is an important tool in more advanced work with conditional probabilities and has many applications, for example in medical and legal trials.

Random variables can be used to model many situations where the outcome depends on chance. In this chapter you will learn how to work with both discrete and continuous variables, and how to calculate various measures of average and spread.

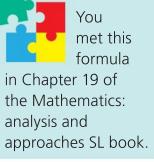
# **Starter Activity**

Look at the pictures in Figure 9.1. Discuss which of the two archers is better. What measures could you use to compare them?

#### Now look at this problem:

What is the probability that a person is exactly 170 cm tall?





#### Tip

Remember that  $A \cap B$ means that both A and B occur.

# 9A Bayes' theorem

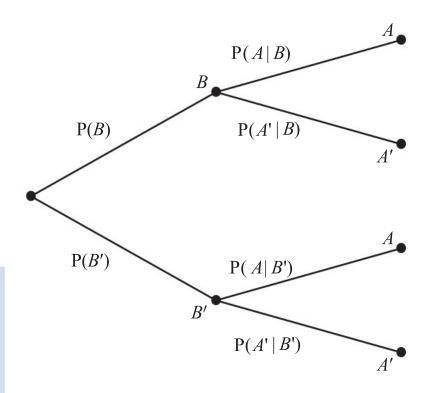
You have already met conditional probabilities, where the probability of an event occurring changes depending on the outcome of some other event. The conditional probability of A occurring given B has occurred is

$$P(A \mid B) = \frac{P(A \cap B)}{P(B)}$$

Bayes' theorem is a way of reversing this formula to find the probability of *B* given *A*.

Proof 9.1	
Show that $P(B   A) = \frac{P(B)P(A   P(A))}{P(A)}$	<u>B)</u> .
Start by using the conditional probability formula for $P(B   A)$	$P(B \mid A) = \frac{P(B \cap A)}{P(A)}$
We want to introduce $P(A   B)$ , so use $P(A   B) = \frac{P(A \cap B)}{P(B)}$	But $P(A   B) = \frac{P(A \cap B)}{P(B)}$ so
	$P(A \cap B) = P(B) P(A \mid B)$
Substitute this into the first •••• equation, noting that $P(A \cap B)$ and $P(B \cap A)$ are the same thing	Hence, $P(B \mid A) = \frac{P(B)P(A \mid B)}{P(A)}$

To use the formula, you also need to know P(A). This can be found by using a tree diagram. Remember that the probabilities you know are conditional on B, so the first level of the tree diagram needs to show event B.



Thomas Bayes was an eighteenthcentury English theologian and mathematician whose work was based on the idea that acquiring new evidence modifies probabilities.

#### **KEY POINT 9.1**

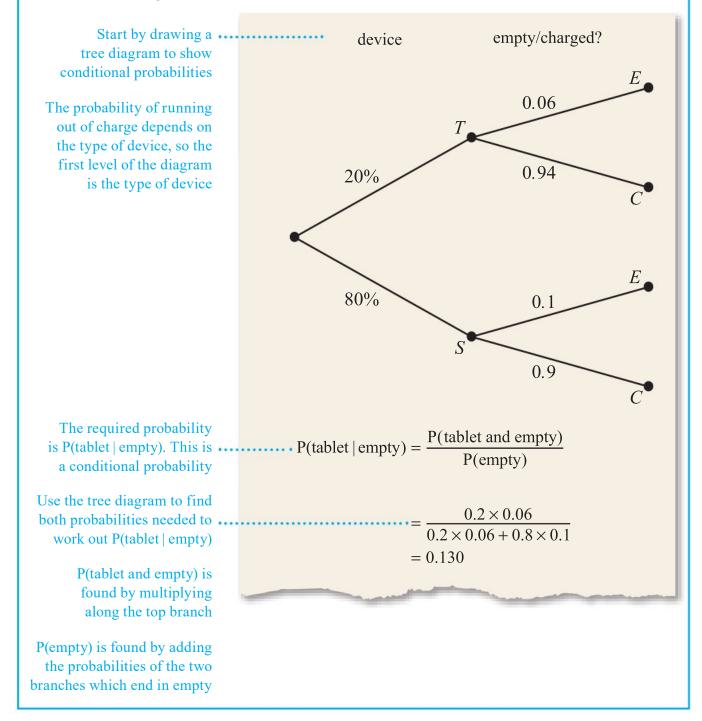
Bayes' theorem for two events:

$$P(B \mid A) = \frac{P(B)P(A \mid B)}{P(B)P(A \mid B) + P(B')P(A \mid B')}$$

This formula looks rather complicated and difficult to remember. To use it in a question, you can simply draw a tree diagram to identify all the relevant probabilities.

#### **WORKED EXAMPLE 9.1**

All students in a class use a personal device to do some research. 20% of the students use a tablet and the rest of them use a smartphone. The probability that a tablet runs out of charge during a lesson is 0.06 and the probability that a smartphone runs out of charge is 0.1. Given that a student's device runs out of charge during a lesson, find the probability that this student is using a tablet.



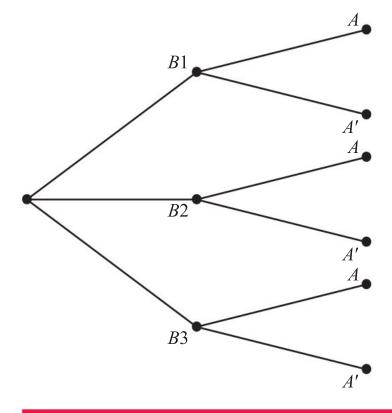
#### **TOK Links**

In Worked Example 9.1, we used the ideas from the proof of Bayes' theorem to solve a specific problem. Does this change your opinion about the usefulness of mathematical proof?

## CONCEPTS – SYSTEMS

In most real-world **systems**, the probability of a certain outcome will depend on several factors. Bayes' theorem enables us to adjust our estimates of probability based on new data.

Bayes' theorem can be extended to the case where there are more options than just 'B occurs' and 'B does not occur'. In this course you only need to deal with examples that extend to three possible outcomes for the first event.



#### **KEY POINT 9.2**

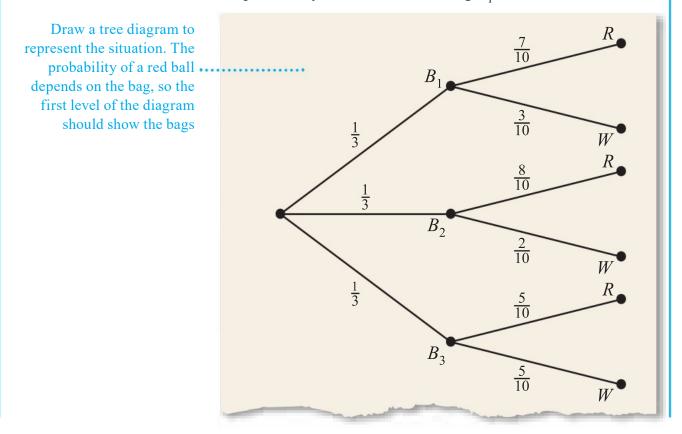
Bayes' theorem for three events:

 $P(B_1 | A) = \frac{P(B_1)P(A | B_1)}{P(B_1)P(A | B_1) + P(B_2)P(A | B_2) + P(B_3)P(A | B_3)}$ 

As before, the best way to tackle a question is usually to draw a tree diagram.

#### WORKED EXAMPLE 9.2

Three bags,  $B_1$ ,  $B_2$  and  $B_3$ , contain red and white balls. Bag  $B_1$  contains seven red and three white balls. Bag  $B_2$  contains eight red and two white balls. Bag  $B_3$  contains five red and five white balls. One of the bags is selected at random, and then a ball is selected from that bag. Given that the ball is red, find the probability that it came from bag  $B_1$ .



The required probability  
is 
$$P(B_1 | R)$$
, so use the  
conditional probability  
formula. $P(B_1 | R) = \frac{P(B_1 \cap R)}{P(R)}$   
Use the tree diagram to  
find the two probabilities:  
 $P(B_1 \cap R) = P(B_1) P(R | B_1)$   
 $P(R) = P(B_1) P(R | B_1)$   
 $+ P(B_2) P(R | B_2)$   
 $+ P(B_3) P(R | B_3)$   
 $P(R) = P(B_1) P(R | B_1)$   
 $P(R) = P(B_1) P(R | B_$ 



## TOOLKIT: Problem Solving

There is a famous puzzle, that we covered in Chapter 7 of Mathematics: analysis and approaches SL, called the Monty Hall problem in which a game show contestant has three doors to choose from. Behind one is a luxury car and behind the other two are goats. The contestant chooses one door, but before it is opened the host, Monty Hall, (who knows what is behind each door) opens a door to show a goat. He then gives the contestant the opportunity to stick with his original door or switch to the other unopened door. In a magazine column, mathematician Marilyn vos Savant suggested that switching was better, resulting in a huge number of letters including from leading mathematicians claiming that she was wrong.

- a Simulate this situation using either a computer or just repeated experiments with balls under cups or playing cards. Does this suggest that Marilyn was correct or incorrect?
- **b** Prove your assertion using Bayes' theorem.

# **Exercise 9A**

**TOK Links** 

By considering

the story about

discuss the role

of expert opinion

What is the role of

in mathematics.

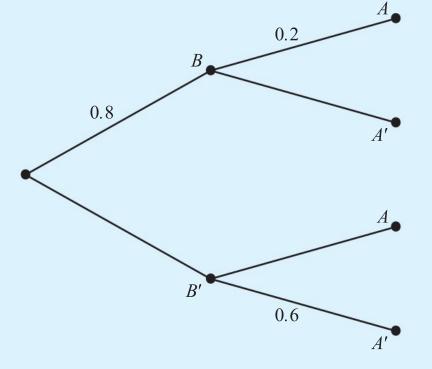
intuition?

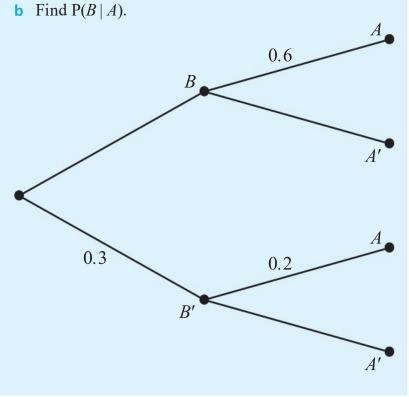
Marilyn vos Savant

in the box opposite,

For questions 1 to 3, use the method demonstrated in Worked Example 9.1, or the formula from Key Point 9.1, to find the required probability.

- a P(B) = 0.3, P(A | B) = 0.6, P(A | B') = 0.8, find P(B | A)
  b P(B) = 0.7, P(A | B) = 0.9, P(A | B') = 0.2, find P(B | A)
  2 a P(B) = 0.3, P(A | B) = 0.6, P(A | B') = 0.8, find P(B | A')
- **b** P(B) = 0.7, P(A | B) = 0.9, P(A | B') = 0.2, find P(B | A')
- **3** a Find P(B | A).



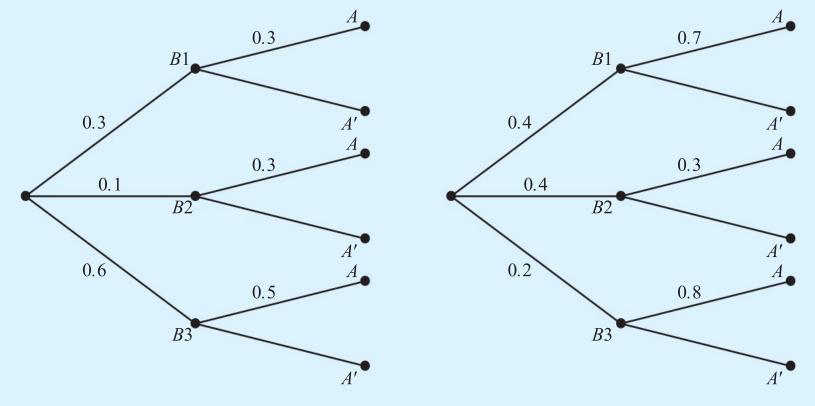


For questions 4 to 6, use the method demonstrated in Worked Example 9.2 to find the required probability.

- 4 a  $P(B_1) = 0.2$ ,  $P(B_2) = 0.5$ ,  $P(B_3) = 0.3$ ;  $P(A | B_1) = 0.3$ ,  $P(A | B_2) = 0.7$ ,  $P(A | B_3) = 0.1$ . Find  $P(B_1 | A)$ .
- 5 a  $P(B_1) = 0.4$ ,  $P(B_2) = 0.3$ ,  $P(B_3) = 0.3$ ;  $P(A | B_1) = 0.8$ ,  $P(A | B_2) = 0.5$ ,  $P(A | B_3) = 0.3$ . Find  $P(B_1 | A')$ .
- **6 a** Find  $P(B_2 | A)$ .

- **b**  $P(B_1) = 0.2, P(B_2) = 0.5, P(B_3) = 0.3;$  $P(A | B_1) = 0.4, P(A | B_2) = 0.2, P(A | B_3) = 0.8.$ Find  $P(B_2 | A).$
- **b**  $P(B_1) = 0.4, P(B_2) = 0.3, P(B_3) = 0.3;$  $P(A | B_1) = 0.2, P(A | B_2) = 0.9, P(A | B_3) = 0.7.$ Find  $P(B_3 | A').$





7 Every morning, I either take the bus or the train. The probability that I take the bus is 0.6. When I take the bus, the probability that I arrive to work on time is 0.7. If I take the train, the probability that I am on time is 0.9.

- a Draw a tree diagram to represent this situation.
- **b** Find the probability that I arrive on time.
- c Given that I am on time on a particular morning, find the probability that I took the bus.
- 8 A box contains six small and eight large eggs. The probability that a small egg is broken is 0.1 and the probability that a large egg is broken is 0.2.
  - **a** Draw a tree diagram to represent this situation.
  - **b** Find the probability that a randomly selected egg is broken.
  - c Given that an egg is broken, find the probability that it is a small egg.
- 9 In a large population of cats, 20% are white and the rest are yellow. 40% of white cats have spots and 10% of yellow cats have spots.
  - a Find the probability that a randomly selected cat from the population has spots.
  - **b** Given that a cat has spots, find the probability that it is white.
- 10 A bag contains ten red and eight blue balls. Two balls are selected at random, without replacement.
  - a Find the probability that the two balls are different colours.
  - **b** Given that the first ball is red, find the probability that they are different colours.
  - c Given that the two balls are different colours, find the probability that the first one was red.
- A bag contains a large number of tokens, 30% of which are green and the rest are orange. One token is selected at random and replaced. Then a second token is selected.
  - **a** Find the probability that the second token is green.
  - **b** Given that the second token is green, find the probability that the first one was also green.

- 12 Alessia has either chips or beans for lunch. The probability that she has chips is 0.7. If she has chips, the probability that she eats an ice-cream afterwards is 0.9. If she has beans, the probability that she eats an ice-cream is 0.8.
  - a Find the probability that Alessia eats an ice-cream after lunch.
  - **b** Alessia is seen eating an ice-cream. What is the probability that she had chips for lunch?
- 13 Asher and Elsa are doing their Mathematics homework. The probability that Elsa makes a mistake on any question is 0.07 and the probability that Asher makes a mistake is 0.1. Asher does 20 questions and Elsa does 18 questions. One question is selected at random.
  - a Find the probability that this question is correct.
  - **b** Given that the question is correct, find the probability that it was done by Elsa.
- 14 Each morning I either walk, cycle or drive to work. The probability that I walk is 0.2 and I am equally likely to cycle or drive. When I walk, the probability that I am late is 0.05. When I cycle, the probability that I am late is 0.1. When I drive, the probability that I am late is 0.2.
  - a Draw a tree diagram to represent this situation.
  - **b** Find the probability that I am late.
  - c Given that I am late, find the probability that I walked.
- 15 Each week I buy either strawberries, bananas or peaches, each with equal probability. The probability that the strawberries are ripe is 0.6, the probability that the bananas are ripe is 0.9 and the probability that the peaches are ripe is 0.5.
  - a Draw a tree diagram representing this situation.
  - **b** Find the probability that my fruit is ripe.
  - c Given that my fruit is ripe, find the probability that I bought strawberries.
- 16 The probability that I pass a test that I sit in the morning is 0.8. The probability that I pass a test that I sit in the afternoon is 0.6. 40% of all my tests take place in the morning. I passed my last test. What is the probability that the test was in the morning?
- 17 I have a box of twenty 10p coins and a box of fifteen 20p coins. My 10p coins are fair, but the 20p coins are biased so that the probability of coming up heads is  $\frac{2}{3}$ . I pick a box at random (with equal probability of picking either) and toss all the coins in it. Given that exactly ten coins come up heads, what is the probability that I selected the box with 10p coins?
- 18 A bag contains 10 four-sided dice (with sides numbered 1 to 4), 15 six-sided dice (with numbers 1 to 6) and 20 eight-sided dice (with sides numbered 1 to 8). All the dice are known to be fair. I select a dice and random and roll it. Given that the outcome is smaller than 6, find the probability that it was a four-sided dice.
- 19 A football team has three goal keepers, Ali, Bobby and Carter. The probability that they save a penalty is 0.3 for Ali, 0.2 for Bobby and 0.2 for Carter. They are each equally likely to be in goal when a penalty is taken. Given that a penalty is saved, find the probability that Ali was in goal.
- 20 A new test is developed for a rare disease. The test gives a positive result in 10% of patients who don't have the disease, and gives a negative result in 2% of patients who do have the disease. It is estimated that 0.3% of the population have this disease. Given that a patient receives a positive test results, what is the probability that they have the disease?
- A test for a disease is known to be 90% accurate, so it gives positive result for 90% of patients who have the disease and negative result for 90% of patients who do not have the disease. It is found that, out of 200 individuals that were chosen in a way that is representative of the population who tested positive for the disease, 45 actually did not have it. Estimate the percentage of the population who have the disease.
- 22 In a game, a machine dispenses tokens which are either yellow or red. 30% of the tokens contained in the machine are yellow, and there are a large number of well-mixed tokens in the machine. When a lever is pushed, one of two slots is selected at random, with each slot being equally likely to be chosen. The machine dispenses either seven tokens from Slot A or ten tokens from Slot B. The lever is pushed once. Given that exactly three yellow tokens are dispensed, find the probability that they came from Slot A.
- **23** a A bag contains *m* black and *n* white balls. Two balls are selected at random, without replacement. Find an expression for the probability that both balls are the same colour.
  - **b** A yellow bag contains 5 black and 15 white balls. A blue bag contains 7 green and 8 red balls. A bag is selected at random, and two balls are randomly selected from that bag, without replacement. Given that the two balls are the same colour, find the probability that they came from the blue bag.

# 9B Variance of a discrete random variable

In Chapter 8 of the Mathematics: analysis and approaches SL book, you met discrete random variables and their probability distributions (possible values and their probabilities). You learnt that the expected value of a discrete random variable represents its average value, and is given by the formula  $E(X) = \sum x P(X = x)$ .

Knowing the average value alone does not tell you much about the values the variable is likely to take. It is also useful to know how spread out those values are. One way to measure spread is the **variance**.

#### **KEY POINT 9.3**

The variance of a random variable X is:

• 
$$\operatorname{Var}(X) = \sum_{x} x^2 P(X = x) - (E(X))^2$$

• The standard deviation is  $\sqrt{\operatorname{Var}(X)}$ .

#### Tip

This formula can also be written as  $Var(X) = E(X^2) - [E(X)]^2$ .

#### WORKED EXAMPLE 9.3

A discrete random variable *X* has the probability distribution given in this table.

x	0	1	2	3
$\mathbf{P}(X=x)$	0.2	0.3	0.4	0.1

Find Var(X).

You first need to find  $E(X) \dots E(X) = \sum xp = 0 + 0.3 + 0.8 + 0.3$ 

Then find  $E(X^2) \cdots E(X^2) = \sum x^2 p$ 

 $= 0 \times 0.2 + 1 \times 0.3 + 4 \times 0.4 + 9 \times 0.1$ 

= 1.4

 $= 2.8 - 1.4^2$ 

= 0.84

= 2.8

Use the formula for  $\operatorname{Var}(X) = \operatorname{E}(X^2) - [\operatorname{E}(X)]^2$ 

the variance

# Linear transformations of a random variable

If you add the same constant to every possible value of a random variable, its expected value will increase by the same constant, but the variance will remain unchanged. If you multiply all the value by a constant, both the expected value and the variance will change.



standard deviation of data sets in Chapter 6 of the Mathematics: analysis and approaches SL book.

#### **KEY POINT 9.4**

$$E(aX+b) = aE(X) + b$$

•  $\operatorname{Var}(aX+b) = a^2\operatorname{Var}(X)$ 



You learnt in Chapter 6 of the Mathematics: analysis and approaches SL book that the same rules apply to constant changes to data sets.

## **CONCEPTS – QUANTITIES AND CHANGE**

The results from Key Point 9.4 are used when rescaling **quantities** or **changing** units. In such situations it is important to know what changes and what remains the same.

#### WORKED EXAMPLE 9.4

A random variable *X* has expected value 12.5 and variance 4.8. A random variable *Y* is given by Y = 3X - 2. Find the expected value and the variance of *Y*.

Use $E(aX+b) = aE(X) + b \cdots$	E(Y) = E(3X - 2)
	$= 3\mathrm{E}(X) - 2$
	$= 3 \times 12.5 - 2 = 35.5$
Use $\operatorname{Var}(aX + b) = a^2 \operatorname{Var}(X) \cdots$	$\operatorname{Var}(Y) = \operatorname{Var}(3X - 2)$
	$= 3^2 \times 4.8 = 43.2$

# Be the Examiner 9.1

A random variable *X* has E(X) = 5 and Var(X) = 3.5. Find the variance of the random variable Y = 10 - 4X.

Which is the correct solution? Identify the errors made in the incorrect solutions.

Solution 1	Solution 2	Solution 3	
Var(10 - 4X) = 10 - 4(3.5)	$Var(10 - 4X) = -4 \times (3.5)$	$Var(10 - 4X) = 16 \times (3.5)$	
= -5	= -14	= 56	

## Тір

Variance can never be negative.



#### TOOLKIT: Modelling

Consider a random variable X which has P(X = 1) = P(X = 0) = 0.5.

**a** Find E(X) and Var(X).

Two independent observations of X are made and their mean found. This is called  $\overline{X}$ .

- **b** What values can  $\overline{X}$  take? Write down the probability distribution of  $\overline{X}$ .
- c Find  $E(\overline{X})$  and  $Var(\overline{X})$ . How does this compare to your answers in part a?
- **d** Repeat parts **b** and **c** for a mean of three independent observations of X.
- e What does this tell you about the design of scientific experiments?

# **Exercise 9B**

For questions 1 to 4, use the method demonstrated in Worked Example 9.3 to find the variance of the random variable with the given probability distribution.

1	а	x	0	1	2	3	b	x	0	1	2	3
		$\mathbf{P}(X=x)$	0.1	0.2	0.3	0.4		$\mathbf{P}(X=x)$	0.4	0.3	0.2	0.1
2	a	x	-2	-1	1	2	b	x	-5	-2	2	5
		$\mathbf{P}(X=x)$	0.25	0.25	0.25	0.25		$\mathbf{P}(X=x)$	0.25	0.25	0.25	0.25
3	а	$\mathbf{P}(X=x) =$	$\frac{x}{10}$ for $x =$	1, 2, 3, 4			4 a	$\mathbf{P}(X=x) =$	$\frac{x^2}{14} \text{ for } x =$	= 1, 2, 3		
	<b>b</b> $P(X=x) = \frac{x+1}{10}$ for $x = 0, 1, 2, 3$						b	$\mathbf{P}(X=x) =$	$\frac{6}{11x}$ for x	= 1, 2, 3		

For questions 5 to 11, to you are given the mean and variance of a random variable *X*. Find the mean and variance of the related random variable *Y*.

- 5 a E(X) = 3, Var(X) = 7, Y = 2X + 5
  b E(X) = 11, Var(X) = 5, Y = 4X + 3
- 6 a E(X) = 3, Var(X) = 7, Y = 2X 5
  b E(X) = 11, Var(X) = 5, Y = 4X 3
- 7 **a** E(X) = 9, Var(X) = 2,  $Y = \frac{1}{3}X + 1$ **b** E(X) = 10, Var(X) = 15,  $Y = \frac{1}{5}X + 2$
- 8 a E(X) = 10.5, Var(X) = 3.7, Y = -3X + 1b E(X) = 7.5, Var(X) = 1.8, Y = -10X + 20
- 9 a E(X) = 0.6, Var(X) = 0.2, Y = 5 Xb E(X) = 1.2, Var(X) = 0.3, Y = 4 - X10 a E(X) = 10, Var(X) = 2, Y = 3(X - 2)b E(X) = 20, Var(X) = 3, Y = 2(X - 5)11 a E(X) = 14, Var(X) = 6,  $Y = \frac{X - 2}{6}$ b E(X) = 18, Var(X) = 10,  $Y = \frac{X - 3}{5}$
- **12** The table shows the probability distribution of a random variable *X*.

x	0	1	2	3	4
$\mathbf{P}(X=x)$	k	0.2	0.1	0.1	0.3

Find

- a the value of k
- **b** E(X)
- $\operatorname{C}$  Var(X).
- **13** Random variable X has the probability distribution shown in the table.

x	1	2	3	4
$\mathbf{P}(X=x)$	0.2	0.2	0.2	k

Find

**a** the value of k

- **b** the standard deviation of *X*.
- **14** The table shows the probability distribution of a random variable *X*.

x	1	3	5	7
$\mathbf{P}(X=x)$	0.2	0.3	0.2	0.3

a Find E(X) and Var(X).

**b** The random variable Y is given by Y = 3X + 1. Find E(Y) and Var(Y).

- **15** The random variable *W* has the probability distribution given by  $P(W = w) = \frac{k}{w}$  for W = 1, 2, 4, 8.
  - a Find the value of k.
  - **b** Show that Var(W) = 3.45 to three significant figures.
  - **c** The random variable V is given by V = 2W 2. Find Var(V).
- 16 The probability distribution of a random variable X is given by

 $P(X=x) = \frac{2x-1}{16} \text{ for } x = 1, 2, 3, 4.$ 

- a Find E(X) and show that  $Var(X) = \frac{55}{64}$ .
- **b** Find the mean and the variance for the random variable Y = 10X + 3.
- **17** Random variable *X* has the following probability distribution.

x	2	3	5	8
$\mathbf{P}(X=x)$	0.2	0.3	0.4	0.1

**a** Find E(X) and Var(X).

Random variable *Y* is defined as Y = 3X + 1.

- **b** Write down the probability distribution of *Y*.
- Verify that Var(Y) = 9Var(X).
- **18** The probability distribution of a random variable V is given by

$$P(V=v) = \frac{v}{20}$$
 for  $v = 2, 4, 6, 8$ .

a Find the mean and variance of V.

- Random variable W is such that V + W = 5.
- **b** Construct a probability distribution table for *W*.
- Verify that Var(W) = Var(V).



- The random variable A has mean 3.8 and variance 1.2. The random variable B is such that A + 2B = 10. Find the mean and the variance of B.
- 20 The random variable U has mean 25 and variance 16. The random variable V satisfies 2U + 5V = 20. Find the mean and variance of V.
- **21** The probability distribution of a random variable *X* is given in this table.

x	3	103	203	303	403
$\mathbf{P}(X=x)$	0.1	0.2	0.2	0.3	0.2

The random variable Y is defined by  $Y = \frac{X-3}{100}$ .

- a Write down the probability distribution of Y.
- **b** Find the mean and the variance of *Y*.
- c Hence find the mean and the variance of X.
- **22** A fair coin is flipped three times. *X* is the number of tails.
  - **a** Write down the probability distribution of *X*.
  - **b** Write down E(X).
  - c Show that the standard deviation of X is  $\frac{\sqrt{3}}{2}$ .



You learnt in Section 8B of the Mathematics: analysis and approaches SL book that the variance of a binomial distribution is np(1 - p).

A fair six-sided dice has its sides numbered 1, 1, 2, 2, 2, 3. The dice is rolled twice and the scores are added. Find the mean and standard deviation of the total. **24** Random variable *W* has the expected value 2. The probability distribution of *W* is shown in the table.

w	1	2	3	4
P(W = w)	0.4	0.3	а	b

- **a** Show that 3a + 4b = 1.
- **b** Write down another equation for *a* and *b*.
- c Find the variance of *W*.
- **25** The random variable *X* has the probability distribution shown in the table.

x	0	1	2	3
$\mathbf{P}(X=x)$	0.1	р	q	0.2

Given that E(X) = 1.5, find Var(X).

**26** a A fair six-sided dice is rolled 30 times and X denotes the number of sixes. Write down the mean and variance of X.

In a game, a player rolls a fair six-sided dice 30 times and receives 10 cents each time he rolls a six. He is charged c cents to play the game. Let T denote a player's total profit.

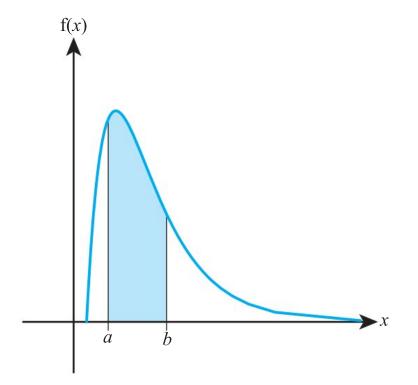
- **b** Find, in terms of *c*, the mean and variance of *T*.
- c Find the value of c so that the game is fair.
- 27 A fair six-sided dice has sides numbered 1, 2, 5, 8, 10 and *c*, where c > 10. The dice is rolled once and the score is the random variable *S*. Given that the variance of *S* is  $\frac{185}{9}$ , find the value of *c*.
- **28** The probability distribution of a random variable *X* is given in the table.

x	0	1	2	3
$\mathbf{P}(X=x)$	р	q	0.2	0.2

Given that Var(X) = 0.85, find E(X).

# 9C Continuous random variables

A continuous random variable can take any real value in a given interval (which may be finite or infinite). It is impossible to list all the values and their probabilities. Instead, the distribution of a continuous random variable is described by a **probability density** function. The probability of the variable taking a value in a certain interval in given by the area under the graph of this function.



#### **KEY POINT 9.5**

For a continuous random variable X with probability density function f(x)

 $P(a < X < b) = \int_{a}^{b} f(x) dx$ 

#### Tip

The probability that a continuous random variable takes any specific value is zero. It only makes sense to talk about the probability of it taking a value in an interval. This also means that, in the formula in Key Point 9.5, it does not matter whether you use < or  $\leq$ .

Just like with discrete variables, the total probability needs to be equal to 1. Also, the probability can never be negative.

**KEY POINT 9.6** If f(x) is a probability density function, then  $f(x) \ge 0$  for all x and  $\int_{-\infty}^{\infty} f(x) dx = 1$ 



# rs **Tip**

of the Mathematics: analysis and approaches SL book you met the normal distribution, which is an example of a continuous distribution. This distribution can take all real values. The probability density function for a normal distribution cannot be integrated exactly (its equation is

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2\sigma}(x-\mu)^2})$$

so you need to use your GDC to find the probabilities.

In practice, a random variable often (but not always!) only takes values in a finite interval. In that case, the limits of the integral in Key Point 9.6 become the end points of that interval.

#### WORKED EXAMPLE 9.5

A continuous random variable *X* has probability density function

$$f(x) = \begin{cases} kx(5-x) & \text{for } 0 \le x \le 5\\ 0 & \text{otherwise} \end{cases}$$

**a** Find the value of k. **b** Find P(1 < X < 3).

The total area under the graph of the probability density function must be 1. In this case, the only possible values of X are between 0 and 5 k is a constant, so it can be taken out of the integral  $k \int_0^5 x(5-x) dx = 1$ 

Evaluate the integral  
using your GDC 
$$\frac{125}{6}k = 1$$
$$k = \frac{6}{125}$$

The probability is given by the area under the graph **b**  $P(1 < X < 3) = \int_{1}^{3} \frac{6}{125} x(5-x) dx$ Evaluate the integral **b**  $P(1 < X < 3) = \int_{1}^{3} \frac{6}{125} x(5-x) dx$ 

# Piecewise defined functions

A probability density function can have a different equation on different parts of its domain.

# **WORKED EXAMPLE 9.6** The probability density function of a continuous random variable X is given by $f(x) = \begin{cases} \frac{6}{11}(x-1) & \text{for } 1 \le x \le 2\\ \frac{3}{22}x(4-x) & \text{for } 2 < x \le 4 \end{cases}$ otherwise a Sketch the graph of y = f(x). **b** Find P(1.5 < X < 3). You can use your GDC to ..... a f(x)draw the graph. Remember to only show the relevant parts - x 2 The probability is the area ..... **b** $P(1.5 < X < 3) = \int_{1.5}^{2} \frac{6}{11} (x-1) dx + \int_{2}^{3} \frac{3}{22} x (4-x) dx$ under the graph. Make sure you use the correct limits: use the first equation up to x = 2 and then the second equation from 2 to 3 Use your GDC to $= \frac{9}{44} + \frac{1}{2}$ evaluate each integral = 0.705 (3 s.f.)

#### **CONCEPTS – APPROXIMATION**

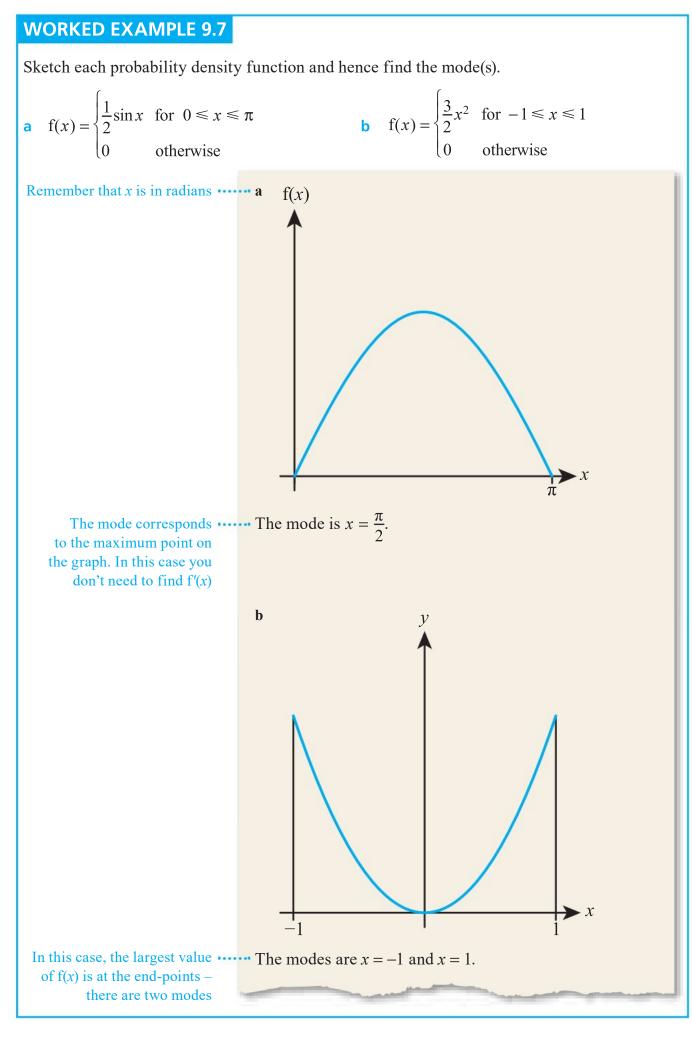
Continuous random variables can be used to model quantities such as length, time or mass. However, continuous quantities cannot be measured exactly, so the predictions from those models can only be **approximations** of actual values.

# Mode and median of a continuous random variable

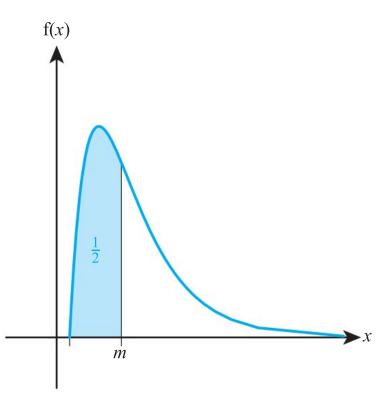
#### **KEY POINT 9.7**

The mode of a continuous random variable is the value with the largest probability density.

The mode could be the value of x for which f'(x) = 0, but it could also occur at an endpoint. Just like discrete random variables, there can be more than one mode.



The median is the value of x which splits the probability distribution in half. In other words, the probability on either side of the median is  $\frac{1}{2}$ .



#### **KEY POINT 9.8**

If m is the median of a continuous random variable X, then

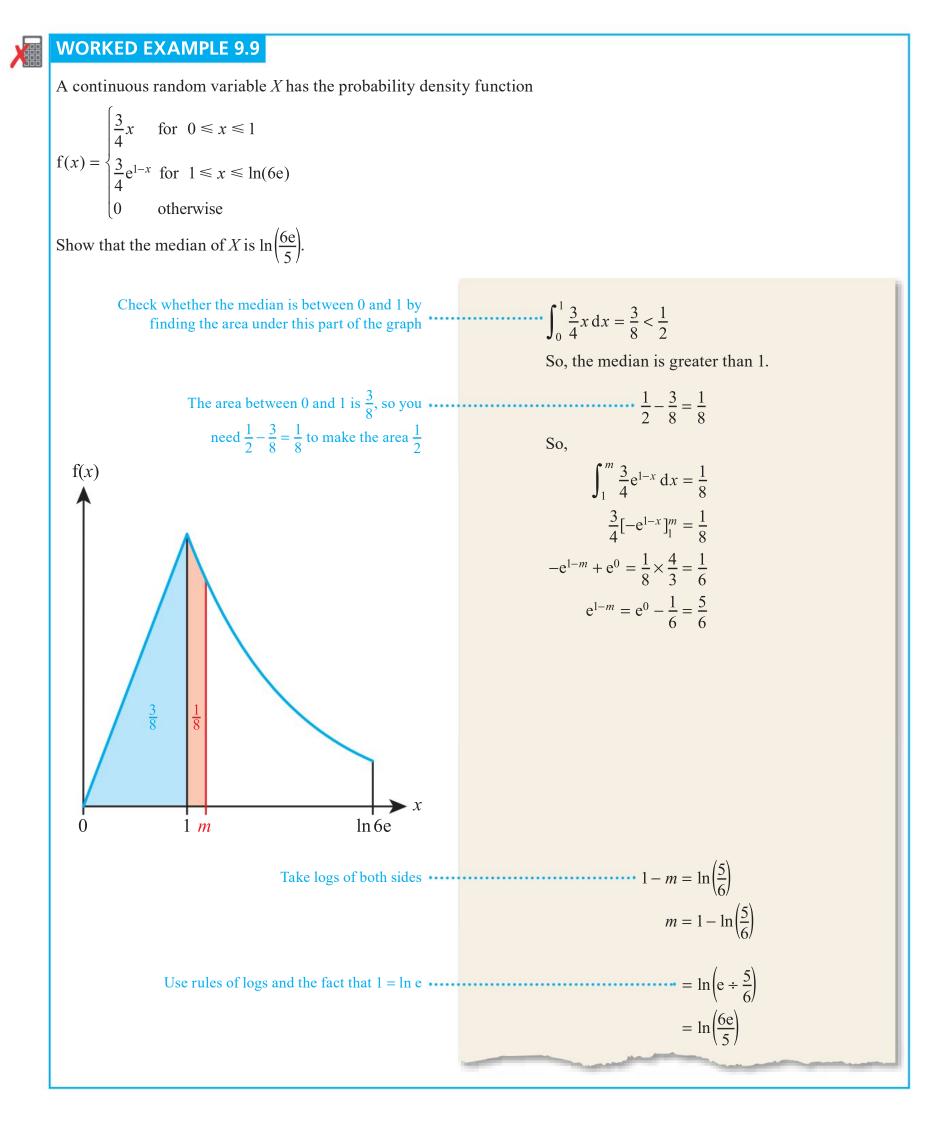
 $\int_{-\infty}^{m} \mathbf{f}(x) \, \mathrm{d}x = \frac{1}{2}$ 



# WORKED EXAMPLE 9.8

Find the exact value of the med	Find the exact value of the median of a random variable with the probability density function			
$f(x) = \begin{cases} \frac{1}{2}(x-1) & \text{for } 1 \le x \le 3\\ 0 & \text{otherwise} \end{cases}$				
0 otherwise				
In this case, the lower limit of the integral is 1, so the median satisfies $\int_{1}^{m} f(x) dx = \frac{1}{2}$	$\int_{1}^{m} \frac{1}{2} (x-1)  \mathrm{d}x = \frac{1}{2}$			
Integrate and apply the limits	$\left[\frac{1}{4}(x-1)^2\right]_1^m = \frac{1}{2}$			
	$\frac{1}{4}(m-1)^2 - \frac{1}{4}(0)^2 = \frac{1}{2}$			
	$(m-1)^2 = 2$			
Remember ± when taking	$m-1 = \pm \sqrt{2}$			
square root of both sides	$m = 1 \pm \sqrt{2}$			
The median must be between the smallest and largest possible values of x	But $1 \le x \le 3$ , so $m = 1 + \sqrt{2}$ .			

For a piecewise defined probability density function, you need to check in which part the median lies.



# Be the Examiner 9.2

Find the median of a random variable with the probability density function

 $f(x) = \begin{cases} 0.1x & \text{for } 0 \le x < 2\\ 0.25 - 0.025x & \text{for } 2 \le x \le 10\\ 0 & \text{otherwise} \end{cases}$ 

Which is the correct solution? Identify the errors in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\int_0^m 0.1x  \mathrm{d}x = \frac{1}{2}$	$\int_{m}^{10} 0.25 - 0.025x  \mathrm{d}x = \frac{1}{2}$	$\int_{0}^{2} 0.1x  \mathrm{d}x = 0.2 < 0.5$
$0.05m^2 = \frac{1}{2}$	$\left[0.25x - \frac{0.025x^2}{2}\right]_m^{10} = \frac{1}{2}$	$\int_{2}^{m} 0.25 - 0.025x  \mathrm{d}x = \frac{1}{2} - 0.2$
$m^2 = 10$ m > 0 so m = $\sqrt{10}$	$2.5 - 0.25m + 0.0125m^2 = \frac{1}{2}$	$\left[0.25x - \frac{0.025x^2}{2}\right]_2^m = 0.3$
	$m = 10 \pm 2\sqrt{2}$	$0.25m - 0.0125m^2 - 0.45 = 0.3$
	$0 < m < 10$ so $m = 10 - 2\sqrt{2}$	$m = 10 \pm 2\sqrt{2}$ from GDC

# Mean and variance of a continuous random variable

**KEY POINT 9.9** For a continuous random variable *X* with probability density function f(*X*)

• 
$$E(X) = \int_{-\infty}^{\infty} x f(x) dx$$
  
•  $Var(X) = E(X^2) - [E(X)]^2 = \int_{-\infty}^{\infty} x^2 f(x) dx - [E(X)]^2$ 

#### WORKED EXAMPLE 9.10

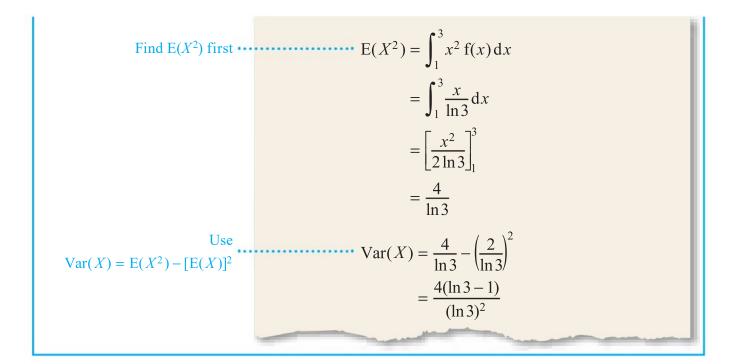
Find the exact values of the mean and the variance of a random variable with the probability density function

$$f(x) = \begin{cases} \frac{1}{x \ln 3} & \text{for } 1 \le x \le 3\\ 0 & \text{otherwise} \end{cases}$$

$$Use E(X) = \int_{-\infty}^{\infty} x f(x) dx \qquad E(X) = \int_{1}^{3} \frac{1}{\ln 3} dx$$

$$= \left[\frac{x}{\ln 3}\right]_{1}^{3}$$

$$= \frac{2}{\ln 3}$$



For a piecewise defined probability density function, you need to split the integration over the separate parts of the domain.



#### WORKED EXAMPLE 9.11

Find the mean and variance of a random variable with the probability density function

$$f(x) = \begin{cases} \frac{3}{5} \ln x & \text{for } 1 \le x < e \\ \frac{3}{5} (1 - (x - e)^2) & \text{for } e \le x \le e + 1 \\ 0 & \text{otherwise} \end{cases}$$

$$E(X) = \int x \ f(x) dx \qquad E(X) = \int_1^e \frac{3}{5} x \ln x \, dx + \int_e^{e+1} \frac{3}{5} x (1 - (x - e)^2) dx$$
Use the relevant expression for
$$f(x) \text{ on each part of the domain} = 2.4956 \dots$$
Find  $E(X^2)$  first  $E(X^2) = \int_1^e \frac{3}{5} x^2 \ln x \, dx + \int_e^{e+1} \frac{3}{5} x^2 (1 - (x - e)^2) dx$ 

$$= 6.5958 \dots$$
Use  $Var(X) = E(X^2) - [E(X)]^2 \qquad Var(X) = 6.5958 - 2.4956^2$ 

$$= 0.378 \ (3 \text{ s.f.})$$

# **Exercise 9C**

For questions 1 to 3, you are given the probability density function for a random variable X. Use the method demonstrated in Worked Example 9.5 to find the value of k and the required probability.

$$f(x) = \begin{cases} kx^{3} \text{ for } 2 \le x \le 3\\ 0 \text{ otherwise} \end{cases}$$
Find P(2 < X < 2.5).  

$$f(x) = \begin{cases} \frac{x}{10} + k \text{ for } 0 \le x \le 3\\ 0 \text{ otherwise} \end{cases}$$
Find P(1 < X < 3).  

$$f(x) = \begin{cases} \frac{x}{10} + k \text{ for } 0 \le x \le 3\\ 0 \text{ otherwise} \end{cases}$$
Find P(1 \le X \le 2).  

$$f(x) = \begin{cases} x^{2} + k \text{ for } -1 \le x \le 2\\ 0 \text{ otherwise} \end{cases}$$
Find P(0 \le X \le 1).  

$$f(x) = \begin{cases} x^{2} \text{ for } k < x < 2k\\ 0 \text{ otherwise} \end{cases}$$
Find P(0 \le X \le 1).  

$$f(x) = \begin{cases} x^{2} \text{ for } k < x < 2k\\ 0 \text{ otherwise} \end{cases}$$
Find P(X <  $\frac{k}{2}$ ).  

$$f(x) = \begin{cases} x^{2} \text{ for } k < x < 2k\\ 0 \text{ otherwise} \end{cases}$$
Find P(X <  $\frac{3k}{2}$ ).

For questions 4 to 6, use the method demonstrated in Worked Example 9.6 to sketch the probability density function and find the required probability.

For questions 7 to 9, use the method demonstrated in Worked Example 9.7 to find the mode(s) of a random variable with the given probability density function.

7 **a** 
$$f(x) = \begin{cases} 2x & 0 < x < 1 \\ 0 & \text{otherwise} \end{cases}$$
  
8 **a**  $f(x) = \begin{cases} \frac{3}{64}(4x^2 - x^3) & 0 < x < 4 \\ 0 & \text{otherwise} \end{cases}$   
9 **a**  $f(x) = \begin{cases} \frac{4}{3\pi}\cos^2 x & 0 \le x < \frac{3\pi}{2} \\ 0 & \text{otherwise} \end{cases}$   
b  $f(x) = \begin{cases} 768(x^2 - 4x^3) & 0 < x < 0.25 \\ 0 & \text{otherwise} \end{cases}$   
b  $f(x) = \begin{cases} 768(x^2 - 4x^3) & 0 < x < 0.25 \\ 0 & \text{otherwise} \end{cases}$   
b  $f(x) = \begin{cases} \frac{1}{\pi}\sin^2 x & 0 \le x < 2\pi \\ 0 & \text{otherwise} \end{cases}$ 

For questions 10 to 12, use the method demonstrated in Worked Example 9.8 to find the median of a random variable with the given probability density function.

**10** a 
$$f(x) = \begin{cases} \frac{x}{32} & 0 < x < 8 \\ 0 & \text{otherwise} \end{cases}$$
  
**b**  $f(x) = \begin{cases} \frac{x}{16} & 2 < x < 6 \\ 0 & \text{otherwise} \end{cases}$   
**11** a  $f(y) = \begin{cases} 3e^{-3y} & y > 0 \\ 0 & \text{otherwise} \end{cases}$   
**b**  $f(y) = \begin{cases} 2e^{-2y} & y > 0 \\ 0 & \text{otherwise} \end{cases}$   
**12** a  $f(x) = \begin{cases} \frac{2}{\ln 2} \tan x & 0 < x < \frac{\pi}{4} \\ 0 & \text{otherwise} \end{cases}$   
**b**  $f(x) = \begin{cases} \frac{1}{x} & 1 < x < e \\ 0 & \text{otherwise} \end{cases}$ 

For questions 13 to 15, use the method demonstrated in Worked Example 9.9 to find the median of a random variable with the given piecewise-defined probability density function.

For questions 16 to 18, use the method demonstrated in Worked Example 9.10 to find the mean and variance of a random variable with the given probability density function.

**16** a 
$$f(x) = \begin{cases} \frac{x}{32} & \text{for } 0 < x < 8 \\ 0 & \text{otherwise} \end{cases}$$
  
**b**  $f(x) = \begin{cases} \frac{x}{16} & \text{for } 2 < x < 6 \\ 0 & \text{otherwise} \end{cases}$   
**17** a  $f(x) = \begin{cases} \cos x & \text{for } 0 < x < \frac{\pi}{2} \\ 0 & \text{otherwise} \end{cases}$   
**b**  $f(x) = \begin{cases} e^x & \text{for } 0 < x < \ln 2 \\ 0 & \text{otherwise} \end{cases}$   
**18** a  $f(x) = \begin{cases} \frac{3}{64}(4x^2 - x^3) & 0 < x < 4 \\ 0 & \text{otherwise} \end{cases}$   
**b**  $f(x) = \begin{cases} 768(x^2 - 4x^3) & 0 < x < 0.25 \\ 0 & \text{otherwise} \end{cases}$ 

For questions 19 to 21, use the method demonstrated in Worked Example 9.11 to find the mean and variance of a random variable with the given piecewise-defined probability density function.

**19** a  

$$f(x) = \begin{cases} \frac{x}{25} & \text{for } 0 \le x < 5 \\ \frac{1}{5} & \text{for } 5 \le x < 7.5 \\ 0 & \text{otherwise} \end{cases}$$
**b**

$$f(x) = \begin{cases} \frac{x}{16} & \text{for } 0 \le x < 4 \\ \frac{1}{4} & \text{for } 4 \le x < 6 \\ 0 & \text{otherwise} \end{cases}$$

$$\begin{array}{l} \textbf{20 a} \\ f(x) = \begin{cases} \frac{x}{25} & \text{for } 0 \leq x < 5 \\ \frac{10 - x}{25} & \text{for } 5 \leq x < 10 \\ 0 & \text{otherwise} \end{cases} \qquad \textbf{b} \\ f(x) = \begin{cases} \frac{x}{16} & \text{for } 0 \leq x < 4 \\ \frac{8 - x}{16} & \text{for } 4 \leq x < 8 \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$
$$\begin{array}{l} \textbf{21 a} \\ f(x) = \begin{cases} 0.8 \sin x & 0 \leq x < \frac{\pi}{2} \\ 0.8 \cos 4x & \frac{\pi}{2} \leq x \leq \frac{5\pi}{8} \\ 0 & \text{otherwise} \end{cases} \qquad \textbf{b} \\ f(x) = \begin{cases} 1.094 \sin 2x & 0 \leq x < \frac{\pi}{4} \\ 1.547 \cos x & \frac{\pi}{4} \leq x \leq \frac{\pi}{2} \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$

22

$$f(x) = \begin{cases} \frac{2}{\ln 2} \tan x & \text{for } 0 < x < \frac{\pi}{4} \\ 0 & \text{otherwise} \end{cases}$$

Find

**a** 
$$P\left(\frac{\pi}{16} \le X \le \frac{\pi}{8}\right)$$
  
**b**  $P\left(X > \frac{3\pi}{16}\right)$ .

**23** Random variable *Y* has the probability density function given by  $f(y) = \frac{3}{4}y(2-y)$  for  $0 \le y \le 2$ . Find

a P(0.5 < Y < 1)

$$P\left(Y > \frac{2}{3}\right).$$

**24** Random variable *X* has the probability density function:

Random variable X has the probability density function

$$f(x) = \begin{cases} ke^{-x} & 3 < x < 8\\ 0 & \text{otherwise} \end{cases}$$

Find

- **a** the value of k
- **b** P(X > 5)

c E(X).

25

The probability density function of a random variable *X* is given by:

$$f(x) = \begin{cases} kx^2 & 0 < x < 3\\ 0 & \text{otherwise} \end{cases}$$

- **a** Find the value of k.
- **b** Find the expected value of *X*.
- **26** Find the median of a random variable with the probability density function:

 $f(x) = \begin{cases} 2 - 2x & \text{for } 0 < x < 1\\ 0 & \text{otherwise} \end{cases}$ 

**27** Random variable *T* has the probability density function  $f(t) = \frac{t}{2}$  for  $0 \le t \le 2$ .

- a Find P(X > 1).
- **b** Find the median of *T*.

**28** Random variable *Y* has the probability density function:

$$f(y) = \begin{cases} \frac{1}{2\pi} \sin \sqrt{y} & \text{for } 0 < y < \pi^2 \\ 0 & \text{otherwise} \end{cases}$$

Find

- **a** the mean of Y
- **b** the standard deviation of *Y*
- **c** the median of Y
- d the mode of Y.

**29** For a random variable with the probability density function:

$$f(x) = \begin{cases} \frac{1}{2}\cos x & \text{for } -\frac{\pi}{2} < x < \frac{\pi}{2} \\ 0 & \text{otherwise} \end{cases}$$

a Write down the expected value.

**b** Calculate the variance.

30 X is a random variable with the probability density function  $f(x) = \frac{e}{2e-5}x^2e^{-x}$  on the domain  $0 \le x \le 1$ . Find a P(X > 0.5)

**b** the mode of X

c E(X).

**31** Random variable *Y* has the probability density function:

$$f(y) = \begin{cases} \frac{1}{ky} & 1 \le y \le 3\\ 0 & \text{otherwise} \end{cases}$$

Find

- a the value of k
- **b** the median of *Y*.

32 Random variable X takes values between 0 and 1 and has the probability density function  $f(x) = 4x(1 - x^2)$ .

- a Find the mode of X.
- **b** Find the expected value of *X*.

33 A teacher finds that the time students take to complete a certain homework task can be modelled by the continuous random variable *T* minutes with the probability density function:

$$f(t) = \frac{3}{40000} (30 - t)(t - 10)^2 \text{ for } 10 \le t \le 30$$

a Find the mean time taken to complete the task.

**b** In a class of 30 students, how many can be expected to take more than 25 minutes to complete the task?

34 The time I have to wait for the bus in the morning can be modelled by a random variable with the probability density function

$$f(x) = \frac{e^4}{5(e^4 - 1)}e^{-\frac{x}{5}} \text{ for } 0 < x < 20$$

where *x* is measured in minutes.

- a Find the probability that I wait
  - i between 5 and 10 minutes
  - ii less than 10 minutes.
- **b** How long should I expect to wait for the bus on average?

$$f(x) = \begin{cases} \frac{2x}{k^2} & \text{for } 0 \le x \le k\\ 0 & \text{otherwise} \end{cases}$$

A function is defined by

a Show that f(x) is a valid probability density function for all k > 0.

*X* is a random variable with probability density function f(x).

- **b** Find the median of *X*.
- c Find, in terms of k, the value of c such that  $P(X \ge c) = 0.19$ .

**36** The random variable *T* has the probability density function

$$f(x) = \begin{cases} \frac{1}{1+t} & \text{for } k < t < k+1 \\ 0 & \text{otherwise} \end{cases}$$

- a Find the value of k.
- **b** Find the variance of *T*.

The probability density function of random variable X is given by  $f(x) = \frac{x^2}{9}$  for  $0 \le x \le 3$ .

- a Find the value of *a* such that P(X > a) = 0.05.
- **b** Find the interquartile range of *X*.
- 38 Find the interquartile range of a random variable with the probability density function  $f(x) = \frac{1}{r}$  for  $1 \le x \le e$ .

39 A continuous random variable X has the probability density function

$$f(x) = \begin{cases} kx & 0 \le x < 10\\ k(20 - x) & 10 \le x \le 20\\ 0 & \text{otherwise} \end{cases}$$

- **a** Find the value of k.
- **b** Find P(X > 15).
- c Find the value of a such that  $P(X \le a) = 0.9$ .
- **d** Find Var(X).

40 The continuous uniform distribution on [a, b] has the probability density function given by

 $f(x) = \begin{cases} k & \text{for } a \le x \le b \\ 0 & \text{otherwise} \end{cases}$ 

a Sketch the graph of y = f(x).

Random variable X follows the continuous uniform distribution on [a, b].

- **b** Write down E(X).
- **c** Show that  $\operatorname{Var}(X) = \frac{(b-a)^2}{12}$ .

**41** The continuous random variable *X* has probability density function

$$f(x) = \begin{cases} \frac{3}{20}(4x^2 - x^3) & 0 < x < 2\\ 0 & \text{otherwise} \end{cases}$$

- a Sketch the probability density function.
- **b** Find the mode of *X*.
- Find the mean of *X*.

35

42 *Y* is a continuous random variable with probability density function

$$f(y) = \begin{cases} ay^2, & -k < y < k \\ 0 & \text{otherwise} \end{cases}$$

**a** Show that 
$$a = \frac{3}{2k^3}$$
.

**b** Given that Var(Y) = 5 find the exact value of k.

**43** Random variable *X* takes values between -3 and 3 has the probability density function  $f(x) = k(9 - x^2)$ . Find the probability that *X* takes a value within two standard deviations of the mean.

44 For the random variable Y with the probability density function

$$f(y) = \begin{cases} \frac{1}{27}y^2 & \text{for } 0 \le y < 3\\ \frac{1}{27}y(6-y) & \text{for } 3 \le y \le 6\\ 0 & \text{otherwise} \end{cases}$$

Find

a P(Y < 5)

- **b** the median of *Y*
- c the expected value of Y.

**45** Random variable *T* has the probability density function

$$f(t) = \begin{cases} \frac{1}{125}t(10-t) & \text{for } 0 \le t < 5\\ \frac{1}{125}(t-10)^2 & \text{for } 5 \le t \le 10\\ 0 & \text{otherwise} \end{cases}$$

- a Sketch the probability density function.
- **b** Find P(T < 5).
- **c** Show that the median of *T* satisfies  $2m^3 30m^2 + 375 = 0$ .

46 For a continuous random variable *T* with the probability density function

$$f(t) = \begin{cases} kt & \text{for } 0 \le t < 1\\ k \sin\left(\frac{\pi t}{2}\right) & \text{for } 1 \le t \le 2\\ 0 & \text{otherwise} \end{cases}$$

- **a** Find the exact value of k.
- **b** Sketch the probability density function.
- **c** Find the median of *T*.



Although you can calculate probabilities for a normal distribution exactly, you will be able to find its mean and variance when you learn more about integration in Chapter 10. See Mixed Practice 10, question 56.

# **Checklist**

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• You should know that Bayes' theorem reverses the conditional probability formula:

$$P(B | A) = \frac{P(B)P(A | B)}{P(B)P(A | B) + P(B)P(A | B')}$$

• If  $P(B_1) + P(B_2) + P(B_3) = 1$ , then

$$\square P(B_1 | A) = \frac{P(B_1)P(A | B_1)}{P(B_1)P(A | B_1) + P(B_2)P(A | B_2) + P(B_3)P(A | B_3)}$$

• You should know that the variance of a discrete random variable *X* is

• Var(X) = E(X<sup>2</sup>) - [E(X)]<sup>2</sup> = 
$$\sum_{x} x^2 P(X = x) - (E(X))^2$$

and the standard deviation is  $\sqrt{\operatorname{Var}(X)}$ .

- You should know that for a random variable *X* and constants *a* and *b*,
  - $\Box \quad \mathbf{E}(aX+b) = a\mathbf{E}(X) + b$
  - $\Box \quad \operatorname{Var}(aX+b) = a^2 \operatorname{Var}(X)$
- You should know that the distribution of a continuous random variable is described by a probability density function, which satisfies:

 $f(x) \ge 0 \text{ for all } x$ 

$$\int_{-\infty}^{\infty} f(x) dx = 1$$
  
$$P(a < X < b) = \int_{a}^{b} f(x) dx$$

- You should know that the mode of a continuous random variable is the value of x with the maximum value of f(x).
- You should know that the median of a continuous random variable satisfies:

$$\Box \quad \int_{-\infty}^{m} \mathbf{f}(x) \, \mathrm{d}x = \frac{1}{2}$$

• You should know that the mean and variance of a continuous random variable are given by:

$$\Box \quad \mathbf{E}(X) = \int_{-\infty}^{\infty} x \ \mathbf{f}(x) \, \mathrm{d}x$$

• •

• Var(X) = E(X<sup>2</sup>) - [E(X)]<sup>2</sup> = 
$$\int_{-\infty}^{\infty} x^2 f(x) dx - [E(X)]^2$$

#### **Mixed Practice 1** The probability distribution of a random variable *X* is given in the following table. 2 3 4 5 1 х 0.1 0.2 0.3 0.2 0.2 P(X = x)**a** Find E(X) and Var(X). **b** The random variable Y is given by Y = 2 - 3X. Find E(Y) and Var(Y). 2 Random variable V has the probability distribution given in the table. 7 2 5 3 v 0.4 P(V = v)р 2p3p **a** Find the value of *p*. Find the mean and standard deviation of V. b Find the mean and standard deviation of the random variable W = 10 - V. С 3 A continuous random variable X has the probability density function given by $f(x) = \begin{cases} kx(6-x) \text{ for } 0 \le x \le 6\\ 0 \text{ otherwise} \end{cases}$ **a** Show that $k = \frac{1}{36}$ **b** Find P(X > 2). **c** Find E(X). 4 A probability density function is given by $f(x) = \begin{cases} \frac{3}{64}x^2(4-x), & 0 \le x \le 4\\ 0 & \text{otherwise} \end{cases}$ **a** Sketch the graph of y = f(x). **b** Find the mode of a random variable X with the probability density function f(x). Show that the median of X satisfies $3m^4 - 16m^3 + 128 = 0$ . Hence find the median of X. С 5 A continuous random variable Y has the probability density function $f(y) = \begin{cases} \frac{1}{\pi} y \sin y & \text{for } 0 \le y \le \pi \\ 0 & \text{otherwise} \end{cases}$ otherwise **a** Find E(Y) and Var(Y). **b** Random variable Z is given by Z = 4Y - 1. Find E(Z) and Var(Z). 6 Events A and B satisfy P(B) = 0.4, P(A | B) = 0.6 and P(A | B') = 0.2Use Bayes' theorem to find P(B | A). 7 The random variable X has the probability distribution given by $P(X = x) = \frac{3x - 1}{26} \text{ for } x = 1, 2, 3, 4.$ **a** Show this probability distribution in a table. **b** Find the exact value of E(X). Show that Var(X) = 0.92 to two significant figures. C

**d** Find Var(20 - 5X) correct to two significant figures.

8 Three fair coins are tossed and *H* is the number of heads.

**a** Construct a table showing the probability distribution of *H*.

**b** Find E(H) and show that Var(H) = 0.75.

In a game, a player tosses three fair coins and gets 3 counters for every head. It costs 5 counters to play the game. The random variable *W* represents the amount of money won or lost.

**c** Decide whether the game is fair.

**d** Find Var(W).

**9** The distribution of a random variable *X* is given in the table.

x	1	2	3	4	5
$\mathbf{P}(X=x)$	0.1	0.2	0.2	р	q

Given that E(X) = 3.3, find Var(X).

10 The table shows the probability distribution of a discrete random variable *Y*.

У	1	3	5	7
$\mathbf{P}(Y=y)$	а	b	b	а

**a** Write down the expected value of *Y*.

**b** Given that the variance of Y is 4.2, find the values of a and b.

11 A continuous random variable X takes values between 1 and 3 and its probability density function is given by f(x) = ax + b. Given that E(X) = 2.08, find the values of a and b.

12 Every weekend, Theo takes a trip either to Spain or to Sweden. The probability that he goes to Spain is 0.3. There is a probability of 0.2 that it rains in Spain and a probability of 0.6 that it rains in Sweden.

**a** Find the probability that Theo has a rainy trip.

**b** Given that Theo had a rainy trip, find the probability that he went to Sweden.

- **13** Each day the school canteen serves either cheese sandwiches or a salad. When there are cheese sandwiches, the probability that Emma eats in the canteen is 0.4. When there is salad, the probability that she eats in the canteen in 0.7.
  - **a** Emma eats in the canteen 52% of the time. Find the probability that the canteen serves cheese sandwiches.
  - **b** Given that Emma eats in the canteen on a particular day, find the probability that there is salad.

**14** Three mutually exclusive events,  $B_1$ ,  $B_2$  and  $B_3$ , satisfy

 $P(B_1) = 0.2, P(B_2) = 0.3, P(B_3) = 0.5$ 

The event A satisfies

 $P(A | B_1) = 0.6, P(A | B_2) = 0.8, P(A | B_3) = 0.2$ 

Find  $P(B_1 | A)$ .

**15** A continuous random variable *X* takes values between 0 and 3 and has the probability density function

$$f(x) = \frac{10}{81} x^2 (x - 3)^2 \text{ for } 0 \le x \le 3$$

**a** Find P(X > 2.5).

**b** Find the standard deviation of *X*.

The random variable *X* is used to model the mass, in kilograms, of blocks of wood. In a game, a player selects a block of wood at random and receives the amount of money (in dollars) equal to its mass.

**c** The game is played 80 times. How many players should expect to win more than \$2.50?

**d** What should the charge for playing the game be to make it a fair game?

- 16 A discrete random variable X follows the binomial distribution  $B\left(200, \frac{1}{4}\right)$ . Find the probability that a randomly chosen value of X is more than one standard deviation from the mean.
- 17 A botanist models the length of leaves of a certain plant, X cm by the probability distribution

 $f(x) = \frac{3}{4000} (x - 10) (30 - x) \text{ for } 10 \le x \le 30$ 

- **a** Find the mean and variance of the distribution.
- **b** Find the probability that a randomly chosen leaf is more than 25 cm long.
- A student uses the normal distribution with the same mean and variance to model the length of the leaves.
- **c** Using the student's model, find the probability that a randomly chosen leaf is more then 25 cm long.
- **d** In a sample of 300 leaves, 41 are more than 25 cm long. Whose model seems to give a better prediction?
- **18** The lifetime, in years, of a certain brand of lightbulb can be modelled by the probability density function

$$f(x) = \begin{cases} kxe^{-x} & \text{for } 0 \le x \le 6\\ 0 & \text{otherwise} \end{cases}$$

- **a** Find the value of k correct to 4 significant figures.
- **b** Find the mean lifetime of lightbulbs, giving your answer to the nearest month.
- **c** Find the probability that a randomly chosen lightbulb fails in the first year.
- **d** I have five such lightbulbs in my living room. Assuming that they fail independently of each other, find the probability that
  - all of them are still working after six months
  - ii at least one of them is still working after two years.
- 19 A bag contains seven blue, five red and eight yellow balls. One ball is selected at random and not replaced. Then a second ball is selected. Given that the second ball is blue, find the probability that the first ball was also blue.
- **20** The masses of cats, Mkg, can be modelled by the probability density function

$$f(m) = \begin{cases} km\sin^2\left(\frac{\pi m}{10}\right) & \text{for } 0 \le m \le 10\\ 0 & \text{otherwise} \end{cases}$$

- **a** Find the value of k.
- **b** Sketch the probability density function.
- **c** Find the probability that a randomly selected cat has a mass of more than 6 kg.
- **d** Find the mean and standard deviation of *M*.
- **e** A student decides to model the masses using a normal distribution with the same mean and standard deviation as *M*. He uses this normal distribution to estimate the probability that a cat weighs has a mass of more than 6kg. Find the percentage error in his estimate. Give your answer to the nearest integer.
- 21 A scientist investigates a particular genetic mutation in flies. He finds that 90% of flies without the mutation and 10% of flies with the mutation live longer than three days. It is known that 3% of the fly population have this mutation. Given that a randomly selected fly died within the first three days, find the probability that it did not have the mutation.

22 Jenny goes to school by bus every day. When it is not raining, the probability that the bus is late is  $\frac{3}{20}$ . When it is raining, the probability that the bus is late is  $\frac{7}{20}$ . The probability that it rains on a particular day is  $\frac{9}{20}$ . On one particular day the bus is late. Find the probability that it is not raining on that day.

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- **23** a Mobile phone batteries are produced by two machines. Machine A produces 60% of the daily output and machine B produces 40%. It is found by testing that on average 2% of batteries produced by machine A are faulty and 1% of batteries produced by machine B are faulty.
  - i Draw a tree diagram clearly showing the respective probabilities.
  - ii A battery is selected at random. Find the probability that it is faulty.
  - iii A battery is selected at random and found to be faulty. Find the probability that it was produced by machine A.
  - **b** In a pack of seven transistors, three are found to be defective. Three transistors are selected from the pack at random without replacement. The discrete random variable *X* represents the number of defective transistors selected.
    - i Find P(X=2).
    - ii Copy and complete the following table.

x	0	1	2	3
$\mathbf{P}(X=x)$				

iii Determine E(X).

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24 A continuous random variable T has the probability density function

$$f(t) = \begin{cases} \frac{1}{12}(8t - t^3) \text{ for } 0 \le t \le 2\\ 0 & \text{otherwise} \end{cases}$$

- **a** Evaluate the expected value of *T*.
- **b** Find the mode of *T*.
- **c** Find the exact value of the median of *T*.

**25** The lifetime of batteries, *T* hundred hours, can be modelled by a random variable with the probability density function

$$f(t) = \frac{4}{27} (t - 3)^2 (6 - t) \text{ for } 3 \le t \le 6$$

- **a** Find the probability that a randomly chosen battery lasts
  - i more than 500 hours
  - ii between 500 and 550 hours.

A toy needs three such batteries. Alessia put in three new batteries.

- **b** Find the probability that the toy will work for more than 500 hours.
- **c** Given that the toy has been working for 500 hours, find the probability that it will continue to work for another 50 hours.

26 A farmer keeps three breeds of chicken. The weights of chickens of each breed are normally distributed, with the means and standard deviations shown in the table. The table also shows the percentage of chickens of each breed.

Breed	Percentage	Mean (kg)	Standard deviation (kg)
А	20	1.5	0.3
В	45	1.2	0.2
С	35	1.9	0.5

The farmer selects a chicken at random and finds that it weighs more than 1.8 kg. What is the probability that the chicken is breed B?

**27** A continuous random variable *X* has probability density function

$$f(x) = \begin{cases} 0 & x < 0\\ ae^{-ax} & x \ge 0 \end{cases}$$

It is known that  $P(X < 1) = 1 - \frac{1}{\sqrt{2}}$ .

- **a** Show that  $a = \frac{1}{2} \ln 2$ .
- **b** Find the median of *X*.
- **c** Calculate the probability that X < 3 given that X > 1.

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**28** The probability density function of a continuous random variable X is given by

$$f(x) = \begin{cases} 0 & x < 0\\ \frac{\sin x}{4} & 0 \le x \le \pi\\ a(x - \pi) & \pi \le x \le 2\pi\\ 0 & 2\pi < x \end{cases}$$

- **a** Sketch the graph of y = f(x).
- **b** Find  $P(X \le \pi)$ .

**c** Show that 
$$a = \frac{1}{\pi^2}$$
.

- **d** Write down the median of X.
- **e** Calculate the mean of X.
- **f** Calculate the variance of *X*.

**g** Find 
$$P\left(\frac{\pi}{2} \le X \le \frac{3\pi}{2}\right)$$

**h** Given that  $\frac{\pi}{2} \le X \le \frac{3\pi}{2}$  find the probability that  $\pi \le X \le 2\pi$ .

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# **10** Further calculus

# **ESSENTIAL UNDERSTANDINGS**

- Calculus describes rates of change between two variables and the accumulation of limiting areas.
- Calculus helps us to understand the behaviour of functions and allows us to interpret the features
  of their graphs.

#### In this chapter you will learn...

- about the theoretical foundations of calculus: limits, continuity and differentiability
- how to carry out differentiation from first principles
- about higher derivatives
- how to evaluate limits using L'Hôpital's rule
- how to find gradients of functions defined implicitly
- how to find related rates of change
- how to find maximum and minimum values of functions in more complex situations
- how to differentiate and integrate more functions, including use of partial fractions
- about the techniques of integration by substitution and integration by parts
- how to calculate the area between a curve and the *y*-axis, and volumes of revolution.

#### LEARNER PROFILE – Open-minded

#### CONCEPTS

The following concepts will be addressed in this chapter:

- How useful is academic education? Is the mathematics chosen to be assessed in this course appropriate and beneficial?
- The derivative may be represented physically as a rate of change and geometrically as the gradient or slope function.
- Areas under curves can be **approximated** by the sum of the areas of rectangles which may be calculated even more accurately using integration.
- Mathematical modelling can provide effective solutions to real-life problems in optimization by maximizing or minimizing a quantity, such as cost or profit.
- Some functions may be continuous everywhere but not differentiable everywhere.
- Limits describe the output of a function as the input approaches a certain value and can represent convergence and divergence.
- Examining limits of a function at a point can help determine continuity and differentiability at a point.

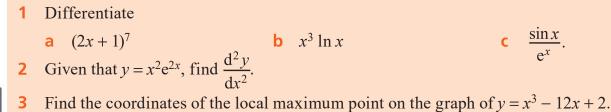
**Figure 10.1** How could you measure the volume of these objects?





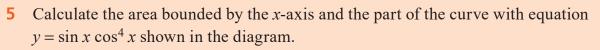
#### **PRIOR KNOWLEDGE**

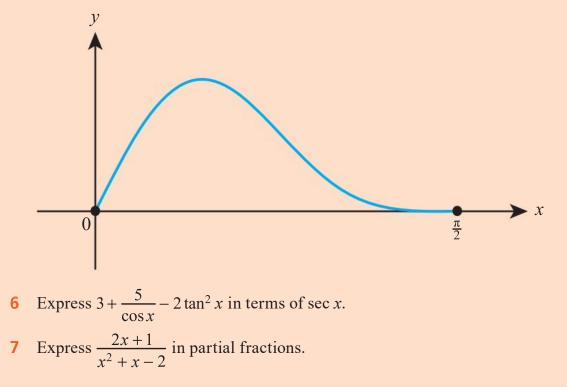
Before you start this chapter, you should already be able to complete the following:





4 Find  $\int \frac{3}{2x} + 5\sqrt{x} \, dx$ .





Calculus provides us with powerful tools to study properties of functions, such as their gradients, their maximum and minimum points, and the areas their graphs enclose. The main tools of calculus are differentiation and integration, and in this chapter you will extend those techniques to a wider variety of functions. You will also look in more detail at the concept of limits, which underpin rigorous foundations of calculus.



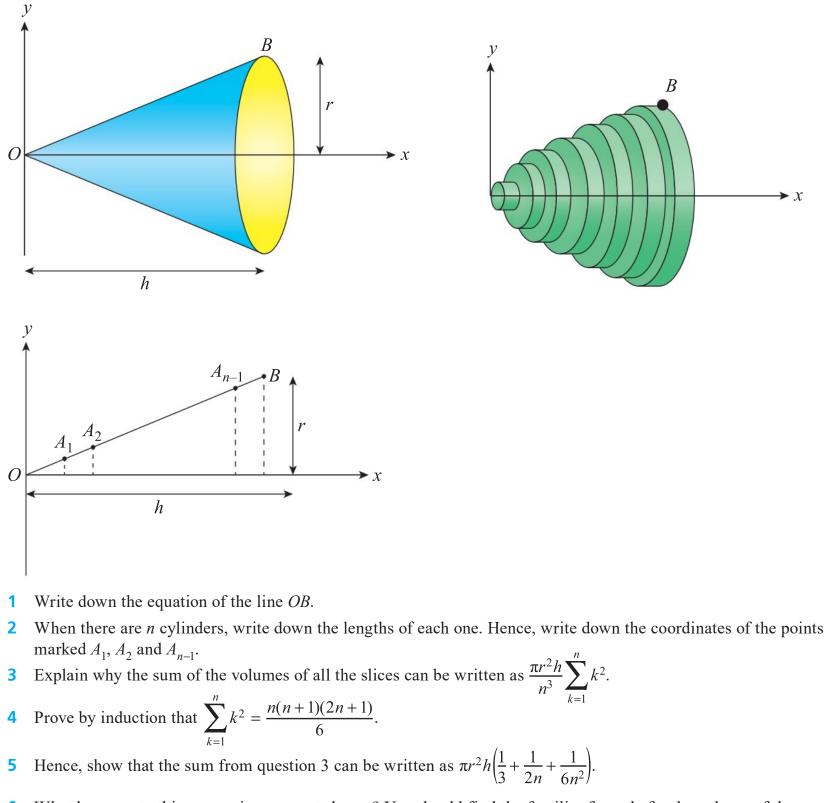
## **Starter Activity**

Look at the solid shapes shown in Figure 10.1. For each solid

- a draw a curve that represents its outline
- **b** draw three different cross-sections (perpendicular to the axis of symmetry).

#### Now look at this problem:

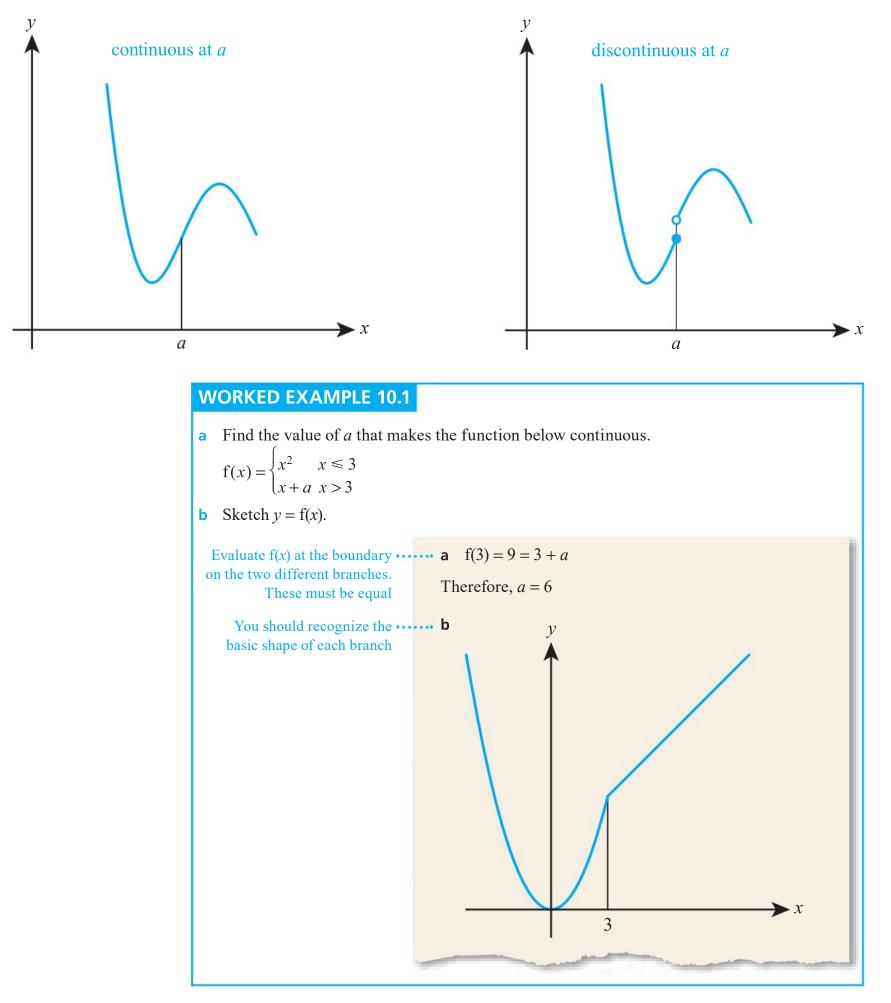
A cone with base radius r and height h is placed so that its vertex is at the origin and the line of symmetry lies along the *x*-axis. The volume of the cone can be found approximately by splitting the cone into lots of vertical slices, each one approximately a cylinder.



# **10A Fundamentals of calculus**

# Informal understanding of continuity and differentiability

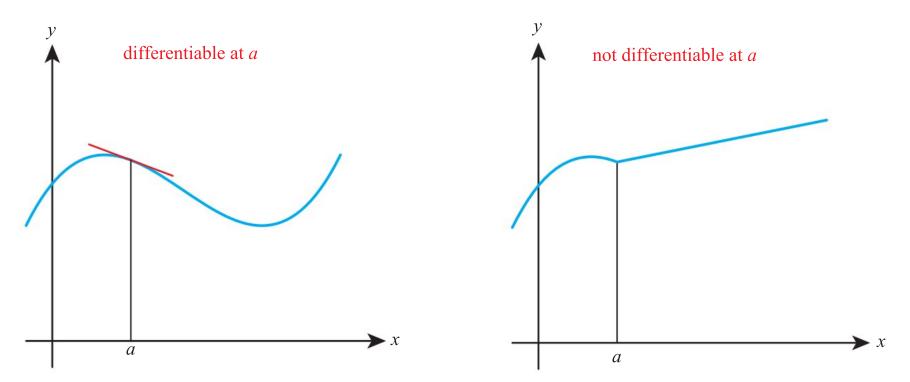
Not all functions have graphs which can be drawn without lifting your pencil off the paper. For example,  $y = \frac{1}{x}$  has two separate branches. If it can be drawn without picking your pencil up off the paper, it is called a **continuous function**. This leads to the idea of continuity at a point, which basically means that the limit of function from one side of the point equals the limit of the function from the other side – they connect together.



#### You are the Researcher

There is a much more complicated looking (but more rigorous) definition of continuity called the  $\epsilon - \delta$  definition. You might wonder why a more rigorous definition is required. You might want to look at the Dirichlet function – which is 1 for all rational numbers and 0 for all irrational numbers – or the Thomae function – which is continuous at all irrational numbers but discontinuous at all rational numbers – to understand why we sometimes need a more abstract definition.

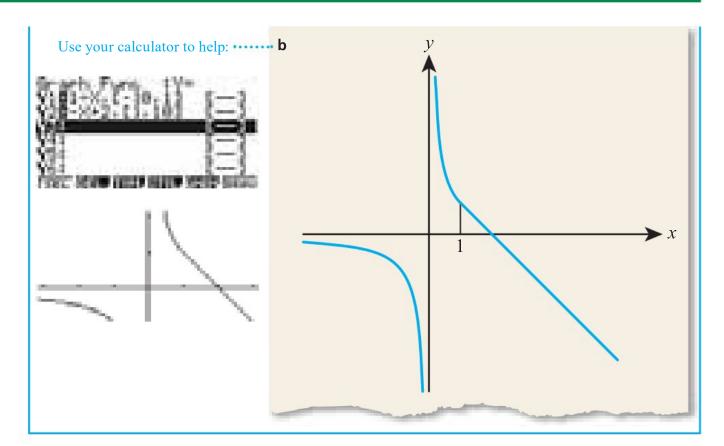
There is also the concept of differentiability at a point. Informally, this means that at that point a unique tangent can be drawn:



In most circumstances, this definition implies that the derivative must be continuous – the gradient just before x = a matches the gradient just after it.

#### WORKED EXAMPLE 10.2

a b	Find the value of <i>a</i> and <i>b</i> that makes the function below continuous and differentiable at $x = 1$ . $f(x) = \begin{cases} \frac{1}{x} & x \le 1 \\ ax + b & x > 1 \end{cases}$ Sketch $y = f(x)$ .
	Evaluate $f(x)$ at the boundary $\cdots$ <b>a</b> $f(1) = 1 = a + b$ in the two different branches. These must be equal
	Find an expression for f'(x) $\cdots$ f'(x) = $\begin{cases} \frac{-1}{x^2} & x < 1 \\ a & x > 1 \end{cases}$
	valuate $f'(x)$ at the boundary $\cdots f'(1) = -1 = a$ n the two different branches. These must be equal
	Solve these equations $a = -1, b = 2$ simultaneously



## Тір

If a curve has a vertical tangent, for example,  $y = \sqrt[3]{x}$  at x = 0, then it is said to not be differentiable at that point.

## **TOK Links**

The normal rules of arithmetic do not apply to infinity – for example,  $\frac{\infty}{\infty}$  is not necessarily 1. This is an area of mathematics where intuition is a very dangerous Way of Knowing.

Tip

Not every function is either convergent or divergent as xtends to infinity. For example, sin x is neither convergent nor divergent as x tends to infinity.

#### You are the Researcher

You might wonder when the method shown above breaks down. The function  $f(x) = x^2 \sin\left(\frac{1}{x}\right)$  is an example of a function which is differentiable everywhere, but does not have a continuous derivative. You might want to research what this means and how it is justified.

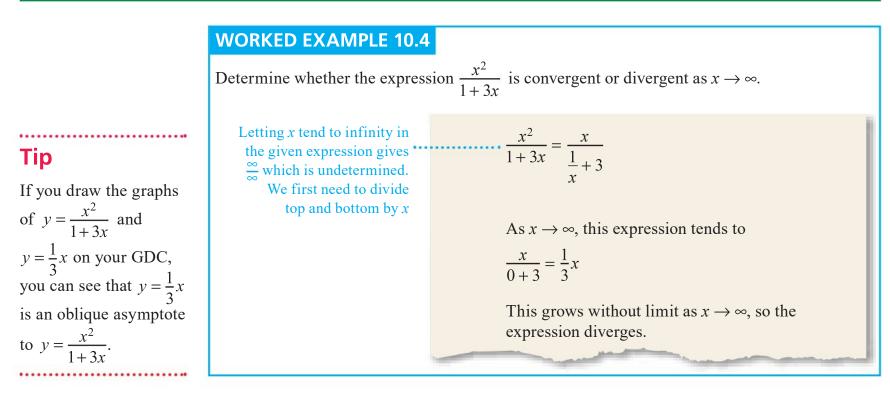
# Understanding of limits

It is often useful to consider the limit of an expression, particularly as it tends to infinity. This is written as  $\lim_{x\to\infty} f(x)$ . There are various techniques for dealing with limits, but one common strategy when looking at fractions is to divide top and bottom by the same thing that turns a ratio of two infinite expressions into a ratio of two finite expressions.

#### WORKED EXAMPLE 10.3

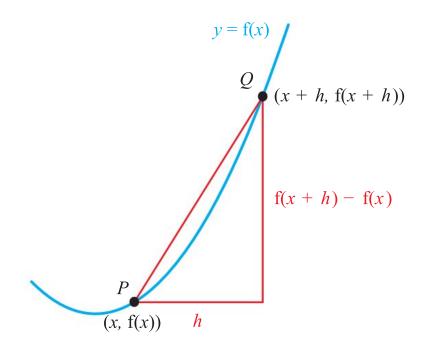
Determine the limit of $\frac{e^x - 1}{2e^x + 1}$	as $x$ tends to infinity.
Letting x tend to infinity in the given expression gives $\frac{\infty}{\infty}$ which is undetermined. We first need to divide top and bottom by $e^x$	$\frac{e^x - 1}{2e^x + 1} = \frac{1 - e^{-x}}{2 + e^{-x}}$
With the new form, •••• letting x tend to infinity results in finite values	As $x \to \infty$ , this expression tends to $\frac{1+0}{2+0} = \frac{1}{2}$

A function which gets arbitrarily large as *x* tends towards a value is said to be divergent at that value. For example,  $\lim_{x\to 0} \frac{1}{x}$  is divergent. If the function gets closer and closer to a value as *x* tends towards a value, then the function is convergent at that value. For example,  $\lim_{x\to 4} 3x = 12$ .



# Differentiation from first principles

You saw in Worked Example 9.2 in Mathematics: analysis and approaches SL that the gradient of a chord from a point gets closer and closer to the gradient of the tangent at that point as the chord gets smaller. We can generalize this argument to any point on a curve to find an expression for the gradient of the tangent at any point. This is called differentiation from first principles.



The gradient of the chord from P when the horizontal distance between points P and Q is h is given by

$$f(x+h) - f(x) - \frac{f(x+h) - f(x)}{h}$$

As h tends towards zero we find the gradient of the tangent at P. Since P is a general point, this gives us the derivative of the function.

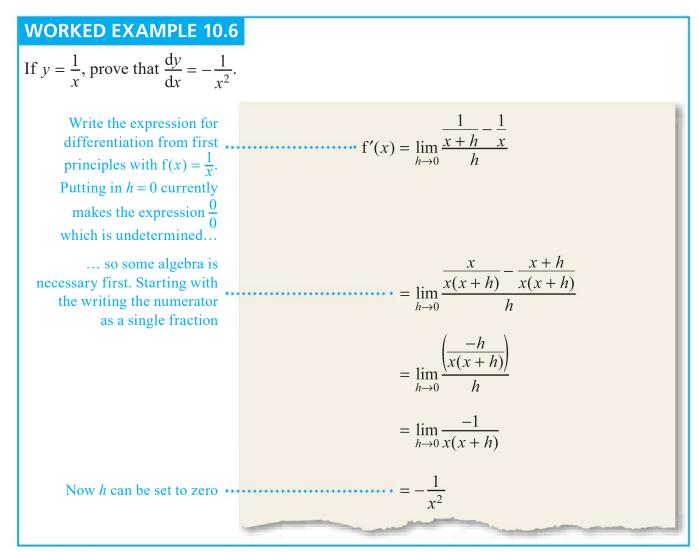


The main trick that comes up with applying this formula is that if you just set h = 0you find that both the numerator and the denominator equal zero. The expression  $\frac{0}{0}$  is undetermined – it might take a value, but it is not obvious what that value is. So before setting h = 0 normally some algebra has to be done to remove this issue.



Prove from first principles that if $f(x) = x^2$ then $f'(x) = 2x$ .			
Write the expression for differentiation from first principles with $f(x) = x^2$ . Putting in $h = 0$ currently makes the expression $\frac{0}{0}$ which is undetermined	$f'(x) = \lim_{h \to 0} \frac{(x+h)^2 - x^2}{h}$		
so some algebra is necessary first At this point, we can safely	$= \lim_{h \to 0} \frac{x^2 + 2xh + h^2 - x^2}{h}$ $= \lim_{h \to 0} \frac{2xh + h^2}{h}$ $= \lim_{h \to 0} 2x + h$		
set $h = 0$ without any division by zero occurring	=2x		

Sometimes, the algebra needs to be a little more imaginative.



R

 $\mathcal{Q}$ 



#### **TOOLKIT:** Proof

Why are radians so important when differentiating trigonometric functions? The answer lies in the small angle approximation, which states that if *x* is small and in radians,  $\sin x \approx x$ . To prove this, consider the following diagram showing a circle of radius 1. A sector *OPQ* is drawn with an angle *x* at the centre of the circle, *O*. A tangent is drawn at *Q*, which meets the line *OP* at *R*. Considering the right-angled triangle *OQR*, you can see that  $|QR| = \tan x$ .

Then we can compare areas:

Triangle *OPQ* < Sector *OPQ* < Triangle *OQR* 

Therefore:

 $\frac{1}{2} \times 1^2 \times \sin x < \frac{1}{2} \times 1^2 \times x < \frac{1}{2} \times 1 \times \tan x$ 

Notice that the formula for the area of a sector is the only point in this proof that uses the fact that *x* is in radians.

Simplifying:

$$\sin x < x < \frac{\sin x}{\cos x}$$

If *x* is small,  $\cos x \approx 1$ , so in this limit:

 $\sin x < x < \sin x$ 

We see that x is sandwiched between two things which both tend towards  $\sin x$ , so x must also tend towards  $\sin x$ .

This fact can then be combined with the compound angle formula to find the derivative of  $\sin x$ . If  $f(x) = \sin x$ , then using the formula for differentiation from first principles gives:

$$f'(x) = \lim_{h \to 0} \frac{\sin(x+h) - \sin x}{h}$$
$$= \lim_{h \to 0} \frac{\sin x \cos h + \cos x \sin h - \sin x}{h}$$

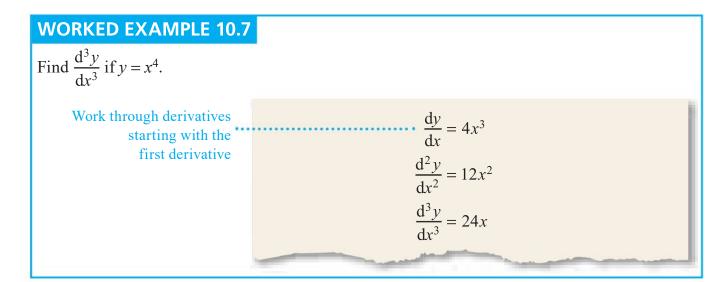
Since *h* is small in the limit, we can use  $\cos h \approx 1$  and  $\sin h \approx h$  therefore:

$$f'(x) = \lim_{h \to 0} \frac{\sin x + h \cos x - \sin x}{h}$$
$$= \lim_{h \to 0} \frac{h \cos x}{h}$$
$$= \lim_{h \to 0} \cos x$$

At this point, we can take the limit of *h* tending towards zero without it having any effect, so  $f'(x) = \cos x$ .

#### Higher derivatives

You have already met the first derivative,  $\frac{dy}{dx}$  or f'(x) and the second derivative,  $\frac{d^2y}{dx^2}$  or f''(x). We can continue differentiating functions. The *n*th derivative is given the notation  $\frac{d^n y}{dx^n}$  or f<sup>(n)</sup>(x).



#### WORKED EXAMPLE 10.8

If $f(x) = xe^x$ , prove that $f^{(n)}(x) = (x + n)e^x$ for $n \in \mathbb{Z}^+$ .				
Proving something ••• about positive integers suggest induction	Using the product rule, $f'(x) = xe^{x} + 1e^{x}$ $= (x + 1)e^{x}$			
	So, the statement holds for $n = 1$			
	Assume that the statement is true for $n = k$ $f^{(k)}(x) = (x + k)e^{x}$			
Link the statement for	Then			
n + k + 1 to the statement for $n = k$	$f^{(k+1)}(x) = \frac{d}{dx}(f^{(k)}(x))$			
	Using the assumption:			
	$f^{(k+1)}(x) = \frac{d}{dx}((x+k)e^x)$			
This expression can •••	Using the product rule with $u = x + k$ and $v = e^x$ ,			
be manipulated using the product rule	then $\frac{du}{dx} = 1$ and $\frac{dv}{dx} = e^x$ , therefore			
	$f^{(k+1)}(x) = (x+k)e^x + 1e^x$			
	$= (x + (k+1))e^x$			
The final line is the statement $\cdots$ with <i>n</i> replaced with $k + 1$	Therefore, the statement would also hold for $n = k + 1$			
Summarize the logic of … what you have found	The statement holds for $n = 1$ and if it is true for $n = k$ then it is true for $n = k + 1$ . This implies that the statement is true for all positive integers.			

#### You are the Researcher

You know that in kinematics, the velocity and the acceleration are the first and second derivatives of the displacement. Find out about the meaning and uses of higher derivatives – they also have exciting names.

#### **Exercise 10A**

For questions 1 to 6, use the method demonstrated in Worked Example 10.1 to find the values of *a* which make the following functions continuous at all points.

For questions 7 to 12, use the method demonstrated in Worked Example 10.2 to find the values of *a* and *b* which make the following functions continuous and differentiable at all points.

$$7 \ a \ f(x) = \begin{cases} x^2 & x \le 1 \\ ax + b & x > 1 \end{cases}$$

$$8 \ a \ f(x) = \begin{cases} x^2 + a & x \le 2 \\ bx + 1 & x > 2 \end{cases}$$

$$9 \ a \ f(x) = \begin{cases} x^a & x \le 1 \\ bx - 1 & x > 1 \end{cases}$$

$$b \ f(x) = \begin{cases} x^3 & x \le 1 \\ ax + b & x > 1 \end{cases}$$

$$b \ f(x) = \begin{cases} x^2 + a & x \le 3 \\ bx + 2 & x > 3 \end{cases}$$

$$b \ f(x) = \begin{cases} x^a & x \le 1 \\ bx - 2 & x > 1 \end{cases}$$

$$b \ f(x) = \begin{cases} e^x & x \le 0 \\ ax + b & x > 0 \end{cases}$$

$$11 \ a \ f(x) = \begin{cases} e^{-x} & x \le 1 \\ \frac{a}{x} + b & x > 1 \end{cases}$$

$$12 \ a \ f(x) = \begin{cases} x^2 & x \le 1 \\ a \ln x + b & x > 1 \end{cases}$$

$$b \ f(x) = \begin{cases} e^x & x \le 2 \\ ax + b & x > 2 \end{cases}$$

$$b \ f(x) = \begin{cases} e^{-x} & x \le 2 \\ \frac{a}{x} + b & x > 2 \end{cases}$$

$$b \ f(x) = \begin{cases} x^2 & x \le 1 \\ a \ln x + b & x > 1 \end{cases}$$

$$b \ f(x) = \begin{cases} x^2 & x \le 1 \\ a \ln x + b & x > 1 \end{cases}$$

For questions 13 to 18, use the method demonstrated in Worked Example 10.3 to find the limit of the given expression as x tends to infinity.

**13** a  $\frac{3x^2 + x}{x^2 - x}$  **14** a  $\frac{x}{x + 4}$  **15** a  $\frac{x}{x^2 + 4}$  **16** a  $\frac{e^x - 1}{2e^x + 1}$  **b**  $\frac{4x^2 + 1}{2x^2 + 5x}$  **b**  $\frac{3x}{1 + 2x}$  **b**  $\frac{2x}{x^2 + 3x}$  **b**  $\frac{e^x + 2}{e^x + 3}$  **17** a  $\frac{e^{2x} + e^x}{2e^{2x} + 3e^x}$  **18** a  $\frac{4^x - 3^x}{4^x + 3^x}$  **b**  $\frac{4e^{3x} + 3e^x}{e^x - e^{3x}}$ **b**  $\frac{10^x + 2^x}{4^x - 10^x}$ 

For questions 19 to 22, use the method demonstrated in Worked Example 10.4 to determine if the given expression is convergent or divergent as  $x \to \infty$ .

19 a 
$$\frac{x^3}{x+3x^2}$$
20 a  $\frac{1+x}{1+x^2}$ 21 a  $\frac{e^x + e^{2x}}{1+2e^x}$ 22 a  $\frac{e^x}{e^x+1}$ b  $\frac{x^2+1}{x+3}$ b  $\frac{2+3x}{5x+x^2}$ b  $\frac{1-e^{2x}}{e^x-5}$ b  $\frac{e^x+2}{e^x+1}$ 

For questions 23 to 26, use the method demonstrated in Worked Example 10.5 to differentiate the given expression from first principles.

**23** a 
$$2x$$
**24** a  $x^3$ **25** a  $x^2 + 3$ **26** a  $x^2 + 2x$ b 8b  $x^4$ b  $2x + 1$ b  $x^3 + x$ 

For questions 27 to 30, use the method demonstrated in Worked Example 10.7 to find the third derivative of each function with respect to x. 27 a  $x^5$  28 a  $x^4 + 2x^3$  29 a  $\ln x$  30 a  $\sin x$ b  $x^6$  b  $3x^5 - 2x^4$  b  $e^{2x}$  b  $\cos x$ 31 Given that  $f(x) = e^{5x}$ , use induction to prove that  $f^n(x) = 5^n e^{5x}$ . 32 a Find the limit of the function  $f(x) = \frac{3e^x}{1+2e^x}$  as x tends towards:

**b** Use the quotient rule to show that  $f'(x) = \frac{3e^x}{(1+2e^x)^2}$ . Hence explain why f(x) is an increasing function. **c** Hence sketch y = f(x).

ii minus infinity

**33** The function

i infinity

 $f(x) = \begin{cases} e^{ax} + x & x \le 2\\ 2e^{ax} & x > 2 \end{cases}$ 

is continuous at x = 2. Find the value of a.

a Determine if the function  $f(x) = a^x + \frac{3x}{2}$ , where a > 0, is convergent or divergent as x tends to minus infinity. b The function

$$f(x) = \begin{cases} a^{x} + \frac{3x}{2} & x \le 2\\ 4a^{x-1} & x > 2 \end{cases}$$

is continuous at x = 2. Find the possible values of a.

**c** In each case found in part **b**, sketch f(x).

**35** The function

$$f(x) = \begin{cases} ax^2 + x & x \le 2\\ bx + 2 & x > 2 \end{cases}$$

is both continuous and differentiable at every point. Find the values of a and b.

36 Prove that if 
$$y = xe^{2x}$$
, then  $\frac{d^n y}{dx^n} = (n2^{n-1} + 2^n x)e^{2x}$ .  
37 a Prove from first principles that  $\frac{d}{dx}\left(\frac{1}{1-x}\right) = \frac{1}{(1-x)^2}$ .  
b Prove by induction that if  $f(x) = \frac{1}{1-x}$ , then  $f^{(n)}(x) = \frac{n!}{(1-x)^{n+1}}$ .  
38 If  $f(x) = \sin x$ , prove that  $f^{(n)}(x) = \sin\left(x + \frac{n\pi}{2}\right)$ .  
39 Prove from first principles that if  $y = \sqrt{x}$ , then  $\frac{dy}{dx} = \frac{1}{2\sqrt{x}}$ .  
40 Prove from first principles that if  $f(x) = g(x) + h(x)$ , then  $f'(x) = g'(x) + h'(x)$ .  
41 If  $f(x) = x \sin x$ , prove that  $f^{(2n)}(x) = (-1)^n (x \sin x - 2n - \cos x)$ .  
42 Prove by induction that if  $f(x) = \ln x$ , then  $f^{(n)}(x) = \frac{(-1)^{n+1}(n-1)!}{x^n}$ .

**43** Prove that  $\sqrt{x+4} - \sqrt{x}$  tends towards zero as x tends towards infinity.



i

iii zero.

# 10B L'Hôpital's rule

# Evaluating limits using L'Hôpital's rule

When studying differentiation from first principles in Section 10A, you met the issue of zero divided by zero being undetermined. Sometimes algebraic manipulation can be applied to these fractions to remove this issue, which was the approach taken in Worked Example 10.6. However, there is another very important tool you can use in this situation called **L'Hôpital's rule**.

#### **KEY POINT 10.2**

If  $\lim_{x \to a} f(x) = 0$  and  $\lim_{x \to a} g(x) = 0$ , then  $\lim_{x \to a} \frac{f(x)}{g(x)} = \lim_{x \to a} \frac{f'(x)}{g'(x)}$ 

#### **Proof 10.1**

Prove L'Hôpital's rule.	
First of all, we are going to change the limit of $x \rightarrow a$ into $x = a + h$ with h tending toward zero	$\lim_{x \to a} \frac{\mathbf{f}(x)}{\mathbf{g}(x)} = \lim_{h \to 0} \frac{\mathbf{f}(a+h)}{\mathbf{g}(a+h)}$
Since $f(a)$ and $g(a)$ are both zero, we can insert them into the numerator and denominator. You might wonder why we are doing this – we are trying to link to the definition of f'(x) and g'(x) from first principles (Key Point 10.1)	$= \lim_{h \to 0} \frac{\mathbf{f}(a+h) - \mathbf{f}(a)}{\mathbf{g}(a+h) - \mathbf{g}(a)}$
We then need to divide top and bottom by <i>h</i> to make it look even more like differentiation from first principles	$= \lim_{h \to 0} \frac{\left(\frac{\mathbf{f}(a+h) - \mathbf{f}(a)}{h}\right)}{\left(\frac{\mathbf{g}(a+h) - \mathbf{g}(a)}{h}\right)}$
In the limit as $h \rightarrow 0$ the top line becomes $f'(a)$ and the bottom line becomes $g'(a)$	$= \lim_{h \to 0} \frac{f'(a)}{g'(a)}$
We can then turn the limit back into one involving $x \cdots$	$= \lim_{x \to a} \frac{f'(x)}{g'(x)}$

Notice that in the second to last line of the proof we are using the intuitive idea that the limit of a ratio is the ratio of the limits. It turns out this is true, but it is quite tricky to prove without more rigorous analytic tools.

WORKED EXAMPLE 10.9	
Find $\lim_{\theta \to 0} \frac{\sin \theta}{\theta}$ .	
	The limit of both top and bottom of the fraction is zero, so we can use L'Hôpital's rule.
Differentiate top and bottom of the fraction	$\lim_{\theta \to 0} \frac{\sin \theta}{\theta} = \lim_{\theta \to 0} \frac{\cos \theta}{1}$
As $\theta$ gets very small, cos $\theta$ tends towards 1	$=\frac{1}{1}=1$



In the next chapter

you will explore in more detail the idea of approximating functions by polynomials.

#### **CONCEPTS – APPROXIMATION**

Limits can be used to **approximate** the value of a function near a point where its expression is undetermined. For example, from Worked Example 10.9 it follows that

 $\frac{\sin\theta}{\theta} \approx 1$  when  $\theta$  is close to 0. This in turn confirms the small angle approximation,

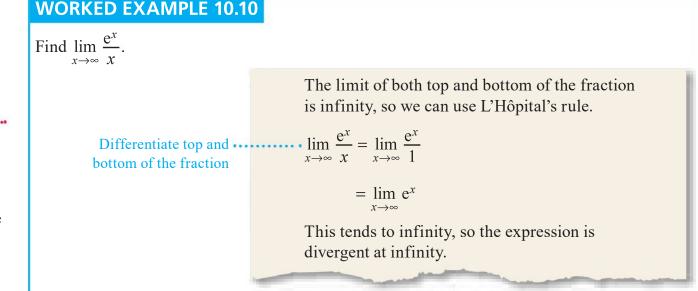
which you proved in the last section: that, for small values of  $\theta$ , sin  $\theta = \theta$ . This idea of approximating a function by a simpler one is very important in advanced mathematics, enabling us to approximate solutions to many integral and differential equations which cannot be solved analytically.

If f(x) and g(x) both tend to infinity, then the functions  $\frac{1}{f(x)}$  and  $\frac{1}{g(x)}$  both tend to zero and so satisfy the conditions in Key Point 10.2.

Since  $\frac{\frac{1}{g(x)}}{\frac{1}{f(x)}} = \frac{f(x)}{g(x)}$ , this means that L'Hôpital's rule can also be applied to the

indeterminate form  $\frac{\infty}{\infty}$ .

If $\lim_{x \to \infty} f(x) = \infty$	and $\lim_{x \to \infty} g(x) = \infty$ , then	n	
$\lim_{x \to a} \Gamma(x) = \infty$	and $\min_{x \to a} g(x) = \infty$ , then	.1	
lim f(	$f(x) = \lim_{x \to \infty} f'(x)$		
$\lim_{x \to a} \frac{1}{g(x)}$	$\frac{f(x)}{f(x)} = \lim_{x \to a} \frac{f'(x)}{g'(x)}$		



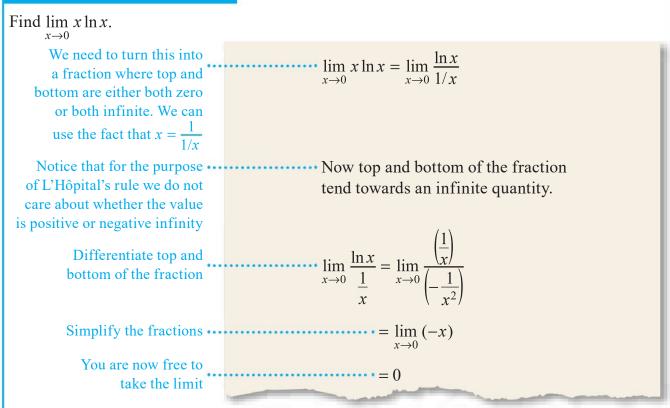
Sometimes it is not obvious that L'Hôpital's rule can be used. Some algebra is needed first to put the expression into the required form.

#### Tip

In advanced mathematics, you will very frequently use the fact that exponential functions grow faster than any polynomial.

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# Be the Examiner 10.1

Evaluate  $\lim_{x\to 0} \frac{\cos x}{x}$ .

Which is the correct solution? Identify the mistakes in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\lim_{x \to 0} \frac{\cos x}{x} = \lim_{x \to 0} \frac{-\sin x}{1}$	$\lim_{x \to 0} \frac{\cos x}{x} = \lim_{x \to 0} \frac{1}{x}$	$\lim_{x \to 0} \frac{\cos x}{x} = \lim_{x \to 0} \frac{x \cos x}{x^2}$
$= -\sin(0)$ $= 0$	Which is undefined.	$= \lim_{x \to 0} \frac{\cos x - x \sin x}{2x}$ $= \frac{1}{2} \lim_{x \to 0} \frac{\cos x}{x} - \lim_{x \to 0} \frac{\sin x}{2}$
		Therefore $\frac{1}{2} \lim_{x \to 0} \frac{\cos x}{x} = \lim_{x \to 0} \frac{\sin x}{2} = 0$ So $\lim_{x \to 0} \frac{\cos x}{x} = 0$

## Be the Examiner 10.2

Evaluate  $\lim_{x \to 1} \frac{x^2 - 1}{x^3 + x - 2}.$ 

Which is the correct solution? Identify the mistakes in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\lim_{x \to 1} \frac{x^2 - 1}{x^3 + x - 2} = \lim_{x \to 1} \frac{2x}{3x^2 + 1}$	Numerator is dominated by $x^2$	$\lim_{x \to 1} \frac{x^2 - 1}{x^3 + x - 2} = \lim_{x \to 1} \frac{2x}{3x^2 + 1}$
2	Denominator is dominated by $x^3$	$x \to 1 x^3 + x - 2$ $x \to 1 3x^2 + 1$ 2 1
$= \lim_{x \to 1} \frac{2}{6x}$	Therefore expression is approximately	$=\frac{2}{4}=\frac{1}{2}$
$=\frac{1}{3}$	$\frac{x^2}{x^3}$ which tends towards 1.	

# Repeated use of L'Hôpital's rule

Sometimes the result of using L'Hôpital's rule is still undetermined. If this is the case, you may have to use L'Hôpital's rule again.

WORKED EXAMPLE 10.12	2	
Find the limit of $\frac{\cos x - 1}{x^2}$ as x tends to 0.		
	The limit of both top and bottom of the fraction is zero, so we can use L'Hôpital's rule.	
Differentiate top and bottom of the fraction	$\lim_{x \to 0} \frac{\cos x - 1}{x^2} = \lim_{x \to 0} \frac{-\sin x}{2x}$	
This is still zero divided by zero, so use L'Hôpital's rule again	$\lim_{x \to 0} \frac{-\cos x}{2}$	
As $x \to 0$ , $\cos x \to 1$	$=-\frac{1}{2}$	

## **Exercise 10B**

For questions 1 to 4, use the method demonstrated in Worked Example 10.9 to find the following limits.

<b>1 a</b> $\lim_{x \to 0} \frac{12x}{3x}$	<b>2</b> a $\lim_{x \to 0} \frac{x^2 - 2x}{x}$	<b>3</b> a $\lim_{x \to 0} \frac{e^x - 1}{\sin x}$	4 a $\lim_{x \to 1} \frac{\ln x}{x-1}$
<b>b</b> $\lim_{x \to 0} \frac{8x}{4x}$	<b>b</b> $\lim_{x \to 0} \frac{x^2 + 5x}{2x}$	$\lim_{x \to 0} \frac{e^{-x} - e^x}{x}$	$\lim_{x \to 1} \frac{\sqrt{x} - 1}{x - 1}$

For questions 5 to 8, use the method demonstrated in Worked Example 10.10 to find the following limits.

5	a $\lim_{x \to \infty} \frac{10x+3}{5x+1}$ 6 a $\lim_{x \to \infty} \frac{\ln x}{x}$	7 a $\lim_{x \to \infty} \frac{e^x}{3x+2}$ 8 a $\lim_{x \to \infty} \frac{e^x}{\ln x}$
	<b>b</b> $\lim_{x \to \infty} \frac{12x+1}{3x}$ <b>b</b> $\lim_{x \to \infty} \frac{x}{e^x}$	<b>b</b> $\lim_{x \to \infty} \frac{e^x}{x+2}$ <b>b</b> $\lim_{x \to \infty} \frac{\sqrt{x}}{\ln x}$
9	Use L'Hôpital's rule to find $\lim_{x\to 0} \frac{e^x - 1}{x}$ .	<b>18</b> Show that the function
10	Use L'Hôpital's rule twice to find $\lim_{x\to\infty} \frac{x^2}{e^x}$ .	$f(x) = \begin{cases} \frac{\sin 3x}{\sin x} & x \le 0\\ \frac{e^{3x} - 1}{x} & x > 0 \end{cases}$
11	Find $\lim_{x \to 0} \frac{1 - \cos(x^2)}{x^4}.$	$\left\{\frac{e^{3x}-1}{x} \mid x > 0\right\}$
12	Find the following limits.	is continuous at $x = 0$ .
	a $\lim_{x \to 0} \frac{x - \cos x}{x + \cos x}$ b $\lim_{x \to 0} \frac{x - \sin x}{x + \sin x}$	<b>19</b> Find $\lim_{x \to -\infty} x e^x$ .
13	Find the following limits. $sin(x-2)$	20 Find $\lim_{x\to 0} \left(\frac{1}{\sin x} - \frac{1}{x}\right)$ .
	<b>a</b> $\lim_{x \to 0} \frac{\sin x}{x^2}$ <b>b</b> $\lim_{x \to 2} \frac{\sin(x-2)}{x^2-4}$	<b>21</b> Find $\lim_{x \to 0} \left( \frac{1}{x} - \frac{1}{e^x - 1} \right)$ .
14	Evaluate $\lim_{x \to \frac{\pi}{2}} \frac{\cos^2(5x)}{\cos^2 x}$ .	$x \rightarrow 0 \ x e^x - 1/$ 22 Use L'Hôpital's rule to prove that
15	Evaluate $\lim_{x \to 1} \frac{(\ln x)^2}{x^2 - 2x + 1}.$	$\lim_{x \to \infty} \frac{e^x + e^{-x}}{e^x - e^{-x}} = 1.$
16	Evaluate $\lim_{x \to 1} \frac{(\ln x)^2}{x^3 + x^2 - 5x + 3}$ .	
17	<b>a</b> Find $\lim_{x\to 0} \frac{\sin x}{x}$ . <b>b</b> Find $\lim_{x\to\infty} \frac{\sin x}{x}$ .	• Hence sketch $y = \frac{\sin x}{x}$ .

# **10C Implicit differentiation**

Most of the functions you have differentiated so far have been expressed in the form y = f(x).

You might not have realized that when we say to 'differentiate' this type of expression we are really differentiating both sides with respect to *x*:

$$\frac{\mathrm{d}}{\mathrm{d}x}(y) = \frac{\mathrm{d}}{\mathrm{d}x}(\mathrm{f}(x))$$

The left-hand side is just written as  $\frac{dy}{dx}$ .

However, not all relationships can be expressed in the form y = f(x) – for example,  $x^2 + y^2 = 4$ . Both sides of this relationship can still be differentiated with respect to x, but there is an issue when we try to differentiate  $y^2$  with respect to x. We can get around this by using the chain rule:

$$\frac{\mathrm{d}}{\mathrm{d}x}(y)^2 = \frac{\mathrm{d}}{\mathrm{d}y}(y)^2 \times \frac{\mathrm{d}y}{\mathrm{d}x} = 2y \times \frac{\mathrm{d}y}{\mathrm{d}x}$$

In general:

#### **KEY POINT 10.4**

$$\frac{\mathrm{d}}{\mathrm{d}x}(\mathrm{g}(y)) = \mathrm{g}'(y) \times \frac{\mathrm{d}y}{\mathrm{d}x}$$

#### WORKED EXAMPLE 10.13

If  $x^4 + y^4 = 17$ , find the gradient of the curve at (1, 2). The gradient of the curve is  $\frac{dy}{dx}$ . To find  $\frac{dy}{dx}$  we need to differentiate both sides with respect to x Differentiation can be applied separately to each term We can now do the differentiation, using Key Point 10.4 We can then rearrange to find  $\frac{dy}{dx}$ Substitute in for x and y Metric for x a

The same idea can be applied in more complicated situations, combining with the product, quotient and chain rules.

#### **WORKED EXAMPLE 10.14**

If  $e^{3y} + x^2y^3 = x$ , find  $\frac{dy}{dx}$  in terms of x and y. To find  $\frac{dy}{dx}$  we need to  $\frac{d}{dx}(e^{3y} + x^2y^3) = \frac{d}{dx}(x)$ differentiate both sides with respect to x Differentiation can be applied separately to each term  $\frac{d}{dx}(e^{3y}) + \frac{d}{dx}(x^2y^3) = \frac{d}{dx}(x)$ The second term is a product, so the product rule is required  $\frac{d}{dx}(e^{3y}) + \frac{d}{dx}(x^2)y^3 + x^2\frac{d}{dx}(y^3) = \frac{d}{dx}(x)$ We can now do the differentiation, using  $3e^{3y}\frac{dy}{dx} + 2xy^3 + x^2 \times 3y^2\frac{dy}{dx} = 1$ Key Point 10.4 Move everything not involving  $\frac{dy}{dx}$  onto the right hand side  $\frac{dy}{dx}(3e^{3y} + 3x^2y^2) = 1 - 2xy^3$  $\frac{dy}{dx}$  onto the right hand side and factorize the rest So  $\frac{dy}{dx} = \frac{1 - 2xy^3}{3e^{3y} + 3x^2y^2}$ 

#### You are the Researcher

Implicit equations can be used to describe many curves whose equations cannot be written in the form y = f(x). Use technology to explore implicit curves; for example, plot the curve with equation  $x \sin x = y \sin y$ . Find out about famous curves, such as the asteroid and the cardioid.

# Exercise 10C

For questions 1 to 4, use the method demonstrated in Worked Example 10.13 to find the gradient of the curve at the given point.

- **1** a  $x^2 + y^2 = 25$  at (3, -4)
- **b**  $x^3 + y^2 = 9$  at (2, 1)
- **2** a  $e^x + e^y = 2e$  at (1, 1)
  - **b**  $e^x + e^{2y} = e + 1$  at (1, 0)

**3** a  $\ln x + \ln y = 4$  at (e, e<sup>3</sup>) 1 - 1 - (1) + 1 - (1) - 2 - + (1)

For questions 5 to 9, use the method demonstrated in Worked Example 10.14 to find  $\frac{dy}{dx}$  in terms of x and y.

**5** a  $xy^2 + yx^2 = 3$ 

**b** 
$$xy + x^2y^2 = 5$$

6 a 
$$\frac{x}{y} + \frac{y}{y} = x$$

**b** 
$$\frac{x}{x+y} = y^2 - 3$$

- 7 a  $\ln x + \ln y = \ln(x + y) 1$ **b**  $\ln(x+2y) = x^2 - y$ 
  - A curve is given by the implicit equation  $3x^2 + y^3 = 11$ .
- a Show that the point (1, 2) lies on the curve.
  - **b** Find the gradient to the curve at this point.
  - Find the equation of the normal to the curve at this point. C

**b** 
$$\ln(x) + \ln(y^2) = 2$$
 at (1, e)  
**a**  $x^2 + y^2 = x + y + 2$  at (2, 1)  
**b**  $x^3 + y^3 = x + 4y$  at (1, 2)  
dy

a 
$$e^{x+y} = x + \frac{1}{y}$$
  
b  $e^{(y^2)} + e^{(x^2)} = 3$   
a  $\sin(xy) = x + y$ 

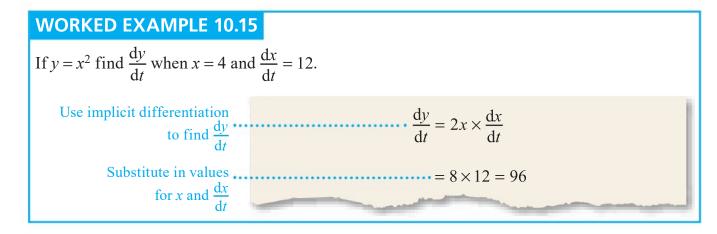
**b**  $\cos(x+y) = y$ 

a Find the coordinates of the point where the curve with equation  $\ln y = \sin x$  crosses the y-axis. 11 **b** Find the equation of the tangent to the curve at that point. 12 A curve has equation  $e^x + \ln y = 0$ . a The point  $A\left(a, \frac{1}{\sqrt{e}}\right)$  lies on the curve. Find the exact value of a. **b** Find the gradient of the curve at A. Find the equation of the tangent to the curve  $x^2 - 2x - y^3 + y = 3$  at the point (3, 1). 13 Find the tangent to the curve  $\frac{x+y}{x-y} = 2y$  at the point (3, 1). 14 A curve has equation  $\sin(x + y) = \sqrt{2}\cos(x - y)$ . 15 a Show that the point  $\left(\frac{13\pi}{24}, \frac{5\pi}{24}\right)$  lies on the curve. **b** Find the gradient of the curve at this point, giving your answer in the form  $a + b\sqrt{3}$ . Find the equations of the two possible tangents to the curve  $x^2 + 3xy + y^2 = 1$  when x = 0. 16 a Find the y intercepts of the curve  $y^3 - y - x = 0$ . 17 **b** Find the gradients of the tangents at each of these points. **18** a Find the x intercepts of the curve  $e^y - y = x^2$ . **b** Find the equations of the tangents at each of these points. a Find the possible values of y with an x coordinate of 1 in the equation  $x^2 - 5xy + y^2 = 1$ . 19 **b** Find the equations of the tangents at each of these points. Find  $\frac{dy}{dx}$  if  $e^y - x \sin y = \ln y$ . 20 Given that  $x \sin x = y \sin y$ , find an expression for  $\frac{dy}{dx}$  in terms of x and y. 21 If  $x^2 + y^2 = 9$ , find an expression for  $\frac{d^2 y}{dx^2}$  in terms of y. 22 Find the coordinates of the stationary points on the curve  $x^2 + 4xy + 2y^2 + 1 = 0$ . Find the coordinates of the turning points on the curve  $y^3 - 3xy^2 + x^3 = 8$ . 24 a Sketch the curve  $y^2 = x^3$ . 25 **b** Show that the equation of the tangent to the curve at the point (4, 8) is y = 3x - 4.

#### c Find the coordinates of the point where this tangent meets the curve again.

# 10D Related rates of change

There are many situations where we are given one rate and want to link it to another rate. One of the most common methods to do this is to use implicit differentiation to link the two rates.



Frequently the link between the variables comes from a geometric context.

#### WORKED EXAMPLE 10.16

A rectangle has width x and height y. When x = 2 cm and y = 4 cm, these values are changing according to  $\frac{dx}{dt} = 3 \text{ cm} \text{ s}^{-1}$  and  $\frac{dy}{dt} = -1 \text{ cm} \text{ s}^{-1}$ . What is the rate of change of the area at this time? Define a variable for the area A = xyDifferentiate both sides with respect to t This requires the product rule Substitute in the given values  $= 2 \times -1 + 4 \times 3$ = 10So, the area is increasing at a rate of  $10 \text{ cm}^2 \text{ s}^{-1}$ .

#### **CONCEPTS – QUANTITY, CHANGE**

Worked Example 10.16 illustrates that the rate of **change** can depend on the shape's current size. For example, if the radius of the circle increases at a constant rate then the area will increase faster as the circle gets larger; when a balloon is inflated at a constant rate (so that the rate of increase of volume is constant) the rate of change of the radius will decrease with the size of the balloon. Implicit differentiation is an important tool for **quantifying** the relationship between the different rates.

### **Exercise 10D**

For questions 1 to 4, use the method demonstrated in Worked Example 10.15 to find the required rate of change.

- 1 a If  $y = x^3$ , find  $\frac{dy}{dt}$  when x = 1 and  $\frac{dx}{dt} = -1$ . b If  $y = x^2 + x$ , find  $\frac{dy}{dt}$  when x = 0 and  $\frac{dx}{dt} = 4$ .
- 2 a If  $A = e^{2z}$ , find the rate of increase of A when z = 0 and  $\frac{dz}{dt} = 6$ .
  - **b** If  $p = e^q$ , find the rate of increase of p when q = 1 and  $\frac{dq}{dt} = 7$ .
- **3** a If  $a = \frac{1}{b}$ , find the rate of increase of a when b = 2 and b is increasing at a rate of 3 per second.
  - **b** If  $a = \frac{1}{b^2}$ , find the rate of increase of *a* when b = 1 and *b* is increasing at a rate of 2 per second.
- 4 a If  $y = \ln x$ , find the rate of increase of y when x = 2 and x is decreasing at a rate of 4 per hour.
  - **b** If  $y = \ln(x + 1)$ , find the rate of increase of y when x = 1 and x is decreasing at a rate of 3 per hour.

5 Given that 
$$A = x^2 + y^2$$
, find  $\frac{dA}{dt}$  when  $x = 3$ ,  $y = 4$ ,  $\frac{dx}{dt} = 1$ ,  $\frac{dy}{dt} = -1$ 

- 6 Given that  $B = x^3 + y^3$ , find  $\frac{dB}{dt}$  when x = 1, y = 2,  $\frac{dx}{dt} = 1$ ,  $\frac{dy}{dt} = -2$ .
- 7 Given that  $C = \frac{x}{y}$ , find  $\frac{dC}{dt}$  when x = 3, y = 4,  $\frac{dx}{dt} = 3$ ,  $\frac{dy}{dt} = -1$ .

8 The sides of a square are increasing at a rate of  $2 \text{ cm s}^{-1}$ . Find the rate of increase of the area when the area is  $25 \text{ cm}^2$ .

9 Circular mould is spreading on a leaf. When the radius is 3 mm the rate of increase is 1.2 mm per day. What is the rate of increase of the area?

- 10 The volume of a spherical balloon is increasing at a rate of 200 cm<sup>3</sup> per second. Find the rate of increase of the radius when the volume is 100 cm<sup>3</sup>.
- 11 An x by y rectangle is expanding with  $\frac{dx}{dt} = 4 \text{ cm s}^{-1}$  and  $\frac{dy}{dt} = -2 \text{ cm s}^{-1}$ . When x = 3 cm and y = 4 cm, find
  - a the rate of increase of the rectangle's area
  - **b** the rate of increase of the length of the diagonal.
- 12 An inverted cone is being filled with water at a constant rate of  $5 \text{ cm}^3 \text{ s}^{-1}$ . The surface of the water is always horizontal as it is being filled. The largest diameter of the cone is 10 cm and its height is 30 cm. If the volume of water in the cone is V at time t, and h is the height of the water above the vertex of the cone,

show that 
$$V = \frac{\pi h^3}{108}$$

- **b** find the rate that the height is increasing when h = 18 cm.
- 13 A circular stain of radius  $r \,\mathrm{cm}$  and area  $A \,\mathrm{cm}^2$  is increasing in size. At a certain time, the rate of increase of the radius is  $1.8 \,\mathrm{cm} \,\mathrm{s}^{-1}$  and the rate of increase of the area is  $86.5 \,\mathrm{cm}^2 \,\mathrm{s}^{-1}$ . Find the radius of the stain at this point.
- 14 A sportsman throws a ball. When it is 2 m above the sportsman and 4 m away horizontally it is moving with purely horizontally with a speed of  $3 \text{ m} \text{ s}^{-1}$ . Find the rate at which the ball is moving away from the sportsman.
- 15 The density of a reactive substance is given by its mass divided by its volume. When the density is  $5 \text{ g cm}^3$  the mass is decreasing at a rate of  $2 \text{ g s}^{-1}$  and the volume is decreasing at a rate of  $1 \text{ cm}^3 \text{ s}^{-1}$ . Determine, with justification, whether the density is increasing or decreasing.
- 16 A ladder of length 3 m is sliding down a vertical wall. The foot of the ladder is on horizontal ground. When the point of contact with the wall is 2 m above the horizontal that point is moving down at a rate of  $0.1 \text{ m s}^{-1}$ . At what speed is the foot of the ladder moving away from the wall, assuming that the ladder always stays in contact with both the wall and the ground?

# **10E** Optimization

You saw in Chapter 20 of Mathematics: analysis and approaches SL that you can use calculus to find optimum solutions – maximum or minimum points. At higher level you will use the same technique, but in situations where the function you have to maximize is not so obvious.

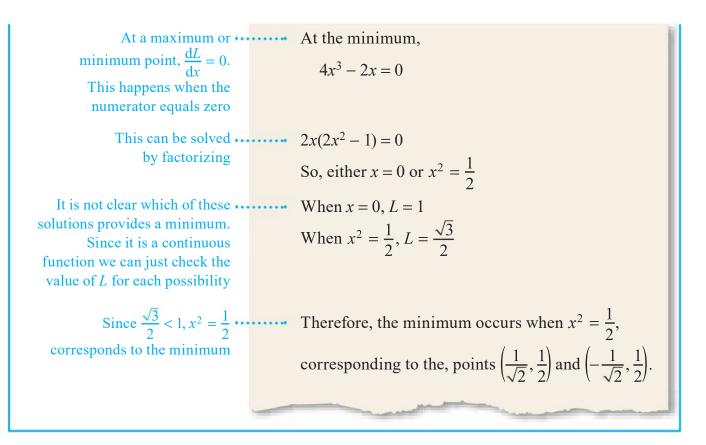
#### Tip

Note that because Lis only ever a positive value, the minimum and maximum of Lwill occur for the same values as the minimum and maximum of  $L^2$ . Dispensing with the need to take the square root can make this sort of problem much easier!

#### WORKED EXAMPLE 10.17

Find the point(s) closest to (0, 1) on the curve  $y = x^2$ .

First define a variable to $\cdots$ Let L be the distance between the point $(x, y)$ on		
quantify the thing you want	the curve and $(0, 1)$ . Then,	
to optimize. Then write		
it in terms of the other	$L = \sqrt{x^2 + (y - 1)^2}$	
quantities in the question		
We need there to be only one variable in the expression, so we can use the constraint that $y = x^2$ to eliminate y	$= \sqrt{x^2 + (x^2 - 1)^2}$	
Multiply out the brackets to make the later calculus easier	$= \sqrt{x^4 - x^2 + 1}$	
Use the chain rule to find $\frac{dL}{dx}$	$\frac{dL}{dx} = \frac{4x^3 - 2x}{2\sqrt{x^4 - x^2 + 1}}$	

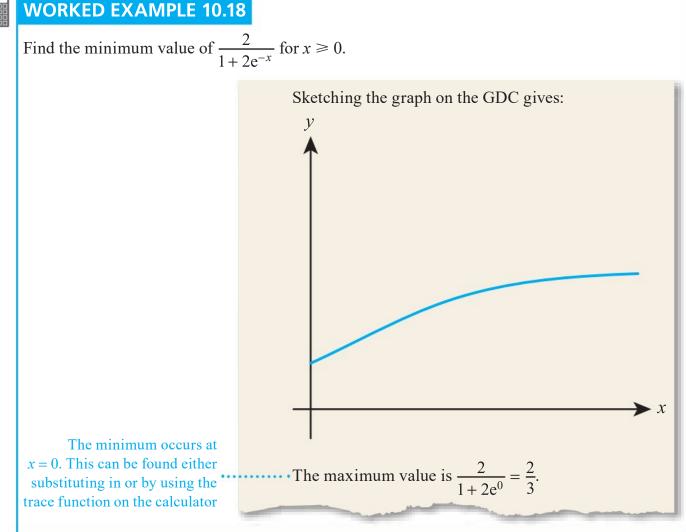


#### **CONCEPTS – MODELLING**

Optimization is often applied in real-life situations to equations **modelling** physical quantities. Can you think of any situation where the problem like the one in Worked Example 10.17 would be relevant?

Sometimes students immediately jump to differentiation when asked to do optimization. However the maximum or minimum value of a function does not always occur when the gradient is zero. It can also occur at the end point of the domain of the function. Often sketching a graph is very helpful, especially if you have your GDC available.





10 cm



#### **TOOLKIT:** Problem Solving

How might you have found the answer to Worked Example 10.18 without a calculator? One useful approach is to show that the function is always increasing; therefore, its minimum value must be at the lowest *x* value. To do this, try differentiating the given function, simplifying your answer. What is it about the answer which quickly tells you that the function is always increasing?

# **Exercise 10E**

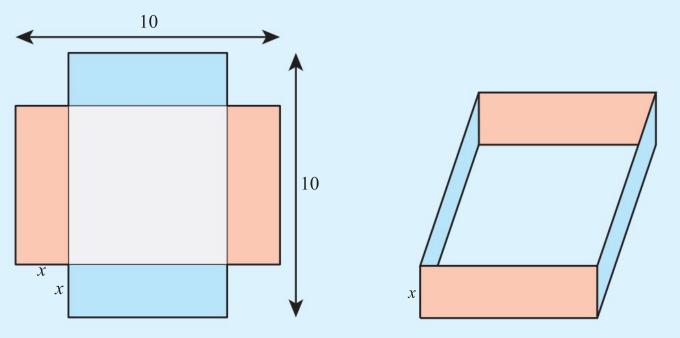
For questions 1 to 3, use the method demonstrated in Worked Example 10.18 to find the minimum value of each of the following functions.

**1 a**  $x^2 + x, x \ge 0$ **b**  $x^3, x \ge 2$ 

- **2** a  $3-x^2, 0 \le x \le 3$ b  $1-2^x, -1 \le x \le 3$
- **3** a  $xe^x, -1 \le x \le 4$
- **b**  $xe^x, -4 \le x \le -2$

4 Find the maximum and minimum value of f(x) if  $f(x) = x^2 - x$ ,  $0 \le x \le 2$ .

- 5 Find the maximum and minimum value of  $xe^{-x}$ , 0.5 < x < 2.
- 6 Find the largest possible value of xy given that x + 2y = 6.
- 7 Find the smallest possible value of  $x^3 + y^3$  given that x + y = 1.
- Find the smallest possible value of x + y given that xy = 5 and both x and y are positive.
- A square sheet of card of side 10 cm has four squares of side x cm cut from the corners. The sides are then folded to make a small open box.



- a Find an expression for the volume of the box in  $cm^3$  in terms of x, including an appropriate domain.
- **b** Find the value of x for which the volume is the maximum possible.
- c What is the maximum possible volume?
- **d** What is the minimum possible volume?
- A square based cuboid has a volume of 64 cm<sup>3</sup>. Find the minimum possible surface area.
- As shown in the diagram the apex angle of a cone is  $2\theta$  and the slope length is 10 cm.
- The rate of increase of  $\theta$  is 0.01 radians per second. The cone starts with  $\theta = \frac{\pi}{6}$ .
- a Find the initial rate of change of the volume of the cone.
- **b** How long does it take the cone to reach its maximum volume?

- 12 One side of a rectangle lies on the *x*-axis and two corners lie on the curve  $y = \sin x$ ,  $0 \le x \le \pi$ . Find the largest possible area of the rectangle.
- **13** Find the closest distance from the point (1, 2) to the curve  $y = x^3$ .
- 14 A piece of wire is bent to form an isosceles triangle. Prove that the largest possible area is formed when the triangle is equilateral.
- **15** Two corridors meet at a right angle. Find the longest ladder that would fit horizontally around the corner if
  - a both corridors are 1 m wide
  - **b** one corridor is 1 m wide and the other corridor is 8 m wide.
  - You may assume for your calculations that the ladder has negligible width.

# You are the Researcher

Question 14 of Exercise 10E is an example of the 'isoperimetric problem': out of all shapes with a fixed perimeter, which has the largest area? Similar questions can be asked about 3D shapes, for example, what is the minimum surface area for a solid with a fixed volume? Question 10 is an example of this type, which have applications in the design of packaging.

### You are the Researcher

Question 15 of Exercise 10E is a specific example of something called the 'Ladder problem'. It has a very beautiful general solution. The more realistic generalization of this problem is called the 'Moving Sofa problem' and it is much harder.

# 10F Calculus applied to more functions

### More derivatives

There are several functions you have met which you can now differentiate. These are summarized below.

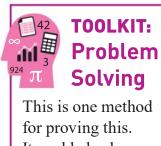
KEY POINT 10.5		
f(x)	f'(x)	
tanx	sec <sup>2</sup> x	
secx	$\tan x \sec x$	
cosecx	$-\cot x \csc x$	
cotx	$-\csc^2 x$	
<i>a<sup>x</sup></i>	$a^x \ln a$	
$\log_a x$	$\frac{1}{x \ln a}$	
arcsinx	$\frac{1}{\sqrt{1-x^2}}$	
arccosx	$-\frac{1}{\sqrt{1-x^2}}$	
arctanx	$\frac{1}{1+x^2}$	

# Proof 10.2

Prove that if $y = \arcsin x$ , then	$\frac{\mathrm{d}y}{\mathrm{d}x} = \sqrt{1 - x^2}.$
You know how to differentiate sin, so rewrite the equation by taking the inverse function of both sides	$\sin y = x$
Differentiate both sides with respect to $x$ – this is implicit differentiation, so remember to use the chain rule for the left-hand side	$\frac{\mathrm{d}y}{\mathrm{d}x} = 1$ $\frac{\mathrm{d}y}{\mathrm{d}x} = \frac{1}{\cos y}$
You need an expression for $\frac{dy}{dx}$ in terms of x You can use $\sin^2 \theta + \cos^2 \theta = 1$ to relate $\cos y$ to $\sin y$ , but you need to make sure you select the correct sign	The range of $y = \arcsin x$ is $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$ . For all of these values, $\cos y$ is non-negative. We can therefore rearrange $\cos^2 y + \sin^2 y = 1$ to get $\cos y = \sqrt{1 - \sin^2 y}$ $= \sqrt{1 - x^2}$
	Therefore, $\frac{dy}{dx} = \frac{1}{\sqrt{1 - x^2}}$ .

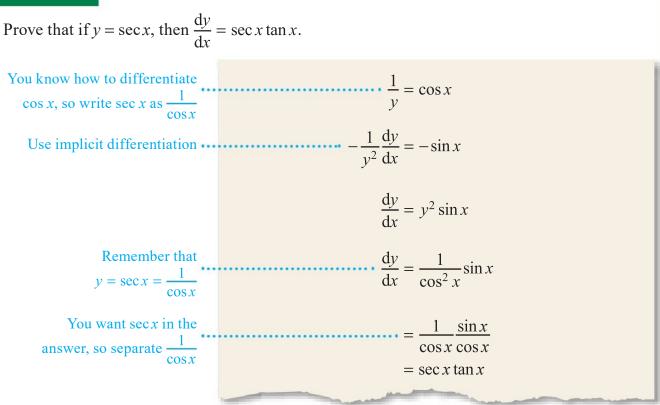
### Proof 10.3

Prove that if  $y = a^x$  with a > 0, then  $\frac{dy}{dx} = a^x \ln a$ . You know how to differentiate logarithms, so take ln of both sides Use implicit differentiation:  $\frac{d}{dy}(\ln y) = \frac{1}{y}$   $\ln a$  is just a constant multiplying x Remember that  $y = a^x$   $= a^x \ln a$ 



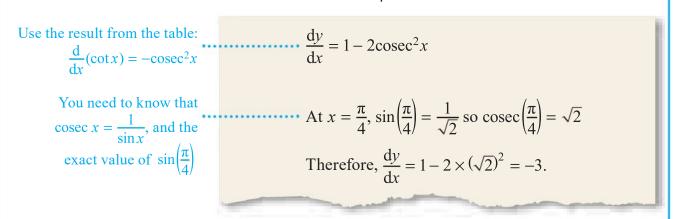
for proving this. It could also have been done using the quotient rule or the chain rule. Are there any advantages or disadvantages to each method?

### Proof 10.4



### WORKED EXAMPLE 10.19

Find the gradient of the graph of  $y = x + 2\cot x$  at  $x = \frac{\pi}{4}$ .



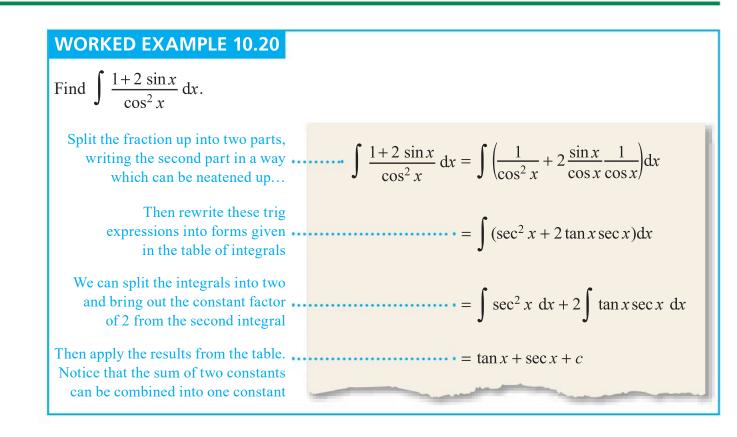
# More integrals

All of the derivatives given in the table in Key Point 10.5 above can be reversed.

KEY POINT 10.6	
f( <i>x</i> )	$\int \mathbf{f}(x) \mathrm{d}x$
$\sec^2 x$	$\tan x + c$
$\tan x \sec x$	$\sec x + c$
cotx cosecx	$-\operatorname{cosec} x + c$
$\csc^2 x$	$-\cot x + c$
$a^x \ln a$	$a^x + a$
$\frac{1}{x \ln a}$	$\log_a x + c$
$\frac{1}{\sqrt{1-x^2}}$	$\arcsin x + c$
$\frac{1}{1+x^2}$	$\arctan x + c$



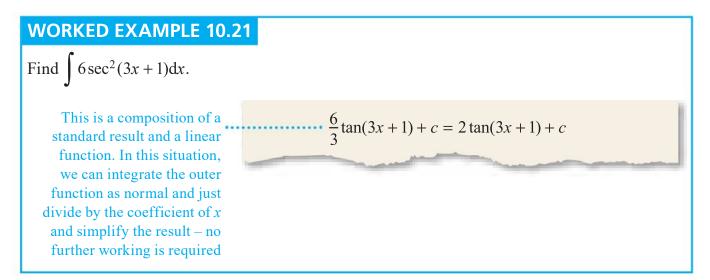
Can you explain why we did not include the reverse of the arccos *x* result in the table of derivatives above?



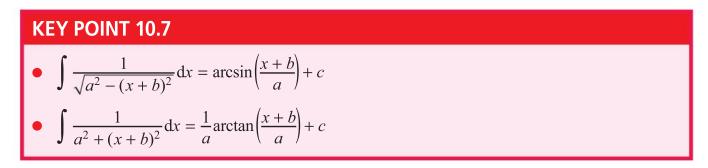
# The composite of these functions with a linear function

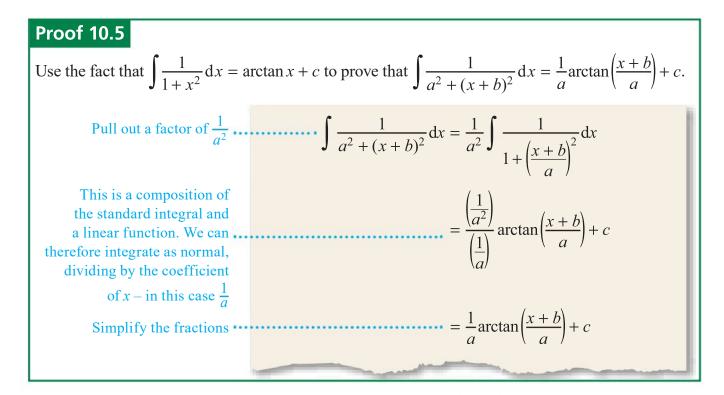
As seen in Key Point 21.6 of Mathematics: analysis and approaches SL, if  $\int f(x)dx = F(x)$  then  $\int f(ax + b)dx = \frac{1}{a}F(ax + b)$ .

This can be combined with the results in Key Point 10.6 to integrate more functions.



A few standard forms come up so frequently that it is useful to learn them specifically.

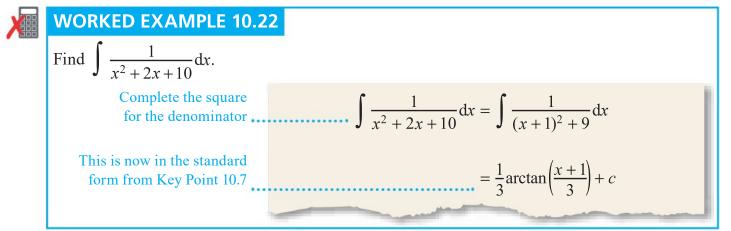




We could also have proved this by differentiating  $\arctan\left(\frac{x+b}{a}\right)$ 

Conventionally, when using this formula we take *a* to be positive, but in the proof this fact was not used. What would happen if *a* were negative?

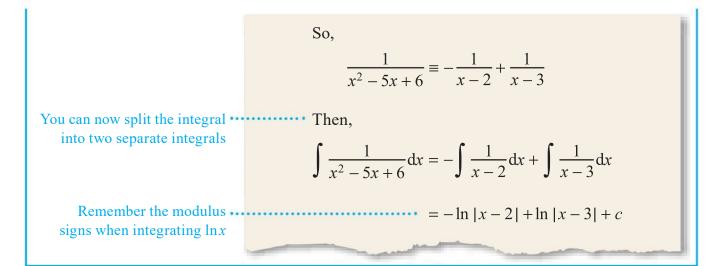
In order to apply the results from Key Point 10.7 you may need to complete the square first.



# Partial fractions

If an integral is a fraction with a quadratic denominator that factorizes, one useful tool is to apply partial fractions before integrating.

WORKED EXAMPLE 10.23	
Find $\int \frac{1}{x^2 - 5x + 6} \mathrm{d}x.$	
Since there is no obvious other method for integrating, it is a good idea to factorize the denominator of the integrand and use partial fractions	$\frac{1}{x^2 - 5x + 6} \equiv \frac{1}{(x - 2)(x - 3)}$
Use a trial function with	$\equiv \frac{A}{x-2} + \frac{B}{x-3}$
unknown numerators	$-\frac{1}{x-2} + \frac{1}{x-3}$
Multiply through by the •••••	······ Therefore,
common denominator $(x-2)(x-3)$	$1 \equiv A(x-3) + B(x-2)$
Use <i>x</i> -values which make	When $x = 3$ , we find $B = 1$
one of the terms zero	When $x = 2$ , we find $A = -1$



### **Exercise 10F**

For questions 1 to 5, use the technique demonstrated in Worked Example 10.19, together with the results from the table in Key Point 10.5, to find the gradient of the function at the given point.

 1
 a  $y = x + 3\tan x$  at  $x = \frac{\pi}{4}$  3
 a  $y = 3^{4x}$  at x = 1 

 b  $y = 2x - \cot x$  at  $x = \frac{\pi}{3}$  3
 a  $y = 3^{4x}$  at x = 1 

 b  $y = 2x - \cot x$  at  $x = \frac{\pi}{3}$  4
 a  $y = \log_3(x + 2)$  at x = 0 

 2
 a  $y = 3 \sec x + 4 \csc x$  at  $x = \frac{\pi}{6}$  b  $y = \log_5(x - 3)$  at x = 4 

 b  $y = 2 \csc x - 5 \sec x$  at  $x = \frac{\pi}{4}$  5
 a  $y = \arcsin(2x) + \arccos(3x)$  at  $x = \frac{1}{6}$  

 b  $y = 5x - 3 \arctan 2x$  at x = 1 5

For questions 6 to 10, use the technique demonstrated in Worked Example 10.20, and the results from the table in Key Point 10.6, to find the following integrals.

6 a  $\int \sec x (2 \sec x + 3 \tan x) dx$ b  $\int \csc x (5 \csc x + 2 \cot x) dx$ c  $\int \frac{2 + \sqrt{1 - x^2}}{\sqrt{1 - x^2}} dx$ 7 a  $\int \frac{2 + 3 \sin x}{\cos^2 x} dx$ b  $\int \frac{3}{\sqrt{1 - x^2}} dx$ c  $\int \frac{3 - \cos x}{\sin^2 x} dx$ c  $\int \frac{4}{1 + x^2} dx$ b  $\int \frac{4}{1 + x^2} dx$ 

For questions 11 to 15, use the technique demonstrated in Worked Example 10.21 to find the following integrals.

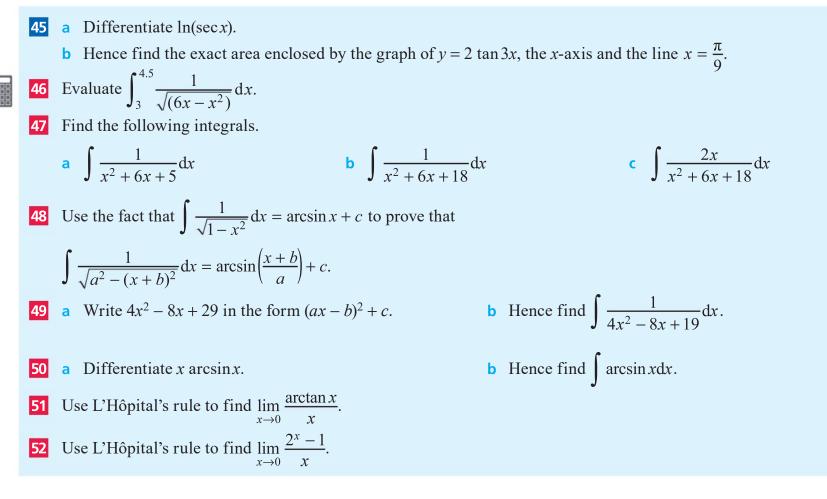
**11** a 
$$\int 8 \csc^2(2x-1)dx$$
  
b  $\int 9 \sec^2(3x+1)dx$   
**13** a  $\int 3^{2x}dx$   
**15** a  $\int \frac{3}{\sqrt{1-9x^2}}dx$   
**15** b  $\int \frac{10}{\sqrt{1-25x^2}}dx$   
**12** a  $\int 5 \csc^2\left(\frac{x}{3}\right)dx$   
**14** a  $\int \frac{1}{1+4x^2}dx$   
**15** b  $\int \frac{10}{\sqrt{1-25x^2}}dx$ 

For questions 16 to 20, use the technique demonstrated in Worked Example 10.22, together with the results from Key Point 10.7, to find the following integrals.

**16** a 
$$\int \frac{1}{x^2 + 4x + 5} dx$$
  
**17** a  $\int \frac{1}{x^2 + 2x + 10} dx$   
**18** a  $\int \frac{1}{x^2 + 6x + 11} dx$   
**b**  $\int \frac{1}{x^2 - 6x + 10} dx$   
**b**  $\int \frac{1}{x^2 + 4x + 20} dx$   
**b**  $\int \frac{1}{x^2 - 10x + 30} dx$ 



**19** a  $\int \frac{1}{\sqrt{12 - 4x - x^2}} dx$ 20 a  $\int \frac{1}{\sqrt{1+4r-r^2}} dr$ **b**  $\int \frac{1}{\sqrt{8+2x-x^2}} dx$ **b**  $\int \frac{1}{\sqrt{2-2r-r^2}} dx$ For questions 21 to 23, use the technique demonstrated in Worked Example 10.23 to find the following integrals. 22 a  $\int \frac{4}{r^2 - 2r - 3} dx$ **23** a  $\int \frac{3}{2x^2 + x - 1} dx$ 21 a  $\int \frac{2x+4}{x^2+4x+3} dx$ **b**  $\int \frac{1}{x^2 + 5x + 6} dx$ **b**  $\int \frac{2}{3r^2 + 4r + 1} dx$ **b**  $\int \frac{x+1}{x^2+x-6} dx$ Find the equation of the tangent to the graph of  $y = 2 \sec^2 x$  at the point where  $x = \frac{\pi}{4}$ . 24 Find the equation of the normal to the graph of  $y = \tan 2x$  at the point  $x = \frac{\pi}{6}$ . 25 Find the gradient of the graph of  $y = \arcsin x - \arccos x$  at the point where it crosses the y-axis. 26 Given that  $y = 3\arctan\left(\frac{x}{2}\right)$ , find  $\frac{dy}{dx}$  and simplify your answer. 27 28 A curve has equation  $y = \tan x + \cot x$ . a Show that  $\frac{dy}{dx} = -4 \cot 2x$ . **b** Hence find the coordinates of the stationary points on the graph of  $y = \tan x + \cot x$  for  $0 < x < \pi$ . Find the coordinates of the point on the graph of  $y = 3^x$  where the gradient equals ln 81. 29 Evaluate  $\int_{0}^{\frac{\pi}{6}} \sec^2 2x \, \mathrm{d}x.$ 30 Find the exact area enclosed by the graph of  $y = 2^x$ , the x-axis, the y-axis and the line x = 3. 31 The area enclosed by the graph of  $y = \frac{6}{\sqrt{1-x^2}}$ , the x-axis, the y-axis and the line x = a equals  $\pi$ . Find the value of a. 32 A curve has gradient  $\frac{dy}{dx} = 3\pi \sec^2(\pi x)$  and passes through the point  $(\frac{1}{4}, 5)$ . Find the equation of the curve. 33 Show that the function  $f(x) = \tan x - \cot x$  is increasing in the interval  $0 < x < \frac{\pi}{2}$ . **35** a Write  $\frac{3}{r^2 - r - 2}$  in partial fractions. **b** Hence find  $\int \frac{3}{x^2 - x - 2} dx$ , giving your answer in the form  $\ln|f(x)| + c$ . **36** a Express  $\frac{x-6}{r^2-4}$  in partial fractions. **b** Hence evaluate  $\int_{0}^{1} \frac{x-6}{r^2-4} dx$ , giving your answer as a single logarithm. Use the quotient rule to prove that  $\frac{d}{dx}(\tan x) = \sec^2 x$ . Prove that if  $y = \csc x$ , then  $\frac{dy}{dx} = -\cot x \csc x$ . 38 Prove that if  $f(x) = \cot x$ , then  $f'(x) = -\csc^2 x$ . 39 Use the change of base rule to prove that if  $f(x) = \log_a x$ , then  $f'(x) = \frac{1}{x \ln a}$ . 40 Use implicit differentiation to prove that  $\frac{d}{dx}(\arccos x) = -\frac{1}{\sqrt{1-x^2}}$ . 41 Prove that if  $y = \arctan x$ , then  $\frac{dy}{dx} = \frac{1}{1 + x^2}$ 42 43 Water drips into a container at the rate given by  $\frac{1}{1+4t^2}$  litres per hour, where t is time measured in hours. Initially there was 120 ml of water in the container. Find the volume of the water in the container after 15 minutes. a Differentiate  $\arcsin(\sqrt{x})$ . 44 **b** Hence find the exact value of  $\int_0^1 \frac{1}{\sqrt{x-x^2}} dx$ .



# **10G Integration by substitution**

One of the most powerful tools for finding integrals is to use a substitution.

In Key Point 21.7 of the Mathematics: analysis and approaches SL you met integrals of the form  $\int g'(x)f'(g(x))dx$  such as  $\int 3x^2 \sin(x^3)dx$ . These could all be done using substitutions, too. For anything which is not within a constant factor of this form, you can expect to be given the substitution required.

se the substitution $u = 1 + 2x$	to find $\int x\sqrt{1+2x}  dx$ .
You need to express all the xs in terms of u. This includes the dx!	If $u = 1 + 2x$ , then $\frac{du}{dx} = 2$ Therefore, $dx = \frac{1}{2}du$
	Also, $x = \frac{1}{2}(u - 1)$
Substitute all this into the original integral	$\int x\sqrt{1+x}dx = \int \frac{1}{2}(u-1)\sqrt{u} \frac{1}{2}du$
and simplify before integrating	$= \int \frac{1}{4} \left( u^{\frac{3}{2}} - u^{\frac{1}{2}} \right)  \mathrm{d}u$
	$=\frac{1}{10}u^{\frac{5}{2}}-\frac{1}{6}u^{\frac{3}{2}}+c$
The final answer needs to be in terms of x, so •••• replace $u$ by $(1 + 2x)$	$= \frac{1}{10}(1+2x)^{\frac{5}{2}} - \frac{1}{6}(1+2x)^{\frac{3}{2}} + c$

.....

Conventionally, if nothing else is written to define the limits, it is assumed that they describe the variable that the integral is with respect to. For example,

if there is a dx the

limits are describing *x*.

Tip

If you are working with a definite integral, then you have the option of replacing the limits with the corresponding values of the new variable. This often makes the final evaluation easier.

WORKED EXAMPLE 10.25
Use the substitution $x = 2\sin u$ to find $\int_0^1 \frac{1}{(4-x^2)^{1.5}} dx$ .
Differentiate the substitution to express dx in terms of du. It is not necessary to express u in terms of x $If x = 2sin u, then \frac{dx}{du} = 2cos u$ So, dx = $2cos u du$
Use the limits for x to Limits: find the limits for u when $x = 0, u = 0$ when $x = 1, u = \frac{\pi}{6}$
Substitute in the original integral $\int_{x=0}^{x=1} \frac{1}{(4-x^2)^{1.5}} dx = \int_{u=0}^{u=\frac{\pi}{6}} \frac{1}{(4-4\sin^2 u)^{1.5}} 2\cos u du$
Simplify as far as possible before attempting to integrate. The denominator can be simplified by using $1 = \sin^2 \theta = \cos^2 \theta$ $4^{1.5} = 4\sqrt{4} = 8$ and $(a^2)^{1.5} = a^3$ $= \int_0^{\frac{\pi}{6}} \frac{1}{8\cos^3 u} 2\cos u  du$
Recognize the standard integral $\int \frac{1}{\cos^2 u} du = \int \sec^2 u du = \tan u$ $= \frac{1}{4} \int_0^{\frac{\pi}{6}} \frac{1}{\cos^2 u} du$ $= \frac{1}{4} [\tan u]_0^{\frac{\pi}{6}}$ $= \frac{1}{4} (\frac{1}{\sqrt{3}} - 0) = \frac{1}{4\sqrt{3}}$

# Тір

We could have kept the limits in terms of x but then at the end we would have had to substitute back for  $u = \sin^{-1}\left(\frac{x}{2}\right)$ .

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# **Exercise 10G**

**b**  $\int \frac{x}{\sqrt{x-1}} dx, u = x-1$ 

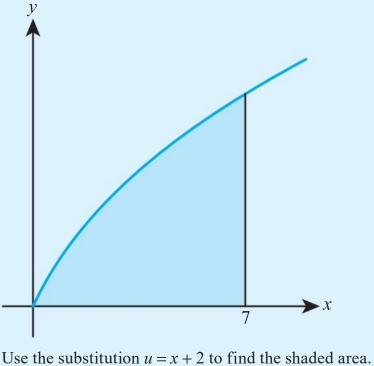
For questions 1 to 5, use the technique demonstrated in Worked Example 10.23 to find the indefinite integrals using the given substitution.

1 a 
$$\int x\sqrt{x+1} \, dx, \, u = x+1$$
  
b  $\int x\sqrt{x-2} \, dx, \, u = x-2$   
2 a  $\int x(2x+1)^5 \, dx, \, u = 2x+1$   
b  $\int \frac{\cos^3 x}{1+\sin x} \, dx, \, u = e^x - 1$   
5 a  $\int \frac{\cos^3 x}{1+\sin x} \, dx, \, u = 1 + \sin x$   
b  $\int x(3x-2)^7 \, dx, \, u = 3x-2$   
5 b  $\int \frac{\sin^3 x}{1+\cos x} \, dx, \, u = 1 + \cos x$   
6 J  $\frac{\sin^3 x}{1+\cos x} \, dx, \, u = 1 + \cos x$ 

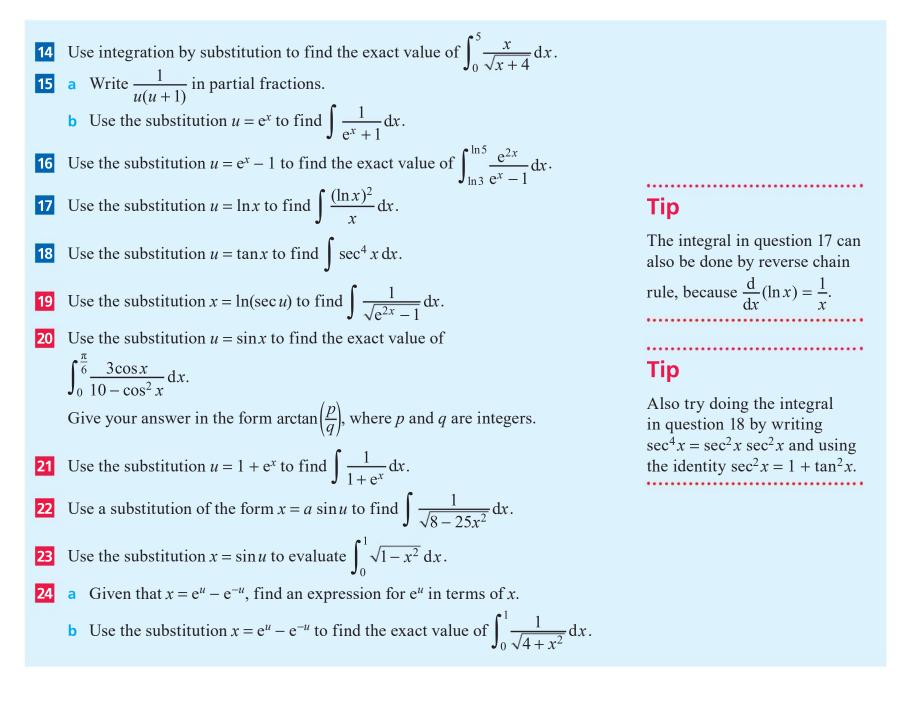
For questions 6 to 9, use the technique demonstrated in Worked Example 10.24 to find the given definite integrals.

6 a 
$$\int_{1}^{3} x(x-1)^{4} dx, x = u+1$$
  
b  $\int_{2}^{3} x(x-2)^{5} dx, x = u+2$   
7 a  $\int_{1}^{4} \frac{1}{2\sqrt{x}+x} dx, x = u^{2}$   
b  $\int_{1}^{9} \frac{1}{\sqrt{x}+3x} dx, x = u^{2}$   
6 a  $\int_{0}^{1} \frac{1}{(1+x^{2})^{\frac{3}{2}}} dx, x = \tan u$   
7 b  $\int_{1}^{0} \frac{1}{\sqrt{x}+x} dx, x = u^{2}$   
8 a  $\int_{0}^{1} \frac{1}{(1+x^{2})^{\frac{3}{2}}} dx, x = \tan u$   
9 a  $\int_{0}^{\sqrt{2}} \frac{1}{x\sqrt{x^{2}-1}} dx, x = \sin^{2} u$   
9 a  $\int_{0}^{\frac{1}{2}} \sqrt{\frac{x}{1-x}} dx, x = \sin^{2} u$   
9 b  $\int_{0}^{1} \frac{1}{\sqrt{x(1-x)}} dx, x = \sin^{2} u$   
9 b  $\int_{0}^{1} \frac{1}{\sqrt{x(1-x)}} dx, x = \sin^{2} u$ 

Use the substitution u = x - 2 to evaluate  $\int_{2}^{3} x(x-2)^{3} dx$ . Use the substitution u = x + 1 to find the exact value of  $\int_{0}^{1} x^{2} \sqrt{x+1} dx$ . 10 11 The diagram shows the graph of  $y = \frac{x}{\sqrt{x+2}}$ . 12



**13** Use the substitution  $x = u^2$  to find  $\int \frac{e^{\sqrt{x}}}{\sqrt{x}} dx$ .



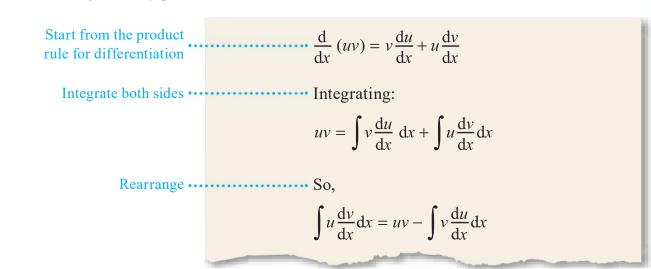
# **10H Integration by parts**

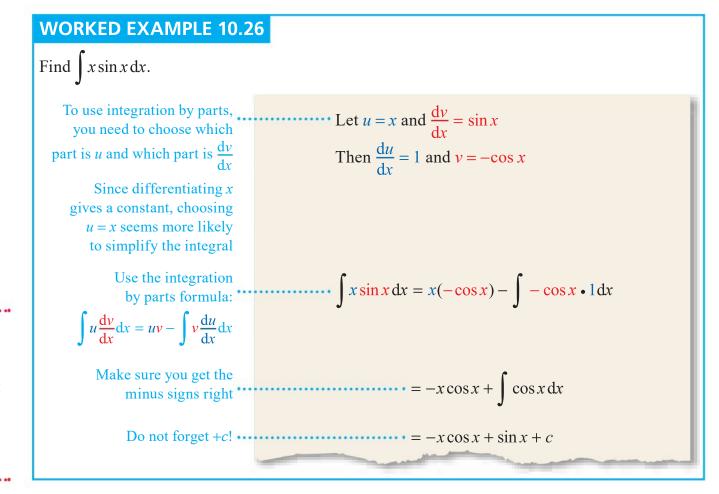
You have already seen that many products of two functions can be integrated using a substitution or the reverse chain rule. However, those techniques are often not useful for integrals where the two functions seem completely unrelated, for example,  $\int x \sin x \, dx$  or  $\int x^2 e^x \, dx$ . In such cases you can sometimes use **integration by parts**, which is the reverse of the product rule.

# **KEY POINT 10.8** $\int u \frac{dv}{dx} dx = uv - \int v \frac{du}{dx} dx$

### Proof 10.6

Prove the integration by parts formula.

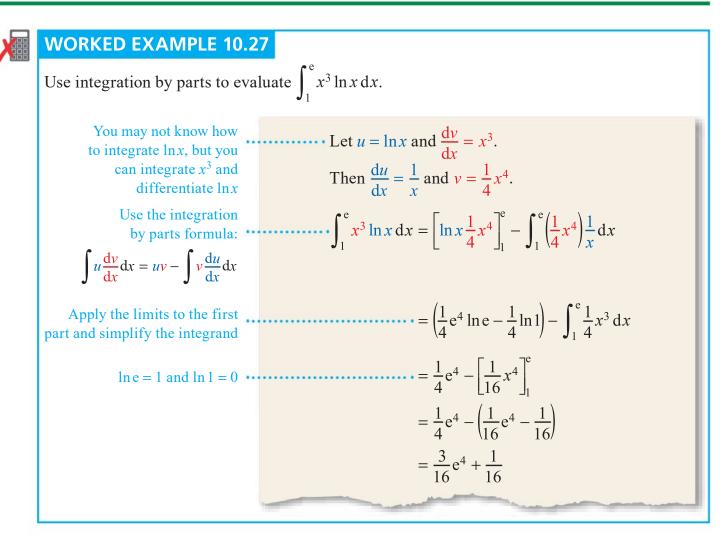




Tip

Notice that +c is not required when finding v from  $\frac{dv}{dx}$ , but is required in the final answer.

For most integrals of the form  $\int x^n f(x) dx$ , taking  $u = x^n$  in integration by parts leads to a simpler integral, because  $\frac{du}{dx}$  has a lower power of x. However, this does not work if you do not know how to integrate f(x). A typical example is when  $f(x) = \ln x$ . The following example also shows you how to deal with the limits in a definite integral efficiently.



# Repeated integration by parts

It may be necessary to use integration by parts more than once. As long as the integrals are becoming simpler each time, you are on the right track.

WORKED EXAMPLE 10.2	8
Find $\int x^2 e^x dx$ .	
Differentiating $x^2$ decreases the power, so take $u = x^2$ to make the integral simpler	Let $u = x^2$ and $\frac{dv}{dx} = e^x$ Then $\frac{du}{dx} = 2x$ and $v = e^x$
Use the integration by parts formula:	$\cdots \int x^2 e^x  \mathrm{d}x = x^2 e^x - \int 2x  e^x  \mathrm{d}x$
$\int u \frac{\mathrm{d}v}{\mathrm{d}x} \mathrm{d}x = uv - \int v \frac{\mathrm{d}u}{\mathrm{d}x} \mathrm{d}x$	
The remaining integral ••• is a product, so use integration by parts again	Let $u = 2x$ and $\frac{dv}{dx} = e^x$ Then $\frac{du}{dx} = 2$ and $v = e^x$
	So, $\int c x + c x = \int x + 1 d$
	$\int 2xe^{x} dx = 2xe^{x} - \int e^{x} \cdot 1 dx$ $= 2xe^{x} - e^{x} + c$
Substitute this into the	Hence,
main calculation above and simplify. Remember that	$\int x^2 e^x dx = x^2 e^x - (2xe^x - e^x + c)$
there was a minus sign in	$J = x^2 e^x - 2x e^x + e^x + c$
front of the second integral	$= x^2 e^x - 2x e^x + e^x + c$

Sometimes it may look like the integration by parts is not making the integral any simpler. However, in some cases applying integration by parts twice still enables you to get to the answer.

### Tip

Notice that taking  $u = e^x$  and  $\frac{dv}{dx} = \sin x$ also works. In either case though, it is important to be consistent when doing the second integration by parts – in this case, you would need  $u = e^x$ on the second application as well.

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WORKED EXAMPLE 10.29 Find  $e^x \sin x \, dx$ . This is a product, so Let  $u = \sin x$  and  $\frac{dv}{dx} = e^x$ . integration by parts might be helpful. e<sup>*x*</sup> has the obvious Then  $\frac{\mathrm{d}u}{\mathrm{d}x} = \cos x$  and  $v = \mathrm{e}^x$ integral  $e^x$ , so try  $u = \sin x$ Use the formula:  $\cdots \int e^x \sin x \, dx = \sin x \times e^x - \int e^x \cos x \, dx$  $\int u \frac{\mathrm{d}v}{\mathrm{d}x} \mathrm{d}x = uv - \int v \frac{\mathrm{d}u}{\mathrm{d}x} \mathrm{d}x$ The second integral is of a Let  $u = \cos x$  and  $\frac{dv}{dr} = e^x$ similar type as the original one, so repeat the process, Then  $\frac{\mathrm{d}u}{\mathrm{d}x} = -\sin x$  and  $v = \mathrm{e}^x$ this time with  $u = \cos x$  $\int e^x \cos x \, dx = e^x \cos x - \int e^x (-\sin x) \, dx$  $= e^x \cos x + \int e^x \sin x \, dx$ original integral  $e^x \sin x \, dx!$  $\int e^x \sin x \, dx = e^x \sin x - e^x \cos x - \int e^x \sin x \, dx$ This look like we are going around in circles. However, substituting the last line back enables us to continue The required integral • Adding  $\int e^x \sin x \, dx$  to both sides: appears on both sides of the equation, but it has a minus  $2\int e^x \sin x \, dx = e^x \sin x - e^x \cos x$ sign on the right. This means that we can rearrange the last equation to make the required integral the subject Do not forget to add the ..... And so, constant at the end  $\int e^x \sin x \, dx = \frac{1}{2} (e^x \sin x - e^x \cos x) + c$ 

# **Exercise 10H**

X

X

For questions 1 to 3, use the technique demonstrated in Worked Example 10.25 to find the following integrals.

1 a 
$$\int x \cos 2x \, dx$$
  
b  $\int x \cos 3x \, dx$   
2 a  $\int x \sin\left(\frac{x}{2}\right) dx$   
3 a  $\int x e^{-2x} dx$   
b  $\int x \sin\left(\frac{x}{3}\right) dx$   
b  $\int x e^{-3x} dx$ 

For questions 4 to 6, use the technique demonstrated in Worked Example 10.26 to find the following integrals.

4 a 
$$\int x \ln x \, dx$$
  
b  $\int x^2 \ln x \, dx$   
5 a  $\int \frac{1}{x^2} \ln x \, dx$   
5 a  $\int \frac{1}{x^2} \ln x \, dx$   
6 a  $\int \sqrt{x} \ln x \, dx$   
6 b  $\int \frac{1}{\sqrt{x}} \ln x \, dx$   
6 b  $\int \frac{1}{\sqrt{x}} \ln x \, dx$ 

For questions 7 to 9, use integration by parts twice, as demonstrated in Worked Example 10.27, to find the following integrals.

- 9 a  $\int x^2 \cos\left(\frac{x}{3}\right) dx$ 7 a  $\int x^2 e^{3x} dx$ 8 a  $\int x^2 \sin 2x \, \mathrm{d}x$ **b**  $\int x^2 \sin 3x \, dx$ **b**  $\int x^2 \cos\left(\frac{x}{2}\right) dx$ **b**  $\int x^2 e^{-2x} dx$ Use integration by parts to find the exact value of  $\int_0^1 xe^{2x} dx$ . 10 11 Use integration by parts to evaluate  $\int_{0}^{\frac{\pi}{2}} x \cos x \, dx.$ **12** Use integration by parts to find  $\int 2x e^{-3x} dx$ . **13** Use integration by parts to evaluate  $\int_{1}^{e} x^5 \ln x \, dx$ . 14 Using integration by parts, show that  $\int_{1}^{2} x^{2} \ln 2x \, dx = \frac{8}{3} \ln 2$ **15** Evaluate  $\int_{1}^{4} \frac{\ln x}{\sqrt{x}} dx$ . **16** Find  $\int x^2 e^{-x} dx$ . **17** Evaluate  $\int_{0}^{\pi} x^2 \sin x \, dx$ . **18** Find  $\int (2x+1)\ln x \, dx$ . **19** a Write down  $\int \sec^2 2x \, dx$ . **b** Hence find  $\int x \sec^2 2x \, dx$ . 20 a Show that  $\int \frac{x^2}{1+x^2} dx = 1 - \arctan x + c$ . **b** Hence find  $\int x \arctan x \, dx$ . **b** Hence find  $\int_{0}^{\frac{\pi}{4}} \sin x \ln(\sec x) dx$ . **21** a Differentiate  $\ln(\sec x)$ . 22 Let  $I = \int e^x \cos x \, dx$  and  $J = \int e^x \sin x \, dx$ . a Use integration by parts to show that  $I = e^x \cos x + J$  and find a similar expression for J in terms of I. **b** Hence find  $\int e^x \cos x \, dx$ .
  - By writing  $\ln x$  as  $1 \cdot \ln x$ , use integration by parts to find  $\ln x \, dx$ .

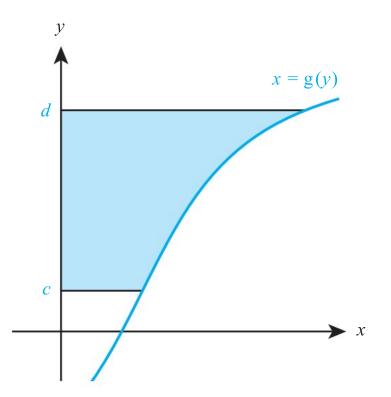
24 Use integration by parts to show that ∫ (ln x)<sup>2</sup> dx = x((ln x)<sup>2</sup> - 2 ln x + 2) + c.
25 Use integration by parts to show that ∫ arctan x dx = x arctan x - 1/2 ln(x<sup>2</sup> + 1) + c.
26 Find ∫ e<sup>3x</sup> sin 2x dx.
27 Find ∫ cos 3xe<sup>-x</sup> dx.
28 Let I<sub>n</sub> = ∫ x<sup>n</sup> e<sup>x</sup> dx.
a Use integration by parts once to show that I<sub>n</sub> = x<sup>n</sup>e<sup>x</sup> - nI<sub>n+1</sub>.

**b** Hence evaluate  $\int_0^1 x^3 e^x dx$ .

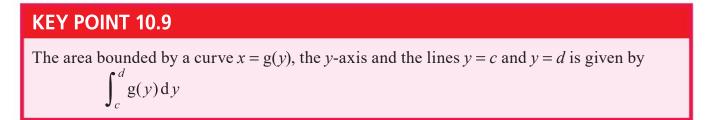
# 10I Further geometric interpretation of integrals

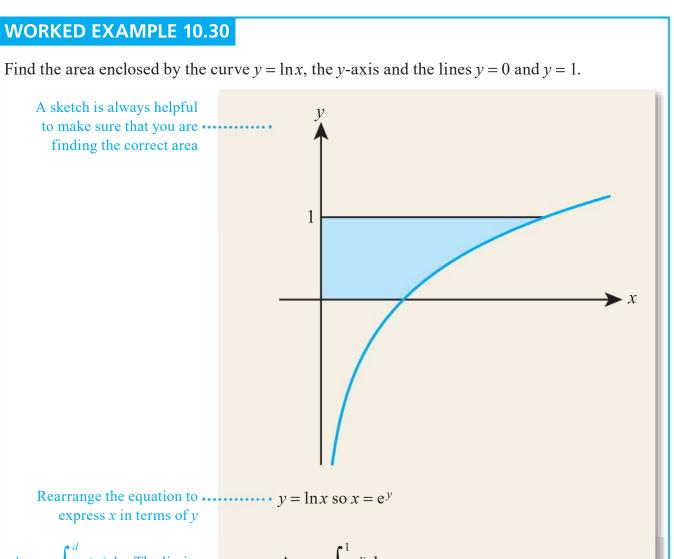
# Area of the region enclosed by a curve and the y-axis

You already know that the area between a curve and the *x*-axis is given by  $\int_{a}^{b} f(x) dx$ . The diagram below shows the area between a curve with equation y = f(x) and the *y*-axis.



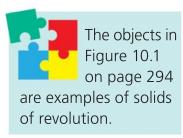
If you imagine swapping the x and the y axes, you can find the area by using integration as before. However, the equation needs to be for x in terms of y and the limits needs to be the y-values.



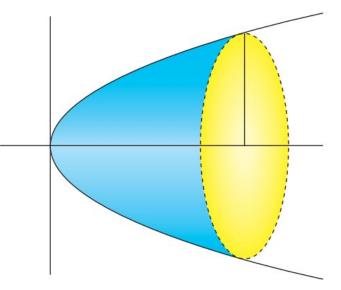


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# Volumes of revolution about the *x*-axis or *y*-axis



When a part of a curve is rotated 360° about the *x*-axis (or the *y*-axis) it forms a shape known as a **solid of revolution**. The volume of this solid is a **volume of revolution**.



using your GDC

### **KEY POINT 10.10**

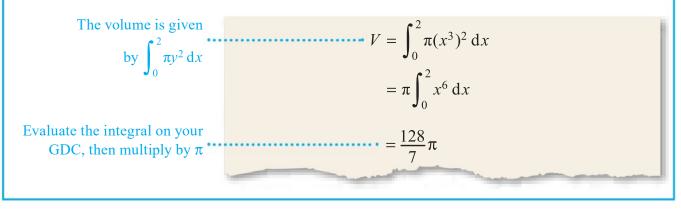
The volume of revolution formed when the part of the curve y = f(x), between x = a and x = b, is rotated around the *x*-axis is given by  $V = \int_{a}^{b} \pi y^{2} dx$ .

The proof of this result is based on the same idea as calculating the area under a curve: split up the volume into lots of small parts and add them up.

<b>TOOLKIT: Proof</b> Prove that the volume of revolution when $y = f(x)$ (for $a < x < b$ ) is rotated around the x axis is given by $\int_{a}^{b} \pi y^{2} dx$ .	
The volume can be approximated by a sum of small cylinders. It is useful to sketch a diagram to illustrate this.	The volume can be split up into small cylinders each of length $\Delta x$ : <i>y a b b c x b c c c c c c c c c c</i>
The volume of each cylinder is given by area of the cross-section $\times$ length The length of each cylinder is $\Delta x$ . The radius is equal to the <i>y</i> -coordinate of a point on the curve. You can now add up the cylinders to approximate the volume of revolution.	The volume of each cylinder is $\pi y^2 \Delta x$ The total volume is approximately: $V \approx \sum_{a}^{b} \pi y^2 \Delta x$
The approximation becomes more accurate as $\Delta x$ gets smaller. In the limit when $\Delta x \rightarrow 0$ , the sum becomes an integral.	$V = \lim_{\Delta x \to 0} \sum_{a}^{b} \pi y^{2} \Delta x$ $= \int_{a}^{b} \pi y^{2} dx$

### WORKED EXAMPLE 10.31

Find the volume of revolution when the curve  $y = x^3$ , 0 < x < 2, is rotated around the *x*-axis. Give your answer in terms of  $\pi$ .



### You are the Researcher

There are also formulae to find the surface area of a solid formed by rotating a region around an axis. Some particularly interesting examples arise if we allow one end of the region to tend to infinity. For example, rotating the region formed by

the lines  $y = \frac{1}{x}$ , x = 1 and the x-axis results in a solid called the Gabriel's Horn, or Torricelli's trumpet, which has a finite volume but infinite surface area!

When a curve is rotated around the *y*-axis, you can obtain the formula for the resulting volume of revolution simply by swapping *x* and *y*.

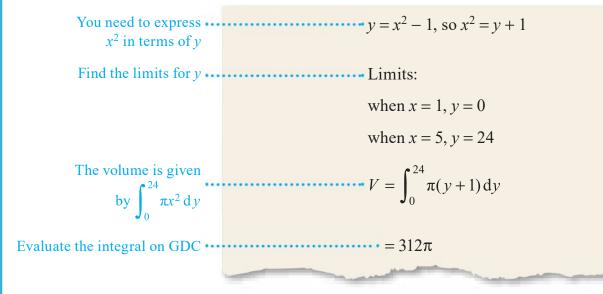
### **KEY POINT 10.11**

The volume of revolution formed when the part of the curve y = f(x), between y = c and y = d, is rotated around the y-axis is given by  $V = \int_{c}^{d} \pi x^{2} dy$ .

Notice that, to use this formula, you need to write *x* in terms of *y* and find the limits on the *y*-axis.

#### WORKED EXAMPLE 10.32

Find the volume of revolution when the curve  $y = x^2 - 1$ , 1 < x < 5, is rotated around the *y*-axis. Give your answer in terms of  $\pi$ .

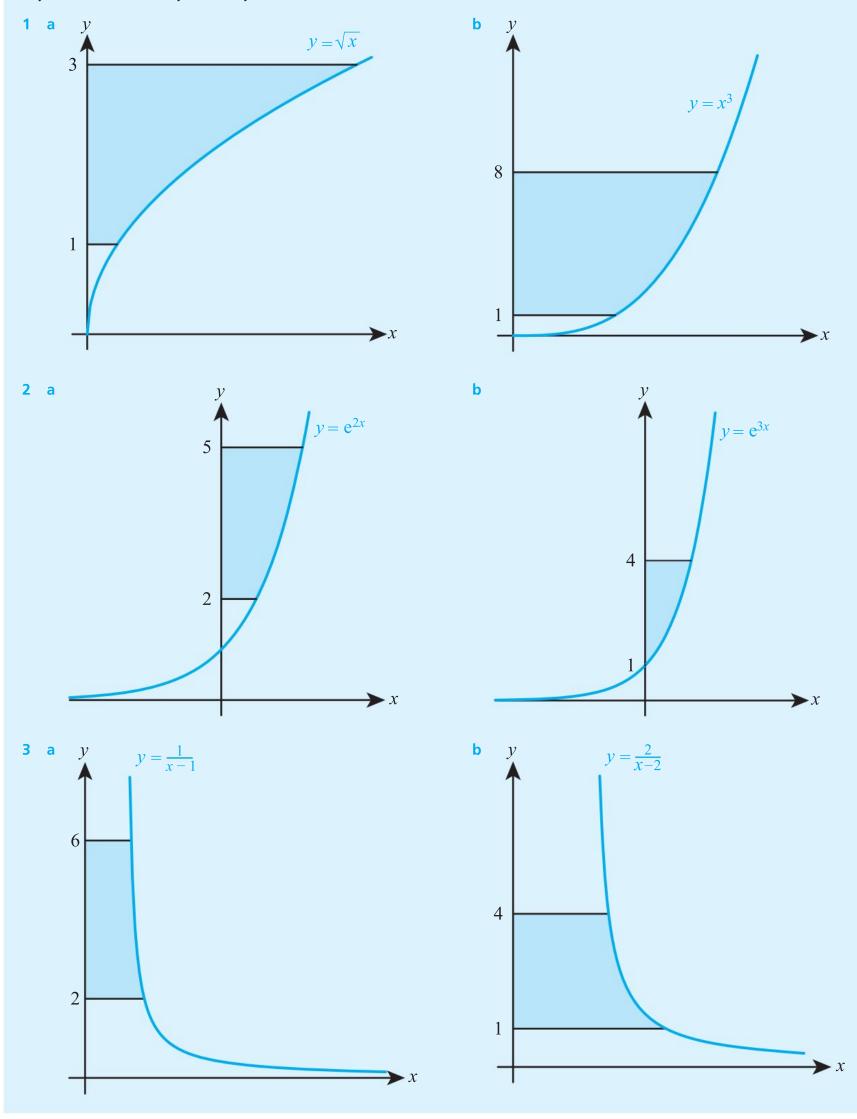


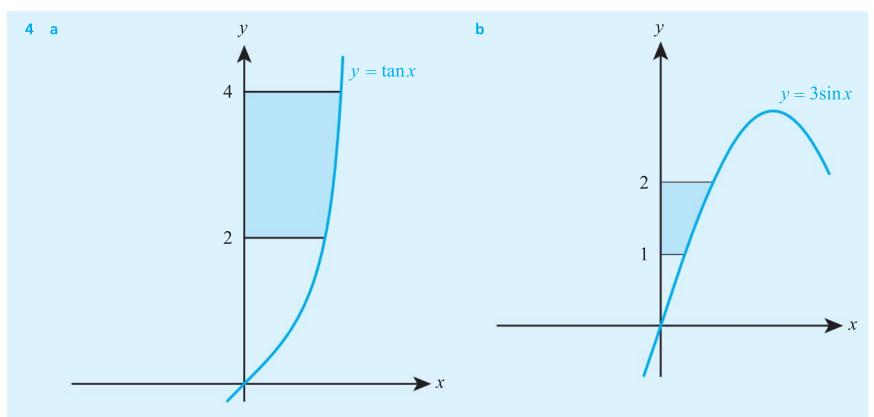
#### You are the Researcher

An alternative formula for the volume of revolution when y = f(x) a < x < b is rotated around the y axis is given by  $\int_{a}^{b} 2\pi xy \, dx$ . Can you justify this and find any applications?

# **Exercise 10I**

For questions 1 to 4, use the technique demonstrated in Worked Example 10.30 to find the area between the given curve, the *y*-axis and the lines y = c and y = d.





For questions 5 to 8, use the technique demonstrated in Worked Example 10.31 to find the volume of revolution formed when the given part of the curve is rotated  $360^{\circ}$  about the *x*-axis. Give your answer to 3 significant figures.

5 a $y = 3x^2$ between $x = 0$ and $x = 3$	7 a $y = e^{2x}$ between $x = 0$ and $x = \ln 2$
<b>b</b> $y = 2x^3$ between $x = 0$ and $x = 2$	<b>b</b> $y = e^{3x}$ between $x = 0$ and $x = \ln 2$
6 a $y = x^2 + 3$ between $x = 1$ and $x = 2$ b $y = x^2 - 1$ between $x = 2$ and $x = 4$	8 <b>a</b> $y = \frac{2}{x+1}$ between $x = 1$ and $x = 3$
	<b>b</b> $y = \frac{3}{x+2}$ between $x = 0$ and $x = 2$

For questions 9 to 12, use the technique demonstrated in Worked Example 10.32 to find the volume of revolution formed when the given part of the curve y = g(x), for x < a < b, is rotated 360° about the *y*-axis.

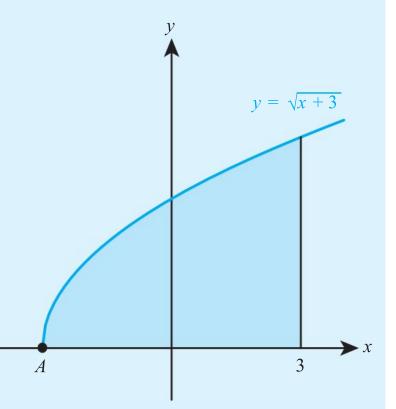
9 a  $g(x) = 4x^2 + 1, a = 0, b = 2$ b  $g(x) = \frac{x^2 - 1}{3}, a = 1, b = 4$ 11 a g(x)b g(x)10 a  $g(x) = \ln x + 1, a = 1, b = 3$ b  $g(x) = \ln(2x - 1), a = 1, b = 5$ 12 a g(x)14 b g(x)15 c g(x)16 c g(x)17 c g(x)18 c g(x)19 c g(x)19 c g(x)10 c  $g(x) = \ln(2x - 1), a = 1, b = 5$ 11 c g(x)12 c g(x)13 c g(x)14 c g(x)15 c g(x)16 c g(x)17 c g(x)18 c g(x)19 c g(x)19 c g(x)19 c g(x)10 c  $g(x) = \ln(2x - 1), a = 1, b = 5$ 10 c g(x)10 c  $g(x) = \ln(2x - 1), a = 1, b = 5$ 10 c g(x)10 c  $g(x) = \ln(2x - 1), a = 1, b = 5$ 10 c g(x)10 c  $g(x) = \ln(2x - 1), a = 1, b = 5$ 10 c g(x)

a 
$$g(x) = \cos x, a = 0, b = \frac{\pi}{2}$$
  
b  $g(x) = \tan x, a = 0, b = \frac{\pi}{4}$   
a  $g(x) = \frac{1}{x-5}, a = 6, b = 8$   
b  $g(x) = \frac{1}{x-2}, a = 3, b = 8$ 

- **13** The shaded region in the diagram is bounded by the curve
  - $y = \frac{1}{x}$ , the y-axis and the lines y = 1 and y = 5.
  - **a** Find the area of the shaded region.
  - **b** Find the volume of the solid generated when the shaded region is rotated about the *y*-axis.
- 14 The part of the curve with equation  $y = \frac{1}{x}$  between x = 1 and x = a is rotated 360° about the x-axis. The volume of the resulting solid is  $\frac{2\pi}{3}$ . Find the value of a.
- 14 The part of the parabola  $y = x^2$  between x = 0 and x = a is rotated about the *y*-axis. The volume of the resulting solid is  $8\pi$ . Find the value of *a*.

5 The diagram shows the curve with equation 
$$y = \sqrt{x+3}$$
.

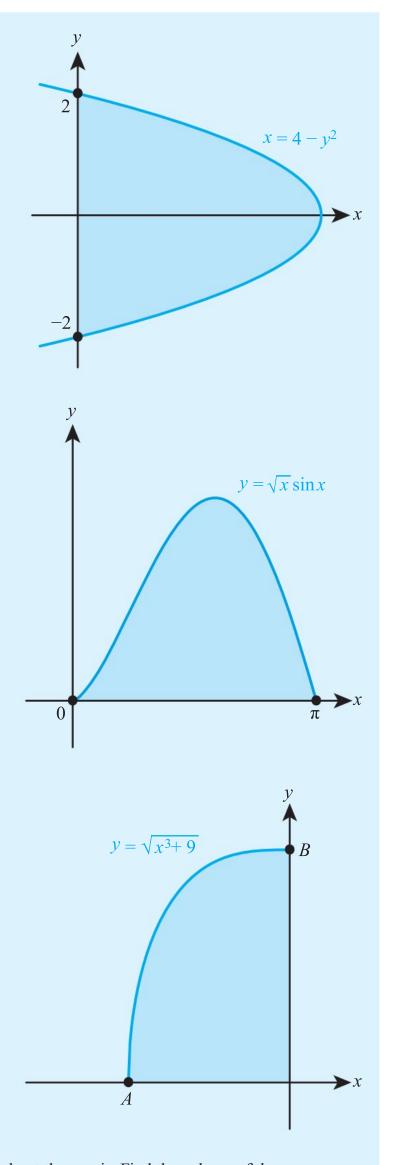
- **a** Write down the *x*-coordinates of point *A*.
- b The region bounded by the curve, the *x*-axis and the line x = 3 is rotated completely about the *x*-axis.Find the volume of the resulting solid.



17 The diagram shows the region bounded by the *y*-axis and the curve with equation  $x = 4 - y^2$ .

Find

- a the area of the region
- **b** the volume of the solid generated when the region is rotated about the *y*-axis.



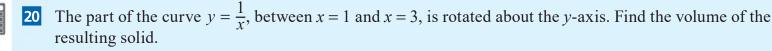
**18** The diagram shows the region bounded by the curve  $y = \sqrt{x} \sin x$  and the *x*-axis.

### Find

- a the area of the region
- **b** the volume of the solid generated when the region is rotated through  $2\pi$  radians about the *x*-axis.

- 19 The curve in the diagram has equation  $y = \sqrt{x^3 + 9}$ , which intersects the coordinate axes at the points  $A(-\sqrt[3]{9}, 0)$  and B(0, 3). Region *R* is bounded by the curve, the *x*-axis and the *y*-axis.
  - a Show that  $x^2 = \sqrt[3]{(y^2 9)^2}$ .
  - **b** Find the area of *R*.
  - c Find the volume of revolution generated when *R* is rotated fully about the
    - *x*-axis

ii y-axis.



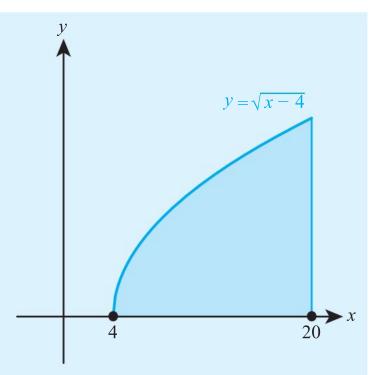
x = 4 and x = 20.

**21** The diagram shows the part of the curve  $y = \sqrt{x-4}$  between

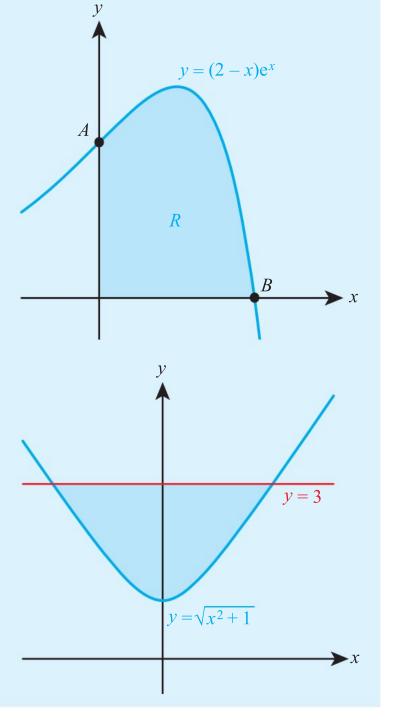
is rotated  $360^{\circ}$  about the *y*-axis. Find the resulting volume

of revolution. Give your answer to the nearest integer.

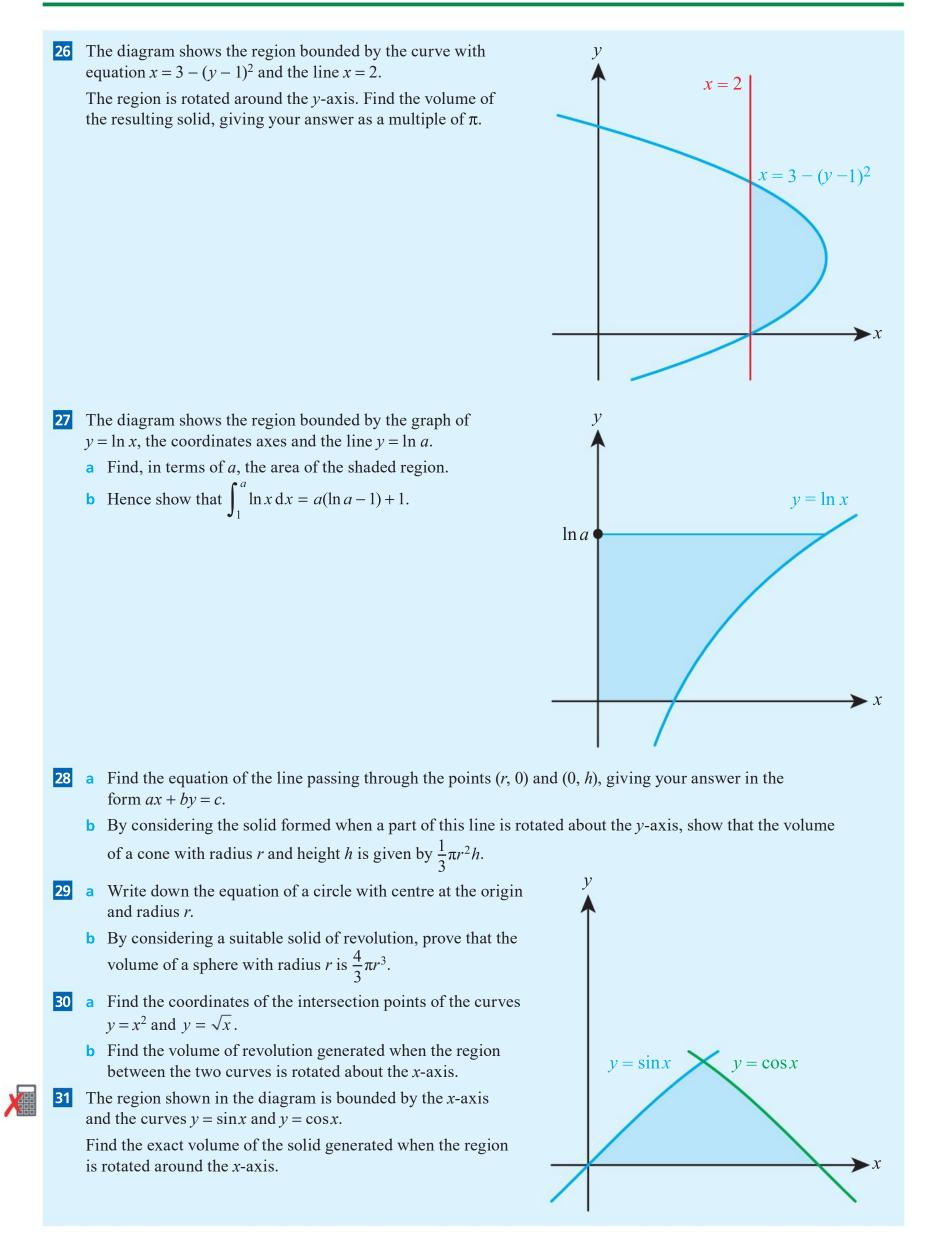
The region bounded by the curve, the line x = 20 and the *x*-axis



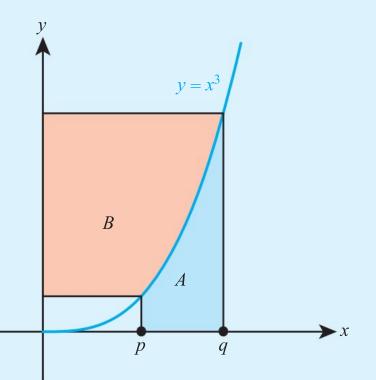
- 22 The part of the curve  $y = \sin x$  between x = 0 and  $x = \pi$  is rotated around the *x*-axis. Find the exact value of the volume generated.
- **23** a Sketch the curve with equation  $y = \sqrt{x}$ .
  - **b** The part of the curve between x = 0 and x = 9 is rotated about the x-axis. Find the volume of the resulting solid.
  - **c** Find the volume of the solid generated when the same part of the curve is rotated about the *y*-axis.
- 24 The diagram shows the graph of  $y = (2 x)e^x$ . The region *R* is bounded by the curve and the coordinate axes.
  - a Find the coordinates of the points A and B.
  - **b** Find the area of *R*.
  - Find the volume of the solid generated when R is rotated 360° about the x-axis.



25 The region between the curve  $y = \sqrt{x^2 + 1}$  and the line y = 3, shown in the diagram, is rotated fully about the *y*-axis. Find the volume of the resulting solid, giving your answer as a multiple of  $\pi$ .



- **32** a Find the points of intersection of the curve  $y = x^2$  and the line y = 2x.
  - **b** The region bounded by the line and the curve is rotated fully about the *y*-axis. Find the volume of the resulting solid.
- **33** The diagram shows the graph of  $y = x^3$  and two regions, A and B.



Show that the ratio (area of A) : (area of B) is independent of p and q, and find the value of this ratio.

- a The graph of  $y = \ln x$  is translated 2 units to the right. Write down the equation of the resulting curve.
- **b** Hence find the exact volume generated when the region bounded by x = 1, y = 1 and the curve  $y = \ln x$ , for  $1 \le x \le e$ , is rotated around the line x = -2.

**35** a Sketch the graph of  $y = \cos x$  for  $-\pi \le x \le \pi$ .

The curve from part **a** is rotated through  $2\pi$  radians about the line y = -1.

**b** Show that the volume of the resulting solid is given by

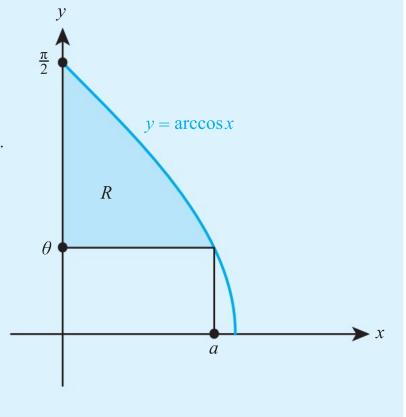
$$\frac{1}{2}\pi \int_{-\pi}^{\pi} (\cos 2x + 4\cos x + 3) \,\mathrm{d}x$$

34

c Find the exact value of the volume.

- **36** The diagram shows the graph of  $y = \arccos x$  for x > 0. The region *R* is bounded by the curve, the *y*-axis and the line  $y = \theta$ .
  - **a** Find, in terms of  $\theta$ , the area of *R*.
  - **b** Write down an expression for  $\sin \theta$  in terms of *a*.

• Hence show that 
$$\int_0^a \arccos x \, dx = 1 + a \arccos a - \sqrt{1 - a^2}$$



# Checklist

• You should be able to use differentiation from first principles:

$$\Box \quad f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

• You should be able to use L'Hôpital's rule:

If 
$$\lim_{x \to a} f(x) = 0$$
 and  $\lim_{x \to a} g(x) = 0$ , then  $\lim_{x \to a} \frac{f(x)}{g(x)} = \lim_{x \to a} \frac{f'(x)}{g'(x)}$ 

If 
$$\lim_{x \to a} f(x) = \infty$$
 and  $\lim_{x \to a} g(x) = \infty$ , then  $\lim_{x \to a} \frac{f(x)}{g(x)} = \lim_{x \to a} \frac{f'(x)}{g'(x)}$ 

• You should be able to use implicit differentiation:

$$\frac{\mathrm{d}}{\mathrm{d}x}\mathrm{g}(y) = \mathrm{g}'(y)\frac{\mathrm{d}y}{\mathrm{d}x}$$

You should be able to use the results given in your formula booklet to differentiate and integrate various functions.
 Standard integrals can be combined with a linear substitution:

- If 
$$\int f(x) dx = F(x)$$
, then  $\int f(ax + b) dx = \frac{1}{a}F(ax + b)$ .

In particular,

$$-\int \frac{1}{\sqrt{a^2 - (x+b)^2}} dx = \arcsin\left(\frac{x+b}{a}\right) + c$$
$$-\int \frac{1}{a^2 + (x+b)^2} dx = \frac{1}{a} \arctan\left(\frac{x+b}{a}\right) + c$$

- You should be able to use integration by substitution:
  - **D** Differentiate the substitution to express dx in terms of du.
  - **\square** Replace all occurrences of x by the relevant expression in terms of u.
  - **Change the limits from** x to u.
  - **G** Simplify as much as possible before integrating.
- You should be able to use integration by parts:

$$\Box \quad \int u \frac{\mathrm{d}v}{\mathrm{d}x} \mathrm{d}x = uv - \int v \frac{\mathrm{d}u}{\mathrm{d}x} \mathrm{d}x$$

- You should know that the area bounded by a curve x = g(y), the y-axis and the lines y = c and y = d is given by  $\int_{c}^{d} g(y) dy$ .
- You should know how to find volumes of revolution:
  - The volume of revolution formed when the part of the curve y = f(x), between x = a and x = b, is rotated around the x-axis is given by  $V = \int_{a}^{b} \pi y^{2} dx$ .
  - The volume of revolution formed when the part of the curve y = f(x), between y = c and y = d, is rotated around the y-axis is given by  $V = \int_{c}^{d} \pi x^{2} dy$ .

Mixed Practice

1 Find the gradient of the curve  $y = \arcsin(3x)$  at the point where  $x = \frac{1}{6}$ .

2 Evaluate  $\int_{\frac{\pi}{12}}^{\frac{\pi}{6}} \sec^2(2x) dx$ .

**3** Given that  $y = \sec x$ ,

**a** find 
$$\frac{d^2 y}{dv^2}$$

- **b** show that the graph of  $y = \sec x$  has no points of inflection.
- 4 Given that  $y = 10^x$ , find  $\frac{d^3y}{dx^3}$ .
- 5 The part of the graph of  $y = \ln x$  between x = 1 and x = 2e is rotated 360° around the x-axis. Find the volume generated.
- 6 A curve has equation  $2x^3 5y^3 = 11$ . Find the gradient of the curve at the point (2, 1).

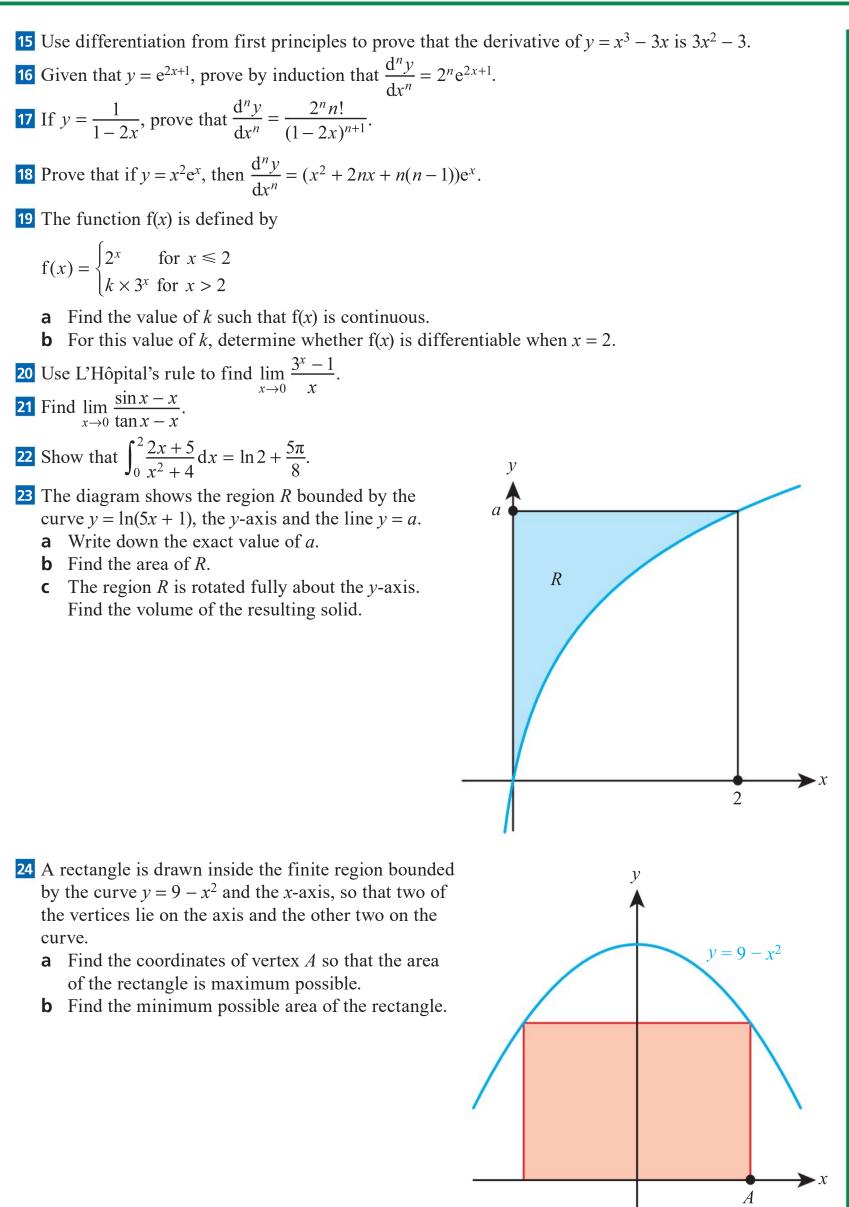
7 Use the substitution 
$$3x = u$$
 to find  $\int \frac{6}{1+9x^2} dx$ .

- 8 The side of a cube is increasing at a rate of 0.6 cm s<sup>-1</sup>. Find the rate of increase of the volume of the cube when the side length is 12 cm.
- 9 Given that  $y = 3\sin(2\pi x)$ , find the rate of change of y when  $x = \frac{7}{12}$ .
- **10** Find the maximum value of  $x^2e^{-x}$  for  $-3 \le x \le 3$ .
- **11** A cuboid has a square base of side  $a \,\mathrm{cm}$  and height  $h \,\mathrm{cm}$ . The volume of the cuboid is  $1000 \,\mathrm{cm}^3$ .
  - **a** Show that the surface area of the cuboid is given by  $S = 2a^2 + \frac{4000}{a}$ .
  - **b** Find the value of *a* for which  $\frac{dS}{da} = 0$ .
  - **c** Show that this value of *a* gives the minimum value of the surface area, and find this minimum value.
- **12 a** Express  $\frac{5-x}{x^2-x-2}$  in partial fractions.
  - **b** Hence show that  $\int_{3}^{5} \frac{5-x}{x^2-x-2} dx = \ln\left(\frac{4}{3}\right)$ .
- **13** Find the equation of the normal to the curve  $x^3y^3 xy = 0$  at the point (1, 1).

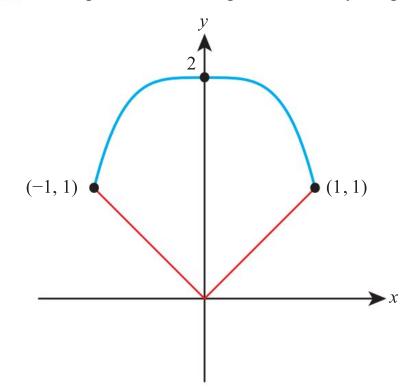
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14 Let  $y(x) = xe^{3x}, x \in \mathbb{R}$ .

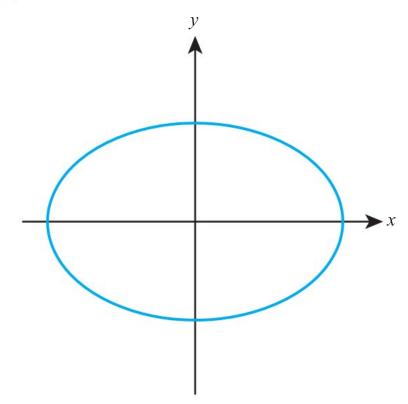
- **a** Find  $\frac{dy}{dx}$ .
- **b** Prove by induction that  $\frac{d^n y}{dx^n} = n3^{n-1}e^{3x} + x3^n e^{3x}$  for  $n \in \mathbb{Z}^+$ .
- **c** Find the coordinates of any local maximum and minimum points on the graph of y(x). Justify whether any such point is a point of inflection.
- **d** Find the coordinates of any points of inflection on the graph of y(x). Justify whether any such point is a point of inflection.
- **e** Hence sketch the graph of y(x), indicating clearly the points found in parts **c** and **d** and any intercepts with the axes.



- **25** The part of the curve  $y = \ln(x^2)$  between x = 1 and  $x = e^2$  is rotated 360° around the *y*-axis. Find the exact value of the resulting volume of revolution.
  - 26 The part of the graph  $y = \cos x$  between x = 0 and  $x = \frac{\pi}{2}$  is rotated about the *x*-axis. Find the resulting volume of revolution.
  - **27** The diagram shows the region bounded by the graphs of  $y = 2 x^4$  and y = |x|.



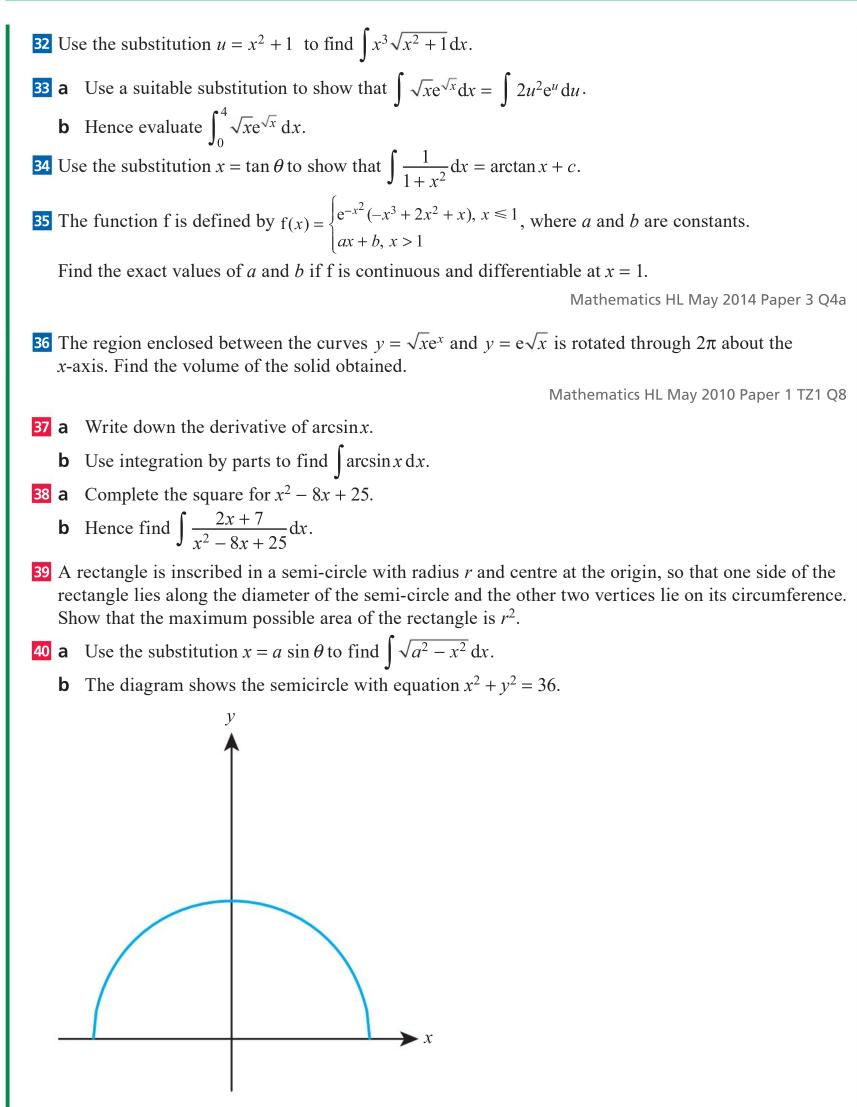
The region is rotated about the *y*-axis to form a solid of revolution. Find the volume of the solid. 28 The diagram shows an ellipse with equation  $4x^2 + 9y^2 = 36$ .



Show that the volume generated when the ellipse is rotated around the *x*-axis is not the same as the volume generated when the ellipse is rotated around the *y*-axis.

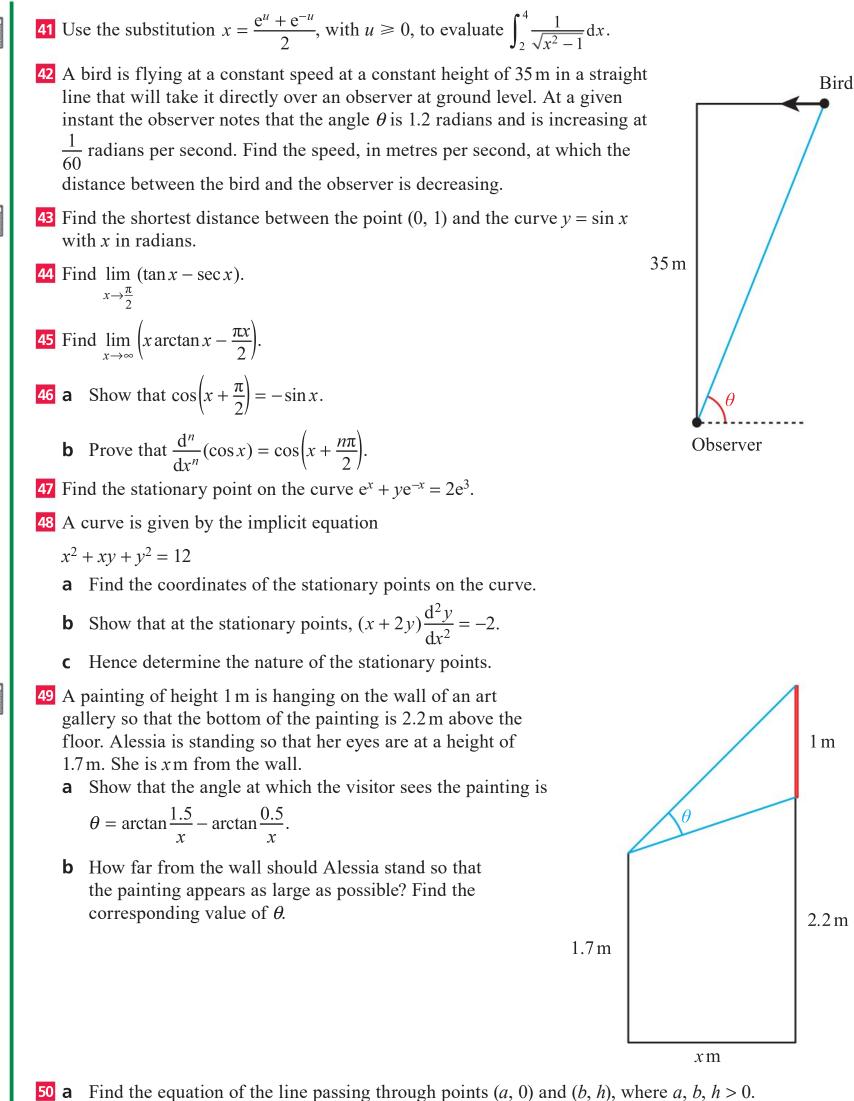
- **29** Evaluate  $\int_{-\infty}^{\infty} x^3 \ln x \, dx$ .
- 30 Use the substitution  $u = \sqrt{x+1}$  to find the exact value of  $\int_{-1}^{3} \frac{1}{2} e^{\sqrt{x+1}} dx$ .
- **31 a** Use integration by parts to find  $\int te^{-t} dt$ .
  - **b** Hence use the substitution  $u = x^2$  to find the exact value of  $\int_0^1 2x^3 e^{-x^2} dx$ .





Use integration to show that the area of the semicircle is  $18\pi$ .

### Mixed Practice



**b** The part of this line, between y = 0 and y = h, is rotated about the y-axis. Prove that the volume of the resulting solid is  $\frac{\pi h}{3}(a^2 + ab + b^2)$ .

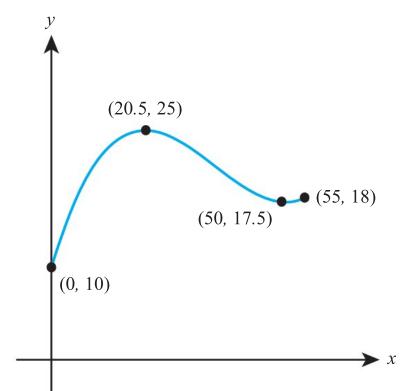
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51 A parabola has equation  $y = r^2 - x^2$  and a circle has radius r > 0 and centre at the origin.

**a** Sketch the parts of both curves with  $y \ge 0$ .

**b** When those parts of the curves are rotated about the *y*-axis, the resulting volumes are equal. Find the value of r.

52 A large vase can be modelled by a solid revolution formed when the cubic curve, shown in the diagram, is rotated about the *x*-axis. The units of length are centimetres.



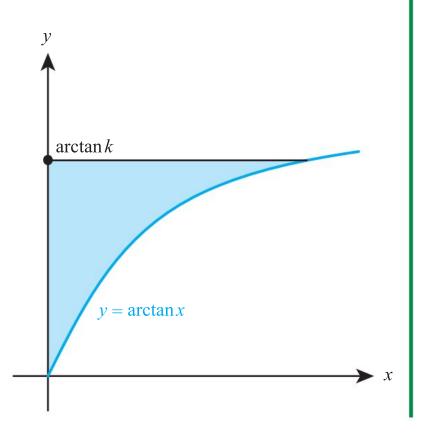
**a** Find the equation of the curve in the form  $y = ax^3 + bx^2 + cx + d$ .

**b** Hence find the volume of the vase in litres.

**53** a Given that  $\tan \theta = k$ , and that  $0 < \theta \le \frac{\pi}{2}$ , express sec  $\theta$  in terms of k.

The diagram shows the curve with equation  $y = \arctan x$  for  $x \ge 0$ . The shaded region is bounded by the curve, the *y*-axis and the line  $y = \arctan k$ .

- **b** Show that the area of the shaded region is  $\frac{1}{2}\ln(1+k^2)$ .
- **c** Hence find  $\int_0^k \arctan x \, dx$ .



**54 a** Find all values of x for  $0.1 \le x \le 1$  such that  $\sin(\pi x^{-1}) = 0$ .

**b** Find  $\int_{\frac{1}{n+1}}^{\frac{1}{n}} \pi x^{-2} \sin(\pi x^{-1}) dx$ , showing that it takes different integer values when *n* is even and when *n* is odd.

**c** Evaluate 
$$\int_{0.1}^{1} |\pi x^{-2} \sin(\pi x^{-1})| dx$$
.

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55 The curve C has equation  $2x^2 + y^2 = 18$ . Determine the coordinates of the four points on C at which the normal passes through the point (1, 0).

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**56** The probability density function for the standard normal distribution is given by  $f(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}x^2}$  for  $x \in \mathbb{R}$ .

**a** Explain why this means that  $\int_{-\infty}^{\infty} e^{-\frac{1}{2}x^2} dx = \sqrt{2\pi}$ .

- **b** Use integration to show that, if  $Z \sim N(0, 1)$ , then E(Z) = 0.
- **c** Use integration by parts to show that Var(Z) = 1. You will need to use the result from part **a**.
- **d** Hence explain why, for  $X \sim N(\mu, \sigma^2)$ ,  $E(X) = \mu$  and  $Var(X) = \sigma^2$ .

# **11** Series and differential equations

# **ESSENTIAL UNDERSTANDINGS**

- Calculus describes rates of change between two variables and the accumulation of limiting areas.
- Understanding these rates of change and accumulations helps us to model, interpret and analyse real-world problems.
- Calculus helps us to understand the behaviour of functions and allows us to interpret the features of their graphs.

In this chapter you will learn...

- how to classify differential equations
- how to find approximate solutions to some differential equations
- when and how to solve differential equations by separating variables
- when and how to solve differential equations by using a substitution
- when and how to solve differential equations by using an integrating factor
- how to approximate functions as polynomials, called Maclaurin series
- how to manipulate known Maclaurin series to find new Maclaurin series
- how to use Maclaurin series to find approximate solutions to differential equations.

### CONCEPTS

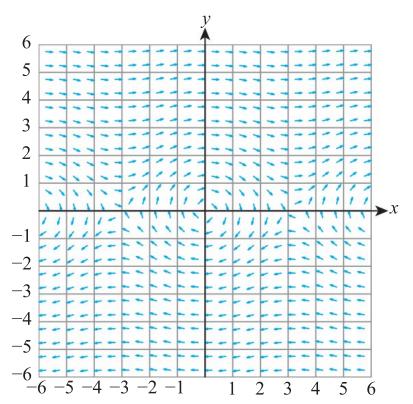
The following concepts will be addressed in this chapter:

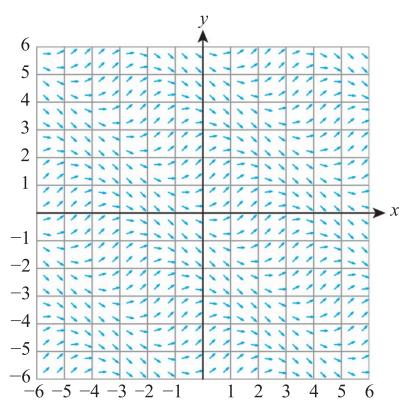
- The derivative may be represented physically as a rate of change and geometrically as the gradient or slope function.
- A finite number of terms of an infinite series can be a general **approximation** of a function over a limited domain.

### **LEARNER PROFILE – Caring**

When giving to charity, are you influenced more by mathematical measures of the impact your donation will make or by an emotional connection to the cause? Can all outcomes be measured?

**Figure 11.1** Representing gradients at different points using direction fields.





### **PRIOR KNOWLEDGE**

Before you start this chapter, you should already be able to complete the following:

- 1 Find  $\int x \cos x^2 dx$ .
- 2 If  $y^2 + xy = 3e^x$ , find an expression for  $\frac{dy}{dx}$  in terms of x and y.
- 3 If  $f(x) = \sin 2x$ , evaluate  $f^{(3)}(0)$ .
- 4 Simplify  $e^{2\ln x}$  if x > 0.
- 5 For the sequence  $u_{n+1} = 2u_n n$  with  $u_0 = 2$ , use technology to find  $u_{10}$ .
- 6 Simplify  $\frac{10!}{8!}$ .

In many real-life situations, we know information about how a quantity changes. We can use this to create a model called a differential equation. In this chapter, you will see how some of these differential equations can be solved exactly. However, not every differential equation can be solved in terms of well-known functions. Such is their importance in many real-world situations that even if they cannot be solved exactly, there are methods which are used to find approximate solutions. In this chapter, you will meet two methods of doing this. The first is to consider short, straight-line sections. The second is to approximate functions as polynomials, called Maclaurin series, which turn out to have many other useful applications too.

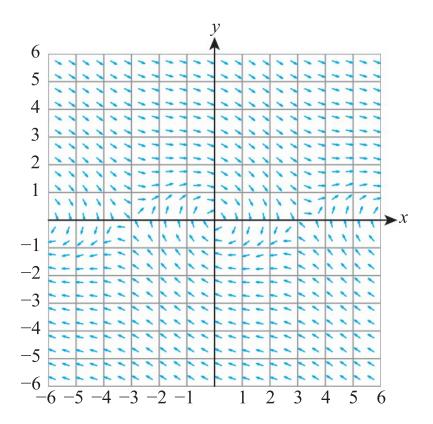
# **Starter activity**

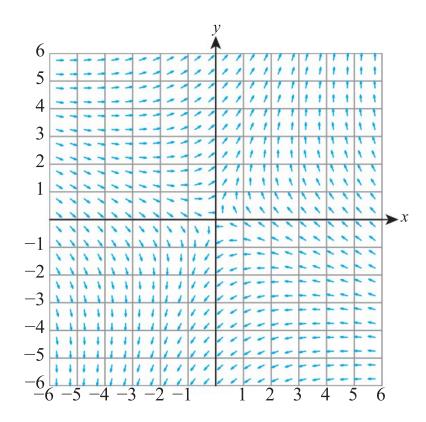
Look at the diagrams in Figure 11.1. They represent differential equations, and each small line shows what the gradient is at each point. Imagine they represent streamlines in a flowing water. If you were to drop a floating object in at one point, see if you can trace out its path.

#### Now look at this problem:

Try to sketch curves which have the following properties:

- a the gradient at every point is constant
- **b** the gradient at every point equals the *y*-coordinate
- **c** the gradient at every point equals the *x*-coordinate
- **d** the gradient at every point is perpendicular to the line connecting the point to the origin
- e the gradient at every point equals the distance from the origin.





# 11A First order differential equations and Euler's method

### Terminology of differential equations

A differential equation is an equation including derivatives, such as

A: 
$$\frac{dy}{dx} = x + y$$
  
B:  $\left(\frac{dy}{dx}\right)^2 + y\frac{dy}{dx} = y^2 - 4$   
C:  $\frac{d^2y}{dx^2} = 5x + 2y + e^x\frac{dy}{dx}$ 

These have a huge range of applications in any area where things change – such as economics, science and computing. Many books have been written on how to solve them, and the first step is identifying some ways to classify them.

Typically, the differential equation has an independent variable, *x*, and a dependent variable, *y*. Information about the rate of change of *y* as *x* changes,  $\frac{dy}{dx}$ , is known.

The act of solving a differential equation means to find y as a function of x (if that is possible – otherwise, you can sometimes leave it as an implicit relationship).

A **first-order differential equation** is one which only goes up to the first derivative, for example A and B above.

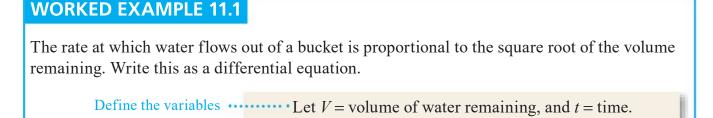
A linear differential equation is one where neither *y* nor any of its derivatives are multiplied together or have any non-linear function (such as,  $y^2$ ,  $\sqrt{y}$ ,  $e^y$ ) applied to them. For example, A and C above.

### You are the Researcher

All the differential equations discussed here are called ordinary differential equations or ODEs. There is a whole other type of differential equation called partial differential equations, which apply to situations that can change in more than one way (for example, over time and over space). Some famous important examples of this include the wave equation and the heat equation.

Not all changes happen continuously. If there are changes that happen discretely (such as once each day), then the appropriate tool is a difference equation.

As with integration, solving differential equations introduces unknown constants. The solution which still includes an unknown constant is called the **general solution**. A first order differential equation will include just one arbitrary constant, but higher order differential equations will include more. To find the values of the constants we use **initial conditions** (values of *y* or  $\frac{dy}{dx}$  at x = 0) or **boundary conditions** (values of *y* or  $\frac{dy}{dx}$  at other values of *x*). Once these conditions have been used the solution with the constants evaluated is called the **particular solution**.



CONCEPTS – CHANGE

Is it easier to measure a value, or the **change** in a value? Consider the following examples:

Remember that if a

derivative is negative

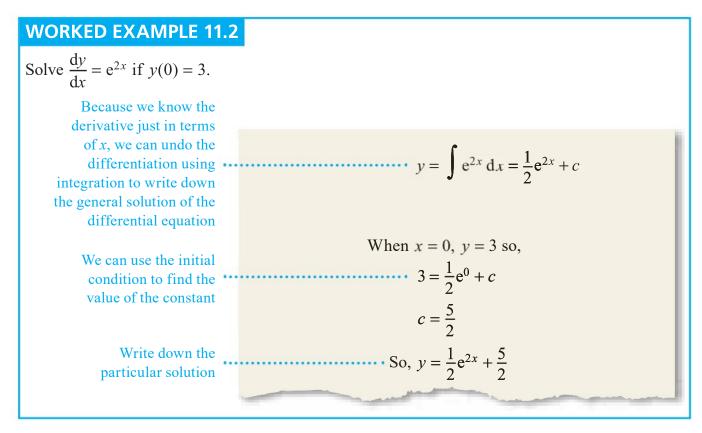
- In a car, is it easier to measure the car's speed or its position?
- Is it easier for a geographer to find the total volume of a river or the amount that flows under a bridge each minute?

quantity is decreasing, the  $\frac{dV}{dt} = -k\sqrt{V}$ 

- Is it easier to find the total number of bees in a country, or estimate the factors affecting how the population grows?
- Is it easier to measure the total number of electrons in a wire, or the current that passes through it?
- Is it easier to measure the total amount of money in a country, or to estimate the amount earnt each year?

If you think about these examples, it might help you to understand why so many models are written in terms of differential equations.

You have already met simple differential equations in your previous study of calculus. If the derivative is given in terms of x only, then we can find the function for y just using integration.



#### Euler's method

With many differential equations, you cannot find an exact expression for y in terms of x. However, that does not mean that the equation has no solution – it can still be explored graphically. We can approximate the solution by imagining lots of small lines connected together. To do this, we first have to write the differential equation in the form

$$\frac{\mathrm{d}y}{\mathrm{d}x} = \mathrm{f}(x, y)$$

From a given starting point,  $(x_0, y_0)$  we can use the differential equation to calculate the gradient at that point,  $f'(x_0, y_0)$ . We then use a fixed step length, *h*, to jump to the next value of *x* but use the gradient at the point we are leaving to determine how much *y* changes.

Since change in y is given by the change in x multiplied by the gradient, we find that

 $y_1 - y_0 \approx h \times f'(x_0, y_0)$ 

We can then repeat this process to get a general iteration formula, called **Euler's method**.

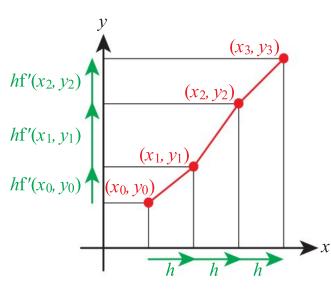
#### **KEY POINT 11.1**

•  $x_{n+1} = x_n + h$ •  $y_{n+1} = y_n + h \times f'(x_n, y_n)$ 

You can visualize this process graphically:

#### Tip

Make sure you are familiar with the sequence or iteration function on your calculator for this method. If you need to do many iterations to get to the required value, you can just write down the first few and last few stages of the iteration in your working.



#### WORKED EXAMPLE 11.3

Use Euler's method with a step length of 0.2 to estimate the value of y(1) given that  $\frac{dy}{dx} = x + 2y$  and y(0) = 2.

Write down the iterative formula for Euler's method  $\cdots$   $y_{n+1} = y_n + 0.2(x_n + 2y_n)$ 

## Use your GDC to evaluate several iterations, recording the output at each stage

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The process produces:

•••	п	x <sub>n</sub>	y <sub>n</sub>			
	0	0	2			
	1	0.2	2.8			
	2	0.4	3.96			
	3	0.6	5.624			
	4	0.8	7.9936			
	5	1	11.35104			

Leonard Euler (1707–1783) was born in Switzerland and was one of the most prolific and versatile mathematicians in history. His contributions ranged from celestial mechanics to ship building and music. He introduced the current mathematical meanings of the symbols f(x), e,  $\pi$  and  $\Sigma$  and made some fundamental leaps in the understanding of complex numbers.

He continued writing even after going blind. He did much of the working in his head and instructed his sons to write down his results.

#### You are the Researcher

There are various improvements that can be made to Euler's method. For example, if

the derivative is just a function of x, then you can use the gradient at  $\frac{(x_n + x_{n+1})}{2}$ .

There are further extensions to something called Runge–Kutta methods which are used in most modern computers programs to solve real world differential equations. They will probably have been used by engineers to study the effect of wind on the next bridge you cross, by animators to make realistic looking hair in CGI graphics and by gaming programmers to make characters run, swim and jump correctly.

#### TOOLKIT: Problem Solving

Under what conditions will Euler's method underestimate the true value? When will it overestimate the true value?

What can you say about any predictions made by Euler's method in solving the differential equation  $\frac{dy}{dx} = x^3$ ?

#### **TOK Links**

Which is better – a perfect solution to equations which vaguely model the real-world situation, or approximate solutions to equations which accurately model the real-world situation? How should we decide when a model, method or solution is good enough?

## **Exercise 11A**

For questions 1 to 6, classify each differential equation as either linear or non-linear and state its order.

1 a 
$$\frac{dy}{dx} + 2y = 4x$$
  
b  $\frac{dy}{dx} = y - x$   
3 a  $f''(x) + xf'(x) = \sin x$   
b  $f'''(x) - e^x = f(x)$   
5 a  $\left(\frac{dy}{dx}\right)^2 + y^2 = x^2$   
b  $\frac{d^2y}{dx^2} - 5y = 0$   
4 a  $\frac{dy}{dx} + y^2 = x$   
b  $\frac{dy}{dx} = \sin(x + y)$   
6 a  $\frac{d^2y}{dx^2} + y\frac{dy}{dx} + 4y = 0$   
b  $\frac{d^2y}{dx^2} + \frac{dy}{dx} = \frac{1}{y} + \frac{1}{x}$   
6 b  $y\frac{dy}{dx} = x$ 

For questions 7 to 9, use the method demonstrated in Worked Example 11.1 to write the given information as a differential equation.

- 7 a The growth rate of bacteria in a petri dish is proportional to the number of bacteria (*B*).
  - **b** The rate of increase of height in a human is inversely proportional to the height (*h*).



- 8 a The acceleration of a falling meteorite is inversely proportional to the square of its distance from the planet (S).
  - **b** The acceleration of a car is proportional to the square root of the time since the car started.
- 9 a The rate of increase of the number of people with a disease (I) in a population of size N is proportional to the number of people with the disease and proportional to the number of people without the disease.
  - **b** The rate of spread of a rumour is proportional to the number of people who know a rumour (R) in a group of size N and the number of people who don't know the rumour, and is inversely proportional to the time (t) since the rumour started.

For questions 10 to 12 find the particular solution of the given differential equation using the initial conditions.

10a
$$\frac{dy}{dx} = x^2, y(0) = 1$$
11a $\frac{dy}{dx} + e^{2x} = 0, y(0) = 0.5$ b $\frac{dy}{dx} = \sin x, y(0) = 2$ b $\frac{dy}{dx} + \frac{1}{1+x^2} = 0, y(0) = 5$ 12a $\frac{dy}{dx} + \frac{1}{x^2} = 3, y(1) = 2$ b $\frac{dy}{dx} + \frac{1}{x^2} = 3, y(1) = 4$ For questions 13 to 16, use Euler's method with a step length of 0.2 to estimate  $y(1)$  given that  $y(0) = 1$  for each of the following differential equations.13a $\frac{dy}{dx} = y$ 14a $\frac{dy}{dx} = x + y$ b $\frac{dy}{dx} = x$ b $\frac{dy}{dx} = x - y$ 15a $\frac{dy}{dx} = \frac{x}{y}$ 16a $\frac{dy}{dx} = x^2 + y^2$ b $\frac{dy}{dx} = xy$ b $\frac{dy}{dx} = ye^x$ 17Consider the differential equation  $\frac{d^2y}{dx^2} + 8e^{2x} = 0$ .aFind the particular solution with  $y(0) = 1$  and  $y'(0) = -2$ .13Consider the differential equation  $\frac{d^2y}{dx^2} + 8e^{2x} = 0$ .aFind the garticular solution with  $y(0) = 1$  and  $y'(0) = -2$ .16Consider the differential equation  $\frac{dy}{dx} = 2x$  subject to  $y = 0$  when  $x = 0$ .aUse Euler's method with step length 0.2 to estimatei  $y(1)$ i  $y(2)$ .bGuestion  $\frac{dy}{dx} = \frac{x}{x+y}$ BConsider the differential equation  $\frac{d^2y}{dx} = 3x^2 + 8e^{2y} = 0$ .aUse Euler's method with step length 0.2 to estimateIs prothe dif

Use Euler's method to estimate the distance travelled by the car in the first 15 seconds.

**21** The following table shows the speed of a car as it is decelerating, measured at three second intervals.

Time (s)	0	3	6	9	12	15
Speed (m s <sup>-1</sup> )	20	15	10	8	6	5

Use Euler's method to estimate the distance travelled by the car in the first 15 seconds.

- 22 Use Euler's method with step length of 0.1 to approximately sketch the solution for  $1 \le x \le 5$  to  $\frac{dy}{dx} = y^2 x^2$  and y(1) = 1.
- **23** a Use Euler's method with step length of 0.1 to approximately sketch the solution for  $0 \le x \le 4$  to  $\frac{dy}{dx} = \sin(x + y)$  with x and y in radians and y(0) = 0.
  - **b** Hence estimate, to one decimal place, the largest value of y in this range.
- 24 The height of a piece of ash (*h* metres) falling vertically into a fire is modelled by  $\frac{dh}{dt} = -0.1h^2 0.5t$ , where t is in seconds.

Initially the ash is 2 metres above the fire. Use Euler's method with a step length of 0.1 seconds to

- a estimate the height of the piece of ash after 1 second
- **b** estimate the time (to the nearest second) it takes to reach the fire.
- 25 A raindrop is modelled as a perfect sphere. Its volume decreases at a rate proportional to its surface area. When the volume is 0.5cm<sup>3</sup> volume is decreasing at a rate of 0.1cm<sup>3</sup> per minute.
- a Find an expression for  $\frac{dr}{dt}$ , where *r* is in cm and *t* is in minutes. b Hence determine how long it takes to completely evaporate. 26 Consider the differential equation  $\frac{d^2y}{dx^2} + xe^{-x^2} = 0$  subject to the initial conditions that when x = 0, y = 0 and  $\frac{dy}{dx} = 1$ . Use Euler's method with step length 0.1 to estimate y when x = 1.

27 Consider the differential equation  $\frac{d^2 y}{dx^2} = 2x + y$  subject to initial conditions that when x = 0, y = 1 and  $\frac{dy}{dx} = 2$ . Consider an Euler's method approach (applied to second order differential equation) with step length 0.1.

- a Show that when x = 0.1 this method predicts that y = 1.2 and  $\frac{dy}{dx} = 2.1$ .
- **b** Use this variation on Euler's method to predict y(1).
- **28** Consider the system of coupled differential equations

$$\frac{\mathrm{d}x}{\mathrm{d}t} = x + 2y$$
$$\frac{\mathrm{d}y}{\mathrm{d}t} = x - y$$

When t = 0, x = 1 and y = 2.

Use Euler's method with a step length in t of 0.1 to estimate the values of x and y when t = 1.

#### Tip

This looks a lot like you are treating  $\frac{dy}{dx}$ as a fraction, and at the moment it is not a problem if you think about it like that, but technically this is not the case. In more advanced work, you will see that you are actually going through the line

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$$\int \frac{1}{g(y)} \frac{\mathrm{d}y}{\mathrm{d}x} \,\mathrm{d}x = \int f(x) \,\mathrm{d}x.$$

## 11B Separating variables and homogeneous differential equations

#### Separation of variables

So far, the only types of differential equation you can solve are of the form  $\frac{dy}{dx} = f(x)$ , which you did by integrating both sides with respect to x. However, you saw in Section 11A that there are many situations where the right-hand side can be a function of both x and y. In this situation, you cannot integrate the right-hand side with respect to x since y is not a constant. However, if the right-hand side can be separated into a function of x multiplied by a function of y, then a method called separation of variables can be used.

KEY POINT 11.2 If  $\frac{dy}{dx} = f(x)g(y)$ , then  $\int \frac{1}{g(y)} dy = \int f(x) dx$ .

#### **WORKED EXAMPLE 11.4**

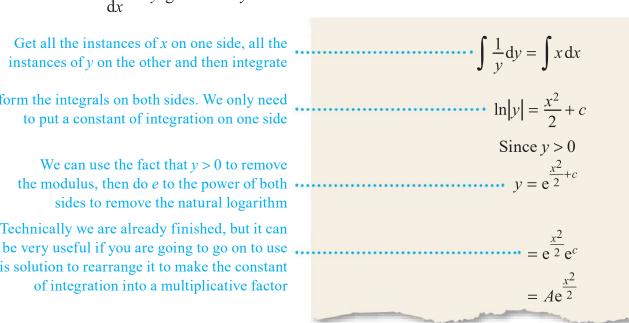
Find the general solution to  $\frac{dy}{dx} = xy$  given that y > 0.

Perform the integrals on both sides. We only need to put a constant of integration on one side

instances of y on the other and then integrate

We can use the fact that y > 0 to remove sides to remove the natural logarithm

Technically we are already finished, but it can this solution to rearrange it to make the constant of integration into a multiplicative factor



#### Tip

A common error when solving these differential equations is to just put a '+ c' at the end of the solution, but as you can see in Worked Example 11.4, the answer is not

.....

# $v = e^{2} + c$ .

.....

#### Tip

When solving these type of differential equations you can often have issues with taking logs of negative numbers unless you are very careful with modulus signs. Normally, if this is closely analysed, it turns out that it does not matter so you will often see that solutions ignore this issue. If in a question you see a condition such as 'for y > 0, this is usually there so that you do not have to worry about dealing with modulus signs.

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## Be the Examiner 11.1

Find the general solution to  $\frac{dy}{dx} = y$  if y > 0.

Which is the correct solution? Identify the errors in the incorrect solutions.

Solution 1	Solution 2	Solution 3
$\int \frac{1}{y} dy = \int 1 dx$ $\ln y = x + c$ $y = A e^{x}$	$\int \frac{1}{y} dy = \int 1 dx$ $-\frac{1}{y^2} = x + c$ $y = \sqrt{\frac{1}{c - x}}$	$\int \frac{1}{y} dy = \int 1 dx$ $\ln y = x + c$ $y = e^{x} + c$

## Homogenous differential equations

If the differential equation can be written as  $\frac{dy}{dx} = f\left(\frac{y}{x}\right)$ , then it is called a **homogenous** differential equation. In this situation, a clever substitution will turn it into a separable differential equation. It is not obvious (and will be proved later) that you use the substitution y = vx where v is a function of x.

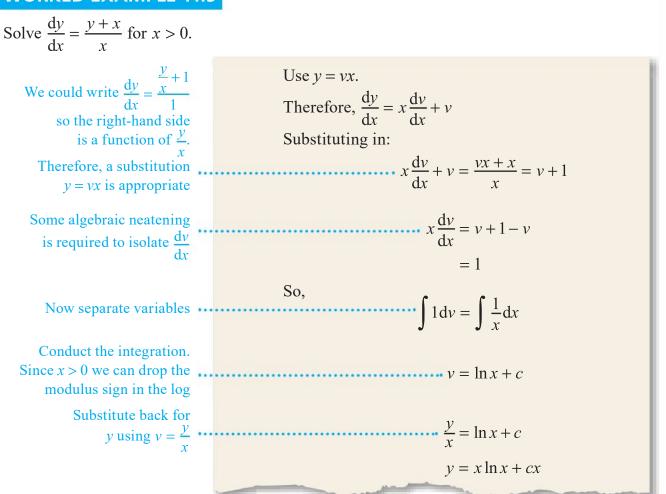
#### **KEY POINT 11.3**

If  $\frac{dy}{dx} = f\left(\frac{y}{x}\right)$ , then use the substitution y = vx to form a differential equation in v and x. This will be a separable differential equation.

Note that if y = vx, then we can use the product rule to get that  $\frac{dy}{dt} = v + x \frac{dv}{dt}$ dxdx

It is not always immediately obvious that the expression can be written as  $f\left(\frac{y}{x}\right)$ . One thing to look out for are fractions where the 'power' of each term in the top and bottom is equal. For example  $\frac{x^2 + y^2}{2x^2 + 3y^2}$  or  $\frac{xy + y^2}{xy + x^2}$ . Dividing top and bottom of each of these expressions by  $x^2$ makes it a bit clearer that it is a function of  $\frac{y}{x}$ .

#### WORKED EXAMPLE 11.5



#### **Proof 11.1**

Prove that if  $\frac{dy}{dx} = f\left(\frac{y}{x}\right)$ , then the substitution y = vx creates a separable differential equation. Eliminate  $\frac{dy}{dx}$  using  $\frac{dy}{dx} = v + x \frac{dv}{dx}$   $v + x \frac{dv}{dx} = f(v)$ Eliminate y using  $\frac{y}{x} = v$ Get all of the references to v on the left-hand side Write the left-hand side explicitly in a separable form Which is a product of a function of v and a function of x.

#### Links to: Physics

Unfortunately, the term 'homogeneous differential equation' can also mean something entirely different. It describes a special type of linear differential equation – often applied to second order differential equations with constant coefficients. These are hugely important in physics. See if you can find out how they can be used to model damped simple harmonic motion. How does the model change if inhomogeneous differential equations are used instead?

#### **Exercise 11B**

For questions 1 to 4, use separation of variables, as demonstrated in Worked Example 11.4, to find the general solution of the following differential equations.

1 a 
$$\frac{dy}{dx} = 2y, y > 0$$
  
b  $\frac{dy}{dx} = -y, y > 0$   
3 a  $\frac{dy}{dx} = x^2 y^2$   
b  $\frac{dy}{dx} = x^3 y^3, y > 0$   
2 a  $\frac{dy}{dx} = y + 1, y > -1$   
b  $\frac{dy}{dx} = 1 - y, y < 1$   
4 a  $\frac{dy}{dx} = \frac{y}{x}, x, y > 0$   
b  $\frac{dy}{dx} = x^3 y^3, y > 0$   
b  $\frac{dy}{dx} = \frac{x}{y}, x, y > 0$ 

For questions 5 to 7, use the substitution y = vx, as demonstrated in Worked Example 11.5, to find the general solution of the following differential equations.

5 a 
$$\frac{dy}{dx} = 1 + \frac{2y}{x}$$
  
b  $\frac{dy}{dx} = 1 - \frac{y}{x}$   
6 a  $\frac{dy}{dx} = \frac{x^2 + y^2}{xy}, x, y > 0$   
6 a  $\frac{dy}{dx} = \frac{x^2 + y^2}{xy}, x, y > 0$   
7 a  $\frac{dy}{dx} = \frac{y}{x} + \sqrt{\frac{y}{x}}$   
7 b  $\frac{dy}{dx} = \frac{y}{x} + \frac{x}{y}, x, y > 0$   
7 b  $\frac{dy}{dx} = \frac{y}{x} + \frac{x}{y}, x, y > 0$ 

- 8 Find the general solution of the differential equation  $\frac{dy}{dx} = xy^2$ .
- 9 Find the general solution of the differential equation  $\frac{dy}{dx} = \frac{\cos x}{y^2}$ .
- 10 Solve the differential equation  $\frac{dy}{dx} = 2xe^{-y}$ .
- Given that  $\frac{dy}{dx} = y \sec^2 x$ , and that y = 4 when x = 0, find an expression for y in terms of x.
- 12 Find the particular solution of the differential equation  $\frac{dy}{dx} = \frac{9x^2}{4y}$  with the initial condition y = 3 when x = 0. You may leave your answer in the form f(y) = g(x).
- 13 Find the general solution of the differential equation  $x\frac{dy}{dx} = y$ . Give your answer in the form y = f(x).
- 14 Find the general solution of the differential equation  $\frac{1}{y^2} \frac{dy}{dx} = 2x$ .
- 15 For the differential equation  $y^2 \frac{dy}{dx} = 3x$  find the particular solution of the equation with y = 3 when x = 2.
- **16** a Find the general solution of the differential equation  $\frac{dy}{dx} = 2(x+2)(y-1)$ .
  - **b** Find the particular solution of the differential equation with y = 2 when x = 0.
- Given that  $\sec x \frac{dy}{dx} = \cos^2 y$ , use separation of variables to show that  $\sin x \tan y = c$  for some constant c.
- **18** The mass (*m* grams) of a radioactive substance decays at a rate proportional to the current mass. Initially, the mass of the substance is 25 g and the rate of decay is  $5 g s^{-1}$ .
  - a Find the constant k such that  $\frac{\mathrm{d}m}{\mathrm{d}t} = -km$ .
  - **b** Find an expression for the mass of the substance after *t* seconds.
  - c How long does it take for the mass to decay to half of its initial value?
- 19 The population of bacteria, *N* thousand, grows at a rate proportional to its size. The initial size of the population is 2000 and the initial rate of increase is 500 bacteria per minute.
  - a Find the constant k such that  $\frac{dN}{dt} = kN$ .
  - **b** Find the size of the population after 10 minutes, giving your answer to the nearest thousand.
- 20 A balloon is being inflated at a rate inversely proportional to its current volume. Initially the volume of the balloon is  $300 \text{ cm}^3$  and it is increasing at the rate of  $10 \text{ cm}^3 \text{ s}^{-1}$ .

Show that 
$$\frac{\mathrm{d}V}{\mathrm{d}t} = \frac{3000}{V}$$
.

**b** Find the volume of the balloon after *t* seconds.

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- 21 An object of mass 1 kg falls vertically through the air. Taking into account air resistance, the acceleration of the object is given by  $\frac{dv}{dt} = 10 0.1v$ , where v is the velocity in m s<sup>-1</sup>.
  - a Given that the object starts from rest, find an expression for the velocity at time t seconds.
  - **b** Find the distance travelled by the object in the first three seconds.
- 22 Variables x and y satisfy the differential equation  $y\frac{dy}{dx} = 4e^{-2x}$ . When x = 0, y = -2. Find an expression for y in terms of x.
- 23 Find the general solution of the differential equation  $\frac{dy}{dx} = e^{x+y}$ .
- 24 Given that  $\frac{dy}{dx} = 2e^{x-2y}$  and that y = 0 when x = 0, express y in terms of x.
- 25 Given that  $\frac{dy}{dx} = xy + 2x + y + 2$ , and that y = 0 when x = -3, show that  $y = A\sqrt{e^{x^2+2x-3}} + B$ , where A and B are constants to be found.
- 26 The variables x and y satisfy the differential equation  $\frac{dy}{dx} = \frac{\sin x}{y}$ . When x = 0, y = 10. Find an expression for y in terms of x.
- 7 a Use separation of variables to show that the general solution of the differential equation  $\frac{dy}{dx} = \frac{\cos x}{\sin y}$  can be written as  $\sin x + \cos y = c$ 
  - **b** A particular solution of the differential equation satisfies  $0 \le x \le \pi$  and  $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$ , and has  $y = \frac{\pi}{3}$  when  $x = \frac{\pi}{6}$ . Find the two possible values of y when  $x = \frac{\pi}{2}$ .
- 28 Use the substitution y = vx to find the general solution of the differential equation  $x\frac{dy}{dx} = 2x + 3y$ . Give your answer in the form y = f(x).
- 29 a Show that  $xy\frac{dy}{dx} = x^2 + y^2$  is a homogeneous differential equation.

**b** Find the general solution of the equation, giving your answer in the form  $y^2 = g(x)$ .

- 30 a Explain why  $\frac{dy}{dx} = \frac{(2x+y)^2}{4x^2}$  is a homogeneous differential equation.
  - **b** Use a substitution y = vx to find the solution of the equation which satisfies y = 0 when x = 1.
- Find the general solution of the homogeneous differential equation  $\frac{dy}{dx} = \frac{x^2 + y^2}{x^2 + xy}$ .
- **32** a Find the general solution of the differential equation  $x \frac{dy}{dx} = 2x y$ . b Find the particular solution for which y = 5 and x = 1.
- Given that  $\frac{dy}{dx} = \frac{3y}{x} + \frac{4y}{x^2}$ , and that y = 8 when x = 2, solve the differential equation to find an expression for y in terms of x.
- 34 Find the general solution of the differential equation  $x\frac{dy}{dx} = y^2 + 9$ .
- Given that  $(1 + x^2)\frac{dy}{dx} = 2x\sqrt{1 y^2}$ , and that x = 0 when y = 0, find an expression for y in terms of x.
- Find the particular solution of the differential equation  $(1 x^2)\frac{dy}{dx} = xy + y$  which satisfies the initial condition y = 2 when x = 0.
- 37 Find the general solution of the differential equation  $\cos^2 x \frac{dy}{dx} = \sec y$ , giving your answer in the form y = f(x).
- The size of the population (N) satisfies the differential equation  $\frac{dN}{dt} = 0.6N 0.002N^2$ , where time is measured in months. The initial size of the population is 200.
  - a Solve the differential equation to find the size of the population at time t.
  - **b** Sketch the graph of N against t and describe the long term behavior of the population.
- A particle moves with acceleration  $a = 10 0.1v^2$ , where v is the velocity measured in m s<sup>-1</sup>. The initial velocity of the particle is zero.
  - a By solving a differential equation, show that  $v = \frac{10(e^{2t} 1)}{e^{2t} + 1}$ .
  - **b** Use the substitution  $u = e^{2t} + 1$  to show that the displacement of the particle from the starting position at time t

is 
$$x = 5 \ln\left(\frac{(e^{2t} + 1)^2}{4e^{2t}}\right)$$
.

a Show that the substitution  $z = \frac{1}{v}$  transforms the equation  $\frac{dy}{dx} = xy(y-1)$  into the equation  $\frac{dz}{dx} = x(z-1)$ . 40 **b** Hence find the particular solution of the differential equation which satisfies the initial condition  $y = \frac{1}{2}$  when x = 0. a Show that the substitution  $u = y + \frac{1}{x}$  transforms the equation  $x^2 \frac{dy}{dx} = xy - x + 2$  into the equation  $x \frac{du}{dx} = u - 1$ . 41 **b** Hence find the general solution of the equation  $x^2 \frac{dy}{dx} = xy - x + 2$ . Use the substitution z = 2x - 3y to find the solution of the differential equation  $(2x - 3y + 3)\frac{dy}{dx} = 2x - 2y + 1$ , given that y = 1 when x = 1. Leave your answer in the form  $(2x - 3y + 3)^2 = f(x)$ . **43** a Show that the substitution x = u - 1, y = v + 3 transforms the differential equation  $\frac{dy}{dx} = \frac{4x - y + 7}{2x + v - 1}$  into a homogeneous differential equation. **b** Hence find the general solution of the differential equation, giving your answer in the form f(x, y) = cUse the substitution z = x + y to find the general solution of the differential equation  $\frac{dy}{dx} = \cos^2(x + y) - 1$ . 45 Variables x and y satisfy the differential equation  $\sqrt{1-x^2} \frac{dy}{dx} = \sqrt{1-y^2}$ . A particular solution has  $y = \frac{1}{2}$  when  $x = \frac{\sqrt{3}}{2}$ . Show that this particular solution can be written in the form  $y = x\sqrt{A} + B\sqrt{1-x^2}$ , stating the values of the constants A and B. The von Bertalanffy model for the growth of an organism states surface area promotes growth, but volume 46 restricts it. This can be written as a differential equation in terms of the mass, M of the organism:  $\frac{\mathrm{d}M}{\mathrm{d}t} = \alpha M^{\frac{2}{3}} - \beta M$ , where  $\alpha$  and  $\beta$  are constants. a Show that if the solution has a point of inflection, it occurs when  $M = \frac{8\alpha^3}{27\beta^3}$ . **b** Use the substitution  $v = M^{\overline{3}}$  to solve the differential equation.

- c Find in terms of  $\alpha$  and  $\beta$ , the long term value of *M*.
- d Sketch the solution if M is initially very small.

## **11C Integrating factors**

Differential equations of the form  $\frac{dy}{dx} + P(x)y = Q(x)$  can be solved using an **integrating factor**. This is a function,  $\mu(x)$  which you multiply both sides by to turn the left-hand side into a perfect product rule derivative – this is an expression that can be written in the form  $\frac{d}{dx}(f(x, y))$ . Once you have the left-hand side in this form, you can integrate both sides with respect to x to solve the differential equation.

#### **KEY POINT 11.4**

If  $\frac{dy}{dx} + P(x)y = Q(x)$ , then multiplying by the integrating factor  $\mu(x) = e^{\int P dx}$  turns the equation into

 $\frac{\mathrm{d}}{\mathrm{d}x}(\mu(x)y) = \mu(x)\mathrm{Q}(x)$ 

Key Point 11.4 is proved on page 363 in Proof 11.2.

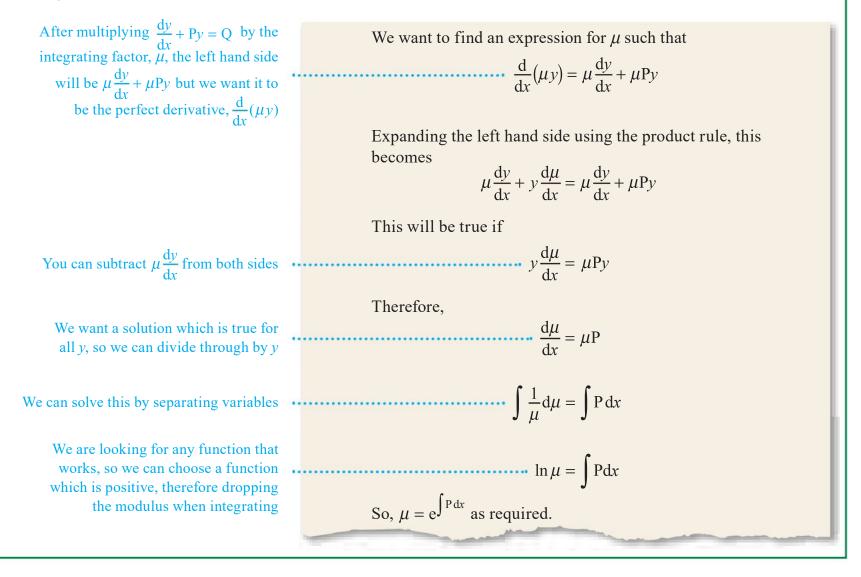
When you do the indefinite integral to find the integrating factor, you do not need to include the arbitrary constant. Can you explain why this is the case?

#### **WORKED EXAMPLE 11.6**

Solve  $\frac{dy}{dx} + \frac{2y}{x} = x^3$  for x > 0. This is of the form  $\frac{dy}{dx} + P(x)y = Q(x)$  with  $P(x) = \frac{2}{x}$  and  $Q(x) = x^3$ . We can then find the integrating factor. It is worth using a few rules of logarithms and exponents to neaten it up By multiplying both sides by the integrating factor, you form a perfect product rule derivative. After some practice, you might just be able to skip this line and go straight to the next one Then integrate both sides with respect to x Rearrange to get y  $y = \frac{x^6}{6} + c$  $y = \frac{x^6}{6} + \frac{c}{x^2}$ 

#### **Proof 11.2**

Prove Key Point 11.4.



Question 16 can also be

solved by

separating variables. Which method do you

find simpler?

#### **Exercise 11C**

For questions 1 to 4, use the techniques demonstrated in Worked Example 11.6 to find the general solution to each differential equations.

- 1 a  $\frac{dy}{dx} + y = e^x$ b  $\frac{dy}{dx} - y = e^x$ 3 a  $\frac{dy}{dx} - \frac{y}{x} = x$ b  $\frac{dy}{dx} - \frac{y}{x} = x$ c  $\frac{dy}{dx} + \frac{y}{x} = x^2$ 4 a  $y' + y \tan x = 2 \sin x$ b  $\frac{dy}{dx} + \frac{2y}{x} = x$ b  $\frac{dy}{dx} + \frac{2y}{x} = x$ c  $\frac{dy}{dx} + \frac{2y}{x} = x$ b  $y' + y \tan x = \cos x$
- 5 a Find the integrating factor for the first order differential equation  $\frac{dy}{dx} + 3y = e^x$ . b Hence find the general solution of the equation.
- 6 Use the integrating factor method to find the general solution of the equation  $\frac{dy}{dx} 2y = e^x$ .
- 7 a Find the integrating factor for the first order differential equation  $\frac{dy}{dx} + 2xy = e^{-x^2} + 8x$ . b Hence find the general solution of the equation.
- 8 Use integrating factor to find the general solution of the differential equation  $\frac{dy}{dx} + 4xy = 5e^{-2x^2} + 12x$ .
- 9 The differential equation  $\frac{dy}{dx} \frac{3}{x}y = 2x^2$  can be solved using the integrating factor method.
  - a Show that the integrating factor is  $\frac{1}{1}$ .
  - **b** Hence find the general solution of the equation.
- **10** a Find the integrating factor for the differential equation  $\frac{dy}{dx} + \frac{2}{x}y = 12x$ .
  - **b** Hence find the particular solution of the equation given that y = 5 when x = 1.
- 11 Use the integrating factor method to find the general solution of the differential equation  $\frac{dy}{dx} + y \sin x = 2e^{\cos x}$ .
- 12 Variables x and y satisfy the differential equation  $\frac{dy}{dx} + 10xy = 3e^{-5x^2}$ . When x = 0, y = 4. Use the integrating factor method to find the solution of the differential equation.
- 13 Find the general solution of the differential equation  $\frac{dy}{dx} + \frac{y}{x} = \frac{1}{x^3}$ .
- 14 For the first order differential equation  $\frac{dy}{dx} + y \tan x = \sec x$ ,
  - a show that the integrating factor is  $\sec x$ .
  - **b** Hence show that the general solution can be written as  $y = \sin x + A \cos x$ .
- **15** a Show that the integrating factor for the equation  $\frac{dy}{dx} 2y \tan x = \sec^2 x$  is  $\cos^2 x$ .
  - **b** Hence find the particular solution of the differential equation with y = 8 when  $x = \frac{\pi}{4}$
- 16 a Find the integrating factor for the equation  $\frac{dy}{dx} + y \cos x = \cos x$ . b Hence find the general solution of the equation.
- 17 Given that  $\frac{dy}{dx} + \frac{y}{x} = \frac{1}{x^2}$ , and that y = 2 when x = 1, find an expression for y in terms of x.
- **18** Find the general solution of the differential equation  $\frac{dy}{dx} + \frac{y}{x+2} = x 1$ .
- 19 Find the particular solution of the differential equation  $\frac{dy}{dx} + \frac{2xy}{x^2 + 1} = 2x$  with the initial condition y = 0 when x = 0.

- 20 Find the general solution of the differential equation  $x\frac{dy}{dx} + 2y = 4$ .
- 21 Find the general solution of the differential equation  $(x-1)\frac{dy}{dx} + y = 6x$ .
- 22 Show that the general solution of the differential equation  $\frac{dy}{dx} y \tan x = \cos x$  can be written in the form  $y = A \sin x + (Bx + c) \sec x$ .
- 23 Variables y and y satisfy the differential equation  $x^2 \frac{dy}{dx} + 2xy = e^x$ . When x = 1, y = 0. Find the exact value of y when x = 2.
- 24 Find the general solution of the differential equation  $\cos x \frac{dy}{dx} 2y \sin x = 3$ .
- **25** Find the particular solution of the differential equation  $(\tan x)\frac{dy}{dx} + y = \tan x$  such that y = 1 when  $x = \frac{\pi}{4}$ .
- 26 Find the general solution of the equation  $x^2 \frac{dy}{dx} 2xy = \frac{x^4}{x-3}$ .
- 27 Given that  $\cos x \frac{dy}{dx} + y \sin x = \cos^2 x$  and that y = 2 when x = 0, find y in terms of x.
- **28** Find the general solution of the differential equation  $\left(x \frac{1}{x}\right)\frac{dy}{dx} + 2y = 1$
- **29** a The velocity  $(vm s^{-1})$  of an object falling through a liquid is modelled by  $\frac{dv}{dt} = 10 2v$ , subject to an initial speed  $v_0 ms^{-1}$ .
  - i Find an expression for the speed at time *t* seconds.
  - ii What is the long term value of v (the terminal velocity)?
  - **b** If, instead, the liquid is warmed as the object falls through it, the motion is modelled by  $\frac{dv}{dt} = 10 \frac{v}{t+1}$ .
    - i Find an expression for the speed at time *t* seconds for the new model.
    - ii Show that, for this new model, the long term effective acceleration is  $5 \,\mathrm{m \, s^{-2}}$ .
- 30 a Find  $\frac{\mathrm{d}}{\mathrm{d}x}(x^2y^2)$ .
  - **b** Hence solve, for y > 0,  $\frac{dy}{dx} + \frac{y}{x} = \frac{1}{xy}$ .
- **31** Consider the differential equation  $3xy^2 \frac{dy}{dx} + y^3 = e^x$ .
  - a Show that the substitution  $z = y^3$  transforms this equation into the equation  $x \frac{dz}{dx} + z = e^x$ .
  - **b** Hence find an expression for *y* in terms of *x*.
- **32** a Show that the substitution  $z = y^2$  transforms the equation  $2y\frac{dy}{dx} \frac{y^2}{x} = x^2$  into a linear differential equation.
  - **b** Hence find an expression for y in terms of x, given that y = -2 when x = 2.
- Use the substitution  $y = \sqrt{u}$  to find the general solution of the differential equation  $\frac{dy}{dx} = \frac{x^2 + y^2}{2xy}$ , where y > 0.
- **34** a Use the substitution  $z = \sin y$  to transform the equation  $\cos y \frac{dy}{dx} + \tan x \sin y = 2\cos^2 x$  into a linear differential equation.

**b** Given that 
$$y = \frac{\pi}{6}$$
 when  $x = \frac{\pi}{4}$ , show that  $\sin 2x - \sin y = \frac{\sqrt{2}}{2} \cos x$ 

- **35** Consider the differential equation  $\frac{d^2 y}{dx^2} \frac{1}{x} \frac{dy}{dx} = x$ .
  - a Show that the substitution  $z = x \frac{dy}{dx}$  transforms the equation into  $\frac{dz}{dx} \frac{2}{x}z = x^2$ .
  - **b** Find an expression for z in terms of x.
  - c Hence find the general solution of the differential equation for x and y.

6 The number of parasites (P) in a sheep's coat at a time t after the infestation starts is modelled by the differential equation

 $\frac{\mathrm{d}P}{\mathrm{d}t} = \alpha \mathrm{e}^{-\gamma t} - \beta P.$ 

- a Assuming that  $\beta \neq \gamma$ 
  - i solve the differential equation, assuming that the original value of P is negligible
  - ii find the *t*-coordinate of the maximum point (you may assume that any stationary point is a maximum point)
  - iii sketch the graph of P against t.
- **b** Solve the differential equation in the situation where  $\beta = \gamma$ .
- **37** The decay sequence of bismuth-210 (Bi) is show below:

 $^{210}\text{Bi} \rightarrow {}^{210}\text{Po} \rightarrow {}^{206}\text{Pb}$ 

The rate at which bismuth is turned into polonium (Po) is given by

$$\frac{\mathrm{d}[\mathrm{Bi}]}{\mathrm{d}t} = -k_1[\mathrm{Bi}]$$

where  $k_1$  is called the 'rate constant' of this conversion.

Initially, the amount of bismuth is  $[Bi]_0$  and there is no polonium (Po) or lead (Pb).

- a Solve this differential equation to find the amount of bismuth after time t.
- **b** The rate of conversion of polonium into lead has a rate constant  $k_2$ . Explain why the rate of production of polonium is given by

$$\frac{\mathrm{d}[\mathrm{Po}]}{\mathrm{d}t} = k_1[\mathrm{Bi}] - k_2[\mathrm{Po}].$$

- c Solve this differential equation.
- d Hence find the amount of lead as a function of time.
- e What is the long term amount of lead?

## **11D Maclaurin series**

You have already met infinite binomial expansions, for example

$$(1+x)^{\frac{1}{2}} = 1 + \frac{1}{2}x - \frac{1}{8}x^2 + \dots$$

In turns out that many other functions can be represented by infinite series. These are called **Maclaurin series**.

Suppose that a function f(x) can be represented by the infinite series

$$f(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + \dots$$

We want the sum of the series (when it converges) to equal the value of the function. Substituting x = 0, you can see that  $a_0 = f(0)$ .

The derivatives of the function and the series should be equal as well. Differentiation gives:

$$f'(x) = a_1 + 2a_2x + 3a_3x^2 + \dots$$

Substituting x = 0 again gives  $a_1 = f'(0)$ .

Comparing the second derivatives,

 $f''(x) = 2a_2 + 6a_3x + \dots$ and so  $a_2 = \frac{f''(0)}{2}$ .

You can see that, after differentiating *n* times, the first term of  $f^{(n)}(x)$  is  $n!a_n$  and all other terms contain *x*. Setting x = 0 gives  $a_n = \frac{f^{(n)}(0)}{n!}$ .

#### **KEY POINT 11.5**

The Maclaurin series for f(x) is given by  $f(x) = f(0) + xf'(0) + \frac{x^2}{2!}f''(0) + \dots$ 

This can be written using sigma notation as

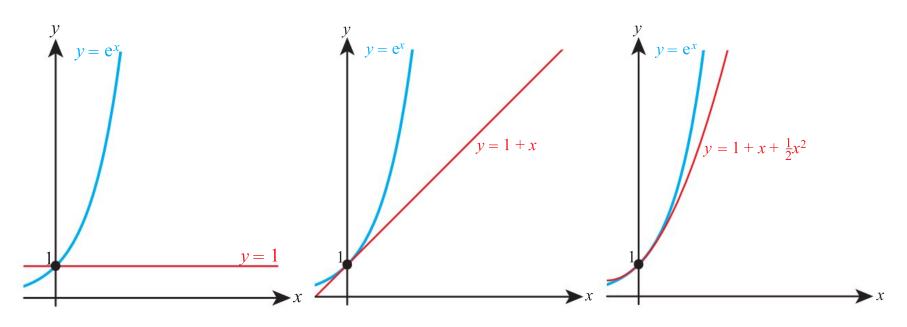
$$f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(0)}{n!} x^n$$

#### **WORKED EXAMPLE 11.7**

Find the first three non-zero terms of the Maclaurin series for  $e^x$ .

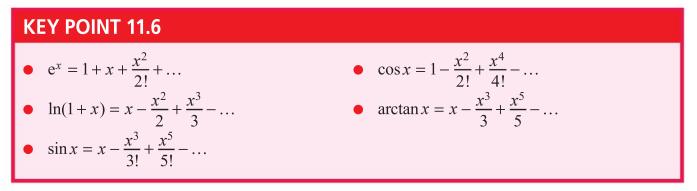
First we need to calculate the derivatives	$f'(x) = e^x$ $f''(x) = e^x$
Then evaluate the function and its derivatives at $x = 0$	$f(0) = e^{0} = 1$ f'(0) = e^{0} = 1 f''(0) = e^{0} = 1
Substitute into the Maclaurin series formula (Key Point 11.5)	$e^{x} \approx 1 + 1 \times x + 1 \times \frac{x^{2}}{2}$ $= 1 + x + \frac{x^{2}}{2}$

You can also think graphically about Maclaurin series. The constant term matches the value of the function at x = 0. The linear term matches the derivative of the function at x = 0. The quadratic term matches the curvature of the function at x = 0:



#### Standard Maclaurin series

You can similarly find Maclaurin series for other standard functions. These are given in the formula booklet.





You also know another example of a Maclaurin expansion, the binomial series  $(1+x)^p = 1 + px + \frac{p(p-1)}{2!}x^2 + \dots$  for  $p \in \mathbb{Q}$ .



#### **TOOLKIT:** Problem Solving

What does it mean to say that a function is represented by an infinite series?

- 1 Use graphing software to draw the graph of  $y = e^x$ .
  - a On the same screen draw the graphs of y = 1 + x,  $y = 1 + x + \frac{x^2}{2}$  and  $y = 1 + x + \frac{x^2}{2} + \frac{x^3}{6}$ . (Each of these is the start of the Maclaurin series for  $e^x$  with an increasing number of terms.) What do you notice?
  - **b** For each of the three polynomials above, find the percentage errors when it is used to approximate e<sup>1</sup> and e<sup>2</sup>.
- 2 Repeat question 1 for  $y = \sin x$  and the first two, three and four terms of its Maclaurin series. Why can a polynomial function never be a good approximation to  $\sin x$  for large values of x?
- 3 Now draw the graph of  $y = \ln(1 + x)$  and the Maclaurin series with increasing number of terms. Can you find a polynomial that gives a good approximation when x = 3? Why do you think that is?

#### You are the Researcher

As you might have found in the above Problem Solving activity, the Maclaurin series of a function does not always agree with the original function. Finding the interval over which it does work is called finding the radius of convergence. You might like to look into how the radius of convergence is found.



#### **TOOLKIT:** Problem Solving

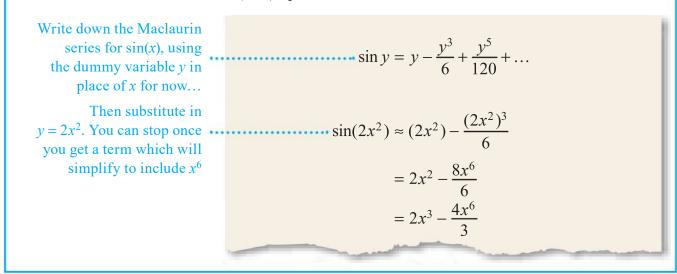
It turns out that Maclaurin series also work with complex numbers. For example, what is the Maclaurin series for  $\cos x + i \sin x$ ?

## Maclaurin series for more complicated functions

You can replace *x* in a Maclaurin series by another expression to get the Maclaurin series for a composite function.

#### **WORKED EXAMPLE 11.8**

Find the Maclaurin series for  $sin(2x^2)$  up to the term in  $x^6$ .





#### TOOLKIT: Problem Solving

Is it possible to replace *x* by a more complicated expression, or even another Maclaurin series?

- a Try replacing x by 1 + x in the Maclaurin series for  $\sin x$  to get a series for  $\sin(1 + x)$ . Is it possible to write down the first three terms of the resulting series?
- **b** The Maclaurin series for  $\cos x$  begins  $1 \frac{x^2}{2} + \frac{x^4}{24} \frac{x^6}{720}$ . By letting  $y = -\frac{x^2}{2} + \frac{x^4}{24} \frac{x^6}{720}$ , find the Maclaurin series for  $\ln(\cos x)$  up to the term in  $x^6$ .
- c Find the first three non-zero terms in the Maclaurin series for  $\frac{e^x}{\cos x}$ .

Hint: write 
$$\frac{1}{1+y}$$
 as  $(1+y)^{-1}$ 

#### You are the Researcher

Notice that there is no Maclaurin series for  $\ln x$ . This is because the function is not defined for x = 0. There is a related type of series, called Taylor series, which can be used to represent functions close to points other than x = 0.

You can multiply two Maclaurin series to get a series for the product of two functions. For example, the series for  $e^x \ln(1 + x)$ , up to the term in  $x^2$ , is

$$\left(1 + x + \frac{x^2}{2} + \ldots\right)\left(x - \frac{x^2}{2} + \ldots\right) = x - \frac{x^2}{2} + x^2 + \ldots = x + \frac{x^2}{2} + \ldots$$

Notice that you only need to write the terms up to  $x^2$ .

You can also divide two Maclaurin series, by turning division into multiplication.

#### **WORKED EXAMPLE 11.9**

Find the Maclaurin series for  $\frac{e^x}{1+x}$  up to the term in  $x^2$ . Hence, estimate  $\frac{e^{0.1}}{11}$  to four decimal places.

Products are much easier to work with so we will think about this as  $e^x \times \frac{1}{1+x}$ . You can quote standard Maclaurian Series. You need terms up to  $x^2$  to find the result up to  $x^2$ 

You could multiply out all the terms, but it is quicker to focus on all the ways to form a constant, a linear term and a quadratic term. Any higher order terms are not required

> We can now substitute find an approximation

$$e^{x} = 1 + x + \frac{x^{2}}{2} \dots$$
  
(1+x)<sup>-1</sup> = 1 - x + x<sup>2</sup> ...  
$$e^{x} \times \frac{1}{1+x} \approx \left(1 + x + \frac{x^{2}}{2}\right) \times (1 - x + x^{2})$$

$$= 1 \times 1 + (1 \times -x + x \times 1) + (1 \times x^{2} + x \times -x + \frac{x^{2}}{2} \times 1)$$

$$= 1 + 0.5x^2$$

x = 0.1 into our series to  $\cdots$  So,  $\frac{e^{0.1}}{1.1} \approx 1.005$ Therefore,  $\frac{e^{0.1}}{11} \approx 0.1005$ 

#### **CONCEPTS – APPROXIMATION**

How accurate does an **approximation** need to be? How do you decide how many terms are needed in your Maclaurin series expansion? Many computers and calculators use Maclaurin series to calculate values of functions. How many terms of the Maclaurin series are needed to agree with your calculator's value of sin(0.1) to 8 decimal places? If a ship is 2 km away from a lighthouse at an angle of 0.5 radians clockwise from north, how many terms of the Maclaurin series are needed to find out how far east it is of the lighthouse to the nearest metre?

### Differentiating and integrating Maclaurin series

You can differentiate and integrate Maclaurin series. For example, you can check that differentiating the series for  $\sin x$  gives the series for  $\cos x$ .

#### WORKED EXAMPLE 11.10

Find the first three terms of the Maclaurin series for  $\frac{1}{1+x^2}$ . Hence, find the first three non-zero terms in the Maclaurin series for  $\arctan x$ .

Use the standard Maclaurin series for $(1+x)^n$	$(1+x)^{-1} = 1 - x + x^2 + \dots$ So, $(1+x^2)^{-1} = 1 - x^2 + x^4 \dots$
arctan x is the integral of $\frac{1}{1+x^2}$ You can integrate the Maclaurin series term by term	$\arctan x = \int \frac{1}{1+x^2} dx$ $\approx x - \frac{x^3}{3} + \frac{x^5}{5} + c$
You need a suitable value to substitute in to find c	arctan 0 = 0 therefore $c = 0$ , so arctan $x \approx x - \frac{x^3}{3} + \frac{x^5}{5}$



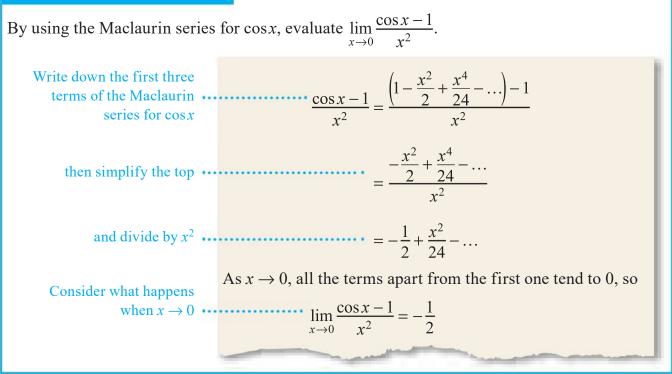
differentiation and integration of Maclaurin series to find approximate solutions of differential equations.



## Evaluation of limits using Maclaurin series

You already know how to evaluate limits of the form  $\frac{0}{0}$  using L'Hôpital's rule. Some such limits can also be evaluated by considering Maclaurin series.

#### WORKED EXAMPLE 11.11



See if you can obtain the same answer by using L'Hôpital's rule twice.

**TOOLKIT:** Proof 42 <u>اللا</u> Consider the following proof of Euler's formula.  $e^{x} = 1 + x + \frac{x^{2}}{2!} + \frac{x^{3}}{3!} + \frac{x^{4}}{4!} + \frac{x^{5}}{5!} \dots$ So,  $e^{ix} = 1 + ix - \frac{x^2}{2!} - i\frac{x^3}{3!} + \frac{x^4}{4!} + i\frac{x^5}{5!} \dots$  $= \left(1 - \frac{x^2}{2!} + \frac{x^4}{4!} \dots\right) + i \left(x - \frac{x^3}{3!} + \frac{x^5}{5!} \dots\right)$  $= \cos x + i \sin x$ At first this seems very plausible, but mathematicians like to ask hard questions about plausible assumptions made in proofs. Here are examples of the types of questions which need to be asked about these proofs: 1 What does it mean to raise a number to a complex power? Is it allowed? The 'usual' answer to this can feel like a bit of a disappointment, but gives you a lot of insight into how mathematical theories are developed. We do not really have a conceptual basis for raising a number to a complex power in the same way that usual powers are described using repeated multiplication. We define e<sup>z</sup> using the power series  $e^z = 1 + z + \frac{z^2}{2!} + \frac{z^3}{3!} \dots$ 

This has the advantage that it guarantees consistency with real number powers, but it does not really provide an explanation or deeper conceptual basis. There is also a TOK issue here – have we proved anything about e raised to a complex number if we are just defining it to be the case?

2 The Maclaurin series for  $e^x$  was constructed for real x – can we replace x by a complex number and it will still work?

Consider the binomial expansion of  $(1+x)^{-1} = 1 + x + x^2 \dots$ 

We know that this only works for |x| < 1. We can still put x = 2 into the righthand side, but it does not converge and it does not equal the left hand side at this value.

In the same way, just because the Maclaurin series for  $e^x$  converges for all real x, does not necessarily mean it still converges for all complex values. It turns out that it does, but to establish this needs some complex analysis called the ratio test.

3 Can we rearrange the terms to form the sine and cosine Maclaurin Series?

This is a very subtle issue. We are used to being able to rearrange and regroup sums in any way we want, and with finite sums this works. However, with infinite sums this 'obvious' rule breaks down. For example, consider the infinite sum

$$S = 1 - 1 + 1 - 1 + 1 \dots$$

If we group the terms in pairs,

$$S = (1 - 1) + (1 - 1) + (1 - 1) \dots$$

- $0 + 0 + 0 \dots$
- = 0

If we group the terms in a different way,

$$S = 1 + (-1 + 1) + (-1 + 1) \dots$$
$$= 1 + 0 + 0 \dots$$

= 1

It turns out that we can only rearrange and regroup the terms if the sum satisfies a condition called absolute convergence. This is actually the case for the  $e^z$  Maclaurin Series.

#### **Exercise 11D**

For questions 1 to 4, use the technique demonstrated in Worked Example 11.7 to find the first three non-zero terms of the Maclaurin expansion of the given function

1	$\sin x$	3	а	$(1+x)^{\frac{1}{2}}$	Тір
I	$\cos x$		b	$(1+x)^{-\frac{1}{2}}$	Notice that the series in
2	$(1-x)^{-1}$	4	а	arcsin x	questions 2a and 3 are the binomial expansion of $(1 + x)^n$ .
	$\ln(1+x)$		b	arccosx	1

For questions 5 to 8, use the technique demonstrated in Worked Example 11.8 to find the Maclaurin expansion up to including the term stated.

5	a $e^{\frac{-x}{2}}$ up to $x^3$	6 a	$e^{3x^2}$ up	to $x^6$
	<b>b</b> $e^{\frac{-x}{3}}$ up to $x^3$	1	$e^{2x^3}$ up	to $x^9$

8 a  $\ln(1+4x)$  up to  $x^3$ **7** a  $\cos(3x^2)$  up to  $x^8$ **b**  $\ln(1-3x)$  up to  $x^3$ **b**  $\cos(2x^3)$  up to  $x^{12}$ 

For questions 9 to 11, use the technique demonstrated in Worked Example 11.9, together with the standard Maclaurin series from Key Point 11.6, to find the first three non-zero terms in the Maclaurin series of the following functions.

9	a $e^x \sin x$	<b>10</b> a $\sqrt{1+x} \sin x$	11	a $\frac{\ln(1+x)}{1+x}$
	<b>b</b> $e^x \cos x$	<b>b</b> $\sqrt[3]{1+x}\cos x$		<b>b</b> $\frac{\ln(1+x)}{\sqrt{1+x}}$

**12** a Find the first three derivatives of  $f(x) = \tan x$ .

**b** Hence write down the first two non-zero terms in the Maclaurin series of tan x.

- c Find the percentage error when your series from part b is used to approximate tan(0.5).
- **13** a Find the first three derivatives of  $f(x) = \sec x$ .
  - **b** Hence find the first two non-zero terms in the Maclaurin expansion of secx.
  - c Use your series to find an approximate value of sec(0.2). What is the percentage error in this approximation?
- 14 Use standard Maclaurin series to find the first three non-zero terms in the Maclaurin expansion of  $x \cos 3x$ .
  - a Write down the first three terms of the Maclaurin series for  $\ln(1-x)$ .
    - **b** Hence find an approximate value of  $\ln(0.9)$ , giving your answer in the form  $\frac{p}{a}$  where  $p, q \in \mathbb{Z}$ .
- By first finding suitable derivatives, find the first four terms in the Maclaurin expansion of  $\ln(e + x)$ . 16 а
  - **b** Use your expansion to find an approximate value of  $\ln(e + 1)$ . Give your answer in terms of e.
  - c Find the percentage error in your approximation.
- 17 Find the Maclaurin series for  $\ln(1 + x + x^2)$  up to and including the term in  $x^3$ .
- 18 Find the Maclaurin series for  $(1 + x)\sin 2x$  up to and including the terms in  $x^4$ .
- **19** Find the Maclaurin series, up to and including the term in  $x^3$ , for
  - a  $(1+x+x^2)e^x$
  - **b**  $e^{x+x^2}$ .
- By finding suitable derivatives, find the Maclaurin series for  $\sqrt{\cos x}$  up to an including the terms in  $x^2$ . 20
- 21 a Write down the first three non-zero terms of the Maclaurin series for  $\ln(1-3x)$ .
  - **b** Hence evaluate  $\lim_{x\to 0} \frac{\ln(1-3x)}{2x}$ . Use Maclaurin series to find  $\lim_{x\to 0} \frac{\sin 2x}{x}$ .
- 22
- 23 a Find the first three non-zero terms in the Maclaurin expansion of tanx.
  - **b** Hence find the Maclaurin series for  $e^x \tan x$  up to including the term in  $x^4$ .
- 24 a By using the standard series for  $\sin x$  and  $\cos x$ , find the Maclaurin expansion of  $\sin x \cos x$  up to the term in  $x^3$ .
  - **b** Find the same Maclaurin expansion by using a double angle formula first.
- a By first using laws of logarithms, find the first two non-zero terms in the Maclaurin series of  $\ln \sqrt{\frac{1+x}{1-x}}$ . 25
  - **b** Use your expansion to find an approximate value of ln 3, giving your answer as a fraction.
- **a** Write down the first two non-zero terms of the Maclaurin expansion of  $\sin 2x$ . 26
  - **b** Hence find an approximation to the positive root of the equation  $\sin 2x = 7x^3$ .
- Find the first three derivatives of arcsinx. 27 а
  - **b** Hence find the first two non-zero terms in the Maclaurin expansion of arcsinx.
  - Write down the first two non-zero terms in the Maclaurin expansion of  $\sin 2x$ .
  - d Hence find an approximate value of the positive root of the equation  $\arcsin x = \sin 2x$ .
- Find the Maclaurin expansion of  $\ln(e + x)$  up to and including the term in  $x^3$ . 28 а
  - **b** By setting x = e in your expansion, show that  $\ln 2 \approx \frac{5}{6}$ .

a Find the first three non-zero terms in the Maclaurin expansion of  $e^{-x^2}$ . **b** Hence find an approximate value of  $e^{-x^2} dx$ . Find the percentage error in your approximation. **d** Compare your answer to part **c** with the accuracy of the approximation obtained for  $\int e^{-x^2} dx$ . Explain your answer. a Find the first three non-zero terms in the Maclaurin expansion of  $e^{-x} \tan x$ . 30 **b** Hence find an approximate value of  $\int e^{-x} \tan x dx$ . c Find  $\lim_{x \to 0} \frac{e^{-x} \tan x}{2x}$ . a Write down the first two non-zero terms of the binomial expansion of  $\frac{1}{\sqrt{1-r^2}}$ . 31 **b** Hence find the Maclaurin expansion of  $\arcsin x$ , up to and including the term in  $x^3$ . c By setting  $x = \frac{1}{2}$  in your expansion, show that  $\pi \approx \frac{25}{8}$ . a Show that  $(1+x)e^{-2x} \approx 1 - x + \frac{2}{3}x^3$ . 32 **b** Hence find an approximate value of  $\int (1+x)e^{-2x}dx$ . a Write down the first three non-zero terms of the Maclaurin series for  $x\cos x$ . 33 **b** Hence find  $\lim_{x\to 0} \frac{\sin x - x \cos x}{x^3}$ . Use Maclaurin series to find  $\lim_{x\to 0} \frac{x - \sin x}{x - \tan x}$ . a Find the first four non-zero terms in the Maclaurin expansion of  $\ln(1 + x^2)$ . 35 **b** Hence find  $\lim_{x\to 0} \ln \frac{(1+x^2)}{1-\cos x}$ . Find the first three non-zero terms of the Maclaurin series for  $\frac{e^{-x}}{\sqrt{1+x}}$ . 36 a Use the Maclaurin series for  $\ln(1+x)$  to find the first four terms of the Maclaurin series for  $\ln(2+x)$ . 37 **b** Hence find the first four terms of the Maclaurin series for  $\ln \left[ (2+x)^2 (1-x)^3 \right]$ a Use the Maclaurin series for sinx to find the first three non-zero terms in the Maclaurin series for xsinx. **b** Hence find  $\lim_{x \to 0} \left( \frac{1}{\sin x} - \frac{1}{x} \right)$ . a Write down the first four non-zero terms in the Maclaurin expansion of  $x \ln(1+x)$ . **b** Hence find  $\lim_{x\to 0} \left(\frac{1}{\ln(1+x)} - \frac{1}{x}\right)$ . Write  $2^x$  in the form  $e^{kx}$ . 40 a **b** Hence find the first three terms in the Maclaurin series for  $2^x$ . c Find  $\lim_{x \to 0} \frac{2^x - 1}{3^x - 1}$ . Let  $f(x) = \ln(e^x \sec x)$ . a Show that  $f'(x) = 1 + \tan x$  and find the next three derivatives of f(x). **b** Hence find the Maclaurin series for f(x) up to and including the term in  $x^4$ . Find  $\lim_{x \to 0} \frac{1}{x^3} \ln((1-x)e^x \sec x).$ С a Write down the first three non-zero terms in the Maclaurin series for  $\sin x$ . **b** Hence show that the first four non-zero terms in the Maclaurin series for  $e^{\sin x}$  are  $1 + x + \frac{1}{2}x^2 - \frac{1}{8}x^4$ . a Write down the Maclaurin series, up to an including the term in  $x^5$ , of 43  $\ln(1+x)$ ii  $\arctan x$ . **b** Hence find the Maclaurin series for  $\arctan(\ln(1+x))$  up to including the term in  $x^5$ .

- **44** a Write down the coefficient of  $x^{2n+1}$  in the Maclaurin series for sin*x*.
  - **b** Hence find the coefficient of  $x^{2n}$  in the Maclaurin series for  $\frac{\sin x}{x}$ .

C Show that 
$$\frac{\sin x}{x} - \cos x = \sum_{n=1}^{\infty} (-1)^{n-1} \frac{2n}{(2n+1)!} x^{2n}$$
.

**45** a Show that the coefficient of  $x^{2n}$  in the Maclaurin expansion of  $e^{2x^2}$  is  $\frac{2^n}{n!}$ .

- **b** Find the coefficient of  $x^{2n}$  in the Maclaurin expansion of  $e^{2x^2} 2\cos x$ .
- **46** a Write down the coefficient of  $x^n$  in the Maclaurin expansion of  $\ln(1+x)$ .

**b** Hence show that 
$$\ln\left(\frac{1+x}{1-x}\right) = \sum_{n=0}^{\infty} \frac{2}{2n+1} x^{2n+1}$$

47 The function f(x) has the Maclaurin series starting  $3 - \frac{x}{4} + \frac{3x^2}{2} + \dots$ 

Find the equation of the tangent of the graph of y = f(x) at x = 0.

- **48** The first three non-zero terms of the Maclaurin series for f(x) are  $2 4x^2 + \frac{3}{2}x^3$ . Show that f(x) has a stationary
  - point at x = 0 and determine the coordinates and the nature of this stationary point.
- **49** The function f(x) has the Maclaurin series

$$f(x) = \sum_{0} \frac{3n+2}{4(2n+1)!} x^{n}$$

Find the value of a f(0)

- 50 Given that  $f(x) = xe^x$ ,
  - a prove by induction that  $f^n(x) = (n+x)e^x$ .
  - **b** Hence find the first five non-zero terms in the Maclaurin series for f(x).

# 11E Using Maclaurin series to solve differential equations

Not all differential equations can be solved exactly, but one useful tool for investigating their solution is to see if there is a Maclaurin series solution to the differential equation. These can then be used to find approximate solutions.

When doing this, it is useful to remember the following expressions for derivatives of differential equations.

#### **KEY POINT 11.7**

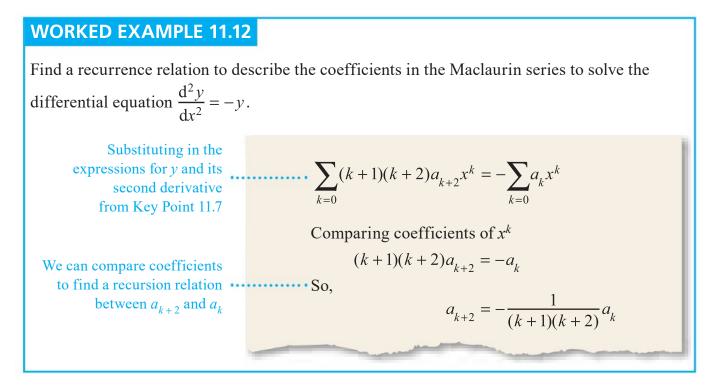
If  

$$y = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + a_4 x^4 \dots = \sum_{k=0}^{n} a_k x^k$$
then  

$$\frac{dy}{dx} = a_1 + 2a_2 x + 3a_3 x^2 + 4a_4 x^3 \dots = \sum_{k=0}^{n} (k+1)a_{k+1} x^k$$
and  

$$\frac{d^2 y}{dx^2} = 2a_2 + 6a_3 x + 12a_4 x^2 \dots = \sum_{k=0}^{n} (k+1)(k+2)a_{k+2} x^k$$

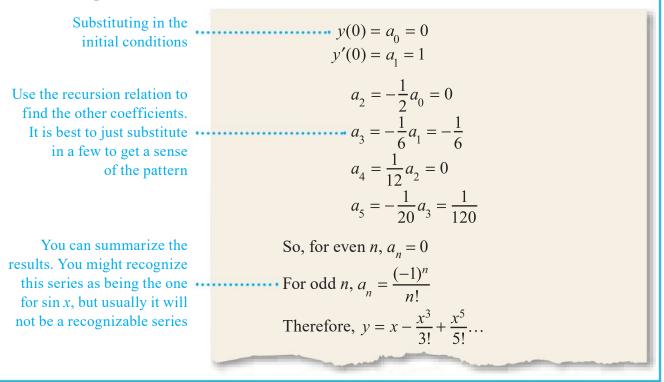
The basic strategy is to substitute these into the equation and compare coefficients to find a relationship between the coefficients of the Maclaurin series. This is sometimes called a **recurrence relation**.



With the recurrence relation you could now write down a general solution. For the second order differential equation in Worked Example 11.12 there needs to be two arbitrary constants. We can use  $a_0$  and  $a_1$  as these constants and write everything in terms of them. If you have some initial conditions, then you can use them to find the particular solution.

#### WORKED EXAMPLE 11.13

Given that y(0) = 0 and y'(0) = 1 find the particular solution to the differential equation in Worked Example 11.12.



Tip

To prove your assertion in Worked Example 11.13 you could use induction.

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Can you turn the Maclaurin series solution in Worked Example 11.13 into a closed, finite form?

#### WORKED EXAMPLE 11.14

Find, in terms of a Maclaurin series, the general solution to $\frac{dy}{dx} = x + y$ .				
Substituting in the expressions for y and its derivative from Key Point 11.7	$\sum_{k=0}^{k} (k+1)a_{k+1}x^k = x + \sum_{k=0}^{k} a_k x^k$			
Adding on the x means that two cases need to be considered separately. $x^1$ terms act slightly differently to all the others For a first order differential equation we need to write everything in terms of one constant. We could make various decisions, but the standard one is to write everything in terms of $a_0$ To help make this clear we can rename $a_0$	For $k \neq 1$ $(k+1)a_{k+1} = a_{k}  (*)$ If $k = 1$ , we get: $2a_{2} = 1 + a_{1}  (**)$ Let $a_{0} = A$ Then from (*): $a_{1} = a_{0} = A$ From (**) $2a_{2} = 1 + A$ $a_{2} = \frac{1 + A}{2}$ Using (*) repeatedly: $3a_{3} = a_{2}$ $a_{3} = \frac{1 + A}{6}$ $4a_{4} = a_{3}$ $a_{4} = \frac{1 + A}{24}$ In general: $y = A + Ax + \sum_{k=2} \frac{1 + A}{k!} x^{k}$			

#### **Tip** The solution to Worked Example 11.14 looks a little simpler if you set $a_1$ to be A. You have the freedom to do this, and although the answer looks different

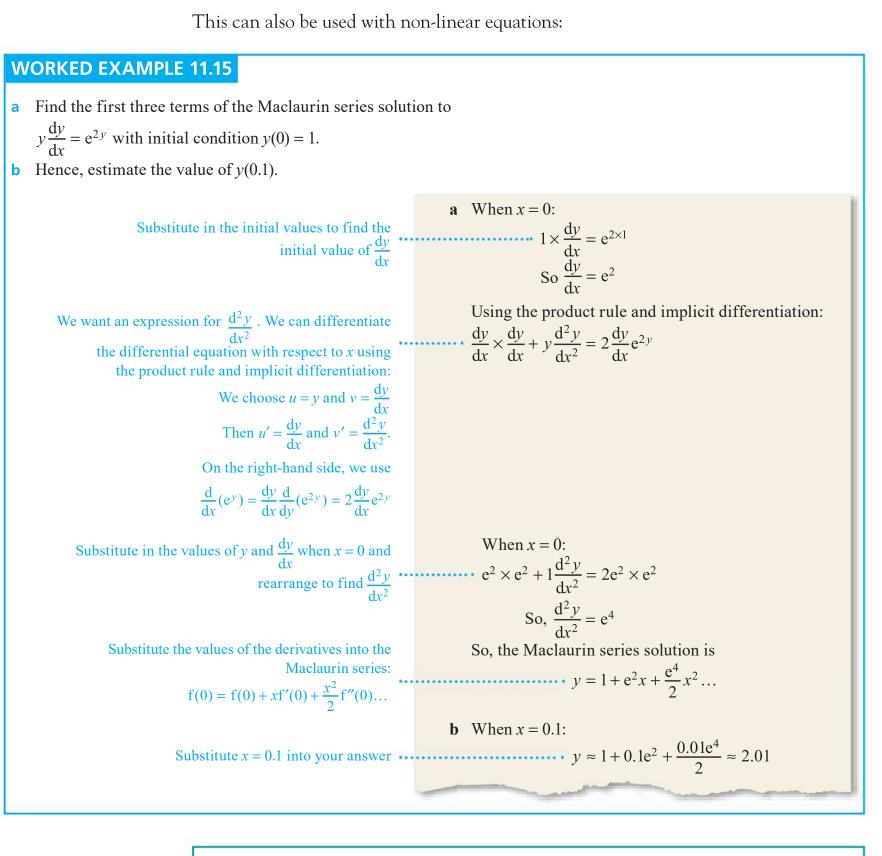
it is equivalent.

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If you are not interested in the general expression for the solution, but only want the first few terms, there is an easier way. We can take the differential equation differentiate it again to find expressions for the further derivatives which can then be substituted into the general expression for the Maclaurin series:

$$f(x) = f(0) + xf'(0) + \frac{x^2}{2}f''(0)...$$



#### **LEARNER PROFILE** – Reflective

You now have two different ways to solve differential equations approximately – Maclaurin series and Euler's method. Why do we need two methods? Can you think about situations when one method is better than another?

#### **Exercise 11E**

For questions 1 to 3, use the method demonstrated in Worked Example 11.12 to find a recurrence relation to describe the coefficients in the Maclaurin series to solve the given differential equations.

**1** a  $\frac{dy}{dx} = y$  **2** a  $\frac{d^2y}{dx^2} + 4y = 0$  **3** a  $\frac{d^2y}{dx^2} + \frac{dy}{dx} - y = 0$  **b**  $\frac{dy}{dx} = -2y$  **b**  $\frac{d^2y}{dx^2} - 3y = 0$ **b**  $\frac{d^2y}{dx^2} - \frac{dy}{dx} + 2y = 0$ 

For questions 4 to 6, use the method demonstrated in Worked Example 11.15 to find the first three terms of the Maclaurin series solution of the following differential equations.

4 a  $\frac{dy}{dx} = y + 2$ , y(0) = 15 a  $\frac{dy}{dx} = x^2 + y^2$ , y(0) = 2**b**  $\frac{dy}{dx} = y^3 + 1$ , y(0) = 1 **b**  $\frac{dy}{dx} = x^2 - y^2$ , y(0) = 36 a  $\frac{d^2 y}{dx^2} + \left(\frac{dy}{dx}\right)^2 + 2y = 0, y(0) = 1, y'(0) = 2$ **b**  $\frac{d^2y}{dr^2} + y\frac{dy}{dr} + y^2 = 0$ , y(0) = -1, y'(0) = 2**7** Given that  $\frac{d^2 y}{dx^2} - 2\frac{dy}{dx} + y = 0$  and y(0) = 1, y'(0) = 1, find the first three terms of the Maclaurin series for y. 8 a Given that  $\frac{d^2y}{dx^2} - 3\frac{dy}{dx} + 2y = 0$  and y(0) = 1, y'(0) = 2 find the first three terms of the Maclaurin series for y. **b** Hence estimate the value of v(1). **9** a Find, in terms of a Maclaurin series, the first three non-zero terms of the Maclaurin series for  $\sqrt{1+x^3}$ . **b** Hence find the first four terms of the Maclaurin series for the general solution to  $\frac{dy}{dx} = \sqrt{1+x^3}$ . c If y(0) = 1, estimate to five decimal places the value of y(0.1). Find, in terms of a Maclaurin series, the first four terms of the solution of  $\frac{d^3y}{dx^3} + y = 0$  with 10 y(0) = 1, y'(0) = 2, y''(0) = 4.**11** a Find the first two non-zero terms in the Maclaurin series solution if y'' + xy = 0 if y(0) = 1 and y'(0) = 0. **b** Hence estimate the value of y(0.5). Find the first four terms of the Maclaurin series solution to  $y'' + y^2 = 0$  if y(0) = 1 and y'(0) = -1. Find the first four terms of the Maclaurin series solution to  $\frac{\mathrm{d}^2 y}{\mathrm{d}t^2} + \left(\frac{\mathrm{d}y}{\mathrm{d}t}\right)^2 + y^2 = t$ if, when t = 0, y = -2 and  $\frac{dy}{dt} = 3$ . a Write down, using sigma notation, the Maclaurin series of  $xe^{x}$ . **b** Find the Maclaurin series for the general solution to the differential equation  $\frac{dy}{dx} = xe^x$ . c If y(0) = 1, use the first three non-zero terms of the Maclaurin estimate the value of y(0.5). Find the first three terms of the Maclaurin series solution to  $\frac{dy}{dx} + e^y = \cos x$  given that y(0) = 1. The differential equation  $\frac{d^2y}{dx^2} - 4\frac{dy}{dx} + 4y = 0$  has initial conditions y(0) = 0, y'(0) = 2. 16 a Show that the Maclaurin series coefficients satisfy the recurrence relation  $a_{k+2} = \frac{4(k+1)a_{k+1} - 4a_k}{(k+2)(k+1)}$ **b** Prove using induction that the Maclaurin series solution is

$$y = \sum_{k=0}^{k} \frac{2^k x^{k+1}}{k!}.$$

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a Find, in the form of sigma notation, the Maclaurin series solution to 17

 $\frac{\mathrm{d}^2 y}{\mathrm{d}x^2} - x\frac{\mathrm{d}y}{\mathrm{d}x} - y = 0$ 

given that y(0) = 1 and y'(0) = 0.

**b** Hence find in a closed form (that is, not as a sum) the particular solution to the differential equation.

18 Find the Maclaurin series solution to 
$$\frac{d^2y}{dx^2} + x^2\frac{dy}{dx} + xy = 0$$
, given that when  $x = 0$ ,  $y = 0$  and  $\frac{dy}{dx} = 1$ .

- Find the general Maclaurin series solution to y'' + xy' + y = 0.
- The Legendre differential equation is given by 20

$$(1-x^2)\frac{d^2y}{dx^2} - 2x\frac{dy}{dx} + l(l+1)y = 0$$

where *l* is a constant.

Consider a solution of the form  $y = \sum_{r=0}^{\infty} a_r x^r$ .

a Show that 
$$a_{r+2} = \frac{r(r+1) - l(l+1)}{(r+1)(r+2)}a_r$$

- **b** Find the finite polynomial solution with y(1) = 1 if l = 2.i. l=1
- The Hermite polynomial differential equation is given by 21

$$\frac{\mathrm{d}^2 y}{\mathrm{d}x^2} - 2x\frac{\mathrm{d}y}{\mathrm{d}x} + 2ky = 0$$

where *k* is a constant.

Consider a solution of the form  $y = \sum_{r=0}^{\infty} a_r x^r$ .

**a** Find a relationship between  $a_r$  and  $a_{r+2}$ .

# **b** When x = 0, y = 0 and $\frac{dy}{dx} = 1$ . Find a condition on k for the solution to be a finite polynomial and find the

The Chebyshev differential equation is given by

$$(1 - x2)f''(x) - xf'(x) + k2f(x) = 0.$$

Consider a solution of the form  $y = \sum_{r=0}^{\infty} a_r x^r$ .

a Show that 
$$a_{r+2} = \frac{r^2 - k^2}{(r+1)(r+2)}a_r$$
.

#### You are the Researcher

The solutions in **20 b** are called Legendre polynomials. They are used in many situations in physics and they are also an example of orthogonal functions, a very important type of functions which mathematically act a bit like basis vectors.

#### You are the Researcher

The solutions of the type found in **21 b** are called Hermite polynomials. They have many applications from quantum mechanics to probability.

- polynomial solutions associated with the two smallest such values of k.
  - You are the Researcher

For  $|x| \leq 1$  the polynomials found in **22 b** can be written as  $\cos(k \arccos x)$ . Can you find how this differential equation can be linked to trigonometry?

- **b** A Chebyschev polynomial is a polynomial solution to the above differential equation with the property that on the interval  $-1 \le x \le 1$  the function varies between -1 and 1. Find the quadratic and cubic Chebyschev polynomials with the greatest possible leading coefficient, under the constraints given.
- 23 a Show that the differential equation

$$4x^2\frac{\mathrm{d}^2y}{\mathrm{d}x^2} + 4x\frac{\mathrm{d}y}{\mathrm{d}x} - y = 0$$

does not have a (non-zero) Maclaurin series solution.

**b** By considering solutions of the form  $y = x^m (a_0 + a_1 x + a_2 x^2 \dots),$ 

find a general solution to the equation in part a.

## **Checklist**

• You should know that solutions to differential equations can be approximated using Euler's method with step length *h*:

$$\Box \quad x_{n+1} = x_n + h$$

- $y_{n+1} = y_n + h \times f'(x_n, y_n)$
- You should know that differential equations of the form  $\frac{dy}{dx} = f(x)g(y)$  can be solved by separation of variables:

$$\int \frac{1}{g(y)} dy = \int f(x) dx$$

- You should know that a homogeneous differential equation can be written in the form  $\frac{dy}{dx} = f\left(\frac{y}{x}\right)$  and can be solved using the substitution y = vx.
- You should know that first order linear differential equations are of the form  $\frac{dy}{dx} + P(x)y = Q(x)$ . They can be solved by using an integrating factor:

$$\square \quad \mu(x) = e^{\int P(x) \, dx}$$

$$\Box \quad \frac{\mathrm{d}}{\mathrm{d}x}(\mu(x)y) = \mu(x)\mathrm{Q}(x)$$

A Maclaurin series can be used to approximate a function for values of *x* close to zero. It is given by:

f(x) = f(0) + xf'(0) + 
$$\frac{x^2}{2!}$$
f''(0) + ...

You should be familiar with the following Maclaurin series, which are given in the formula booklet:

• 
$$e^{x} = 1 + x + \frac{x^{2}}{2!} + \dots$$
  
•  $\ln(1+x) = x - \frac{x^{2}}{2} + \frac{x^{3}}{3} - \dots$   
•  $\sin x = x - \frac{x^{3}}{3!} + \frac{x^{5}}{5!} - \dots$   
•  $\cos x = 1 - \frac{x^{2}}{2!} + \frac{x^{4}}{4!} - \dots$ 

arctan 
$$x = x - \frac{x^3}{3} + \frac{x^5}{5} - \dots$$
  
 $(1+x)^p = 1 + px + \frac{p(p-1)}{2!}x^2 + \dots$  for  $p \in \mathbb{Q}$ 

- You should know other Maclaurin series can be found by substitution, differentiation, integration or multiplying two series.
- You should know Maclaurin series can be used to find approximate solutions to differential equations. This can be done by repeatedly differentiating the differential equation and substituting in values at 0. Alternatively, you can use:

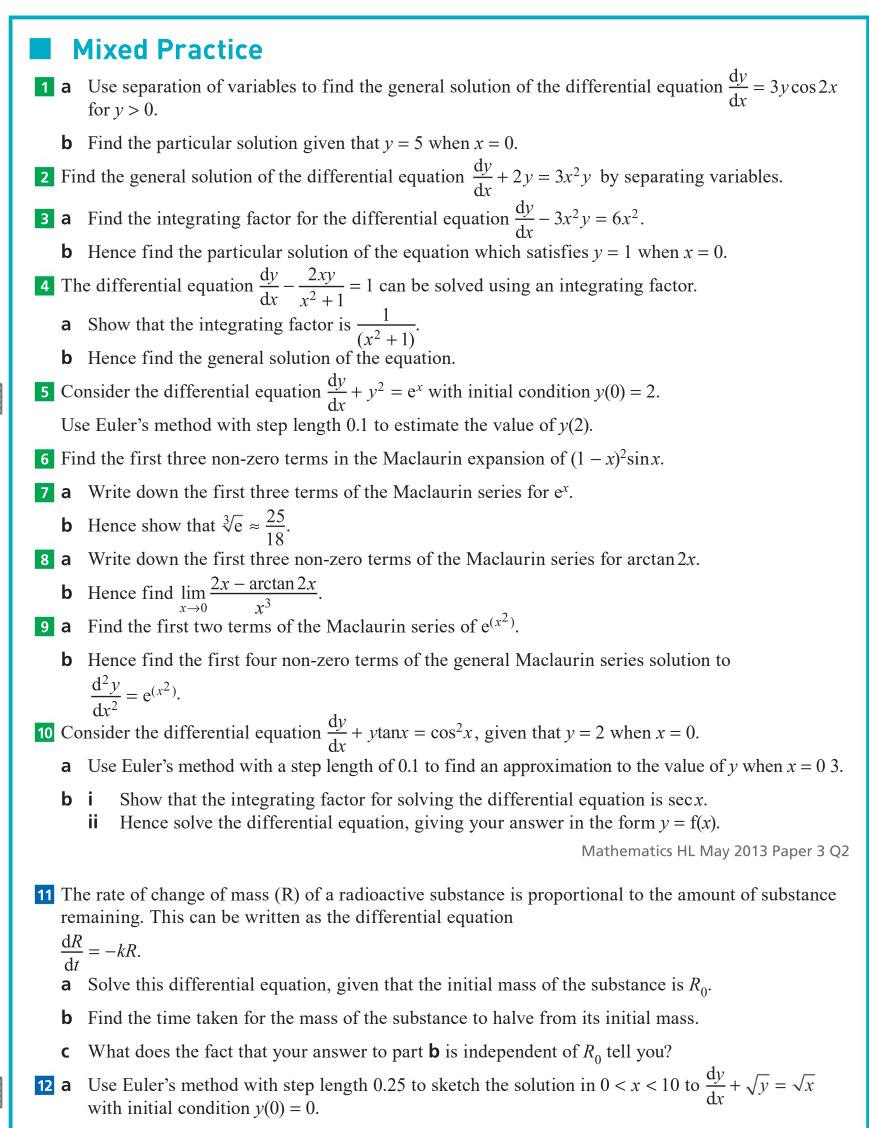
$$y = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + a_4 x^4 \dots = \sum_{k=0}^{k} a_k x^k$$

then

$$\frac{dy}{dx} = a_1 + 2a_2x + 3a_3x^2 + 4a_4x^3 \dots = \sum_{k=0}^{k} (k+1)a_{k+1}x^k$$

and

$$\Box \quad \frac{\mathrm{d}^2 y}{\mathrm{d}x^2} = 2a_2 + 6a_3 x + 12a_4 x^2 \dots = \sum_{k=0}^{\infty} (k+1)(k+2)a_{k+2} x^k$$



**b** Hence estimate, to one decimal place, the minimum value of x on this curve.

- 13 Consider the differential equation  $\frac{dy}{dx} = e^{y-x}$  with the initial condition y(0) = -1.
  - **a** Use Euler's method with step length 0.1 to estimate the value of y(2).
  - **b** Solve the equation exactly to find the error in your estimate in part **a**.
  - **c** How could you decrease the error in your estimate?

14 Consider the differential equation  $\frac{dy}{dx} - 2xy = e^{x^2}$  with the initial condition y(0) = -1.

- **a** Use Euler's method with step length 0.05 to estimate the value of y(1).
- **b** Solve the equation exactly to find the error in your estimate in part **a**.
- **15** Find the particular solution of the differential equation  $\cos^2 x \frac{dy}{dx} + y = 1$  for which y = 3 when x = 0.

16 Given that  $(x^2 + 1)\frac{dy}{dx} = 2(y^2 + 1)$  and that y = 0 when x = 0, show that  $y = \frac{2x}{1 - x^2}$ .

17 Find the particular solution of the differential equation  $\frac{dy}{dx} - 4xy = e^{2x^2}$  given that y = 4 when x = 0.

- **18** Two variables satisfy the differential equation  $\frac{dy}{dx} = \frac{3y}{x^2}$ . When x = 1, y = 2.
  - **a** Use Euler's method with step length 0.1 to find an approximate value of y when x = 1.3. Give your answer to two decimal places.
  - **b** Solve the differential equation.
  - **c** Hence find the percentage error in your approximation from part **a**.
  - **d** How can the accuracy of your approximation be improved?
- 19 a Find the particular solution of the differential equation  $(x-1)\frac{dy}{dx} = \cos^2 y$  given that y = 0 when x = 0.
  - **b** Find the percentage error when the value of y at x = 0.5 is approximated using Euler's method with step length 0.1.
- 20 The growth rate of a population of insects depends on its current size but also varies according to the time of year. This can be modelled by the differential equation  $\frac{dN}{dt} = 0.2N\left(1 + 2\sin\left(\frac{\pi t}{6}\right)\right)$ , where

N thousand is the population size and t is the time in months since the measurements began. The initial population is 2000. Solve the differential equation to find the size of the population at time t.

- **21** a Write the differential equation  $\frac{dy}{dx} = 2x(1 + x^2 y)$  in the form  $\frac{dy}{dx} + P(x)y = Q(x)$ .
  - **b** Hence find the general solution of the equation.
- 22 a Show that  $x^2 \frac{dy}{dx} = 3xy + 2y^2$  is a homogeneous differential equation.
  - **b** Find the particular solution of the equation which satisfies y = 4 when x = 2.
- **23** Find the term in  $x^2$  in the Maclaurin expansion of  $e^{2x}(1-2x)^{\overline{3}}$
- 24 Use the first three terms of the binomial expansion of  $\frac{1}{1-x}$  to find the first three non-zero terms of the Maclaurin series for  $\ln(1-x)$ .
- **25** Find the term in  $x^4$  in the Maclaurin expansion of  $\frac{\cos x}{\sqrt{1-x^2}}$ .

- **26 a** Given that  $y = \arcsin x$ , write down  $\frac{dy}{dx}$  and find  $\frac{d^2y}{dx^2}$  and  $\frac{d^3y}{dy^3}$ .
  - **b** Hence find the Maclaurin series for  $\arcsin x$  up to an including the term in  $x^3$ .
  - **c** Find  $\lim_{x \to 0} \frac{\arcsin x \sin x}{x^3}$ .

27 Find the first three non-zero terms of the Maclaurin series solution to  $\frac{d^2y}{dx^2} + x\frac{dy}{dx} + x^2y^2 = x$ , given that when x = 0, y = 2 and  $\frac{dy}{dx} = 4$ .

**28** Find the first three terms of the Maclaurin series solution to  $\frac{dy}{dx} + xe^y = x + 2$ , given that y(0) = 1.

29 A differential equation is given by  $\frac{dy}{dx} = \frac{y}{x}$ , where x > 0 and y > 0.

- **a** Solve this differential equation by separating the variable, giving your answer in the form y = f(x).
- **b** Solve the same differential equation by using the standard homogeneous substitution y = vx.
- c Solve the same differential equation by the use of an integrating factor.
- **d** If y = 20 when x = 2, find y when x = 5.

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30 Consider the differential equation  $y \frac{dy}{dx} = \cos 2x$ .

- **a** i Show that the function  $y = \cos x + \sin x$  satisfies the differential equation.
  - ii Find the general solution of the differential equation. Express your solution in the form y = f(x), involving a constant of integration.
  - iii For which value of the constant of integration does your solution coincide with the function given in part i?
- **b** A different solution of the differential equation, satisfying y = 2 when  $x = \frac{\pi}{4}$ , defines a curve C.
  - i Determine the equation of C in the form y = g(x), and state the range of the function g.

A region *R* in the *xy*-plane is bounded by *C*, the *x*-axis and the vertical lines x = 0 and  $x = \frac{\pi}{2}$ .

- ii Find the area of *R*.
- iii Find the volume generated when that part of *R* above the line y = 1 is rotated about the *x*-axis through  $2\pi$  radians.

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**31** Find the particular solution of the differential equation  $\frac{dy}{dx} = \frac{1+y^2}{1+x^2}$  that has y = 1 when x = 0. Give your answer in the form y = f(x), simplified as far as possible.

**32** a Show that  $x \frac{dy}{dx} = y + \frac{x}{\ln y - \ln x}$  is a homogeneous differential equation.

**b** Given that y = 1 when x = 1, solve the differential equation, giving your answer in the form  $y\left(\ln\left(\frac{y}{x}\right) - 1\right) = f(x)$ .

**33 a** Write  $\frac{1+v}{9-v^2}$  in partial fractions. **b** Show that  $\frac{dy}{dx} = \frac{y}{x} + \frac{9x + y}{x + y}$  is a homogeneous differential equation. **c** Use a suitable substitution to show that  $(y - 3x)(y^2 - 9x^2)$  is constant. 34 Use the substitution z = 2x - 3y to find the particular solution of the differential equation  $(2x-3y+3)\frac{dy}{dx} = 2x-3y+1$  for which y = 1 when x = 1. Give your answer in the form  $Ae^{y-x} = f(x, y)$ . **35** Use the substitution  $y = u^2$  to find the solution of the differential equation  $\frac{dy}{dx} + \frac{y}{x} = \sqrt{\frac{y}{x}}$ , given that  $x \ge 1$  and that y = 0 when x = 1. **36** Use Maclaurin series to show that, for small values of x,  $\ln\left(\frac{6+5x}{6-5x}\right) \approx \frac{5}{3}x$ . **a** Find the first three derivatives of  $\ln(\sin x + \cos x)$ . **b** Use Maclaurin series to show that  $\lim_{x\to 0} \frac{\ln(\sin x + \cos x)}{\arctan 2x} = \frac{1}{2}$ . **38** Let  $f(x) = e^{\sin x}$ . **a** Write down f'(x) and show that  $f''(x) = (\cos^2 x - \sin x)e^{\sin x}$ . **b** Given that f'''(0) = 0 and  $f^{(4)}(0) = -3$ , Find the Maclaurin expansion of f(x) up to and including the term in  $x^4$ . **c** Use your expansion from part **b** to find  $\lim_{x\to 0} \frac{e^x - e^{\sin x}}{r^3}$ . 39 Let  $g(x) = \sin x^2$ , where  $x \in \mathbb{R}$ . **a** Using the result  $\lim_{t \to 0} \frac{\sin t}{t} = l$ , or otherwise, calculate  $\lim_{x \to 0} \frac{g(2x - g(3x))}{4x^2}$ . **b** Use the Maclaurin series of sinx to show that  $g(x) = \sum_{n=0}^{\infty} (-1)^x \frac{x^{4n+2}}{(2n+1)!}$ . Hence determine the minimum number of terms of the expansion of g(x) required to approximate С the value of  $\int g(x) dx$  to four decimal places. Mathematics HL November 2013 Paper 3 Q4 40 Find the Maclaurin series solution to y'' - 2xy' + y = 0 given that y(0) = 0 and y'(0) = 1.

## Analysis and approaches HL:

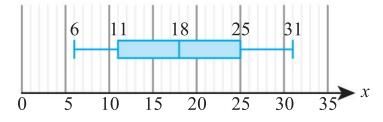
## **Practice Paper 1**

Non-calculator.

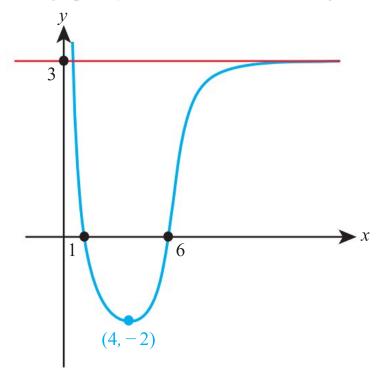
2 hours, maximum mark for the paper [110 marks].

## Section A

- 1 Find the equation of the normal to the graph of  $y = \arctan(3x)$  at the point where  $x = \frac{1}{3}$ .
- 2 The box plot shows the distribution of lengths of leaves, in cm, of a certain plant.



- a Given that a leaf is longer than 11 cm, find the probability that it is longer than 25 cm.
- **b** Five leaves are selected at random. Find the probability that exactly two of them have length between 11 cm and 25 cm.
- **3** Given that z = 1 + 2i and w = 2 i,
  - a calculate  $\frac{Z}{w^*}$
  - **b** find the real values of p and q such that pz + qw = i.
- 4 The graph of y = f(x) is shown in the diagram.



On separate diagrams, sketch the graphs of

**a** 
$$y = |f(x)|$$
 **b**  $y = \frac{1}{f(x)}$ .

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5 If 
$$f(x) = \frac{6}{5 - \sqrt{x}}$$
 and  $g(x) = \ln(x + 7)$ , find the exact solution of  $(g \circ f)^{-1}(x) = 4$ .  
6 a Express  $\frac{x+3}{x^2-1}$  in partial fractions.  
b Hence find the exact value of  $\int_{5}^{7} \frac{x+3}{x^2-1} dx$ , giving your answer in the form  $\ln\left(\frac{a}{b}\right)$ , where  $a, b \in \mathbb{N}$ .  
7 a Let  $t = \tan x$ . Write down an expression for  $\tan(2x)$  in terms of  $t$ .  
b Find the two solution of the equation  $\tan(2x) = 1$  with  $x \in (0, \pi)$ .  
c Hence find the exact value of  $\tan\left(\frac{\pi}{8}\right) + \tan\left(\frac{5\pi}{8}\right)$ .  
8 Prove by induction that  $13^n - 7^n - 6^n$  is divisible by 7 for all  $n \in \mathbb{N}$ .  
9 Find the coordinates of the stationary points on the curve with equation  $y^3 + x^2 + 2xy = 0$ .  
10 [18 marks]  
10 [18 marks]  
Three planes are given by their Cartesian equations  
 $\prod_i : x + 2y - z = 15$   
 $\prod_2 : x + y + kz = a$   
 $\prod_j : 3x + 4y + 5z = a^2$   
a Given that  $\prod_i$  and  $\prod_2$  are perpendicular, find the value of  $k$ .  
12 b i Show that, for all values of  $a$ , the three planes do not intersect at a single point.  
i There are two values of  $a$  for which the three planes intersect along a line. Show that one of those values is 5 and find the other one.

iii In the case a = 5 find the equation of the line of intersection of the three planes.

**c** Line *L* has equation 
$$\mathbf{r} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 3 \\ -6 \end{pmatrix}$$
. It intersects plane  $\prod_1$  at *A* and  $\prod_2$  at *B*.

Given that a = 5,

- find the distance *AB*
- ii find the sine of the acute angle between L and  $\Pi_3$ .

#### **11** [18 marks]

A discrete random variable  $X_t$  has the probability distribution given by

$$P(X_t = k) = \frac{At^k}{k!}$$
 for  $k = 0, 1, 2, ...$ 

- **a** Use the Maclaurin series for  $e^x$  to show that  $A = e^{-t}$ .
- **b** Write down the value of  $P(X_t = 0)$ .

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A continuous random variable *T* takes values t > 0 and satisfies  $P(T > t) = P(X_t = 0)$  for t > 0.

- **c** i Write down the function F(t) such that F(t) = P(T < t).
  - ii Hence show that the probability density function of T is

$$f(t) = \begin{cases} 0 & \text{for } t \leq 0 \\ e^{-t} & \text{for } t > 0 \end{cases}$$
[4]

- **d** The random variable *T* is used to model the time, in minutes, between customers arriving at a shop. Find
  - i the probability that more than 3 minutes pass between two successive customers arriving
  - ii the median time between two successive customers.

[5]

e The model for the time between successive customers is modified to take into account the fact that the gap is never longer than 5 minutes. The new random variable modelling the time between two customers, *M* minutes, has the probability density function

$$g(t) = \begin{cases} Cf(t) & \text{for } 0 < t \le 5\\ 0 & \text{otherwise} \end{cases}$$

- Find the value of C.
- ii Find the mean time between two successive customers according to the new model.

[6]

#### **12** [19 marks]

Define  $f(x) = \frac{\sin x}{\sin x + \cos x}$  for  $0 \le x \le 2\pi$ .

**a** i Write  $\sin x + \cos x$  in the form  $R \sin (x + \theta)$  where R > 0 and  $\theta \in \left(0, \frac{\pi}{2}\right)$ .

- ii Hence find the equations of the vertical asymptotes of the graph of y = f(x).
- iii Find f'(x) and hence show that f(x) has no stationary points.
- iv Sketch the graph of y = f(x).

**b** Define 
$$S = \int_0^{\frac{\pi}{4}} \frac{\sin x}{\sin x + \cos x} dx$$
 and  $C = \int_0^{\frac{\pi}{4}} \frac{\cos x}{\sin x + \cos x} dx$ .

i Evaluate C + S and show that  $C - S = \frac{1}{2} \ln 2$ .

ii Hence find the area bounded by the graph of y = f(x), the x-axis and the line  $x = \frac{\pi}{4}$ .

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### Analysis and approaches HL:

# **Practice Paper 2**

Calculator.

2 hours, maximum mark for the paper [110 marks].

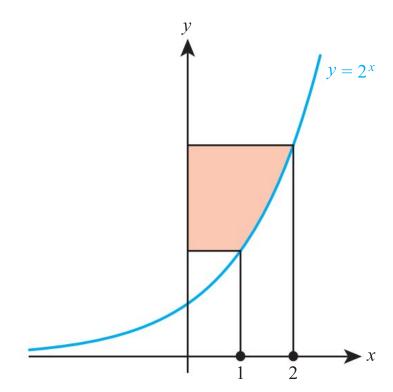
### Section A

- 1 Starting on his 18th birthday, Morgan puts \$100 into a savings account earning 4% interest annually. On each birthday he adds \$100 to his account.
  - $u_n$  is the amount in dollars in the account on his *n*th birthday, so  $u_{18} = 100$  and  $u_{19} = 204$ .
  - **a** Write an expression for  $u_{n+1}$  in terms of  $u_n$ .
  - **b** On what birthday will Morgan first have more than \$2000 in his account.
  - **c** What percentage of the amount in the account at the birthday in part **b** is due to interest?

2 If  $x = \log_{10} a$  and  $y = \log_{10} b$ , determine an expression in terms of x and y for

**a**  $\log_{10} (100ab^2)$ 

- **b**  $\log_b a$ .
- 3 An arithmetic sequence has fifth term 5 and tenth term -15.
  - **a** Find the first term and the common difference.
  - **b** If the sum of the first *n* terms is *n*, find the value of *n*.
- 4 The diagram shows the area enclosed by  $y = 2^x$ , the lines y = 2 and y = 4 and the y-axis.



Find the volume when the shaded area is rotated  $2\pi$  radians around the *y*-axis.

**5** The function f(x) is defined as

$$f(x) = \begin{cases} \frac{e^x - 1}{x} & x < 0\\ 1 + bx & x > 0 \end{cases}$$

This function is continuous at x = 0. Use L'Hôpital's rule to find the value of *b* which makes the function differentiable at x = 0.

6 An air traffic control tower is situated at  $\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$ .

At 12 noon, the controller observes the trajectories of two planes.

Plane A follows the path 
$$\mathbf{r} = \begin{pmatrix} 1 \\ 4 \\ 4 \end{pmatrix} + t \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix}$$

Plane B follows the path  $\mathbf{r} = \begin{pmatrix} -5\\1\\22 \end{pmatrix} + t \begin{pmatrix} 1.5\\1.5\\-2 \end{pmatrix}$ .

Where *t* is the time in minutes and the units are in kilometres.

Assume that the two planes maintain the same trajectory.

- **a** Find the speed of plane A.
- **b** Show that the two planes both pass through the same point.
- c Show that the two planes do not crash.
- **d** If the two planes will come within 5 km of each other, the controller issues an alert. Determine if the controller should issue an alert.
- 7 a Given that x > 0, solve  $\ln x > \frac{1}{x}$ .

**b** Given that 
$$x > 0$$
 and  $k > 0$  solve  $\ln x + \ln k > \frac{1}{kx}$  giving your answer for x in terms of k.

- 8 A football team contains five girls and six boys. They stand in a straight line for a photo. The photographer requires that no two people of the same gender can stand next to each other.
  - a How many different possible arrangements are there?
  - **b** If one of the arrangements from part **a** is selected at random, find the probability that
    - i Alessia (a girl) is in the middle spot
    - ii Daniel (a boy) and Theo (a boy) are at the ends of the line.
- 9 If A, B and C are angles in a non-right-angled triangle, prove that  $\tan A + \tan B + \tan C = \tan A \tan B \tan C$ .

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### Section B

**10** [17 marks]

Two schools, Jomer Tree and St Atistics, compete in a race.

Within each school, the times taken to complete the race are thought to be normally distributed. 30% of students from Jomer Tree take less than 10 minutes to complete the race. 40% of students from Jomer Tree take more than 12 minutes.

**a** Use these results to estimate the mean and standard deviation of the times for students from Jomer Tree.

Students who take less than 10 minutes score 5 points. Students who take between 10 minutes and 12 minutes score 3 points. Students who take more than 12 minutes score 0 points.

**b** Find the expectation and standard deviation in the number of points scored by students from Jomer Tree.

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Jomer Tree enters two students in the race. The outcome for each student is independent of the outcome of any other student.

**c** Find the probability that Jomer Tree scores less than 6 points in total.

The times for students from St Atistics are also thought to be normally distributed. The mean is 11 minutes and the standard deviation is 3 minutes. In the race, St Atistics enters one student.

- **d** If a student scores 0 points, find the probability that the student comes from Jomer Tree.
- e The team with most points wins. Find the probability that Jomer Tree wins.

#### **11** [18 marks]

- **a** For the differential equation  $(1 + x)\frac{dy}{dx} = e^x y$ ,
  - i show that an integrating factor is (1 + x)
  - ii find the particular solution of the equation given that y = 2 when x = 0.
- **b** Now consider the differential equation  $(1 + x)\frac{dy}{dx} = e^x y^2$  with y = 2 when x = 0.

i Show that 
$$(1+x)\frac{d^2y}{dx^2} = e^x - (1+2y)\frac{dy}{dx}$$
 and find a similar expression for  $(1+x)\frac{d^3y}{dx^3}$ .

ii Find the values of 
$$\frac{dy}{dx}$$
,  $\frac{d^2y}{dx^2}$  and  $\frac{d^3x}{dx^3}$  when  $x = 0$ .

- iii Hence write the solution of the equation as a Maclaurin series, up to an including the term in  $x^3$ .
- **c** For the differential equation  $(1 + x)^2 \frac{dy}{dx} = e^x y^2$ , use Euler's method with step length 0.1 to estimate the value of y when x = 0.3, given that y = 2 when x = 0. Give your answer to two decimal places.

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12 [20 marks] a Let  $z = \cos \theta + i \sin \theta$ . i Show that  $z^n + \frac{1}{z^n} = 2\cos n\theta$ .

- ii Hence show that  $32\cos^6\theta = \cos 6\theta + 6\cos 4\theta + 15\cos 2\theta + 10$ .
- iii Find a similar expression for  $32 \sin^6 \theta$ .
- **b** i Show that the first three non-zero terms in the Maclaurin expansion of  $\cos^6 x$  are  $1 3x^2 + 4x^4$ .
  - ii Hence find the first three non-zero terms in the Maclaurin expansion of  $e^{1-\cos^6 x}$ .

**c** Find the exact value of 
$$\int_0^{n\pi} (\sin^6 x + \cos^6 x) dx$$
.

# **Guidance for Paper 3**

Paper 3 is a new type of examination to the IB. It will include long, problem-solving questions. Do not be intimidated by these questions – they look unfamiliar, but they will be structured to guide you through the process. Although each question will look very different, it might help you to think about how these questions are likely to work:

- There might be some 'data collection', which will likely involve working with your calculator or simple cases to generate some ideas.
- There might be a conjecturing phase where you reflect on your data and suggest a general rule.
- There might be a learning phase where you practise a technique on a specific case.
- There might be a proving phase where you try to form a proof. It is likely that the method for this proof will be related to the techniques suggest earlier in the question.
- There might be an extension phase where you apply the introduced ideas to a slightly different situation.

All of these phases have their own challenges, so it is not always the case that questions get harder as you go on (although there might be a trend in that direction). Do not assume that just because you could not do one part you should give up – there might be later parts that you can still do. Some parts might look unfamiliar, and it is easy to panic and think that you have just not been taught about something. However, one of the skills being tested is mathematical comprehension so it is possible that a new idea is being introduced. Stay calm, read the information carefully and be confident that you do have the tools required to answer the question, it might just be hidden in a new context.

You are likely to have a lot of data so be very systematic in how you record it. This will help you to spot patterns. Then when you are suggesting general rules, always go back to the specific cases and check that your suggestion works for them.

These questions are meant to be interlinked, so if you are stuck on one part try to look back for inspiration. This might be looking at the answers you have found, or it might be trying to reuse a method suggested in an earlier part. Similarly, even more than in other examinations, it is vital in Paper 3 that you read the whole question. Sometimes later parts will clarify how far you need to go in earlier parts, or give you ideas about what types of method are useful in the question.

These questions are meant to model the thinking process of mathematicians. Perhaps the best way to get better at them is to imitate the mathematical process at every opportunity. So the next time you do a question, see if you can spot underlying patterns, generalize them and then prove your conjecture. The more you do this, the better you will become.

### Analysis and approaches HL:

## **Practice Paper 3**

#### Calculator.

1 hours, maximum mark for the paper [55 marks].

**1** [30 marks]

This question is about finding the number of solutions to equations, without necessarily finding what those solutions are.

- a i Sketch the graph  $y = x^2 2x + 1$ .
  - ii Add the line y = 3x to your sketch. How many solutions are there to the equation  $x^2 2x + 1 = 3x$ ?
  - iii Use a discriminant method to find the values of *a* for which to the equation  $x^2 2x + 1 = ax$  has zero, one or two distinct solutions.
  - iv In the two situations in part iii where there is only one solution, sketch the graphs of  $y = x^2 2x + 1$  and y = ax. What is the geometric relationship between the two graphs in each sketch?
- **b** Consider the curve with equation  $y = x^3 bx + 1$ . Sketch the curve in the situation when
  - i b = -1
  - **ii** b = 1
  - iii b = 3.
  - iv Show that the curve only has a local minimum point if b is positive and find the coordinates of the local minimum point in that case.
  - V Find the exact value of b that results in the equation  $x^3 bx + 1 = 0$  having two distinct solutions.
- **c** Sketch  $y = \ln x$  and y = cx in the situation
  - i c = -1
  - ii c = 1
  - iii c = 0.2.
  - iv Find the equation of the tangent to the curve  $y = \ln x$  at the point x = p for p > 0.
  - **v** Find the value of *p* such that the tangent passes through the origin.
  - vi Hence find the values of k such that the equation  $\ln x = kx$  has exactly one solution.
- [8]

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**d** Find, accurate to four decimal places, the value of *d* such that the equation  $\sin x = dx$  has exactly five solutions.

[4]

#### **2** [25 marks]

Cauchy wants to write a computer program to solve a mathematics game. He needs to find all possible numbers that can be made using 4 numbers and basic arithmetic operations.

This question is about investigating two sequences involving expressions with paired parentheses and using links between them to generate a formula to see how feasible this program might be.

[9]

**a**  $A_n$  is the number of possible expressions with *n* pairs of parentheses around n + 1 consecutive letters being summed, such that each addition sign is nested in one set of parentheses.

For example, when n = 1 there is only possible expression: (a + b).

So 
$$A_1 = 1$$
.

When n = 2 one possible expression is (a + (b + c)).

The expression ((a + b + c)) would not be allowed because there are parentheses containing two addition signs.

The expression a + ((b + c)) would not be allowed because there are two sets of parentheses around one addition sign.

- i Show that  $A_2 = 2$ . ii Find the value of  $A_3$ .
- **b**  $B_n$  is the number of correct expressions with *n* pairs of parentheses around n + 1 letters being summed, such that each addition sign is nested in one set of parentheses. However, in this situation, the letters do not need to be in order.

For example, when n = 1 the possible expressions are (a + b) and (b + a), so  $B_1 = 2$ .

- i Show that  $B_2 = 12$ .
- ii Find and justify a relationship between  $A_n$  and  $B_n$ . Hence find  $B_3$ .
- **c** i Consider an expression of the form (X + Y).

Show that there are four ways to add a term, Z, to this expression whilst following the rules for expressions defined in part **b** and keeping the new term within the original set of brackets.

- ii Hence explain why  $B_{n+1} = (4n+2)B_n$ .
- **d** Prove by induction that  $A_n = \frac{1}{n+1} {}^{2n}C_n$ .
- A computer program wants to find all the possible calculations that can be done with the numbers 1, 2, 3 and 4 and the operations +, -,  $\div$  and  $\times$ .

For example,  $(1 \times (2 + (4 + 3)))$  would count as one calculation.  $(1 \times ((4 + 3) + 2))$  would count as a different calculation for the purpose of this automated process.

How many different calculations are possible?

[3]

#### You are the Researcher

The sequence  $A_n$  in question 2 is called the Catalan numbers and it has a huge number of applications. This question focused on the 'paired parentheses' interpretation suggested by the Belgian mathematician Eugene Catalan (1814–1894). However, it is possible to reinterpret this as a voting problem, cutting polygons into triangles, constructing mountain ranges, walking around a constrained grid and many others. It has another beautiful recursion relation which arises naturally in some of these situations:

$$A_{n+1} = \sum_{k=0}^{k=n} A_k A_{n-k}$$

The idea of two different looking problems actually having the same underlying structure is called an isomorphism, which is a fundamental technique in advanced mathematics leading, in particular, to an area called group theory.

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## Answers

Chapter 1 Prior	r Knowledge		
<b>1</b> a 120 <b>2</b> a $\frac{1}{12}$	<b>b</b> 35 <b>b</b> $\frac{7}{12}$	<ul> <li>31 84</li> <li>32 611 520</li> <li>33 228 009 600</li> </ul>	
Exercise 1A		<b>34</b> a 3003 <b>b</b> i 1001	ii 2982
<b>1</b> a 40	<b>b</b> 28	c 0.993	11 2702
<b>2</b> a 13	<b>b</b> 11	<b>35</b> 21	
<b>3</b> a 280	<b>b</b> 20	36 12	
<b>4</b> a 362880	<b>b</b> 720	<b>38</b> a 32	<b>b</b> 81
<b>5</b> a 2880	<b>b</b> 2177280	<b>39</b> $6.40 \times 10^{15}$	
<b>6</b> a 384	<b>b</b> 47 520	<b>40</b> a 120	<b>b</b> 210
<b>7</b> a 126	<b>b</b> 56	<b>41</b> 31	
<b>8</b> a 525	<b>b</b> 5880	Europeiro 1D	
<b>9</b> a 550	<b>b</b> 266	Exercise 1B	
<b>10</b> a 15120	<b>b</b> 336	1 725 760	
<b>11 a</b> 25200	<b>b</b> 101 606 400	2 30 240	
<b>12</b> a 9240	<b>b</b> 157920	3 600	
<b>13</b> 55		4 4920	
<b>14</b> 28		5 460	
<b>15</b> a $1.05 \times 10^{10}$	<b>b</b> 223 781 030	6 4896	
<b>16</b> a 240	<b>b</b> 88	<b>7</b> a 560	<b>b</b> 2180
<b>c</b> 118		8 3720	
<b>17</b> 86400		<b>9</b> 186	
<b>18</b> a 5040	<b>b</b> 720	<b>10</b> 4 263 402	
<b>19</b> a 40320	<b>b</b> 1440	<b>11</b> 87 091 200	
20 210		12 3 592 512 000	
<b>21</b> a 35	<b>b</b> 15	<b>13</b> $\frac{1}{126}$	
22 3024		<b>14</b> a 48	<b>b</b> 240
23 336		c $\frac{2}{3}$	
24 272	h 190	22	<b>b</b> 253
<b>25</b> a 216	b 180	<b>66640</b>	<b>b</b> $\frac{233}{9996}$
<b>26</b> a 120	b 72	c $\frac{2062}{2499}$	
<ul><li>27 29 610 360</li><li>28 20 160</li></ul>		<b>16</b> 10 800	
<b>28</b> 20 100 <b>29</b> $1.37 \times 10^{26}$		17 4802	
<b>30</b> a 61 880	<b>b</b> 21 216	18 270200	

Chapter 1 Mixe	d Practice	Exercise 2A
Chapter 1 Mixe 1 336 2 180 835 200 3 75 075 4 $\frac{1}{120}$ 5 241 920 6 a 27 132 7 729 8 44 100 9 210 10 2400 11 95 680 12 50 232 13 a 5005 b i 3003 c 0.832 14 240 15 a 5040 c 1440 16 a 48 c 42 17 a $\frac{1}{15890700}$ 18 20 19 a 144 20 a 34 21 15 120 2 a 151 200 b 33 600 23 a 462 b 5775 Chapter 2 Prior 1 16 - 96x + 216x <sup>2</sup> - 216x <sup>3</sup> + 2 (5x - 2) (x + 3) 3 $\frac{3x + 5}{x^2 + 2x - 3}$ 4 $x = 5, y = -2$	b $\frac{5}{57}$ ii 4165 b 720 b 72 b $\frac{347}{19740}$ b 144 b 144 b 81	1 a $1-2x+3x^2+,  x  < 1$ b $1-3x+6x^2+,  x  < 1$ 2 a $1+\frac{1}{3}x-\frac{1}{9}x^2+,  x  < 1$ b $1+\frac{1}{4}x-\frac{3}{32}x^2+,  x  < 1$ 3 a $1+\frac{1}{4}x+\frac{1}{16}x^2+,  x  < 4$ b $1-2x+\frac{5}{2}x^2+,  x  < 2$ 4 a $1-x+\frac{3}{2}x^2+,  x  < \frac{1}{2}$ b $1+2x+5x^2+,  x  < \frac{1}{3}$ 5 a $\frac{1}{3}-\frac{1}{9}x+\frac{1}{27}x^2+,  x  < 3$ b $\frac{1}{25}-\frac{2}{125}x+\frac{3}{625}x^2+,  x  < 5$ 6 a $2+\frac{1}{12}x-\frac{1}{288}x^2+,  x  < 8$ b $3+\frac{1}{6}x-\frac{1}{216}x^2+,  x  < \frac{2}{3}$ b $\frac{1}{3}-\frac{4}{9}x+\frac{16}{27}x^2+,  x  < \frac{3}{4}$ 8 a $128+7x+\frac{21}{256}x^2+,  x  < \frac{3}{4}$ 8 a $128+7x+\frac{21}{256}x^2+,  x  < 32$ b $8-x+\frac{1}{48}x^2+,  x  < 12$ 9 $1-x-\frac{1}{2}x^2-\frac{1}{2}x^3+$ 10 $1+\frac{3}{4}x+\frac{3}{8}x^2+\frac{5}{32}x^3+$ 11 $2-\frac{1}{12}x+\frac{1}{144}x^2+$ 12 $\frac{1}{2}+\frac{5}{4}x+\frac{25}{8}x^2+$ 13 a $3+\frac{1}{6}x-\frac{1}{216}x^2+$ b $ x  < 9$
		<b>c</b> 3.162 04

$$\begin{bmatrix} a & 2 - \frac{1}{4}x - \frac{1}{32}x^2 + \dots \\ b & |x| < \frac{3}{5} \\ c & 1.71875 \\ (x) & |x| < \frac{3}{3} \\ (x) < x^2 + 27x^3 + \dots \\ b & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| < \frac{3}{3} \\ (x) & |x| <$$

14 a $\begin{cases} -a+b-c = 7\\ 8a+4b+2c = 4\\ 27a+9b+3c = 3 \end{cases}$
<b>b</b> $a = -1, b = 4, c = -2$
<b>15</b> a $k = -3$
<b>b</b> $x = 2, y = -1, z = 4$
16 a Proof
<b>b</b> $x = 2.1, y = -1.7, z = 1.8$
<b>17</b> a $a = -2$
<b>b</b> $x = \lambda + 0.4, y = \lambda, z = -0.8$
<b>18</b> $k = 2$ or $-1$
<b>19</b> 5
<b>20</b> $k = 2$ or 7
<b>21</b> a $k \neq 1$ <b>b</b> $k = 1$ and $c = \frac{4}{7}$
c $k = 1$ and $c \neq \frac{4}{7}$
22 754

## Chapter 2 Mixed Practice

1 
$$1 - \frac{3}{2}x - \frac{9}{8}x^2 - \frac{27}{16}x^3 + \dots$$
  
2 a  $\frac{1}{3} - \frac{2}{27}x + \frac{2}{81}x^2 + \dots$   
b  $|x| < \frac{9}{4}$   
3 a  $a = 3, n = -2$   
b  $1 - 6x + 27x^2 - 108x^3 + \dots$   
4  $A = -1, B = 4$   
5  $\frac{3}{2(3x - 4)} - \frac{1}{2(x + 2)}$   
6  $\frac{2}{x - 5} - \frac{3}{x + 6}$   
7  $x = -3, y = 2, z = 4$   
8  $x = 2\lambda - 8, y = \lambda - 4, z = \lambda$   
9  $x = -1 - 4\lambda, y = 1, z = \lambda$   
9  $x = -1 - 4\lambda, y = 1, z = \lambda$   
10 a  $\begin{cases} 4a - 2b + c = 12\\ a - b + c = 1\\ a + b + c = -3 \end{cases}$   
b  $a = 3, b = -2, c = -4$   
11 a  $1 - x^2 + 2x^3 + \dots$   
b  $|x| < 1$   
12  $a = 4$   
13 a  $4 + 2x - \frac{1}{4}x^2 + \dots$  b  $|x| < \frac{4}{3}$   
c  $4.639$ 

14 a 
$$\frac{3}{1+3x} + \frac{4}{2-5x}$$
  
b  $5-4x + \frac{79}{2}x^2 + ...$   
c  $|x| < \frac{1}{3}$   
15 a  $k=9$   
b  $x = 6 - \lambda, y = 1 + 4\lambda, z = 7\lambda$   
16  $a = -3, b = -4$   
17  $1-x+x^3 + ...$   
18  $-1 + \frac{4}{3}x + \frac{34}{9}x^2 + ...$   
19 a  $1 - \frac{7}{2}x + \frac{287}{8}x^2 + ...$  b  $|x| < \frac{1}{12}$   
c  $3.87$   
20  $b = -\frac{35}{2}$   
21  $-270$   
22 a i  $\alpha = 2, \beta \neq 0$   
ii  $\alpha \neq 1$   
iii  $\alpha = 2, \beta = 0$   
b  $\frac{x+2}{-2} = \frac{y-4}{-2} = z$   
Chapter 3 Prior Knowledge  
1  $\frac{\sqrt{3}}{2}$   
2  $\frac{7}{9}$   
3  $\frac{-2 \pm \sqrt{7}}{3}$   
4 a  $\frac{3\pi}{4}, \frac{7\pi}{4}$  b  $0, 2\pi$   
c  $\frac{\pi}{9}, \frac{5\pi}{9}, \frac{7\pi}{9}, \frac{11\pi}{9}, \frac{13\pi}{9}, \frac{17\pi}{9}$   
Exercise 3A  
1 a i -1.36 ii 7.09  
b i -0.642 ii -2.40  
c i 1.05 ii 0.577

**2 a i** 1 **b i** 1 **i**  $\frac{\sqrt{2}}{\sqrt{3}}$  **i**  $\frac{2\sqrt{3}}{3}$  **i**  $\frac{\sqrt{3}}{3}$  **d i** -1 **ii**  $\frac{\sqrt{3}}{3}$ **iii** 0

 $\rightarrow x$ 

π

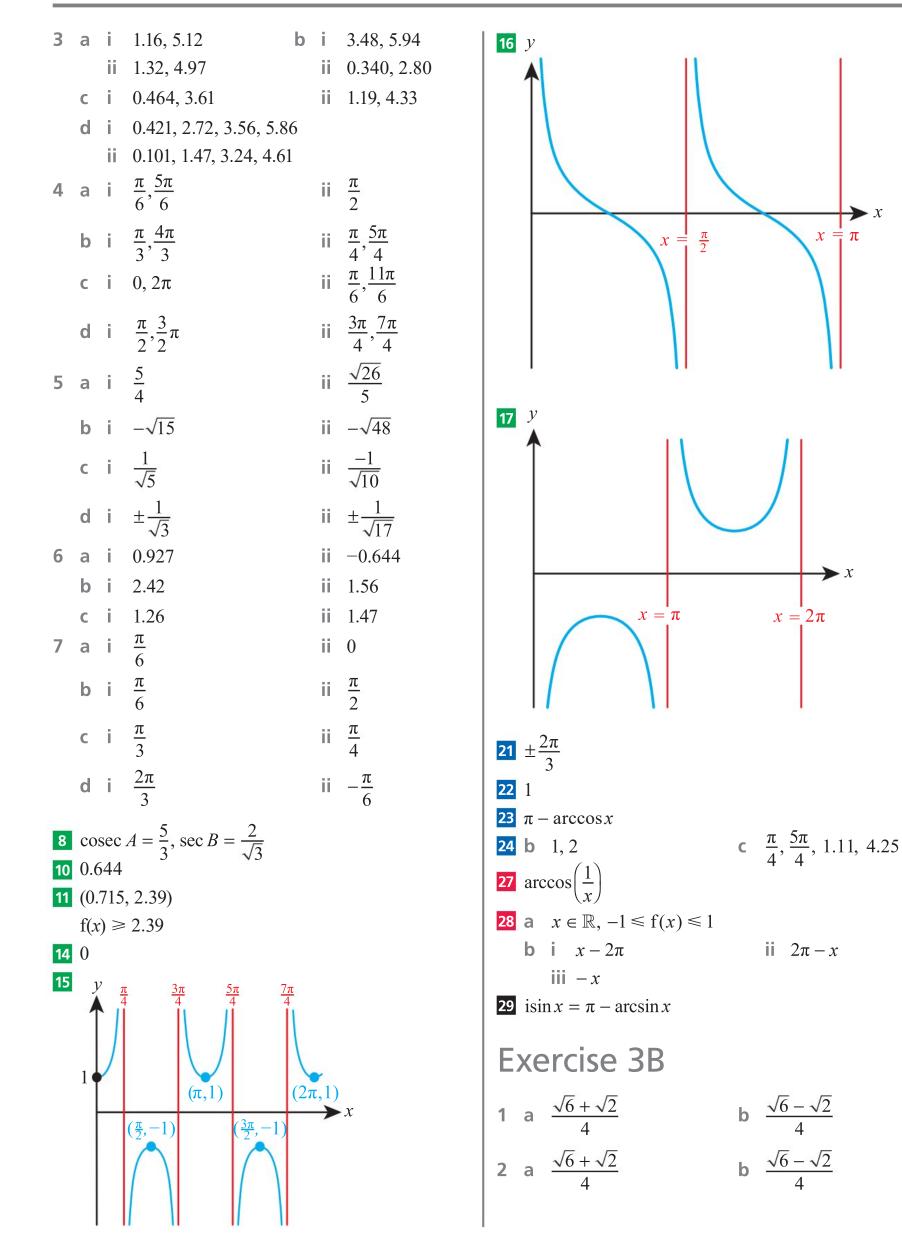
x

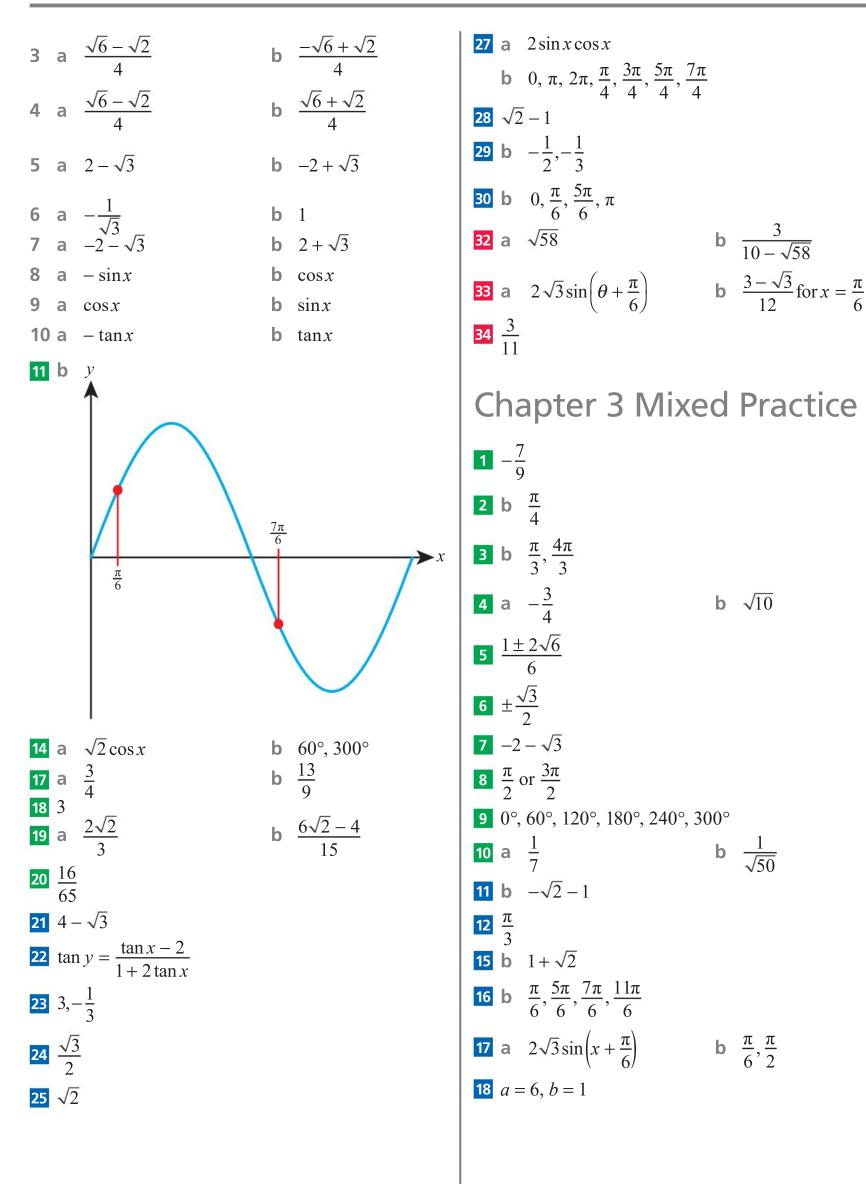
 $\rightarrow x$ 

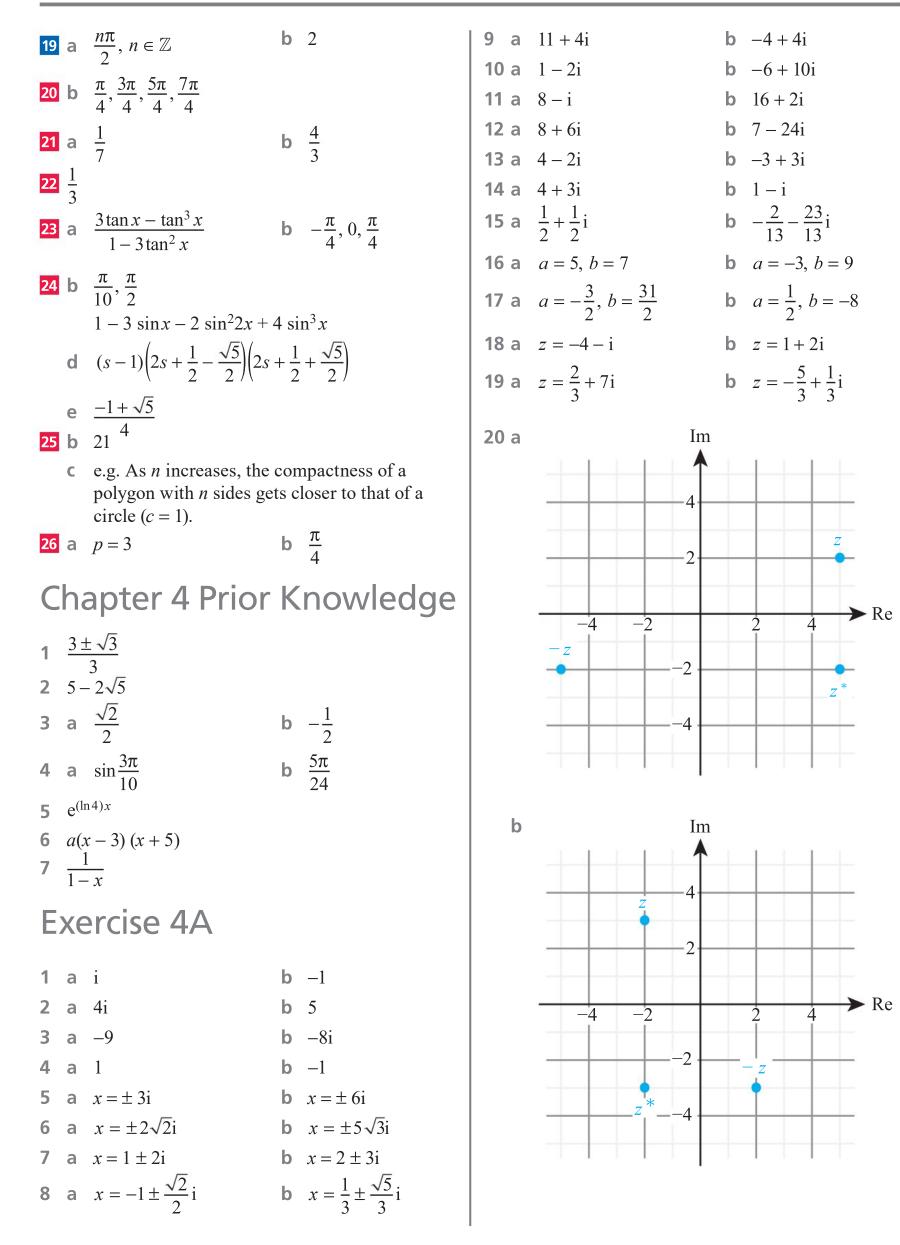
 $x = 2\pi$ 

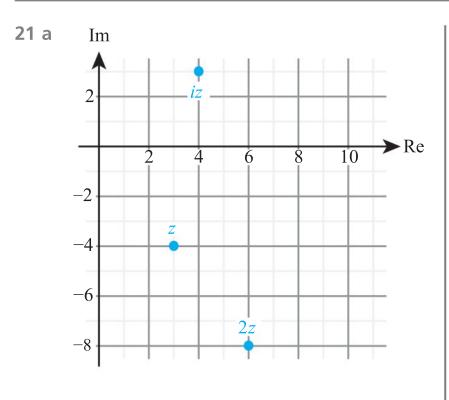
ii  $2\pi - x$ 

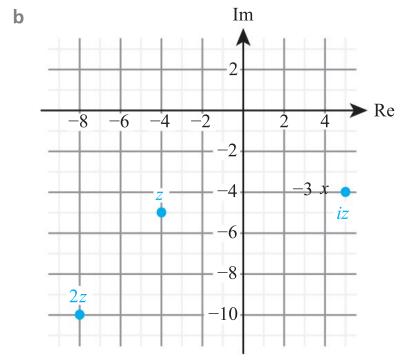
**b**  $\frac{\sqrt{6} - \sqrt{2}}{4}$ 

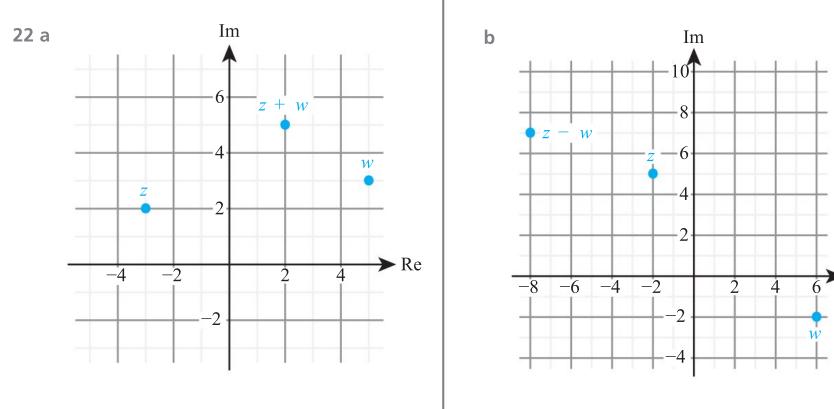


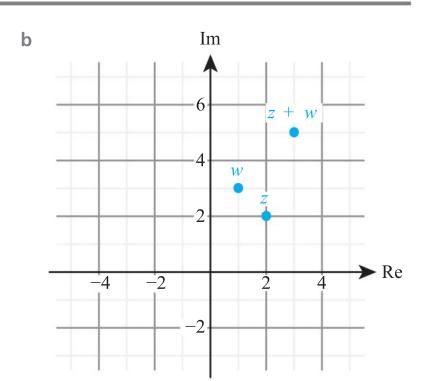


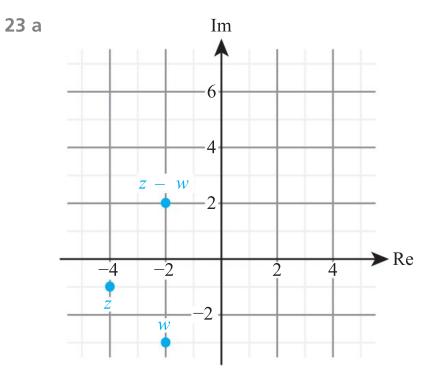


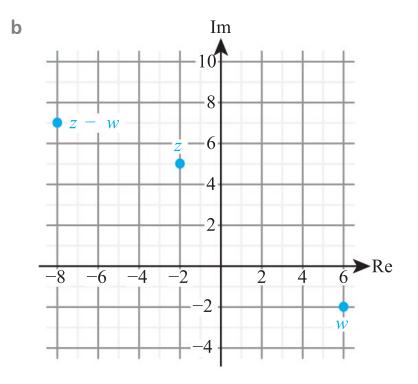


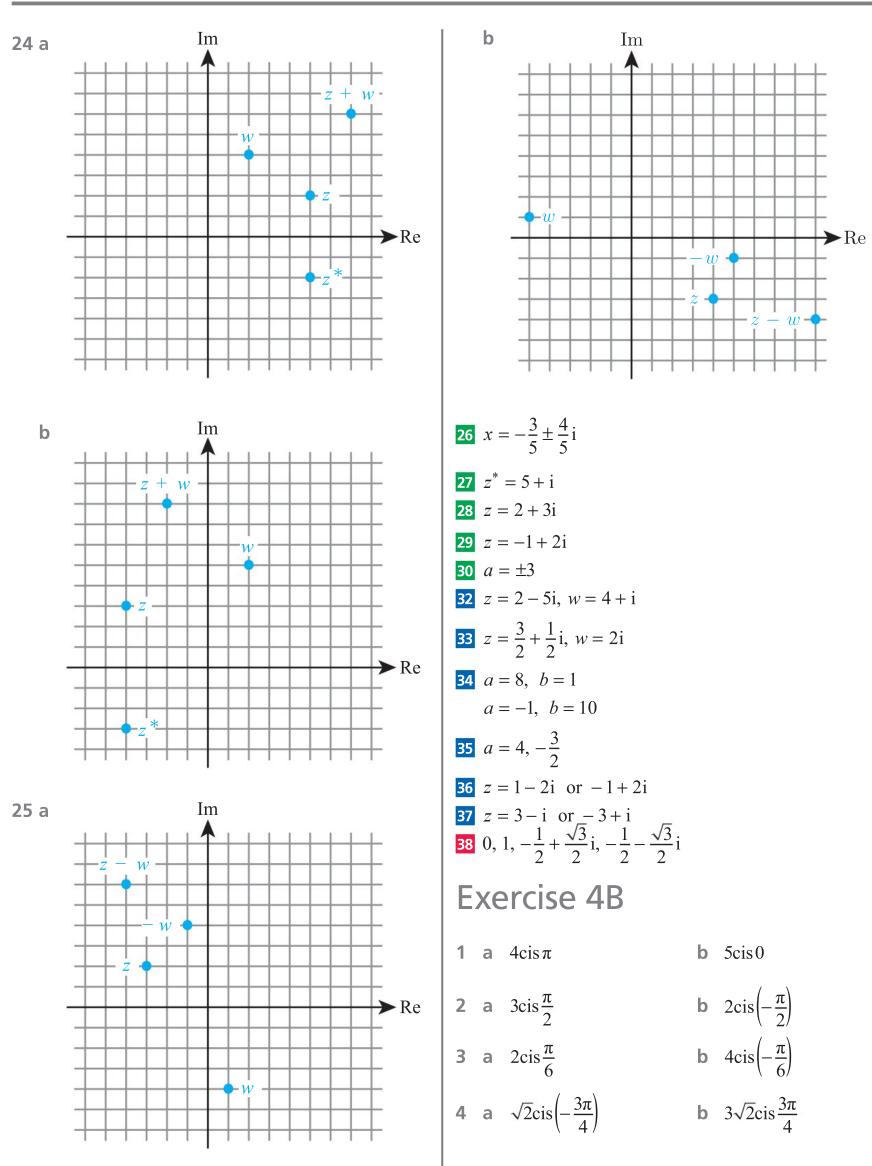




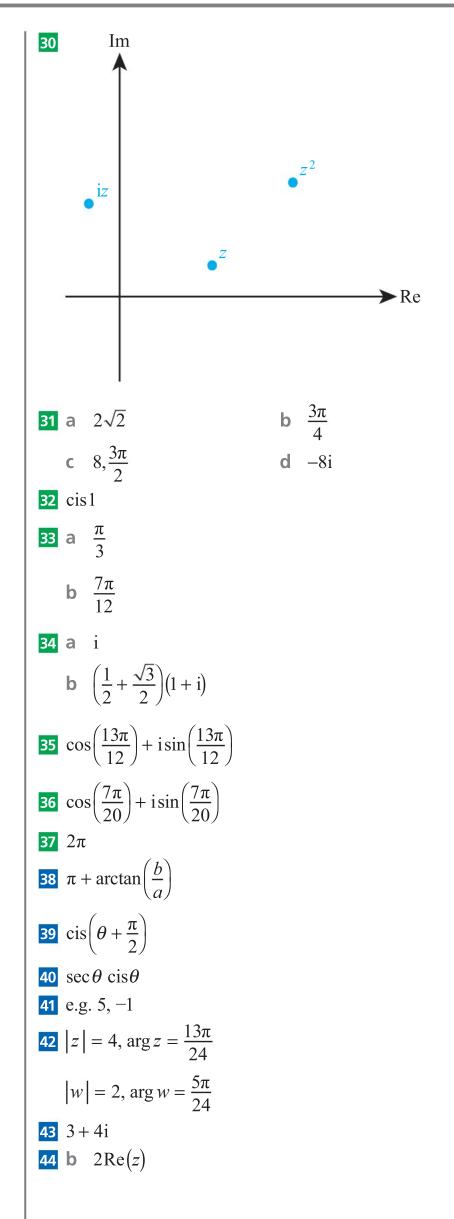


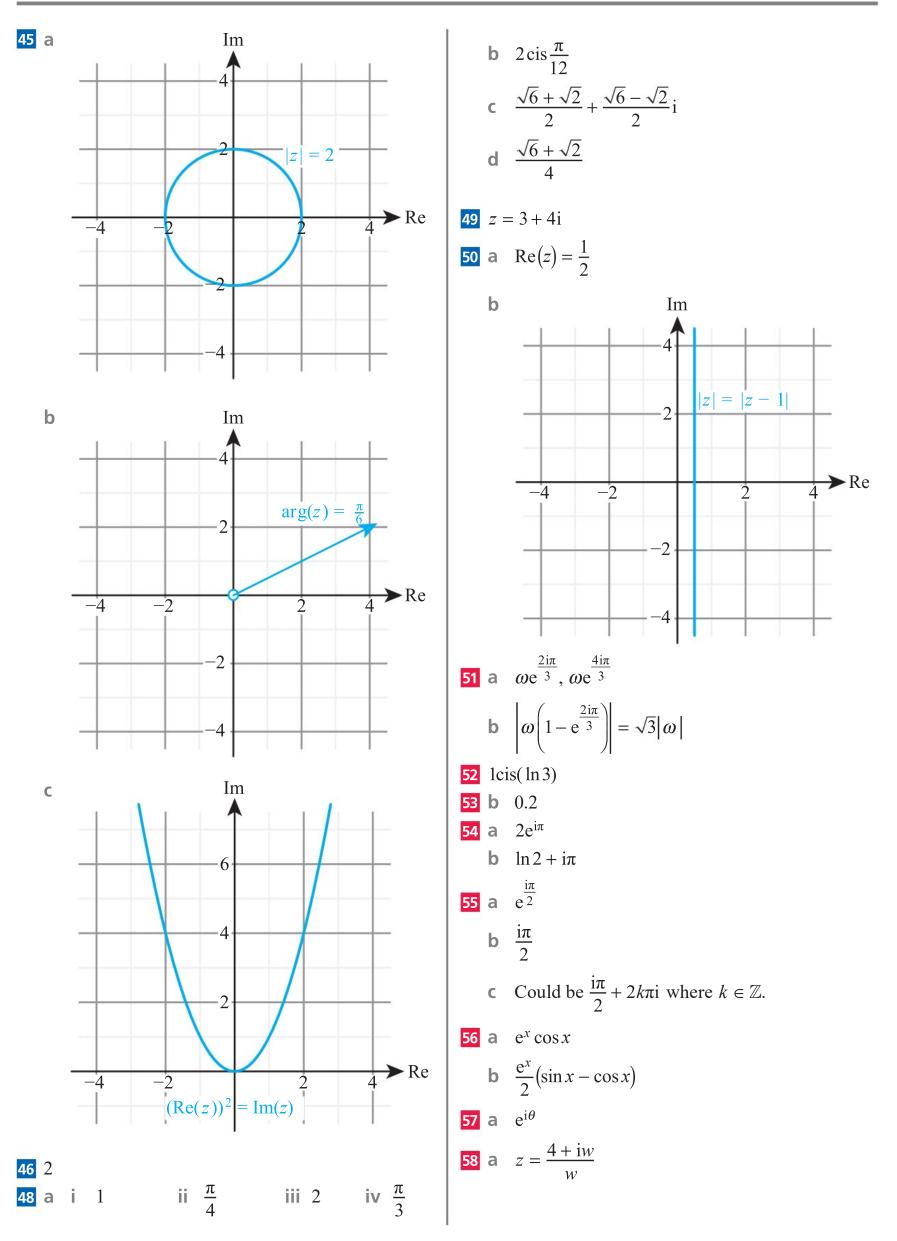


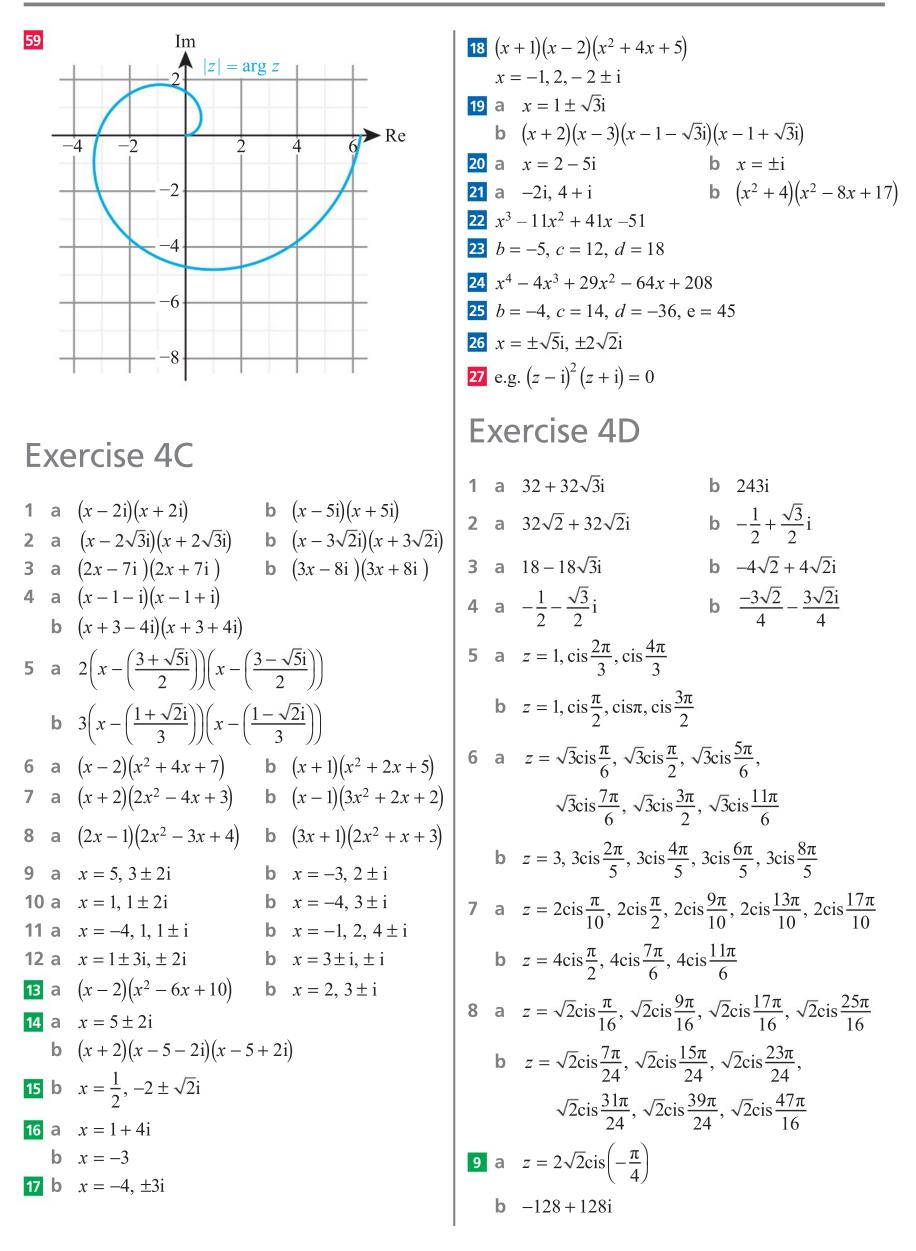


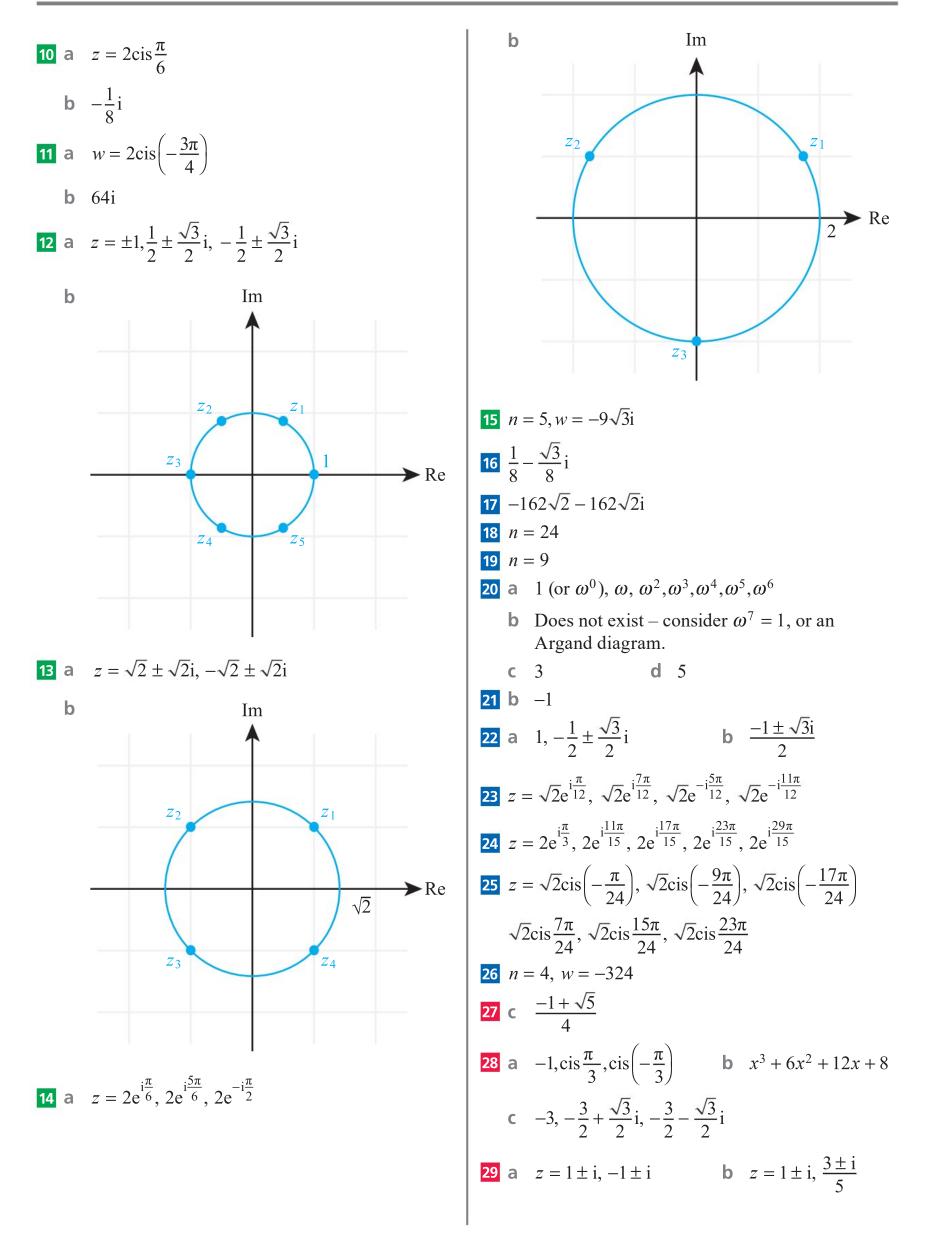


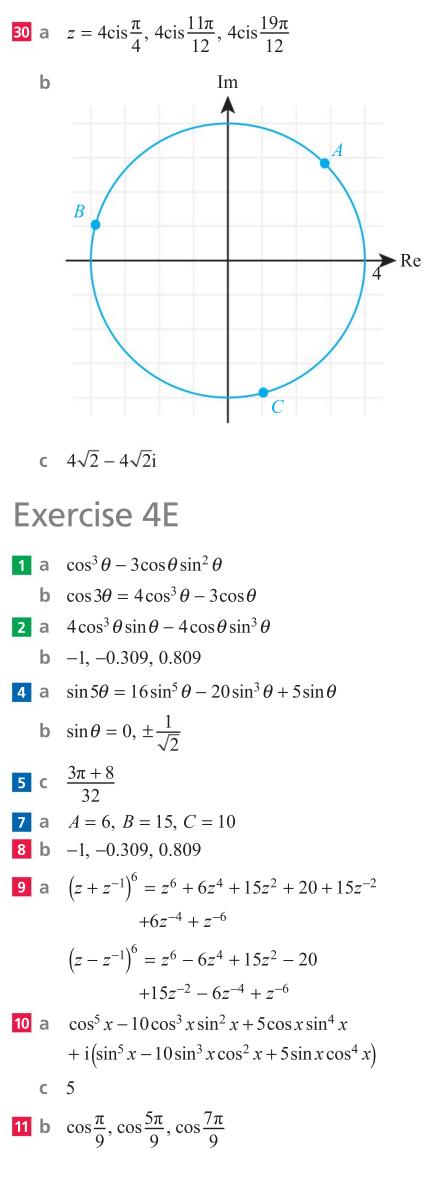
5	а	$5 \operatorname{cis} \frac{3\pi}{2}$	b	$7 \operatorname{cis} \frac{3\pi}{2}$
6	а	$6 \operatorname{cis} \frac{5\pi}{3}$	b	$4\sqrt{2}$ cis $\frac{7\pi}{4}$
7	а	$2\sqrt{2}$ cis $\frac{5\pi}{4}$	b	$2\operatorname{cis}\frac{4\pi}{3}$
8	а	z = -10i	b	z = 8i
9	а	$z = 2 + 2\sqrt{3}i$	b	z = 1 + i
10	а	$z = -2\sqrt{6} + 2\sqrt{6}i$	b	$z = -1 + \sqrt{3}i$
11	а	$z = 4\sqrt{3} - 4i$	b	$z = \sqrt{2} - \sqrt{2}i$
12	а	$7 \operatorname{cis}\left(-\frac{\pi}{8}\right)$	b	$5\operatorname{cis}\left(-\frac{\pi}{9}\right)$
13	а	$8 \operatorname{cis} \frac{2\pi}{7}$	b	$2\operatorname{cis}\frac{3\pi}{8}$
14	а	$3\operatorname{cis}\left(-\frac{6\pi}{7}\right)$	b	$4\operatorname{cis}\left(-\frac{4\pi}{5}\right)$
15	а	$12 \operatorname{cis} \frac{8\pi}{15}$	b	$5 \operatorname{cis} \frac{\pi}{8}$
16	а	$3 \operatorname{cis} \frac{35\pi}{18}$	b	$\frac{1}{3}$ cis $\frac{4\pi}{7}$
17	а	6i	b	$2 + 2\sqrt{3}i$
18	а	$-\frac{1}{2} + \frac{\sqrt{3}}{2}i$	b	$\sqrt{2} + \sqrt{2}i$
19	а	3e <sup>iπ</sup>	b	$2e^{0i}$
20	а	$1e^{i\frac{\pi}{2}}$		$\sqrt{2}e^{\frac{i\pi}{2}}$
21	а	$\sqrt{2}e^{\frac{i\pi}{4}}$	b	$2e^{\frac{i\pi}{6}}$
22	а	e <sup>0.4i</sup>	b	e <sup>1.8i</sup>
23	а	$4e^{\frac{\pi}{5}i}$	b	$7e^{\frac{\pi}{10}i}$
	а			-i
25	а	-1 + i	b	$-\sqrt{3}+i$
26	а	15e <sup>-0.1i</sup>	b	$2e^{2i}$
27	а	$2e^{\frac{3\pi i}{4}}$	b	$4e^{-\frac{\pi i}{12}}$
28	а	$\frac{1}{2} + \frac{\sqrt{3}}{2}i$	b	$\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$
29	a b	$i - \frac{1}{2} - \frac{\sqrt{3}}{2}i$		



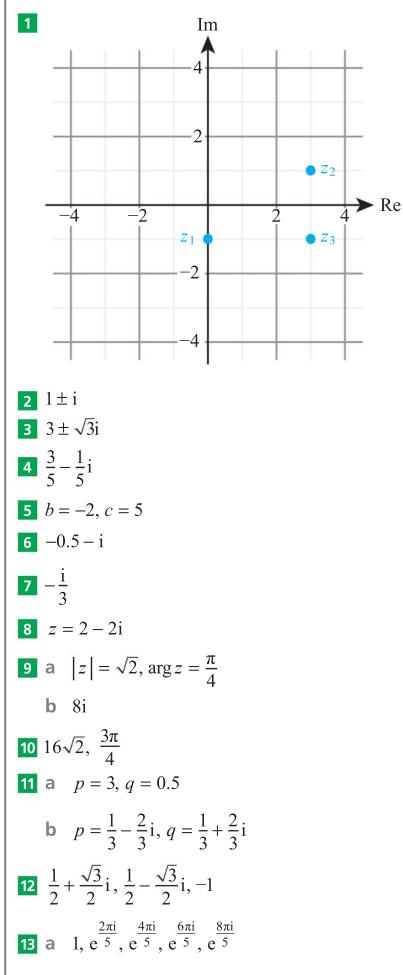


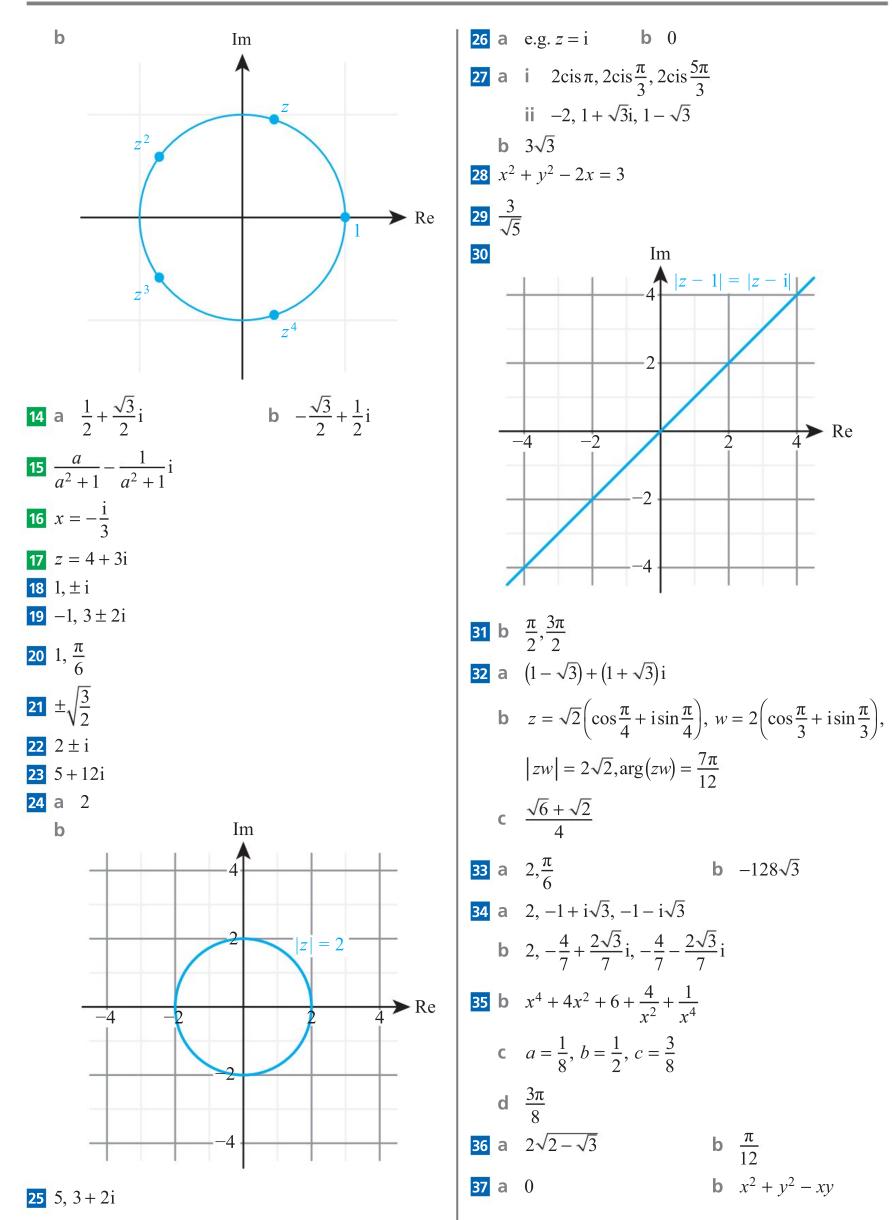




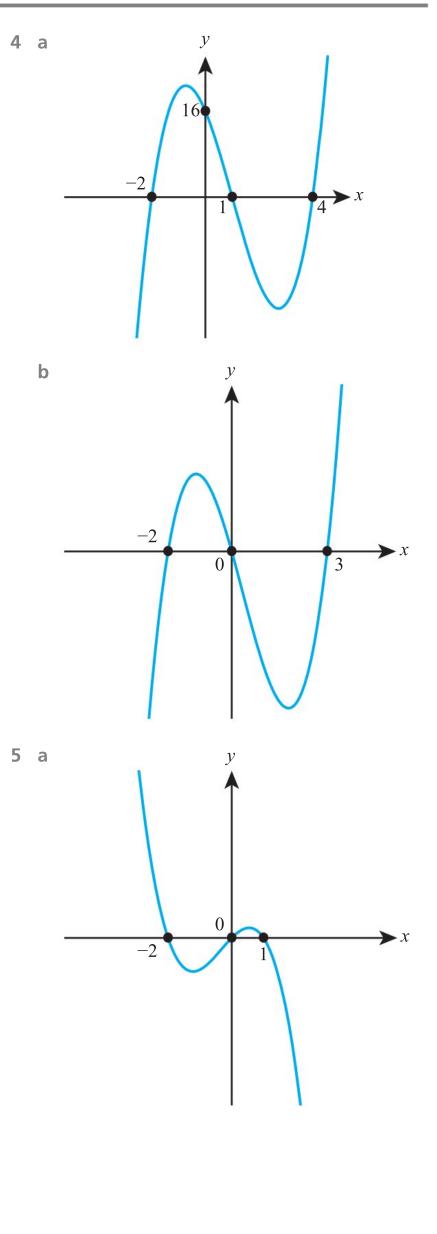


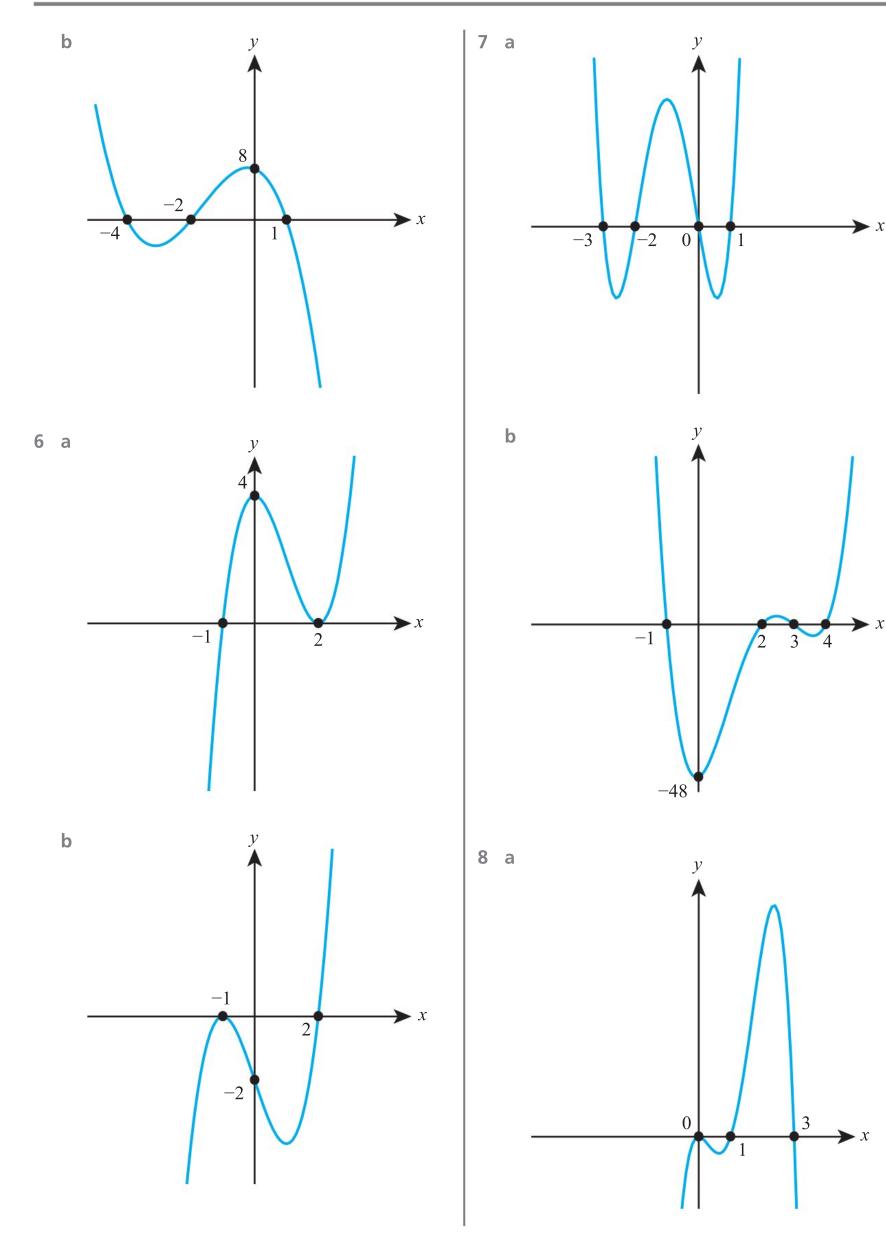
## **Chapter 4 Mixed Practice**

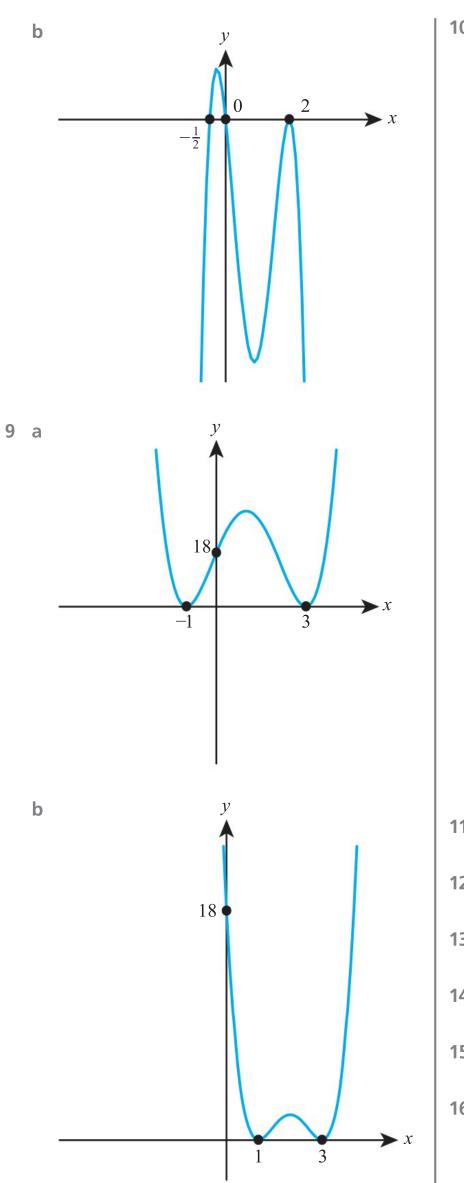


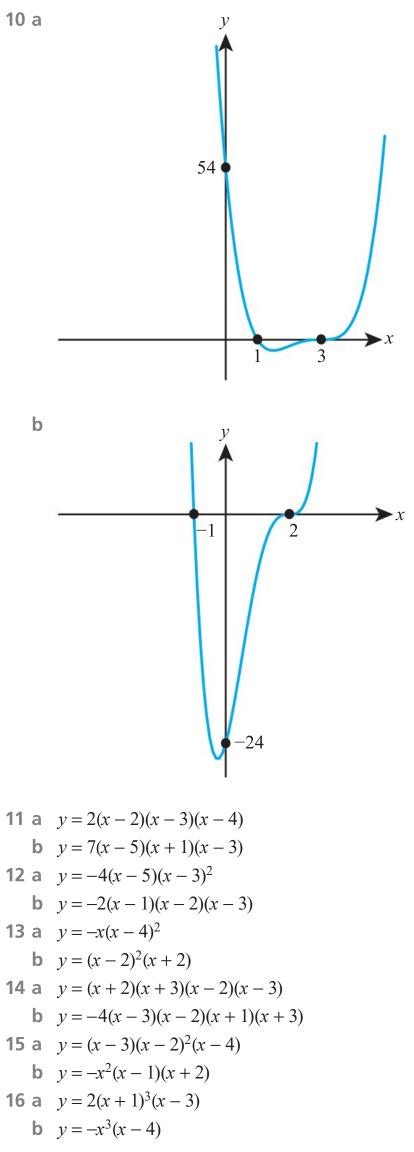


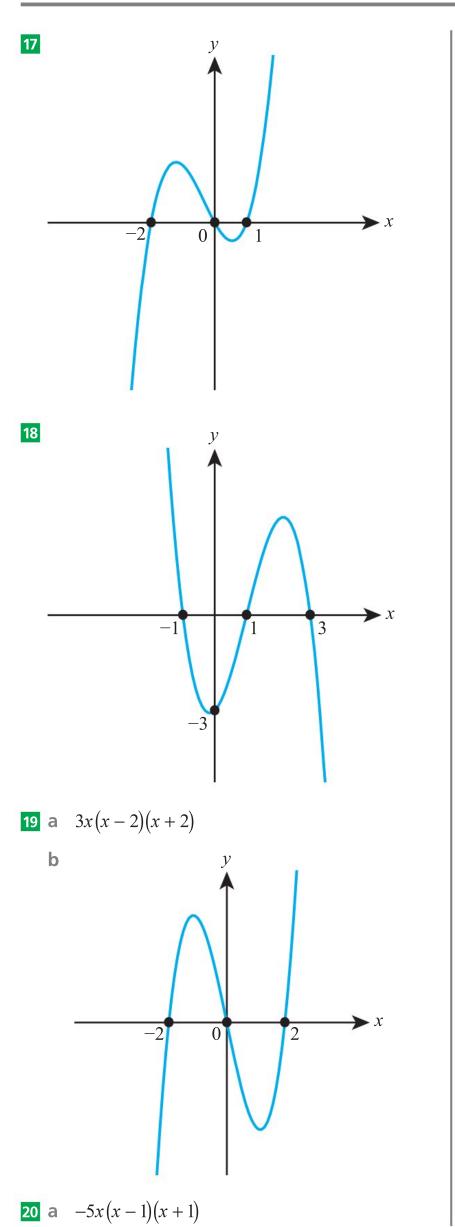
**38 b**  $z^*w$ 40 -3,  $\frac{3}{2} + \frac{3\sqrt{3}}{2}i$ ,  $\frac{3}{2} - \frac{3\sqrt{3}}{2}i$ **42** 1, 1 ±  $\sqrt{3}$ **44** b ii  $-\frac{1}{2}$ **45** a i  $z_1 = 2\operatorname{cis}\left(\frac{\pi}{6}\right), z_2 = 2\operatorname{cis}\left(\frac{5\pi}{6}\right), z_3 = 2\operatorname{cis}\left(\frac{3\pi}{2}\right)$ **b** i  $\operatorname{cis}\left(\frac{2k\pi}{7}\right)$  for k = 0, 1, ..., 6ii  $\frac{\pi}{7}$ iii  $z^2 - 2z \cos\left(\frac{4\pi}{7}\right) + 1$  and  $z^2 - 2z \cos\left(\frac{6\pi}{7}\right) + 1$ **46** a iii  $\cos 5\theta = \cos^5 \theta - 10\cos^3 \theta \sin^2 \theta + 5\cos \theta \sin^4 \theta$ **b**  $r = 1, \alpha = 72^{\circ}$  **d**  $\frac{\sqrt{10 + 2\sqrt{5}}}{4}$ **47** a  $(\cos^3\theta - 3\cos\theta\sin^2\theta) + i(3\cos^2\theta\sin\theta - \sin^3\theta)$ d  $\pm \frac{\pi}{6}, \pm \frac{\pi}{3}, \pm \frac{\pi}{2}$  e  $-\sqrt{\frac{(5-\sqrt{5})}{8}}$ Chapter 5 Prior Knowledge **1** a 2, 5, 10, 17 **b** 3, 5, 9, 17 **2** 15 **5** a  $\frac{2\sqrt{2}}{3}$  b  $\frac{4\sqrt{2}}{9}$  c  $\frac{7}{9}$  d  $\frac{23}{27}$ **6**  $6 \operatorname{cis} \frac{7\pi}{12}$ **7**  $(3x+1)e^{3x}$ Chapter 6 Prior Knowledge **1**  $\left(\frac{2}{3}, 0\right), (-1, 0)$ **2**  $y = -2x^2 - 2x + 4$ **3** 3±i **Exercise 6A 1** a i A ii C iii B b i B ii C iii B **2** a i A ii B iii C b i C ii B iii A **3** a i B ii A iii C b i C iii B ii A

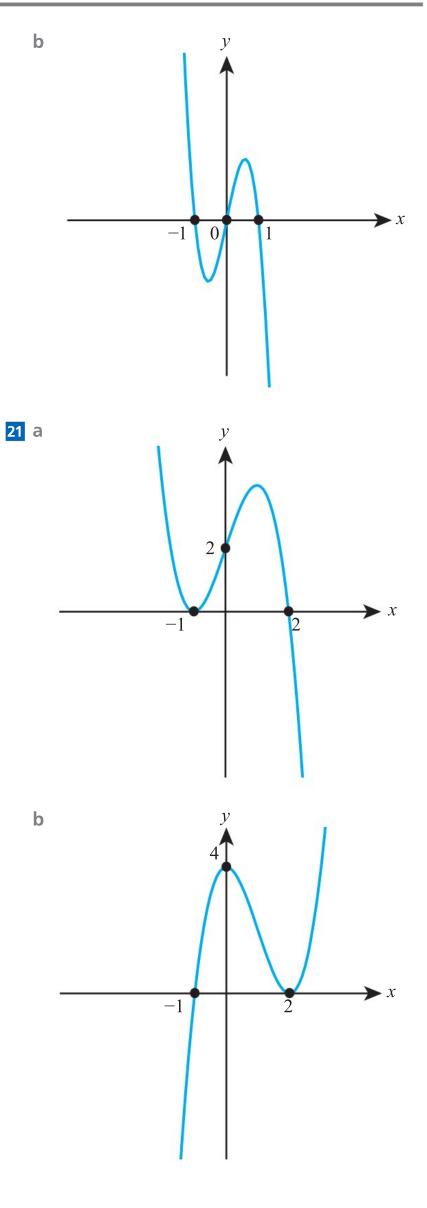


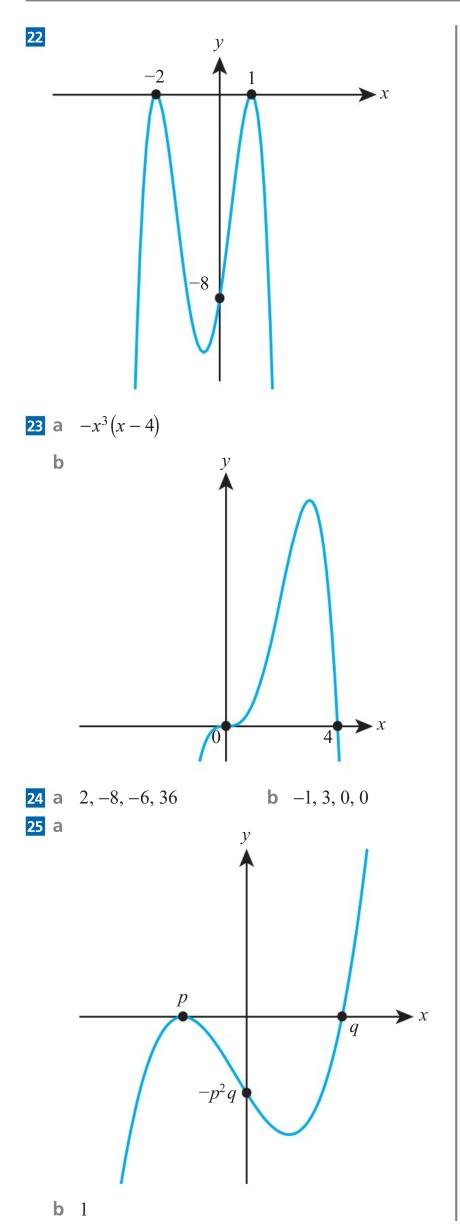






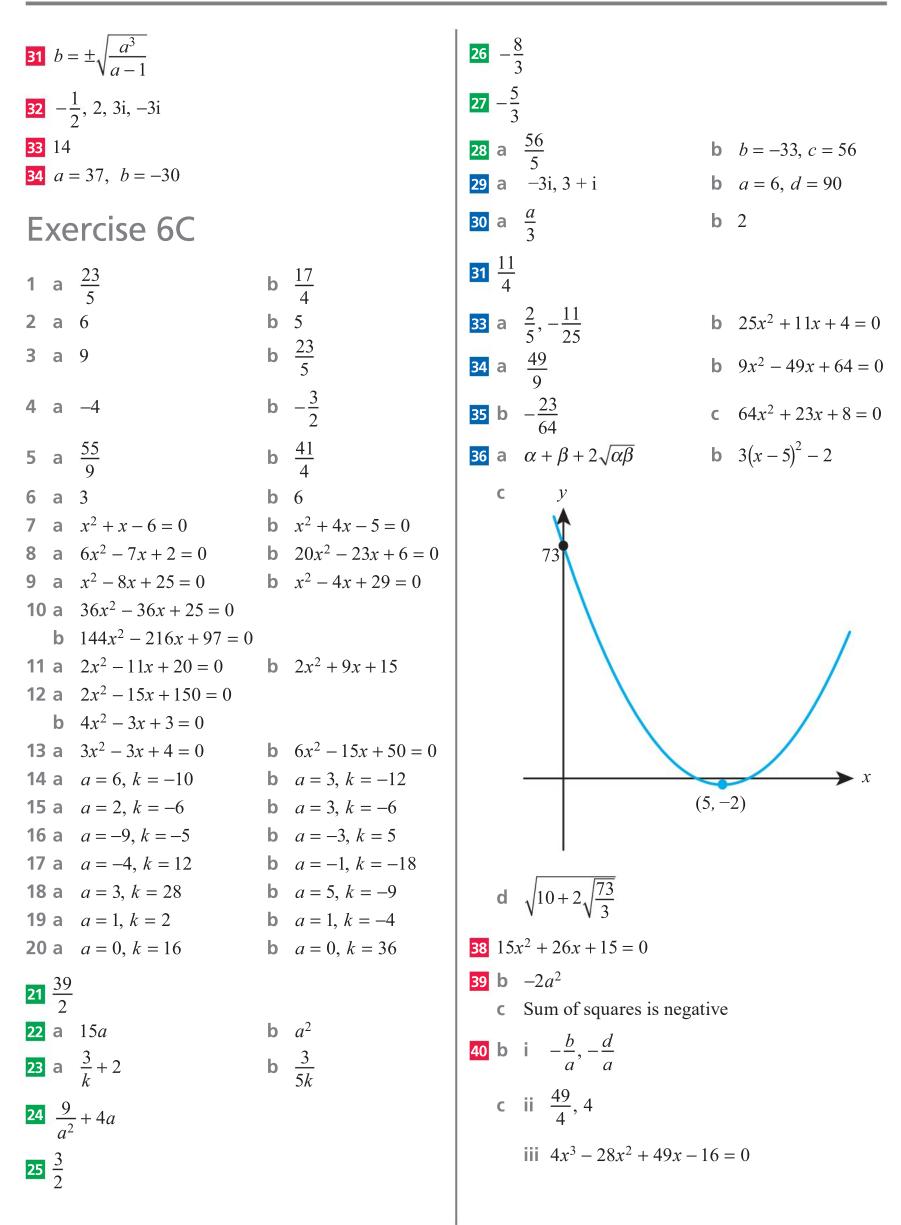


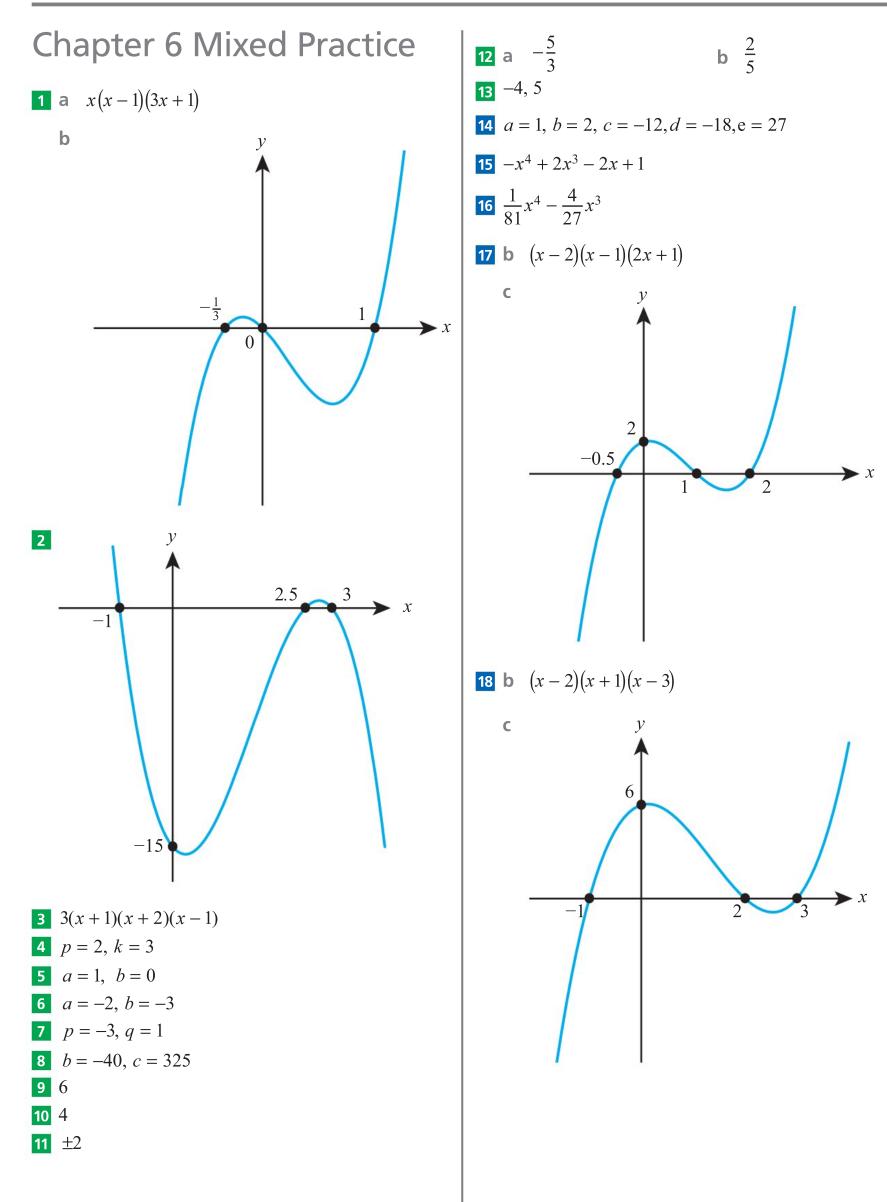


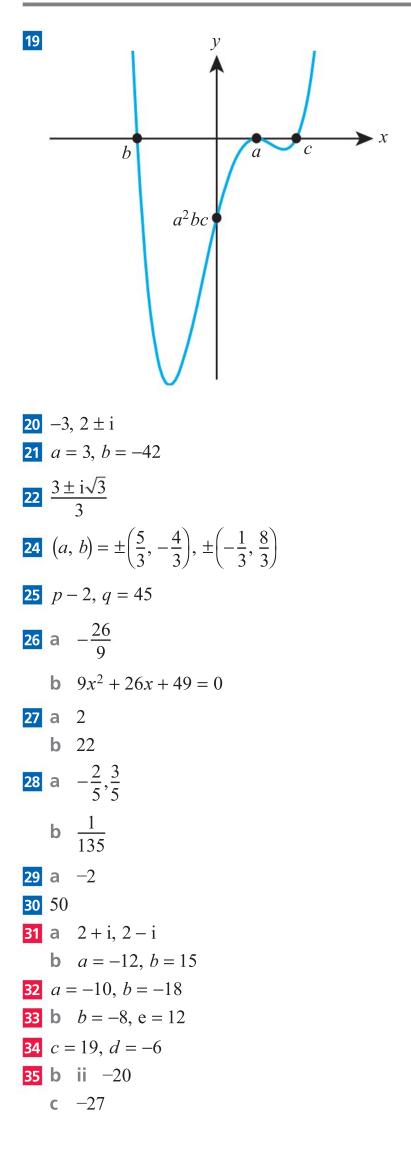


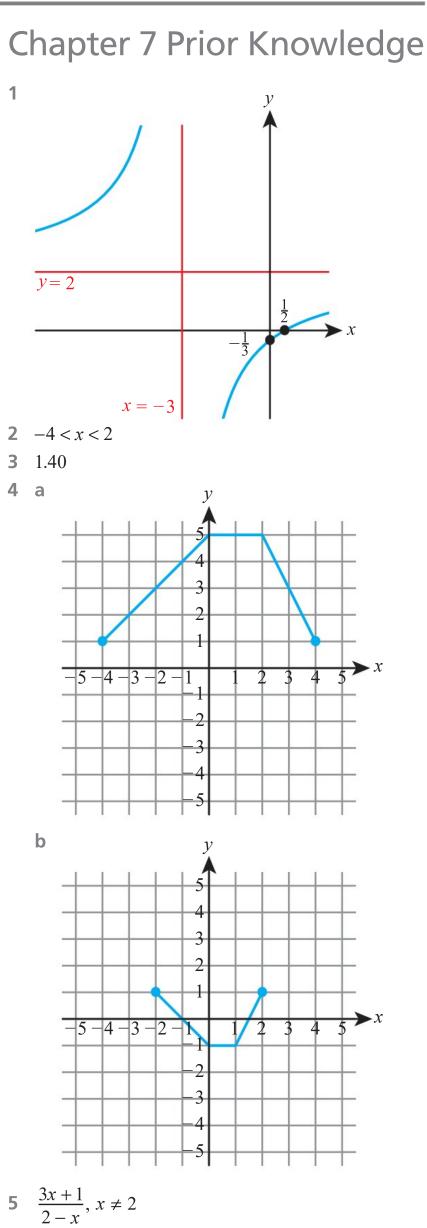
Exercise 6B

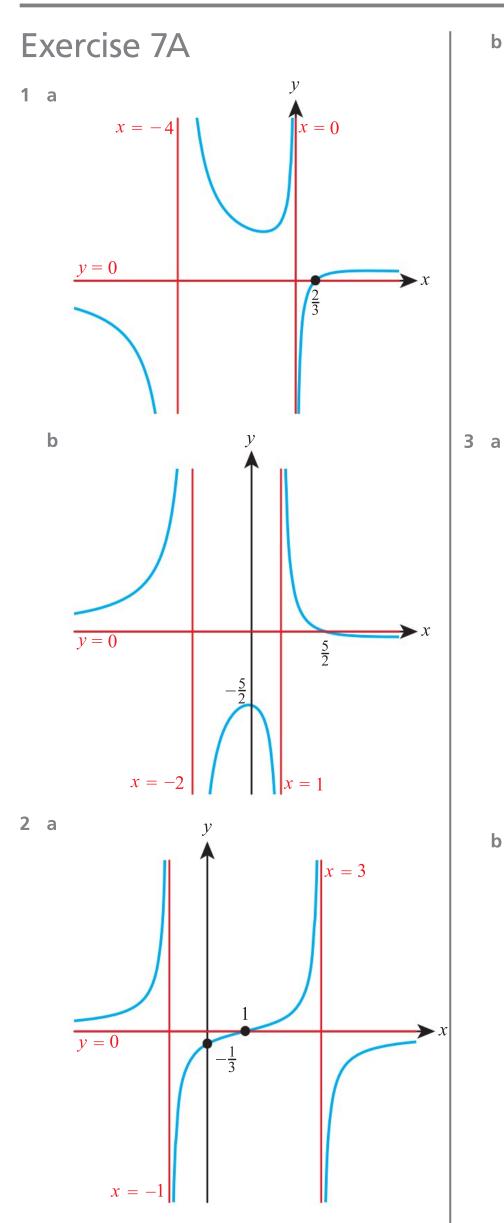
1	а	x + 2, 3	b	x - 1, -2
		$x^{2} - 3x - 5, -7$		$x^{-1}, 2^{-$
		$3x^3 - x^2 - x + 4, -2$	N	<i>x</i> 0 <i>x</i> 1 5, 0
		$4x^3 - 2x^2 + 3x + 1, -4$		
4		$x^2 - 2x + 4, -8$		
		$3x^3 + 3x^2 + 3x + 3, 3$		
5		17	b	127
6	а	28	b	2
7	а	$-\frac{25}{27}$	b	$-\frac{3}{8}$
8	а	$-\frac{81}{8}$	b	$\frac{142}{27}$
9	а	-14	b	-132
10	a	-5	b	3
11	а	$-\frac{56}{27}$	b	$\frac{11}{8}$
12	а	$\frac{8}{27}$	b	144
13	а	(x-1)(x+1)(x+2), thr	ee	
	b	(x-2)(x+1)(x+2), thr	ee	
14		$(x+3)(x-2)^2$ , two		
		$(x+1)(x-3)^2$ , two		
15		$(x-1)(x^2-2x+10)$ , on	e	
		$(x-3)(x^2+x+5)$ , one	1	
16		(3x-1)(x-1)(2x-1), t		
		(3x-5)(x+2)(4x+3), t	hre	e
17				
	17 0,	1		
		= 1, b = -18		
		= -44, b = 48		
		$= -\frac{1}{2}$		
<b>23</b> 3, 7, -8 <b>24</b> 0				
		4, 1, -3		
	~			
26	b	$2, \frac{3 \pm \sqrt{5}}{2}$		
27	а	1		
28	b	Three		
29	b	$p, -p, \frac{p}{2}$		

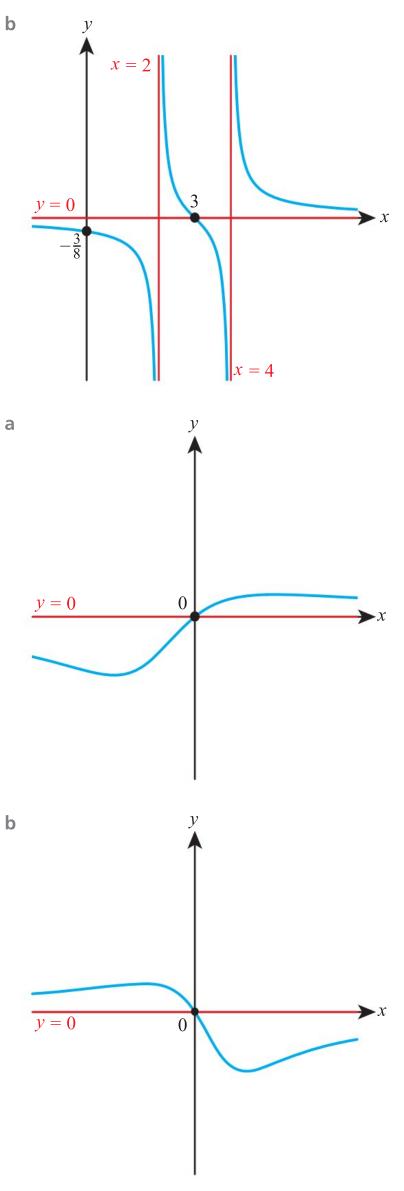


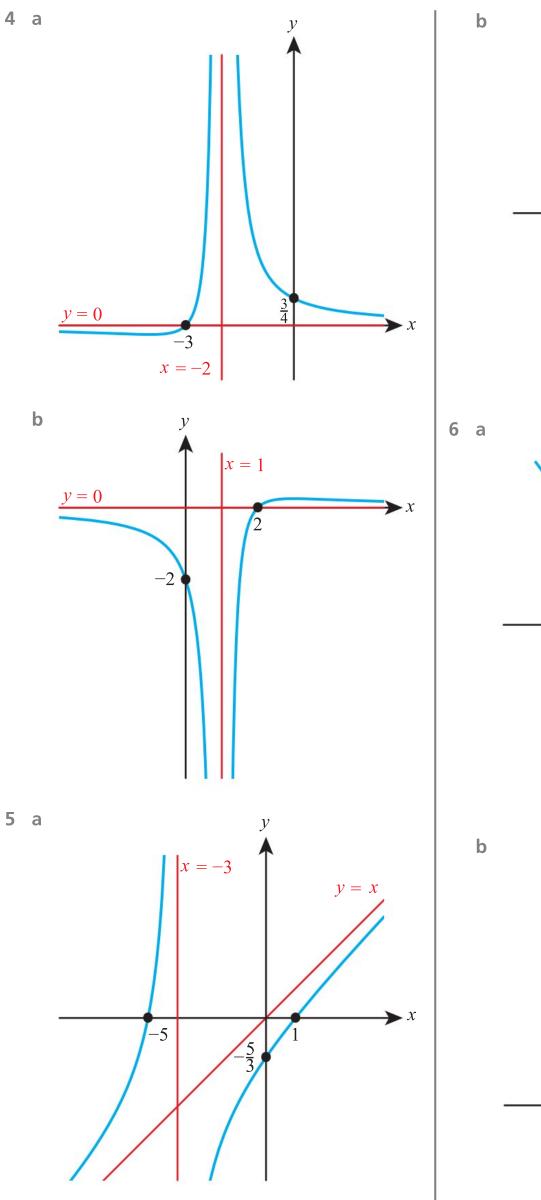


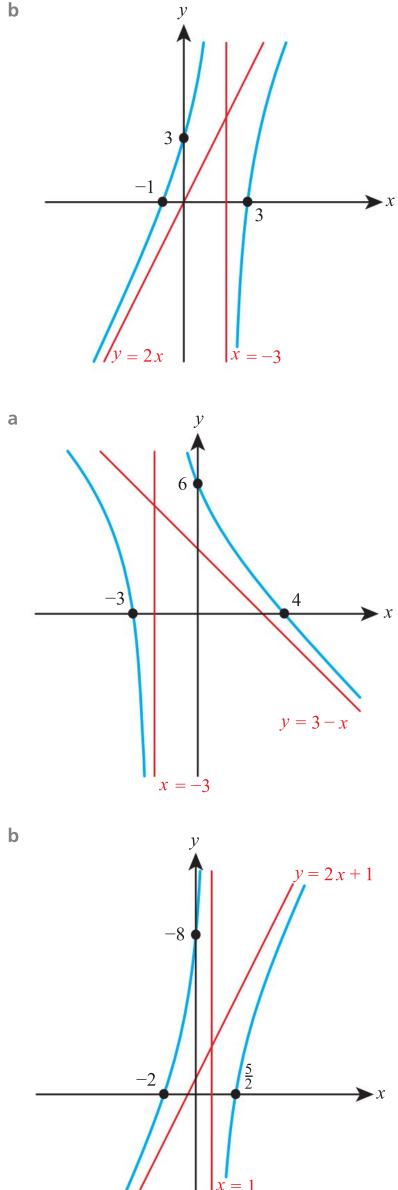


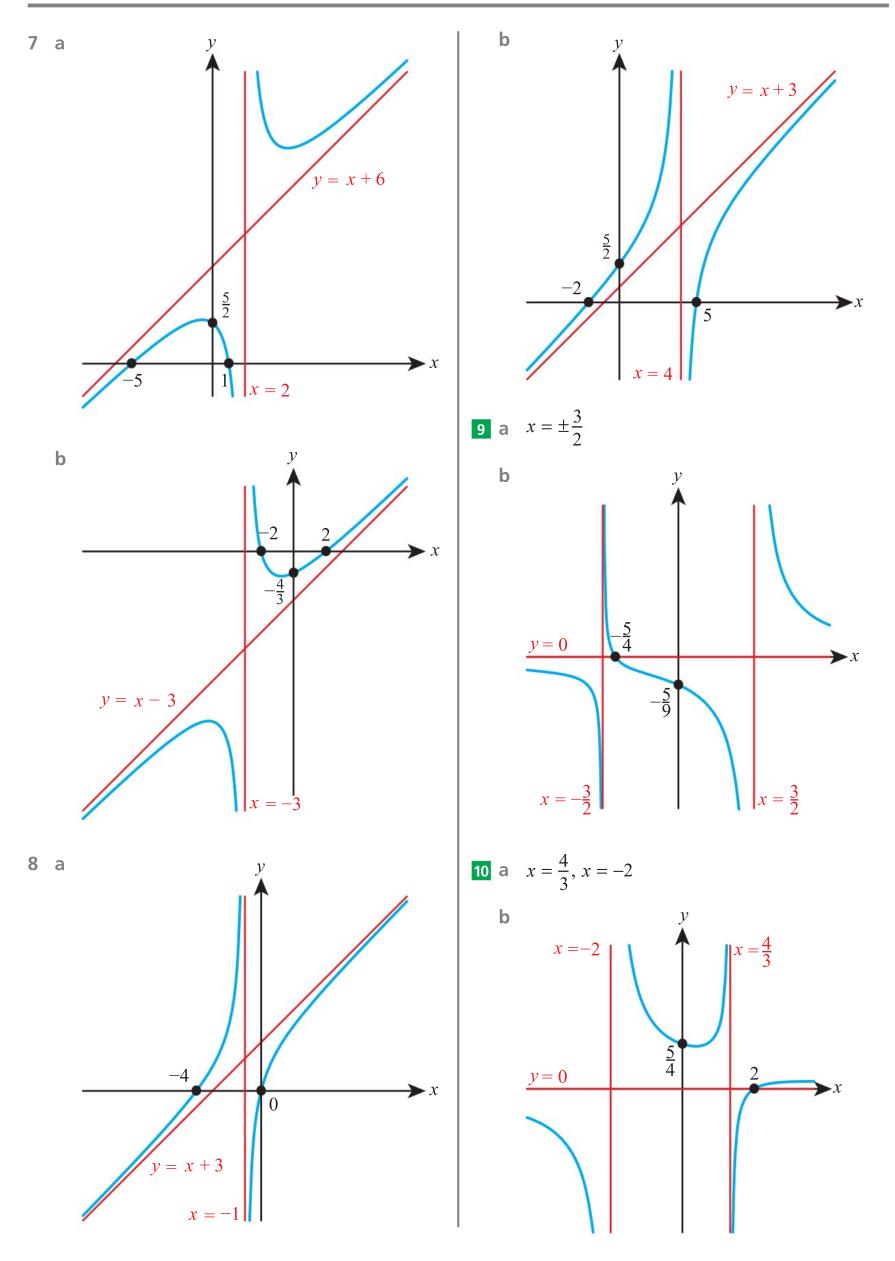


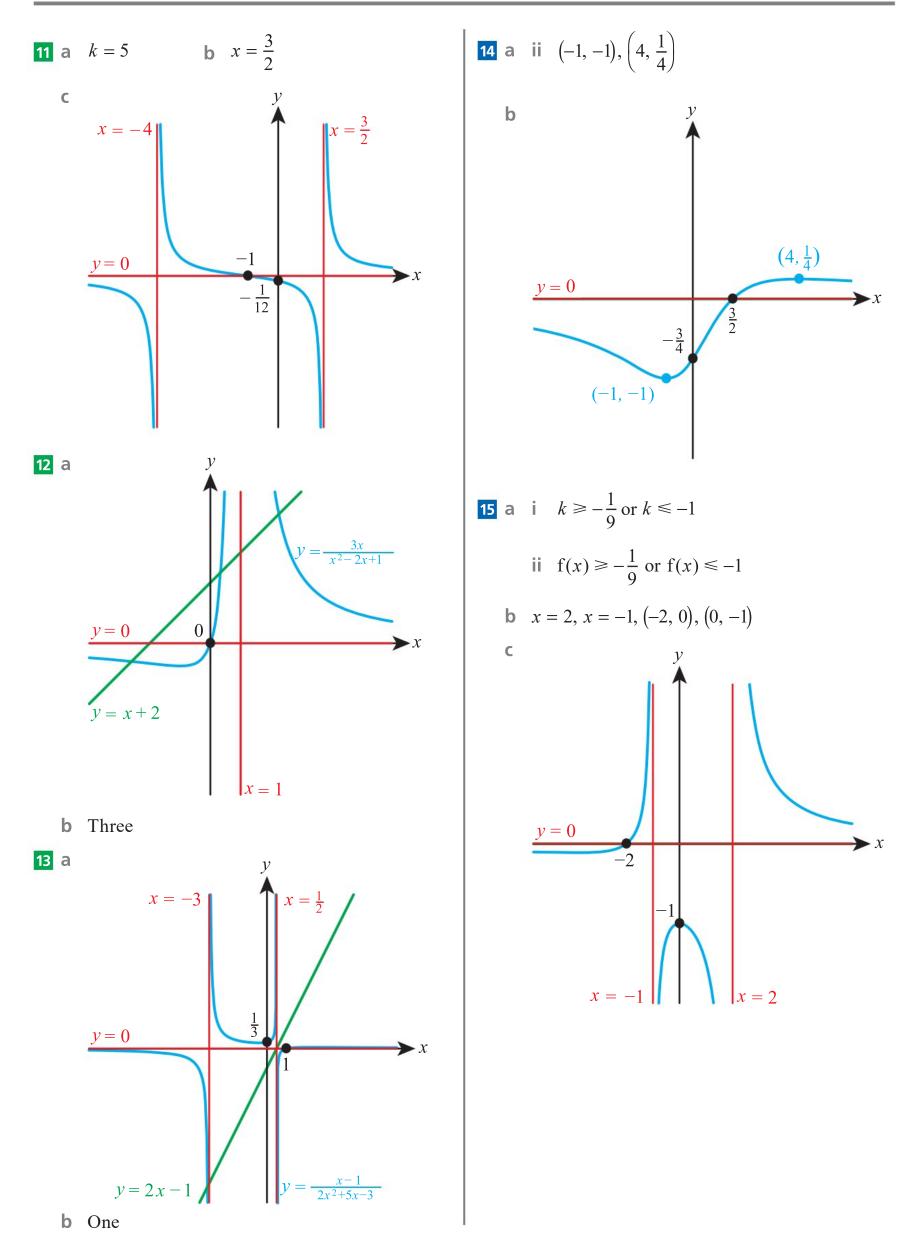


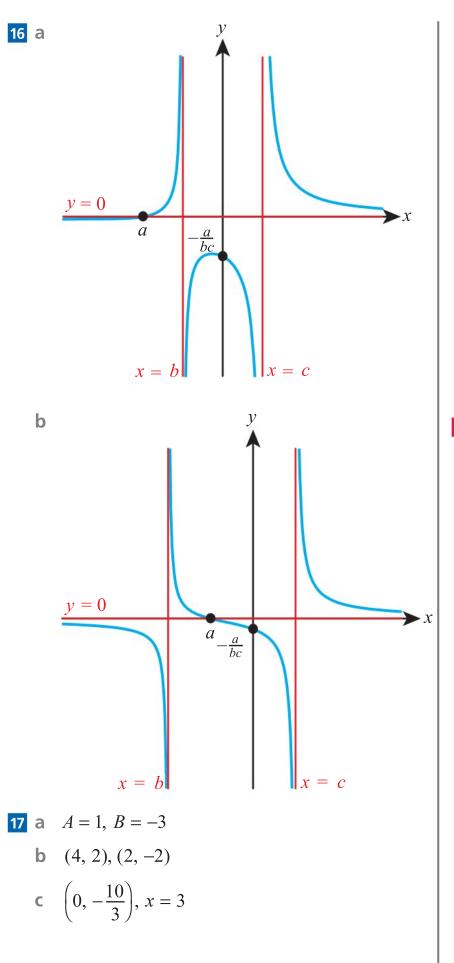


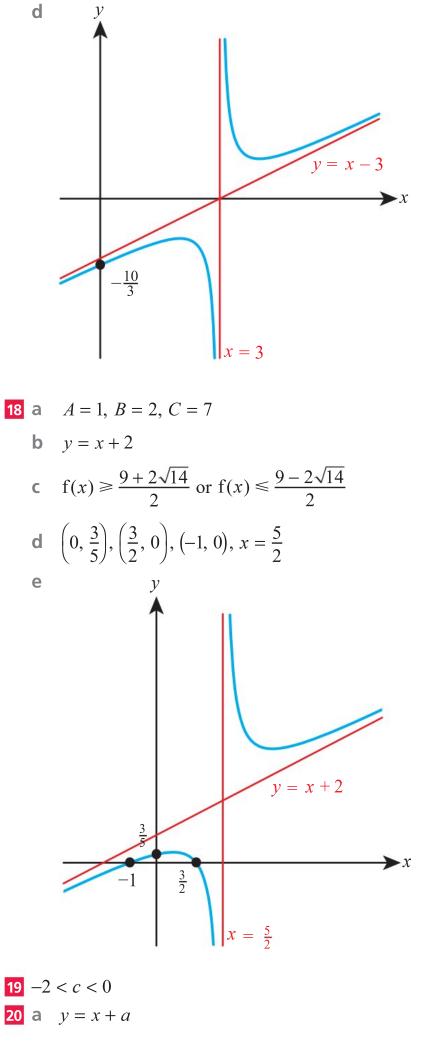


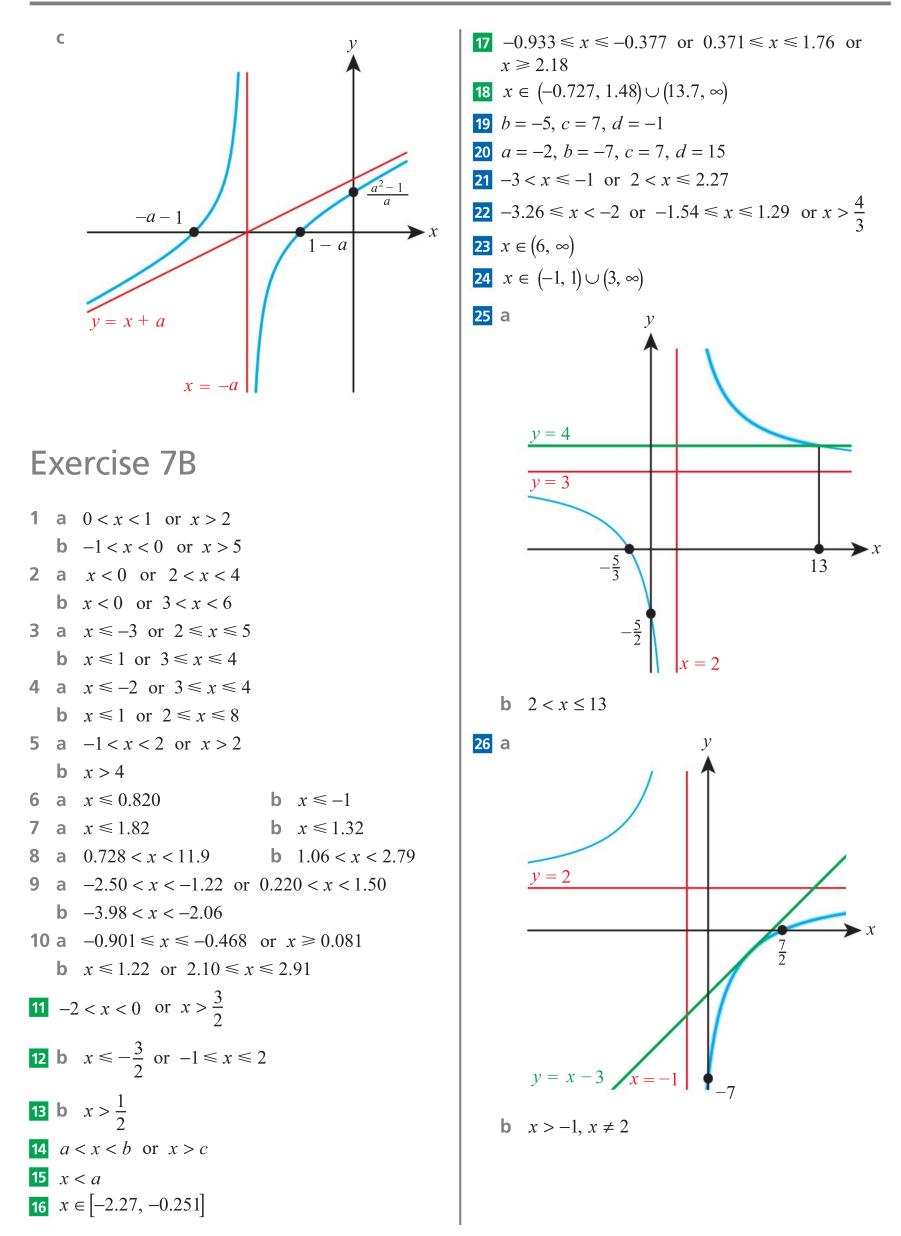


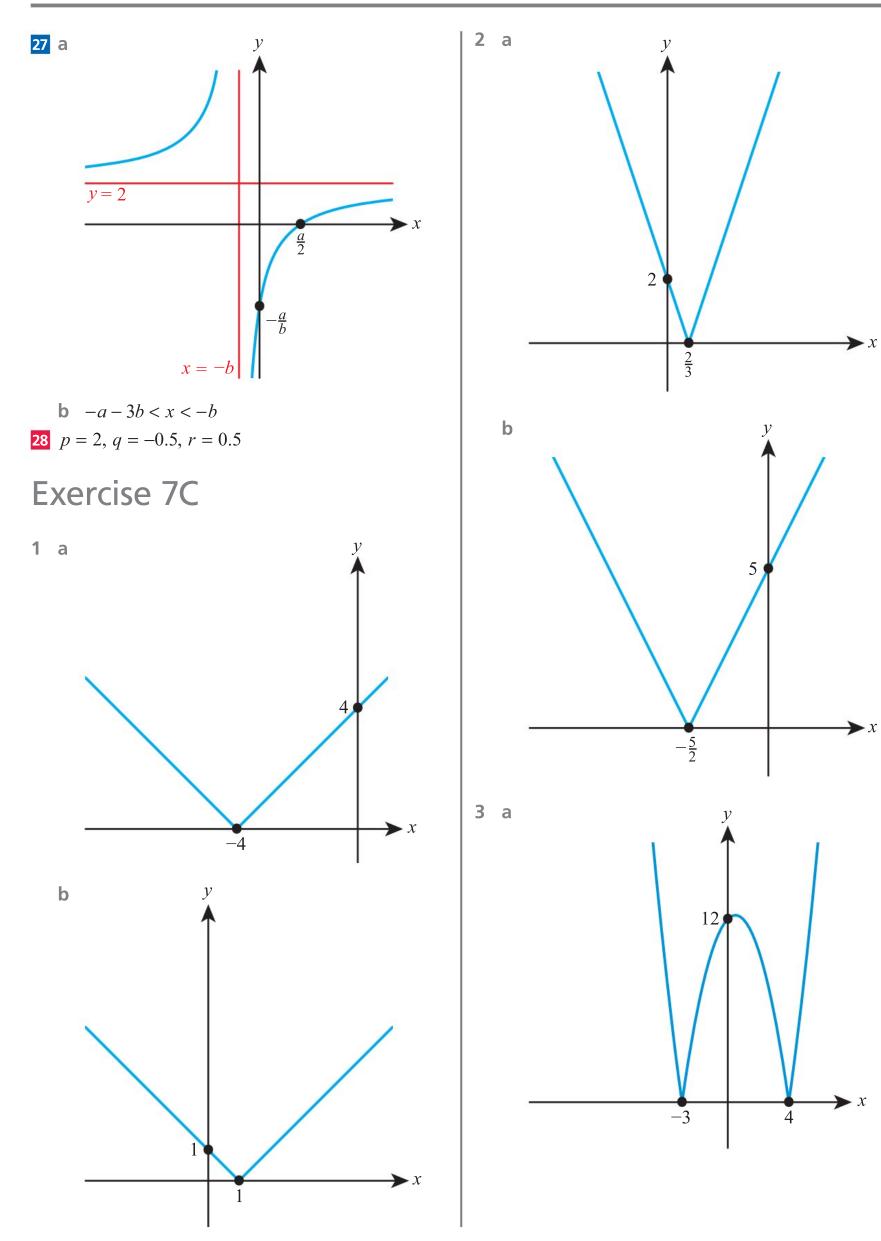


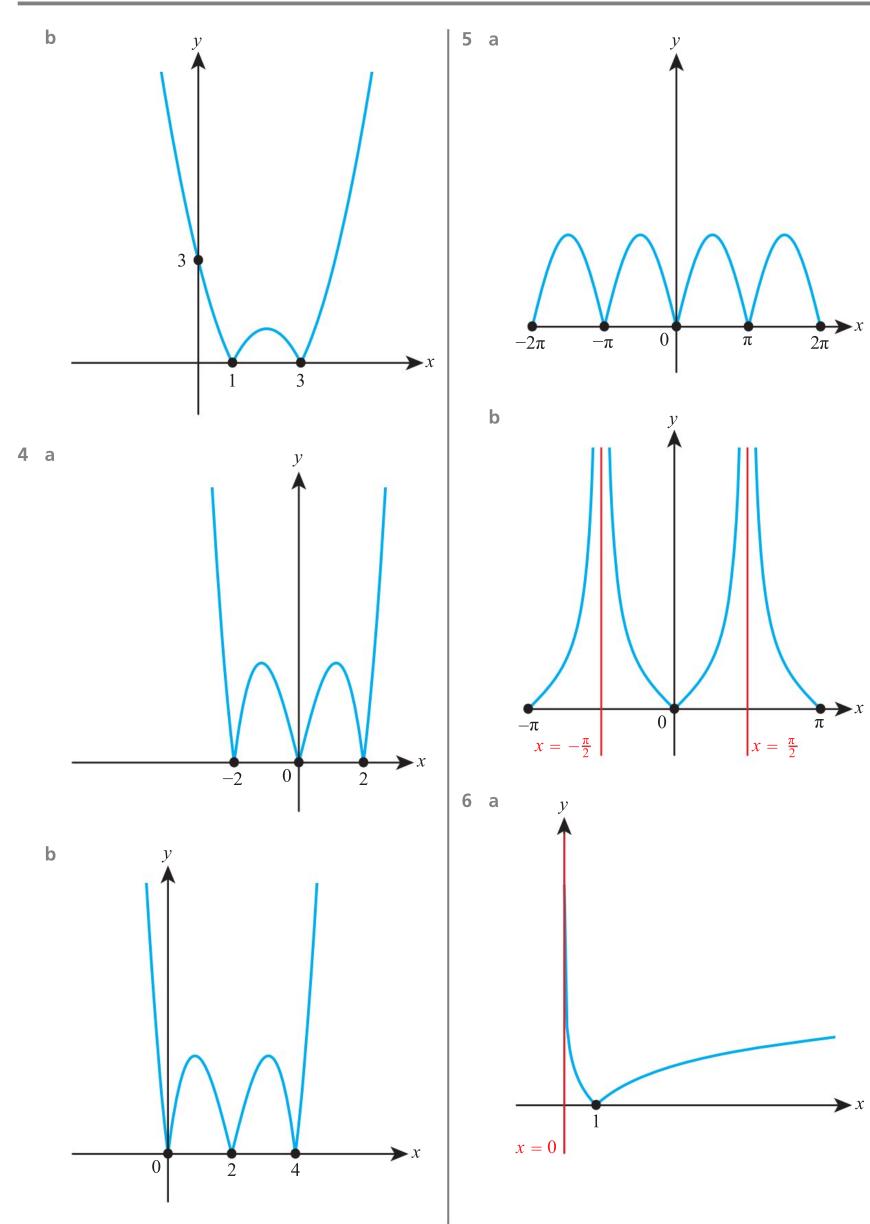


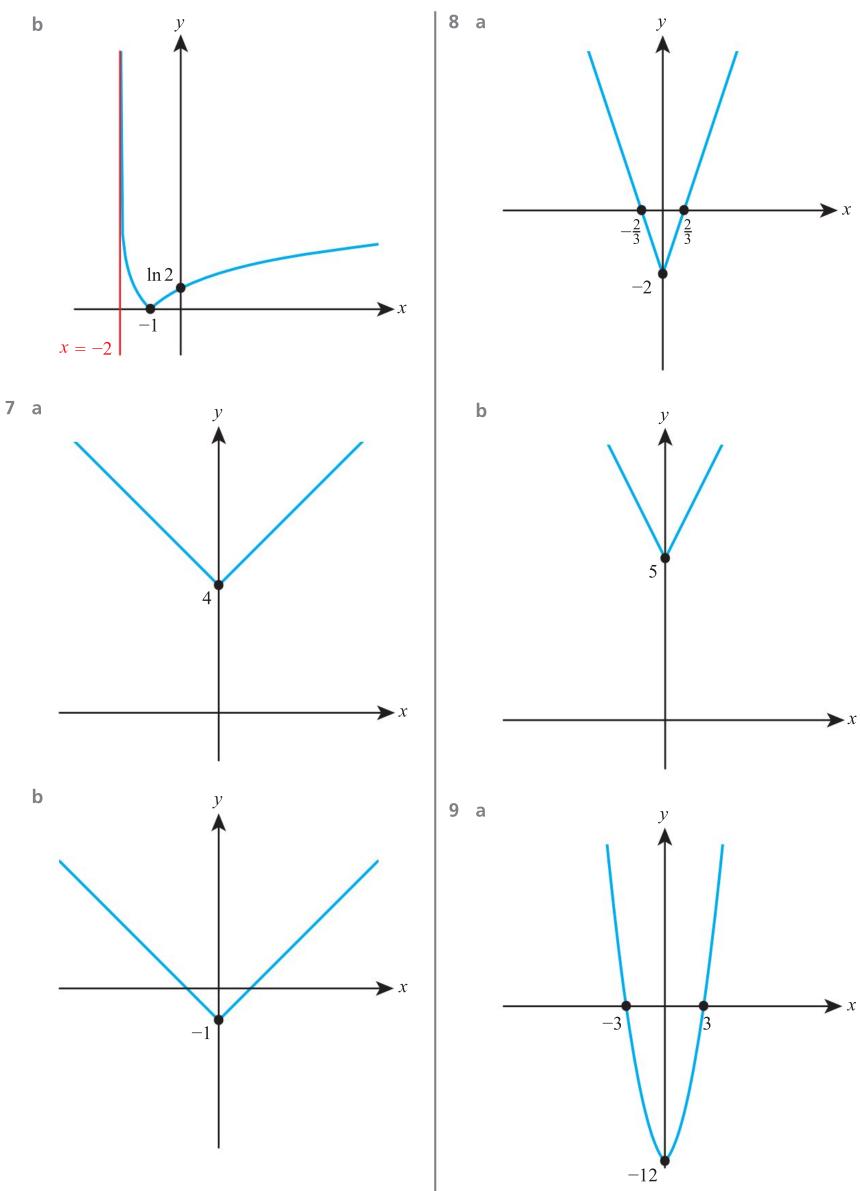


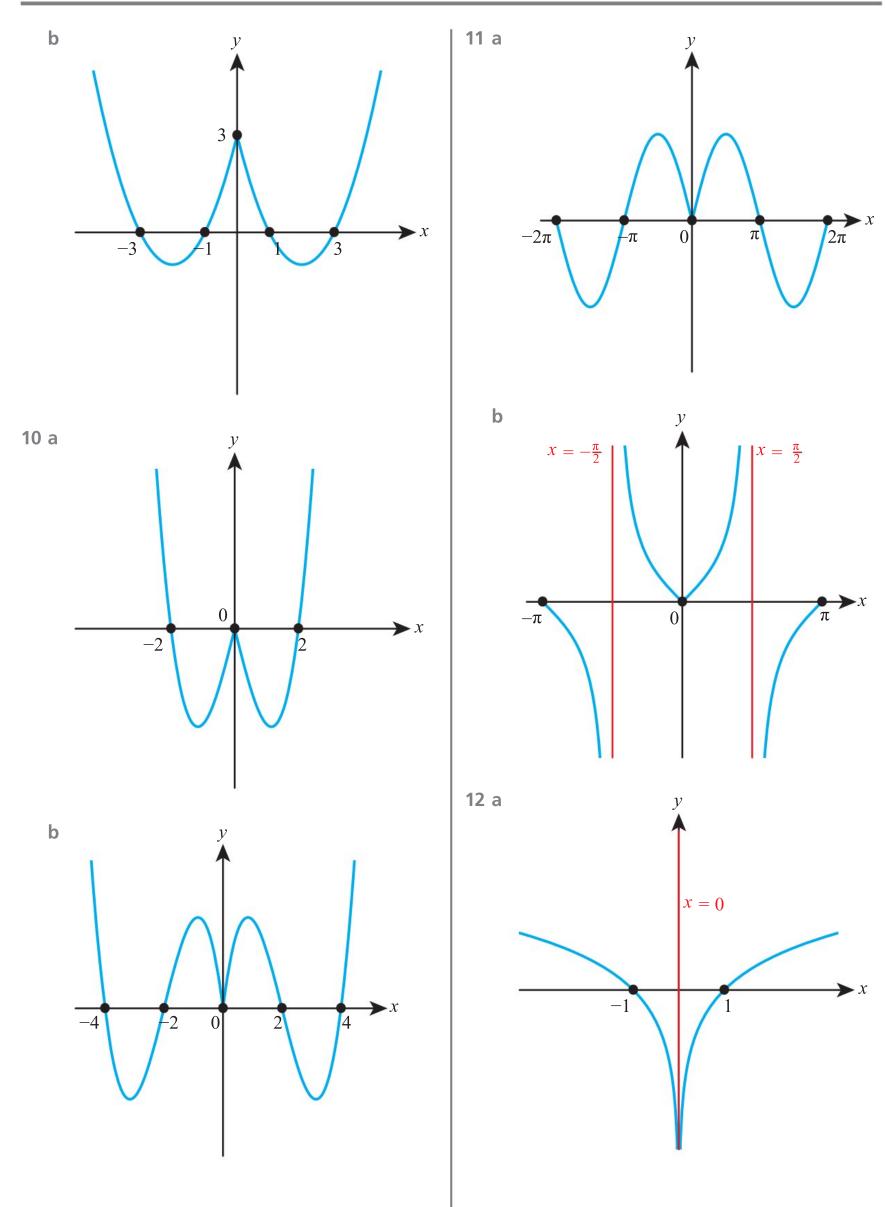


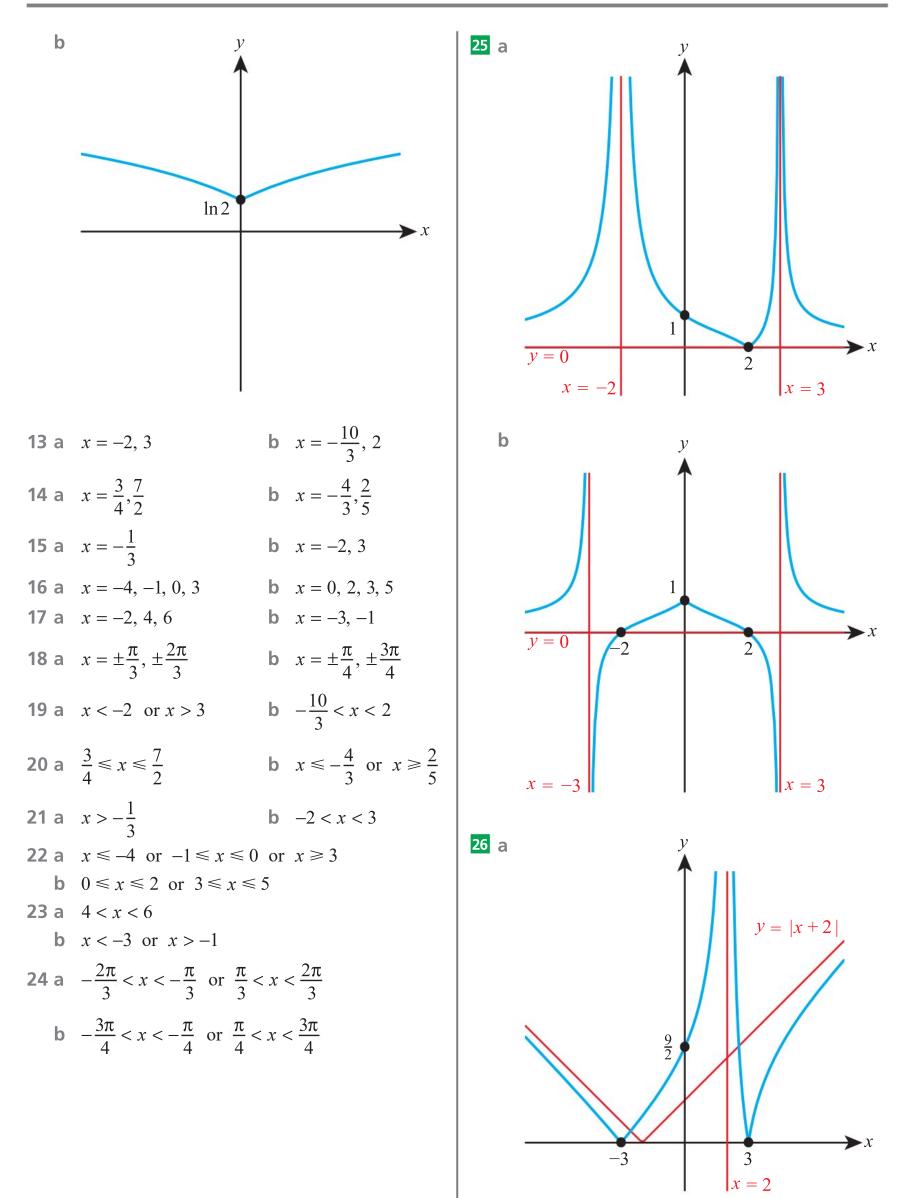


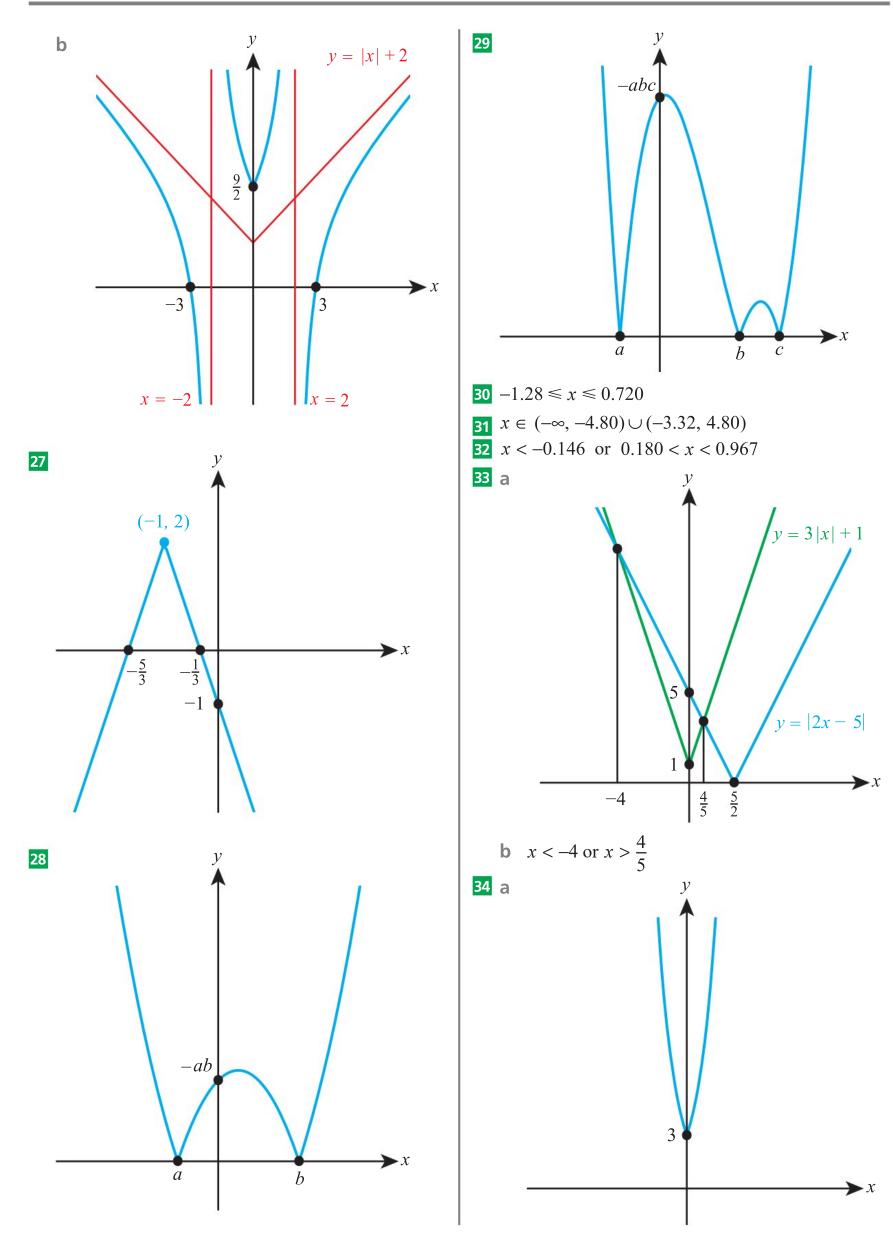


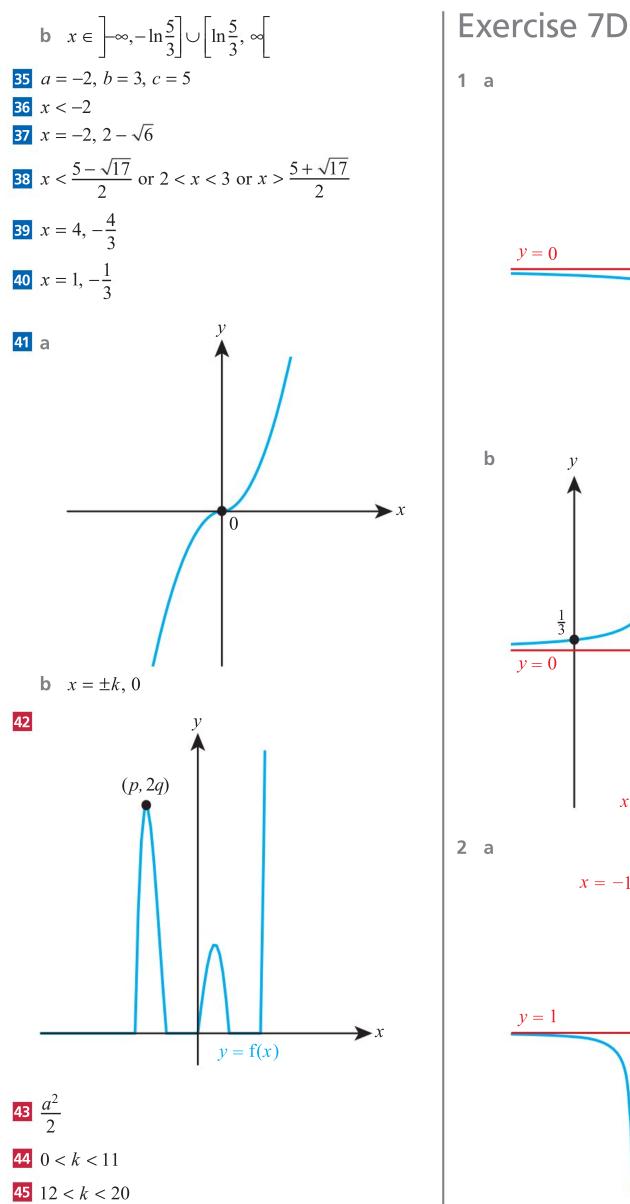


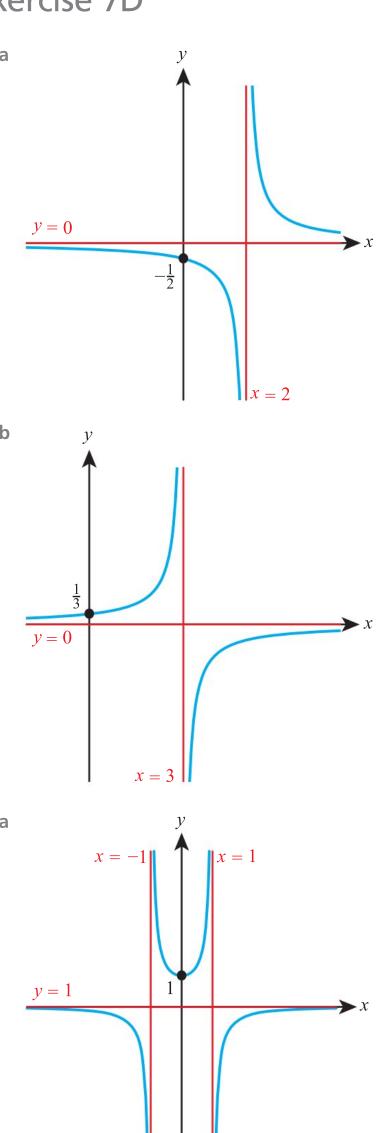


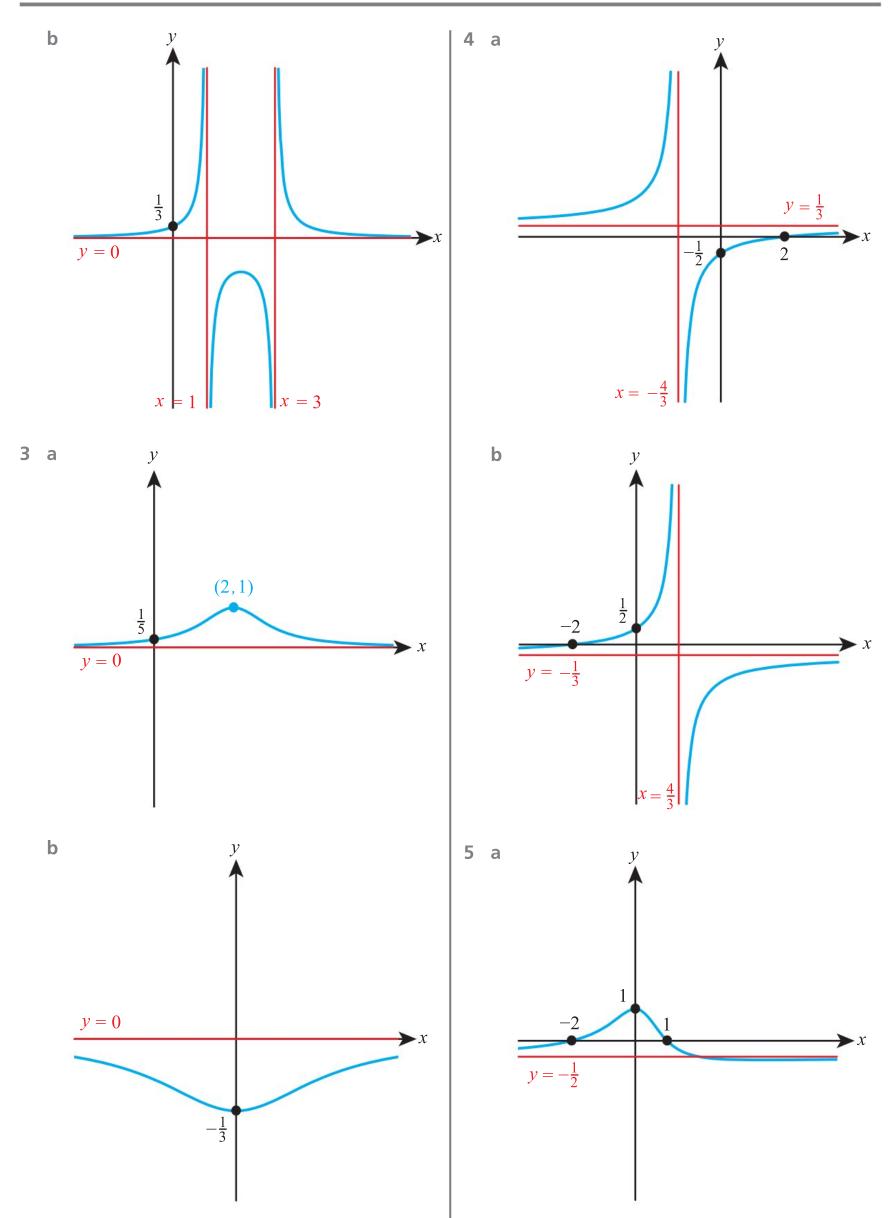


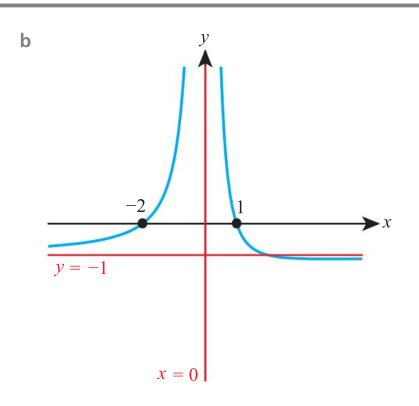


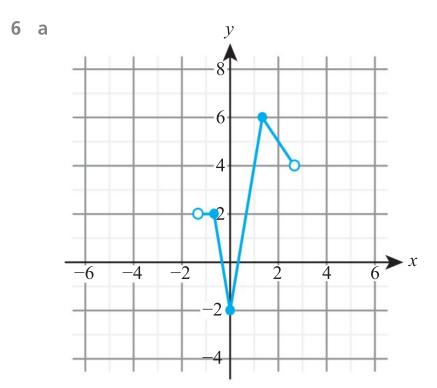


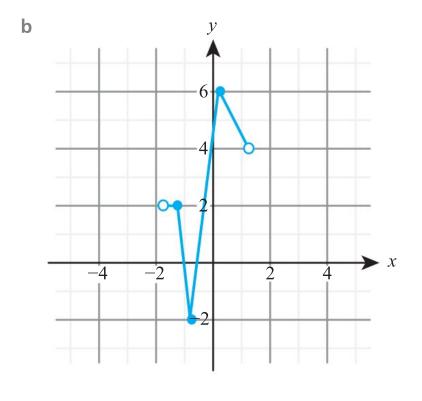


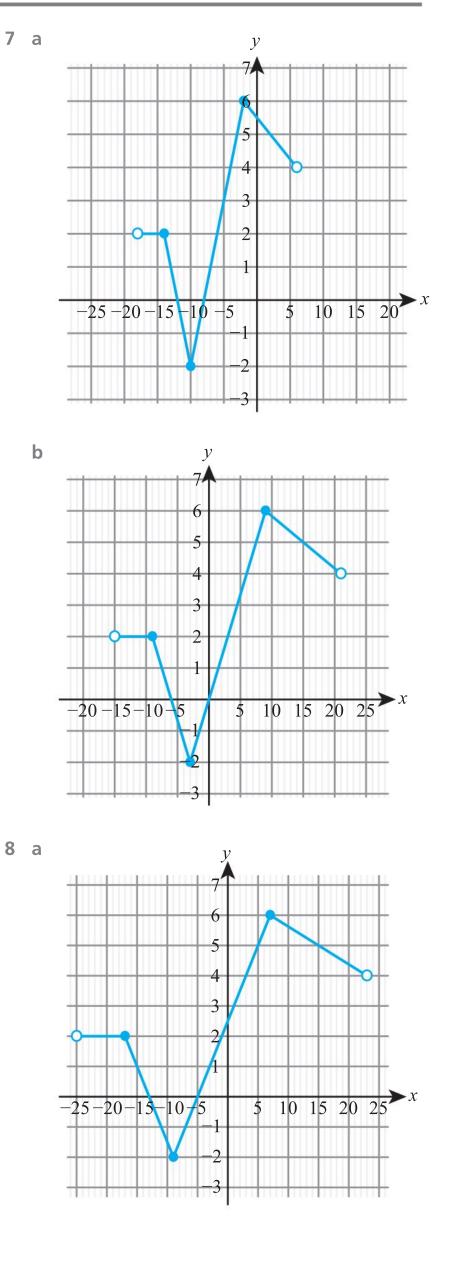


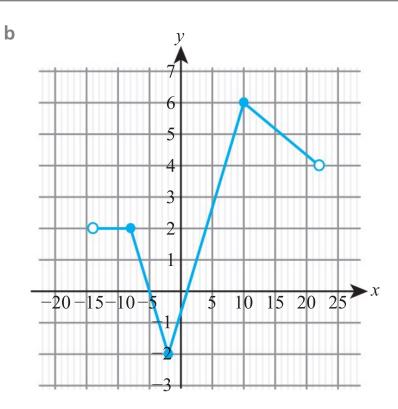






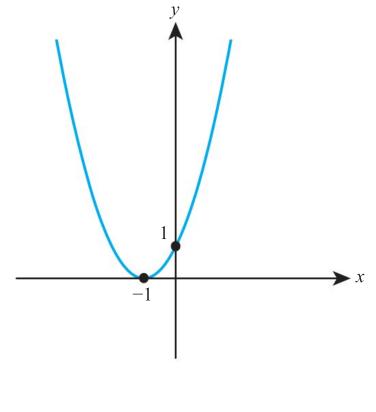


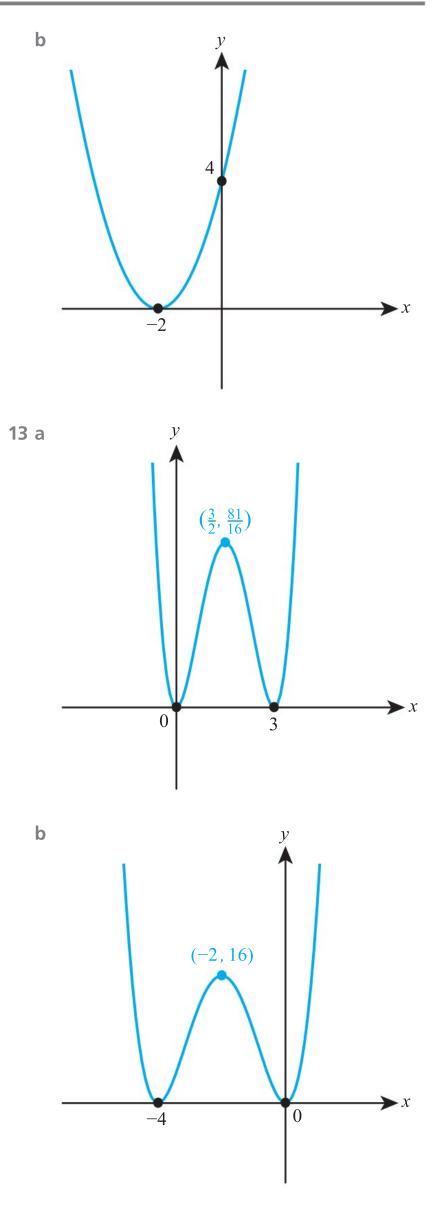


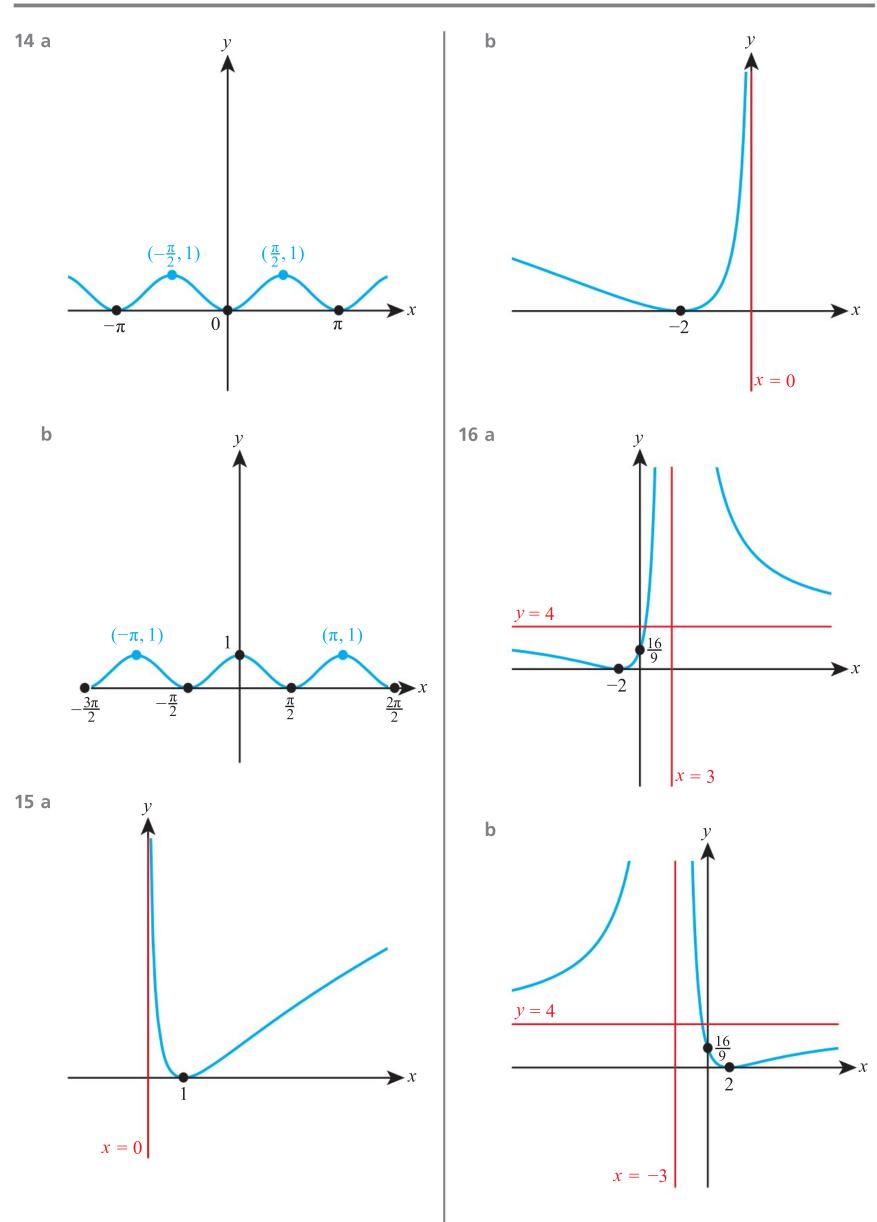


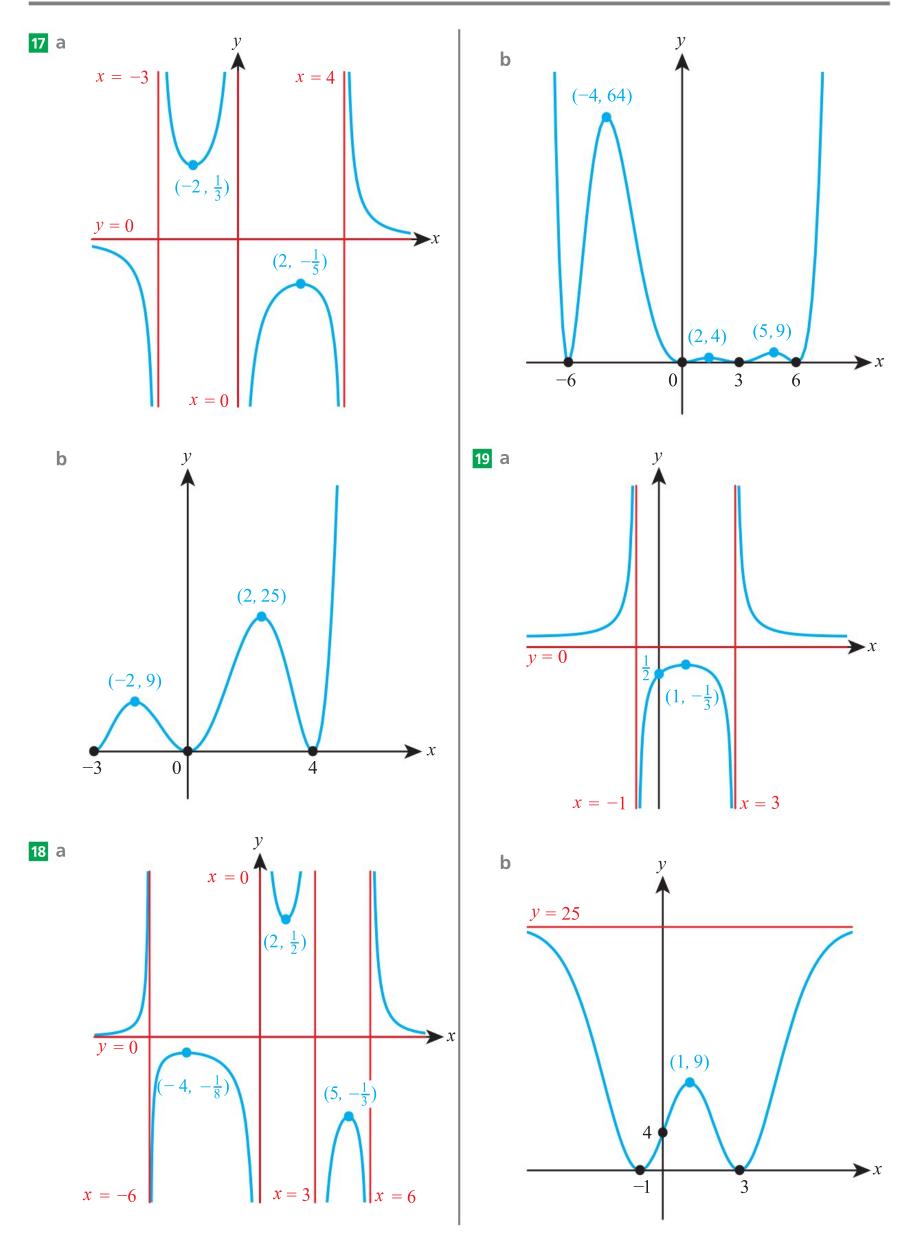
- **9** a Translation right by 2 followed by horizontal stretch with scale factor 4
  - **b** Translation left by 1 followed by horizontal stretch with scale factor 3
- **10 a** Translation right by 1 followed by horizontal stretch with scale factor  $\frac{1}{3}$ 
  - **b** Translation left by 3 followed by horizontal stretch with scale factor  $\frac{1}{2}$
- **11 a** Translation right by 3 followed by reflection in the *y*-axis or just translate right by 2
  - **b** Translation left by 2 followed by reflection in the *y*-axis or just translate right by 2

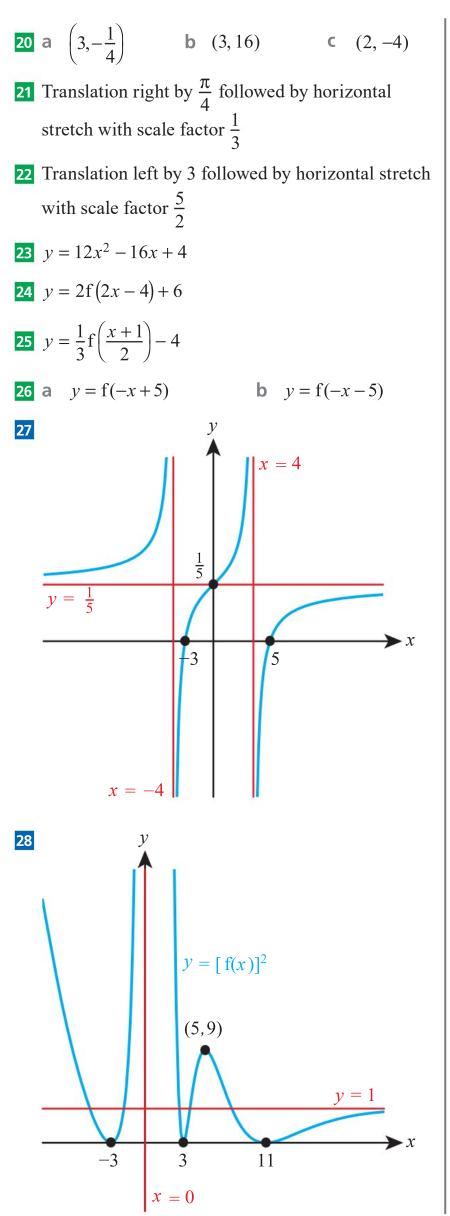


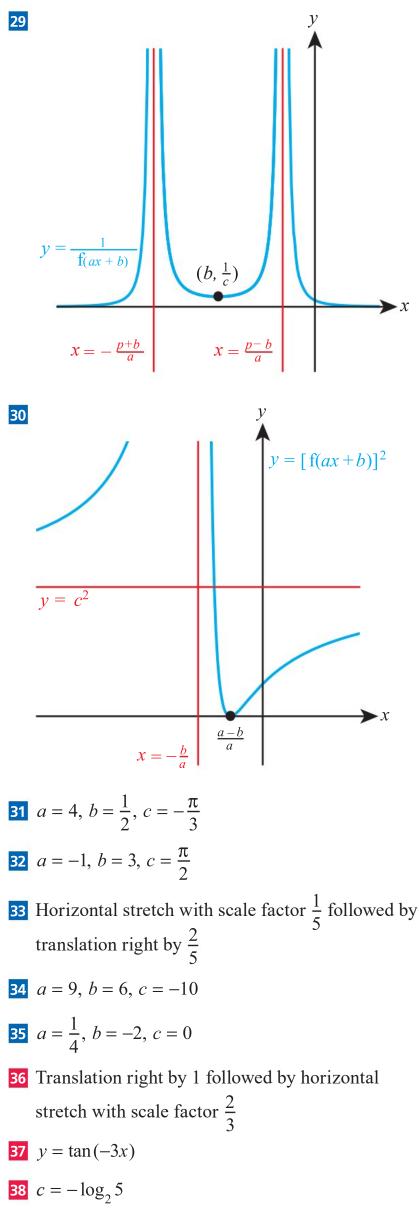


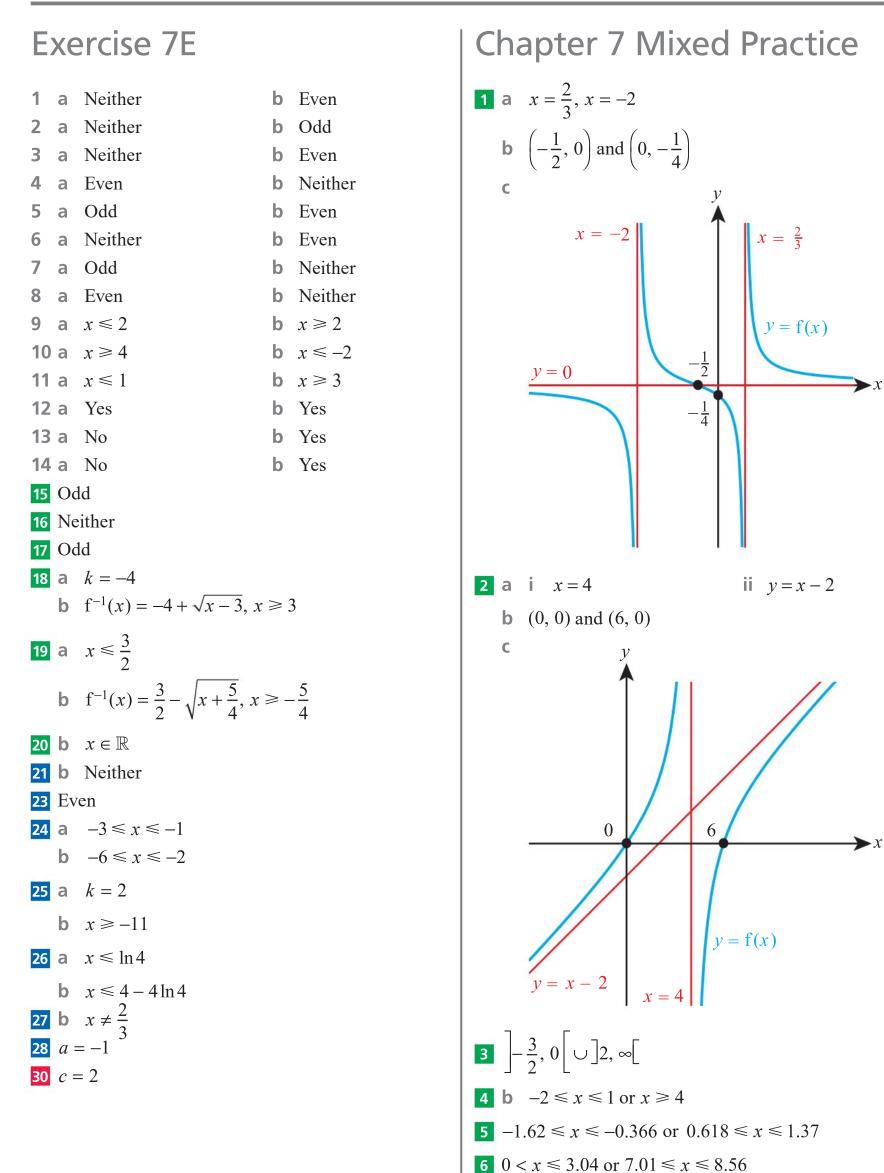




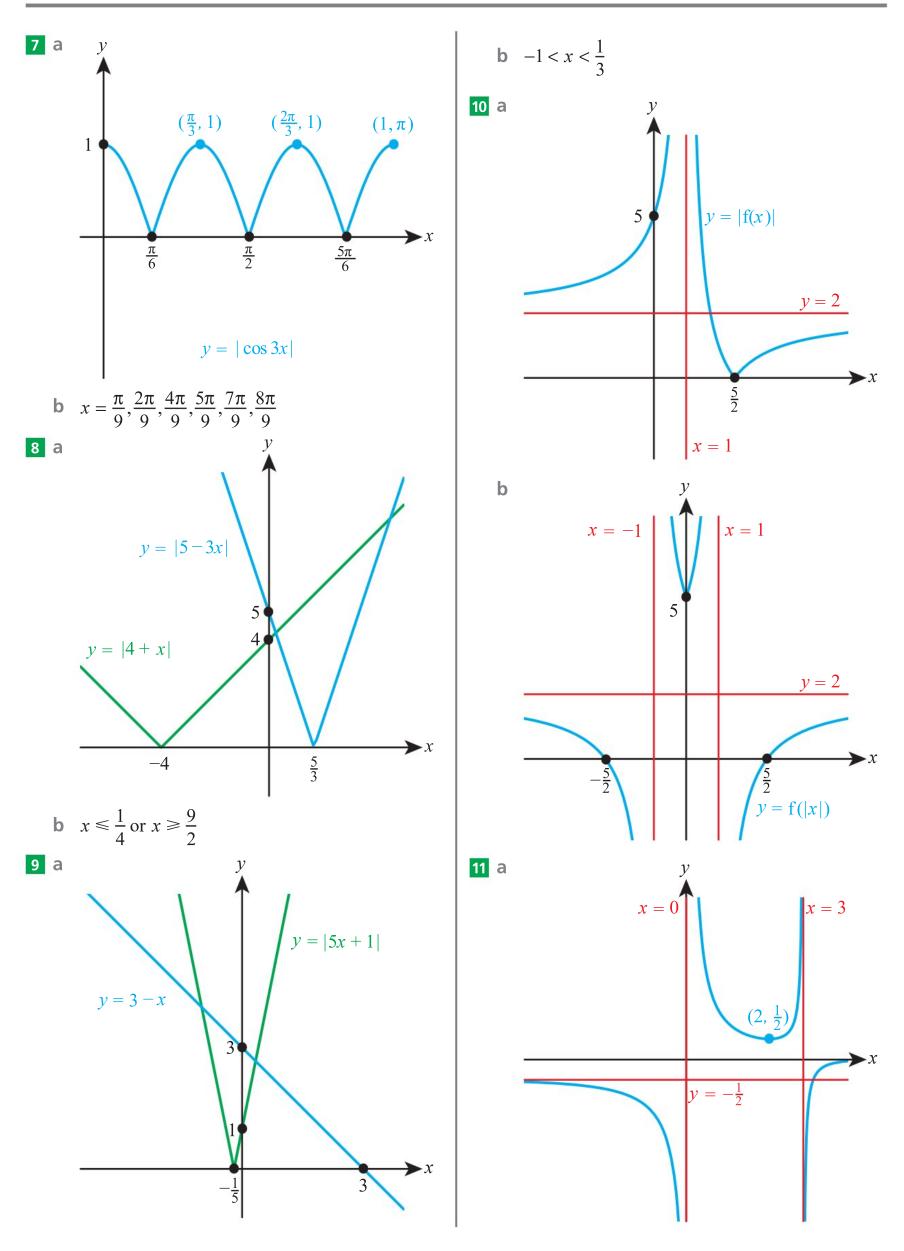


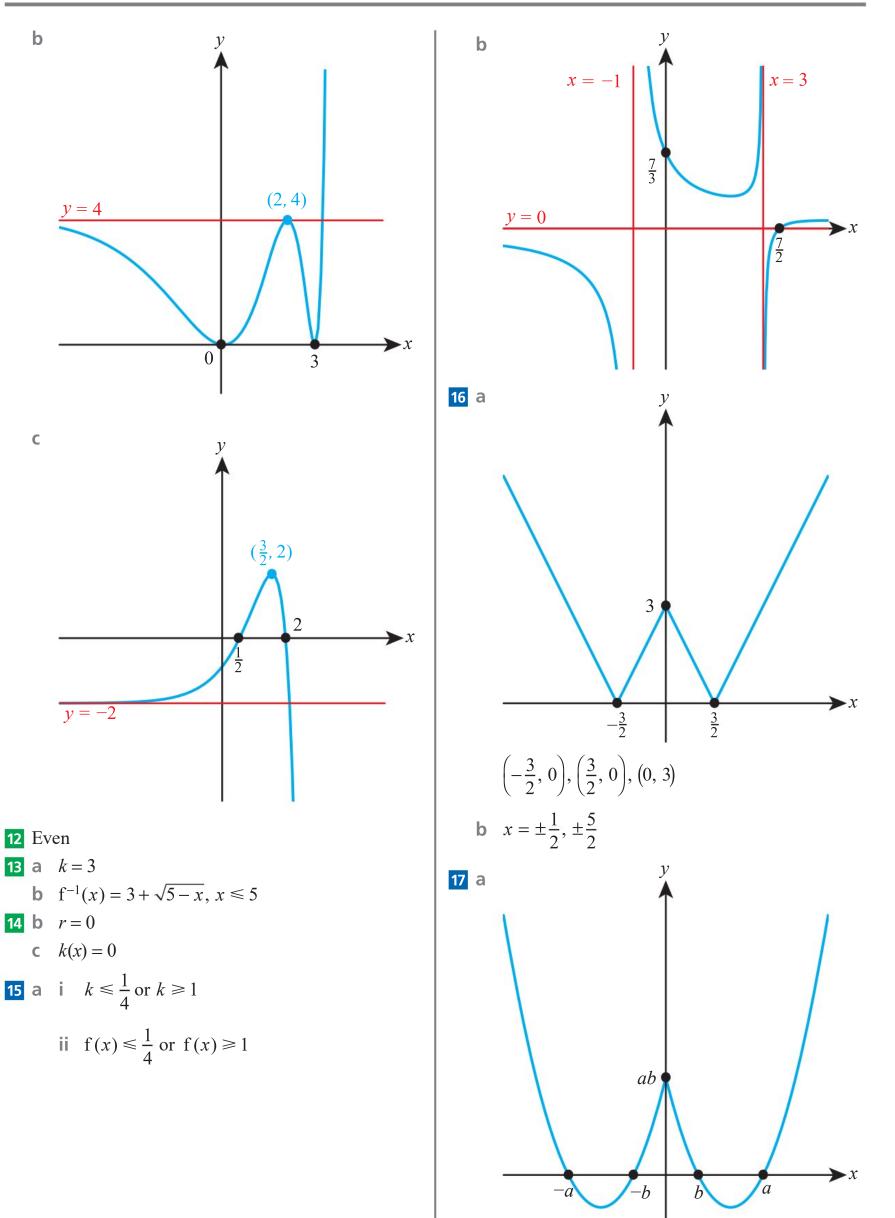


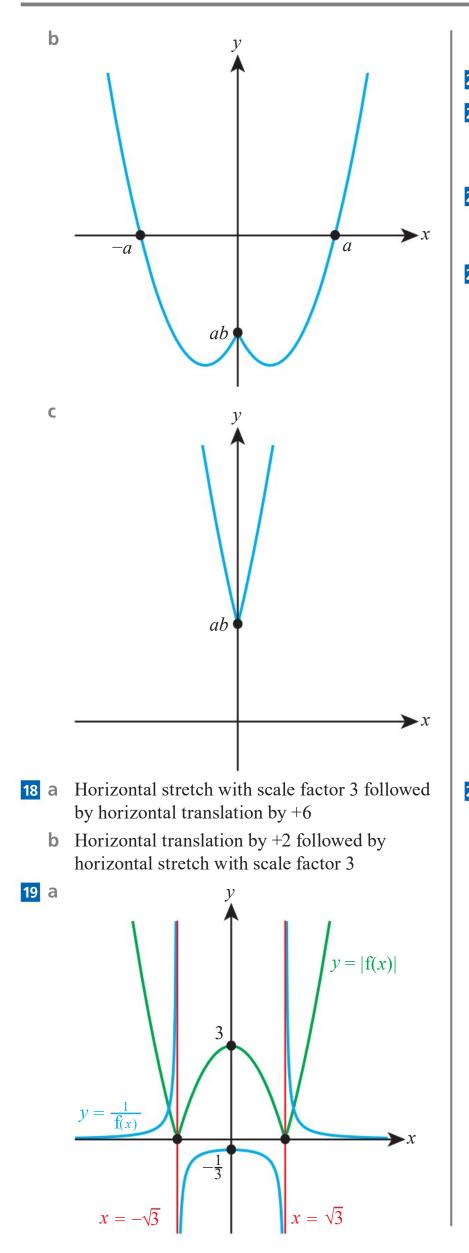


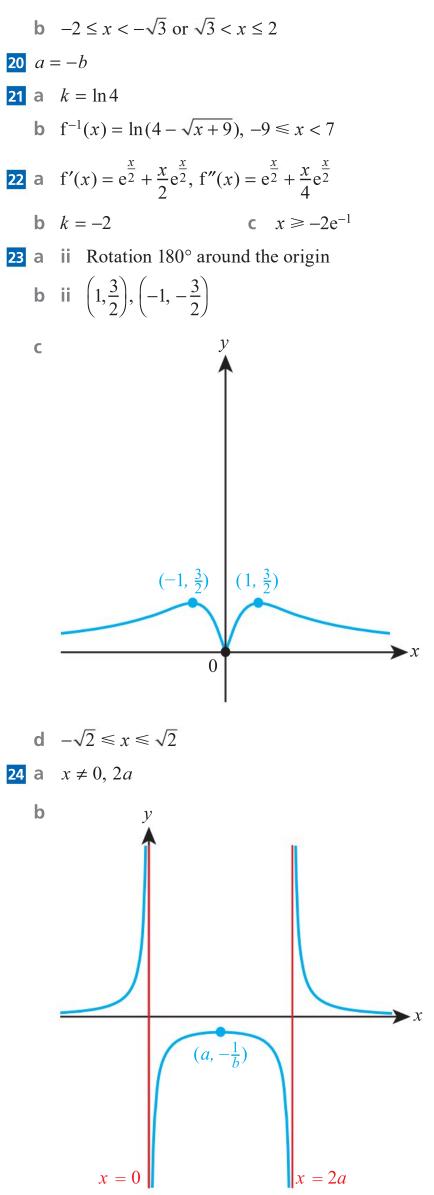


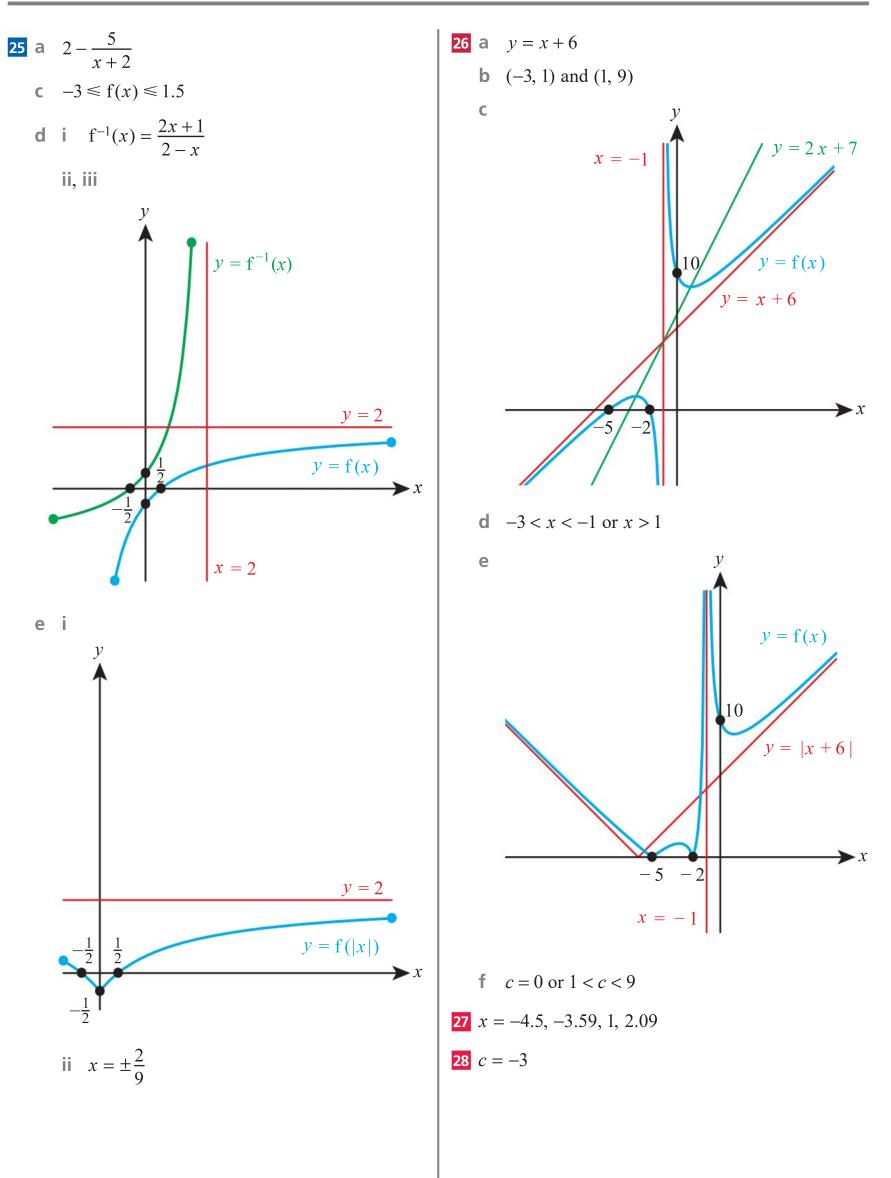












Chapter 8 Pric	or Knowledge	<b>15</b> a $\begin{pmatrix} 11 \\ -17 \\ 15 \end{pmatrix}$	$ \mathbf{b} \begin{pmatrix} 2 \\ -9 \\ 0 \end{pmatrix} $
<b>1</b> $2x + 5y = 23$		$\begin{bmatrix} 15 a \\ 15 \end{bmatrix}$	$\begin{pmatrix} -9\\0 \end{pmatrix}$
<b>2</b> 0 <b>3</b> $x = \lambda, y = 13 - 7\lambda, z = 35 - 19\lambda$		<b>16 a</b> $a + \frac{4}{3}b$	<b>b</b> $\mathbf{a} + \frac{1}{2}\mathbf{b}$
Exercise 8A		<b>17 a</b> $-\frac{3}{2}a + b$	<b>b</b> $-\frac{1}{2}$ <b>b</b> $+\frac{1}{2}$ <b>a</b>
$1  \mathbf{a} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}, \ \mathbf{b} = \begin{pmatrix} 3 \\ 1 \end{pmatrix}$		<b>18 a</b> $\frac{3}{2}$ <b>a</b> – <b>b</b>	<b>b</b> $-\frac{4}{3}$ <b>b</b> $+\frac{1}{2}$ <b>a</b>
$2  \mathbf{a} = \begin{pmatrix} 3 \\ -1 \end{pmatrix}, \ \mathbf{b} = \begin{pmatrix} 2 \\ -3 \end{pmatrix}$		<b>19</b> a <i>p</i> = 3, <i>q</i> = 15	<b>b</b> <i>p</i> = 4, <i>q</i> = 16
<b>3</b> $\mathbf{a} = \begin{pmatrix} -1 \\ 4 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}$		<b>20 a</b> $p = -6, q = 3$	<b>b</b> $p = 2, q = -8$
4 $\mathbf{a} = \begin{pmatrix} -2 \\ -1 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} -1 \\ -3 \end{pmatrix}$		<b>21</b> a <i>p</i> = 4, <i>q</i> = 1	<b>b</b> $p = 45, q = -1$
		<b>22</b> a $p = -3, q = -18$	<b>b</b> $p = 4, q = -2$
5 a $i + 2j + 3k$ 6 a $-3i + j$	<b>b</b> $4i + 5j + 6k$ <b>b</b> $2i - 2j$	<b>23</b> a $p = -2, q = -10$	<b>b</b> $p = -3, q = -3$
7 a 3i	b -5j	$\left( 1/3 \right)$	$\left(3/5\right)$
8 a $\begin{pmatrix} 2 \\ -3 \\ 1 \end{pmatrix}$	$\mathbf{b} \begin{pmatrix} 3\\1\\-4 \end{pmatrix}$	<b>24 a</b> $\mathbf{a} = \begin{pmatrix} 1/3 \\ 2/3 \\ 2/3 \end{pmatrix}$	<b>b</b> $\mathbf{a} = \begin{pmatrix} 3/5 \\ 0 \\ 4/5 \end{pmatrix}$
$\begin{pmatrix} 1 \\ 0 \\ 3 \end{pmatrix}$	$\begin{pmatrix} -1 \\ 0 \\ 2 \\ -1 \end{pmatrix}$	<b>25 a</b> $\mathbf{a} = \begin{pmatrix} -1/\sqrt{6} \\ 1/\sqrt{6} \\ 2/\sqrt{6} \end{pmatrix}$	
<b>10 a</b> $\begin{pmatrix} -1 \\ 4 \\ -2 \end{pmatrix}$	$\mathbf{b} \begin{pmatrix} -3\\0\\1 \end{pmatrix}$	<b>26 a</b> $\mathbf{a} = \frac{3}{\sqrt{11}}\mathbf{i} + \frac{1}{\sqrt{11}}\mathbf{j} - \frac{1}{\sqrt{11}}\mathbf{j}$ <b>b</b> $\mathbf{a} = \frac{1}{\sqrt{6}}\mathbf{i} - \frac{2}{\sqrt{6}}\mathbf{j} + \frac{1}{\sqrt{6}}\mathbf{j}$	
11 a a + b	<b>b</b> $\mathbf{b} + \mathbf{c}$	<b>27 a</b> $\mathbf{a} = \frac{1}{\sqrt{17}}\mathbf{i} - \frac{4}{\sqrt{17}}\mathbf{j}$	<b>b</b> $\mathbf{a} = \frac{2}{\sqrt{13}}\mathbf{j} - \frac{3}{\sqrt{13}}\mathbf{k}$
<b>12</b> a -a - b - c	$\mathbf{b} - \mathbf{b} - \mathbf{c}$		
<b>13 a</b> $\begin{pmatrix} -3\\7\\-3 \end{pmatrix}$	$\mathbf{b} \begin{pmatrix} 3 \\ -7 \\ 3 \end{pmatrix}$	<b>28 a</b> $\mathbf{a} + \frac{1}{2}\mathbf{b}$ <b>b</b> $\frac{1}{2}$	
()		<b>29 a a – b b</b> $\frac{1}{3}$	
$ \begin{array}{c} 14 \mathbf{a} \\ \begin{pmatrix} 11 \\ -4 \\ 21 \end{pmatrix} \end{array} $	$ \mathbf{b} \begin{pmatrix} 22 \\ -21 \\ 36 \end{pmatrix} $	<b>30</b> a $\begin{pmatrix} 8\\0\\-19 \end{pmatrix}$ b $$	146

**1** 
$$\frac{12}{10} \frac{12\sqrt{11}}{10}$$
  
**1**  $\frac{12}{\sqrt{41}} \frac{\sqrt{41}}{10}$   
**1**  $a \ p = -15, q = 22$   $b \ p = 1, q = -3$   
**1**  $a \ p = 10, q = 11$   $b \ p = 0, q = -3$   
**1**  $a \ p = 10, q = 11$   $b \ p = 0, q = -3$   
**1**  $a \ p = 3, q = -1$   $b \ p = -\frac{1}{3}, q = -6$   
**1**  $a \ p = -3, q = -1$   $b \ p = -\frac{1}{3}, q = -6$   
**1**  $a \ p = -3, q = -1$   $b \ p = -\frac{1}{3}, q = -6$   
**1**  $a \ p = -3, q = -1$   $b \ p = -\frac{1}{3}, q = -6$   
**1**  $a \ 2^{-1}$   
**1**  $a \ 2^{-2}$   
**1**  $a \ 2^{-1}$   
**1**  $a \ 2^{-2}$   
**1**  $a \ 2^{-1}$   
**1**  $a \ 2^{-2}$   
**1**  $a \ 2$ 

<b>30</b> a $\frac{1}{2}$ a $+\frac{1}{3}$ b $+\frac{1}{6}$ c	<b>c</b> 2:1	<b>30</b> 6	
<b>31 a</b> $d = \frac{3}{5}b + \frac{2}{5}c$ ,	$e = \frac{3}{2} a - \frac{1}{2}c, f = \frac{2}{3}a + \frac{1}{3}b$	<b>31</b> $-\frac{3}{4}$ <b>32</b> $0,\frac{3}{2}$	
Exercise 80	C	<b>33</b> 2 <b>34</b> a 1.6	<b>b</b> 68.7°, 21.3°, 90°
<b>1</b> a 35	<b>b</b> 20	<b>c</b> 61.8 <b>36 a</b> $a + b$ , $b - a$	
<b>2</b> a 67.3	<b>b</b> 9.64	<b>37</b> b 2	$\sim$ $ \sim $ $ \sim $ c $4\sqrt{5}$
<b>3</b> a -54.0	<b>b</b> -36.9		
<b>4</b> a 16	<b>b</b> -56	Exercise 8D	
<b>5</b> a -16	<b>b</b> 10	<b>1</b> a $\mathbf{r} = \begin{pmatrix} 2 \\ 1 \\ 5 \end{pmatrix} + t \begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$ , yes	
6 a 9	<b>b</b> 9	<b>1 a</b> $\mathbf{r} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} + t \begin{bmatrix} 2 \\ 2 \end{bmatrix}$ , yes	
<b>7 a</b> 64°	<b>b</b> 67°		
<b>8</b> a 108°	<b>b</b> 101°	<b>b</b> $\mathbf{r} = \begin{pmatrix} -1\\0\\3 \end{pmatrix} + t \begin{pmatrix} 4\\1\\5 \end{pmatrix}$ , yes	
<b>9 a</b> 61°	<b>b</b> 65°	$\left(\begin{array}{c}3\end{array}\right)$ $\left(\begin{array}{c}5\end{array}\right)^{2}$	
<b>10 a</b> 96°	<b>b</b> 111°	(4) $(4)$	
<b>11 a</b> 25.5	<b>b</b> 58.5	<b>2</b> a $\mathbf{r} = \begin{pmatrix} 4 \\ 0 \\ 3 \end{pmatrix} + t \begin{pmatrix} 4 \\ 0 \\ 3 \end{pmatrix}$ , no	
<b>12</b> a -4.5	b -3		
<b>13</b> a 156.5	<b>b</b> 615.5	<b>b</b> $\mathbf{r} = \begin{pmatrix} -1\\5\\1 \end{pmatrix} + t \begin{pmatrix} 0\\0\\7 \end{pmatrix}$ , no	
<b>14</b> a 51.5	<b>b</b> 420.5	$\begin{bmatrix} 0 & 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 7 \end{bmatrix}, \text{ no }$	
<b>15</b> a $\frac{2}{7}$	<b>b</b> $-\frac{1}{2}$	$\begin{pmatrix} A \end{pmatrix}$ $\begin{pmatrix} A \end{pmatrix}$	
<b>16 a</b> 3	<b>b</b> 2	<b>3</b> a $\mathbf{r} = \begin{pmatrix} 4 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ 1 \end{pmatrix}$ , no	
<b>17 a</b> 9	<b>b</b> $\frac{16}{7}$	<b>b</b> $\mathbf{r} = \begin{pmatrix} 2 \\ 7 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -9 \end{pmatrix}$ , yes	
<b>18</b> a $\frac{4}{5}$	<b>b</b> -12	<b>b</b> $\mathbf{r} = \begin{pmatrix} 7 \end{pmatrix} + \lambda \begin{pmatrix} -9 \end{pmatrix}$ , yes	
19 a 19	<b>b</b> 7 <b>c</b> 32	$\begin{pmatrix} 1 \end{pmatrix}$ $\begin{pmatrix} 1 \end{pmatrix}$	
<b>20</b> 141° <b>21</b> 40.0°		<b>4</b> a $\mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 3 \\ -3 \end{pmatrix}$	
<b>22</b> $\frac{2}{3}$		() $()$ $()$	
<b>23</b> 48.2°		<b>b</b> $\mathbf{r} = \begin{pmatrix} -1\\1\\5 \end{pmatrix} + \lambda \begin{pmatrix} 3\\-2\\2 \end{pmatrix}$	
<b>24</b> 98.0° <b>26</b> 3			
<b>27</b> 61.0°, 74.5°, 44.5		<b>5</b> a $\mathbf{r} = \begin{pmatrix} 0 \\ 2 \\ 3 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ -3 \end{pmatrix}$	
<ul> <li>28 94.3°, 54.2°, 31.5</li> <li>29 b 41.8°, 48.2°</li> </ul>	50	<b>b d</b> $\mathbf{r} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} + \lambda \begin{bmatrix} 0 \\ -3 \end{bmatrix}$	
c 161			

$$\begin{array}{l} \mathbf{b} \quad \mathbf{r} = \begin{pmatrix} -4 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} \\ \mathbf{b} \quad \mathbf{r} = \begin{pmatrix} -4 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -3 \end{pmatrix} \\ \mathbf{b} \quad \mathbf{r} = \begin{pmatrix} -3 \\ 2 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ -2 \end{pmatrix} \\ \mathbf{c} \\$$

<b>c</b> $(-8, 16, -26), (12, -14, 34)$	9 (4, 3, 3)	
<b>37</b> a $\frac{x-1}{3} = \frac{4-y}{2} = \frac{z+1}{3}$ b $\frac{1}{\sqrt{22}} \begin{pmatrix} 3\\2\\3 \end{pmatrix}$	10 Skew 11 a $x = 2z - 3, y = 2z - 9;$ b $(1, -5, 2)$	$x = \frac{11 - 3z}{5}, \ y = \frac{z - 27}{5}$
<b>38</b> a $\mathbf{r} = \begin{pmatrix} 3 \\ -1 \\ -1/3 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 0 \\ 4/3 \end{pmatrix}$ b $\frac{1}{3}$	<b>12</b> (3, -2, 1) <b>14</b> a (0, -22, 0) <b>15</b> a (8, 7, 1)	
<b>39</b> a $\mathbf{r} = \begin{pmatrix} 1/2 \\ 7 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 3/2 \\ 0 \\ -4 \end{pmatrix}$ b 69.4°	16       3; (3, 7, 2)         17       b       No         18       a $\sqrt{54}$ , 3         19       b       1.58 m	b No
<b>40</b> 13.2°	<b>20</b> a 0.1 <b>21</b> a $7\lambda + 5\mu = 11$	<ul><li>b 47.2 km/h</li><li>b 3</li></ul>
<b>41</b> $\left(\frac{64}{9}, \frac{4}{9}, \frac{19}{9}\right)$	Exercise 8F	
<b>42</b> a $\begin{pmatrix} 3 \\ -1 \\ 4 \end{pmatrix}$ <b>b</b> $3.32 \mathrm{m  s^{-1}}$ <b>c</b> $14.9 \mathrm{m}$	1 a 60.6 2 a 251	<ul><li>b 34.6</li><li>b 11.5</li></ul>
<b>43</b> a $\mathbf{r}_1 = 3\mathbf{i} + t(-2\mathbf{i} + 5\mathbf{j}), \ \mathbf{r}_2 = 5\mathbf{j} + t(4\mathbf{i} + \mathbf{j})$ b $\sqrt{52t^2 - 76t + 34}$ c 2.50 m	<b>3</b> a 64.3 <b>4</b> a $\begin{pmatrix} -2 \\ 6 \\ -1 \end{pmatrix}$	<b>b</b> 25.8 <b>b</b> $\begin{pmatrix} -1 \\ -10 \\ 7 \end{pmatrix}$
<b>44</b> $\mathbf{r} = \begin{pmatrix} 2\\0\\0 \end{pmatrix} + t \begin{pmatrix} 596\\-596\\298 \end{pmatrix}$	<b>5</b> a $\begin{pmatrix} -9\\ -19\\ 2 \end{pmatrix}$	$\mathbf{b} \begin{pmatrix} -23\\ 1\\ 8 \end{pmatrix}$
45 a       (9, -5, 8)       c       (3, 4, -3)         46 b       48.5°       d $\frac{11\sqrt{11}}{6}$ (= 6.08)	<b>6</b> a $-5i - 11j - 2k$	<b>b</b> $12i + 6j + 9k$
<b>46</b> b 48.5° d $\frac{11\sqrt{11}}{6}$ (= 6.08)	<b>7</b> a 50	<b>b</b> 30
e 4.55 47 3	8 a 120	<b>b</b> 80
<b>48</b> $\sqrt{\frac{6}{11}}$	9 a 10 10 a 70	<ul><li>b 30</li><li>b 90</li></ul>
Exercise 8E	<b>11 a</b> $\frac{\sqrt{153}}{2}$ <b>12 a</b> $\frac{15\sqrt{3}}{2}$	<b>b</b> $\sqrt{33}$
<b>1</b> a (10, -7, -2) b (-1, 1, 6)	<b>12</b> a $\frac{15\sqrt{3}}{2}$	<b>b</b> $\frac{9}{2}$
<b>2</b> a (0.5, 0, 1) <b>b</b> (4.5, 0, 0)	<b>13</b> a $\frac{\sqrt{446}}{2}$	<b>b</b> $3\sqrt{66}$
<b>3</b> a (3, 3, 1) <b>b</b> (7, 2, 4)	<b>14</b> 17.5	2
6 a Parallel b Parallel	<b>15</b> 0.775	
7 a Not parallel <b>b</b> Not parallel	<b>16</b> 0.630	
8 a Same line <b>b</b> Same line	<b>17</b> 5√6	

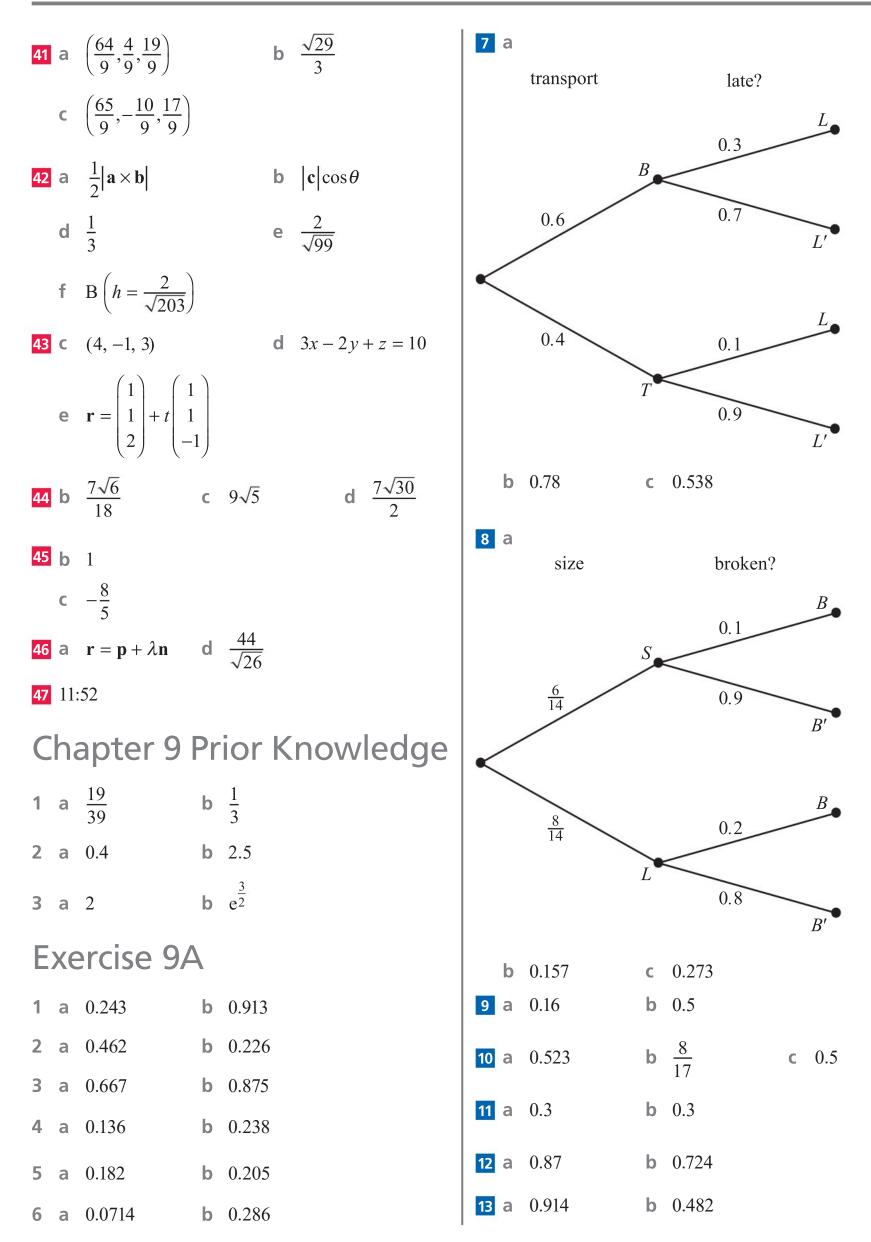
9

**18** -8i - 5j + k $\mathbf{b} \quad \begin{pmatrix} 0 \\ -1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix}$ **19** a  $\begin{pmatrix} 0\\ -1\\ 1 \end{pmatrix}$ **20**  $\begin{pmatrix} 3/14 \\ 1/14 \\ -2/14 \end{pmatrix}$ **21 b** 13**a** × **b 22 b** 0 **23** a  $\begin{pmatrix} 18 \\ -12 \\ 72 \end{pmatrix}, \begin{pmatrix} -18 \\ 12 \\ -72 \end{pmatrix}$  **b**  $\mathbf{p} = -\mathbf{q}$ **25 b** 42.6 **26**  $\frac{\sqrt{19}}{2}$ **27** a (11, -2, 0) b 21.9 **30** a C(5,4,0), F(5,0,2), G(5,4,2), H(0,4,2)**b** 11.9 **Exercise 8G** 1 a  $\mathbf{r} = \begin{pmatrix} 3 \\ 4 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 5 \\ 5 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ -2 \\ 2 \end{pmatrix}$ , yes **b**  $\mathbf{r} = \begin{pmatrix} 4 \\ -1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ 1 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}$ , yes **2** a  $\mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 5 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$ , no **b**  $\mathbf{r} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 4 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} 5 \\ 3 \\ 0 \end{pmatrix}$ , no **3** a  $\mathbf{r} = (\mathbf{j} + \mathbf{k}) + \lambda(3\mathbf{i} + \mathbf{j} - 3\mathbf{k}) + \mu(\mathbf{i} - 3\mathbf{j})$ , no **b**  $\mathbf{r} = (\mathbf{i} - 6\mathbf{j} + 2\mathbf{k}) + \lambda(5\mathbf{i} - 6\mathbf{j}) + \mu(-\mathbf{i} + 3\mathbf{j} - \mathbf{k}),$ yes **4** a i  $\mathbf{r} \cdot \begin{pmatrix} 3 \\ -5 \\ 2 \end{pmatrix} = -4$  ii 3x - 5y + 2z = -4

b i 
$$\mathbf{r} \cdot \begin{pmatrix} 6 \\ -1 \\ 2 \end{pmatrix} = 19$$
 ii  $6x - y + 2z = 1$   
5 a i  $\mathbf{r} \cdot (3\mathbf{i} - 2\mathbf{j} + 5\mathbf{k}) = 5$   
ii  $3x - 2y + 5z = 5$   
b i  $\mathbf{r} \cdot (4\mathbf{i} + \mathbf{j} - 2\mathbf{k}) = -2$   
ii  $4x + y - 2z = -2$   
6 a i  $\mathbf{r} \cdot \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} = -9$  ii  $3x - y = -9$   
b i  $\mathbf{r} \cdot \begin{pmatrix} 4 \\ 0 \\ -5 \end{pmatrix} = -10$  ii  $4x - 5z = -10$   
7 a  $10x + 13y - 12z = 38$   
b  $3x + y + z = 1$   
8 a  $x + 5y = 22$   
b  $x + 20y + 7z = 152$   
9 a  $x + y + z = 10$   
b  $40x + 5y + 8z = 580$   
10 a  $\mathbf{r} = \begin{pmatrix} 12 \\ 4 \\ 10 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 0 \\ -5 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ -1 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 2 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ -1 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} -1 \\ -1 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 2 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ -1 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} -1 \\ -1 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 2 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ -1 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} -1 \\ -1 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 5 \\ 2 \\ -3 \end{pmatrix} + \mu \begin{pmatrix} -6 \\ 2 \\ -4 \end{pmatrix}$   
12 a  $\mathbf{r} = \begin{pmatrix} 9 \\ 0 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -11 \\ 1 \\ 0 \end{pmatrix} + \mu \begin{pmatrix} -8 \\ -1 \\ 2 \end{pmatrix}$   
b  $\mathbf{r} = \begin{pmatrix} 11 \\ -7 \\ -3 \end{pmatrix} + \lambda \begin{pmatrix} -10 \\ 21 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} -16 \\ 17 \\ -3 \end{pmatrix}$ 

13 Yes 14 a $\mathbf{r} = \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix}$	<b>11</b> a	$\mathbf{r} = \begin{pmatrix} 0\\ 8\\ -1 \end{pmatrix} + \lambda \begin{pmatrix} 3\\ -5\\ -1 \end{pmatrix}$	b	$\mathbf{r} = \begin{pmatrix} 0\\3\\1 \end{pmatrix} + \lambda \begin{pmatrix} 9\\-5\\-11 \end{pmatrix}$
<b>b</b> No <b>15</b> a $4x - y + 7z = 39$ <b>b</b> No <b>16</b> a $5i + j - 4k$ <b>b</b> 14	30, <i>q</i> = 1 <b>13</b> a <b>14</b> a <b>15</b> a	$\mathbf{r} = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$ (-11, 64, 88) Prism $\Pi_1$ and $\Pi_2$ are parallel $\Pi_1$ and $\Pi_3$ are parallel	b	
<b>c</b> $2x - 3y + z = 25$ <b>19 a</b> (10,11,-6) <b>b</b> $\begin{pmatrix} 7 \\ -9 \\ -5 \end{pmatrix}$	16 2	$\mathbf{r} = \begin{pmatrix} 2\\1\\0 \end{pmatrix} + \lambda \begin{pmatrix} -1\\1\\1 \end{pmatrix}$	b	$\mathbf{r} = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix}$
c $7x - 9y - 5z = 1$ 20 $\mathbf{r} = \begin{pmatrix} 11\\12\\13 \end{pmatrix} + \lambda \begin{pmatrix} 6\\-3\\1 \end{pmatrix} + \mu \begin{pmatrix} 2\\15\\6 \end{pmatrix}$	17 a	$\mathbf{r} = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ 4 \\ 1 \end{pmatrix}$ $\mathbf{r} = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$		
<b>21</b> b $\begin{pmatrix} 1\\0\\2 \end{pmatrix}$ c $x+2$ <b>Exercise 8H</b>	2z = 8		b	
1       a       46.4°       b       10.8°         2       a       17.5°       b       51.0°         3       a       75.8°       b       47.6°         4       a       17.7°       b       51.9°	20 a		b d	$\mathbf{r} = \begin{pmatrix} -3 \\ -3 \\ 4 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix}$
5 a $48.2^{\circ}$ b $51.9^{\circ}$ 6 a $60^{\circ}$ b $60^{\circ}$ 7 a $(7, 3, 11)$ b $(5, 3, 3, 11)$ 8 a $(1, 3, 5)$ b $(10, 4, 2)$ 9 a $(-7, 0, 3)$ b $(-7, 1, 2)$	21 a c (6) (22 a (23 a) (23 a)	$8i - 16j + 24k$ $69.1^{\circ}$ $(9, 6, 7)$ <b>b</b> $32.5^{\circ}$ <b>b</b> $(1, 1, 1)$	<b>b</b> 5)	x - 2y + 3z = 9 c 12.1 c 3.39
<b>9</b> a (-7, 0, 3) <b>b</b> (-7, 1) <b>10</b> a $\mathbf{r} = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -3 \\ -5 \end{pmatrix}$ <b>b</b> $\mathbf{r} = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$	$ \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -3 \\ 4 \\ 1 \end{pmatrix} $ c	$\mathbf{r} = \begin{bmatrix} 4\\1\\2 \end{bmatrix} + \lambda \begin{bmatrix} 1\\-3\\5 \end{bmatrix}$ (2, 7, -8)	b	(3, 4, -3)

Answers



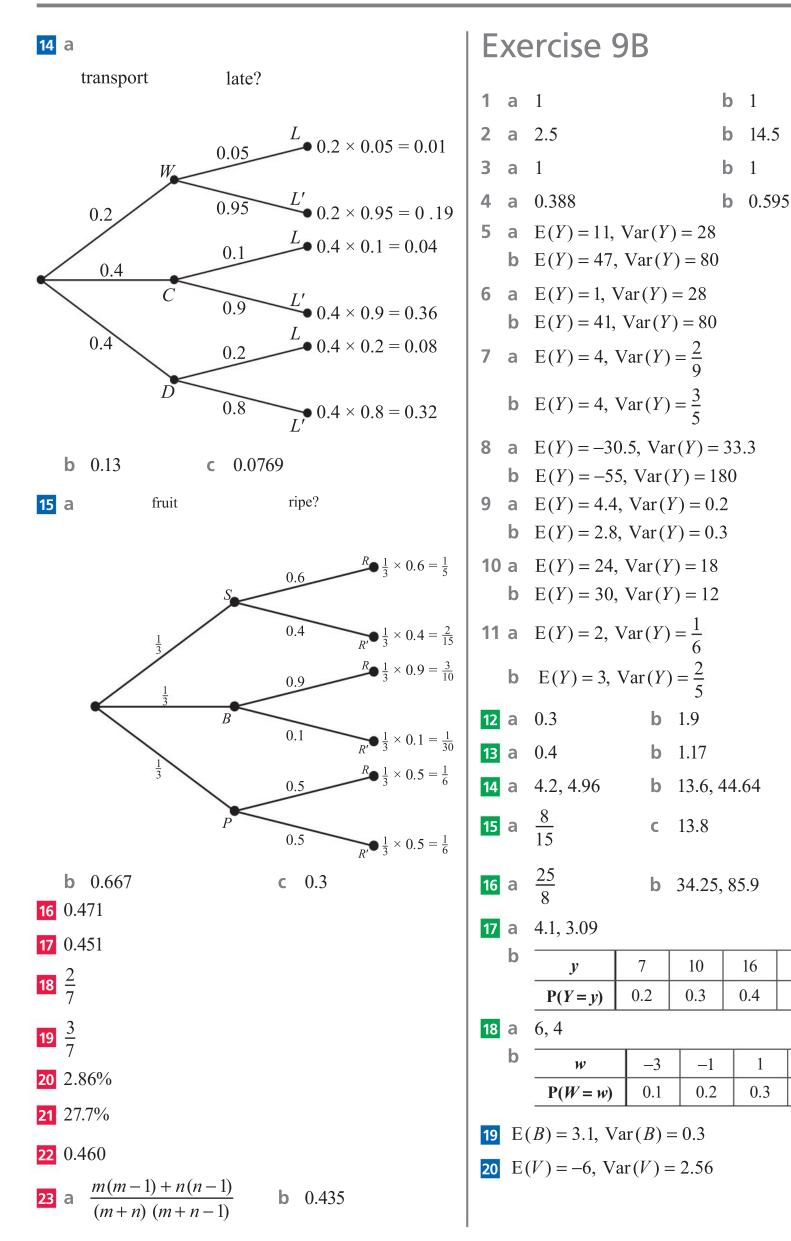
**c** 2.69

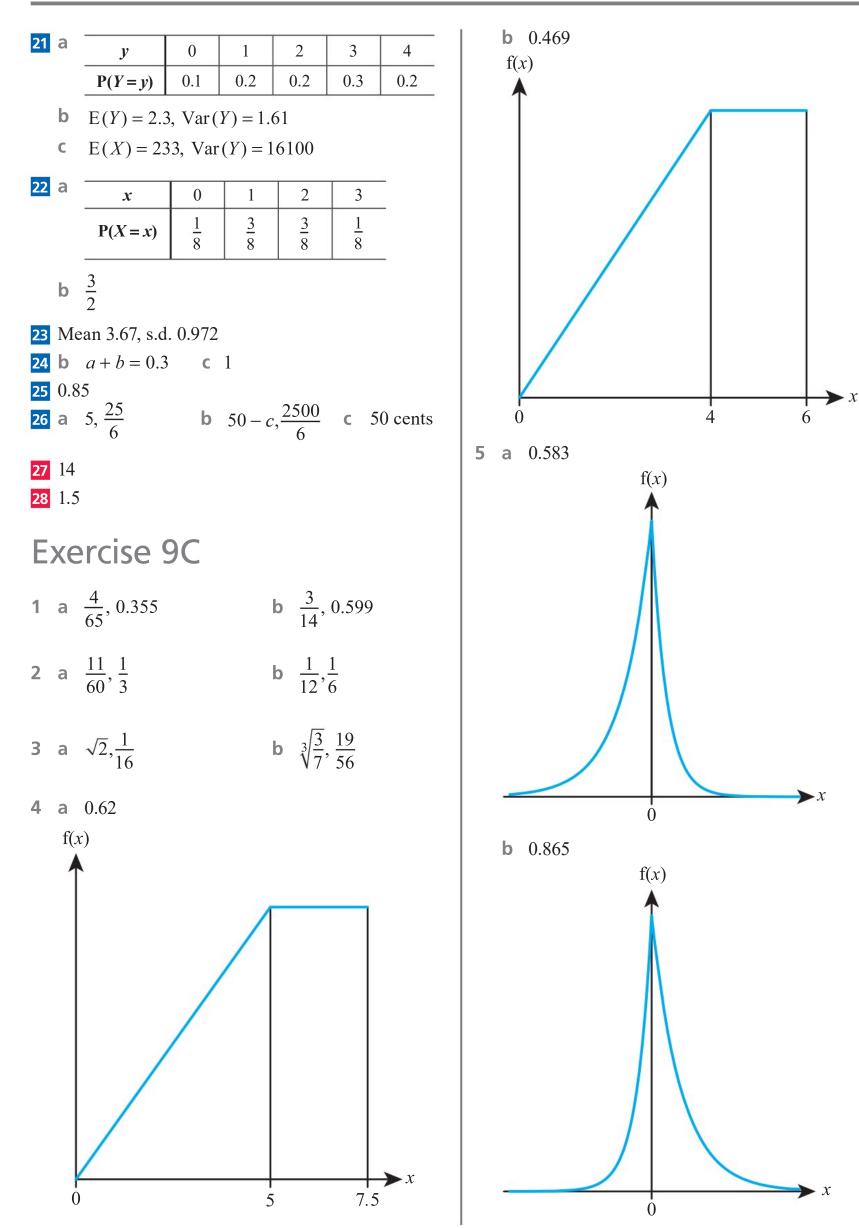
25

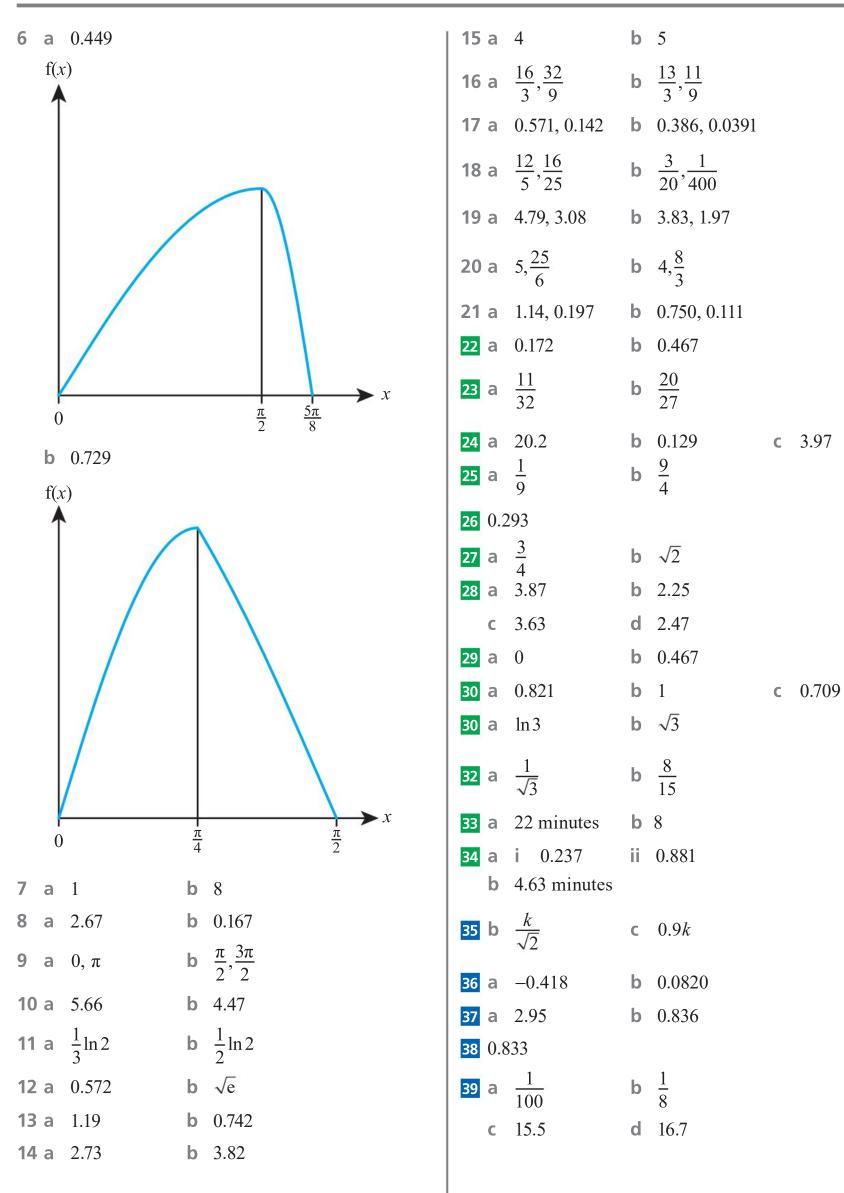
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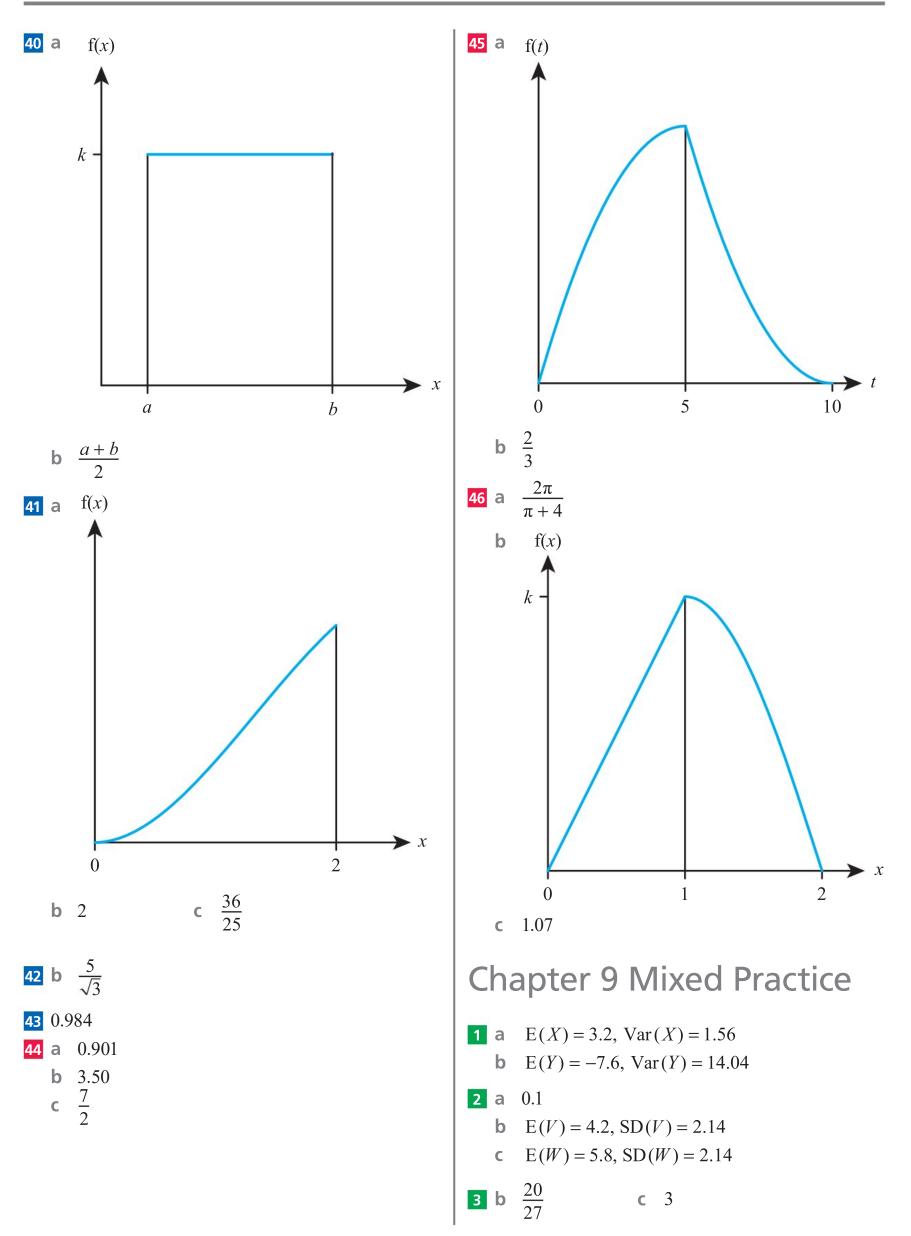
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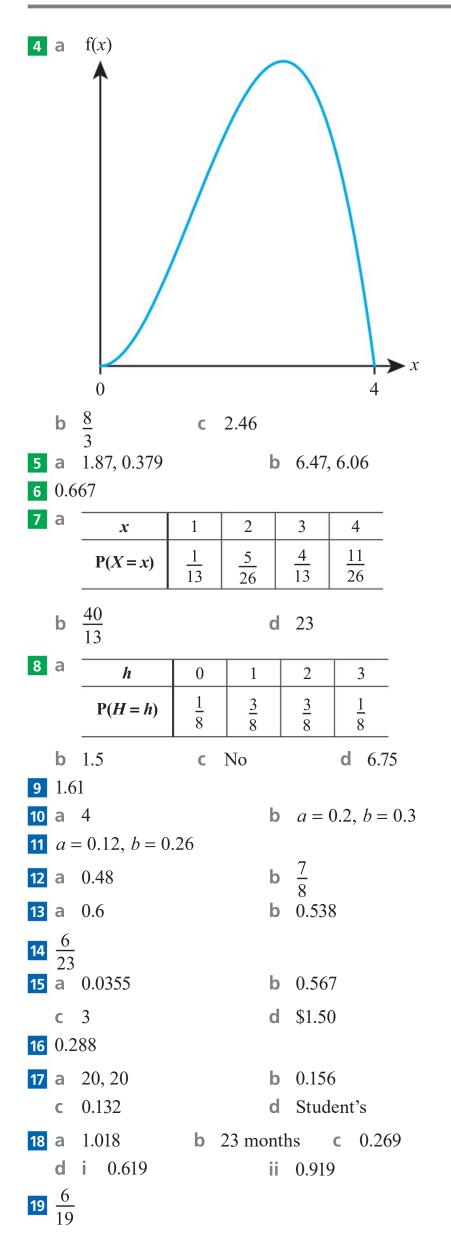
0.4

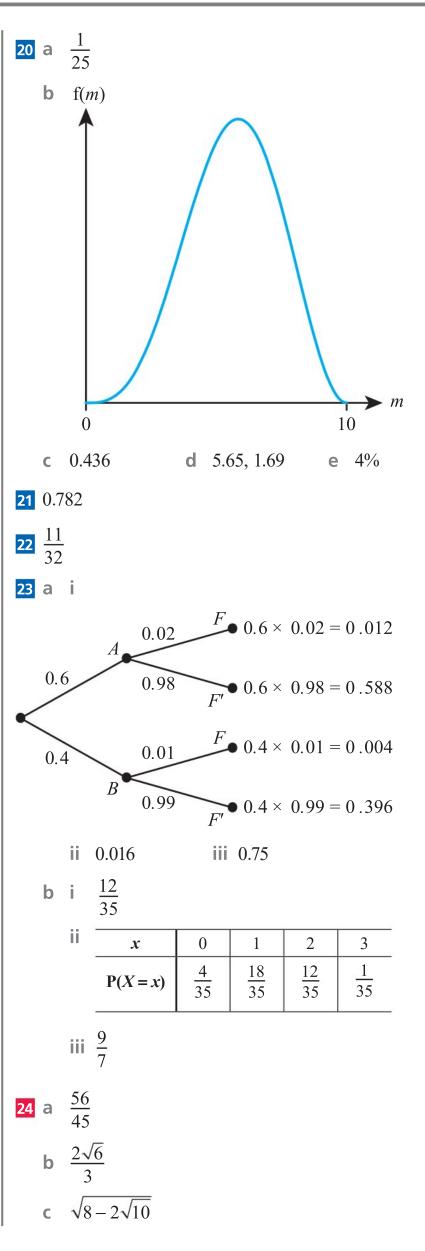


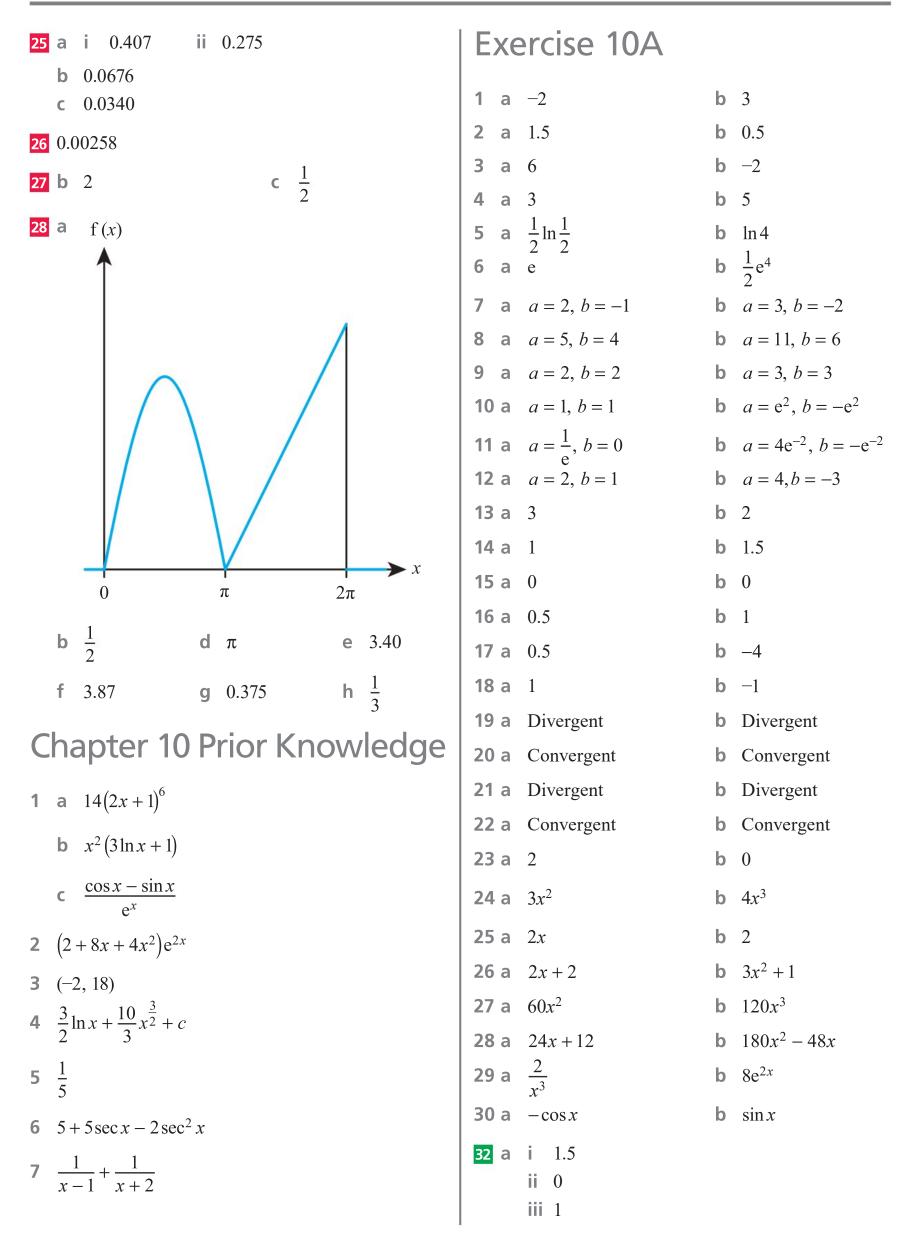


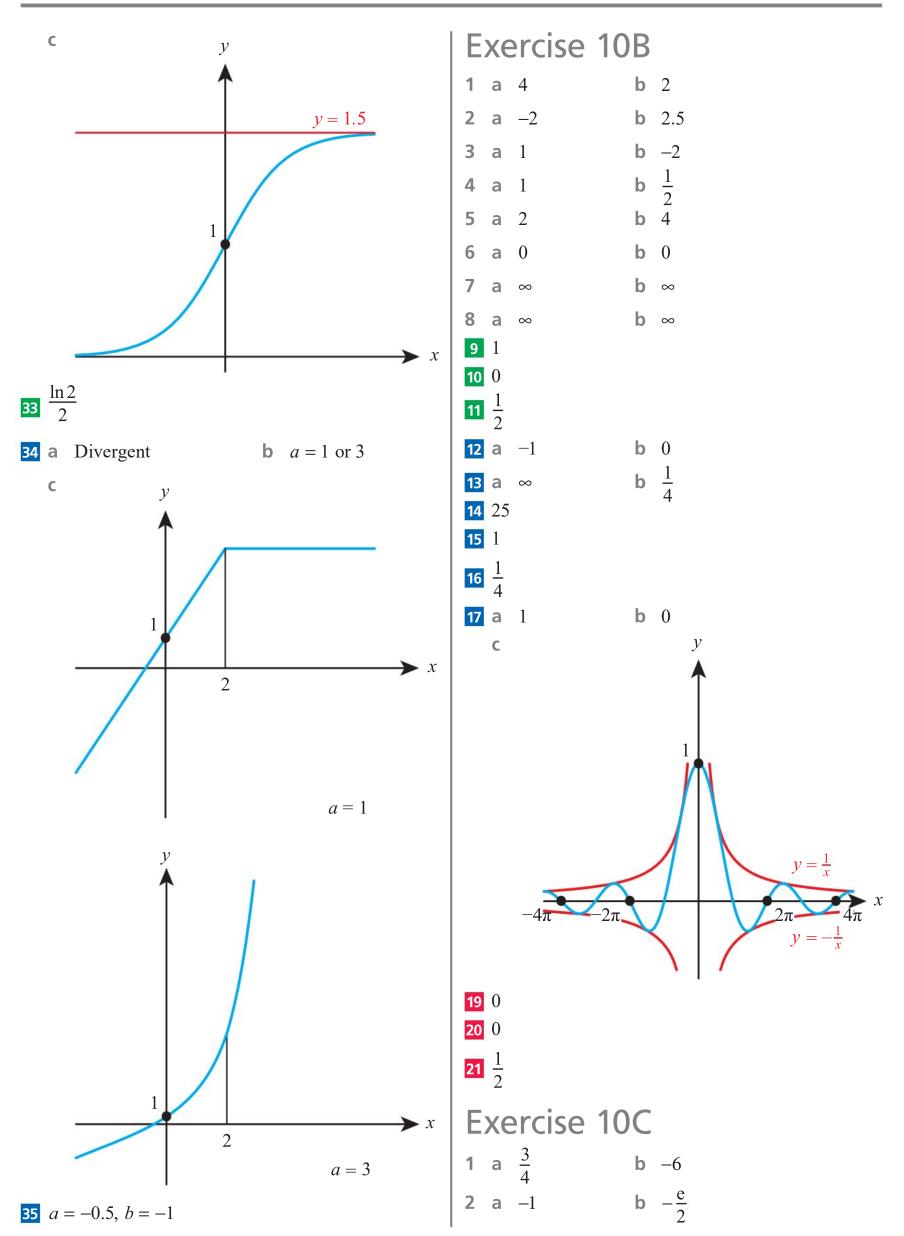


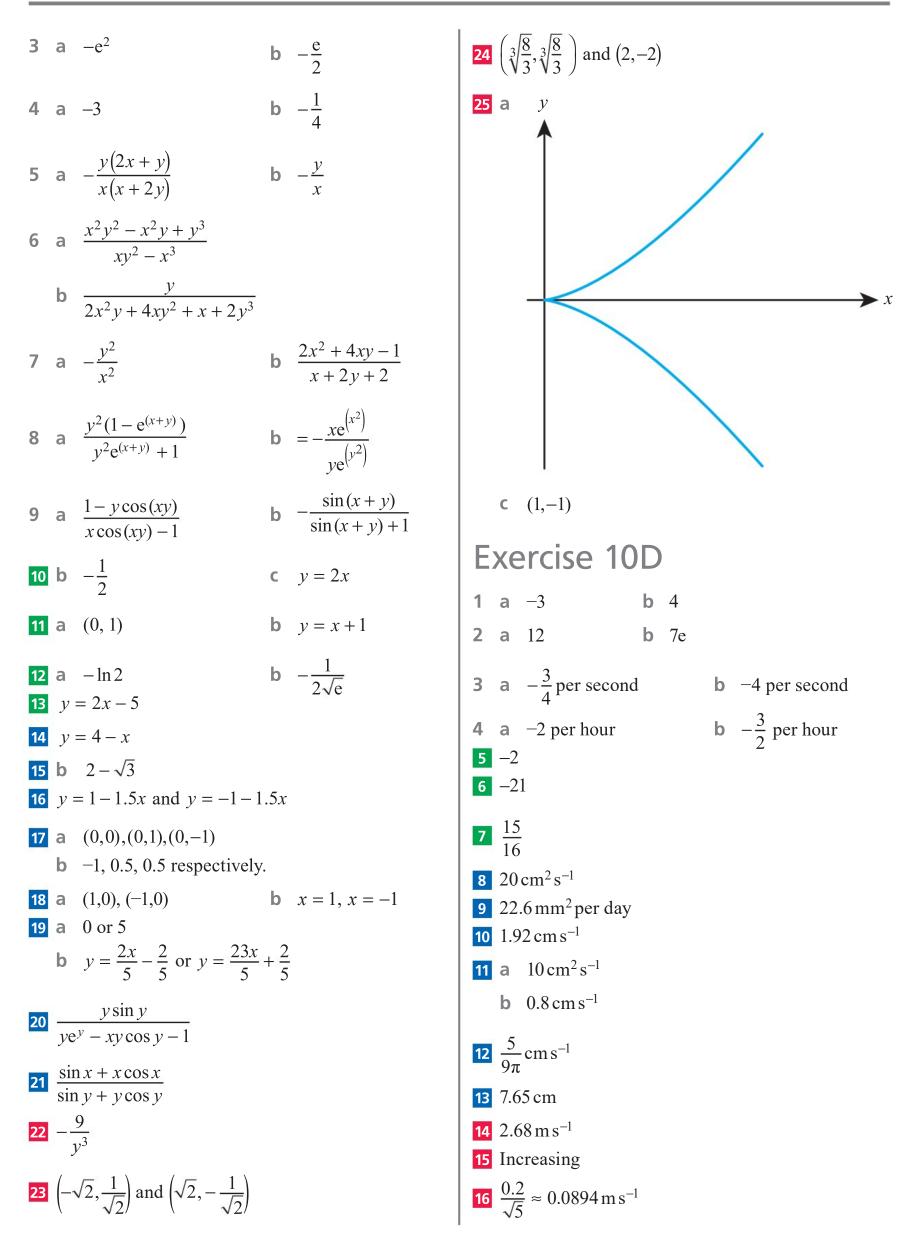












### **Exercise 10E** 1 **1** a 0 **b** 8 1 **b** –7 **2** a -6 **b** $-2e^{-2}$ **3** a $-e^{-1}$ 14 4 Max: 2 Min: -0.25 **5** Max: $\frac{1}{e}$ Min: $\frac{2}{e^2}$ 1 6 4.5 1 7 0.25 **8** 2√5 1 9 a $x(10-2x)^2 0 \le x \le 5$ **b** $\frac{5}{3}$ **c** $\frac{2000}{27}$ cm<sup>3</sup> **d** 0 1 10 96 cm<sup>2</sup> **11** a $0.654 \text{ cm}^3 \text{ s}^{-1}$ b 43.2 s12 1.12 1 13 0.254 **b** $5\sqrt{5}$ m **15 a** $2\sqrt{2}$ m 2 **Exercise 10F** 2 **b** $\frac{10}{3}$ **1** a 7 2 **b** $-7\sqrt{2}$ **2** a $2 - 8\sqrt{3}$ **b** $-\frac{3}{64}\ln 2$ **3** a 324 ln 3 2 **4** a $\frac{1}{2 \ln 3}$ **b** $\frac{1}{\ln 5}$ 24 **5** a $\frac{3\sqrt{2}-4\sqrt{3}}{2}$ **b** $\frac{19}{5}$ 2 **6 a** $2\tan x + 3\sec x + c$ **b** $-5\cot x - 2 \csc x + c$ 26 **7** a $2\tan x + 3\sec x + c$ 27 **b** $-3\cot x + \csc x + c$ 28 8 a $\frac{2^x}{\ln 2} + c$ **b** $\frac{3^x}{\ln 3} + c$ 9 a $3 \arcsin x + c$ 29 **b** $4 \arctan x + c$ **10 a** $2 \arcsin x + x + c$ $2x - 3\arcsin x + c$ b 30 **11** a $-4\cot(2x-1) +$ $3\tan(3x+1) + c$ b

12 a 
$$-15\cot\left(\frac{x}{3}\right) + c$$
 b  $12\tan\left(\frac{x}{4}\right) + c$   
13 a  $\frac{3^{2x}}{2\ln 3} + c$  b  $\frac{2^{5x}}{5\ln 2} + c$   
14 a  $\frac{1}{2}\arctan(2x) + c$  b  $\frac{1}{4}\arctan(4x) + c$   
15 a  $\arcsin(3x) + c$  b  $2\arcsin(5x) + c$   
16 a  $\arctan(x + 2) + c$  b  $\arctan(x - 3) + c$   
17 a  $\frac{1}{3}\arctan\left(\frac{x + 1}{3}\right) + c$  b  $\frac{1}{4}\arctan\left(\frac{x + 2}{4}\right) + c$   
18 a  $\frac{1}{\sqrt{2}}\arctan\left(\frac{x + 3}{\sqrt{2}}\right) + c$   
b  $\frac{1}{\sqrt{3}}\arctan\left(\frac{x - 5}{\sqrt{5}}\right) + c$   
19 a  $\arcsin\left(\frac{x - 2}{4}\right) + c$  b  $\arcsin\left(\frac{x - 1}{3}\right) + c$   
20 a  $\arcsin\left(\frac{x - 2}{\sqrt{5}}\right) + c$  b  $\arcsin\left(\frac{x - 1}{3}\right) + c$   
21 a  $\ln|x + 1| + \ln|x + 3| + c$   
b  $\ln|x + 3| + \ln|x - 2| + c$   
22 a  $\ln|x - 3| - \ln|x + 1| + c$   
b  $\ln|x + 2| - \ln|x + 3| + c$   
23 a  $\ln|2x - 1| - \ln|x + 1| + c$   
b  $\ln|3x + 1| - \ln|x + 1| + c$   
24  $y - 4 = 8\left(x - \frac{\pi}{4}\right)$   
25  $y - \sqrt{3} = -\frac{1}{8}\left(x - \frac{\pi}{6}\right)$   
26 2  
27  $\frac{6}{4 + x^2}$   
28  $\left(\frac{\pi}{4}, 2\right) \operatorname{and}\left(\frac{3\pi}{4}, -2\right)$   
29  $(\log_3 4, 4)$   
30  $\frac{\sqrt{3}}{2}$   
31  $\frac{7}{\ln 2}$ 

$$33 \quad y = 3\tan(\pi x) + 2$$

$$35 \quad y = 3\tan(\pi x) + 2$$

$$35 \quad a \quad \frac{1}{x-2} - \frac{1}{x+1} \qquad b \quad \ln\left|\frac{x-2}{x+1}\right| + c$$

$$36 \quad a \quad \frac{2}{x+2} - \frac{1}{x-2} \qquad b \quad \ln\left(\frac{9}{2}\right)$$

$$3352 \text{ ml}$$

$$3352 \text{ ml}$$

$$34 \quad a \quad \frac{1}{2\sqrt{x-x^2}} \qquad b \quad \pi$$

$$3 \quad a \quad \tan x \qquad b \quad \frac{2}{3}\ln 2$$

$$352 \text{ ml}$$

$$35 \quad a \quad \tan x \qquad b \quad \frac{2}{3}\ln 2$$

$$352 \text{ ml}$$

$$37 \quad a \quad \frac{1}{4}\ln\left|\frac{x+1}{x+5}\right| + c \qquad b \quad \frac{1}{3}\arctan\left(\frac{x+3}{3}\right) + c$$

$$c \quad \ln(x^2 + 6x + 18) - 2\arctan\left(\frac{x+3}{2}\right) + c$$

$$39 \quad a \quad (2x-2)^2 + 25$$

$$b \quad \frac{1}{10}\arctan\left(\frac{2x-2}{5}\right) + c$$

$$39 \quad a \quad \arctan\left(\frac{x}{\sqrt{1-x^2}}\right) + c$$

$$39 \quad a \quad \arctan\left(\frac{x}{\sqrt{1-x^2}}\right) + c$$

$$39 \quad a \quad \arcsin x + \frac{x}{\sqrt{1-x^2}}$$

$$b \quad x \arcsin x + \sqrt{1-x^2} + c$$

$$31 \quad a \quad \frac{2}{5}(x+1)^{5/2} - \frac{2}{3}(x+1)^{\frac{3}{2}} + c$$

$$b \quad \frac{2}{5}(x-2)^{\frac{5}{2}} + \frac{4}{3}(x-2)^{\frac{3}{2}} + c$$

$$2 \quad a \quad \frac{1}{28}(2x+1)^7 - \frac{1}{24}(2x+1)^6 + c$$

$$b \quad \frac{1}{81}(3x-2)^9 + \frac{1}{36}(3x-2)^8 + c$$

$$3 \quad a \quad \frac{2}{3}(2+x)^{\frac{3}{2}} - 4(2+x)^{\frac{1}{2}} + c$$

$$b \quad \frac{2}{3}(x-1)^{\frac{3}{2}} + 2(x-2)^{\frac{1}{2}} + c$$

4 a 
$$e^{x} - \ln(e^{x} + 1) + c$$
  
b  $e^{x} + \frac{1}{2}e^{2x} + \ln(e^{x} - 1) + c$   
5 a  $2(1 + \sin x) - \frac{1}{2}(1 + \sin x)^{2} + c$   
b  $\frac{1}{2}(1 + \cos x)^{2} - 2(1 + \cos x) + c$   
6 a  $\frac{256}{15}$  b  $\frac{10}{21}$   
7 a  $\ln(\frac{16}{9})$  b  $\frac{2}{3}\ln(\frac{5}{2})$   
8 a  $\frac{\sqrt{2}}{2}$  b  $\frac{\pi}{4}$   
9 a  $\frac{1}{4}(\pi - 2)$  b  $\pi$   
10  $\frac{7}{10}$   
11  $\frac{4}{105}(11\sqrt{2} - 4)$   
12  $6 + \frac{8\sqrt{2}}{3}$   
13  $2e^{\sqrt{x}} + c$   
14  $\frac{14}{3}$   
15 a  $\frac{1}{u} - \frac{1}{u + 1}$  b  $\ln(\frac{e^{x}}{e^{x} + 1}) + c$   
16  $2 + \ln 2$   
17  $\frac{1}{3}(\ln x)^{3} + c$   
18  $\tan x + \frac{1}{3}\tan^{3} x + c$   
19  $\operatorname{arcsec}(e^{x}) + c$   
20  $\operatorname{arctan}(\frac{1}{6})$   
21  $x - \ln|1 + e^{x}| + c$   
22  $\frac{1}{5}\operatorname{arcsin}(\frac{5x}{2\sqrt{2}}) + c$   
23  $\frac{\pi}{4}$ 

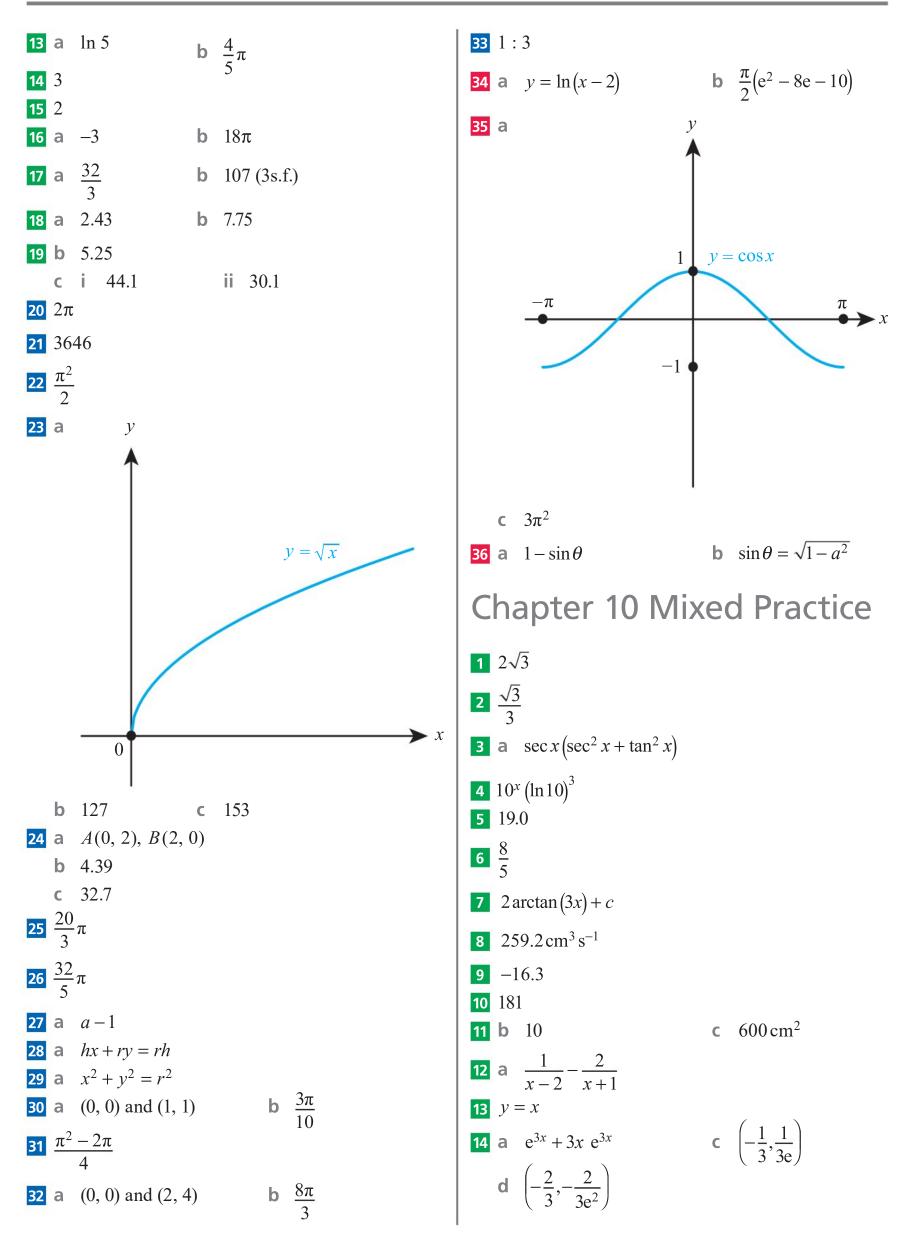
**Hint**: If you use technology to sketch  $y = \pm \sqrt{1 - x^2}$ you might see a familiar shape which helps to explain this answer.

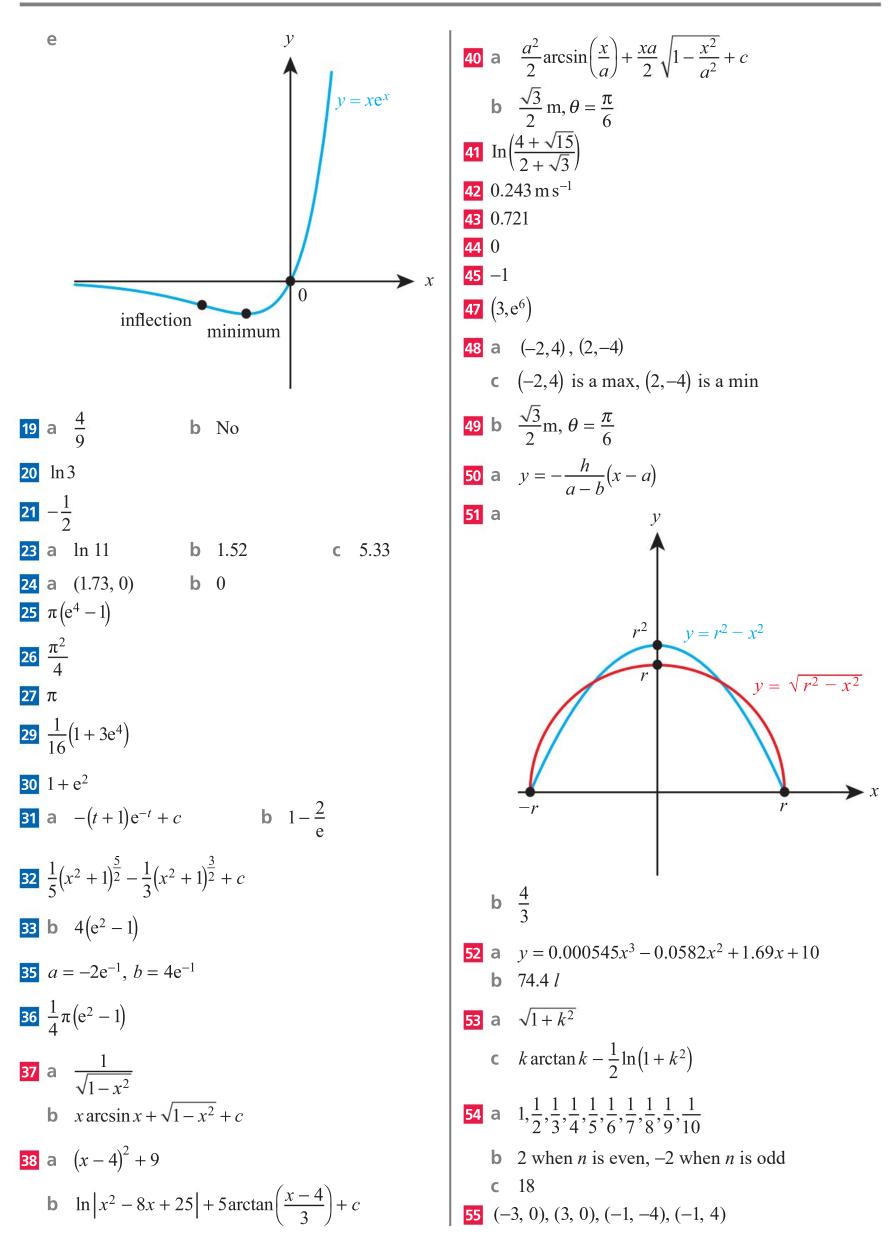
24 a 
$$e^{\mu} = \frac{x + \sqrt{x^2 + 4}}{2}$$
 b  $\ln\left(\frac{1 + \sqrt{5}}{2}\right)$   
Exercise 10H  
1 a  $\frac{1}{4}(2x \sin 2x + \cos 2x) + c$   
b  $\frac{1}{9}(3x \sin 3x + \cos 3x) + c$   
2 a  $2\left(-x \cos\left(\frac{x}{2}\right) + 2 \sin\left(\frac{x}{2}\right)\right) + c$   
b  $3\left(-x \cos\left(\frac{x}{3}\right) + 3 \sin\left(\frac{x}{3}\right)\right) + c$   
3 a  $-\frac{1}{4}e^{-2x}(2x + 1) + c$  b  $-\frac{1}{9}e^{-3x}(3x + 1) + c$   
4 a  $\frac{1}{4}x^2(2\ln x - 1) + c$  b  $\frac{1}{9}x^3(3\ln x - 1) + c$   
5 a  $-\frac{1}{x}(\ln x + 1) + c$  b  $-\frac{1}{4x^2}(2\ln x - 1) + c$   
6 a  $\frac{2}{9}x\sqrt{x}(3\ln x - 2) + c$  b  $2\sqrt{x}(\ln x - 2) + c$   
7 a  $\frac{1}{27}e^{3x}(9x^2 - 6x + 2) + c$   
b  $-\frac{1}{4}e^{-2x}(2x^2 + 2x + 1) + c$   
8 a  $\frac{1}{4}(-2x^2\cos 2x + 2x\sin 2x + \cos 2x) + c$   
b  $\frac{1}{27}(-9x^2\cos 3x + 6x\sin 3x + 2\cos 3x) + c$   
9 a  $3\left(x^2\sin\left(\frac{x}{3}\right) + 6x\cos\left(\frac{x}{3}\right) - 18\sin\left(\frac{x}{3}\right)\right) + c$   
10  $\frac{1}{4}(1 + e^2)$   
11  $\frac{\pi}{2} - 1$   
12  $-\frac{2}{3}xe^{-3x} - \frac{2}{9}e^{-3x} + C$ 

 $\frac{5e^6 + 1}{36}$   $8 \ln 2 - 4$   $-e^{-x}(x^2+2x+2)+c$   $\pi^2 - 4$   $x(x+1)\ln x - \frac{1}{2}x^2 - x + c$  a  $\frac{1}{2} \tan 2x + c$ **b**  $\frac{1}{2}x\tan 2x - \frac{1}{4}\ln(\sec 2x) + c$  **b**  $\frac{1}{2}(x^2+1)\arctan x - \frac{1}{2}x + c$ **21** a tan *x* **b**  $1 - \frac{\sqrt{2}}{4}(2 + \ln 2)$  **a**  $J = e^x \sin x - I$ **b**  $\frac{1}{2}e^{x}(\sin x + \cos x) + c$   $x \ln x - x + c$   $\frac{1}{13}e^{3x}(3\sin 2x - 2\cos 2x) + c$   $\frac{1}{10}e^{-x}(3\sin 3x - \cos 3x) + c$ **28 b** 6 – 2e

**Exercise 10I** 

1	а	$\frac{26}{3}$	b	$\frac{45}{4}$
2	а	1.83	b	0.848
3	а	5.10	b	8.77
4	а	2.48	b	0.527
5	а	1370	b	230
6	а	91.7	b	512
7	а	11.8	b	33.0
8	а	3.14	b	7.07
9	а	101	b	134
10	а	12.6	b	45.7
11	а	3.59	b	0.771
12	а	93.2	b	48.7





- **56 a** The total area under the curve must be 1.
  - b X = μ + σZ, so the mean is increased by μ and the variance is multiplied by σ<sup>2</sup>.
     Link: You learnt about linear transformations of random variables in Section B.

## Chapter 11 Prior Knowledge

- $1 \frac{\sin x^2}{2} + c$
- $2 \quad \frac{3e^x y}{2y + x}$
- **3** -8
- **4** *x*<sup>2</sup>
- **5** 1035
- **6** 90

## Exercise 11A

**1** a 1st order linear

**b** 1st order linear

- 2 a 2nd order linearb 2nd order linear
- **3** a 2nd order linear
- **b** 3rd order linear
- **4** a 1st order non-linear
- **b** 1st order non-linear
- **5** a 1st order non-linear
- **b** 2nd order non-linear
- **6** a 2nd order non-linear
  - **b** 1st order non-linear

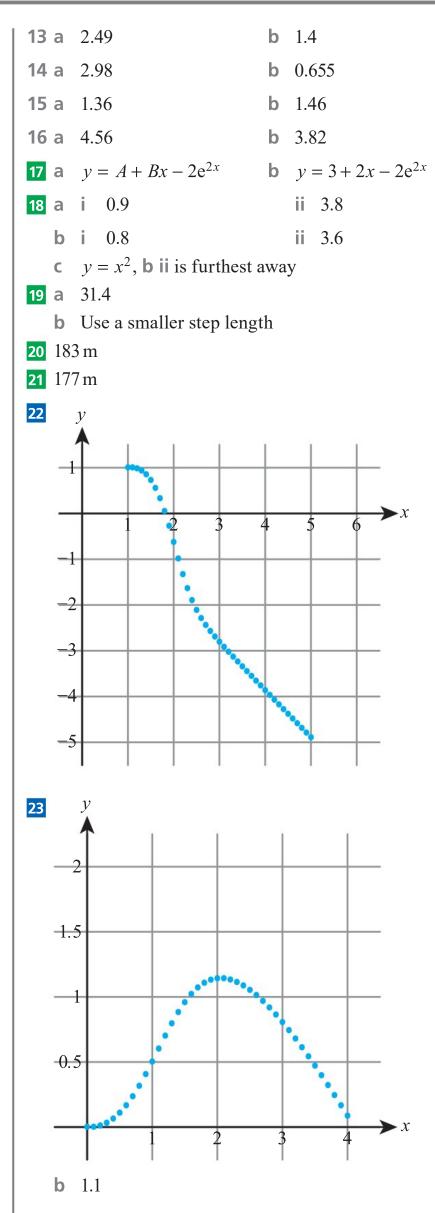
7	а	$\frac{\mathrm{d}B}{\mathrm{d}t} = kB$	b	$\frac{\mathrm{d}h}{\mathrm{d}t} = \frac{k}{h}$
8	а	$\frac{\mathrm{d}^2 s}{\mathrm{d}t^2} = \frac{k}{s^2}$	b	$\frac{\mathrm{d}^2 s}{\mathrm{d}t^2} = k\sqrt{t}$

### 8 a $\frac{d^2s}{dt^2} = \frac{k}{s^2}$ 9 a $\frac{dI}{dt} = kI(N-I)$

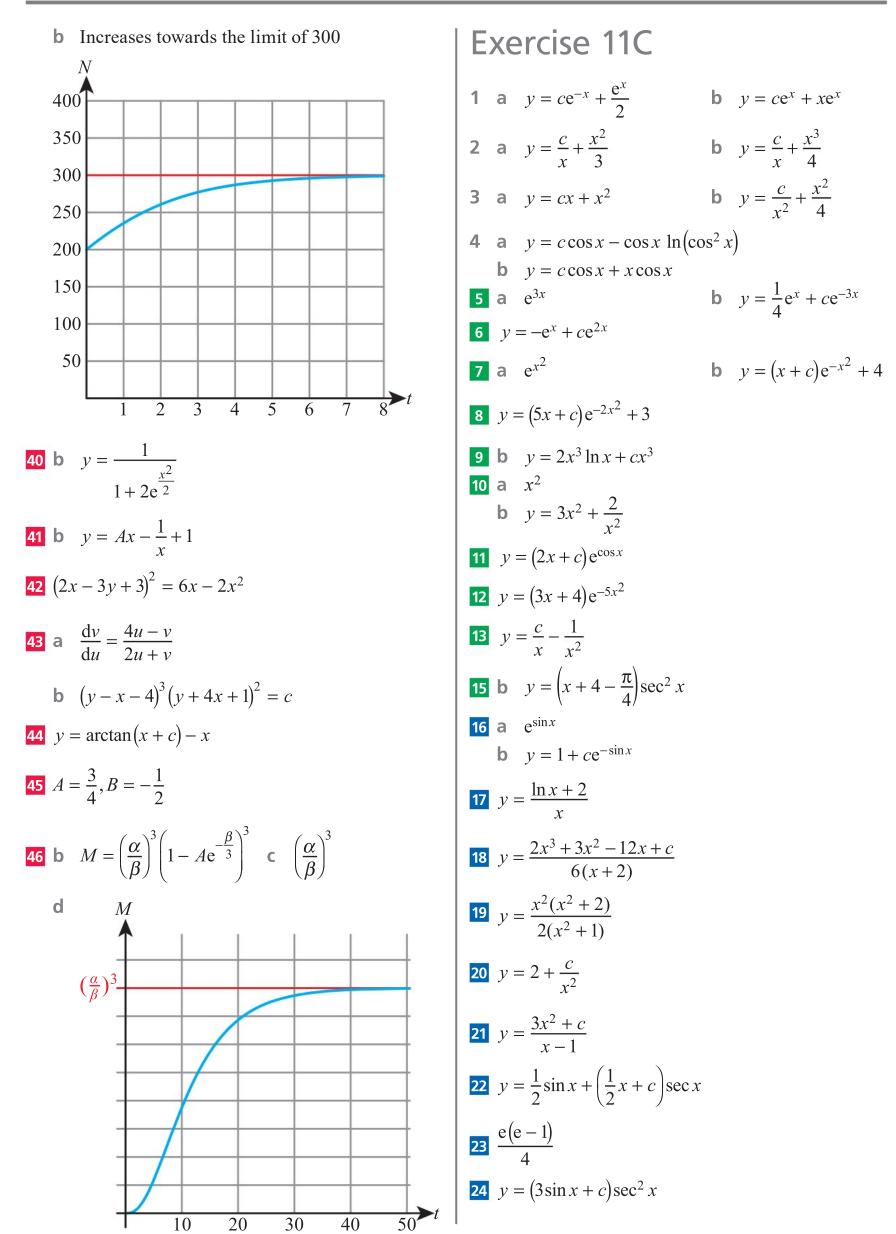
**12 a**  $y = 1 + x - \ln x$ 

9 a  $\frac{dI}{dt} = kI(N-I)$ 10 a  $y = 1 + \frac{x^3}{3}$ 11 a  $y = +1 - \frac{e^{2x}}{2}$ b  $\frac{dR}{dt} = \frac{kR(N-R)}{t}$ b  $y = 3 - \cos x$ b  $y = 5 - \arctan x$ 

**b** 
$$y = \frac{1}{x} + 3x$$



<b>24</b> a 1.46 m	<b>b</b> 3 seconds	<b>19</b> a $\frac{1}{4}$
<b>25</b> a $\frac{dr}{dt} = -0.0328$	<b>b</b> 15 minutes	<b>b</b> 24000
<b>26</b> 0.889		<b>20</b> b $V = \sqrt{6000t + 90000}$
<b>27 b</b> 3.96		<b>21</b> a $v = 100 - 100e^{-0.1t}$ b 40.8 m
28 (9.46, 3.71)		<b>22</b> $y = -\sqrt{9 - 4e^{-2x}}$
Exercise 11B		$y = -\ln(c - e^x)$
<b>1</b> a $y = Ae^{2x}$	<b>b</b> $y = Ae^{-x}$	<b>24</b> $y = \frac{1}{2} \ln(4e^x - 3)$
<b>2</b> a $y = Ae^x - 1$	<b>b</b> $y = Ae^{-x} + 1$	<b>25</b> $A = 2, B = -2$
<b>3</b> a $y = -\frac{3}{c+r^3}$	<b>b</b> $y = \sqrt{\frac{2}{c - r^4}}$	26 $y = \sqrt{102 - 2\cos x}$ 27 a $\sin x + \cos y = 1$
<b>4</b> a $y = Ax$	$v = \sqrt{x^2 + c}$	b $\pm \frac{\pi}{2}$
-		<b>28</b> $y = Ax^3 - x$
<b>5</b> a $y = cx^2 - x$	<b>b</b> $y = \frac{c}{x} + \frac{x}{2}$	29 a $\frac{dy}{dx} = \frac{x}{y} + \frac{y}{x} = f\left(\frac{y}{x}\right)$
6 a $x\sqrt{c+2\ln x}$	<b>b</b> $y = \sqrt{\frac{c}{x^2} + \frac{x^2}{2}}$	
<b>7</b> a $y = \frac{x(\ln Ax)^2}{4}$	<b>b</b> $y = x\sqrt{c+2\ln x}$	<b>b</b> $y^2 = 2x^2 \ln(Ax)$ - $(2x + y)^2$ $y = 1 (y)^2$
8 $y = -\frac{-2}{x^3 + c}$		30 a $\frac{(2x+y)^2}{4x^2} = 1 + \frac{y}{x} + \frac{1}{4}\left(\frac{y}{x}\right)^2 = f(x)$
9 $y = \sqrt[3]{3\sin x + c}$		<b>b</b> $y = \frac{x}{2} \tan\left(\frac{1}{4}\ln x\right)$
$10  y = \ln\left(x^2 + c\right)$		31 $y = x \ln\left(\frac{ Ax }{(x-y)^2}\right)$
$11  y = 4e^{\tan x}$		<b>32</b> a $y = x + \frac{c}{x}$
<b>12</b> $2y^2 = 3x^3 + 18$		
<b>13</b> $y = Ax$		<b>b</b> $y = x + \frac{4}{x}$
<b>14</b> $y = -\frac{1}{x^2 + c}$		<b>33</b> $y = x^3 e^{2-\frac{4}{x}}$
<b>15</b> $y = \sqrt[3]{\frac{9}{2}(x^2 + 2)}$		$34  y = 3\tan(3\ln Ax )$
<b>16</b> a $y = 1 + Ae^{(x+2)^2}$		<b>35</b> $y = \sin(\ln(1+x^2))$
<b>b</b> $y = 1 + e^{x^2 + 4x}$		<b>36</b> $y = 2(1-x)$
<b>18</b> a $k = \frac{1}{5}$		<b>37</b> $y = \arcsin(\tan x + c)$
<b>b</b> $m = 25e^{-\frac{t}{5}}$		$600e^{\frac{3t}{5}}$
<b>c</b> $3.47$ seconds		<b>38</b> a $N = \frac{600e^{\frac{3t}{5}}}{1+2e^{\frac{3t}{5}}}$



**25**  $y = -\cot x + \sqrt{2} \csc x$ **26**  $y = x^2 \ln(x - 3) + cx^2$ **27**  $y = (x+2)\cos x$ **28**  $y = \frac{x^2 + c}{2(x^2 - 1)}$ **29** a i  $5 + (v_0 - 5)e^{-2t}$ ii 5 **b** i  $5(t+1) + \frac{v_0 - 5}{t+1}$ **30** a  $2xy^2 + 2x^2y\frac{dy}{dx}$ 31 b  $y = \sqrt[3]{\frac{1}{x}(e^x + c)}$ 32 b  $y = -\sqrt{\frac{1}{2}x^2 - x}$  $33 \quad y = \sqrt{x^2 + cx}$ **34** a  $\frac{\mathrm{d}z}{\mathrm{d}x} + z \tan x = 2\cos^2 x$ **35** b  $z = x^3 + cx^2$ c  $y = \frac{1}{3}x^3 + cx^2 + d$ **36** a i  $P = \frac{\alpha}{\beta - \gamma} \left( e^{-\gamma t} - e^{-\beta t} \right)$ ii  $\frac{1}{\beta - \gamma} \ln\left(\frac{\beta}{\gamma}\right)$ 

- iii Diagram of growth that rises and falls, with *t*-value at maximum labelled
- **b**  $P = (\alpha t + c)e^{-\beta t}$

**37** a  $[Bi] = [Bi]_0 e^{-k_1 t}$ 

**b** Rate of change of Po governed by generation from bismuth decay and loss due to Po decay

**c** [Po] = 
$$\frac{k_1 [Bi]_0}{k_2 - k_1} (e^{-k_1 t} - e^{-k_2 t})$$
  
**d** [Pb] =  $\frac{k_1 k_2 [Bi]_0}{k_2 - k_1} (\frac{1}{k_2} e^{-k_2 t} - \frac{1}{k_1} e^{-k_1 t}) + [Bi]_0$   
**e** [Bi]\_0

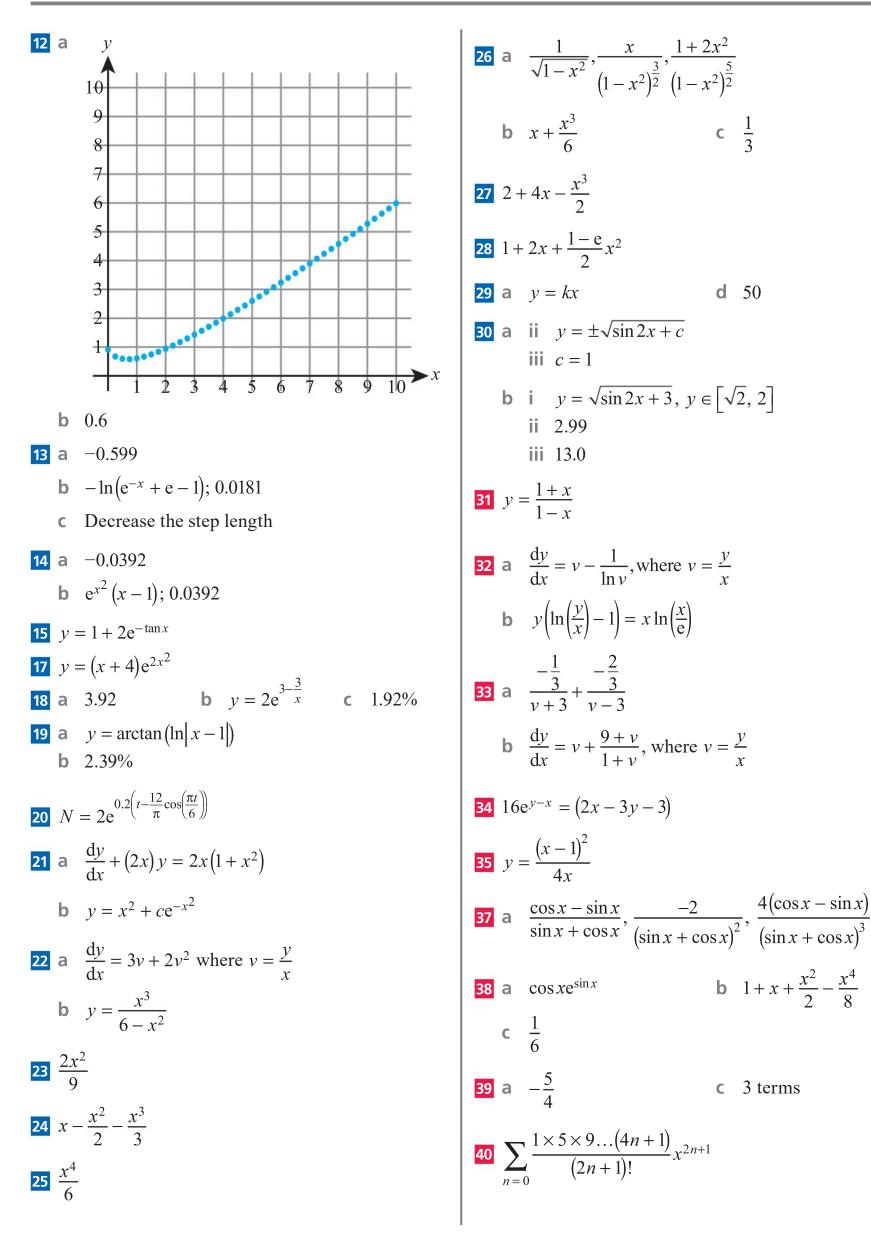
Exercise 11D  
1 a 
$$x - \frac{x^3}{6} + \frac{x^5}{120}$$
 b  $1 - \frac{x^2}{2} + \frac{x^4}{24}$   
2 a  $1 + x + x^2$  b  $x - \frac{x^2}{2} + \frac{x^3}{3}$   
3 a  $1 + \frac{x}{2} - \frac{x^2}{8}$  b  $x - \frac{x^2}{2} + \frac{3x^3}{8}$   
4 a  $x + \frac{x^3}{6} + \frac{3x^5}{40}$  b  $\frac{\pi}{2} - x - \frac{x^3}{6}$   
5 a  $1 - \frac{x}{2} + \frac{x^2}{8} - \frac{x^3}{48}$  b  $\frac{1}{1 - \frac{\sqrt{x^2 + 1}}{3} + \frac{x^3}{162}}$   
6 a  $1 + 3x^2 + \frac{9x^4}{2} + \frac{9x^6}{2}$   
b  $1 + 2x^3 + 2x^6 + \frac{4x^9}{3}$   
7 a  $1 - \frac{9x^4}{2} + \frac{27x^8}{8}$  b  $1 - 2x^6 + \frac{2x^{12}}{3}$   
8 a  $4x - 8x^2 + \frac{64x^3}{3}$  b  $-3x - \frac{9x^2}{2} - 9x^3$   
9 a  $x + x^2 + \frac{x^3}{3}$  b  $1 + x - \frac{x^3}{3}$   
10 a  $x + \frac{x^2}{2} - \frac{7x^3}{24}$  b  $1 + \frac{x}{3} - \frac{11x^2}{18}$   
11 a  $x - \frac{3x^2}{2} + \frac{11x^3}{6}$  b  $x - x^2 + \frac{23x^3}{24}$   
12 a  $f'(x) = \sec^2 x$ ,  $f''(x) = 2\sec^2 x \tan x$ ,  $f'''(x) = \sec x \tan^2 x + \sec^3 x$ ,  $f'''(x) = \sec x \tan^3 x + 5\sec^3 x \tan x$   
b  $1 + \frac{x^2}{2}$   
c  $1.02, 0.0332\%$   
13 a  $-x - \frac{x^2}{2} - \frac{x^3}{3}$  b  $-\frac{79}{750}$ 

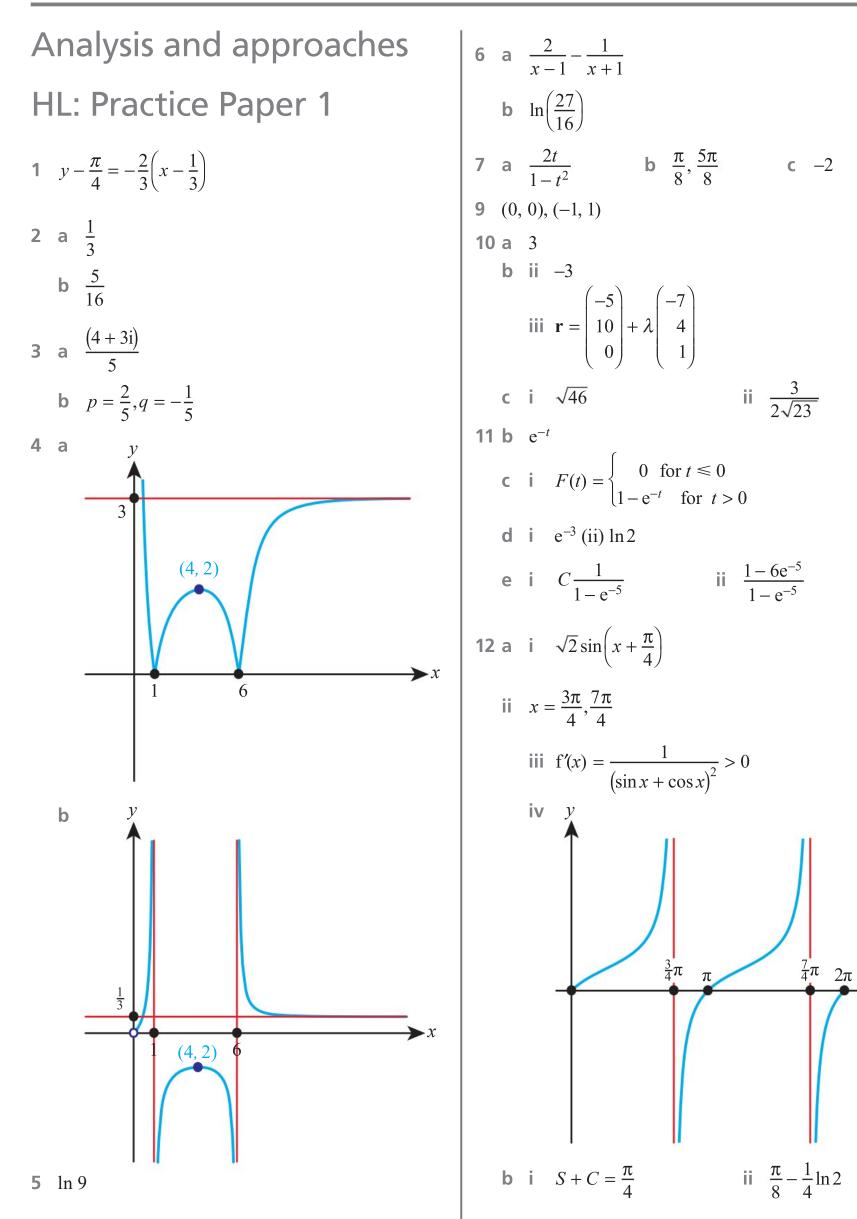
<b>49</b> a $\frac{1}{2}$	<b>b</b> $\frac{1}{30}$	<b>18</b> $x + \sum_{r=1}^{\infty} \frac{(-1)^r}{r}$
<b>50 b</b> $x + x^2 + \frac{x^3}{2} + \frac{x^4}{6} + \frac{x^5}{24}$		/ -1
Exercise 11E		19 $A \sum_{r=0} \frac{(-1)^r}{2^r r!}$
<b>1</b> a $(k+1)a_{k+1} = a_k$ b $(k+1)a_{k+1} = -2a_k$		Hint: You mig this form. Can
<b>2</b> a $(k+2)(k+1)a_{k+2} = -4$ b $(k+2)(k+1)a_{k+2} = 3a_{k+2}$		$\frac{1}{2^r r!} = \frac{1}{2 \times 4 \times 4}$ 20 b i x
<b>3</b> a $(k+2)(k+1)a_{k+2} + (k+1)a_{k+2}$ b $(k+2)(k+1)a_{k+2} - (k+1)a_{k+2}$		<b>21</b> a $a_{r+2} =$
<b>4</b> a $1+3x+\frac{3x^2}{2}$	<b>b</b> $1 + 2x + 3x^2$	<b>b</b> $k$ is an o
<b>5</b> a $2 + 4x + 8x^2$	<b>b</b> $1+2x+3x$ <b>b</b> $3-9x+27x^2$	<b>22</b> b $2x^2 - 1$
<b>6 a</b> $1+2x-3x^2$	<b>b</b> $-1 + 2x + \frac{x^2}{2}$	<b>23</b> b $y = A_{n}$
<b>7</b> $1 + x + \frac{x^2}{2}$	Z	
8 a $1+2x+2x^2$	<b>b</b> 5	Chapte
9 a $1 + \frac{1}{2}x^3 - \frac{1}{8}x^6$	<b>b</b> $c + x + \frac{1}{8}x^4 - \frac{1}{56}x^7$	<b>1</b> a $y = Ae$
<b>c</b> 0.10001		<b>2</b> $y = Ae^{x^3 - 2}$
<b>10</b> $1 + 2x + 2x^2 - \frac{x^3}{6}$		<b>3</b> a $e^{-x^3}$ <b>4</b> b $y = (x^2)^{-x^2}$
<b>11</b> a $1 - \frac{x^3}{6}$	<b>b</b> 0.979	<b>4 b</b> $y = (x^2)$ <b>5</b> 1.44
<b>12</b> $1 - x - \frac{x^2}{2} + \frac{x^3}{3}$		<b>6</b> $x - \frac{7x^3}{6} + \frac{7}{6}$
<b>13</b> $y = -2 + 3x - \frac{13}{2}x^2 + \frac{91}{6}x^2$	3	<b>7</b> a 1+x+
14 a $\sum_{k=0} \frac{x^{k+1}}{k!}$	<b>b</b> $c + \sum_{k=0} \frac{x^{k+2}}{k!(k+2)}$	<b>8</b> a $2x - \frac{8x}{3}$
<b>c</b> 1.17	<i>k</i> =0	9 a $1 + x^2$
<b>15</b> $1 + (1 - e)x + \frac{e^2 - e}{2}x^2$		<b>10</b> a 2.23 <b>b (ii)</b> y =
$r^{2n}$		<b>11</b> a $R = R_0$
17 a $\sum_{n=0} \frac{x^{2n}}{2^n n!}$		<b>c</b> The tin
<b>b</b> $e^{\frac{x^2}{2}}$		to $\frac{1}{8}$ etc

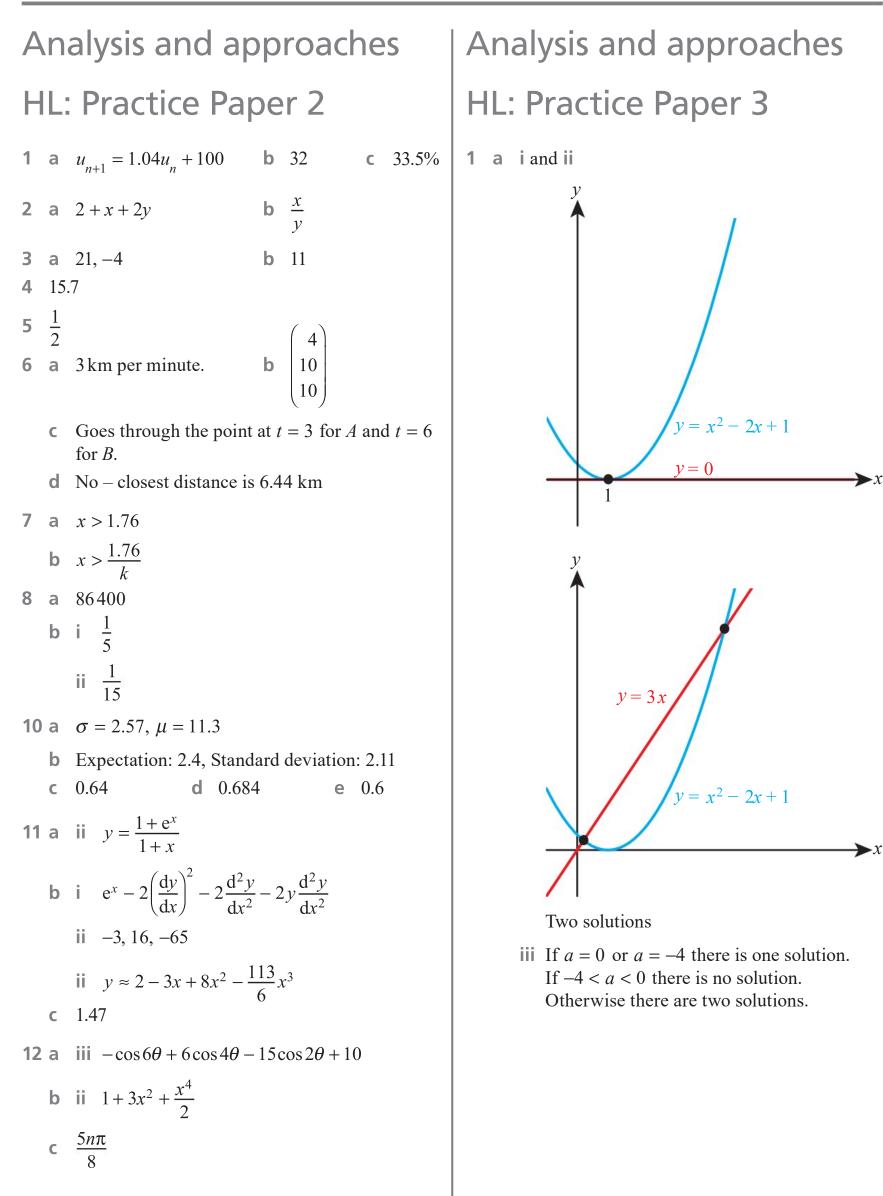
18 
$$x + \sum_{r=1} \frac{(-1)^r 2^2 5^2 \dots (3n-1)^2}{(3r+1)!} x^{3n+1}$$
  
19  $A \sum_{r=0} \frac{(-1)^r}{2^r r!} x^{2r} + B \sum_{r=0} \frac{(-2)^r r!}{(2r+1)!} x^{2r+1}$ 

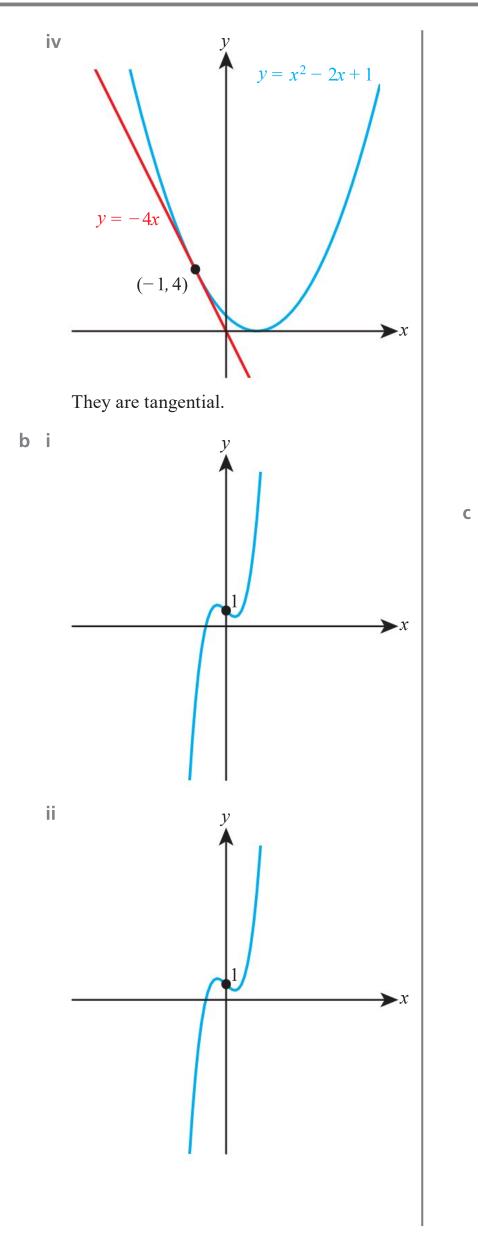
**Hint**: You might not have found the answer in exactly this form. Can you see why?

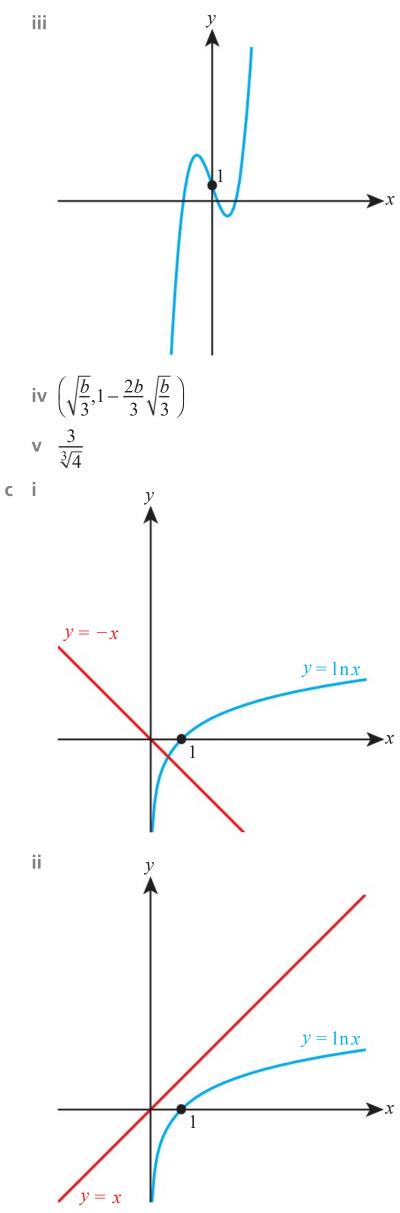
$$\frac{1}{2^{r}r!} = \frac{1}{2 \times 4 \times 6 \dots \times 2r}$$
20 b i x ii  $\frac{1}{2}(3x^{2} - 1)$ 
21 a  $a_{r+2} = \frac{2(r-k)}{(r+2)(r+1)}a_{r}$   
b k is an odd positive integer;  $y = x$  and  $y = x - \frac{2}{3}x^{3}$ 
22 b  $2x^{2} - 1, 4x^{3} - 3x$   
23 b  $2x^{2} - 1, 4x^{3} - 3x$   
24 b  $2x^{2} - 1, 4x^{3} - 3x$   
25 b  $y = A\sqrt{x} + \frac{B}{\sqrt{x}}$   
Chapter 11 Mixed Practice  
1 a  $y = Ae^{\frac{3}{2}\sin 2x}$  b  $y = 5e^{\frac{3}{2}\sin 2x}$   
2  $y = Ae^{x^{3}-2x}$   
3 a  $e^{-x^{3}}$  b  $y = 3e^{x^{3}} - 2$   
4 b  $y = (x^{2} + 1)(\arctan x + c)$   
5 1.44  
6  $x - \frac{7x^{3}}{6} + \frac{7x^{5}}{40}$   
7 a  $1 + x + \frac{x^{2}}{2}$   
8 a  $2x - \frac{8x^{3}}{3} + \frac{32x^{5}}{5}$  b  $\frac{8}{3}$   
9 a  $1 + x^{2}$  b  $A + Bx + \frac{x^{2}}{2} + \frac{x^{4}}{12}$   
10 a  $2.23$   
b (ii)  $y = \cos x(\sin x + 2)$   
11 a  $R = R_{0}e^{-kt}$  b  $\frac{\ln 2}{k}$   
c The time taken to go from  $\frac{1}{2}$  to  $\frac{1}{4}$  and from  $\frac{1}{4}$   
to  $\frac{1}{e}$  etc will be the same.

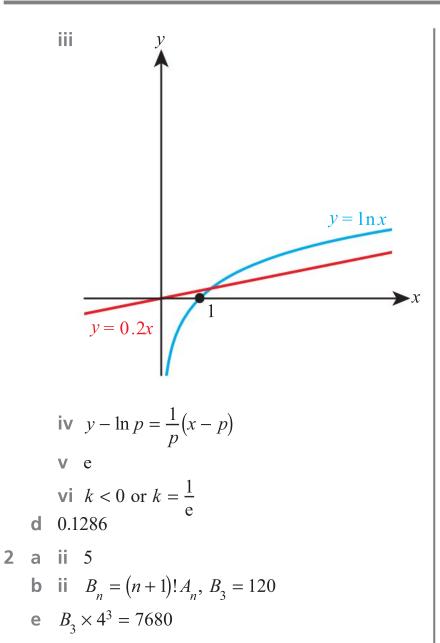




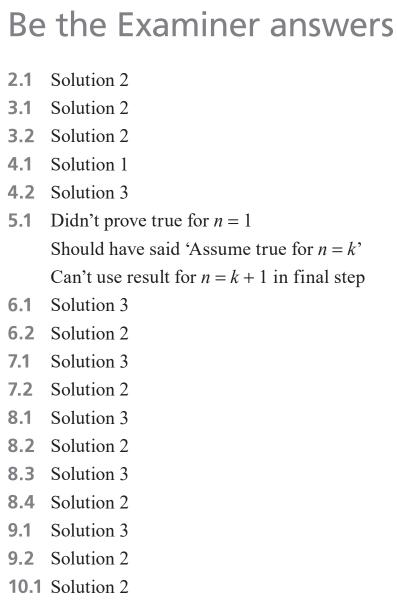








### Answers



**10.2** Solution 3

**11.1** Solution 1

# Glossary

Argand diagram Another term for the complex plane

- **Argument (of a complex number)** The angle a number in the complex plane makes with the real axis, measured anticlockwise
- **Base vectors** The vectors **i**, **j** and **k**, which are of magnitude 1 and parallel to the *x*, *y* and *z* axes respectively

**Boundary conditions** Values of *y* or  $\frac{dy}{dx}$  at other values of *x* (other than x = 0)

Cartesian equation (of plane) The form

 $n_1x + n_2y + n_3z = d$ , where  $\mathbf{n} = \begin{pmatrix} n_1 \\ n_2 \\ n_3 \end{pmatrix}$  is a normal to

the plane and  $d = \mathbf{a} \cdot \mathbf{n}$  for a point in the plane with position vector  $\mathbf{a}$ 

**Cartesian form (of complex number)** A way of writing a complex number, *z*, in terms of its real and imaginary parts: z = x + iy, where  $x, y \in \mathbb{R}$ 

- **Combination** An arrangement of items where the order does not matter
- **Complex conjugate** If z = x + iy, then the complex conjugate of z is  $z^* = x iy$
- **Complex number** A number that can be written in the form x + iy, where  $x, y \in \mathbb{R}$  and  $i = \sqrt{-1}$
- **Complex plane** A Cartesian plane where the *x*-axis represents the real part of a complex number and the *y*-axis the imaginary part

**Components (of a vector)** The number of units in the direction of the coordinate axes

- **Consistent (system of equation)** A set of simultaneous equations that have solution(s)
- **Continuous function** A function whose graph can be drawn without taking pen from paper
- **Continuous random variable** A variable that can take any real value in a given interval (which may be finite or infinite)
- **Counterexample** A particular case that disproves a statement
- Cross product Another term for vector product
- **Degree (of a polynomial)** The highest power of *x* in a polynomial
- **Direction vector (of line)** A vector parallel to a given line
- **Displacement vector** A vector from one point to another point
- **Dot product** Another term for scalar product

**Euler form** A way of writing a complex number, *z*, in terms of its modulus, *r*, and argument,  $\theta$ :  $z = re^{i\theta}$ 

**Euler's method** An iterative method that approximates the solution of a differential equation

**Even function** A function such that f(-x) = f(x) for all x in the domain of f

- **First-order differential equation** An equation with a first derivative term but no higher derivatives
- **General solution (of differential equation)** The solution containing an unknown constant
- **General solution (of system of equations)** A form of solution in which the variables are expressed in terms of parameter(s)
- Homogenous differential equation A differential

equation that can be written in the form  $\frac{dy}{dx} = f\left(\frac{y}{x}\right)$ 

- **Imaginary part** If z = x + iy, then the imaginary part of z is the real number y
- **Inconsistent (system of equations)** A set of simultaneous equations that do not have a solution
- **Inductive step** A step in proof by induction that establishes the result for the next integer by building on the result for the previous integer

**Initial conditions** The value of y or  $\frac{dy}{dx}$  at x = 0

**Integrating factor** A function that can be multiplied through a first order linear differential equation so that the LHS can be expressed as  $\frac{d}{dx}(f(x, y))$ 

Integration by parts A method for integrating a

product of two functions:  $\int u \frac{dv}{dx} dx = uv - \int v \frac{du}{dx} dx$ 

**Linear differential equation** A differential equation where neither *y* nor any of its derivatives are multiplied together, or have any non-linear function applied to them

**L'Hôpital's rule** A rule for finding limits of the form  $\frac{0}{0}$  or  $\frac{\infty}{\infty}$ 

- **Maclaurin series** An infinite series in positive integer powers of *x* that represents a function
- **Modulus (of a complex number)** The distance of a number from the origin in the complex plane
- **Modulus–argument (polar) form** A way of writing a complex number, *z*, in terms of its modulus, *r*, and argument,  $\theta$ :  $z = r(\cos \theta + i \sin \theta)$
- **Oblique asymptote** An asymptote that is neither horizontal nor vertical
- **Odd function** A function such that f(-x) = -f(x) for all x in the domain of f

Order (of a polynomial) Another term for degree

**Parametric form (of equation of line)** A form of the equation where *x*, *y* and *z* are expressed in terms of a parameter

**Partial fractions** Two or more rational functions that sum to give a more complicated rational function

**Particular solution** A solution where the values of any constants have been found

**Permutation** An arrangement of items where the order matters

**Polynomial** An expression that can be written as a sum of terms involving only non-negative integer powers of *x* 

Position vector A vector from the origin to a point

**Probability density function** A function, f, that gives the distribution of a continuous random variable:

$$P(a < X < b) = \int_{a}^{b} f(x) dx$$

**Proof by contradiction** An indirect method of proof that starts by assuming the statement is false and shows that this leads to an impossible or contradictory conclusion

**Real part** If z = x + iy, then the real part of z is the real number x

**Recurrence relation** A formula that defines the next term of a sequence from previous term(s)

**Scalar product** A scalar value given by  $|\mathbf{a}| |\mathbf{b}| \cos \theta$ , where  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$ 

- Scalar product form (of the equation of a plane) The form  $\mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$ , where  $\mathbf{a}$  is a point in the plane and  $\mathbf{n}$  is a normal to the plane
- **Self-inverse function** A function f such that  $f^{-1}(x) = f(x)$  for all x in the domain of f
- **Skew** Straight lines that do not intersect and are not parallel

**Solid of revolution** A 3D shape formed by rotating part of a curve 360° around the *x*-axis (or *y*-axis)

Unit vector A vector of magnitude 1

**Variance (of random variable)** A measure of spread:  $Var(X) = E(X^2) - [E(X)]^2$ 

**Vector** A quantity that has both magnitude and direction

**Vector equation (of plane)** The form  $\mathbf{r} = \mathbf{a} + \lambda \mathbf{d}_1 + \mu \mathbf{d}_2$ , where  $\mathbf{a}$  is a point in the plane and  $\mathbf{d}_1$  and  $\mathbf{d}_2$  are two vectors that lie in the plane

**Vector product** A vector perpendicular to the two given vectors with magnitude  $|\mathbf{a}| |\mathbf{b}| \sin \theta$ , where  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$ 

**Volume of revolution** The volume of a solid of revolution

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The authors are all University of Cambridge graduates and have a wide range of expertise in pure mathematics and in applications of mathematics, including economics, epidemiology, linguistics, philosophy and natural sciences.

Between them they have considerable experience of teaching IB Diploma Mathematics at Standard and Higher Level, and two of them currently teach at the University of Cambridge.

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